

# Intelligent Systems (AI-2)

## Computer Science cpsc422, Lecture 15

Oct, 10, 2019



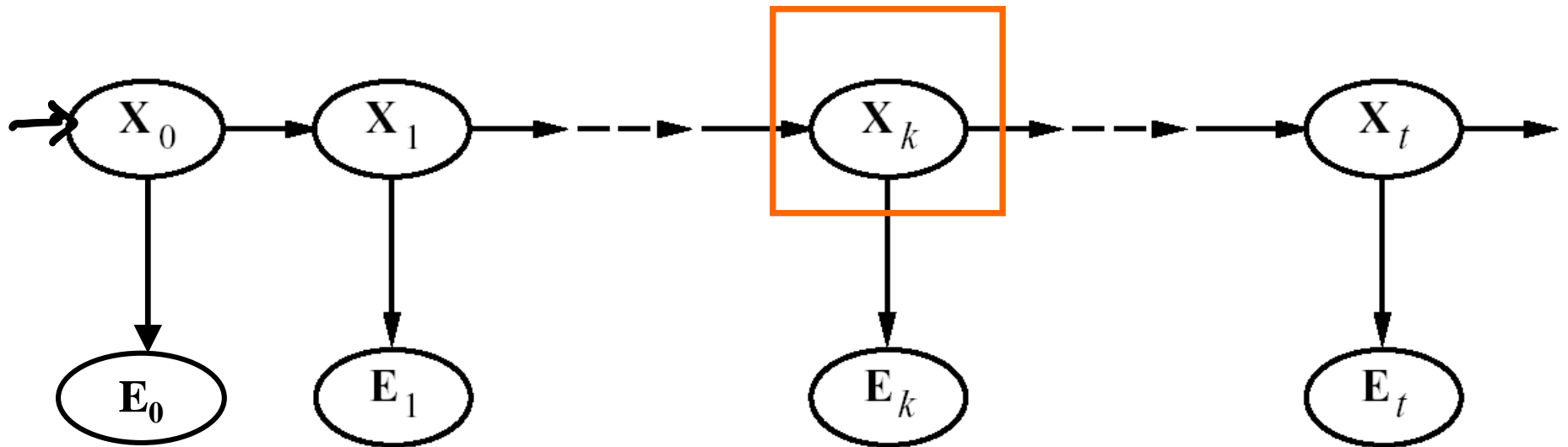
# Lecture Overview

## Probabilistic temporal Inferences

- Filtering
- Prediction
- **Smoothing (forward-backward)**
- **Most Likely Sequence of States (Viterbi)**

# Smoothing

- **Smoothing**: Compute the posterior distribution over a *past* state given all evidence to date
  - $P(X_k / e_{0:t})$  for  $1 \leq k < t$



- **To revise your estimates in the past based on more recent evidence**

# Smoothing

➤  $P(\mathbf{X}_k / \mathbf{e}_{0:t}) = P(\mathbf{X}_k / \mathbf{e}_{0:k}, \mathbf{e}_{k+1:t})$  dividing up the evidence

$= \alpha P(\mathbf{X}_k | \mathbf{e}_{0:k}) P(\mathbf{e}_{k+1:t} | \mathbf{X}_k, \mathbf{e}_{0:k})$  using...

$= \alpha P(\mathbf{X}_k | \mathbf{e}_{0:k}) P(\mathbf{e}_{k+1:t} | \mathbf{X}_k)$  using...



A. Bayes Rule

B. Cond. Independence

C. Product Rule

forward message from  
filtering up to state  $k$ ,  
 $f_{0:k}$

*backward* message,  
 $b_{k+1:t}$   
computed by a recursive process  
that runs backwards from  $t$

# Smoothing

- $P(\mathbf{X}_k / \mathbf{e}_{0:t}) = P(\mathbf{X}_k / \mathbf{e}_{0:k}, \mathbf{e}_{k+1:t})$  dividing up the evidence
- $= \alpha P(\mathbf{X}_k | \mathbf{e}_{0:k}) P(\mathbf{e}_{k+1:t} | \mathbf{X}_k, \mathbf{e}_{0:k})$  using Bayes Rule
- $= \alpha P(\mathbf{X}_k | \mathbf{e}_{0:k}) P(\mathbf{e}_{k+1:t} | \mathbf{X}_k)$  By Markov assumption on evidence

forward message from  
filtering up to state  $k$ ,  
 $f_{0:k}$

*backward* message,  
 $b_{k+1:t}$   
computed by a recursive process  
that runs backwards from  $t$

# Backward Message

Product Rule

$$P(\mathbf{e}_{k+1:t} | \mathbf{X}_k) = \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1:t}, \mathbf{x}_{k+1} | \mathbf{X}_k) = \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1:t} | \mathbf{x}_{k+1}, \mathbf{X}_k) P(\mathbf{x}_{k+1} | \mathbf{X}_k) =$$

$$= \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1:t} | \mathbf{x}_{k+1}) P(\mathbf{x}_{k+1} | \mathbf{X}_k) \text{ by Markov assumption on evidence}$$

Product Rule

$$= \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1}, \mathbf{e}_{k+2:t} | \mathbf{x}_{k+1}) P(\mathbf{x}_{k+1} | \mathbf{X}_k)$$

$$= \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1} | \mathbf{x}_{k+1}, \mathbf{e}_{k+2:t}) P(\mathbf{e}_{k+2:t} | \mathbf{x}_{k+1}) P(\mathbf{x}_{k+1} | \mathbf{X}_k)$$

because  $\mathbf{e}_{k+1}$  and  $\mathbf{e}_{k+2:t}$  are conditionally independent given  $\mathbf{x}_{k+1}$

$$= \sum_{\mathbf{x}_{k+1}} P(\mathbf{e}_{k+1} | \mathbf{x}_{k+1}) P(\mathbf{e}_{k+2:t} | \mathbf{x}_{k+1}) P(\mathbf{x}_{k+1} | \mathbf{X}_k)$$

sensor model

recursive call

transition model

➤ In message notation

$$\mathbf{b}_{k+1:t} = \text{BACKWARD}(\mathbf{b}_{k+2:t}, \mathbf{e}_{k+1})$$

# Proof of equivalent statements

*X and Y are conditional independent given Z*

①  
if  $P(X|YZ) = P(X|Z) \Rightarrow$

$\Rightarrow$  (A)  $\frac{P(X, Y, Z)}{P(Y, Z)} = \frac{P(X, Z)}{P(Z)} \Rightarrow$  ②

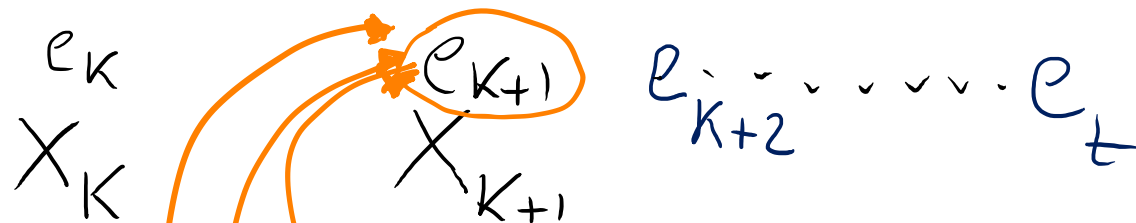
$\Rightarrow \frac{P(X, Y, Z)}{P(X, Z)} = \frac{P(Y, Z)}{P(Z)} \Rightarrow P(Y|X, Z) = P(Y|Z)$

③  $P(X, Y|Z) = \frac{P(X, Y, Z)}{P(Z)} \xrightarrow{\text{from A}} \frac{P(Y, Z) P(X, Z)}{P(Z)} \cdot \frac{1}{P(Z)}$   
 $= \frac{P(Y, Z)}{P(Z)} \cdot \frac{P(X, Z)}{P(Z)} = P(Y|Z) \cdot P(X|Z)$

# More Intuitive Interpretation (Example with three states)

$$P(\mathbf{e}_{k+1:t} | \mathbf{X}_k) = \sum_{\mathbf{x}_{k+1}} P(\mathbf{x}_{k+1} | \mathbf{X}_k) P(\mathbf{e}_{k+1} | \mathbf{x}_{k+1}) P(\mathbf{e}_{k+2:t} | \mathbf{x}_{k+1})$$

$$X = \{s_1, s_2, s_3\}$$



$s_1$

...

$P(e_{k+2:t} | s_1)$

$s_2$

$P(e_{k+1:t} | s_2)$

$P(e_{k+2:t} | s_2)$

$s_3$

...

$P(e_{k+2:t} | s_3)$



# Forward-Backward Procedure

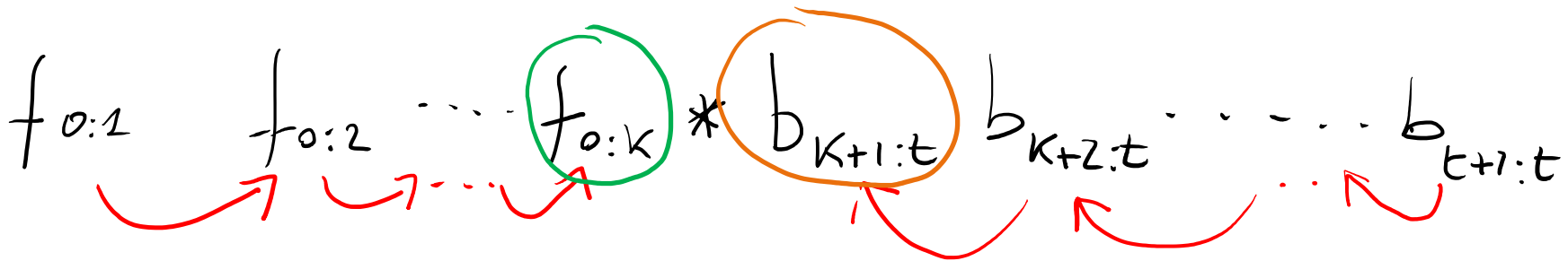
➤ To summarize, we showed

➤  $P(X_k / e_{0:t}) = \alpha P(X_k | e_{0:k}) P(e_{k+1:t} | X_k)$

➤ Thus,

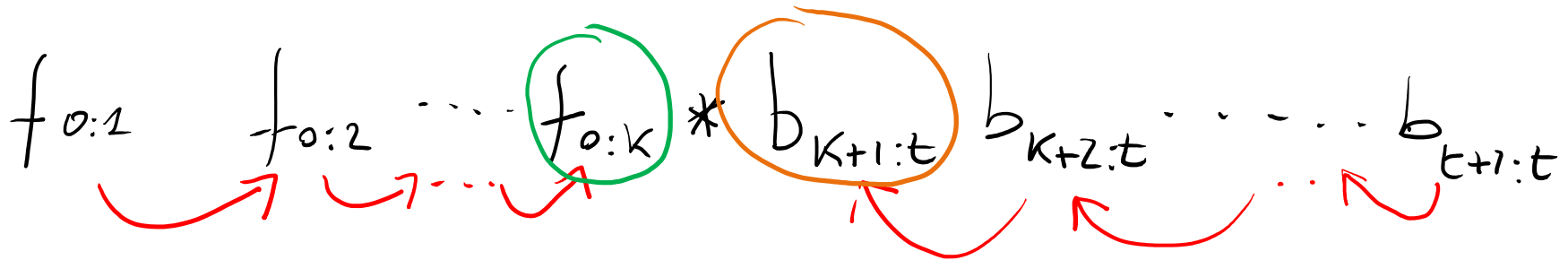
•  $P(X_k / e_{0:t}) = \alpha \mathbf{f}_{0:k} \mathbf{b}_{k+1:t}$

and this value can be computed by recursion through time, running forward from 0 to  $k$  and backwards from  $t$  to  $k+1$



direction of computation

# How is it Backward initialized?



direction of computation

- The backwards phase is initialized with making an *unspecified* observation  $\mathbf{e}_{t+1}$  at  $t+1$ .....

$$\mathbf{b}_{t+1:t} = \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{X}_t) = \mathbf{P}(\text{unspecified} | \mathbf{X}_t) = ?$$

A. 0

B. 0.5

C. 1

iclicker.

# How is it Backward initialized?

- The backwards phase is initialized with making an unspecified observation  $\mathbf{e}_{t+1}$  at  $t+1$ .....

$$\mathbf{b}_{t+1:t} = \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{X}_t) = \mathbf{P}(\textit{unspecified} | \mathbf{X}_t) = 1$$

- You will observe something for sure! It is only when you put some constraints on the observations that the probability becomes less than 1

# Rain Example

- Let's compute the probability of rain at  $t = 1$ , given umbrella observations at  $t=1$  and  $t=2$

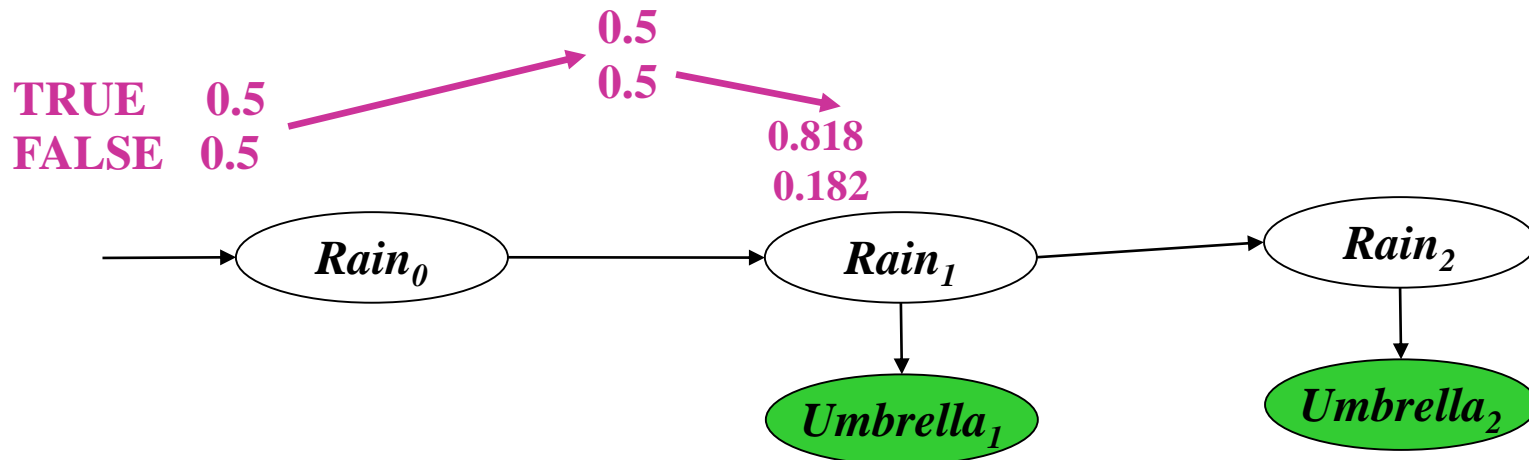
- From  $P(\mathbf{X}_k / \mathbf{e}_{1:t}) = \alpha P(\mathbf{X}_k | \mathbf{e}_{1:k}) P(\mathbf{e}_{k+1:t} | \mathbf{X}_k)$  we have

$$P(R_1 | \mathbf{e}_{1:2}) = P(R_1 | u_1, u_2) = \alpha P(R_1 | u_1) P(u_2 | R_1)$$

forward message from filtering up to state 1

*backward* message for propagating evidence backward from time 2

- $P(R_1 | u_1) = \langle 0.818, 0.182 \rangle$  as it is the filtering to  $t = 1$  that we did in lecture 14



# Rain Example

➤ From  $P(e_{k+1:t} | X_k) = \sum_{x_{k+1}} P(e_{k+1}|x_{k+1}) P(e_{k+2:t} | x_{k+1}) P(x_{k+1} | X_k)$

➤  $P(u_2 | R_1) = \sum_{r \in \{r_2, \neg r_2\}} P(u_2|r) P(|r) P(r | R_1) =$

➤  $P(u_2|r_2) P(|r_2) <P(r_2 | r_1), P(r_2 | \neg r_1) > +$

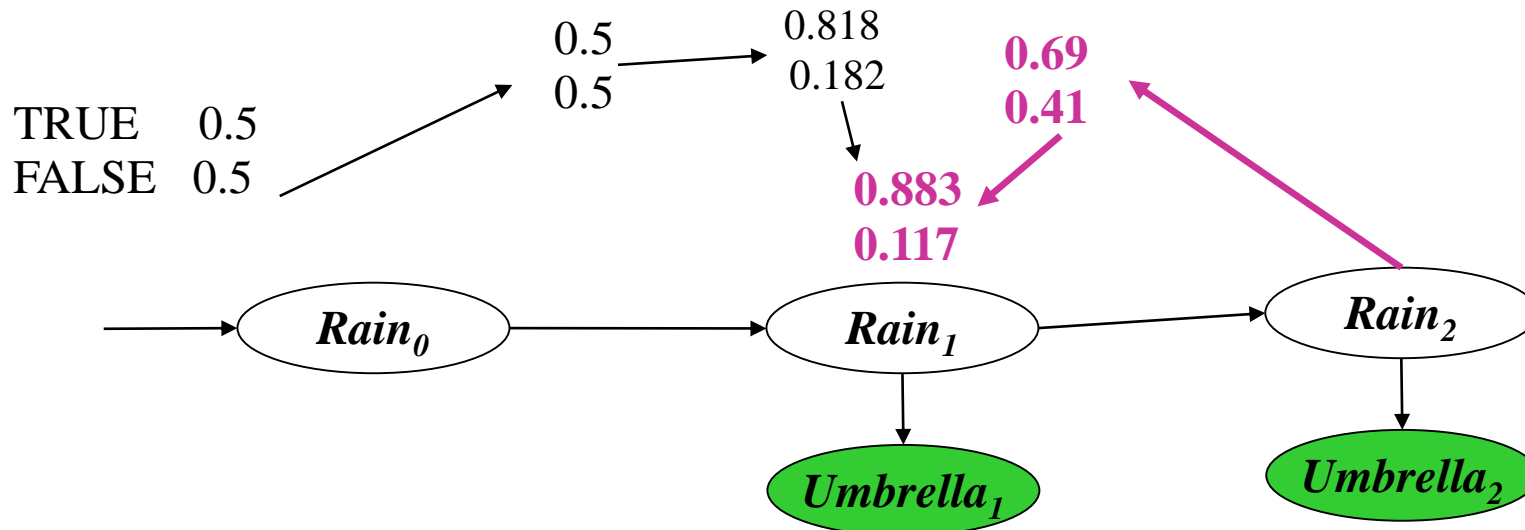
Term corresponding to the Fictitious unspecified observation sequence  $e_{3:2}$

$P(u_2|\neg r_2) P(|\neg r_2) <P(\neg r_2 | r_1), P(\neg r_2 | \neg r_1) >$

$= (0.9 * 1 * <0.7, 0.3 >) + (0.2 * 1 * <0.3, 0.7 >) = <0.69, 0.41 >$

Thus

➤  $\alpha P(R_1 | u_1) P(u_2 | R_1) = \alpha <0.818, 0.182 > * <0.69, 0.41 > \sim <0.883, 0.117 >$



# Lecture Overview

## Probabilistic temporal Inferences

- Filtering
- Prediction
- Smoothing (forward-backward)
- **Most Likely Sequence of States (Viterbi)**

# Most Likely Sequence

- Suppose that in the *rain* example we have the following *umbrella* observation sequence

[true, true, false, true, true]

- Is the most likely state sequence?

[rain, rain, no-rain, rain, rain]

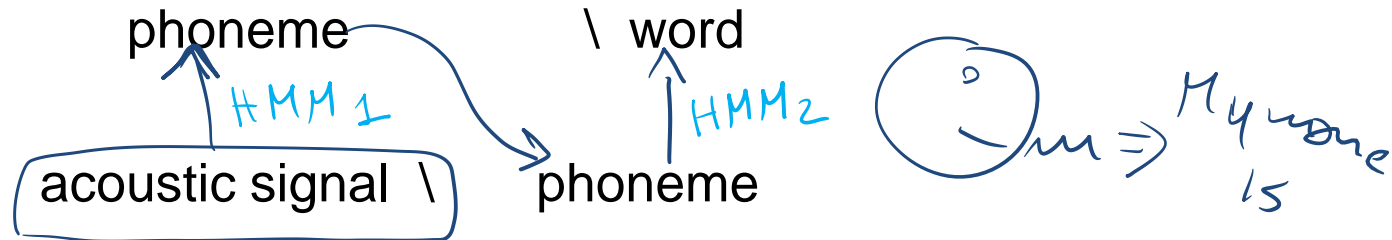
- In this case you may have guessed right... but if you have more states and/or more observations, with complex transition and observation models.....

# HMMs : most likely sequence (from 322)

## Natural Language Processing: e.g., Speech Recognition

- *States:*

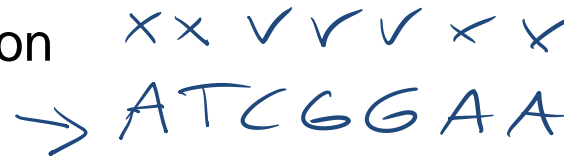
- *Observations:*



## Bioinformatics: Gene Finding

- *States:* coding / non-coding region

- *Observations:* DNA Sequences




## For these problems the critical inference is:

find the most likely sequence of states given a sequence of observations

Viterbi Algo



# Part-of-Speech (PoS) Tagging

- Given a text in natural language, label (*tag*) each word with its syntactic category
  - E.g, Noun, verb, pronoun, preposition, adjective, adverb, article, conjunction
- **Input**
  - Brainpower not physical plant is now a firm's chief asset.
- **Output**
  - Brainpower\_**NN** not\_**RB** physical\_**JJ** plant\_**NN** is\_**VBZ**  
now\_**RB** a\_**DT** firm\_**NN** 's\_**POS** chief\_**JJ** asset\_**NN** .\_.  


## Tag meanings

- **NNP** (Proper Noun singular), **RB** (Adverb), **JJ** (Adjective), **NN** (Noun sing. or mass), **VBZ** (Verb, 3 person singular present), **DT** (Determiner), **POS** (Possessive ending), **.** (sentence-final punctuation)

# POS Tagging is very useful

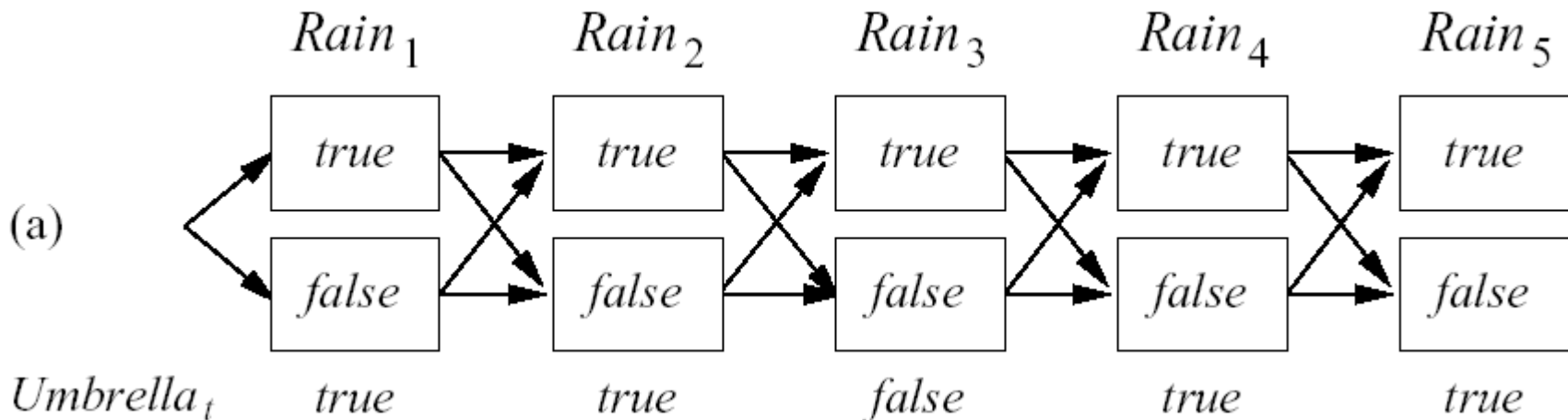
- As a basis for **parsing** in NL understanding
- **Information Retrieval**
  - ✓ Quickly finding names or other phrases for information extraction
  - ✓ Select important words from documents (e.g., nouns)
- **Word-sense disambiguation**
  - ✓ I made her duck (*how many meanings does this sentence have*)?
- **Speech synthesis**: Knowing PoS produce more natural pronunciations
  - ✓ E.g.,. Content (noun) vs. content (adjective); object (noun) vs. object (verb)

# Most Likely Sequence (Explanation)

➤ **Most Likely Sequence:**  $\operatorname{argmax}_{x_{1:T}} P(X_{1:T} | e_{1:T})$

➤ Idea

- find the most likely path to each state in  $X_T$
- As for filtering etc. we will develop a recursive solution



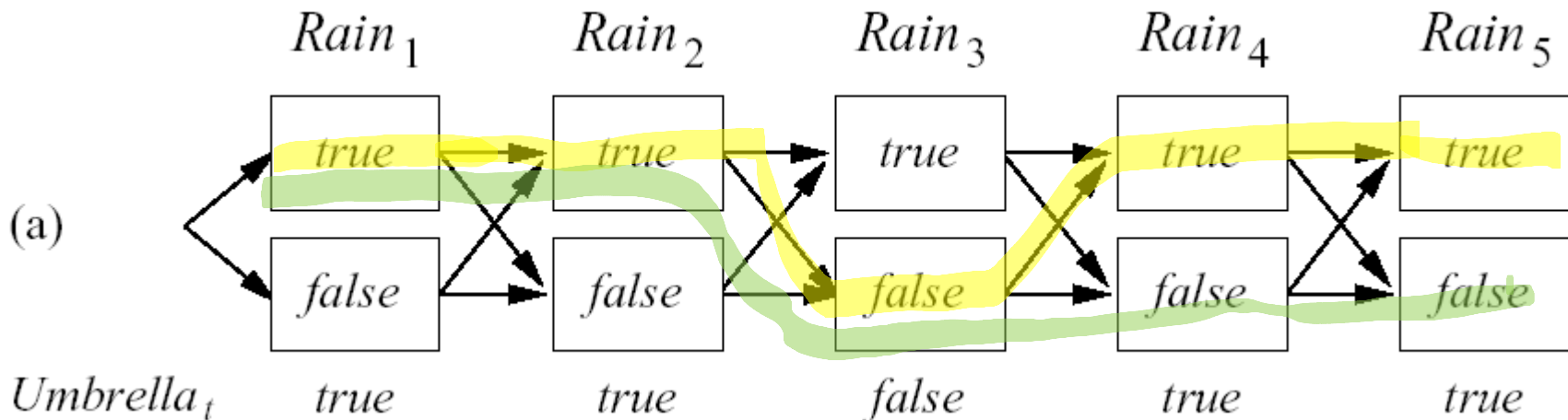
# Most Likely Sequence (Explanation)

➤ **Most Likely Sequence:**  $\operatorname{argmax}_{x_{1:T}} P(X_{1:T} | e_{1:T})$

➤ Idea

- find the most likely path to each state in  $X_T$
- As for filtering etc. we will develop a recursive solution

*Rain<sub>5</sub> = true*  
*Rain<sub>5</sub> = false*



# Learning Goals for today's class

## ➤ You can:

- Describe the **smoothing problem** and derive a solution by manipulating probabilities
- Describe the problem of finding the **most likely sequence of states** (given a sequence of observations)
- Derive recursive solution (if time)

# TODO for Wed

- **Keep working on Assignment-2: due Wed Oct 18**
- **Midterm : Fri October 25**