

Arrow's Impossibility Theorem

Lecture 12

Lecture Overview

- 1 Recap
- 2 Fun Game
- 3 Properties
- 4 Arrow's Theorem

Ex-post expected utility

Definition (*Ex-post* expected utility)

Agent i 's **ex-post expected utility** in a Bayesian game (N, A, Θ, p, u) , where the agents' strategies are given by s and the agent' types are given by θ , is defined as

$$EU_i(s, \theta) = \sum_{a \in A} \left(\prod_{j \in N} s_j(a_j | \theta_j) \right) u_i(a, \theta).$$

- The only uncertainty here concerns the other agents' mixed strategies, since i knows everyone's type.

Ex-interim expected utility

Definition (*Ex-interim* expected utility)

Agent i 's *ex-interim expected utility* in a Bayesian game (N, A, Θ, p, u) , where i 's type is θ_i and where the agents' strategies are given by the mixed strategy profile s , is defined as

$$EU_i(s|\theta_i) = \sum_{\theta_{-i} \in \Theta_{-i}} p(\theta_{-i}|\theta_i) \sum_{a \in A} \left(\prod_{j \in N} s_j(a_j|\theta_j) \right) u_i(a, \theta_{-i}, \theta_i).$$

- i must consider every θ_{-i} and every a in order to evaluate $u_i(a, \theta_i, \theta_{-i})$.
- i must weight this utility value by:
 - the probability that a would be realized given all players' mixed strategies and types;
 - the probability that the other players' types would be θ_{-i} given that his own type is θ_i .

Ex-ante expected utility

Definition (*Ex-ante* expected utility)

Agent i 's **ex-ante expected utility** in a Bayesian game (N, A, Θ, p, u) , where the agents' strategies are given by the mixed strategy profile s , is defined as

$$EU_i(s) = \sum_{\theta_i \in \Theta_i} p(\theta_i) EU_i(s|\theta_i)$$

or equivalently as

$$EU_i(s) = \sum_{\theta \in \Theta} p(\theta) \sum_{a \in A} \left(\prod_{j \in N} s_j(a_j|\theta_j) \right) u_i(a, \theta).$$

Nash equilibrium

Definition (Bayes-Nash equilibrium)

A **Bayes-Nash equilibrium** is a mixed strategy profile s that satisfies $\forall i \ s_i \in BR_i(s_{-i})$.

Definition (*ex-post* equilibrium)

A ***ex-post* equilibrium** is a mixed strategy profile s that satisfies $\forall \theta, \forall i, s_i \in \arg \max_{s'_i \in S_i} EU_i(s'_i, s_{-i}, \theta)$.

Social Choice

Definition (Social choice function)

Assume a set of agents $N = \{1, 2, \dots, n\}$, and a set of outcomes (or alternatives, or candidates) O . Let L_+ be the set of non-strict total orders on O . A **social choice function** (over N and O) is a function $C : L_+^n \mapsto O$.

Definition (Social welfare function)

Let N, O, L_+ be as above. A **social welfare function** (over N and O) is a function $W : L_+^n \mapsto L_+$.

Some Voting Schemes

- **Plurality**
 - pick the outcome which is preferred by the most people
- **Plurality with elimination** (“instant runoff”)
 - everyone selects their favorite outcome
 - the outcome with the fewest votes is eliminated
 - repeat until one outcome remains
- **Borda**
 - assign each outcome a number.
 - The most preferred outcome gets a score of $n - 1$, the next most preferred gets $n - 2$, down to the n^{th} outcome which gets 0.
 - Then sum the numbers for each outcome, and choose the one that has the highest score
- **Pairwise elimination**
 - in advance, decide a schedule for the order in which pairs will be compared.
 - given two outcomes, have everyone determine the one that they prefer

Condorcet Condition

- If there is a candidate who is preferred to every other candidate in pairwise runoffs, that candidate should be the winner
- While the Condorcet condition is considered an important property for a voting system to satisfy, there is not always a Condorcet winner
- sometimes, there's a cycle where A defeats B , B defeats C , and C defeats A in their pairwise runoffs

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Fun Game

- Imagine that there was an opportunity to take a one-week class trip at the end of term, to one of the following destinations:
 - (O) Orlando, FL
 - (P) Paris, France
 - (T) Tehran, Iran
 - (B) Beijing, China
- Construct your preference ordering

Fun Game

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- Vote (truthfully) using each of the following schemes:
 - plurality (raise hands)

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- Construct your preference ordering
- Vote (truthfully) using each of the following schemes:
 - plurality (raise hands)
 - plurality with elimination (raise hands)

Fun Game

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 - plurality (raise hands)
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 - Borda (volunteer to tabulate)

Fun Game

- Imagine that there was an opportunity to take a one-week class trip at the end of term, to one of the following destinations:
 - (O) Orlando, FL
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- Construct your preference ordering
- Vote (truthfully) using each of the following schemes:
 - plurality (raise hands)
 - plurality with elimination (raise hands)
 - Borda (volunteer to tabulate)
 - pairwise elimination (raise hands, I'll pick a schedule)

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Notation

- N is the set of agents
- O is a finite set of outcomes with $|O| \geq 3$
- L is the set of all possible strict preference orderings over O .
 - for ease of exposition we switch to strict orderings
 - we will end up showing that desirable SWFs cannot be found *even if* preferences are restricted to strict orderings
- $[\succ]$ is an element of the set L^n (a preference ordering for every agent; the input to our social welfare function)
- \succ_W is the preference ordering selected by the social welfare function W .
 - When the input to W is ambiguous we write it in the subscript; thus, the social order selected by W given the input $[\succ']$ is denoted as $\succ_{W([\succ'])}$.

Pareto Efficiency

Definition (Pareto Efficiency (PE))

W is **Pareto efficient** if for any $o_1, o_2 \in O$, $\forall i o_1 \succ_i o_2$ implies that $o_1 \succ_W o_2$.

- when all agents agree on the ordering of two outcomes, the social welfare function must select that ordering.

Independence of Irrelevant Alternatives

Definition (Independence of Irrelevant Alternatives (IIA))

W is **independent of irrelevant alternatives** if, for any $o_1, o_2 \in O$ and any two preference profiles $[\succ'], [\succ''] \in L^n$, $\forall i (o_1 \succ'_i o_2$ if and only if $o_1 \succ''_i o_2)$ implies that $(o_1 \succ_{W([\succ'])} o_2$ if and only if $o_1 \succ_{W([\succ''])} o_2)$.

- the selected ordering between two outcomes should depend only on the relative orderings they are given by the agents.

Nondictatorship

Definition (Non-dictatorship)

W does not have a **dictator** if $\neg \exists i \forall o_1, o_2 (o_1 \succ_i o_2 \Rightarrow o_1 \succ_W o_2)$.

- there does not exist a single agent whose preferences always determine the social ordering.
- We say that W is **dictatorial** if it fails to satisfy this property.

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Arrow's Theorem

Theorem (Arrow, 1951)

Any social welfare function W that is Pareto efficient and independent of irrelevant alternatives is dictatorial.

We will assume that W is both PE and IIA, and show that W must be dictatorial. Our assumption that $|O| \geq 3$ is necessary for this proof. The argument proceeds in four steps.

Arrow's Theorem, Step 1

Step 1: If every voter puts an outcome b at either the very top or the very bottom of his preference list, b must be at either the very top or very bottom of \succ_W as well.

Consider an arbitrary preference profile $[\succ]$ in which every voter ranks some $b \in O$ at either the very bottom or very top, and assume for contradiction that the above claim is not true. Then, there must exist some pair of distinct outcomes $a, c \in O$ for which $a \succ_W b$ and $b \succ_W c$.

Arrow's Theorem, Step 1

Step 1: If every voter puts an outcome b at either the very top or the very bottom of his preference list, b must be at either the very top or very bottom of \succ_W as well.

Now let's modify $[\succ]$ so that every voter moves c just above a in his preference ranking, and otherwise leaves the ranking unchanged; let's call this new preference profile $[\succ']$. We know from IIA that for $a \succ_W b$ or $b \succ_W c$ to change, the pairwise relationship between a and b and/or the pairwise relationship between b and c would have to change. However, since b occupies an extremal position for all voters, c can be moved above a without changing either of these pairwise relationships. Thus in profile $[\succ']$ it is also the case that $a \succ_W b$ and $b \succ_W c$. From this fact and from transitivity, we have that $a \succ_W c$. However, in $[\succ']$ every voter ranks c above a and so PE requires that $c \succ_W a$. We have a contradiction.

Arrow's Theorem, Step 2

Step 2: There is some voter n^* who is **extremely pivotal** in the sense that by changing his vote at some profile, he can move a given outcome b from the bottom of the social ranking to the top.

Consider a preference profile $[\succ]$ in which every voter ranks b last, and in which preferences are otherwise arbitrary. By PE, W must also rank b last. Now let voters from 1 to n successively modify $[\succ]$ by moving b from the bottom of their rankings to the top, preserving all other relative rankings. Denote as n^* the first voter whose change causes the social ranking of b to change. There clearly must be some such voter: when the voter n moves b to the top of his ranking, PE will require that b be ranked at the top of the social ranking.

Arrow's Theorem, Step 2

Step 2: There is some voter n^* who is **extremely pivotal** in the sense that by changing his vote at some profile, he can move a given outcome b from the bottom of the social ranking to the top.

Denote by $[\succ^1]$ the preference profile just before n^* moves b , and denote by $[\succ^2]$ the preference profile just after n^* has moved b to the top of his ranking. In $[\succ^1]$, b is at the bottom in \succ_W . In $[\succ^2]$, b has changed its position in \succ_W , and every voter ranks b at either the top or the bottom. By the argument from Step 1, in $[\succ^2]$ b must be ranked at the top of \succ_W .

Profile $[\succ^1]$:

b	b	b	c	c
c	\dots	a	a	a
a	c	c	\dots	a
1	n^*-1	n^*	n^*+1	N

Profile $[\succ^2]$:

b	b	b	c	c
c	\dots	a	a	a
a	c	c	\dots	a
1	n^*-1	n^*	n^*+1	N

Arrow's Theorem, Step 3

Step 3: n^* (the agent who is extremely pivotal on outcome b) is a dictator over any pair ac not involving b .

We begin by choosing one element from the pair ac ; without loss of generality, let's choose a . We'll construct a new preference profile $[\succ^3]$ from $[\succ^2]$ by making two changes. First, we move a to the top of n^* 's preference ordering, leaving it otherwise unchanged; thus $a \succ_{n^*} b \succ_{n^*} c$. Second, we arbitrarily rearrange the relative rankings of a and c for all voters other than n^* , while leaving b in its extremal position.

Profile $[\succ^1]$:

b	b	a	c	a	c	a	c	a	c	a	c
c	...	a	c	...	a	c	a	c	a	c	a
a	c	b	b	b	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	N							

Profile $[\succ^2]$:

b	b	b	c	a	a	c	a	c	a	c	a
c	...	a	c	...	a	c	a	c	a	c	a
a	c	b	b	b	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	N							

Profile $[\succ^3]$:

b	b	a	c	a	c	a	c	a	c	a	c
c	...	c	c	...	a	c	a	c	a	c	a
c	a	b	b	b	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	N							

Arrow's Theorem, Step 3

Step 3: n^* (the agent who is extremely pivotal on outcome b) is a dictator over any pair ac not involving b .

In $[\succ^1]$ we had $a \succ_W b$, as b was at the very bottom of \succ_W . When we compare $[\succ^1]$ to $[\succ^3]$, relative rankings between a and b are the same for all voters. Thus, by IIA, we must have $a \succ_W b$ in $[\succ^3]$ as well. In $[\succ^2]$ we had $b \succ_W c$, as b was at the very top of \succ_W . Relative rankings between b and c are the same in $[\succ^2]$ and $[\succ^3]$. Thus in $[\succ^3]$, $b \succ_W c$. Using the two above facts about $[\succ^3]$ and transitivity, we can conclude that $a \succ_W c$ in $[\succ^3]$.

Profile $[\succ^1]$:

b	b	c	c	a	a	a	a	a
c	c	a	a	b	b	b	b	b
a	a	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	\dots	N			

Profile $[\succ^2]$:

b	b	b	c	c	a	a	a	a
c	c	a	a	b	b	b	b	b
a	a	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	\dots	N			

Profile $[\succ^3]$:

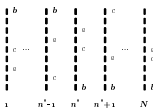
b	b	a	c	c	a	a	a	a
a	a	b	b	b	c	c	c	c
c	c	b	b	b	b	b	b	b
1	n^*-1	n^*	n^*+1	\dots	N			

Arrow's Theorem, Step 3

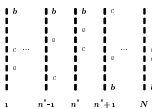
Step 3: n^* (the agent who is extremely pivotal on outcome b) is a dictator over any pair ac not involving b .

Now construct one more preference profile, $[\succ^4]$, by changing $[\succ^3]$ in two ways. First, arbitrarily change the position of b in each voter's ordering while keeping all other relative preferences the same. Second, move a to an arbitrary position in n^* 's preference ordering, with the constraint that a remains ranked higher than c . Observe that all voters other than n^* have entirely arbitrary preferences in $[\succ^4]$, while n^* 's preferences are arbitrary except that $a \succ_{n^*} c$.

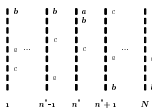
Profile $[\succ^1]$:



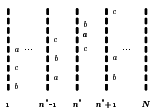
Profile $[\succ^2]$:



Profile $[\succ^3]$:



Profile $[\succ^4]$:

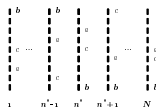


Arrow's Theorem, Step 3

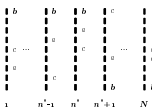
Step 3: n^* (the agent who is extremely pivotal on outcome b) is a dictator over any pair ac not involving b .

In $[\succsim^3]$ and $[\succsim^4]$ all agents have the same relative preferences between a and c ; thus, since $a \succ_W c$ in $[\succsim^3]$ and by IIA, $a \succ_W c$ in $[\succsim^4]$. Thus we have determined the social preference between a and c without assuming anything except that $a \succ_{n^*} c$.

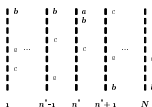
Profile $[\succsim^1]$:



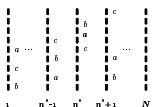
Profile $[\succsim^2]$:



Profile $[\succsim^3]$:



Profile $[\succsim^4]$:



Arrow's Theorem, Step 4

Step 4: n^* is a dictator over all pairs ab .

Consider some third outcome c . By the argument in Step 2, there is a voter n^{**} who is extremely pivotal for c . By the argument in Step 3, n^{**} is a dictator over any pair $\alpha\beta$ not involving c . Of course, ab is such a pair $\alpha\beta$. We have already observed that n^* is able to affect W 's ab ranking—for example, when n^* was able to change $a \succ_W b$ in profile $[\succ^1]$ into $b \succ_W a$ in profile $[\succ^2]$. Hence, n^{**} and n^* must be the same agent.