Verdi: A Framework for Implementing and Formally Verifying Distributed Systems.

Wilcox et al. PLDI 2015

Verdi, unpacked

- What are the languages / stack / process?
 - Coq : *not* an automated theorem prover
- Need to provide (dependently types functional programs):
 - <u>A specification (formula)</u>: safety property (over state)
 - <u>An implementation</u>: "Coq language"
 - <u>A manual proof</u> (in Coq theorem prover that implementation satisfies the specification), possibly using tactics (proof ~ type checking)
- Coq extracts to OCaml (functional) dialect of ML, which can be compiled, and deployed/executed

Verdi, the guarantees

- At end of day: get a system that is fault tolerant
 - Verdi adds fault tolerance automagically
- "Formally verifying" = implementation consistent with spec (satisfies the safety property, in a mathematical sense)
 - Axioms/Assuming ("what am I trusting to get above?"): trust Coq, extraction, trust OCaml compiler, trust Verdi shims (OCaml piece to provide I/O)
 - Trust their network semantics!

Verdi, the point

- Who doesn't want *correctness*? Distributed systems are difficult, let's prove them correct!
- Contribution (reusable Coq parts)
 - Formalize network semantics (good to have!)
 - Modularity of semantics that can be layered, with little effort on the human side
 - Output code that runs! (This is a recent trend in verification: get a real system at end of process). *SEL4 for OS (20 person years)*

Verdi

- Network semantics.. are these right?? (Do they reflect reality?)
- Disjoint semantics.. but doesn't transformer solves this? Composability layer these semantical layers on top of one another.
 - S1 -> S2 -> S3 (to satisfy both msg duplication, and dropping)
- Abstractions: "bag of packets for in-flight", "abstract data types, not bits", "no modelling of time" ~ small-step semantics, "set of failing nodes", "nodes atomically transition to/ from failure"
 - Real systems send buffers of bits, they contains real-time timeouts, packet reordering occurs on nearby packets, node failures take time (to detect and to occur)
 - Solid attempt! Mismatches reality, because reality != math
 - Real q: is this the right level at which to stop modelling distributed systems? (A domain expert expert i.e., distributed systems engineers)
- (Finn: fyi, integers are a *tree* in Coq)

Verditransformers!

- VST: <u>for free</u> transform model written for 1 net semantics into model written for a different semantics && transform the property into an updated property && automates the process of proving the updated property based on original proof
 - Not having to re-prove is a huge win!
- Counter-intuitive: Go from stronger semantics (reliable delivery) to weaker semantics (drops && re-orderings) for free.
 - Builds on the intuition that you make up for weaker network semantics (dozens of years of experimental evidence)
 - Cherry on top: do this automatically && retain the proof
- Two types of failures network, node
 - Primary-backup VST: magic automatic replication (to a single node)
 - Raft replication VST = consensus VST: **<u>SMR for free</u>** with linearalizability guarantees
 - First paper to show linearalizability for Raft (Paxos same)

OCaml

- General purpose PL
- Not generally used for (distributed) systems
- OCaml ~ Haskell: same ballpark, high abstraction, maintained by INRIA?
 - Academically focused
 - Biggest project using OCaml is Coq (Junfeng)
 - JaneStreet hires OCaml devs (trick to hire smart people)

Linearalizability

- Sequential consistency (serializability) weaker than Lin.
 - R/W ops on an object
 - (Section 7.2) Operation O corresponding to a request that arrives at time T cannot be ordered before any operation that was already made visible to a client prior to T.

Verdi eval

- Table 2 VST numbers are *additional* LOC (on top of existing spec/impl that the developer provided)
- Metrics
 - Proof effort (LOC), but no comparison and no time estimate (person years)
 - Proof v. Spec LOC comparison
 - Leave out proof time for their proofs
 - Throughput and latency against etcd (open source KV store)
 - Ballpark numbers, demonstrates "not inefficient"?
 - Etcd is much more feature-full, production-level, different lang
 - 100 reqs sent (total!?) ~ 3s of runtime Not a great eval to demonstrate perf.

Verdi v. Mace PL

- Both aim to reduce effort
 - Both introduce abstractions! (Both PLDI papers)
 - Objects/aspects/layers in Mace
 - Network semantics and VST in Verdi
- Verdi focus on composability (for proof!). Mace is focused on layered architecture (composability?).
- Verdi for verification (debug your model)
 - Proof that the things it generates are correct (Coq)
 - High effort
- Mace restricts designers to a structure that helps with reasoning (leads to potential tools to support development, like model checking, logging, causal tracing).
 - There is no proof that it actually helps. Just anecdotal evidence.
 - Lower effort than Verdi (but perhaps higher than typical C++)
 - Expressiveness
- Granularity: Mace is fine-grained and Verdi is coarse grained (netw. semantics swap in/out as a module)

Next: MODIST

- MODIST is a <u>blackbox</u> model checker: ambitious!
- What's the trade-off with Verdi+Mace in MODIST: guarantees / effort / other?
- NSDI 2009 (a top networked systems conference)
- If you know Vaastav's (MSc grad) *Dara* work: it's inspired by MODIST