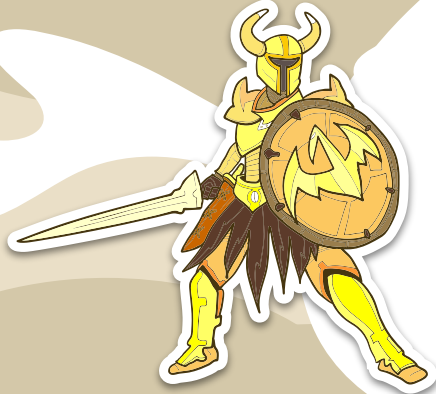


Role Playing Games & Info Vis



Helena Alvarenga

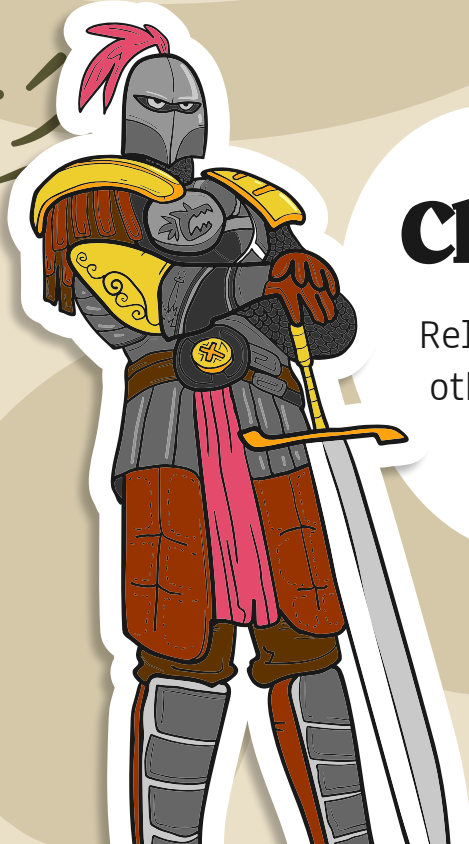


RPG

Have you ever heard of Dungeons & Dragons? Do you play?



RPG can be confusing



Characters

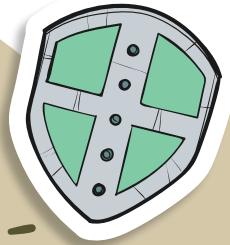
Relationship with
other characters;
Locations

Skills

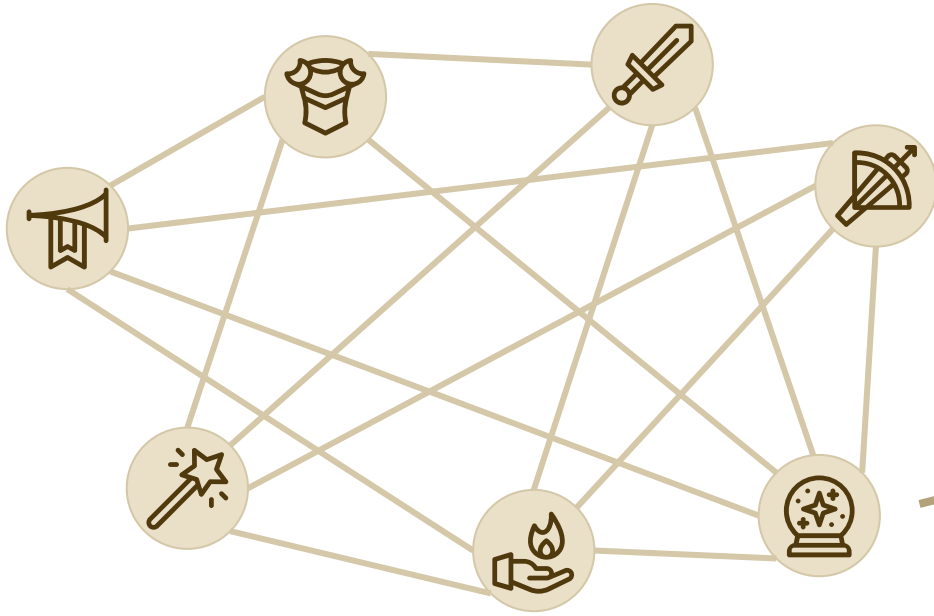
Points in a scale;
Correspond to
different attributes

Spells

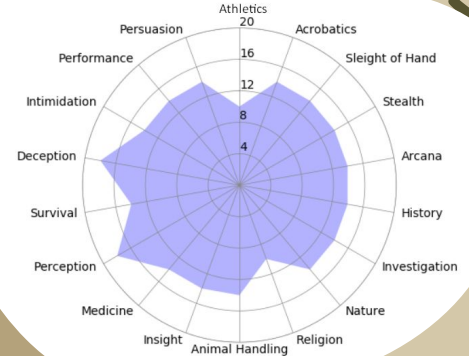
Have a lot of data
attached: components,
school, casting time,
classes



How to visualize?



reference



Thanks!

halv@student.ubc.ca

CREDITS: This presentation template was created by **Slidesgo**, including icons by **Flaticon** and infographics & images by **Freepik**

This project was inspired by



























ShakesPeer:

A Tool for Visualizing
Character Relationships in
Shakespearean Literature
by Frances Sin, Kevin
Chow, Mint Tanprasert



Supplementary material



LEVEL ↕	NAME ↕	CASTING TIME ↕	DURATION ↕	RANGE/AREA ↕	ATTACK/SAVE	DAMAGE/EFFECT	
 1st	Hideous Laughter  Enchantment • V, S, M	1 Action	1 Minute	30 ft	WIS Save	 Prone (...)	
 5th	Hold Monster  Enchantment • V, S, M	1 Action	1 Minute	90 ft	WIS Save	 Paralyzed	
 2nd	Hold Person  Enchantment • V, S, M	1 Action	1 Minute	60 ft	WIS Save	 Paralyzed	
 3rd	Hypnotic Pattern  Illusion • S, M	1 Action	1 Minute	120 ft (30 ft )	WIS Save	 Charmed	
 1st	Identify  Divination • V, S, M	1 Minute	Instantaneous	Touch		Detection	
 1st	Illusory Script  Illusion • S, M	1 Minute	10 Days	Touch		Communication	
 3rd	Intellect Fortress  Abjuration • V	1 Action	1 Hour	30 ft		Buff	

Supplementary material



STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

___ Acrobatics (Dex)

___ Animal Handling (Wis)

___ Arcana (Int)

___ Athletics (Str)

___ Deception (Cha)

___ History (Int)

___ Insight (Wis)

___ Intimidation (Cha)

___ Investigation (Int)

___ Medicine (Wis)

___ Nature (Int)

___ Perception (Wis)

___ Performance (Cha)

___ Persuasion (Cha)

___ Religion (Int)

___ Sleight of Hand (Dex)

___ Stealth (Dex)

___ Survival (Wis)

SKILLS