

Information Visualization
Data, Tasks, Nested Model
Ex: Abstractions

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Week 2: 14 September 2022

http://www.cs.ubc.ca/~tmm/courses/547-22

Course Logistics

Async so far

- last week
- async read only
- async read & comment
- async discuss
- self-intros
- this week
- async read & comment & respond
- VAD Ch 2: Data Abstraction
- VAD Ch 3: Task Abstraction
- paper: Nested Model [basis for VAD Ch 4]

Updates

- All students moved from waitlist to registered
- official enrolment now 33
- Canvas link added
- future: assignment handin
- soon: marks for sync & async participation (posted weekly)

Mini-Lecture, Q&A: Round 1

Visualization Analysis & Design

Data Abstraction (Ch 2)

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Data abstraction: Three operations

- translate from domain-specific language to generic visualization language
- identify dataset type(s), attribute types
- identify cardinality
- how many items in the dataset?
- what is cardinality of each attribute?
- number of levels for categorical data
- range for quantitative data
- consider whether to transform data
- guided by understanding of task

Dataset types

Tables

- flat table
- one item per row
- each column is attribute
- cell holds value for item-attribute pair
- unique key (could be implicit)

ID	Name	Age	Shirt Size	Favorite Fruit
1	Amy	8	S	Apple
2	Basil	7	S	Pear
3	Clara	9	M	Durian
4	Desmond	13	L	Elderberry
5	Ernest	12	L	Peach
6	Fanny	10	S	Lychee
7	George	9	M	Orange
8	Hector	8	L	Loquat
9	Ida	10	M	Pear
10	Amy	12	M	Orange

item: person

Dataset types

Tables

- multidimensional tables
- indexing based on multiple keys
- eg genes, patients

→ Tables

→ Multidimensional Table

Dataset types

Tables Networks & Fields

Items Items (nodes) Grids

Attributes Links Positions

Attributes Attributes

→ Tables

→ Networks

→ Spatial

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated

→ Spatial

→ Fields (Continuous)

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated
- major concerns
- sampling: where attributes are measured
- interpolation: how to model attributes elsewhere
- grid types

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated
- major concerns
- sampling: where attributes are measured
- interpolation: how to model attributes elsewhere
- grid types
- major divisions
- attributes per cell:
- scalar (1), vector (2), tensor (many)

Dataset types

Tables Networks & Fields Geometry

Items Items (nodes) Grids Items

Attributes Links Positions Positions

Attributes Attributes

→ Tables

→ Networks

→ Spatial

→ Geometry (Spatial)

Visualization Analysis & Design

Analysis: Nested Model (Ch 4)

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Nested model

- downstream: cascading effects
- upstream: iterative refinement

Domain situation

Data/task abstraction

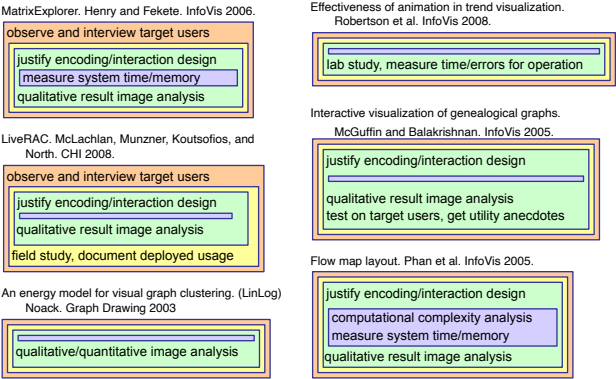
Visual encoding/interaction idiom

Algorithm

How to evaluate a visualization: So many methods, how to pick?

- Computational benchmarks?
 - quant: system performance, memory
- User study in lab setting?
 - quant: (human) time and error rates, preferences
 - qual: behavior/strategy observations
- Field study of deployed system?
 - quant: usage logs
 - qual: interviews with users, case studies, observations
- Analysis of results?
 - quant: metrics computed on result images
 - qual: consider what structure is visible in result images
- Justification of choices?
 - qual: perceptual principles, best practices

Analysis examples: Single paper includes only subset of methods



Paper Types

Paper types

- each has different contributions, validation methods, structure
 - design studies
 - technique/algorithm
 - evaluation
 - model/taxonomy
 - system

<http://ieevis.org/year/2017/info/call-participation/infovis-paper-types>

Paper types:Validation

- design studies
 - qualitative discussion of result images/videos
 - abstraction & idiom validation: case studies, field studies, design justification
- technique/algorithm
 - qualitative discussion of result images/videos
 - algorithm validation for algorithm papers: computational benchmarks
 - idiom validation for technique papers: controlled experiments
- evaluation
 - (controlled experiment as primary contribution)
- theory/model/taxonomy
 - show power: descriptive, generative, evaluative, (predictive)
- system
 - show power for developer using system

Paper structures

- typical research paper vs expectations for this course final report
 - more on implementation
 - novel research contribution not required
- <http://www.cs.ubc.ca/~tmm/courses/547-17/projectdesc.html#outlines>

Reading visualization papers

- one strategy: multiple passes
 - title
 - abstract, authors/affiliation
 - flip through, glance at figures, notice structure from section titles
 - skim intro, results/discussion (maybe conclusion)
 - fast read to get big ideas
 - if you don't get something, just keep going
 - second pass to work through details
 - later parts may cast light on earlier parts for badly structured papers
 - third pass to dig deep
 - if it's highly relevant, or you're presenting it to class
- literature search
 - decide when to stop reading: is this relevant to my current concerns?

Literature search

- this course: I will give you seed papers during our I on I meetings
- forwards vs backwards search
 - Google Scholar forward citations!
 - only a subset of forwards & backwards citations will be what you need
- building up landscape
 - authors/affiliations will have more signal as you develop expertise

Exercise: Abstractions

Data abstraction:Three operations

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Now: In-class design exercise, in small groups

- Abstractions
 - practice with data & task abstractions, on concrete example:Aid to Countries
 - crucial ideas: determine cardinalities/ranges
 - precondition for all decisions about visual encoding
- Small-group exercise: 60-ish min
 - breakout groups (4 people/group)
 - googledoc worksheets, as before
 - document in your group's googledoc w/ text as you go!
 - reportbacks, as before (intermediate and final)
 - I'll flip through googledocs, some questions for group spokesperson

Next week

- to read & discuss (async, before next class)
 - VAD book, Ch 5: Marks & Channels
 - VAD book, Ch 6: Rules ofThumb
 - paper: Design Study Methodology

Backup/Reference Slides

Ch 1. What's Vis, and Why Do It?

Defining visualization (vis)

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

Why?...

Visualization (vis) defined & motivated

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

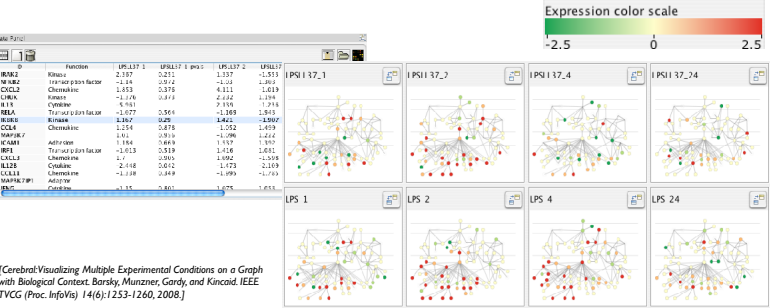
Visualization is suitable when there is a need to augment human capabilities rather than replace people with computational decision-making methods.

- human in the loop needs the details & no trusted automatic solution exists
 - doesn't know exactly what questions to ask in advance
 - exploratory data analysis
 - **speed up** through human-in-the-loop visual data analysis
 - present known results to others
 - stepping stone towards automation
 - before model creation to provide understanding
 - during algorithm creation to refine, debug, set parameters
 - before or during deployment to build trust and monitor

Why use an external representation?

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

- external representation: replace cognition with perception



Why focus on tasks and effectiveness?

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

- effectiveness requires match between data/task and representation
 - set of representations is huge
 - many are ineffective mismatch for specific data/task combo
 - increases chance of finding good solutions if you understand full space of possibilities
- what counts as effective?
 - novel: enable entirely new kinds of analysis
 - faster: speed up existing workflows
- how to validate effectiveness
 - many methods, must pick appropriate one for your context

Further reading

- Visualization Analysis and Design. Munzner. AK Peters Visualization Series, CRC Press, 2014.
 - Chap 1: What's Vis, and Why Do It?
- The Nature of External Representations in Problem Solving. Jijae Zhang. Cognitive Science 21:2 (1997), 179-217.
- A Representational Analysis of Numeration Systems. Jijae Zhang and Donald A. Norman. Cognition 57 (1995), 271-295.
- Why a Diagram Is (Sometimes) Worth Ten Thousand Words.. Jill H. Larkin and Herbert A. Simon. Cognitive Science 11:1 (1987), 65-99.
- Graphs in Statistical Analysis. F.J. Anscombe. American Statistician 27 (1973), 17-21.
- Design Study Methodology: Reflections from the Trenches and the Stacks. Michael Sedlmair, Miriah Meyer, and Tamara Munzner. IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis 2012), 18(12):2431-2440, 2012.
- Information Visualization: Perception for Design, 3rd edition, Colin Ware, Morgan Kaufmann, 2013.
- Current approaches to change blindness Daniel J. Simons. Visual Cognition 7, 1/2/3 (2000), 1-15.
- Semiology of Graphics, Jacques Bertin, Gauthier-Villars 1967, EHESS 1998
- The Visual Display of Quantitative Information. Edward R. Tufte. Graphics Press, 1983.

What does data mean?

14, 2.6, 30, 30, 15, 100001

- What does this sequence of six numbers mean?
 - two points far from each other in 3D space?

Why depend on vision?

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

- human visual system is high-bandwidth channel to brain
 - overview possible due to background processing
 - subjective experience of seeing everything simultaneously
 - significant processing occurs in parallel and pre-attentively
- sound: lower bandwidth and different semantics
 - overview not supported
 - subjective experience of sequential stream
- touch/haptics: impoverished record/replay capacity
 - only very low-bandwidth communication thus far
- taste, smell: no viable record/replay devices

What resource limitations are we faced with?

Vis designers must take into account three very different kinds of resource limitations: those of computers, of humans, and of displays.

- computational limits
 - processing time
 - system memory
- human limits
 - human attention and memory
- display limits
 - pixels are precious resource, the most constrained resource
 - information density**: ratio of space used to encode info vs unused whitespace
 - tradeoff between clutter and wasting space, find sweet spot between dense and sparse

Visualization Analysis & Design

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 - two points close to each other in 2D space, with 15 links between them, and a weight of 100001 for the link?

Why represent all the data?

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

- summaries lose information, details matter
 - confirm expected and find unexpected patterns
 - assess validity of statistical model

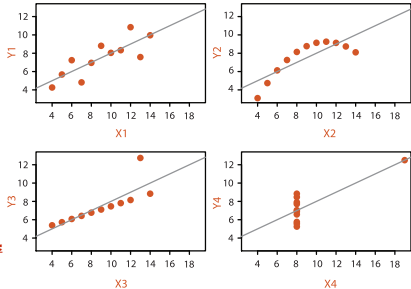
Anscombe's Quartet

Identical statistics

x mean	9
x variance	10
y mean	7.5
y variance	3.75
x/y correlation	0.816

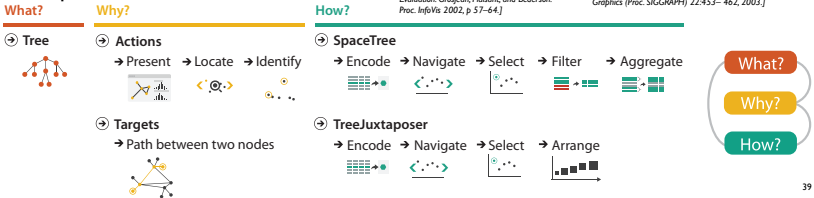
<https://www.youtube.com/watch?v=DbJyPELmhJc>

Same Stats, Different Graphs



Why analyze?

- imposes structure on huge design space
 - scaffold to help you think systematically about choices
 - analyzing existing as stepping stone to designing new
 - most possibilities ineffective for particular task/data combination



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 - something else??

Visualization defined & motivated

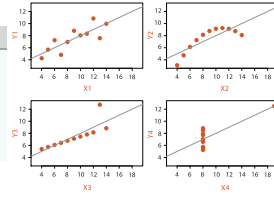
Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

- suitable when human in the loop needs details
 - interplay between human judgement and automatic computation

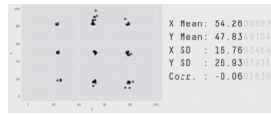
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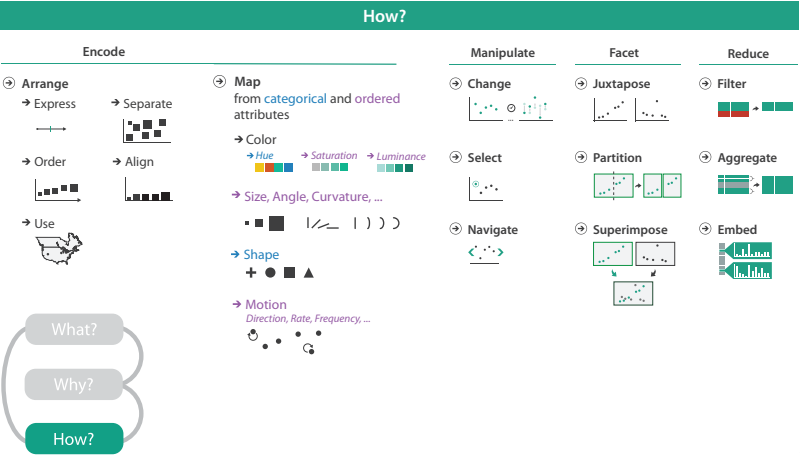
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Datasaurus Dozen



Same Stats, Different Graphs: Generating Datasets with Varied Appearance and Identical Statistics through Simulated Annealing. CHI 2017. Matejka & Fitzmaurice



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Basil, 7, S, Pear

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 - something else??
- Basil, 7, S, Pear
- What about this data?

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- What about this data?
 - food shipment of produce (basil & pear) arrived in satisfactory condition on 7th day of month

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 - Basil Point neighborhood of city had 7 inches of snow cleared by the Pear Creek Limited snow removal service

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- Basil, 7, S, Pear
- What about this data?
 - food shipment of produce (basil & pear) arrived in satisfactory condition on 7th day of month
 - Basil Point neighborhood of city had 7 inches of snow cleared by the Pear Creek Limited snow removal service
 - lab rat Basil made 7 attempts to find way through south section of maze, these trials used pear as reward food

Now what?

- semantics: real-world meaning

Amy	8	S	Apple
Basil	7	S	Pear
Clara	9	M	Durian
Desmond	13	L	Elderberry
Ernest	12	L	Peach
Fanny	10	S	Lychee
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Amy	12	M	Orange

Now what?

- semantics: real-world meaning

Name	Age	Shirt Size	Favorite Fruit
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Now what?

- semantics: real-world meaning
- data types: structural or mathematical interpretation of data
 - item, link, attribute, position, (grid)
 - different from data types in programming!

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Items & Attributes

- item: individual entity, discrete
 - eg patient, car, stock, city
 - "independent variable"

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item: person

Items & Attributes

- item: individual entity, discrete
 - eg patient, car, stock, city
 - "independent variable"
- attribute: property that is measured, observed, logged...
 - eg height, blood pressure for patient
 - eg horsepower, make for car
 - "dependent variable"

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attributes: name, age, shirt size, fave fruit

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item: person

Other data types

- links
 - express relationship between two items
 - eg friendship on facebook, interaction between proteins
- positions
 - spatial data: location in 2D or 3D
 - pixels in photo, voxels in MRI scan, latitude/longitude
- grids
 - sampling strategy for continuous data

Dataset types

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attributes: name, age, shirt size, fave fruit

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item: person

Table

A	B	C	S	T	U
Order ID	Order Date	Order Priority	Product Container	Product Base Margin	Ship Date
3	10/14/06	5-Low	Large Box	0.8	10/21/06
6	2/21/08	4-Not Specified	Small Pack	0.55	2/22/08
32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
66	1/20/05	5-Low	Wrap Bag	0.56	1/20/05
69	5/4/05	4-Not Specified	Small Pack	0.44	6/6/05
69	5/4/05	4-Not Specified	Wrap Bag	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Wrap Bag	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
130	5/8/08	2-High	Small Box	0.37	5/9/08
130	5/8/08	2-High	Medium Box	0.38	5/10/08
130	5/8/08	2-High	Small Box	0.6	5/11/08
132	6/11/06	3-Medium	Medium Box	0.6	6/12/06
132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
134	5/1/08	4-Not Specified	Large Box	0.82	5/3/08
135	10/21/07	4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193	8/8/06	1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

Table

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32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
66	1/20/05	5-Low	Wrap Bag	0.56	1/20/05
69	6/4/05	4-Not Specified	Small Pack	0.44	6/6/05
69	6/4/05	4-Not Specified	Wrap Bag	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Wrap Bag	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
130	5/8/08	2-High	Small Box	0.37	5/9/08
130	5/8/08	2-High	Medium Box	0.38	5/10/08
130	5/8/08	2-High	Small Box	0.6	5/11/08
132	6/11/06	3-Medium	Medium Box	0.6	6/12/06
132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
134	5/1/08	4-Not Specified	Large Box	0.82	5/3/08
135	10/21/07	4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193	3/8/06	1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

Table

Order ID	Order Date	Order Priority	Product Container	Product Base Margin	Ship Date
3	10/14/06	5-Low	Large Box	0.8	10/21/06
6	2/21/08	4-Not Specified	Small Pack	0.55	2/22/08
32	7/16/07	2-High	Small Pack	0.79	7/17/07
32	7/16/07	2-High	Jumbo Box	0.72	7/17/07
32	7/16/07	2-High	Medium Box	0.6	7/18/07
32	7/16/07	2-High	Medium Box	0.65	7/18/07
35	10/23/07	4-Not Specified	Wrap Bag	0.52	10/24/07
35	10/23/07	4-Not Specified	Small Box	0.58	10/25/07
36	11/3/07	1-Urgent	Small Box	0.55	11/3/07
65	3/18/07	1-Urgent	Small Pack	0.49	3/19/07
66	1/20/05	5-Low	Wrap Bag	0.56	1/20/05
69	6/4/05	4-Not Specified	Small Pack	0.44	6/6/05
69	6/4/05	4-Not Specified	Wrap Bag	0.6	6/6/05
70	12/18/06	5-Low	Small Box	0.59	12/23/06
70	12/18/06	5-Low	Wrap Bag	0.82	12/23/06
96	4/17/05	2-High	Small Box	0.55	4/19/05
97	1/29/06	3-Medium	Small Box	0.38	1/30/06
129	11/19/08	5-Low	Small Box	0.37	11/28/08
130	5/8/08	2-High	Small Box	0.37	5/9/08
130	5/8/08	2-High	Medium Box	0.38	5/10/08
130	5/8/08	2-High	Small Box	0.6	5/11/08
132	6/11/06	3-Medium	Medium Box	0.6	6/12/06
132	6/11/06	3-Medium	Jumbo Box	0.69	6/14/06
134	5/1/08	4-Not Specified	Large Box	0.82	5/3/08
135	10/21/07	4-Not Specified	Small Pack	0.64	10/23/07
166	9/12/07	2-High	Small Box	0.55	9/14/07
193	3/8/06	1-Urgent	Medium Box	0.57	8/10/06
194	4/5/08	3-Medium	Wrap Bag	0.42	4/7/08

Dataset types

Tables

Items

Attributes

- multidimensional tables
- indexing based on multiple keys
- eg genes, patients

→ Tables

Attributes (columns)

Items (rows)

Cell containing value

→ Multidimensional Table

Key 1

Key 2

Attributes

Value in cell

Dataset types

Tables

Items

Attributes

Networks & Trees

Items (nodes)

Links

Attributes

- network/graph
- nodes (vertices) connected by links (edges)
- tree is special case: no cycles
- often have roots and are directed

→ Tables

Attributes (columns)

Items (rows)

Cell containing value

→ Networks

Link

Node (item)

→ Trees

Dataset types

Tables

Items

Attributes

Networks & Trees

Items (nodes)

Links

Attributes

Fields

Grids

Positions

Attributes

→ Tables

Attributes (columns)

Items (rows)

Cell containing value

→ Networks

Link

Node (item)

→ Trees

→ Spatial

Fields (Continuous)

Grid of positions

Cell

Attributes (columns)

Value in cell

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated

→ Spatial

Fields (Continuous)

Grid of positions

Cell

Attributes (columns)

Value in cell

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated
- major concerns
- sampling: where attributes are measured
- interpolation: how to model attributes elsewhere
- grid types

Spatial fields

- attribute values associated w/ cells
- cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated
- major concerns
- sampling: where attributes are measured
- interpolation: how to model attributes elsewhere
- grid types
- major divisions
- attributes per cell: scalar (1), vector (2), tensor (many)

scalar

vector

tensor

Dataset types

Tables

Items

Attributes

Networks & Trees

Items (nodes)

Links

Attributes

Fields

Grids

Positions

Attributes

Geometry

Items

Positions

→ Tables

Attributes (columns)

Items (rows)

Cell containing value

→ Networks

Link

Node (item)

→ Trees

→ Spatial

Fields (Continuous)

Grid of positions

Cell

Attributes (columns)

Value in cell

→ Geometry (Spatial)

Position

Geometry

- shape of items
- explicit spatial positions / regions
- points, lines, curves, surfaces, volumes
- boundary between computer graphics and visualization
- graphics: geometry taken as given
- vis: geometry is result of a design decision

Dataset types

Tables

Items

Attributes

Networks & Trees

Items (nodes)

Links

Attributes

Fields

Grids

Positions

Attributes

Geometry

Items

Positions

Clusters, Sets, Lists

Items

→ Tables

Attributes (columns)

Items (rows)

Cell containing value

→ Networks

Link

Node (item)

→ Trees

→ Spatial

Fields (Continuous)

Grid of positions

Cell

Attributes (columns)

Value in cell

→ Geometry (Spatial)

Position

Collections

- how we group items

Collections

- how we group items
- sets
- unique items, unordered

Collections

- how we group items
- sets
- unique items, unordered
- lists
- ordered, duplicates possible

Rank

School Name

Academic repu

E

Facult

Citatio

I

1	Massachusetts inst					
2	University of Camb					
3	Harvard University	100 (1)			100 (1)	
4	UCL (University Co					
5	University of Oxfor					
6	Imperial College L					
7	Yale University					
8	University of Chic					

Collections

- how we group items
- sets
- unique items, unordered
- lists
- ordered, duplicates possible
- clusters
- groups of similar items

Rank

School Name

Academic repu

E

Facult

Citatio

I

1	Massachusetts inst					
2	University of Camb					
3	Harvard University	100 (1)			100 (1)	
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6	Imperial College L					
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Dataset and data types

→ Data and Dataset Types

Tables

Items

Attributes

Networks & Trees

Items (nodes)

Links

Attributes

Fields

Grids

Positions

Attributes

Geometry

Items

Positions

Clusters, Sets, Lists

Items

→ Data Types

→ Items

→ Attributes

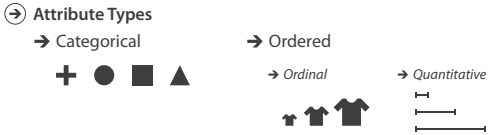
→ Links

→ Positions

→ Grids

Attribute types

- which classes of values & measurements?
- categorical (nominal)
 - compare equality
 - no implicit ordering
- ordered
 - ordinal
 - less/greater than defined
 - quantitative
 - meaningful magnitude
 - arithmetic possible



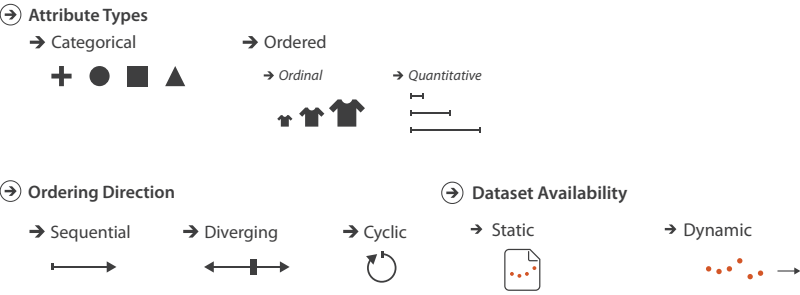
Table

A		B		C		S		T		U	
Order ID	Order Date	Order Priority		Product Container	Product Base Margin			Ship Date			
3	10/14/06	5-Low		Large Box	0.8			10/21/06			
6	2/21/08	4-Not Specified		Small Pack	0.55			2/22/08			
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32	7/16/07	2-High		Medium Box	0.65			7/18/07			
35	10/23/07	4-Not Specified		Wrap Bag	0.52			10/24/07			
35	10/23/07	4-Not Specified		Small Box	0.58			10/25/07			
36	11/3/07	1-Urgent		Small Box	0.55			11/3/07			
65	3/18/07	1-Urgent		Small Pack	0.49			3/19/07			
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193	3/8/06	1-Urgent		Medium Box	0.57			8/10/06			
194	4/5/08	3-Medium		Wrap Bag	0.42			4/7/08			

categorical
ordinal
quantitative

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Other data concerns



Data abstraction: Three operations

- translate from domain-specific language to generic visualization language
- identify dataset type(s), attribute types
- identify cardinality
 - how many items in the dataset?
 - what is cardinality of each attribute?
 - number of levels for categorical data
 - range for quantitative data
- consider whether to transform data
 - guided by understanding of task

Data vs conceptual models

- data model
 - mathematical abstraction
 - sets with operations, eg floats with * / +
 - variable data types in programming languages
- conceptual model
 - mental construction (semantics)
 - supports reasoning
 - typically based on understanding of tasks [stay tuned!]
- data abstraction process relies on conceptual model
 - for transforming data if needed

Data vs conceptual model, example

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...
- conceptual model
 - temperature

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...
- conceptual model
 - temperature
- multiple possible data abstractions

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...
- conceptual model
 - temperature
- multiple possible data abstractions
 - continuous to 2 significant figures: quantitative
 - task: forecasting the weather

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...
- conceptual model
 - temperature
- multiple possible data abstractions
 - continuous to 2 significant figures: quantitative
 - task: forecasting the weather
 - hot, warm, cold: ordinal
 - task: deciding if bath water is ready

Data vs conceptual model, example

- data model: floats
 - 32.52, 54.06, -14.35, ...
- conceptual model
 - temperature
- multiple possible data abstractions
 - continuous to 2 significant figures: quantitative
 - task: forecasting the weather
 - hot, warm, cold: ordinal
 - task: deciding if bath water is ready
 - above freezing, below freezing: categorical
 - task: decide if I should leave the house today

Derived attributes

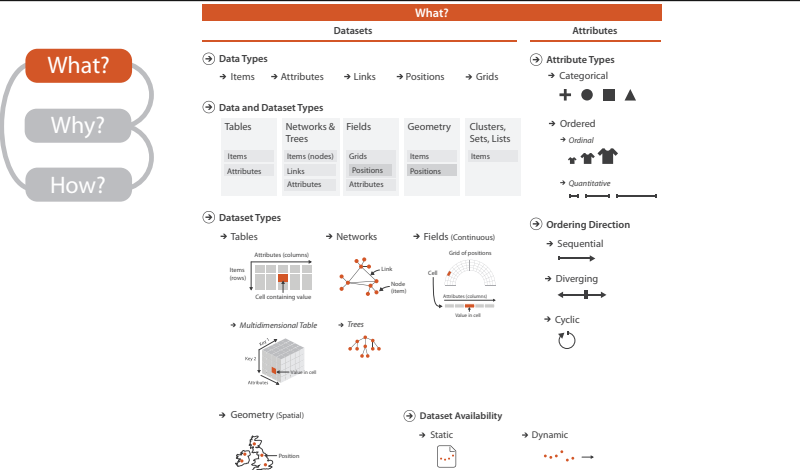
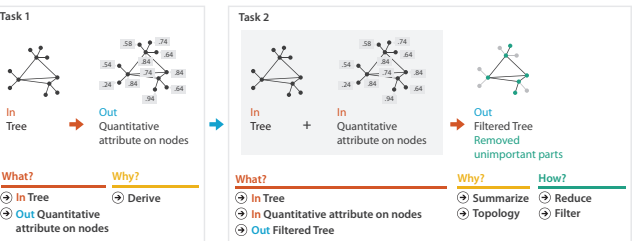
- derived attribute: compute from originals
 - simple change of type
 - acquire additional data
 - complex transformation



Analysis example: Derive one attribute

- Strahler number
 - centrality metric for trees/networks
 - derived quantitative attribute
 - draw top 5K of 500K for good skeleton

[Using Strahler numbers for real time visual exploration of huge graphs. Auber. Proc. Intl. Conf. Computer Vision and Graphics, pp. 56-69, 2002.]



Further reading, full Ch 2

- Readings in Information Visualization: Using Vision To Think, Chapter 1. Stuart K. Card, Jock Mackinlay, and Ben Shneiderman. Morgan Kaufmann, 1999.
- Rethinking Visualization: A High-Level Taxonomy. InfoVis 2004, p 151-158, 2004.
- The Eyes Have It: A Task by Data Type Taxonomy for Information Visualizations Ben Shneiderman, Proc. 1996 IEEE Visual Languages
- Data Visualization: Principles and Practice, 2nd ed. Alexandru Telea, CRC Press, 2014.
- Interactive Data Visualization: Foundations, Techniques, and Applications, 2nd ed. Matthew O. Ward, Georges Grinstein, Daniel Keim. CRC Press, 2015.
- The Visualization Handbook. Charles Hansen and Chris Johnson, eds. Academic Press, 2004.
- Visualization Toolkit: An Object-Oriented Approach to 3D Graphics, 4th ed. Will Schroeder, Ken Martin, and Bill Lorensen. Kitware 2006.
- The Structure of the Information Visualization Design Space. Stuart Card and Jock Mackinlay, Proc. InfoVis 97.
- Polaris: A System for Query, Analysis and Visualization of Multi-dimensional Relational Databases (extended paper) Chris Stolte, Diane Tang and Pat Hanrahan. IEEE TVCG 8(1):52-65 2002.
- Visualization of Time-Oriented Data. Wolfgang Aigner, Silvia Miksch, Heidrun Schumann, Chris Tominski. Springer 2011.

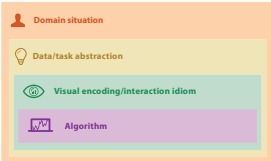
Visualization Analysis & Design

Task Abstraction (Ch 3)

Tamara Munzner
Department of Computer Science
University of British Columbia
[@tamaramunzner](#)

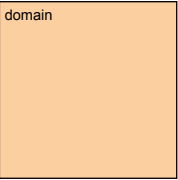
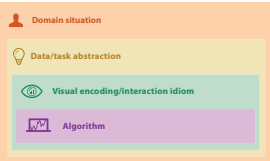


From domain to abstraction



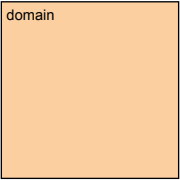
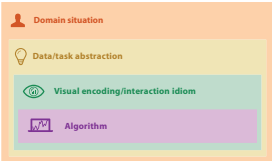
From domain to abstraction

- domain characterization:
details of application domain



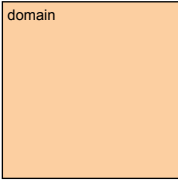
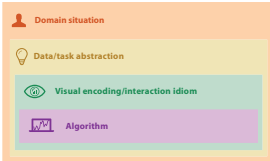
From domain to abstraction

- domain characterization:
details of application domain
 - group of users, target domain, their questions & data
 - varies wildly by domain
 - must be specific enough to get traction



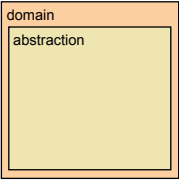
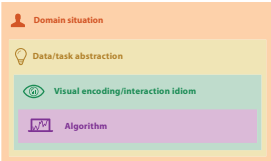
From domain to abstraction

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 - group of users, target domain, their questions & data
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 - domain questions/problems
 - break down into simpler abstract tasks



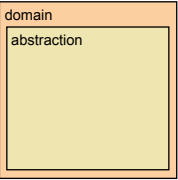
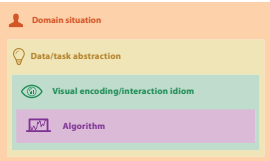
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- abstraction: data & task
 - map *what* and *why* into generalized terms

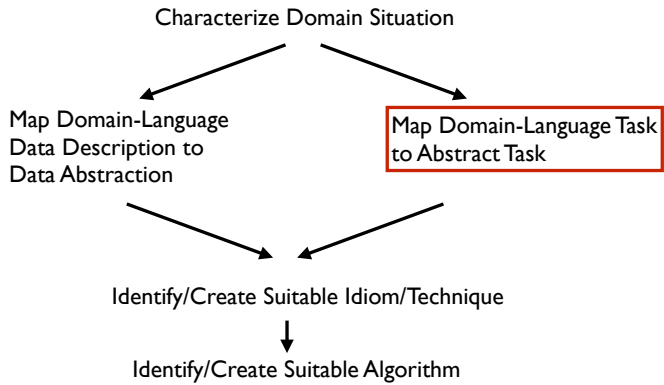


From domain to abstraction

- domain characterization:
details of application domain
 - group of users, target domain, their questions & data
 - varies wildly by domain
 - must be specific enough to get traction
 - domain questions/problems
 - break down into simpler abstract tasks
- abstraction: data & task
 - map *what* and *why* into generalized terms
 - identify tasks that users wish to perform, or already do
 - find data types that will support those tasks
 - possibly transform / derive if need be



Design process



Task abstraction: Actions and targets

- very high-level pattern
 - {action, target} pairs
 - discover distribution
 - compare trends
 - locate outliers
 - browse topology

Task abstraction: Actions and targets

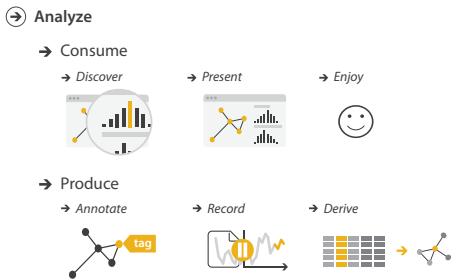
- very high-level pattern
 - {action, target} pairs
 - discover distribution
 - compare trends
 - locate outliers
 - browse topology
- actions
 - analyze
 - high-level choices
 - search
 - find a known/unknown item
 - query
 - find out about characteristics of item

Task abstraction: Actions and targets

- very high-level pattern
 - {action, target} pairs
 - discover distribution
 - compare trends
 - locate outliers
 - browse topology
- actions
 - analyze
 - high-level choices
 - search
 - find a known/unknown item
 - query
 - find out about characteristics of item
- targets
 - what is being acted on

Actions: Analyze

- consume
 - discover vs present
 - classic split
 - aka explore vs explain
 - enjoy
 - newcomer
 - aka casual, social
- produce
 - annotate, record
 - derive
 - crucial design choice



Actions: Search

Actions: Search

- what does user know?
 - target, location

	Target known	Target unknown
Location known	Lookup	Browse
Location unknown	Locate	Explore

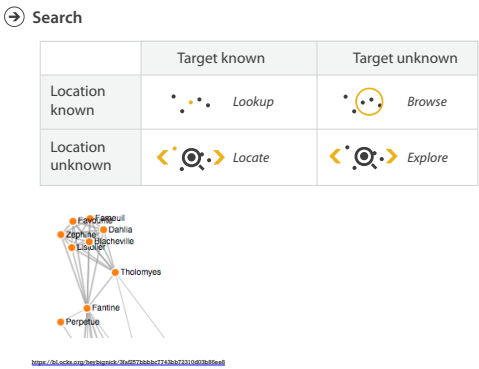
Actions: Search

- what does user know?
 - target, location
- lookup
 - ex: word in dictionary
 - alphabetical order

	Target known	Target unknown
Location known	Lookup	Browse
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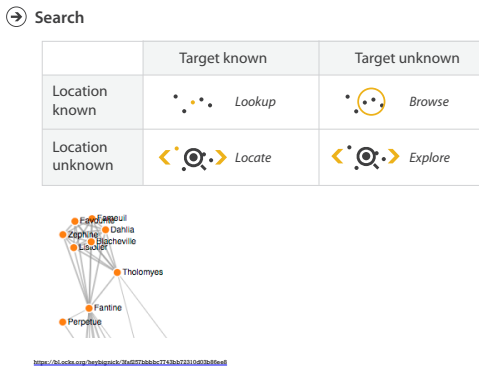
Actions: Search

- what does user know?
 - target, location
- lookup
 - ex: word in dictionary
 - alphabetical order
- locate
 - ex: keys in your house
 - ex: node in network



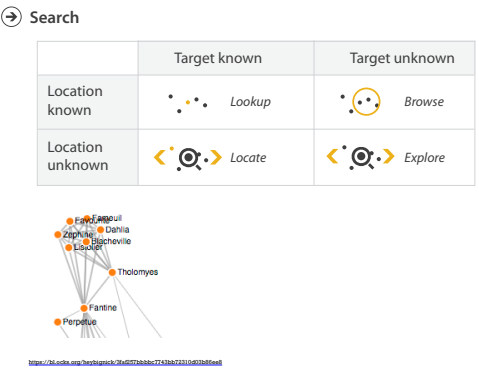
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 - ex: word in dictionary
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 - ex: keys in your house
 - ex: node in network
- browse
 - ex: books in bookstore



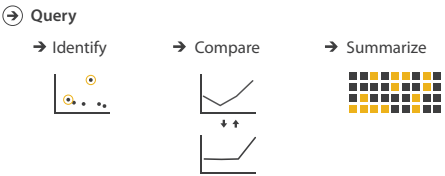
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 - ex: word in dictionary
 - alphabetical order
- locate
 - ex: keys in your house
 - ex: node in network
- browse
 - ex: books in bookstore
- explore
 - ex: find cool neighborhood in new city



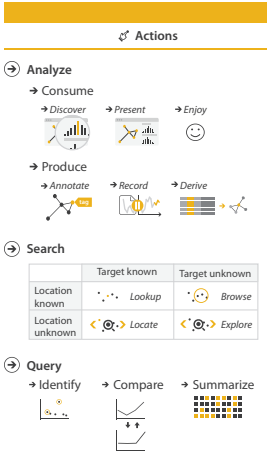
Actions: Query

- how much of the data matters?
 - one: identify
 - some: compare
 - all: summarize



Actions

- independent choices for each of these three levels
 - analyze, search, query
 - mix and match

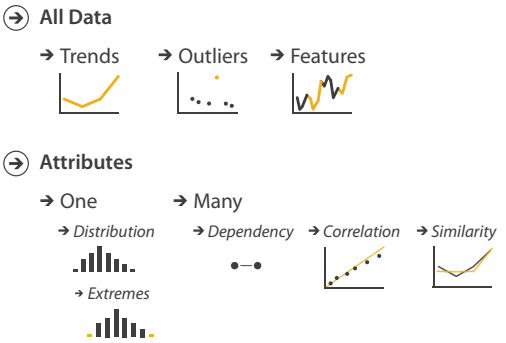


Task abstraction: Targets

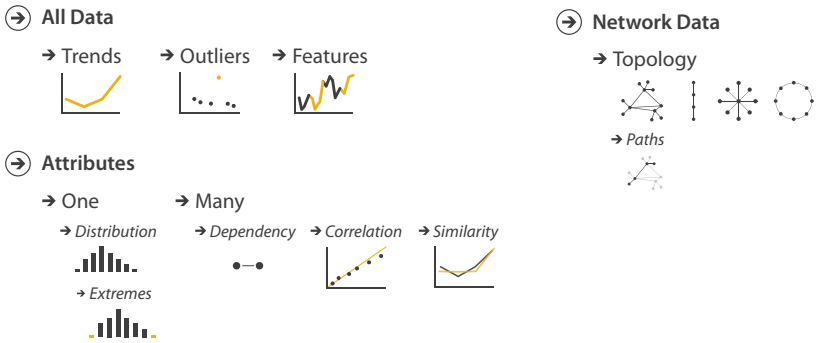
Task abstraction: Targets



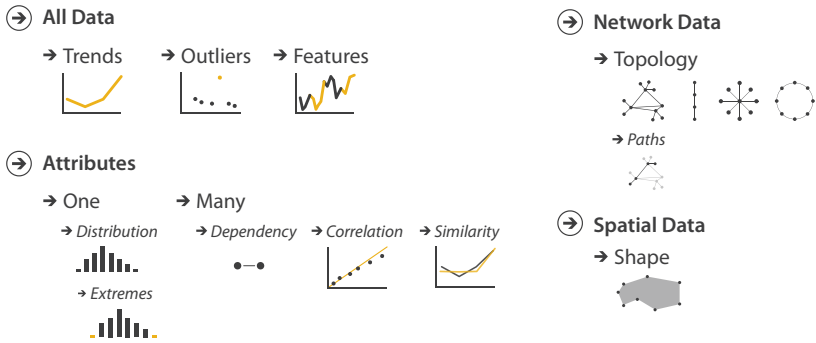
Task abstraction: Targets



Task abstraction: Targets



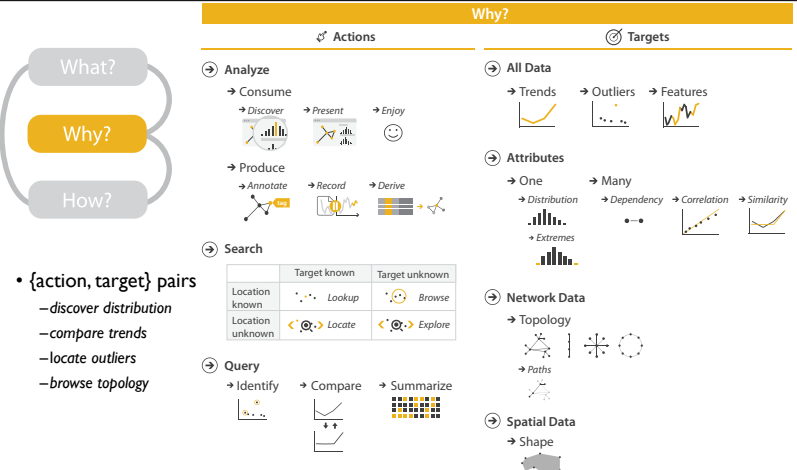
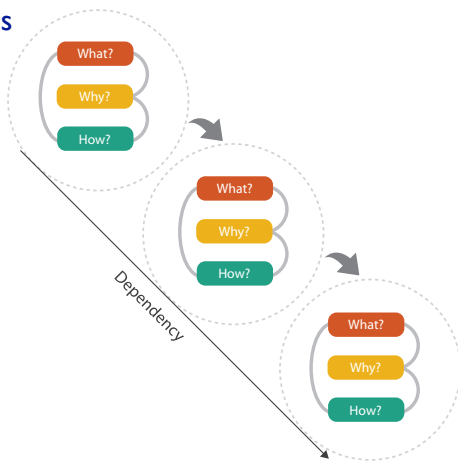
Task abstraction: Targets



Abstraction

- these {action, target} pairs are good starting point for vocabulary
 - but sometimes you'll need more precision!
- rule of thumb
 - systematically remove all domain jargon
- interplay: task and data abstraction
 - need to use data abstraction within task abstraction
 - to specify your targets!
 - but task abstraction can lead you to transform the data
 - iterate back and forth
 - first pass data, first pass task, second pass data, ...

Means and ends



Further reading

- Visualization Analysis and Design. Munzner. AK Peters Visualization Series, CRC Press, 2014.
 - Chap 2: What: Data Abstraction
 - Chap 3: Why: Task Abstraction
- A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis) 19:12 (2013), 2376–2385.
- Low-Level Components of Analytic Activity in Information Visualization. Amar, Eagan, and Stasko. Proc. IEEE InfoVis 2005, p 111–117.
- A taxonomy of tools that support the fluent and flexible use of visualizations. Heer and Shneiderman. Communications of the ACM 55:4 (2012), 45–54.
- Rethinking Visualization: A High-Level Taxonomy. Tory and Möller. Proc. IEEE InfoVis 2004, p 151–158.
- Visualization of Time-Oriented Data. Aigner, Miksch, Schumann, and Tominski. Springer, 2011.

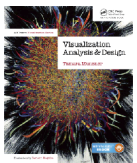
Further reading, full Ch 3

- A Multi-Level Typology of Abstract Visualization Tasks.. Matthew Brehmer and Tamara Munzner. IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis 13) 19:12 (2013), 2376-2385.
- A characterization of the scientific data analysis process. Rebecca R. Springmeyer, Meera M. Blattner, and Nelson M. Max. Proc. Vis 1992, p 235-252.
- Low-Level Components of Analytic Activity in Information Visualization. Robert Amar, James Eagan, and John Stasko. Proc. InfoVis 05, pp. 111-117.
- Task taxonomy for graph visualization. Bongshin Lee, Catherine Plaisant, Cynthia Sims Parr, Jean-Daniel Fekete, and Nathalie Henry. Proc. BELIV 2006.
- Interactive Dynamics for Visual Analysis. Jeffrey Heer and Ben Shneiderman. Communications of the ACM, 55(4), pp. 45-54, 2012.
- What does the user want to see?: what do the data want to be? A. Johannes Pretorius and Jarke J. van Wijk. Information Visualization 8(3):153-166, 2009.
- Chapter 1, Readings in Information Visualization: Using Vision to Think. Stuart Card, Jock Mackinlay, and Ben Shneiderman, Morgan Kaufmann 1999.
- An Operator Interaction Framework for Visualization Systems. Ed H. Chi and John T. Riedl. Proc. InfoVis 1998, p 63-70.
- Nominal, Ordinal, Interval, and Ratio Typologies are Misleading. Paul F.Velleman and Leland Wilkinson. The American Statistician 47(1):65-72, 1993.
- Rethinking Visualization: A High-Level Taxonomy. Melanie Tory and Torsten Möller. Proc. InfoVis 2004, pp. 151-158.
- SpaceTree: Supporting Exploration in Large Node Link Tree, Design Evolution and Empirical Evaluation. Catherine Plaisant, Jesse Grosjean, and Ben B. Bederson. Proc. InfoVis 2002.
- TreeJuxtaposer: Scalable Tree Comparison using Focus+Context with Guaranteed Visibility Tamara Munzner, Francois Guimbretiere, Serdar Tasiran, Li Zhang, and Yunhong Zhou. SIGGRAPH 2003.
- Feature detection in linked derived spaces. Chris Henze. Proc. Visualization (Vis) 1998, p 87-94.
- Using Strahler numbers for real time visual exploration of huge graphs. David Auber. Intl Conf. Computer Vision and Graphics, 2002, p 56-69?

Visualization Analysis & Design

Analysis: Nested Model (Ch 4)

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University of British Columbia
@tamaramunzner

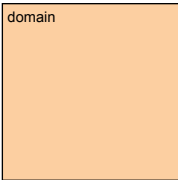


How to evaluate a visualization: So many methods, how to pick?

- Computational benchmarks?
 - quant: system performance, memory
- User study in lab setting?
 - quant: (human) time and error rates, preferences
 - qual: behavior/strategy observations
- Field study of deployed system?
 - quant: usage logs
 - qual: interviews with users, case studies, observations
- Analysis of results?
 - quant: metrics computed on result images
 - qual: consider what structure is visible in result images
- Justification of choices?
 - qual: perceptual principles, best practices

Analysis framework: Four levels, three questions

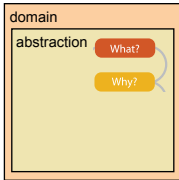
- *domain situation*
 - who are the target users?



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Analysis framework: Four levels, three questions

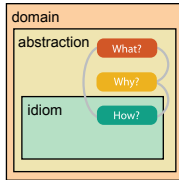
- *domain situation*
 - who are the target users?
- *abstraction*
 - translate from specifics of domain to vocabulary of vis
 - **what** is shown? **data** abstraction
 - **why** is the user looking at it? **task** abstraction



[A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013).]
[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Analysis framework: Four levels, three questions

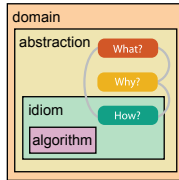
- *domain situation*
 - who are the target users?
- *abstraction*
 - translate from specifics of domain to vocabulary of vis
 - **what** is shown? **data** abstraction
 - **why** is the user looking at it? **task** abstraction
- *idiom*
 - **how** is it shown?
 - **visual encoding** idiom: how to draw
 - **interaction** idiom: how to manipulate



[A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013).]
[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Analysis framework: Four levels, three questions

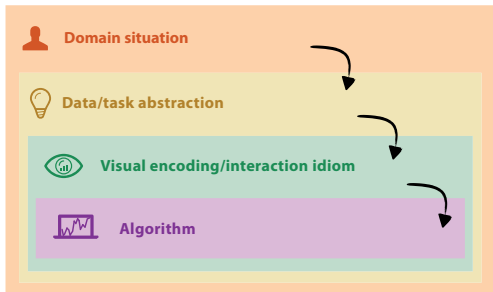
- *domain situation*
 - who are the target users?
- *abstraction*
 - translate from specifics of domain to vocabulary of vis
 - **what** is shown? **data** abstraction
 - **why** is the user looking at it? **task** abstraction
- *idiom*
 - **how** is it shown?
 - **visual encoding** idiom: how to draw
 - **interaction** idiom: how to manipulate
- *algorithm*
 - efficient computation



[A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013).]
[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Nested model

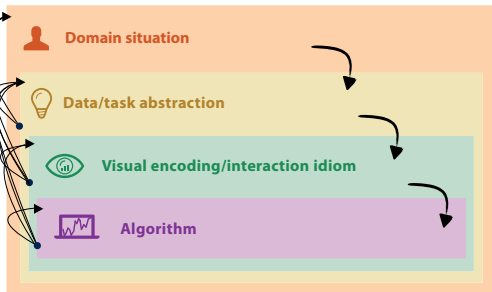
- downstream: cascading effects



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Nested model

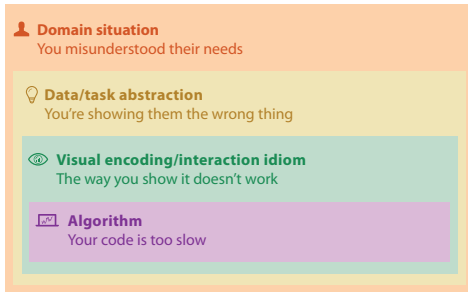
- downstream: cascading effects
- upstream: iterative refinement



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Why is validation difficult?

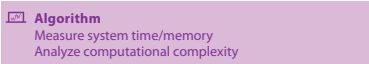
- different ways to get it wrong at each level



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Why is validation difficult?

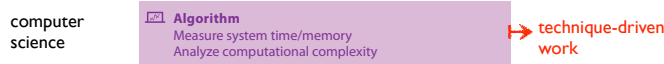
- solution: use methods from different fields at each level



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Why is validation difficult?

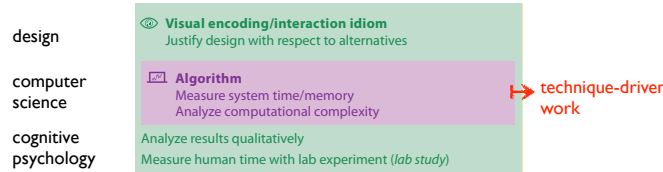
- solution: use methods from different fields at each level



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Why is validation difficult?

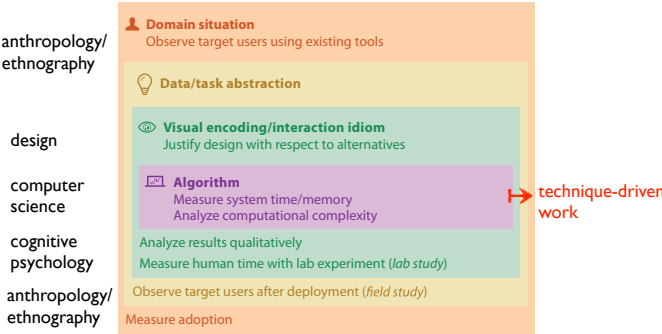
- solution: use methods from different fields at each level



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Why is validation difficult?

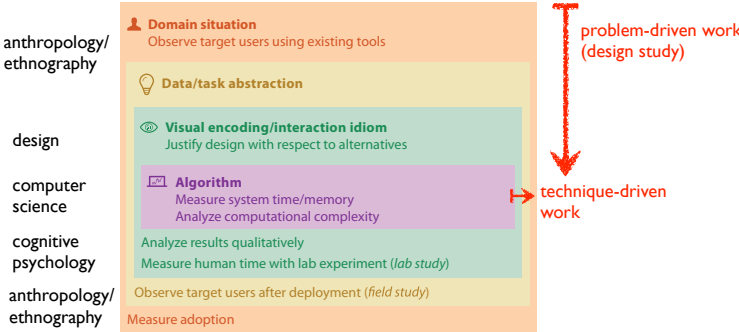
- solution: use methods from different fields at each level



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

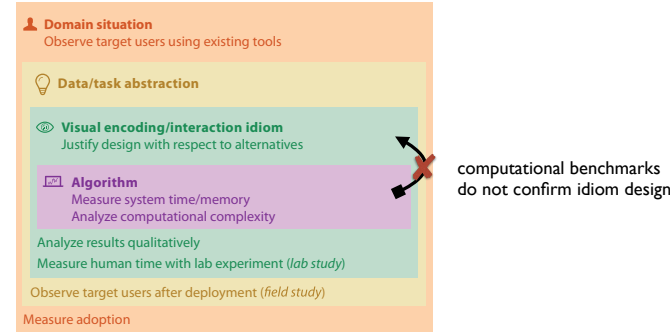
Why is validation difficult?

- solution: use methods from different fields at each level



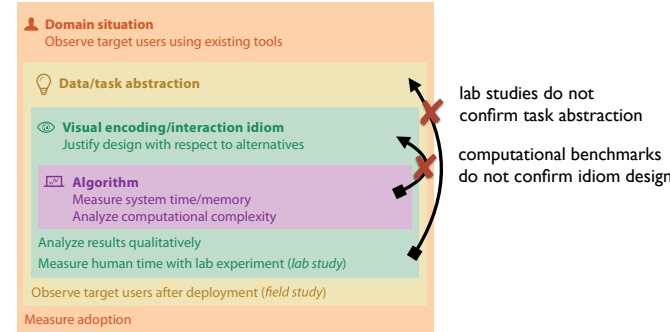
[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Avoid mismatches



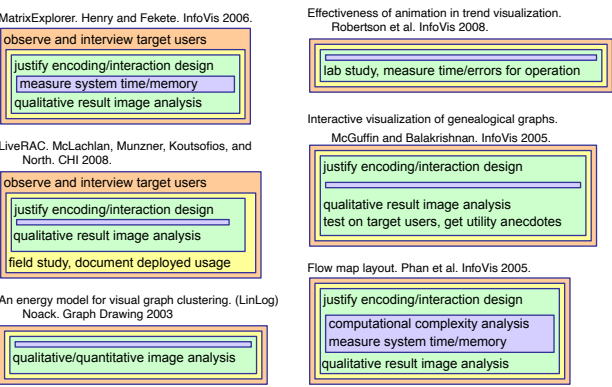
[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Avoid mismatches



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Analysis examples: Single paper includes only subset of methods



[A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

Further reading

- Visualization Analysis and Design. Munzner. AK Peters Visualization Series, CRC Press, 2014.
 — Chap 4: Analysis: Four Levels for Validation
- Storks Deliver Babies (p= 0.008). Robert Matthews. Teaching Statistics 22(2):36-38, 2000.
- The Earth is spherical (p < 0.05): alternative methods of statistical inference. Kim J. Vicente and Gerard L. Torenvliet. Theoretical Issues in Ergonomics Science, 1(3):248-271, 2000.
- The Prospects for Psychological Science in Human-Computer Interaction. Allen Newell and Stuart K. Card. Journal Human-Computer Interaction 1(3):209-242, 1985.
- How to do good research, get it published in SIGKDD and get it cited!, Eamonn Keogh, SIGKDD Tutorial 2009.
- False-Positive Psychology: Undisclosed Flexibility in Data Collection and Analysis Allows Presenting Anything as Significant. Joseph P. Simmons, Leif D. Nelson and Uri Simonsohn. Psychological Science 22(11):1359-1366, 2011.
- Externalisation - how writing changes thinking.. Alan Dix. Interfaces, Autumn 2008.

Usability

Guerilla/Discount Usability

- grab a few people and watch them use your interface
 - even 3-5 gives substantial coverage of major usability problems
 - agile/lean qualitative, vs formal quantitative user studies
 - goal is not statistical significance!
- think-aloud protocol
 - contextual inquiry (conversations back and forth) vs fly on the wall (you're silent)

Further reading, usability

- 7 Step Guide to Guerrilla Usability Testing, Markus Piper
 - <https://userbrain.net/blog/7-step-guide-guerrilla-usability-testing-diy-usability-testing-method>
- The Art of Guerrilla Usability Testing, David Peter Simon
 - <http://www.uxbooth.com/articles/the-art-of-guerrilla-usability-testing/>
- Discount Usability: 20 Years, Jakob Nielsen
 - <https://www.nngroup.com/articles/discount-usability-20-years/>
- Interaction Design: Beyond Human-Computer Interaction
 - Preece, Sharp, Rogers. Wiley, 4th edition, 2015.
- About Face: The Essentials of Interaction Design
 - Cooper, Reimann, Cronin, Noessel. Wiley, 4th edition, 2014.
- Task-Centered User Interface Design. Lewis & Rieman, 1994
 - <http://hcibib.org/tcuid/>
- Designing with the Mind in Mind. Jeff Johnson. Morgan Kaufmann, 2nd, 2014.