

# Reasoning Under Uncertainty: Variable Elimination

CPSC 322 – Uncertainty 6

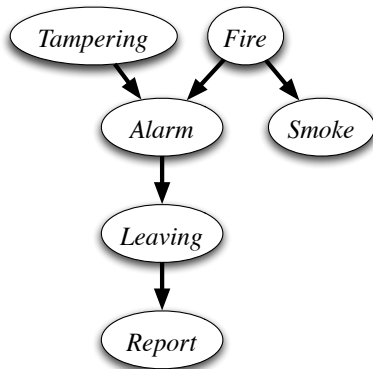
Textbook §6.4

# Lecture Overview

- 1 Recap
- 2 Observing Variables
- 3 Belief Network Inference
- 4 Factors

# Example: Fire Diagnosis

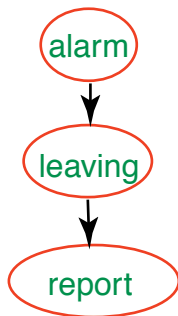
The fire diagnosis belief network:



# Lecture Overview

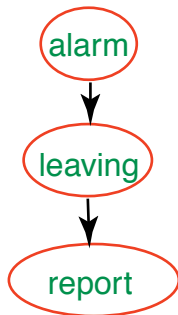
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# Chain



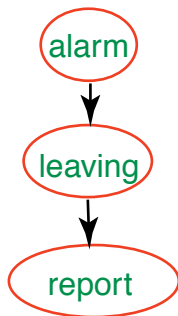
- *alarm* and *report* are independent:

# Chain



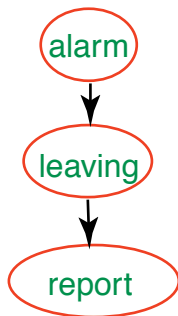
- *alarm* and *report* are independent: **false**.

# Chain



- *alarm* and *report* are independent: **false**.
- *alarm* and *report* are independent given *leaving*:

# Chain

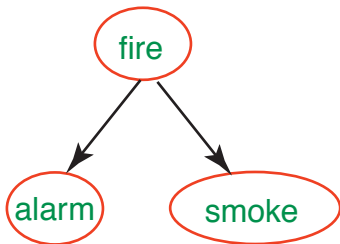


- *alarm* and *report* are independent: **false**.
- *alarm* and *report* are independent given *leaving*: **true**.
- Intuitively, the only way that the *alarm* affects *report* is by affecting *leaving*.



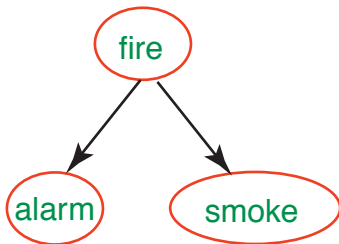
# Common ancestors

- *alarm* and *smoke* are independent:



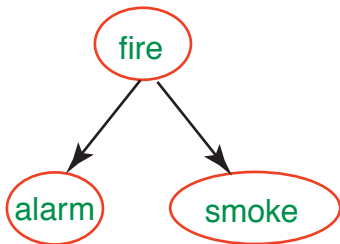
# Common ancestors

- *alarm* and *smoke* are independent: **false**.

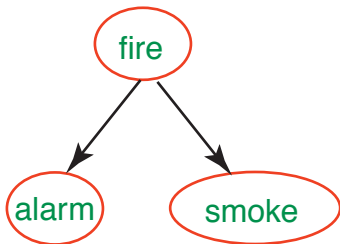


# Common ancestors

- *alarm* and *smoke* are independent: **false**.
- *alarm* and *smoke* are independent given *fire*:

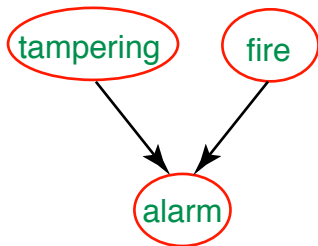


# Common ancestors



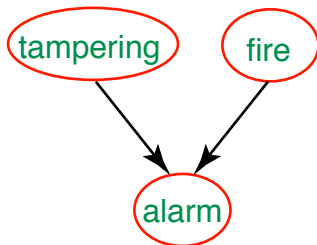
- *alarm* and *smoke* are independent: **false**.
- *alarm* and *smoke* are independent given *fire*: **true**.
- Intuitively, *fire* can **explain** *alarm* and *smoke*; learning one can affect the other by changing your belief in *fire*.

# Common descendants



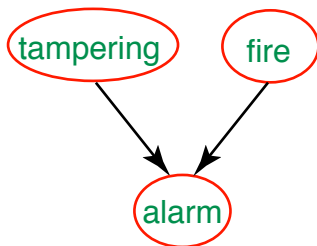
- *tampering* and *fire* are independent:

# Common descendants



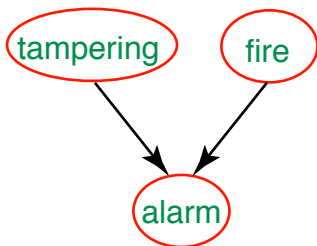
- *tampering* and *fire* are independent: **true**.

# Common descendants



- *tampering* and *fire* are independent: **true**.
- *tampering* and *fire* are independent given *alarm*:

# Common descendants



- *tampering* and *fire* are independent: **true**.
- *tampering* and *fire* are independent given *alarm*: **false**.
- Intuitively, *tampering* can **explain away** *fire*



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- 4 Factors

# Belief Network Inference

- Our goal: compute probabilities of variables in a belief network
- Two cases:
  - ① the unconditional (prior) distribution over one or more variables
  - ② the posterior distribution over one or more variables, conditioned on one or more observed variables

# Evidence

- If we want to compute the posterior probability of  $Z$  given evidence  $Y_1 = v_1 \wedge \dots \wedge Y_j = v_j$ :

$$\begin{aligned} P(Z|Y_1 = v_1, \dots, Y_j = v_j) &= \frac{P(Z, Y_1 = v_1, \dots, Y_j = v_j)}{P(Y_1 = v_1, \dots, Y_j = v_j)} \\ &= \frac{P(Z, Y_1 = v_1, \dots, Y_j = v_j)}{\sum_Z P(Z, Y_1 = v_1, \dots, Y_j = v_j)}. \end{aligned}$$

- So the computation reduces to the probability of  $P(Z, Y_1 = v_1, \dots, Y_j = v_j)$ .

# Belief Network Inference

- Our goal: compute probabilities of variables in a belief network
- Two cases:
  - ① the unconditional (prior) distribution over one or more variables
  - ② the posterior distribution over one or more variables, conditioned on one or more observed variables
- To address both cases, we only need a computational solution to case 1
- Our method: exploiting the structure of the network to efficiently eliminate (sum out) the non-observed, non-query variables one at a time.

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# Factors

- A **factor** is a representation of a function from a tuple of random variables into a number.
- We will write factor  $f$  on variables  $X_1, \dots, X_j$  as  $f(X_1, \dots, X_j)$ .
- A factor denotes a distribution over the given tuple of variables in some (unspecified) context
  - e.g.,  $P(X_1, X_2)$  is a factor  $f(X_1, X_2)$
  - e.g.,  $P(X_1, X_2, X_3 = v_3)$  is a factor  $f(X_1, X_2)$
  - e.g.,  $P(X_1, X_3 = v_3 | X_2)$  is a factor  $f(X_1, X_2)$

# Manipulating Factors

- We can make new factors out of an existing factor
- Our first operation: we can assign some or all of the variables of a factor.
  - $f(X_1 = v_1, X_2, \dots, X_j)$ , where  $v_1 \in \text{dom}(X_1)$ , is a factor on  $X_2, \dots, X_j$ .
  - $f(X_1 = v_1, X_2 = v_2, \dots, X_j = v_j)$  is a number that is the value of  $f$  when each  $X_i$  has value  $v_i$ .
- The former is also written as
$$f(X_1, X_2, \dots, X_j)_{X_1 = v_1, \dots, X_j = v_j}$$

# Example factors

$r(X, Y, Z):$

$X$	$Y$	$Z$	val
t	t	t	0.1
t	t	f	0.9
t	f	t	0.2
t	f	f	0.8
f	t	t	0.4
f	t	f	0.6
f	f	t	0.3
f	f	f	0.7

$r(X=t, Y, Z):$

$Y$	$Z$	val
t	t	0.1
t	f	0.9
f	t	0.2
f	f	0.8

$r(X=t, Y, Z=f):$

$Y$	val
t	0.9
f	0.8

$$r(X=t, Y=f, Z=f) = 0.8$$



# Summing out variables

Our second operation: we can **sum out** a variable, say  $X_1$  with domain  $\{v_1, \dots, v_k\}$ , from factor  $f(X_1, \dots, X_j)$ , resulting in a factor on  $X_2, \dots, X_j$  defined by:

$$\begin{aligned} & \left( \sum_{X_1} f \right) (X_2, \dots, X_j) \\ &= f(X_1 = v_1, \dots, X_j) + \dots + f(X_1 = v_k, \dots, X_j) \end{aligned}$$

# Summing out a variable example

$f_3$ :

$A$	$B$	$C$	val
t	t	t	0.03
t	t	f	0.07
t	f	t	0.54
t	f	f	0.36
f	t	t	0.06
f	t	f	0.14
f	f	t	0.48
f	f	f	0.32

$\sum_B f_3$ :

$A$	$C$	val
t	t	0.57
t	f	0.43
f	t	0.54
f	f	0.46

# Multiplying factors

- Our third operation: factors can be multiplied together.
- The **product** of factor  $f_1(\overline{X}, \overline{Y})$  and  $f_2(\overline{Y}, \overline{Z})$ , where  $\overline{Y}$  are the variables in common, is the factor  $(f_1 \times f_2)(\overline{X}, \overline{Y}, \overline{Z})$  defined by:

$$(f_1 \times f_2)(\overline{X}, \overline{Y}, \overline{Z}) = f_1(\overline{X}, \overline{Y})f_2(\overline{Y}, \overline{Z}).$$

- Note: it's defined on all  $\overline{X}, \overline{Y}, \overline{Z}$  **triples**, obtained by multiplying together the appropriate pair of entries from  $f_1$  and  $f_2$ .

# Multiplying factors example

$f_1$ :

$A$	$B$	val
t	t	0.1
t	f	0.9
f	t	0.2
f	f	0.8

$f_2$ :

$B$	$C$	val
t	t	0.3
t	f	0.7
f	t	0.6
f	f	0.4

$f_1 \times f_2$ :

$A$	$B$	$C$	val
t	t	t	0.03
t	t	f	0.07
t	f	t	0.54
t	f	f	0.36
f	t	t	0.06
f	t	f	0.14
f	f	t	0.48
f	f	f	0.32