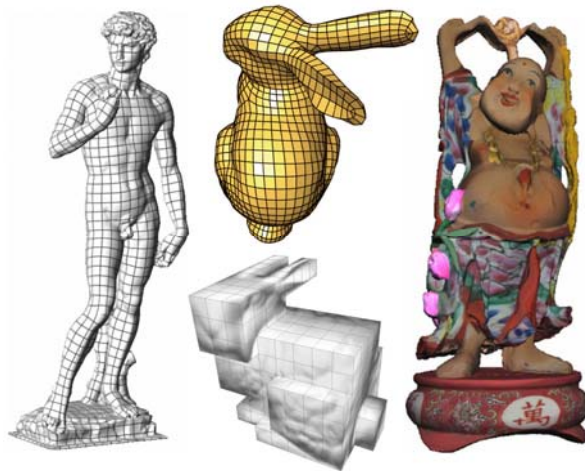


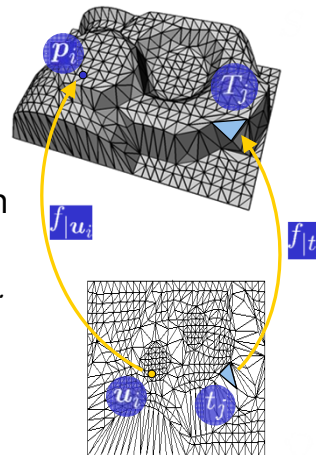


Parameterization - Practice



Mesh Parameterization Methods

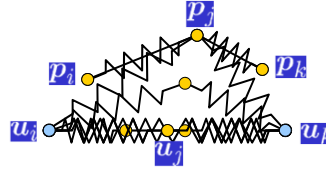
- Fixed Boundary
 - 2D "convex" embeddings
 - Variety of weights
- Free boundary –
 - Direct energy minimization
 - *Example: Least Squares Conformal Map (LSCM)....*
 - Indirect
 - *Example: Angle Based Flattening (ABF)....*





Spring Model

- Replace edges by springs
- Fix boundary vertices on *convex* polygon
- Apply relaxation process
- Energy of spring between p_i and p_j : $\frac{1}{2}D_{ij}s_{ij}^2$
 - Spring constant $D_{ij} > 0$
 - Spring length $s_{ij} = \|u_i - u_j\|$
- Total energy



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$$E = \sum_{(i,j) \in \mathcal{E}} \frac{1}{2} D_{ij} \|u_i - u_j\|^2$$



Energy Minimization

- Rewrite
- Partial derivative
- Achieve minimum (locally) when

$$E = \frac{1}{2} \sum_{i=1}^n \sum_{j \in N_i} \frac{1}{2} D_{ij} \|u_i - u_j\|^2$$

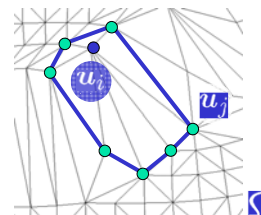
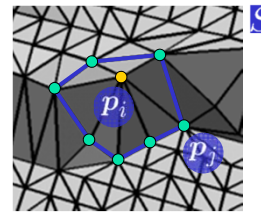
$$\frac{\partial E}{\partial u_i} = \sum_{j \in N_i} D_{ij} (u_i - u_j)$$

Convex Combination

$$u_i = \sum_{j \in N_i} \lambda_{ij} u_j$$

with weights

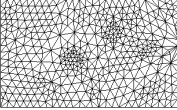
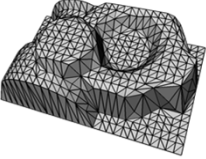
$$\lambda_{ij} = D_{ij} / \sum_{k \in N_i} D_{ik}$$



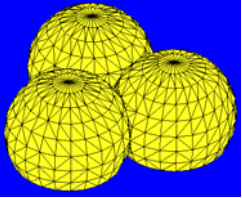
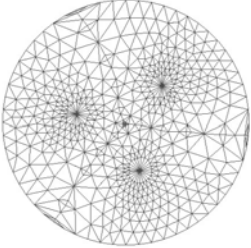
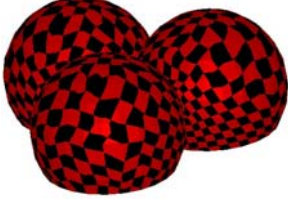
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Choice of Weights: Uniform (Tutte)

$$D_{ij} = 1 \quad \lambda_{ij} = \frac{1}{\#N_i}$$

- No shape preservation –equilateral triangles
- Corresponds to basic Laplacian


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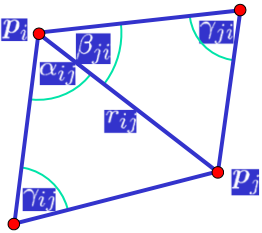
Choice of Weights: Barycentric


- Harmonic/Conformal/Cotan

$$w_{ij} = \cot \gamma_{ij} + \cot \gamma_{ji}$$
- Mean-Value

$$w_{ij} = \frac{\tan \frac{\alpha_{ij}}{2} + \tan \frac{\beta_{ji}}{2}}{r_{ij}}$$
- Normalization

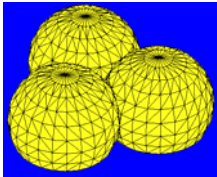
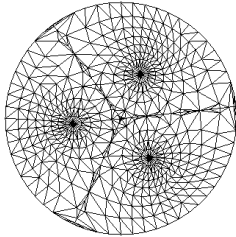
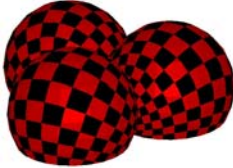
$$\lambda_{ij} = \frac{w_{ij}}{\sum_{k \in N_i} w_{ik}}$$





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Harmonic/Mean-Value Mappings

- Quasi-Conformal

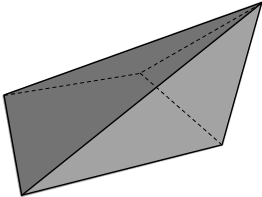




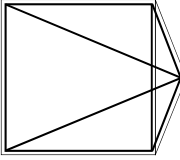
- Linear precision
 - Reproduce planar inputs (same boundary)



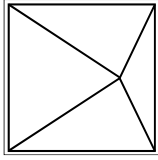
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Bijection (fold-overs)






harmonic



mean value

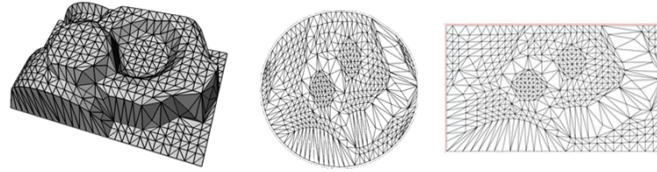
- Can have fold-overs for negative coordinates
- Mean-value coordinates guaranteed to be positive



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Boundary Mapping



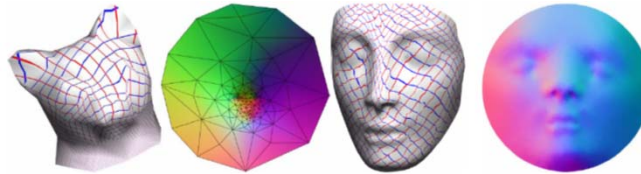
- *Chordal* parameterization around *convex* shape
 - circle
 - rectangle
 - triangle
 - Choice often application specific
 - Reconstruction – rectangle
 - Mapping to base mesh– triangle



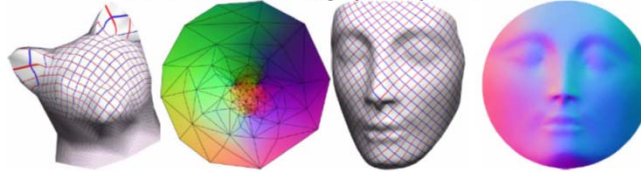
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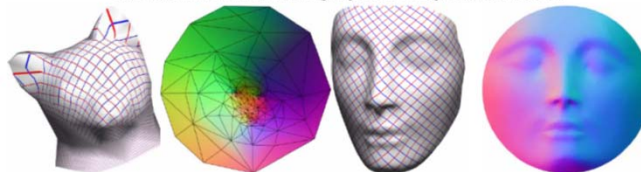
Examples



Parameterization with uniform weights [Tutte 1963] on a circular domain.



Parameterization with harmonic weights [Eck et al. 1995] on a circular domain.



Parameterization with mean value weights [Floater 2003] on a circular domain.



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