

Intelligent Systems (AI-2)

Computer Science cpsc422, Lecture 21

Oct, 23, 2019

Slide credit: some slides adapted from Stuart Russell (Berkeley),
some from Prof. Carla P. Gomes (Cornell)



David Buchman and Professor David Poole are the recipients of the UAI 2017

Best Student Paper Award, “*Why Rules are Complex: Real-Valued Probabilistic Logic Programs are not Fully Expressive*”.

This paper proves some surprising results about what can and what cannot be represented by **a popular method that combines logic and probability**. **Such models are important as they let us go beyond features in machine learning to reason about objects and relationships with uncertainty.**

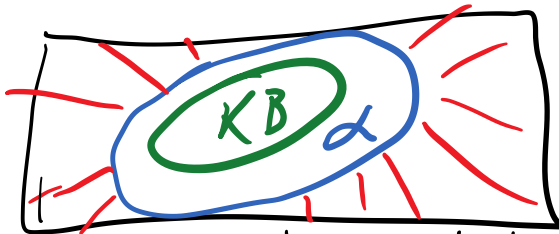
Lecture Overview

- Finish Resolution in Propositional logics
- Satisfiability problems
- WalkSAT
- Start Encoding Example

Proof by resolution

$KB \models \alpha$

~~equivalent to~~ : $KB \wedge \neg\alpha$ unsatisfiable

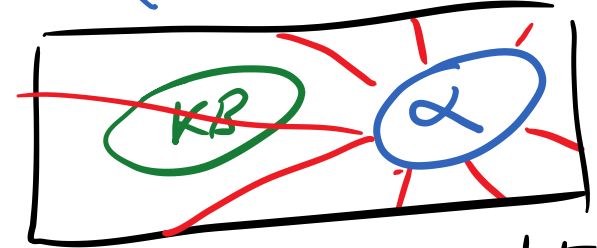


All Interpretations

Models of KB
Models of α
Models of $\neg\alpha$

$KB \models \alpha$

~~equivalent to~~ : $KB \wedge \neg\alpha$ unsatisfiable



All Interpretations

Key ideas

proof

$KB \models \alpha$

show

equivalent to : $KB \wedge \neg\alpha$ unsatisfiable

- Simple Representation for $KB \wedge \neg\alpha$ Conjunctive Normal Form
- Simple Rule of Derivation Resolution

Conjunctive Normal Form (CNF)

Rewrite $KB \wedge \neg\alpha$ into **conjunction of disjunctions**

$$\underbrace{(A \vee \neg B)}_{\text{Clause}} \wedge \underbrace{(B \vee \neg C \vee \neg D)}_{\text{Clause}}$$

literals

- Any KB can be converted into CNF !

Example: Conversion to CNF

$$A \Leftrightarrow (B \vee C)$$

1. Eliminate \Leftrightarrow , replacing $\alpha \Leftrightarrow \beta$ with $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$.
 $(A \Rightarrow (B \vee C)) \wedge ((B \vee C) \Rightarrow A)$
2. Eliminate \Rightarrow , replacing $\alpha \Rightarrow \beta$ with $\neg\alpha \vee \beta$.
 $(\neg A \vee B \vee C) \wedge (\neg(B \vee C) \vee A)$
3. Using de Morgan's rule replace $\neg(\alpha \vee \beta)$ with $(\neg\alpha \wedge \neg\beta)$:
 $(\neg A \vee B \vee C) \wedge ((\neg B \wedge \neg C) \vee A)$
4. Apply distributive law (\vee over \wedge) and flatten:
 $(\neg A \vee B \vee C) \wedge (\neg B \vee A) \wedge (\neg C \vee A)$

Example: Conversion to CNF

$$A \Leftrightarrow (B \vee C)$$

5. KB is the conjunction of all of its sentences (all are true), so write each clause (disjunct) as a sentence in KB:

...

$$(\neg A \vee B \vee C)$$

$$(\neg B \vee A)$$

$$(\neg C \vee A)$$

...

Full Propositional Logics

DEFs.

Literal: an atom or a negation of an atom $P \quad \neg q \quad r$

Clause: is a disjunction of literals $p \vee \neg r \vee q$

Conjunctive Normal Form (CNF): a conjunction of clauses

INFERENCE: $KB \stackrel{?}{=} \alpha$ \leftarrow formula $(P) \wedge (q \vee \neg r) \wedge (\neg q \vee p)$

- Convert all formulas in KB and $\neg \alpha$ in CNF
- Apply **Resolution Procedure**

$$p \vee q \quad r \vee \neg q \rightarrow p \vee r$$

$$KB \not\vdash \alpha$$

$$KB \vdash \alpha$$

Resolution Deduction step

Resolution: inference rule for CNF: **sound and complete!** *

$$(A \vee B \vee C)$$

$$(\neg A)$$

“If A or B or C is true, but not A, then B or C must be true.”

$$\therefore (B \vee C)$$

$$(A \vee B \vee C)$$

$$(\neg A \vee D \vee E)$$

“If A is false then B or C must be true, or if A is true then D or E must be true, hence since A is either true or false, B or C or D or E must be true.”

$$\therefore (B \vee C \vee D \vee E)$$

$$(A \vee B)$$

$$(\neg A \vee B)$$

Simplification

$$\therefore (B \vee B) \equiv B$$

Resolution Algorithm

but this is equivalent to prove that $KB \wedge \neg \alpha$ is unsatisfiable

- The resolution algorithm tries to prove: $KB \models \alpha$
- $KB \wedge \neg \alpha$ is converted in CNF
- Resolution is applied to each pair of clauses with complementary literals $\neg r \vee r \vee s \quad p \vee q \rightarrow r \vee s \vee p$
- Resulting clauses are added to the set (if not already there)

- Process continues until one of two things can happen:
 1. Two clauses resolve in the empty clause. i.e. query is entailed $P \wedge \neg P \rightarrow \emptyset \Rightarrow KB \models \alpha$ *assuming Resol. is sound*
 2. No new clauses can be added: We find no contradiction, there is a model that satisfies the sentence and hence we cannot entail the query.

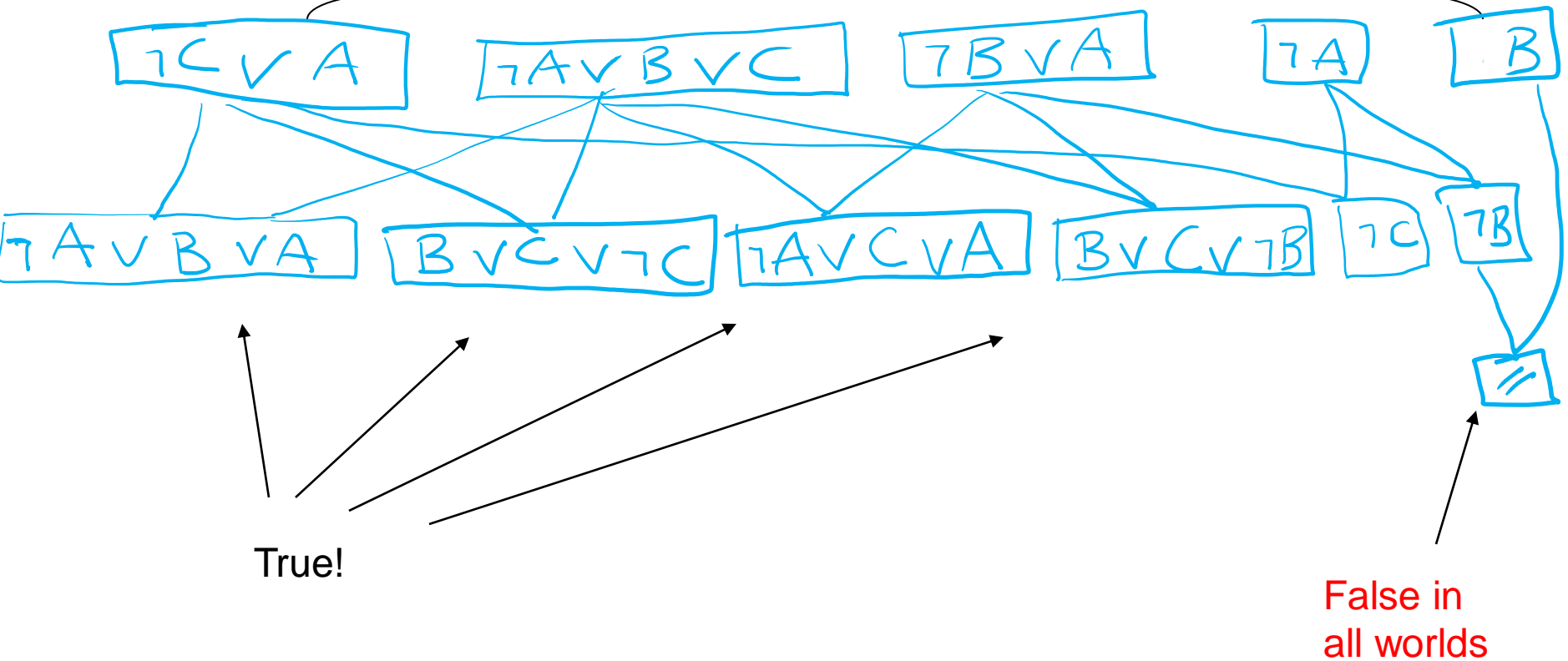
~~$KB \models \alpha \Rightarrow KB \models \alpha$~~ *assuming Resol. is complete*

Resolution example

$$KB = (A \Leftrightarrow (B \vee C)) \wedge \neg A$$

$$\alpha = \neg B$$

$$KB \wedge \neg \alpha$$



Resolution algorithm

Proof by contradiction, i.e., show $KB \wedge \neg\alpha$ unsatisfiable

```
function PL-RESOLUTION( $KB, \alpha$ ) returns true or false
  inputs:  $KB$ , the knowledge base, a sentence in propositional logic
          $\alpha$ , the query,
   $clauses \leftarrow$  the set of clauses in the CNF representation of  $KB \wedge \neg\alpha$ 
   $new \leftarrow \{ \}$ 
  loop do
    for each  $C_i, C_j$  in  $clauses$  do
       $resolvents \leftarrow$  PL-RESOLVE( $C_i, C_j$ )
      if  $resolvents$  contains the empty clause then return true
       $new \leftarrow new \cup resolvents$ 
  if  $new \subseteq clauses$  then return false ; no new clauses were created
   $clauses \leftarrow clauses \cup new$ 
```

Lecture Overview

- Finish Resolution in Propositional logics
- **Satisfiability problems**
- **WalkSAT**
- **Hardness of SAT**
- Start Encoding Example

Satisfiability problems

Consider a CNF sentence, e.g.,

$$(\neg D \vee \neg B \vee C) \wedge (B \vee \neg A \vee \neg C) \wedge (\neg C \vee \neg B \vee E) \\ \wedge (E \vee \neg D \vee B) \wedge (B \vee E \vee \neg C)$$

*Is there an interpretation in which this sentence is true
(i.e., that is a model of this sentence)?*

Many **combinatorial problems** can be reduced to checking the satisfiability of propositional sentences (example later)... and returning the model

How can we solve a SAT problem?

Consider a CNF sentence, e.g.,

$$(\neg D \vee \neg B \vee C) \wedge (A \vee C) \wedge (\neg C \vee \neg B \vee E) \wedge (E \vee \neg D \vee B) \wedge (B \vee E \vee \neg C)$$

*Each clause can be seen as a **constraint** that reduces the number of interpretations that can be models*

Eg $(A \vee C)$ eliminates interpretations in which $A=F$ and $C=F$

So SAT is a **Constraint Satisfaction Problem**:

Find a possible world that is satisfying all the constraints (here all the clauses)

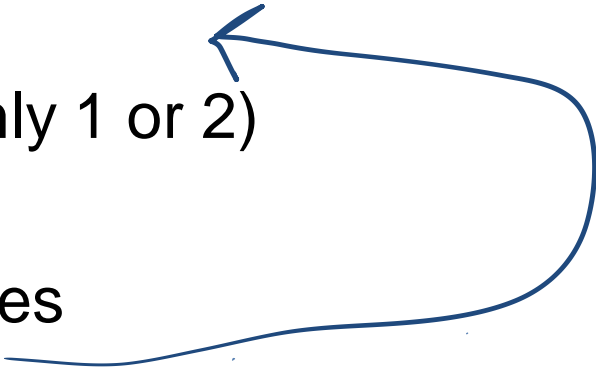
WalkSAT algorithm

(Stochastic) Local Search Algorithms can be used for this task!

Evaluation Function: number of unsatisfied clauses

WalkSat: One of the simplest and most effective algorithms:

Start from a randomly generated interpretation

- Pick randomly an unsatisfied clause
 - Pick a proposition/atom to flip (randomly 1 or 2)
 1. Randomly
 2. To minimize # of unsatisfied clauses
- 

WalkSAT: Example

unsatisfied clauses

D=0	V	X	V	V	X	2
E=1	X	X	V	V	X	3
B=1	V	X	V	V	V	1
0	0	0	1	1	0	
0	0	0	1	1	0	
0	1	0	1	0	0	
0	1	0	1	0	0	

$(\neg D \vee B \vee C) \wedge (A \vee C) \wedge (\neg C \vee \neg B) \wedge (E \vee \neg D \vee B) \wedge (B \vee C)$

A	B	C	D	E	
0	0	0	1	0	- flip B
0	1	0	1	0	

Look at algo on previous slide

pick randomly unsatisfied clause

assume (E \vee \neg D \vee B)

pick randomly 1 or 2

assume 2

flip B \rightarrow B=1

Because by flipping B we are left with only 1 unsatisfied clause, while by flipping E with 3 and by flipping D with 2 (see above)

Pseudocode for WalkSAT

```
function WALKSAT(clauses, p, max-flips) returns a satisfying model or failure
  inputs: clauses, a set of clauses in propositional logic
         p, the probability of choosing to do a “random walk” move
         max-flips, number of flips allowed before giving up

  pw ← a random assignment of true/false to the symbols in clauses
  for i = 1 to max-flips do
    if pw satisfies clauses then return pw
    clause ← a randomly selected clause from clauses that is false in pw
    1 with probability p flip the value in pw of a randomly selected symbol
      from clause
    2 else flip whichever symbol in clause maximizes the number of satisfied clauses
  return failure
```

pw = possible world / interpretation

The walkSAT algorithm

If it returns failure after it tries *max-flips* times, what can we say?

A. The sentence is unsatisfiable

B. Nothing

C. The sentence is satisfiable



Typically most useful when we expect a solution to exist

Hard satisfiability problems

Consider *random* 3-CNF sentences. e.g.,

$$(\neg D \vee \neg B \vee C) \wedge (B \vee \neg A \vee \neg C) \wedge (\neg C \vee \neg B \vee E) \wedge (E \vee \neg D \vee B) \wedge (B \vee E \vee \neg C)$$

m = number of clauses (5)

n = number of symbols (5)

- Under constrained problems:
 - ✓ Relatively few clauses constraining the variables
 - ✓ Tend to be easy
- E.g. For the above problem 16 of 32 possible assignments are solutions
 - (so 2 random guesses will work on average)

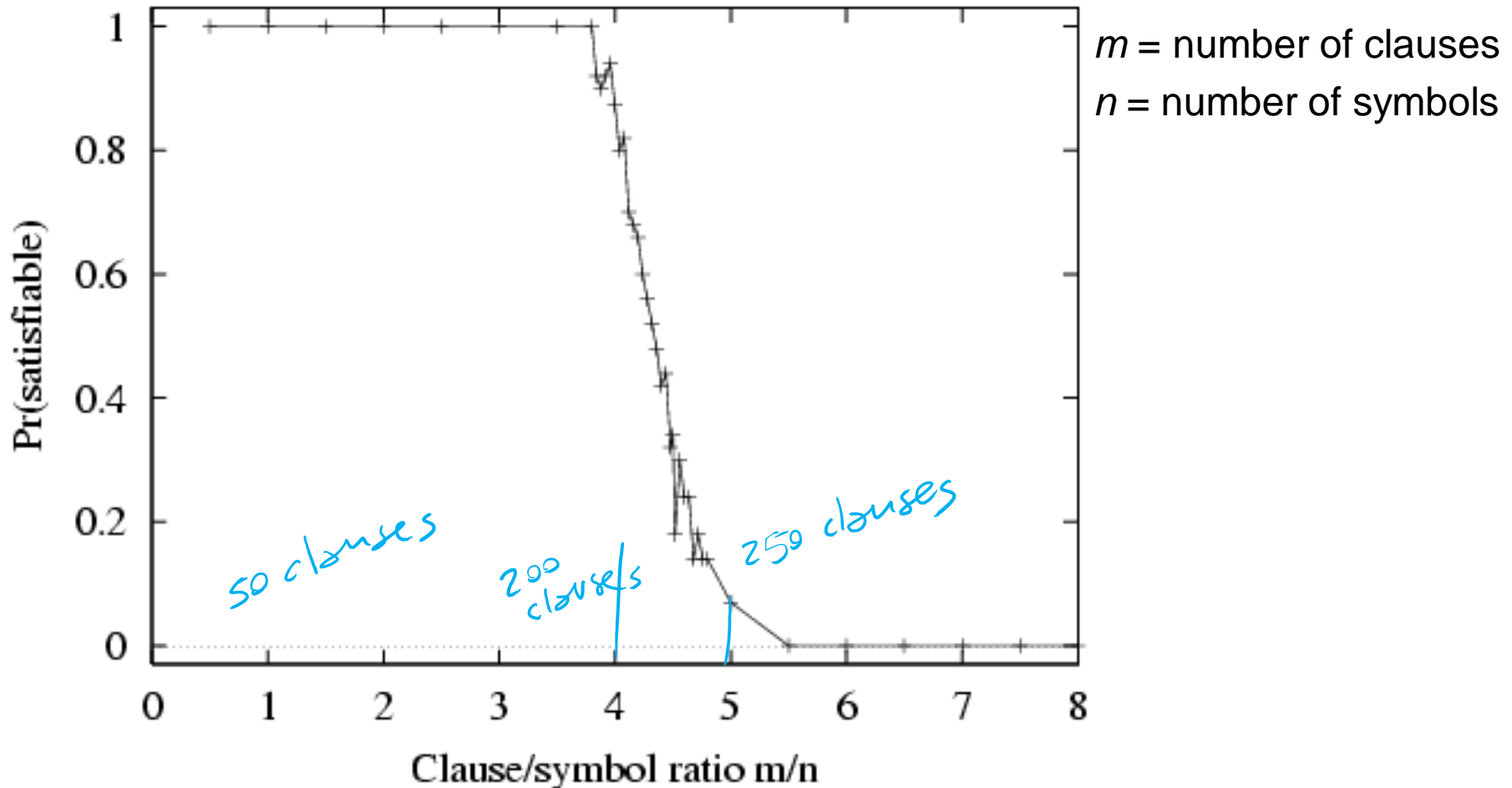
Hard satisfiability problems

What makes a problem hard?

- Increase the number of clauses while keeping the number of symbols fixed
- Problem is more constrained, fewer solutions

- You can investigate this experimentally....

P(satisfiable) for random 3-CNF sentences, $n = 50$



- Hard problems seem to cluster near $m/n = 4.3$ (critical point)

Lecture Overview

- Finish Resolution in Propositional logics
- Satisfiability problems
- WalkSAT
- **Start Encoding Example**

Encoding the Latin Square Problem in Propositional Logic

In combinatorics and in experimental design, a **Latin square** is

- an $n \times n$ array
- filled with n different symbols,
- each occurring exactly once in each row and exactly once in each column.

Here is an example:

A	B	C
C	A	B
B	C	A

Here is another one:

Black	Blue	Red	Magenta	Green
Blue	Red	Green	Black	Magenta
Red	Magenta	Blue	Green	Black
Magenta	Green	Black	Blue	Red
Green	Black	Magenta	Red	Blue

Encoding Latin Square in Propositional Logic: Propositions

Variables must be binary! (They must be propositions)

Each variables represents a color assigned to a cell.

Assume colors are encoded as integers

$$x_{ijk} \in \{0,1\}$$

Assuming colors are encoded as follows

(black, 1) (red, 2) (blue, 3) (green, 4) (purple, 5)

	1	2	3	4	...
1	black	blue	red	purple	green
2	blue	red	green	black	purple
3	red	purple	blue	green	black
4	purple	green	black	blue	red
...	green	black	purple	red	blue

$x_{234} = 1$

$x_{233} = 0$

True or false, ie. 1 or 0 with respect to the interpretation represented by the picture?

How many vars/propositions overall?

n^3

Encoding Latin Square in Propositional Logic: Clauses



- Some color must be assigned to each cell (clause of length n);

$$\forall_{ij} (x_{ij1} \vee x_{ij2} \dots x_{ijn})$$

A.

$$\forall_{ik} (x_{ik} \vee x_{i2k} \dots x_{ink})$$

B.



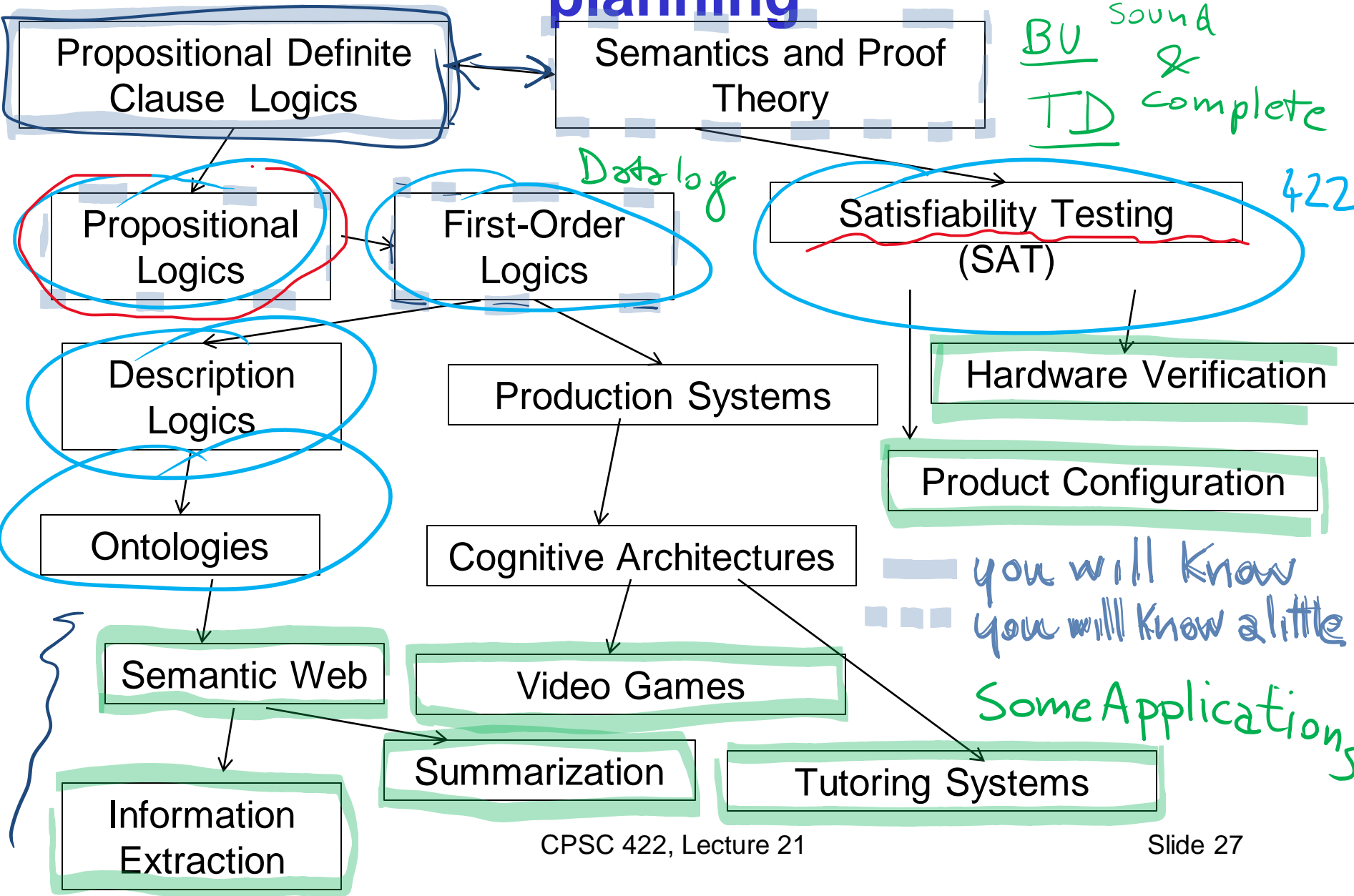
- No color is repeated in the same row (sets of negative binary clauses);

$$\forall_{ik} (\neg x_{ik} \vee \neg x_{i2k}) \wedge (\neg x_{ik} \vee \neg x_{i3k}) \dots (\neg x_{ik} \vee \neg x_{ink}) \dots (\neg x_{ink} \vee \neg x_{i(n-1)k})$$

this can be true by assigning all colors to the first cell of each row

How many clauses?

Logics in AI: Similar slide to the one for **planning**



Relationships between different

Logics (better with colors)

First Order Logic

$$\forall X \exists Y p(X, Y) \Leftrightarrow \neg q(Y)$$

$$p(a_1, a_2)$$
$$\neg q(a_5)$$

Propositional Logic

$$\neg(p \vee q) \rightarrow (r \wedge s \wedge t),$$

p, r

Datalog

$$p(X) \leftarrow q(X) \wedge r(X, Y)$$

$$r(X, Y) \leftarrow s(Y)$$

$$s(a_1), q(a_2)$$

PDCL

$$p \leftarrow s \wedge t$$

$$r \leftarrow s \wedge q \wedge p$$

r
 p

Learning Goals for today's class

You can:

- Specify, Trace and Debug the resolution proof procedure for propositional logics
- Specify, Trace and Debug WalkSat
- Encode the Latin square problem in propositional logics (basic ideas)

Next class Mon

- Finish SAT example
- First Order Logic
- Extensions of FOL

- Assignment-3 will be posted on Wed!

**Midterm, Fri, Oct 25,
we will start at 4pm sharp**

How to prepare...

- Go to **Office Hours** (I am offering one more Thur 9-10)
- **Learning Goals** (look at the end of the slides for each lecture – complete list has been posted)
- Revise all the **clicker questions** and **practice exercises**
- **Practice material has been posted**
- Check questions and answers on Piazza