

# Advanced Single-Good; Multiunit Auctions

## Lecture 20

# Lecture Overview

- 1 Recap
- 2 Optimal Auctions
- 3 Beyond IPV and risk-neutrality
- 4 Multiunit auctions

# First-Price and Dutch

## Theorem

*First-Price and Dutch auctions are **strategically equivalent**.*

- In both first-price and Dutch, a bidder must decide on the amount he's willing to pay, conditional on having placed the highest bid.
  - despite the fact that Dutch auctions are extensive-form games, the only thing a winning bidder knows about the others is that all of them have decided on lower bids
    - e.g., he does not know *what* these bids are
    - this is exactly the thing that a bidder in a first-price auction assumes when placing his bid anyway.
- Note that this is a stronger result than the connection between second-price and English.

# Revenue Equivalence

- Which auction should an auctioneer choose? To some extent, it doesn't matter...

## Theorem (Revenue Equivalence Theorem)

*Assume that each of  $n$  risk-neutral agents has an independent private valuation for a single good at auction, drawn from a common cumulative distribution  $F(v)$  that is strictly increasing and atomless on  $[\underline{v}, \bar{v}]$ . Then any auction mechanism in which*

- *the good will be allocated to the agent with the highest valuation; and*
- *any agent with valuation  $\underline{v}$  has an expected utility of zero; yields the same expected revenue, and hence results in any bidder with valuation  $v$  making the same expected payment.*

# Applying Revenue Equivalence

- A bidder in a FPA must bid his expected payment conditional on being the winner of a second-price auction
  - if  $v_i$  is the high value, there are then  $n - 1$  other values drawn from the uniform distribution on  $[0, v_i]$
  - thus, the expected value of the second-highest bid is the first-order statistic of  $n - 1$  draws from  $[0, v_i]$ :

$$\frac{n + 1 - k}{n + 1} v_{max} = \frac{(n - 1) + 1 - (1)}{(n - 1) + 1} (v_i) = \frac{n - 1}{n} v_i$$

- This provides a basis for our earlier claim about  $n$ -bidder first-price auctions.
  - However, we'd still have to check that this is an equilibrium
  - The revenue equivalence theorem doesn't say that every revenue-equivalent strategy profile is an equilibrium!

# Lecture Overview

- 1 Recap
- 2 Optimal Auctions**
- 3 Beyond IPV and risk-neutrality
- 4 Multiunit auctions

# Fun game

- Pass around the jar of coins and try to determine how much money is inside.
- Once everyone has seen it, we'll play a game...

# Optimal Auctions

- So far we have only considered efficient auctions.
- What about maximizing the seller's revenue?
  - she may be willing to risk failing to sell the good even when there is an interested buyer
  - she may be willing sometimes to sell to a buyer who didn't make the highest bid
- Mechanisms which are designed to maximize the seller's expected revenue are known as **optimal auctions**.



# Optimal auctions setting

- independent private valuations
- risk-neutral bidders
- each bidder  $i$ 's valuation drawn from some strictly increasing cumulative density function  $F_i(v)$  (PDF  $f_i(v)$ )
  - we allow  $F_i \neq F_j$ : **asymmetric auctions**
- the seller knows each  $F_i$

# Designing optimal auctions

## Definition (virtual valuation)

Bidder  $i$ 's **virtual valuation** is  $\psi_i(v_i) = v_i - \frac{1-F_i(v_i)}{f_i(v_i)}$ .

## Definition (bidder-specific reserve price)

Bidder  $i$ 's bidder-specific reserve price  $r_i^*$  is the value for which  $\psi_i(r_i^*) = 0$ .

# Designing optimal auctions

## Definition (virtual valuation)

Bidder  $i$ 's **virtual valuation** is  $\psi_i(v_i) = v_i - \frac{1-F_i(v_i)}{f_i(v_i)}$ .

## Definition (bidder-specific reserve price)

Bidder  $i$ 's bidder-specific reserve price  $r_i^*$  is the value for which  $\psi_i(r_i^*) = 0$ .

## Theorem

*The optimal (single-good) auction is a sealed-bid auction in which every agent is asked to declare his valuation. The good is sold to the agent  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ . If the good is sold, the winning agent  $i$  is charged the smallest valuation that he could have declared while still remaining the winner:*

$\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- Is this VCG?

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- Is this VCG?
  - No, it's not efficient.

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- Is this VCG?
  - No, it's not efficient.
- How should bidders bid?

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- Is this VCG?
  - No, it's not efficient.
- How should bidders bid?
  - it's a second-price auction with a reserve price, held in virtual valuation space.
  - neither the reserve prices nor the virtual valuation transformation depends on the agent's declaration
  - thus the proof that a second-price auction is dominant-strategy truthful applies here as well.

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- What happens in the special case where all agents' valuations are drawn from the same distribution?



# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- What happens in the special case where all agents' valuations are drawn from the same distribution?
  - a second-price auction with reserve price  $r^*$  satisfying
$$r^* - \frac{1 - F_i(r^*)}{f_i(r^*)} = 0.$$

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- What happens in the special case where all agents' valuations are drawn from the same distribution?
  - a second-price auction with reserve price  $r^*$  satisfying
$$r^* - \frac{1 - F_i(r^*)}{f_i(r^*)} = 0.$$
- What happens in the general case?

# Analyzing optimal auctions

## Optimal Auction:

- winning agent:  $i = \arg \max_i \psi_i(\hat{v}_i)$ , as long as  $v_i > r_i^*$ .
- $i$  is charged the smallest valuation that he could have declared while still remaining the winner,  
 $\inf\{v_i^* : \psi_i(v_i^*) \geq 0 \text{ and } \forall j \neq i, \psi_i(v_i^*) \geq \psi_j(\hat{v}_j)\}$ .
- What happens in the special case where all agents' valuations are drawn from the same distribution?
  - a second-price auction with reserve price  $r^*$  satisfying
 
$$r^* - \frac{1 - F_i(r^*)}{f_i(r^*)} = 0.$$
- What happens in the general case?
  - the virtual valuations also increase weak bidders' bids, making them more competitive.
  - low bidders can win, paying less
  - however, bidders with higher expected valuations must bid more aggressively

# Lecture Overview

- 1 Recap
- 2 Optimal Auctions
- 3 Beyond IPV and risk-neutrality**
- 4 Multiunit auctions

# Fun game

- Look at the jar of coins
- Bid for it using real money in a sealed-bid second-price auction.

# Going beyond IPV

- common value model
  - motivation: oil well
  - winner's curse
  - things can be improved by revealing more information
- general model
  - IPV + common value
  - example motivation: private value plus resale

# Affiliated Values

- Definition: a high value of one bidder's signal makes high values of other bidders' signals more likely
  - common value model is a special case
- generally, ascending auctions lead to higher expected prices than second price, which in turn leads to higher expected prices than first price
  - intuition: winner's gain depends on the privacy of his information.
  - The more the price paid depends on others' information (rather than expectations of others' information), the more closely this price is related to the winner's information, since valuations are affiliated
  - thus the winner loses the privacy of his information, and can extract a smaller "information rent"

# Affiliated Values

- Definition: a high value of one bidder's signal makes high values of other bidders' signals more likely
  - common value model is a special case
- generally, ascending auctions lead to higher expected prices than second price, which in turn leads to higher expected prices than first price
  - intuition: winner's gain depends on the privacy of his information.
  - The more the price paid depends on others' information (rather than expectations of others' information), the more closely this price is related to the winner's information, since valuations are affiliated
  - thus the winner loses the privacy of his information, and can extract a smaller "information rent"
- **Linkage principle**: if the seller has access to any private source of information which will be affiliated with the bidders' valuations, she should precommit to reveal it honestly.



# Risk Attitudes

What kind of auction would the **auctioneer** prefer?

- **Buyer is not risk neutral:**
  - no change under various risk attitudes for second price
  - in first-price, increasing bid amount increases probability of winning, decreases profit. This is good for risk-averse bidder, bad for risk-seeking bidder.
  - Risk averse, IPV: First  $\succ$  [Japanese = English = Second]
  - Risk seeking, IPV: Second  $\succ$  First

# Risk Attitudes

What kind of auction would the **auctioneer** prefer?

- **Buyer is not risk neutral:**
  - no change under various risk attitudes for second price
  - in first-price, increasing bid amount increases probability of winning, decreases profit. This is good for risk-averse bidder, bad for risk-seeking bidder.
  - Risk averse, IPV: First  $\succ$  [Japanese = English = Second]
  - Risk seeking, IPV: Second  $\succ$  First
- **Auctioneer is not risk neutral:**
  - revenue is fixed in first-price auction (the expected amount of the second-highest bid)
  - revenue varies in second-price auction, with the same expected value
  - thus, a risk-averse seller prefers first-price to second-price.

# Lecture Overview

- 1 Recap
- 2 Optimal Auctions
- 3 Beyond IPV and risk-neutrality
- 4 Multiunit auctions**

# Multiunit Auctions

- now let's consider a setting in which
  - there are  $k$  identical goods for sale in a single auction
  - every bidder only wants one unit
- what is VCG in this setting?

# Multiunit Auctions

- now let's consider a setting in which
  - there are  $k$  identical goods for sale in a single auction
  - every bidder only wants one unit
- **what is VCG** in this setting?
  - every unit is sold for the amount of the  $k + 1$ st highest bid

# Multiunit Auctions

- now let's consider a setting in which
  - there are  $k$  identical goods for sale in a single auction
  - every bidder only wants one unit
- **what is VCG** in this setting?
  - every unit is sold for the amount of the  $k + 1$ st highest bid
- how else can we sell the goods?

# Multiunit Auctions

- now let's consider a setting in which
  - there are  $k$  identical goods for sale in a single auction
  - every bidder only wants one unit
- **what is VCG** in this setting?
  - every unit is sold for the amount of the  $k + 1$ st highest bid
- how else can we sell the goods?
  - **pay-your-bid**: “discriminatory” pricing, because bidders will pay different amounts for the same thing
  - **lowest winning bid**: very similar to VCG, but ensures that bidders don't pay zero if there are fewer bids than units for sale
  - **sequential single-good auctions**

# Revenue Equivalence

## Theorem (Revenue equivalence theorem, multiunit version)

*Assume that each of  $n$  risk-neutral agents has an independent private valuation for a single unit of  $k$  identical goods at auction, drawn from a common cumulative distribution  $F(v)$  that is strictly increasing and atomless on  $[\underline{v}, \bar{v}]$ . Then any efficient auction mechanism in which any agent with valuation  $\underline{v}$  has an expected utility of zero yields the same expected revenue, and hence results in any bidder with valuation  $v_i$  making the same expected payment.*



# Sequential Auctions

Although we can apply the revelation principle, for greater intuition we can also use backward induction to derive the equilibrium strategies in finitely-repeated second-price auctions.

- everyone should bid **honestly** in the final auction
- we can also compute a bidder's **expected utility** (conditioned on type) in that auction
- in the second-last auction, bid the difference between valuation and the **expected utility for losing**
  - i.e., bid valuation minus the expected utility for playing the second auction
- combining these last two auctions together, there's some expected utility to playing both of them
- now this is the “expected utility of losing”
- apply **backward induction**