# Most Tensor Problems are NP-Hard C. J. Hillar and L.-H. Lim 

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## Today

(1) Introduction
(2) Tensor Approximation
(3) Tensor Eigenvalues
(4) Conclusion

## Overview and Definitions

## Where we are

- Second of two papers on the 'Tensor Basics' subsection


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- Mark's talk: tensor definitions, operations, concepts (e.g. rank, decomposition, etc.)
- Today: multilinear algebra complexity
- Bahare's talk: Tensor factorization in graph representational learning


## Theme of paper

(1) 'The central message of our paper is that many problems in linear algebra that are efficiently solvable on a Turing machine become NP-hard in multilinear algebra.'

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(1) 'The central message of our paper is that many problems in linear algebra that are efficiently solvable on a Turing machine become NP-hard in multilinear algebra.'
(2) As much about the 'tractability of a numerical computing problem using the rich collection of NP-complete combinatorial problems....'

## Everything is hard

Table I. Tractability of Tensor Problems


Note: Except for positive definiteness and the combinatorial hyperdeterminant, which apply to 4-tensors, all problems refer to the 3 -tensor case.

## Matrices

Matrix $A$ over field $\mathbb{F}$ is a $m \times n$ array of elements of $\mathbb{F}$

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Given standard basis $e_{1}, \ldots, e_{d}$ in $\mathbb{F}^{d}$, matrices are also bilinear maps.

$$
f: \mathbb{F}^{m} \times \mathbb{F}^{n} \rightarrow \mathbb{F} \text { where } a_{i j}=f\left(e_{i}, e_{j}\right) \in \mathbb{F}
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By linearity, $f(u, v)=u^{\top} A v$.
If $m=n, A$ is symmetric means that $f$ is invariant under coordinate exchange:

$$
f(u, v)=u^{\top} A v=\left(u^{\top} A v\right)^{\top}=v^{\top} A^{\top} u=v^{\top} A u=f(v, u)
$$

where second to last equality made use of $A=A^{\top}$.

## 3-Tensor

3-tensor $A$ over field $\mathbb{F}$ is an $I \times m \times n$ array of elements of $\mathbb{F}$

$$
\begin{equation*}
A=\left[a_{i j k}\right]_{i, j, k=1}^{l, m, n} \in \mathbb{F}^{\prime \times m \times n} \tag{1}
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$$

If $I=m=n, A$ is (super-)symmetric means

$$
a_{i j k}=a_{j i k}=\cdots=a_{k j i}
$$

OR

$$
f(u, v, w)=f(u, w, v)=\cdots=f(w, v, u)
$$

## Cubic form

Given $x \in \mathbb{R}^{n}, A \in \mathbb{R}^{n \times n}$, define

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Extended to 3-tensor $A \in \mathbb{R}^{I \times m \times n}$ when $I=m=n$, we get cubic form

$$
\begin{equation*}
A(x, x, x):=\sum_{i, j, k=1}^{n} a_{i j k} x_{i} x_{j} x_{k} \tag{2}
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$$

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$$

In general, the trilinear form is

$$
\begin{equation*}
A(x, y, z):=\sum_{i, j, k=1}^{I, m, n} a_{i j k} x_{i} y_{j} z_{k} \tag{3}
\end{equation*}
$$

where $x \in \mathbb{R}^{\prime}, y \in \mathbb{R}^{m}, z \in \mathbb{R}^{k}$

## Inner product, outer product

Let $A=\left[a_{i j k}\right]_{i, j, k=1}^{l, m, n}, B=\left[b_{i j k}\right]_{i, j, k=1}^{l, m, n} \in \mathbb{R}^{I \times m \times n}$

Inner product is defined as

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\langle A, B\rangle:=\sum_{i, j, k=1}^{I, m, n} a_{i j k} b_{i j k}
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$$

Outer product of vectors $x \in \mathbb{F}^{\prime}, y \in \mathbb{F}^{m}, z \in \mathbb{F}^{n}$, denoted $x \otimes y \otimes z$, gives 3-tensor $A$ where

$$
A=\left[a_{i j k}\right]_{i, j, k=1}^{l, m, n} \text { where } a_{i j k}=x_{i} y_{j} z_{k}
$$

Note: $\langle A, x \otimes y \otimes z\rangle=A(x, y, z)$ which is in the trilinear form (3)

## Norms

Frobenius norm squared of 3 -tensor $A$ is defined as

$$
\|A\|_{F}^{2}:=\sum_{i, j, k=1}^{I, m, n}\left|a_{i j k}\right|^{2}
$$

Note: $\|A\|_{F}^{2}=\langle A, A\rangle$

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Spectral norm of 3-tensor $A$ is defined as

$$
\begin{equation*}
\|A\|_{2,2,2}:=\sup _{x, y, z \neq 0} \frac{A(x, y, z)}{\|x\|_{2}\|y\|_{2}\|z\|_{2}} \tag{4}
\end{equation*}
$$

## Computation model

- Mostly follows Sipser 2012.


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- Computations on a Turing Machine. Inputs are rational numbers. Outputs are rational vectors or Yes/No.
- Decision problem: the solution is in the form of Yes or No.
- A decision problem is decidable if there is a Turing machine that will output a Yes/No for all allowable inputs in finitely many steps. Undecidable otherwise.


## Complexity

Time complexity measured in units of bit operations, i.e. the number of tape-level instructions on bits. (Input size is also specified in terms of number of bits.)

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Measuring whether problems are equivalently difficult.

- Reducibility in the Cook-Karp-Levin sense.
- Very informally, problem $P_{1}$ polynomially reduces to $P_{2}$ if there is a way to solve $P_{1}$ by first solving $P_{2}$ and then translating the $P_{2}$-solution into a $P_{1}$-solution deterministically and in polynomial-time. $P_{2}$ is at least as hard as $P_{1}$.


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- NP: Problems where solutions could be certified in polynomial time.
- NP-complete: If one can polynomially reduce any particular NP-complete problem $P_{1}$ to a problem $P_{2}$, then all NP-complete problems are so reducible to $P_{2}$. (Cook-Levin Theorem)

Tensor Approximation

## Tensor rank

Recall, the rank of a tensor $A=\left[a_{i j k}\right]_{i, j, k=1}^{l, m, n} \in \mathbb{F}^{\prime \times m \times n}$ is the minimum $r$ for which $A$ is a sum of $r$ rank-1 tensors.

$$
\operatorname{rank}(A):=\min \left\{r: A=\sum_{i=1}^{r} \lambda_{i} x_{i} \otimes y_{i} \otimes z_{i}\right\}
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where $\lambda_{i} \in \mathbb{F}, x_{i} \in \mathbb{F}^{\prime}, y_{i} \in \mathbb{F}^{m}$, and $z_{i} \in \mathbb{F}^{n}$.

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(1) Rank-1 tensors are tensors that could be expressed as an outer product of vectors.
(2) More than one definition of tensor 'rank': e.g. symmetric rank, border rank.
(3) Unlike matrices, rank of a tensor changes over changing fields.

## Matrix approximation

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- Eckart-Young: If matrix $B$ has rank $k$, then $\|A-B\|_{F} \geq\left\|A-A_{k}\right\|_{F}$. (Works also with $\|\cdot\|_{2}=\sigma_{1}$ and $\|\cdot\|_{*}=\sigma_{1}+\cdots+\sigma_{r}$ )


## Rank-r tensor approximation

Fix $\mathbb{F}=\mathbb{R}$

- Rank-r tensor approximation of tensor $A=\left[a_{i j k}\right]_{i, j, k=1}^{l, m, n}$ solves the problem

$$
\min _{x_{i}, y_{i}, z_{i}}\left\|A-\lambda_{1} x_{1} \otimes y_{1} \otimes z_{1}-\cdots-\lambda_{r} x_{r} \otimes y_{r} \otimes z_{r}\right\|_{F}
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- Where $r=1$, however, this set is closed. So consider the smaller problem of rank-1 tensor approximation.
- Problem simplifies to

$$
\begin{equation*}
\min _{x, y, z}\|A-x \otimes y \otimes z\|_{F} \tag{5}
\end{equation*}
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## Rank-1 tensor approximation

- Introduce $\sigma$ where $x \otimes y \otimes z=\sigma u \otimes v \otimes w$ and $\|u\|_{2}=\|v\|_{2}=\|w\|_{2}=1$.


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\min _{u, v, w}\|A-\sigma u \otimes v \otimes w\|_{F} \\
=\|A\|_{F}^{2}-2 \sigma\langle A, u \otimes v \otimes w\rangle+\sigma^{2}\|u \otimes v \otimes w\|_{F}^{2}=\|A\|_{F}^{2}-2 \sigma\langle A, u \otimes v \otimes w\rangle
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- Because $\langle A, u \otimes v \otimes w\rangle=A(u, v, w)$, can rewrite this as finding the spectral norm (4)

$$
\sigma=\|A\|_{2,2,2}
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## Rank-1 tensor approximation

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- Say we can solve the rank-1 approximation problem (5) efficiently and we get solution $(x, y, z)$. Then we can also find the spectral norm $\sigma$ by setting

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\sigma=\|\sigma u \otimes v \otimes w\|_{F}=\|x\|_{2}\|y\|_{2}\|z\|_{2}
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- Finding the spectral norm is reducible to best rank-1 approximation.
- So, best rank-1 approximation is also NP-hard.


## Tensor Eigenvalues

## Eigenpairs for matrices

Also fix $\mathbb{F}=\mathbb{R}$.

- Given symmetric $A \in \mathbb{R}^{n \times n}$, eigenvalues and eigenvectors are stationary values and points of

$$
R(x)=\frac{x^{\top} A x}{x^{\top} x}
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- Equivalently, constrained maximization $\max _{\|x\|_{2}^{2}=1} x^{\top} A x$ with Lagrangian

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$$

- The solution give the eigenvalue equation

$$
A x=\lambda x
$$

## Eigenpairs for 3-tensor

Conceptually, for tensor $A \in \mathbb{R}^{n \times n \times n}$, find the stationary values and points of cubic form (2)

$$
A(x, x, x):=\sum_{i, j, k=1}^{n} a_{i j k} x_{i} x_{j} x_{k}
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with some generalization of the unit constraint.

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$$

with some generalization of the unit constraint.
Which generalization?

- $\|x\|_{3}^{3}=1$ ?
- $\|x\|_{2}^{2}=1$ ?
- $x_{1}^{3}+\cdots+x_{n}^{3}=1$ ?


## Eigenpairs for 3-tensor

Formally, fix $\mathbb{F}=\mathbb{R}$ or $\mathbb{C}$.
$\|x\|_{2}^{2}=1$ : The number $\lambda \in \mathbb{F}$ is called an $I^{2}$-eigenvalue of the tensor $A \in \mathbb{F}^{n \times n \times n}$ and $0 \neq x \in \mathbb{F}^{n}$ its corresponding $I^{2}$-eigenvector if

$$
\sum_{i, j=1}^{n} a_{i j k} x_{i} x_{j}=\lambda x_{k} \quad k=1, \ldots, n \text { holds }
$$

$\|x\|_{3}^{3}=1$ : The number $\lambda \in \mathbb{F}$ is called an $l^{3}$-eigenvalue of the tensor $A \in \mathbb{F}^{n \times n \times n}$ and $0 \neq x \in \mathbb{F}^{n}$ its corresponding $l^{3}$-eigenvector if

$$
\sum_{i, j=1}^{n} a_{i j k} x_{i} x_{j}=\lambda x_{k}^{2} \quad k=1, \ldots, n \text { holds }
$$

## Tensor eigenvalue over $\mathbb{R}$ is NP-hard

Theorem 1.3 Graph 3 -colorability is polynomially reducible to tensor 0 -eigenvalue over $\mathbb{R}$. Thus, deciding tensor eigenvalue over $\mathbb{R}$ is NP-hard.

## Proof outline

Restrict ourselves to the $\lambda=0$ case. Both $I^{2}$ - and $I^{3}$-eigenpair equations reduce to

$$
\sum_{i, j=1}^{n} a_{i j k} x_{i} x_{j}=0 \quad k=1, \ldots, n \text { holds }
$$

The above becomes the square quadratic feasibility problem, which is deciding whether there is a $0 \neq x \in \mathbb{R}^{n}$ solution to a system of equations $\left\{x^{\top} A_{i} x=0\right\}_{i=1}^{m}$.

By a previous result, graph 3-colorability is polynomially reducible to quadratic feasibility.

## Conclusion

## Hard equals interesting

'Bernd Sturmfels once made the remark to us that "All interesting problems are NP-hard." In light of this, we would like to view our article as evidence that most tensor problems are interesting.'

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Thank you

