Athabasca University, Alberta School of Computing and Information Systems Institutional report for BCCEC, October 2011

Programs overview

- 1. We offer five computing related undergraduate programs:
 - a. BSc-CIS
 - b. BSc-CIS (PD)
 - c. UCCIS
 - d. BA-IS (4 year)
 - e. BA-IS (3 year)
- The BSc-CIS (PD) program is specially designed for students with a college diploma. We attract around 15 students into the program each month. College graduates with computing related diploma may get up to 60 transfer credits.
- 3. We are adding specializations/streams into our BSc-CIS programs
- 4. We have been developing a new university certificate program in game design and programming (UCGDP). We already have most of the courses in place for the new program
- 5. We currently have 628 program students in BSc-CIS and BSc-CIS (PD), with 109 female and 519 male students.
- 6. In the PD program, we have 88 students coming to the program with a block of 60 credits, 184 with a block of 30 credits.
- 7. In the UCCIS program, we have 190 students.
- 8. On average we have around 35 new programming students coming to the programs each month.
- 9. The program director is responsible for evaluating each PD registration request, and articulating college diploma programs, though all the requests must be initiated within the Registrars' Office.

Courses overview

- 1. At AU we offer courses not only for our own program students. We have a large number of students from other university and colleges taking courses with us, and transfer the credits back to their home institutions
- We are currently offering 32 COMP courses at undergraduate level (200 to 400), and we have more students in junior level courses and more visiting students in standard COMP courses because they can be transferred to other universities and colleges.
- 3. We have many more new COMP courses being developed.
- 4. We not only welcome visiting students from other universities and colleges, we also accept transfer credits from other institutions.
- 5. At AU, transfer requests are reviewed by course coordinators. The following is a list of undergraduate COMP courses and their coordinators. If you want to make your course transferable to AU, you may talk to the responsible coordinator.

Course Name	Coordinator Information
<u>Computer Science 200 - Introduction to Computing and Information</u>	<u>Terry Taylor</u>
<u>Computer Science 210 - Introduction to Information Systems and</u> <u>Computer Applications</u>	<u>Terry Taylor</u>
Computer Science 214 - Interactive Technologies	<u>Terry Taylor</u>
Computer Science 266 - Introduction to Web Programming	<u>Dr. Sabine Graf</u>
Computer Science 268 - Introduction to Computer Programming (Java)	Dr. Xiaokun Zhang
Computer Science 272 - Data Structures and Algorithms (Java)	<u>Dr. Vive Kumar</u>
Computer Science 306 - C++ for Programmers	Richard Huntrods
Computer Science 308 - Java for Programmers	Dr. Xiaokun Zhang
Computer Science 314 - Computer Organization	<u>Dr. Dunwei (Grant)</u> <u>Wen</u>
Computer Science 315 - Advanced Operating Systems (Linux)	Dr. Mahmoud Abaza

List of courses and their coordinators

Computer Science 318 - Introduction to Game Design and Development	Dr. Mahmoud Abaza
Computer Science 325 - Unix Operating System: Principles and Administration	<u>Dr. Mahmoud Abaza</u>
Computer Science 347 - Computer Networks	<u>Dr. Vive Kumar</u>
Computer Science 348 - Network Programming in Java	Richard Huntrods
Computer Science 361 - Systems Analysis and Design	<u>Dr. Sabine Graf</u>
Computer Science 369 - Practical Game Programming	<u>Dr. Hongxue (Harris)</u> Wang
<u>Computer Science 374 - Unix System Administration</u> - Permanently closed, effective August 4, 2011.	<u>Dr. Mahmoud Abaza</u>
Computer Science 378 - Introduction to Database Management	Dr. Larbi Esmahi
Computer Science 390 - Computer Graphics	Steve Leung
Computer Science 392 - Graphics Programming for Games	Steve Leung
Computer Science 409 - Mobile Computing and Commerce	Dr. Qing (Ching) Tan
Computer Science 410 - Software Engineering	<u>Dr. Sabine Graf</u>
Computer Science 418 - Distributed Database Systems and Database <u>Tuning</u>	<u>Dr. Larbi Esmahi</u>
Computer Science 435 - Multimedia Technologies	Steve Leung
Computer Science 452 - Artificial Intelligence for Game Developers	<u>Dr. Larbi Esmahi</u>
<u>Computer Science 456 - Artificial Intelligence and Expert Systems</u> <u>Through PROLOG</u>	<u>Dr. Larbi Esmahi</u>
Computer Science 466 - Advanced Technologies for Web-Based Systems	<u>Dr. Hongxue (Harris)</u> <u>Wang</u>
Computer Science 470 - Web Server Management	Dr. Jon Dron
<u>Computer Science 482 - Human Computer Interaction: Design and</u> <u>Practice</u>	<u>Dr. Ebrahim Bagheri</u>
Computer Science 486 - Mobile and Internet Game Development	Dr. Maiga Chang
Computer Science 489 - Distributed Computing	Dr. Maiga Chang
Computer Science 492 - Data Models & the Semantic Web	Dr. Xiaokun Zhang
Computer Science 495 - Computer and Information Systems Project	<u>Dr. Hongxue (Harris)</u> Wang

We are looking forward to working with you in BC, for better relationships at both program and course level.

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