# CPSC 213: Assignment 6

#### Due: Monday, March 5, 2012 at 6pm.

Late assignments are accepted until Wednesday, March 7 at 6pm with a 25% penalty per day (or fraction of a day) past the due date. This rule is strictly applied and there are no exceptions.

#### Goal

The goal of this assignment is to explore the use of double-indirect jumps to implement polymorphic dispatch and switch statements. You will implement two new instructions, observe the behaviour of two snippets, and crack another mystery program.

## **Extending the ISA**

You will implement two additional instructions.

Instruction	Assembly	Format	Semantics
jump double ind, b+disp	j *o(rs)	Dspp	$pc \leftarrow m[r[s] + (o == pp*4)]$
jump double ind, index	j *(rs,ri,4)	E <i>si-</i>	$pc \leftarrow m[r[s] + r[i]*4]$

## **Code Snippets Used this Week**

As explained in detail below, you will use the following code snippets this week. There are C, Java, and SM213 Assembly versions for each snippet (except the SB-switch, for which there is no Java version).

- SA-dynamic-call
- SB-switch

## Requirements

Here are the requirements for this week's assignment.

- 1. Implement the double-indirect jump instructions listed above and extend your test program to test them.
- 2. Execute snippets SA-dynamic-call and SB-switch in the simulator, step by step. Carefully examine their behaviour and document the key changes you see to the register-file and memory.
- **3.** Execute the SM213 program A6.s to determine what it does. Explain its behaviour by both giving an equivalent C program and by explaining in plain English what simple computation it performs.

## **Material Provided**

The snippets and the mystery program are provided in the file code.zip.

#### What to Hand In

Use the **handin** program. The assignment directory is **a6**. Please hand in exactly the following files with the specified names. Do not hand in class files, or your entire Eclipse project, or a README in formats like .doc or .rtf.

- 1. CPU. java with the two additional double-indirect jump instructions implemented.
- 2. test-lab6.s that tests all newly implemented instructions.
- 3. A6.c that gives equivalent C code for A6.s, as specified in Requirement 3.
- 4. README.txt that contains:
  - header with your name, student number, four-digit cs-department undergraduate id (e.g., the one that's something like a0b1)
  - statement that "I have read and complied with the collaboration policies" at http://www.ugrad.cs.ubc.ca/~cs213/winter11t2/policies.html
  - Description of your observation during the execution of SA-dynamic-call, as specified in Requirement 2.
  - Description of your observation during the execution of SB-switch, as specified in Requirement 2.
  - Description of A6.s (i.e. what it does) in plain English language, as specified in Requirement 3.