

PERSONAL INFORMATION	ICICS building, University of British Columbia 201-2366 Main Mall Vancouver, B.C. V6T 1Z4 Canada	E-mail: shafaei@cs.ubc.ca Homepage: cs.ubc.ca/~shafaei
EDUCATION	<ul style="list-style-type: none"> <li>• <b>The University of British Columbia</b>  <b>Ph.D. in Computer Science</b>, Vancouver, Canada Jan 2016 - Dec 2020 (exp)  <ul style="list-style-type: none"> <li>◊ Supervisor: James J. Little and Mark Schmidt.</li> </ul> </li>   <li><b>M.Sc. in Computer Science</b>, Vancouver, Canada Sep 2013 - Dec 2015  Cumulative Grade Average: 91.6/100 (<b>A+</b>)  <ul style="list-style-type: none"> <li>◊ Supervisor: James J. Little.</li> <li>◊ M.Sc. Thesis: “Multiview Depth-based Pose Estimation”.</li> </ul> </li>   <li>• <b>Amirkabir University of Technology</b> (Tehran Polytechnic)  <b>B.Sc. in Software Engineering</b>, Tehran, Iran Sept 2009 - Jun 2013  Cumulative Grade Average: 17.07/20 (<b>A</b>)</li> </ul>	
RESEARCH INTERESTS	<ul style="list-style-type: none"> <li>◊ Machine Learning</li> <li>◊ Optimization</li> <li>◊ Computer Vision</li> <li>◊ Deep Learning</li> </ul>	
HONORS AND AWARDS	<ul style="list-style-type: none"> <li>◊ Awarded <b>UBC 4-Year Fellowship</b>, Vancouver, Canada, 2015.</li> <li>◊ 2<sup>nd</sup> place award of the 13<sup>th</sup> <b>International Data Mining Cup</b>, Berlin, Germany, 2012.</li> <li>◊ Awarded as <b>Outstanding Student</b> in Amirkabir University of Technology, 2011.</li> <li>◊ 1<sup>st</sup> place award of the 12<sup>th</sup> <b>National Khwarizmi Young Award</b><sup>1</sup>, 2011.</li> <li>◊ 2<sup>nd</sup> place award of the 10<sup>th</sup> <b>National Khwarizmi Young Award</b>, 2009.</li> <li>◊ Recipient of the <b>National Elite Foundation Four-Year Scholarship</b>, 2009.</li> <li>◊ Recognized as a <b>Scientific Elite</b> by the National Elite Foundation of Iran, 2009.</li> </ul>	
PUBLICATIONS	<ul style="list-style-type: none"> <li>◊ <b>A. Shafaei</b>, J. J. Little, and Mark Schmidt. Play and Learn: Using Video Games to Train Computer Vision Models. in Proc. of British Machine Vision Conference (BMVC), York, UK, 2016.</li> <li>◊ <b>A. Shafaei</b> and J. J. Little. Real-Time Human Motion Capture with Multiple Depth Cameras. in Proc. of 13th Conference on Computer and Robot Vision (CRV), Victoria, Canada, 2016. (<b>Oral Presentation</b>)</li> <li>◊ A. Gupta, <b>A. Shafaei</b>, J. J. Little and R. J. Woodham. Unlabelled 3D Motion Examples Improve Cross-View Action Recognition. in Proc. of British Machine Vision Conference (BMVC), Nottingham, UK, 2014.</li> </ul>	
TEACHING EXPERIENCE	<b>Teaching Assistant, University of British Columbia</b> <ul style="list-style-type: none"> <li>◊ CPSC 340 Machine Learning (Winter 2016)</li> <li>◊ CPSC 540 Machine Learning (Winter 2015)</li> <li>◊ CPSC 425 Computer Vision (Winter 2014)</li> <li>◊ CPSC 320 Intermediate Algorithm Analysis and Design (Summer 2014)</li> <li>◊ CPSC 221 Basic Algorithms and Data Structures (Summer 2014)</li> <li>◊ CPSC 420 Advanced Algorithms Design and Analysis (Winter 2013)</li> <li>◊ APSC 160 Introduction to Computation in Engineering Design (Fall 2013-15)</li> </ul>	

<sup>1</sup>Given annually by the **Iranian Research Organization for Science and Technology** to individuals who have made outstanding achievements in research, innovation and invention.