## Mask R-CNN

MLRG 2021 @ UBC
Victor Sanches Portella

## The task: instance segmentation

Classification



No spatial extent

Semantic
Segmentation


GRASS, CAT, TREE, SKY

No objects, just pixels

Object
Detection


DOG, DOG, CAT

Instance Segmentation


DOG, DOG, CAT

## The full story

Looking only at the Mask R-CNN paper is not helpful, looks like magics
Looking at the series of work leading-up to Mask R-CNN is more interesting

- Region CNN (R-CNN)
- Fast R-CNN
- Faster R-CNN
- Mask R-CNN

$\longrightarrow$ Instance Segmentation


## Region CNN

Ross Girshick, Jeff Donahue, Trevor Darrell, Jitendra Malik

## Object classification vs Object detection



Are the results from image classification transferable to image detection?

Fixed \# of outputs VS Varying \# of outputs

Given a region/box of interest, we could run classification

How to propose regions?

## Selective Search


http://cs231n.stanford.edu/slides/2020/lecture_12.pdf
In the original paper, it proposes around $\mathbf{2 k}$ regions per image

For each region, we can run classification (with a CNN)!

## R-CNN: Regions with CNN features



1. Input image

2. Extract region proposals ( $\sim 2 \mathrm{k}$ )
3. Compute

CNN features
aeroplane? no.
person? yes.

tvmonitor? no.
4. Classify regions

## Improving bounding boxes

Proposed boxes may not be well-fitted to the object
We can tighten these boxes using linear regression (details skipped)



Three models to be trained

## SVM vs Softmax

Features are extracted for each Rol

## SLOW

Fast R-CNN

Ross Girshick

## Key insights to speed-up R-CNN

- Extract features first, select regions of interest later
- A lot of proposed regions for a image overlap
- Use RoIPool to share features!
- One network to rule them all
- Instead of stacking models, make one network to do everything


## Region of Interest (Rol) Pooling

| 0.88 | 0.44 | 0.14 | 0.16 | 0.37 | 0.77 | 0.96 | 0.27 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0.19 | 0.45 | 0.57 | 0.16 | 0.63 | 0.29 | 0.71 | 0.70 |
| 0.66 | 0.26 | 0.82 | 0.64 | 0.54 | 0.73 | 0.59 | 0.26 |
| 0.85 | 0.34 | 0.76 | 0.84 | 0.29 | 0.75 | 0.62 | 0.25 |
| 0.32 | 0.74 | 0.21 | 0.39 | 0.34 | 0.03 | 0.33 | 0.48 |
| 0.20 | 0.14 | 0.16 | 0.13 | 0.73 | 0.65 | 0.96 | 0.32 |
| 0.19 | 0.69 | 0.09 | 0.86 | 0.88 | 0.07 | 0.01 | 0.48 |
| 0.83 | 0.24 | 0.97 | 0.04 | 0.24 | 0.35 | 0.50 | 0.91 |

## Region of Interest (Rol) Pooling

region proposal

| 0.88 | 0.44 | 0.14 | 0.16 | 0.37 | 0.77 | 0.96 | 0.27 |
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| 0.20 | 0.14 | 0.16 | 0.13 | 0.73 | 0.65 | 0.96 | 0.32 |
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## Region of Interest (Rol) Pooling

pooling sections

| 0.88 | 0.44 | 0.14 | 0.16 | 0.37 | 0.77 | 0.96 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 0.27 |  |  |  |  |  |  |
| 0.19 | 0.45 | 0.57 | 0.16 | 0.63 | 0.29 | 0.71 | 0.70.



## Putting everything together into a NN


https://arxiv.org/abs/1504.08083

## Performance gains




Remark: The efficiency bottleneck of Fast R-CNN is region proposal via Selective Search

## Faster R-CNN

Shaoqing Ren, Kaiming He, Ross Girshick, Jian Sun

## Region proposal in Fast R-CNN

- Selective Search became the main bottleneck for prediction
- Rol selection depends on features computed by a CNN
- Idea: Pass features through yet another NN, the Region Proposal Network


| Classification <br> loss |
| :---: |




## Region Proposal Network (RPN)



## Region Proposal Network (RPN)

Slide an anchor box to generate candidates


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## Region Proposal Network (RPN)

Slide an anchor box to


## Region Proposal Network (RPN)


https://arxiv.org/pdf/1506.01497.pdf

## How to train Faster R-CNN?

- Option 1: Alternating training (used in the paper)
- Train RPN, then train Fast R-CNN, then fix the shared CNN, train RPN again, and then train Fast R-CNN again
- Option 2: Train the whole network simultaneously
- By ignoring the derivative of the box coordinates, one can (approximately) train the whole network at once. Apparently it works without affecting efficiency by much.


## Mask R-CNN

Kaiming He, Georgia Gkioxari, Piotr Dollár, Ross Girshick

## Adapt Faster R-CNN to do segmentation?

- Can we in some way adapt Faster R-CNN to do segmentation?
- Idea: For each Rol box, have a separate network to predict pixel mask
- Add this as a branch to Faster R-CNN and perform end-to-end training
- Some tweaks are needed to the Faster R-CNN architecture



## Rol Pool vs Rol Align

## Rol Pool

| 0.88 | 0.44 | 0.14 | 0.16 | 0.37 | 0.77 | 0.96 | 0.27 |  | 0.88 | 0.44 | 0.14 | 0.16 | 0.37 | 0.77 | 0.96 | 0.27 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0.19 | 0.45 | 0.57 | 0.16 | 0.63 | 0.29 | 0.71 | 0.70 |  | 0.19 | 0.45 | 0.57 | 0.16 | 0.63 | 0.29 | 0.71 | 0.70 |
| 0.66 | 0.26 | 0.82 | 0.64 | 0.54 | 0.73 | 0.59 | 0.26 |  | 0.66 | 0.26 | 0.82 | 0.64 | 0.54 | 0.73 | 0.59 | 0.26 |
| 0.85 | 0.34 | 0.76 | 0.8 | 0.29 | 0.75 | 0.62 | 0.25 | Truncation | ). 85 | 0.34 | 0.76 | 0.84 | 0.29 | 0.75 | 0.62 | 0.25 |
| 0.32 | 0.74 | 0.21 | 0.8 | 0.34 | 0.03 | 0.33 | 0.48 |  | ). 32 | 0.74 | 0.21 | 0.39 | 0.34 | 0.03 | 0.33 | 0.48 |
|  |  |  |  |  |  |  | 0.32 | + MaxPool | 1.20 | 0.14 | 0.16 | 0.13 | 0.73 | 0.65 | 0.96 | 0.32 |
| 0.19 | 0.69 | 0.09 | 0.8 | 0.88 | 0.07 | 0.01 | 0.48 |  | ). 19 | 0.69 | 0.09 | 0.86 | 0.88 | 0.07 | 0.01 | 0.48 |
| 0.83 | 0.24 | 0.97 | ( 1 | 0.24 | 0.35 | 0.50 | 0.91 |  | 5. 83 | 0.24 | 0.97 | 0.04 | 0.24 | 0.35 | 0.50 | 0.91 |

## Rol Pool vs Rol Align

## Rol Align

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| 0.32 | 0.74 | 0.21 | 0. | 0.34 | 0.03 | 0.33 | 0.48 |
| 0.19 | 0.69 | 0.09 | 0.8 | 0.88 | 0.07 | 0.01 | 0.48 |
| 0.83 | 0.24 | 0.97 | 0.1 | 0.24 | 0.35 | 0.50 | 0.91 |


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| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0.19 | 0.45 | 0.57 | 0.16 | 0.63 | 0.29 | 0.71 | 0.70 |
| Bilinear <br> Interpolation | 0.66 | 0.26 | 0.82 | 0.64 | 0.54 | 0.73 | 0.59 | 0.26 |
| MaxPool <br> Or Avg | 0.85 | 0.34 | 0.7 | 0.8 | 0.79 | 0.75 | 0.62 | 0.25 |
|  | 0.74 | 0.72 | 0.3 | 0.34 | 0.03 | 0.33 | 0.48 |  |

## Mask prediction branch

- Fully convolutional network (2 or 4 layers depending on the backbone)
- Outputs, for each class, a small binary mask ( $14 \times 14$ ou $28 \times 28$ )
- In the end uses only one of these masks depending on the class prediction
- Mask loss is given by cross-entropy
- Upsampling technique of the mask not clearly stated (I think)

Network architecture

https://arxiv.org/pdf/1703.06870v3.pdf

## Segmentation examples


https://arxiv.org/pdf/1703.06870v3.pdf

## Using Mask R-CNN for pose estimation

- Task: for each region, predict K keypoints types (left shoulder, right elbow, etc.)
- Each keypoint is represented by a 1-hot bitmap
- Cross-entropy loss


## Using Mask R-CNN for pose estimation


https://arxiv.org/pdf/1703.06870v3.pdf

