

Part 2: Color, Space, Statistical Graphics

Information Visualization Mini-Course
TECS Week 2008

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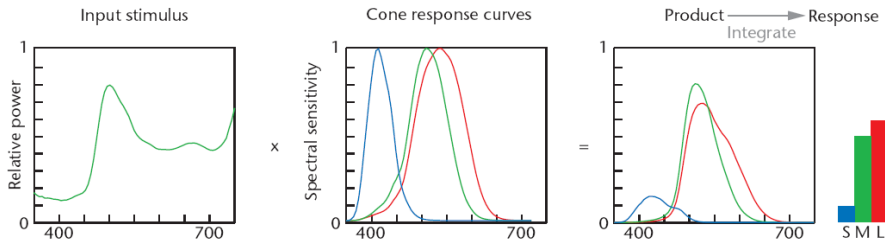
7 January 2008

Mini-Course Outline

- ▶ Part 1: Monday morning
 - ▶ Intro
 - ▶ Design Studies
 - ▶ Models
 - ▶ Perception and Memory
- ▶ Part 2: Monday afternoon
 - ▶ Color
 - ▶ Space, Layers, and Ordering
 - ▶ Statistical Graphics
- ▶ Part 3: Thursday afternoon
 - ▶ Multiples and Interaction
 - ▶ Navigation and Zooming
 - ▶ Focus+Context
- ▶ Part 4: Friday morning
 - ▶ High Dimensional Data
 - ▶ Graphs and Trees
 - ▶ User Studies

Trichromacy

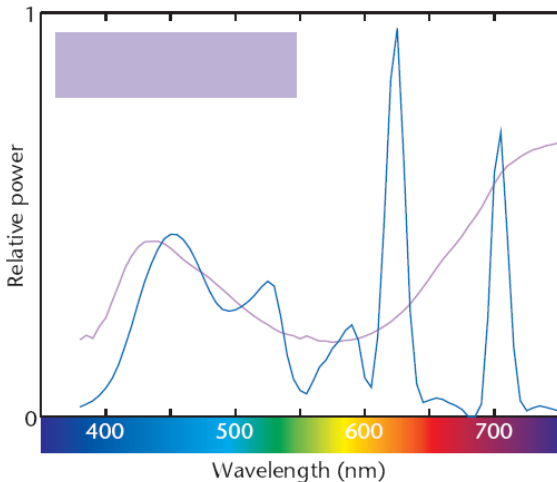
- ▶ different cone responses area function of wavelength
- ▶ for a given spectrum
 - ▶ multiply by response curve
 - ▶ integrate to get response



[Stone, Representing Color As Three Numbers, CG&A 25(4):78-85,
www.stonesc.com/pubs/Stone%20CGA%2007-2005.pdf]

Metamerism

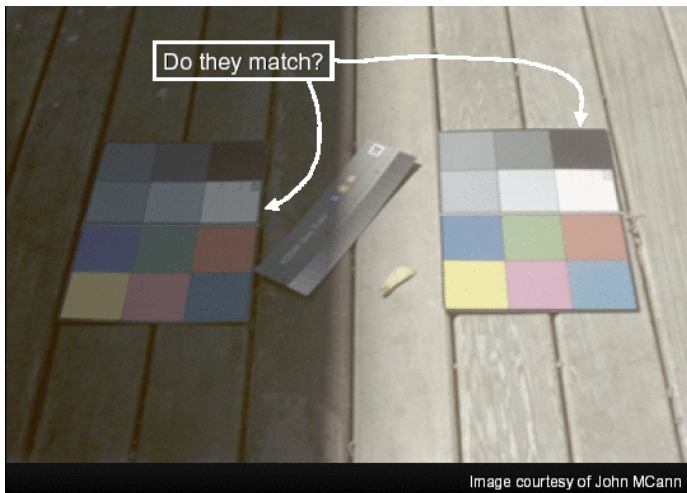
- ▶ brain sees only cone response
- ▶ different spectra appear the same



[Stone, Representing Color As Three Numbers, CG&A 25(4):78-85,
www.stonesc.com/pubs/Stone%20CGA%2007-2005.pdf]

Color Constancy

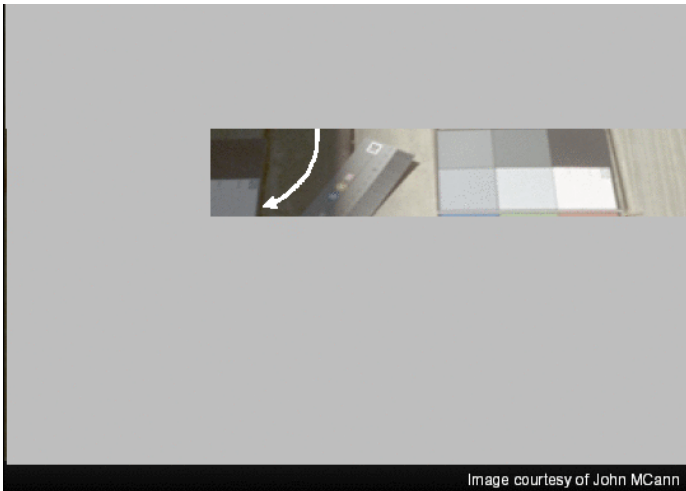
- ▶ relative judgements



[courtesy of John McCann, from Stone 2001 SIGGRAPH course
graphics.stanford.edu/courses/cs448b-02-spring/04cdrom.pdf]

Color Constancy

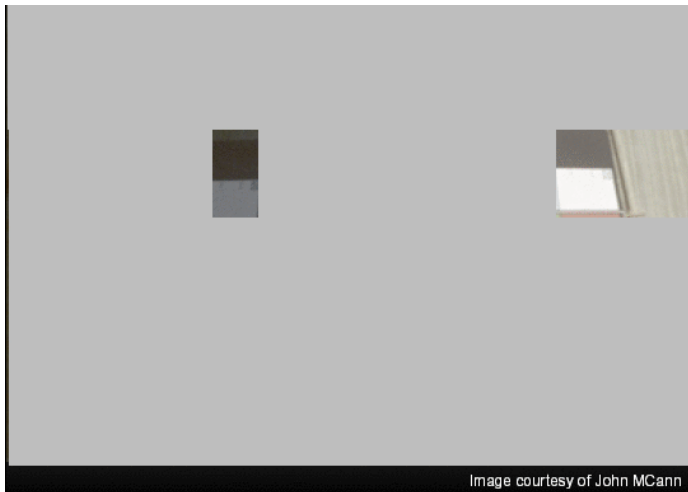
- ▶ relative judgements



[courtesy of John McCann, from Stone 2001 SIGGRAPH course
graphics.stanford.edu/courses/cs448b-02-spring/04cdrom.pdf]

Color Constancy

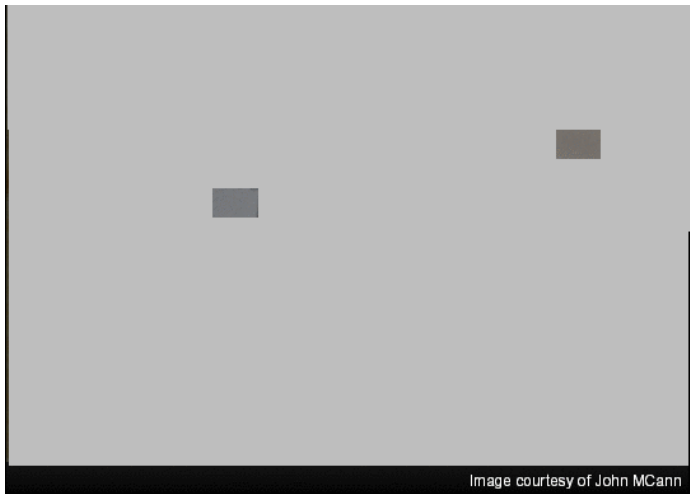
- ▶ relative judgements



[courtesy of John McCann, from Stone 2001 SIGGRAPH course
graphics.stanford.edu/courses/cs448b-02-spring/04cdrom.pdf]

Color Constancy

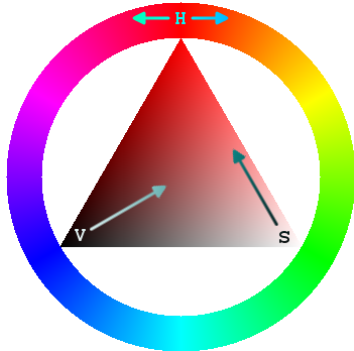
- ▶ relative judgements



[courtesy of John McCann, from Stone 2001 SIGGRAPH course
graphics.stanford.edu/courses/cs448b-02-spring/04cdrom.pdf]

Color Spaces

- ▶ HSV/HSB is more intuitive than RGB
- ▶ hue: color (dominant wavelength)
- ▶ saturation: amount of color vs. white
 - ▶ pink is less saturated than red
- ▶ value/brightness: amount of color vs. black
 - ▶ maroon is lower brightness than red



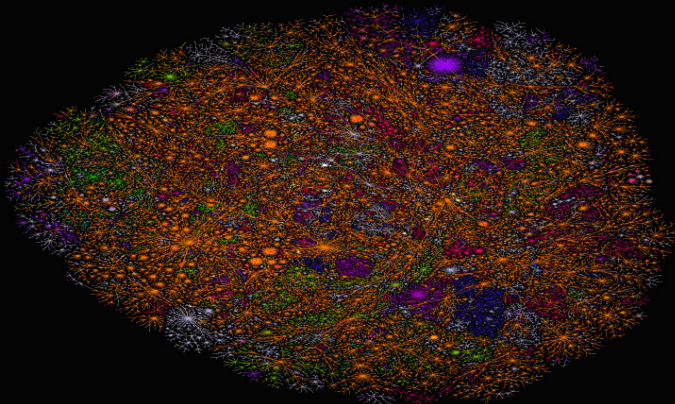
[http://upload.wikimedia.org/wikipedia/commons/1/1b/Triangulo_HSV.png]

Coloring Categorical Data

22 colors, but only 8 distinguishable



The Internet: 2002



[www.peacockmaps.com, research.lumeta.com/ches/map]

Coloring Categorical Data

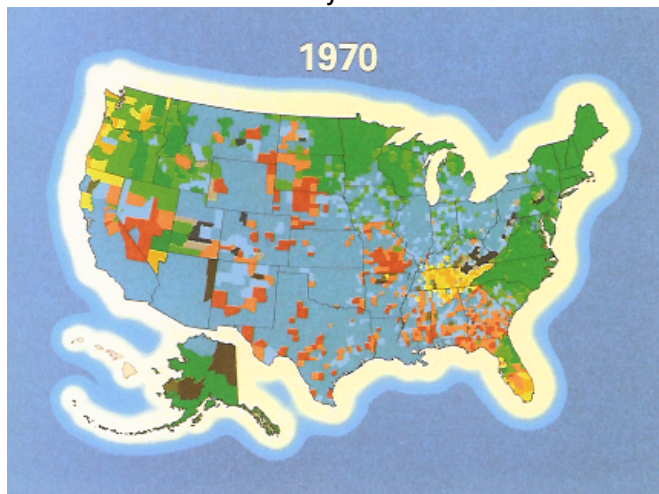
- ▶ discrete small patches separated in space
- ▶ limited distinguishability: around 8-14
 - ▶ channel dynamic range: low
 - ▶ choose bins explicitly for maximum mileage
- ▶ maximally discriminable colors from Ware
 - ▶ maximal saturation for small areas



[Colin Ware, Information Visualization: Perception for Design. Morgan Kaufmann 1999. Figure 4.21]

Minimal Saturation For Large Areas

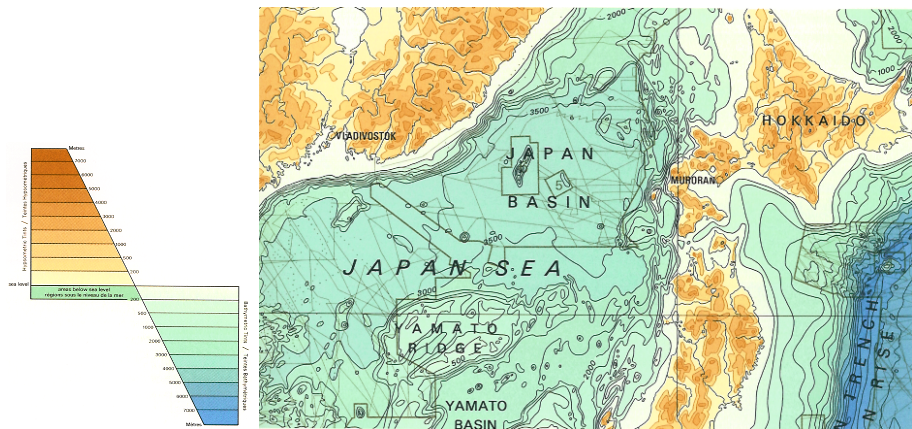
- ▶ avoid saturated color in large areas
"excessively exuberant"



[Edward Tufte, *Envisioning Information*, p.82] [Colin Ware, *Information Visualization: Perception for Design*. Morgan Kaufmann 1999. Figure 4.20]

Minimal Saturation For Large Areas

- ▶ large continuous areas in pastel
- ▶ diverging colormap (bathymetric/hypsometric)

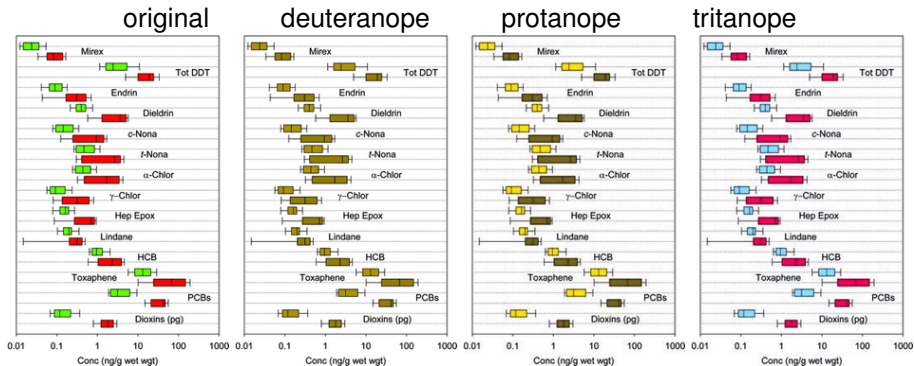


[Tuft, Envisioning Information, p. 91]

Color Deficiency

- ▶ deutanope
- ▶ protanope
 - ▶ has red/green deficit
 - ▶ 10% of males, so 5% of population!
- ▶ tritanope
 - ▶ has yellow/blue deficit
 - ▶ much less common
- ▶ <http://www.vischeck.com/vischeck>
 - ▶ test your images

Color Deficiency Examples: vischeck



[www.cs.ubc.ca/~tmm/courses/cpsc533c-04-spr/a1/dmitry/533a1.html, citing Global Assessment of Organic Contaminants in Farmed Salmon, Hites et al, Science 2004 303:226-229.]

Designing Around Deficiencies

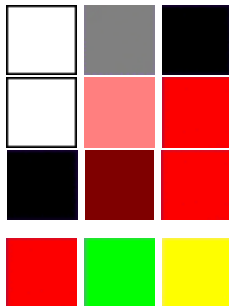
- ▶ red/green could have domain meaning
- ▶ then distinguish by more than hue alone
 - ▶ redundantly encode with saturation, brightness

original					deuteranope					protanope					tritanope				
Qty	Limit	Dest	Status	Ex Qty	Qty	Limit	Dest	Status	Ex Qty	Qty	Limit	Dest	Status	Ex Qty	Qty	Limit	Dest	Status	Ex Qty
+ 20,000	29.96			10,000	+ 20,000	29.96			10,000	+ 20,000	29.96			10,000	+ 20,000	29.96			10,000
+ 80,000	MKT			13,000	+ 80,000	MKT			13,000	+ 80,000	MKT			13,000	+ 80,000	MKT			13,000
+ 20,000	MKT			15,000	+ 20,000	MKT			15,000	+ 20,000	MKT			15,000	+ 20,000	MKT			15,000
- 200,000	30			86,000	- 200,000	30			86,000	- 200,000	30			86,000	- 200,000	30			86,000
+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000
+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000
+ 20,000	29.96	Joe G.		20,000	+ 20,000	29.96	Joe G.		20,000	+ 20,000	29.96	Joe G.		20,000	+ 20,000	29.96	Joe G.		20,000
+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000	+ 20,000	29.96	DOT		13,000
+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000	+ 20,000	29.96	Port		17,000
+ 20,000	29.96	Joe G.		13,000	+ 20,000	29.96	Joe G.		13,000	+ 20,000	29.96	Joe G.		13,000	+ 20,000	29.96	Joe G.		13,000
+ 80,000	29.96	DOT		10,000	+ 80,000	29.96	DOT		10,000	+ 80,000	29.96	DOT		10,000	+ 80,000	29.96	DOT		10,000
- 200,000	MKT			200,000	- 200,000	MKT			200,000	- 200,000	MKT			200,000	- 200,000	MKT			200,000
+ 20,000	MKT	Joe G.		25,000	+ 20,000	MKT	Joe G.		25,000	+ 20,000	MKT	Joe G.		25,000	+ 20,000	MKT	Joe G.		25,000

[Courtesy of Brad Paley]

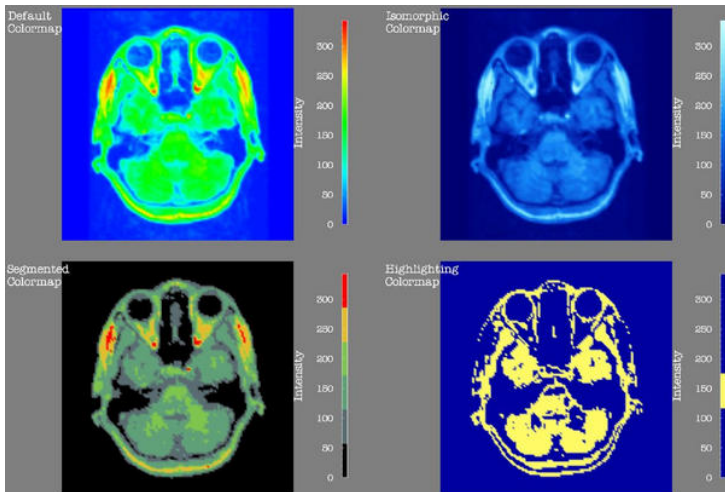
Coloring Ordered Data

- ▶ innate visual order
 - ▶ greyscale/luminance
 - ▶ saturation
 - ▶ brightness
- ▶ unclear visual order
 - ▶ hue



Choosing Colormaps

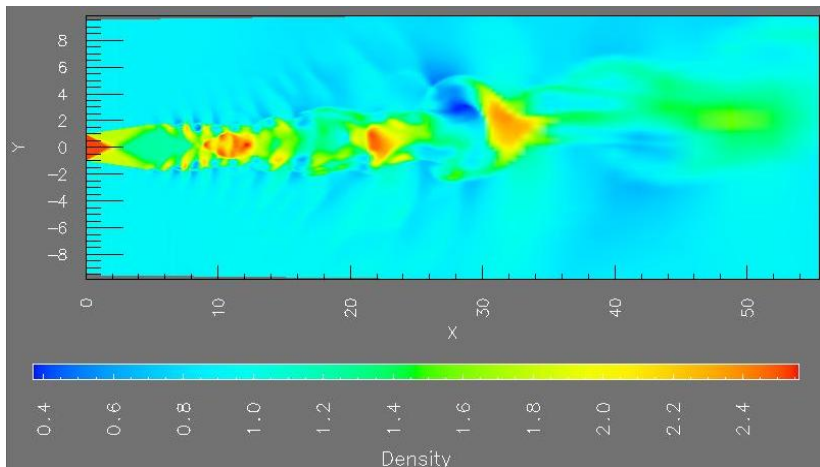
- ▶ rainbow popular but tricky



[Rogowitz and Treinish, How NOT to Lie with Visualization,
www.research.ibm.com/dx/proceedings/pravda/truevis.htm]

Rainbow Colormap Advantages

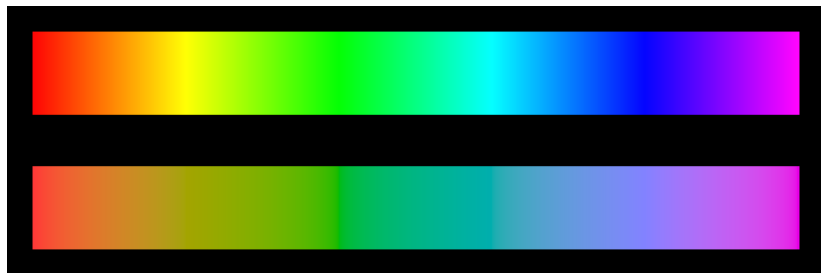
- ▶ low-frequency segmentation
 - ▶ the red part, the orange part, the green part, ...



[Rogowitz and Treinish, Why Should Engineers and Scientists Be Worried About Color? <http://www.research.ibm.com/people/l/lloyd/color/color.HTM>]

Rainbow Colormap Disadvantages

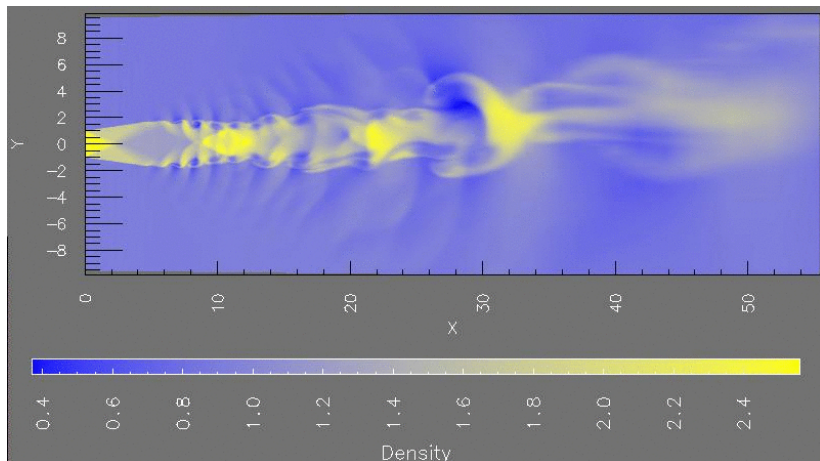
- ▶ segmentation artifacts
 - ▶ popular interpolation perceptually nonlinear!
- ▶ one solution: create perceptually linear colormap
 - ▶ but lose vibrancy



[Kindlmann, Reinhard, and Creem. Face-based Luminance Matching for Perceptual Colormap Generation. Proc. Vis 02 www.cs.utah.edu/~gk/lumFace]

Non-Rainbow Colormap Advantages

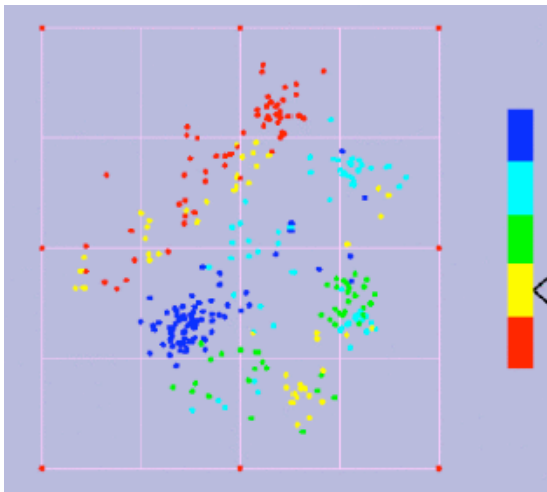
- ▶ high-frequency continuity
 - ▶ interpolating between just two hues



[Rogowitz and Treinish, How NOT to Lie with Visualization,
www.research.ibm.com/dx/proceedings/pravda/truevis.htm]

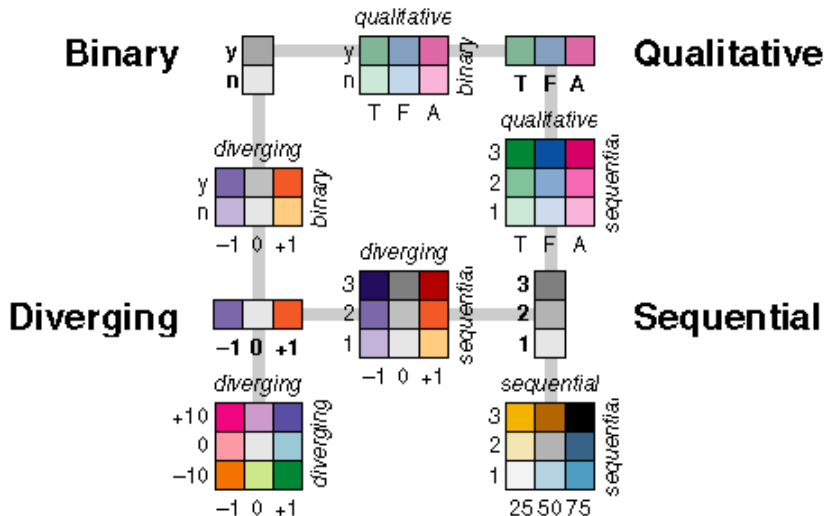
Segmented Rainbow

- ▶ explicit segmentation safer if need multiple bins



[Tory, Sprague, Wu, So, and Munzner. Spatialization Design: Comparing Points and Landscapes. IEEE TVCG 13(6):1262–1269, (Proc. InfoVis 07), 2007. webhome.cs.uvic.ca/~mtory/publications/infovis2007.pdf]

Cartographic Color Advice, Brewer



[Brewer, www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html]

Color: Readings

Representing Colors as Three Numbers, Maureen Stone, IEEE CG&A 25(4):78-85, Jul 2005.

<http://www.stonesc.com/pubs/Stone%20CGA%2007-2005.pdf>

Information Visualization: Perception for Design. Chapter 4: Color. Colin Ware. Morgan Kaufmann, 2004 (2nd edition).

Edward Tufte, Envisioning Information. Chapter 5: Color and Information. Graphics Press, 1990.

How Not to Lie with Visualization, Bernice E. Rogowitz and Lloyd A. Treinish, Computers In Physics 10(3) May/June 1996, pp 268-273.

<http://www.research.ibm.com/dx/proceedings/pravda/truevis.htm>

Color Use Guidelines for Mapping and Visualization. Cindy Brewer.

<http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html>

Color: Further Reading

A Field Guide To Digital Color, Maureen Stone, AK Peters 2003.

Information Visualization: Perception for Design. Chapter 3: Lightness, Brightness, Contrast, and Constancy. Colin Ware. Morgan Kaufmann, 2004 (2nd edition).

Face-based Luminance Matching for Perceptual Colormap Generation. Gordon Kindlmann, Erik Reinhard, Sarah Creem. IEEE Visualization 2002. <http://www.cs.utah.edu/~gk/papers/vis02>

Color use guidelines for data representation. C. Brewer, 1999. <http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/ASApaper.html>

Why Should Engineers and Scientists Be Worried About Color? Bernice E. Rogowitz and Lloyd A. Treinish, <http://www.research.ibm.com/people/l/lloydt/color/color.HTM>

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Layering And Separation



[Tuft, Envisioning Information, Chap 3]

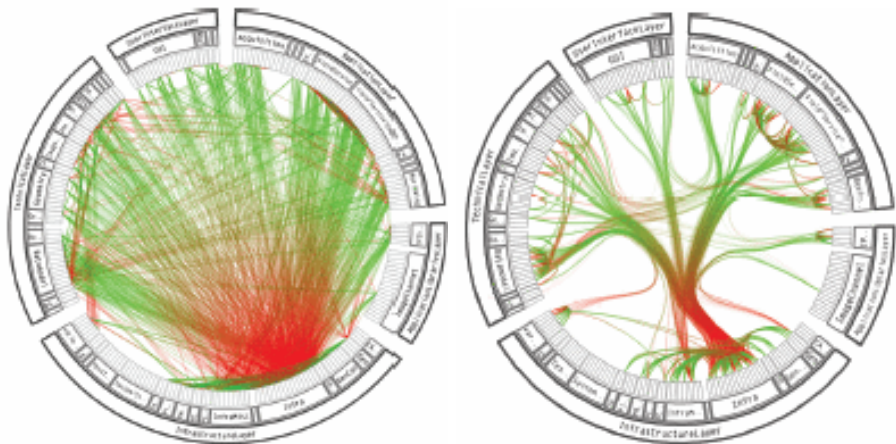
Visual Clutter

- ▶ subtler background than foreground



[Tuft, Envisioning Information, Chap 3]

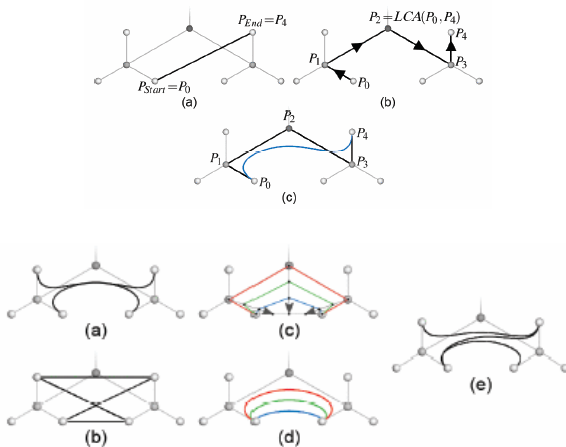
Hierarchical Edge Bundles



[Hierarchical Edge Bundles: Visualization of Adjacency Relations in Hierarchical Data.
Danny Holten, Proc. InfoVis06.]

Hierarchical Edge Bundles

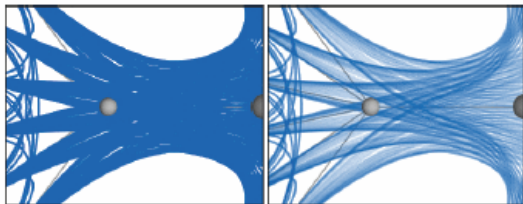
- ▶ bundle by hierarchy using splines



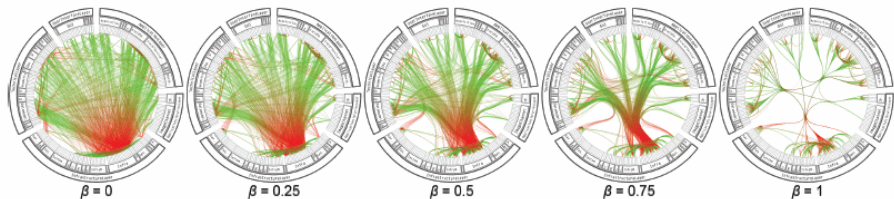
[Hierarchical Edge Bundles: Visualization of Adjacency Relations in Hierarchical Data. Danny Holten, Proc. InfoVis06.]

Hierarchical Edge Bundles

- ▶ alpha blending



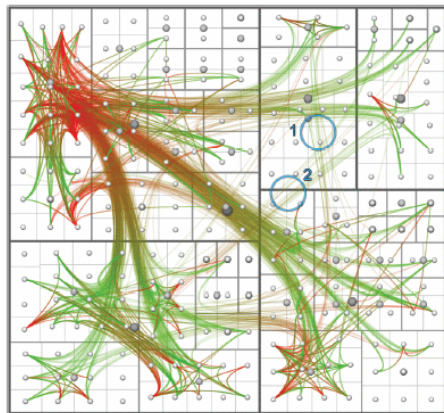
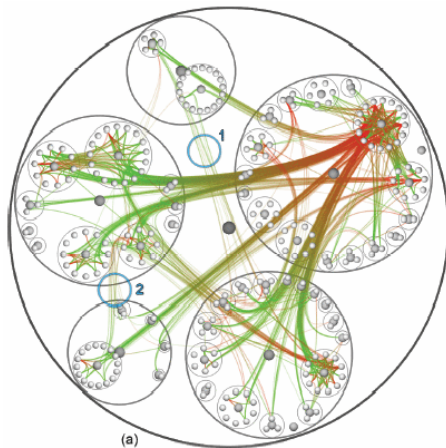
- ▶ bundling strength



[Hierarchical Edge Bundles: Visualization of Adjacency Relations in Hierarchical Data.
Danny Holten, Proc. InfoVis06.]

Hierarchical Edge Bundling

- ▶ (mostly) agnostic to layout



[Hierarchical Edge Bundles: Visualization of Adjacency Relations in Hierarchical Data.
Danny Holten, Proc. InfoVis06.]

Critique

- ▶ flexible and general idea
- ▶ simple - after you see it
- ▶ successful example of creating foreground layer

Animation vs. Small Multiples

- ▶ Tversky argument: intuition that animation helps is wrong
 - ▶ meta-review of previous studies
 - ▶ often more info shown in animation view so not a fair comparison
 - ▶ carefully chosen segmentation into small multiples better than animation if equivalent information shown

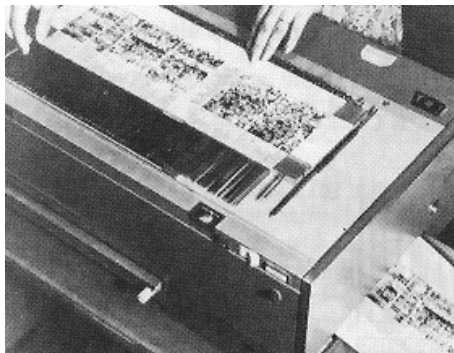
[Animation: Can It Facilitate? Barbara Tversky, Julie Morrison, Mireille Betrancourt. International Journal of Human Computer Studies 57:4, pp 247-262, 2002.]

Sorting and Ordering

- ▶ derived spaces for ordering
- ▶ spatial position as strongest perceptual cue
- ▶ finding the right order
 - ▶ automatically
 - ▶ through exploration

Manual Ordering: Bertin

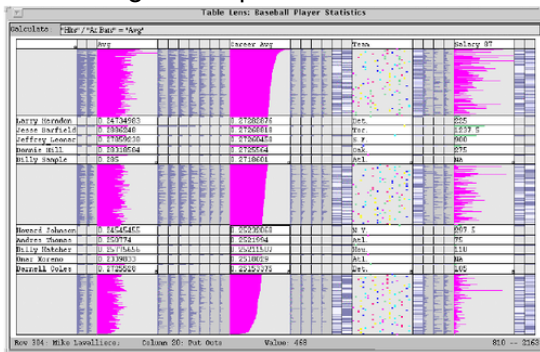
- ▶ reorderable matrices - manually!



[Bertin, Graphics and Graphic Information Processing, p 34]

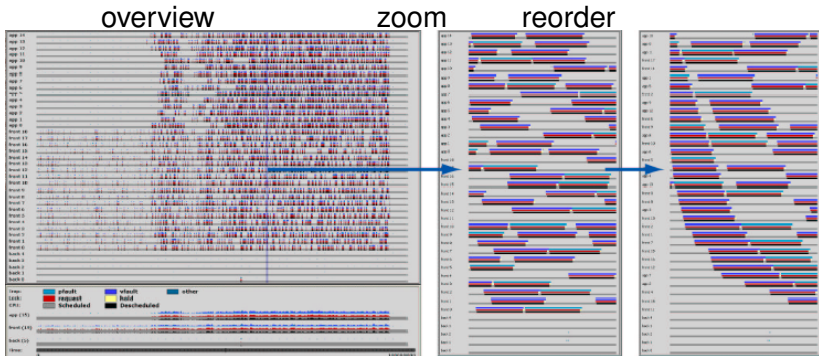
Interactive Ordering: Table Lens

- ▶ click to sort by columns
- ▶ also, is focus+context approach
- ▶ demo: www.inxight.com/products/sdks/tl



Interactive Ordering: Rivet

- ▶ performance analysis of parallel system
 - ▶ order: machine name vs. lock acquisition time



[Bosch, Performance Analysis and Visualization of Parallel Systems Using SimOS and Rivet: A Case Study, HPCA6, 2000.

graphics.stanford.edu/papers/rivet_argus/]

Space: Readings

Edward Tufte, *Envisioning Information*. Chapter 3: Layering and Separation. Graphics Press, 1990.

Edward Tufte, *Envisioning Information*. Chapter 6: Narratives of Space and Time Graphics Press, 1990.

Hierarchical Edge Bundles: Visualization of Adjacency Relations in Hierarchical Data. Danny Holten, *IEEE TVCG* 12(5):741–748 (Proc. InfoVis 06), 2006.

http://www.win.tue.nl/~dholten/papers/bundles_infovis.pdf

Barbara Tversky, Julie Morrison, Mireille Betrancourt. Animation: Can It Facilitate? *International Journal of Human Computer Studies* 57:4, pp 247-262, 2002.

Ramana Rao and Stuart K. Card. The Table Lens: Merging Graphical and Symbolic Representations in an Interactive Focus + Context Visualization for Tabular Information. *Proc SIGCHI '94*, pp. 318-322.

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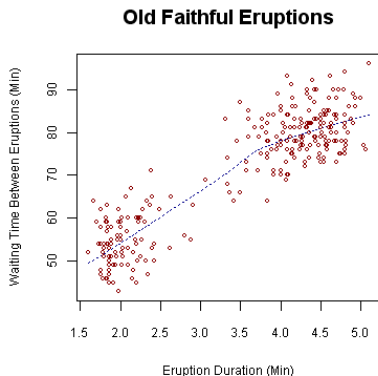
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Statistical Graphics

- ▶ long history for paper-based views of data
 - ▶ springboard for infovis
- ▶ interacting with scatterplots
 - ▶ interactive dynamic queries
 - ▶ matrix of scatterplots, level of indirection
 - ▶ linked views
- ▶ improving line charts

Scatterplots

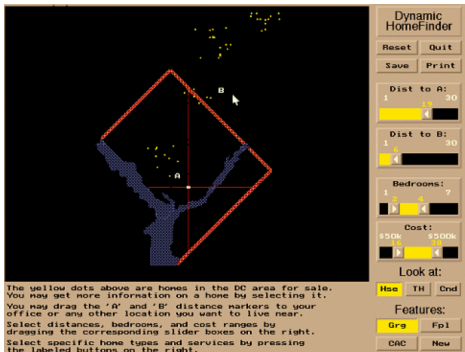
- ▶ encode two input variables with spatial position
- ▶ show positive/negative/no correlation between variables



[<http://upload.wikimedia.org/wikipedia/commons/0/0f/Oldfaithful3.png>]

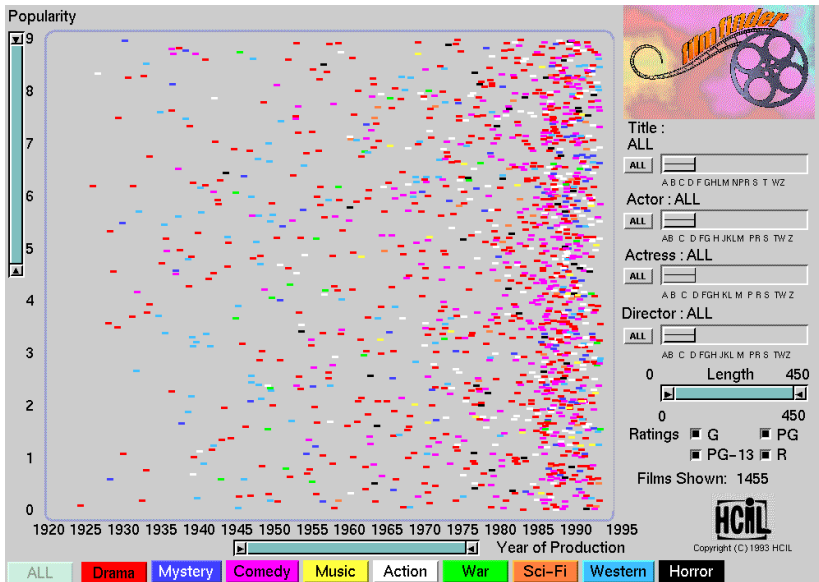
Dynamic Queries on Scatterplots

- ▶ tight coupling: immediate feedback after action
- ▶ starfield = interactive scatterplot
- ▶ dynamic queries as lightweight visual exploration
 - ▶ vs. composing SQL query



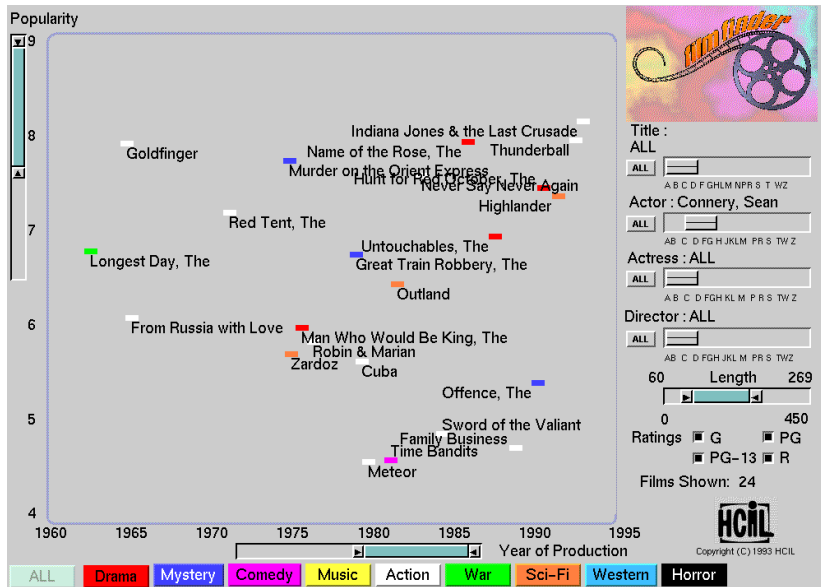
[Visual information seeking: Tight coupling of dynamic query filters with starfield displays. Chris Ahlberg and Ben Shneiderman, Proc SIGCHI '94, p 313-317]
[<http://www.cs.umd.edu/hcil/pubs/screenshots/FilmFinder/>]

FilmFinder



[Visual information seeking: Tight coupling of dynamic query filters with starfield displays. Chris Ahlberg and Ben Shneiderman, Proc SIGCHI '94, p 313-317]
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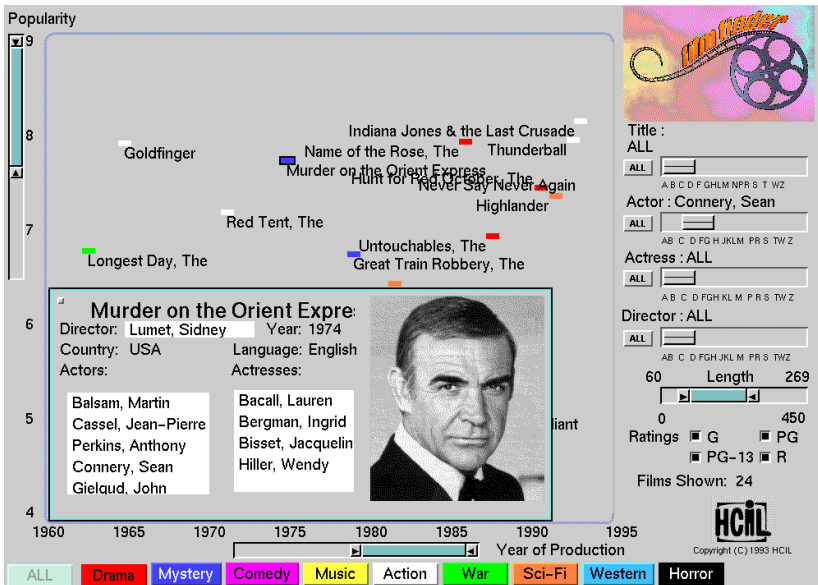
FilmFinder



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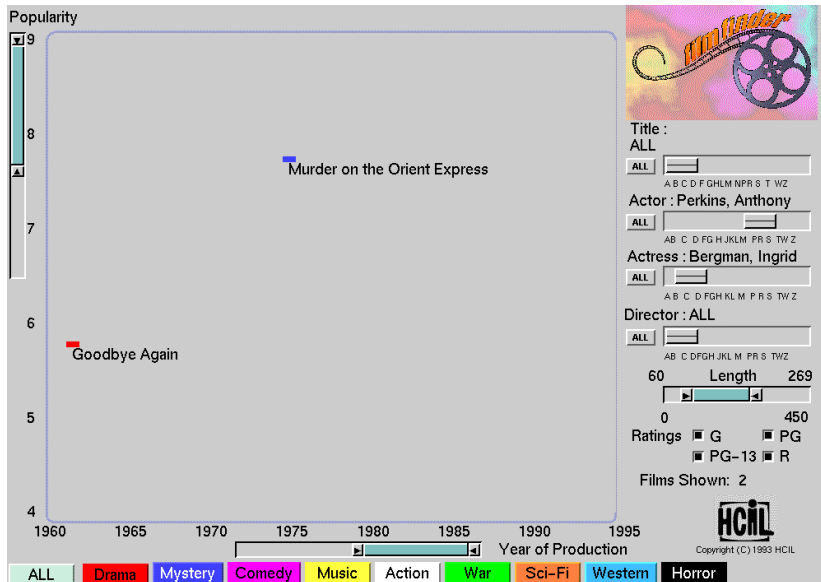
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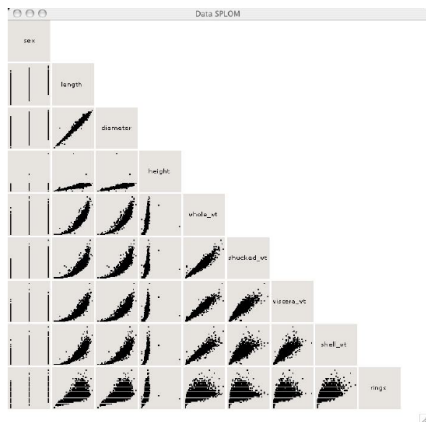
Critique

- ▶ clear successes
 - ▶ fast, lightweight visual queries
 - ▶ details on demand
 - ▶ easy to use for novices

- ▶ more arguable: alphasliders
 - ▶ other techniques: data vis sliders, fisheye menus, speed-dependent automatic zooming

SPLOM: Scatterplot Matrix

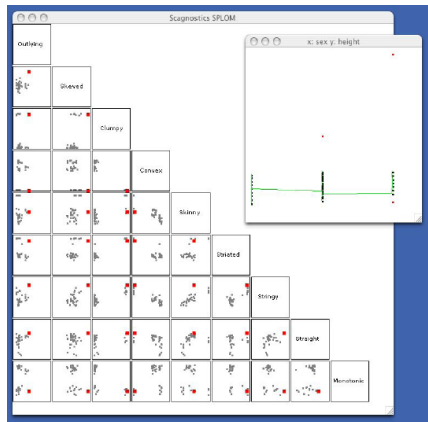
- ▶ show all pairwise variable combos side by side
 - ▶ matrix size grows quadratically with variable count



[Graph-Theoretic Scagnostics. Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Graph-Theoretic Scagnostics

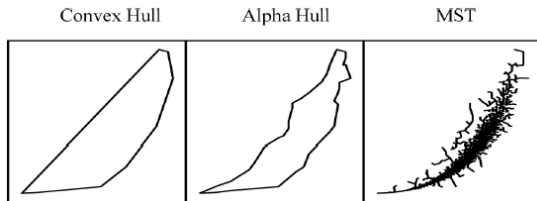
- ▶ reduce problem to constant size
 - ▶ overview matrix of 9 geometric metrics
- ▶ meta-SPLOM: each point represents scatterplot
 - ▶ detail on demand to see individual scatterplots



Graph-Theoretic Scagnostics. Leland Wilkinson, Anushka Anand, and Robert Grossman. Proc InfoVis 05.

Measuring Scatterplots

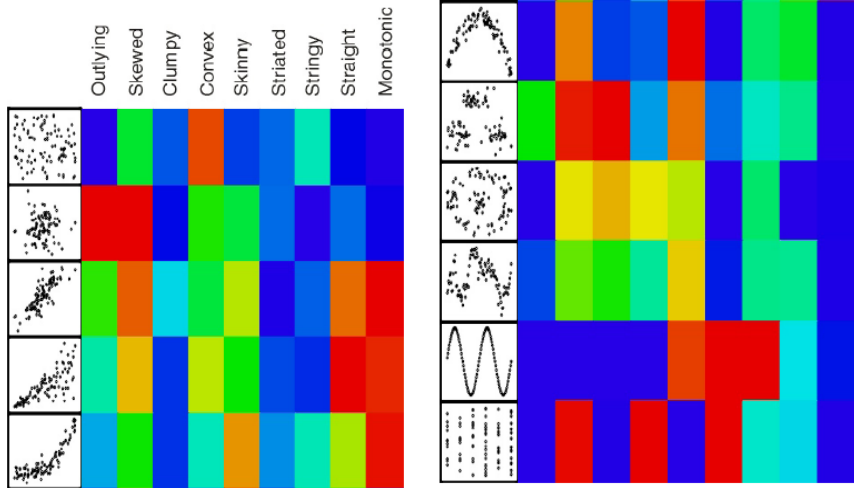
- ▶ aspects and measures
 - ▶ outliers: outlying
 - ▶ shape: convex, skinny, stringy, straight
 - ▶ computed with convex hull, alpha hull, min span tree



- ▶ trend: monotonic
- ▶ density: skewed, clumpy
- ▶ coherence: striated

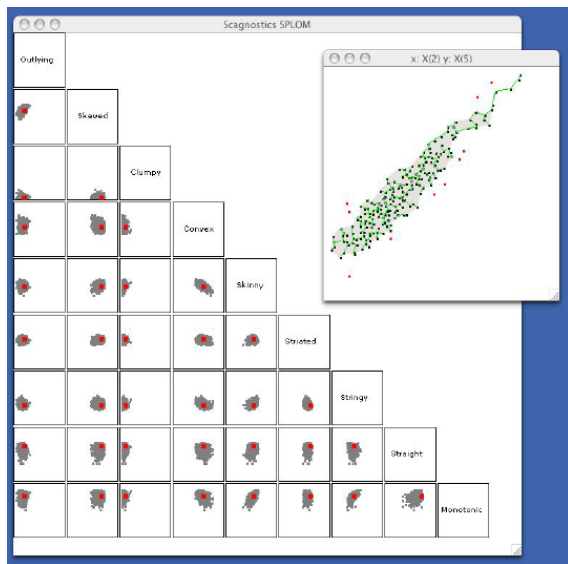
[Graph-Theoretic Scagnostics. Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Measuring Scatterplots



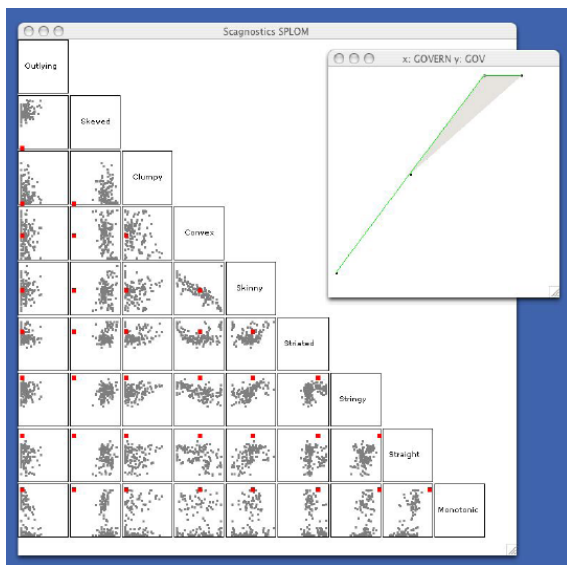
[Graph-Theoretic Scagnostics. Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Results



[Graph-Theoretic Scagnostics. Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Results



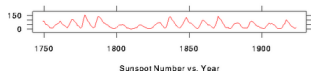
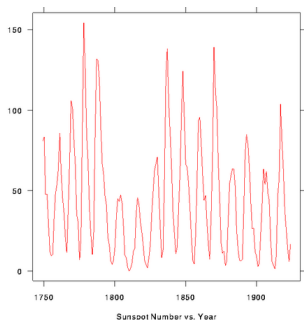
[Graph-Theoretic Scagnostics. Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Critique

- ▶ very powerful and elegant method
 - ▶ curse of dimensionality is hard problem
- ▶ abstraction level clearly appropriate for experts

Banking to 45 Degrees

- ▶ evangelized by Cleveland
- ▶ perceptual principle: most accurate angle judgement at 45 degrees
- ▶ pick aspect ratio (height/width) accordingly



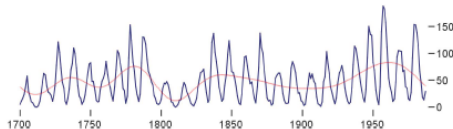
[www.research.att.com/~rab/trellis/sunspot.html]

Multiscale Banking to 45

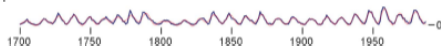
- ▶ frequency domain analysis
- ▶ find interesting regions at multiple scales

Sunspot Cycles

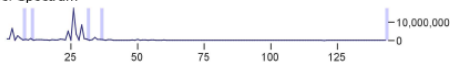
Aspect Ratio = 3.96



Aspect Ratio = 22.35



Power Spectrum



Aspect Ratios

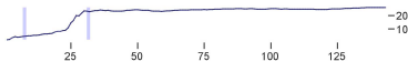


Figure 5. Sunspot observations, 1700-1987. The first plot shows low-frequency oscillations in the maximum values of sunspot cycles. The second plot brings the individual cycles into greater relief.

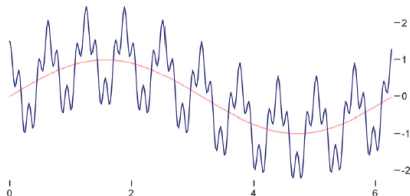
[Multi-Scale Banking to 45 Degrees. Heer and Agrawala, Proc InfoVis 2006
vis.berkeley.edu/papers/banking]

Choosing Aspect Ratios

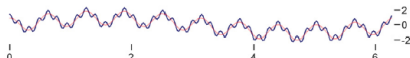
- ▶ FFT the data, smooth by convolve with Gaussian
- ▶ find interesting spikes/ranges in power spectrum
- ▶ cull nearby regions if too similar, ensure overview shown
- ▶ create trend curves for each aspect ratio

$$\sin(x) + \cos(10x) + 0.5 \cos(40x)$$

Aspect Ratio = 2.21



Aspect Ratio = 11.34



Aspect Ratio = 14.73



Power Spectrum



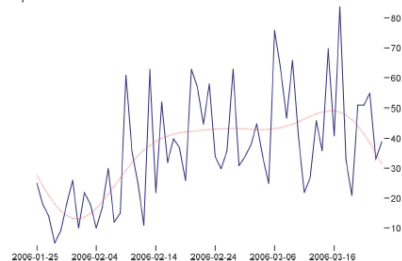
Aspect Ratios



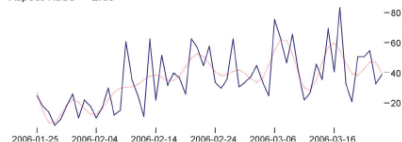
Multiscale Banking to 45

Downloads of the prefuse toolkit

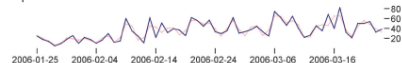
Aspect Ratio = 1.44



Aspect Ratio = 2.89



Aspect Ratio = 8.81



Power Spectrum



Aspect Ratios

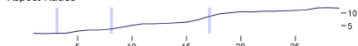


Figure 8. Daily download counts of the prefuse visualization toolkit. The first plot shows a general increase in downloads. The second plot shows weekly variations, including reduced downloads on the weekends. The third plot enables closer inspection of day-to-day spikes and decays.

[Multi-Scale Banking to 45 Degrees. Heer and Agrawala, Proc InfoVis 2006
vis.berkeley.edu/papers/banking]

Critique

- ▶ very nice generalization of old idea
- ▶ does not require interactivity to reap benefits

Statistical Graphics: Readings

Visual information seeking: Tight coupling of dynamic query filters with starfield displays. Chris Ahlberg and Ben Shneiderman, Proc SIGCHI '94, pages 313-317

Graph-Theoretic Scagnostics. Leland Wilkinson, Anushka Anand, and Robert Grossman. Proc InfoVis 05

Multi-Scale Banking to 45 Degrees. Jeffrey Heer, Maneesh Agrawala. IEEE TVCG 12(5) (Proc. InfoVis 2006), Sep/Oct 2006, pages 701-708.

SG: Further Readings

Metric-Based Network Exploration and Multiscale Scatterplot. Yves Chiricota, Fabien Jourdan, Guy Melancon. Proc. InfoVis 04, pages 135-142.

The Visual Design and Control of Trellis Display. R. A. Becker, W. S. Cleveland, and M. J. Shyu Journal of Computational and Statistical Graphics, 5:123-155. (1996).

The Elements of Graphing Data. William S. Cleveland. Hobart Press 1994.