

- Assignment 5 is due on Thursday
- Midterm #3 next week — more details on web site

*“Contrariwise,” continued Tweedledee, “if it was so, it might be; and if it were so, it would be; but as it isn’t, it ain’t. That’s logic.”*

*– Lewis Carroll, Through the Looking-Glass*

# Since the midterm...

Done:

- Syntax and semantics of propositional definite clauses
- Model a simple domain using propositional definite clauses
- **Bottom-up proof procedure** computes a consequence set using modus ponens.
- **Top-down proof procedure** answers a query using resolution.
- The **box model** provides a way to procedurally understand the top-down proof procedure with depth-first search.
- Syntax of Datalog: Predicate symbols, constants, variables, queries.
- Semantics of Datalog: Interpretations, variable assignments, models, logical consequence.
- Functions applied to arguments refer to individuals. Individuals are described using clauses.  
(Function symbols are like Haskell constructors.)

# Writing a Prolog program

To write a Prolog program:

- Have a clear intended interpretation – what all predicates, functions and constants mean
- **Don't tell lies.**  
Make sure all clauses are true given your meaning for the constants, functions, predicates.
- Make sure that the clauses cover all of the cases when a predicate is true.
- Avoid cycles.
- Design top-down, build bottom-up.
- Debug all predicates as you write them.
- **To solve a complex problem break it into simpler problems.**

- We extend the notion of **term**. So that a term can be
  - ▶ a variable
  - ▶ a constant
  - ▶ of form  $f(t_1, \dots, t_n)$  where  $f$  is a **function symbol** and the  $t_i$  are terms.

# Syntactic Sugar for Lists (lists.pl)

- The empty list is `[]`
- The list with first element  $H$  and the rest of the list  $T$  is `[H | T]`.
- `[... a ... | []]` written as `[... a ...]`.
- `[... a ... | [... b ...]]` written as `[... a ... , ... b ...]`.

## Examples

- `list(L)` is true if  $L$  is a list
- `member(X, L)` is true if  $X$  is an element of list  $L$
- `append(A, B, C)` is true if  $C$  contains the elements of  $A$  followed by the elements of  $B$
- `numeq(X, L, N)` is true if  $N$  is the number of instances of  $X$  in  $L$ .

## Lists examples (lists.pl)

- Define  $sum(L, S)$  that is true when  $S$  is the sum of the elements of list  $L$ .
- Define  $sum3(L, A, S)$  is true if  $S$  is  $A$  plus the sum of the elements of  $L$
- Define:  $reverse(L, R)$  is true if  $R$  has same elements as  $L$  in reverse order.
- Define  $reverse3(L, A, R)$  is true if  $R$  consists of the elements of  $L$  reversed followed by the elements of  $A$

- Compare

```
% append(L,A,R) is true if list R contains the
% elements of list L followed by the elements of list A
append([],R,R).
append([H|T],A,[H|R]) :-
    append(T,A,R).
```

```
% reverse3(L,A,R) is true if R contains the
% elements of L reversed followed by the elements of A
reverse3([],R,R).
reverse3([H|T],A,R) :-
    reverse3(T,[H|A],R).
```

## Clicker Question

```
% append(L,A,R) is true if R contains the
% elements of L followed by the elements of A
append([],L,L).
append([H|T],A,[H|R]) :-
    append(T,A,R).
```

What is the answer to query

```
?- append([a,b,c],X,Y).
```

- A There are no proofs
- B  $Y = [a, b, c|X]$
- C  $X = [], Y = [a, b, c]$
- D  $X = Y = [a, b, c]$
- B  $Y = [a, b, c, X]$



## Clicker Question

```
% reverse3(L,A,R) is true if list R consists of
%   the elements of list L reversed
%   followed by the elements of list A
reverse3([],R,R).
reverse3([H|T],A,R) :-
    reverse3(T,[H|A],R).
```

What is the answer to query

?- reverse3([a,b,c],X,Y).

- A There are no proofs
- B  $Y = [c, b, a|X]$
- C  $Y = [c, b, a], X=[]$
- D  $Y = X = [c, b, a]$
- E  $Y = [c, b, a, X]$

## Clicker Question

```
revapp([],R,R).  
revapp([H|T],A,[H|R]) :-  
    revapp(T,[H|A],R).
```

What is the answer to query

?- revapp([a,b,c],X,Y).

- A There are no proofs
- B  $Y = [c, b, a, c, b, a|X]$
- C  $Y = [a, b, c, a, b, c|X]$
- D  $Y = [c, b, a, a, b, c|X]$
- E  $Y = [a, b, c, c, b, a|X]$

A binary search tree can be used as a representation for dictionaries.

- A binary search tree is either
  - ▶ *empty* or
  - ▶ *bnode*(*Key*, *Val*, *T0*, *T1*) where *Key* has value *Val* and *T0* is the tree of keys less than *Key* and *T1* is the tree of keys greater than *Key*
- Define *val*(*K*, *V*, *T*) is true if key *K* has value *V* in tree *T*
- Define *insert*(*K*, *V*, *T0*, *T1*) true if *T1* is the result of inserting  $K = V$  into tree *T0*

## Trees (bstreec.pl)

- In Prolog, when  $X < Y$  is called, both  $X$  and  $Y$  must be ground (variable free) numbers
- There are constraint solvers that let Prolog act more logically.  $X \#< Y$  specifies the constraint that  $X < Y$ .

- Eg, consider the query

```
val(K,V,bnode(2,22, bnode(1,57,empty,empty),  
               bnode(5,105,empty,empty))).
```

- $<$  is much faster as it can be evaluated immediately.
- $\#<$  requires more sophisticated reasoning.

```
?- val(K,V,bnode(2,22, bnode(1,57,empty,empty),  
                       bnode(5,105,empty,empty))), V #< 99.
```

```
?- V #< 99, val(K,V,bnode(2,22,  
                          bnode(1,57,empty,empty),  
                          bnode(5,105,empty,empty))).
```