

Tractable Big Data and Big Models in Machine Learning

Mark Schmidt

University of British Columbia
TAAI 2014

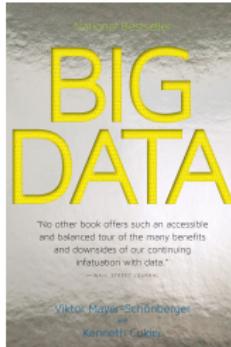
November 2014

Context: Big Data and Big Models

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 - Seen across many fields of science and engineering.
 - Not gigabytes, but terabytes or petabytes (and beyond).

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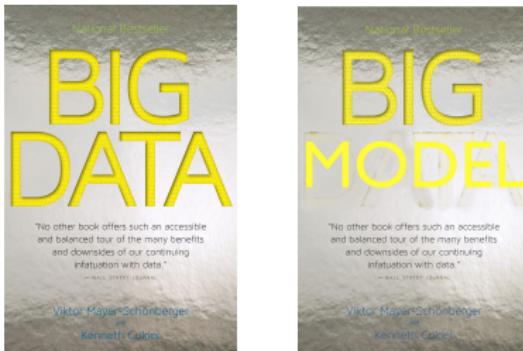
- Many important aspects to the 'big data' puzzle:
 - Distributed data storage and management, parallel computation, software paradigms, data mining, **machine learning**, privacy and security issues, reacting to other agents, power management, summarization and visualization.

Context: Big Data and Big Models

- Machine learning **uses big data to fit richer statistical models:**
 - Vision, bioinformatics, speech, natural language, web, social.
 - Developping broadly applicable tools.
 - Output of models can be used for further analysis.

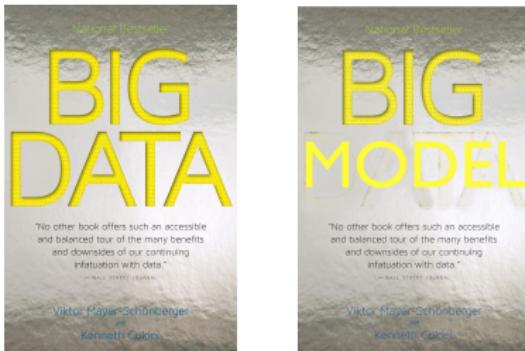
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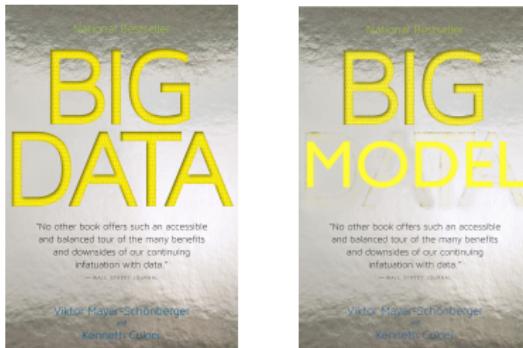
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- Numerical optimization is at the core of many of these models.
- But, traditional 'black-box' methods have difficulty with:
 - the large data sizes.
 - the large model complexities.

Two Issues in this Talk

- The first issue is computation:
 - We ‘open up the black box’, by using the structure of machine models to derive faster large-scale optimization algorithms.
 - Can lead to enormous speedups for big data and complex models.
(polynomial vs. exponential)

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- The second issue is modeling:
 - By expanding the set of tractable problems, we can propose richer classes of statistical models that can be efficiently fit.
- My research tries to alternate between these two.

Outline

- 1 Structured sparsity (inexact proximal-gradient method)
- 2 Learning dependencies (costly models with simple constraints)
- 3 Fitting a huge dataset (stochastic average gradient)

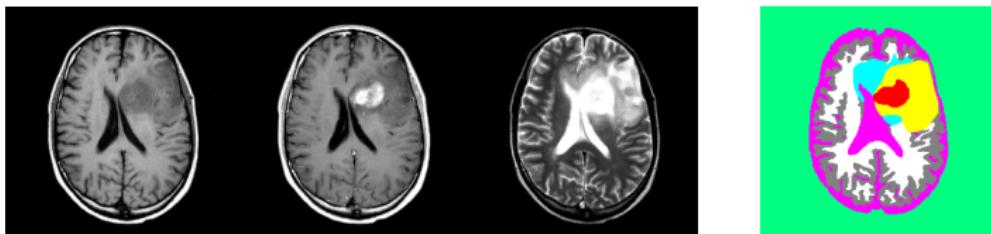
Motivation: Automatic Brain Tumor Segmentation

- Task: Segmentation of Multi-Modality MRI Data



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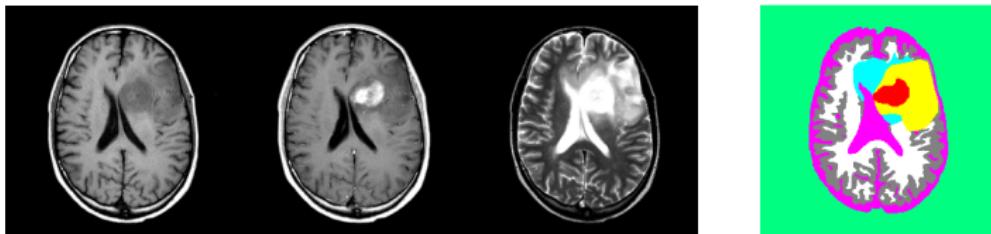
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 - radiation target planning.
 - quantifying treatment response.
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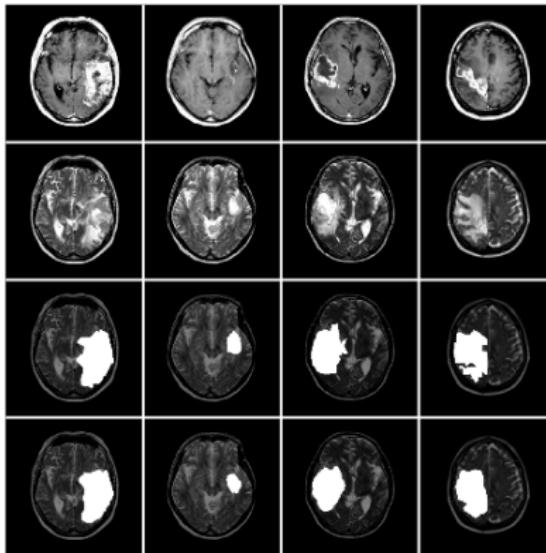


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- Challenges:
 - variety of tumor appearances.
 - similarity to normal tissue.

Motivation: Automatic Brain Tumor Segmentation

- Solution strategy:
 - ① Incorporate prior knowledge by registration with template.
 - ② Pixel-level classifier using image- and template-based features.



Motivation: Automatic Brain Tumor Segmentation

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 - Later in this talk: **Big-N problems.**

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- Problem 1: **Estimating x is slow**:
 - 8 million voxels per volume.
 - Later in this talk: **Big-N problems**.
- Problem 2: **Designing features**.
 - Lots of possible candidate features.
 - Using all features leads to **over-fitting**.
- Due to slow training time: **manual feature selection**.

Adding Regularization

- Strange idea: try **all features** with L2-Regularization:

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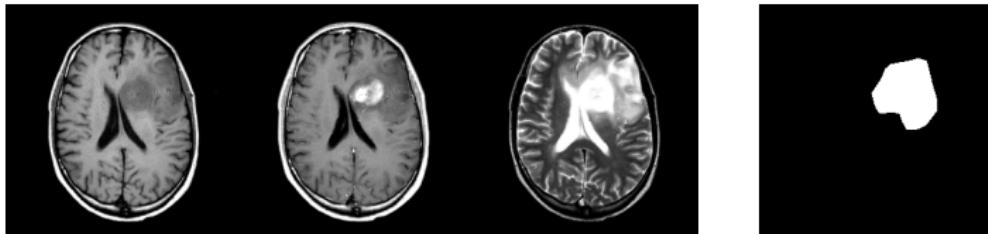
$$\min_x \frac{1}{N} \sum_{i=1}^N f_i(x) + \lambda \sum_{i=1}^P |x_i|.$$

- Still reduces over-fitting.
- But, solution x is SPARSE (some $x_j = 0$).
- Feature selection by only training once.

Feature Selection with L1-Regularization (Binary)

- Binary case:

- Setting variable $x_j = 0$ removes the feature a_j .



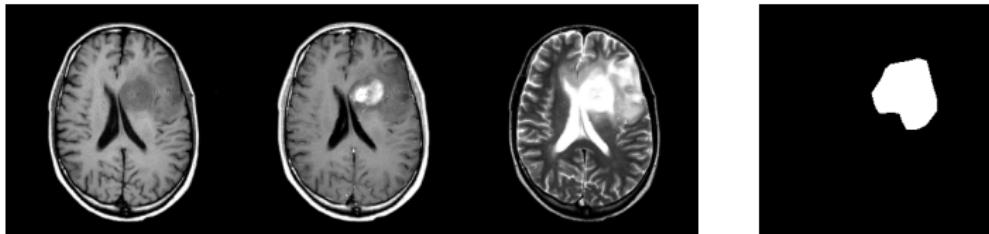
- Because we classify using the sign of $x^T a$:

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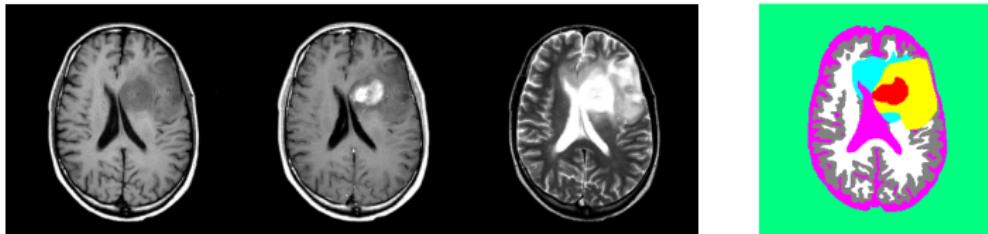
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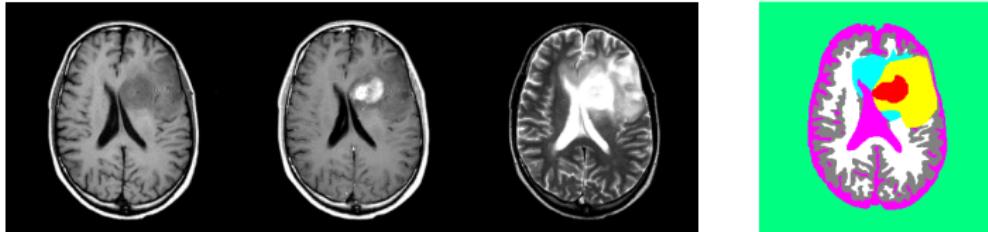
- Because we classify using the maximum of $x_c^T a$:

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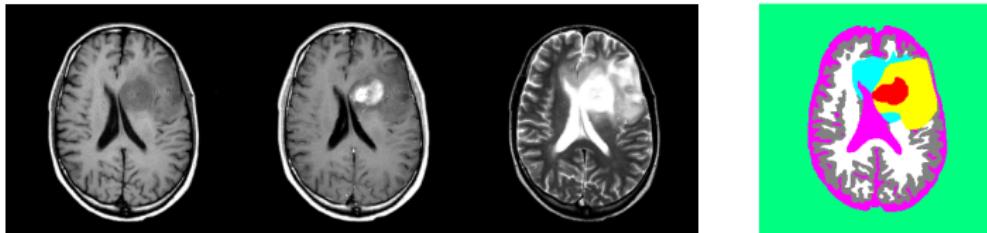


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Feature Selection with Group L1-Regularization

- C-class case:
 - Setting group $\{x_{1j}, x_{2j}, x_{3j}, x_{4j}, x_{5j}\} = 0$ removes the feature a_j .



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Group L1-Regularization

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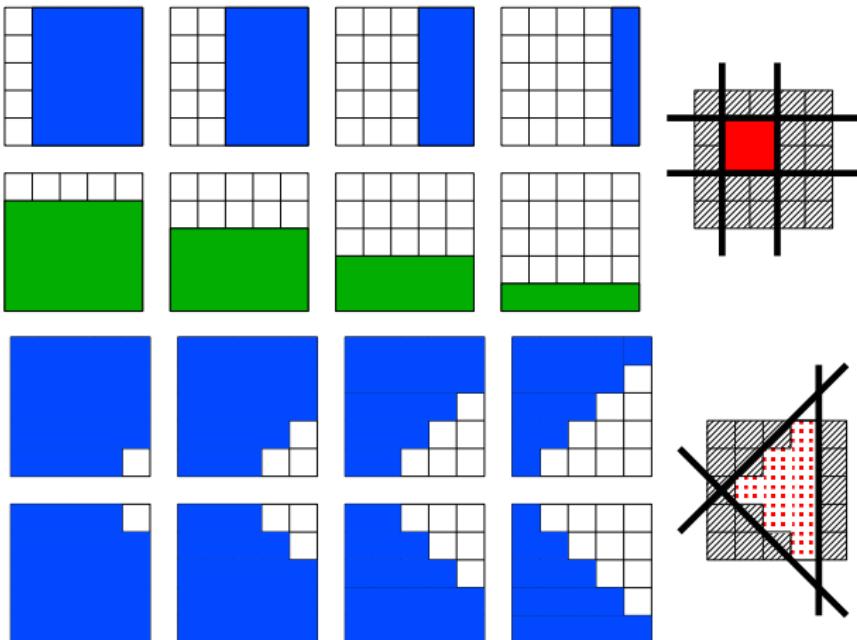
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- Structured sparsity generalizes groups to other structures.

Structured Sparsity Examples

- Examples of structured sparsity:

Structured sparsity to select convex regions:



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- Examples of structured sparsity:

Dictionary learned with non-negative matrix factorization:



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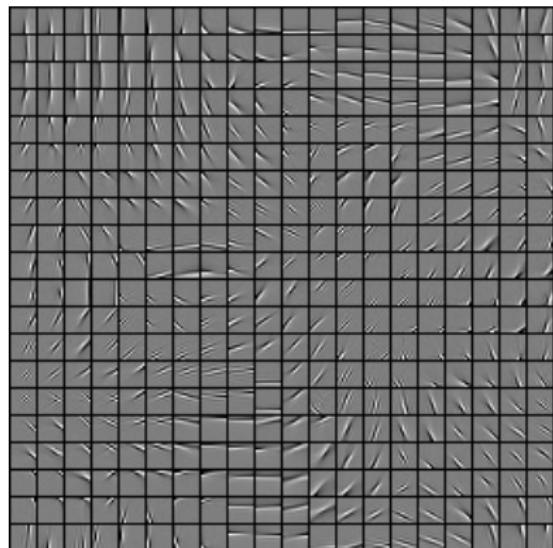
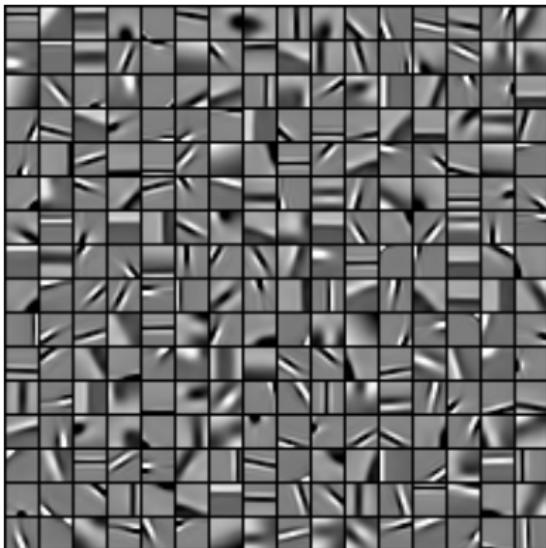
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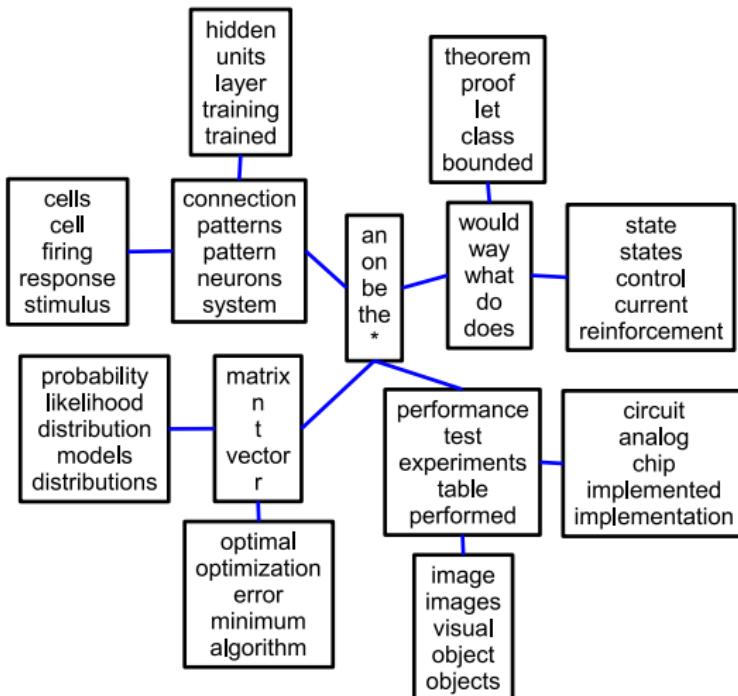
Spatially-structured dictionary with structured sparsity:



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Tree-structured dictionary with structured sparsity:



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 - A linear model with variable interactions:

$$m(x) = x_1 + x_2 + x_3 + x_{12} + x_{13} + x_{23} + x_{123}.$$

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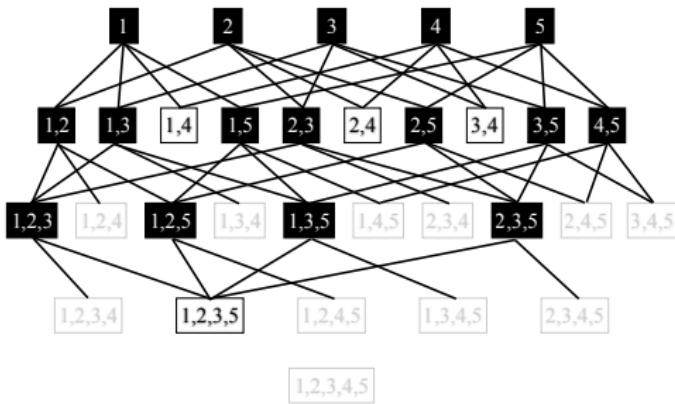
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- Structured sparsity on the hierarchical models.



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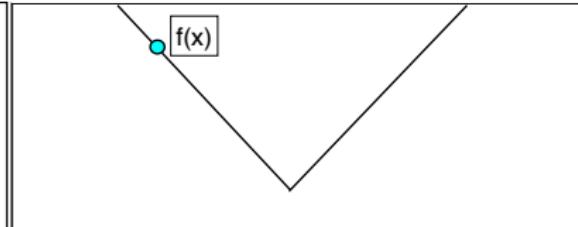
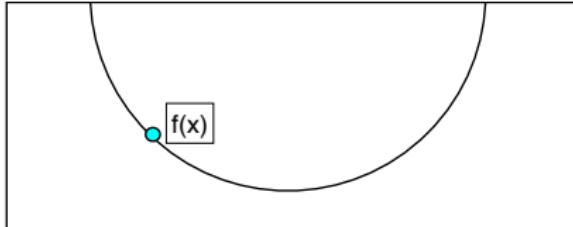
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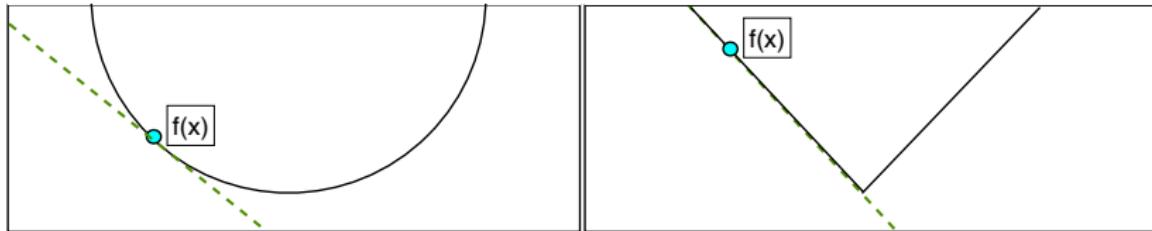
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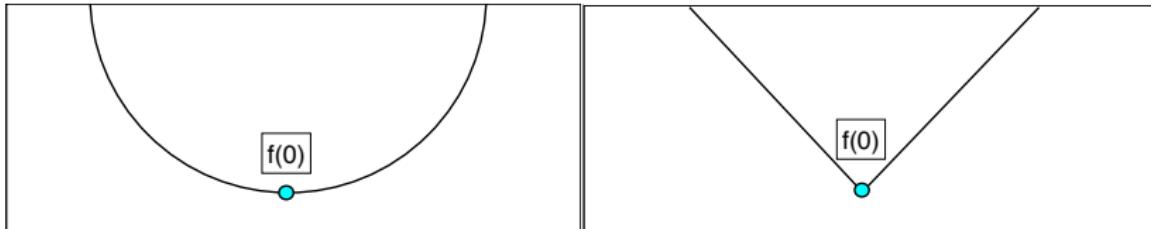
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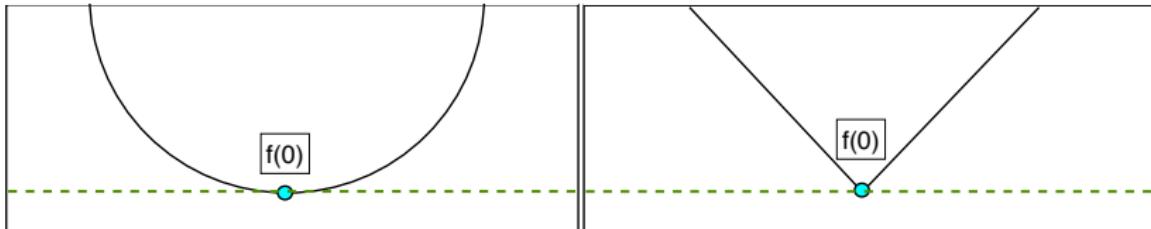
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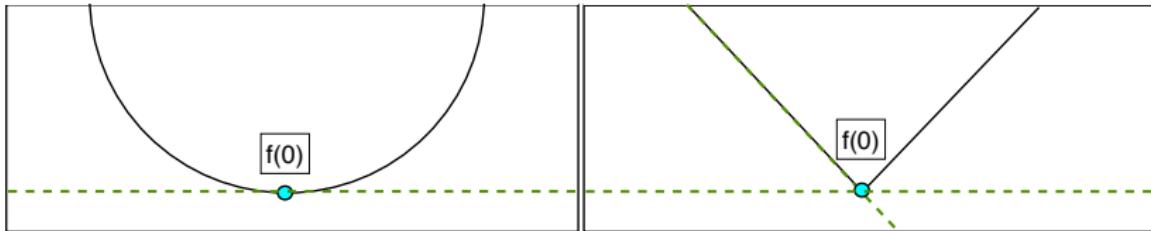
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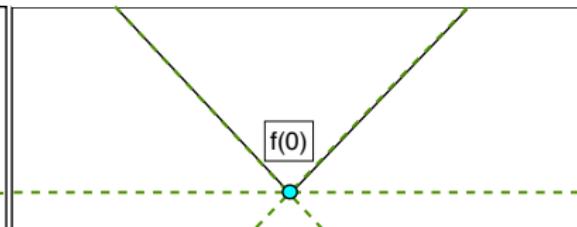
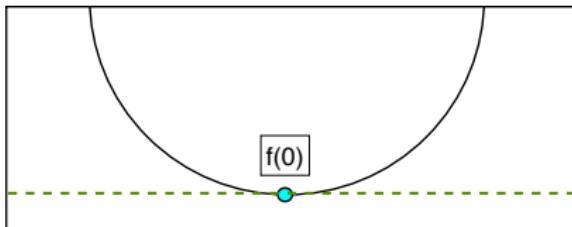
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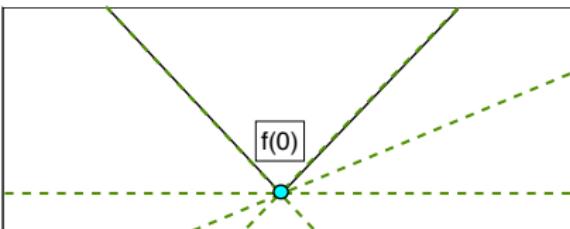
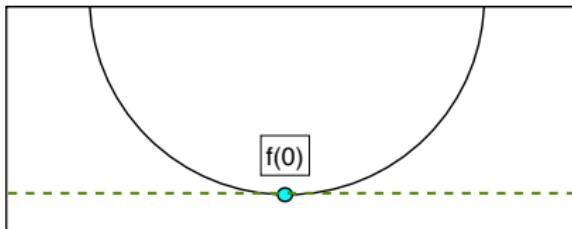
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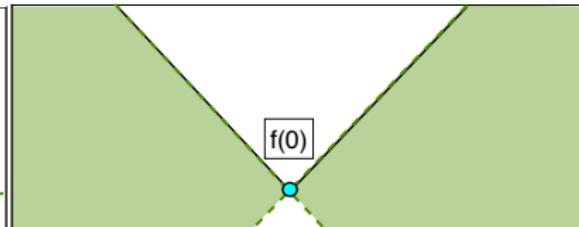
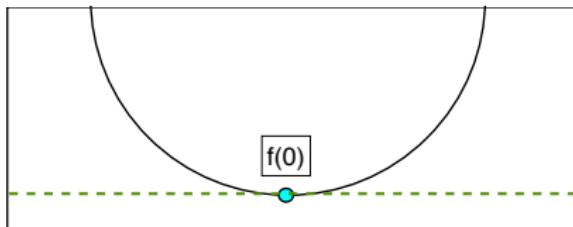
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(polynomial-time)
 - Non-smooth problems can be solved in $O(1/\epsilon)$ iterations.
(exponential-time)

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- Bad news:
 - Any non-smooth method requires $\Omega(1/\epsilon)$ in the worst case.
 - Huge difference in practice between non-smooth and smooth.
- Is large-scale L1-regularization not feasible?
 - No, we don't have a general non-smooth black-box:

$$\min_{x \in \mathbb{R}^P} \quad \frac{1}{N} \sum_{i=1}^N f(x) + r(x)$$

smooth + 'simple'

Opening Up the Black Box

- Bad news:
 - Any non-smooth method requires $\Omega(1/\epsilon)$ in the worst case.
 - Huge difference in practice between non-smooth and smooth.
- Is large-scale L1-regularization not feasible?
 - No, we don't have a general non-smooth black-box:

$$\min_{x \in \mathbb{R}^P} \quad \frac{1}{N} \sum_{i=1}^N f(x) \quad + \quad r(x)$$

smooth + 'simple'

- Proximal-gradient methods solve these problems in $O(\log(1/\epsilon))$.

Converge Rate of Gradient Method

- To minimize a smooth objective

$$\min_{x \in \mathbb{R}^P} f(x),$$

the gradient method minimizes the approximation

$$x^{t+1} = \arg \min_{x \in \mathbb{R}^P} f(x^t) + f'(x^t)^T (x - x^t) + \frac{1}{2\alpha} \|x - x^t\|^2.$$

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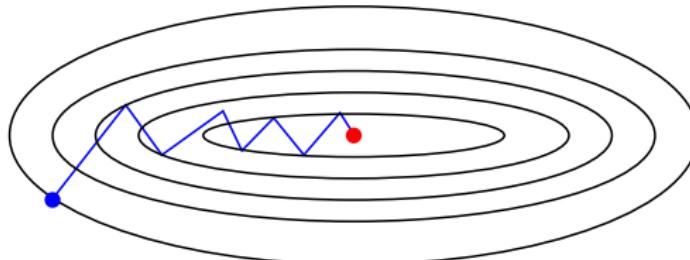
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Proximal Operator, Iterative Soft Thresholding

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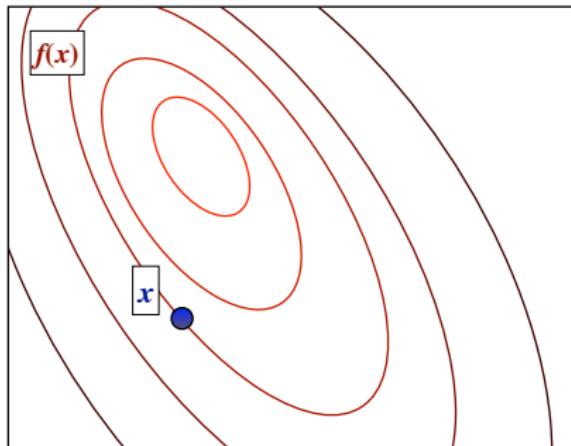
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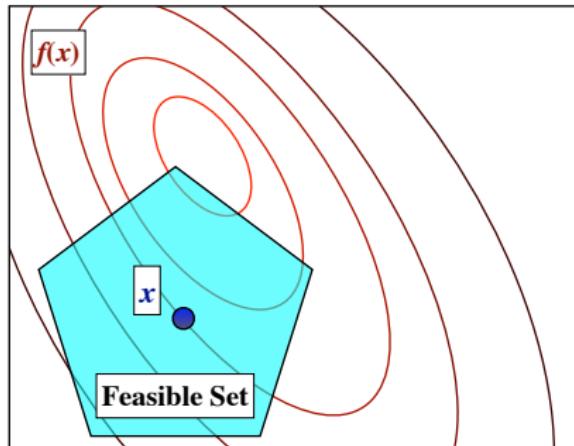
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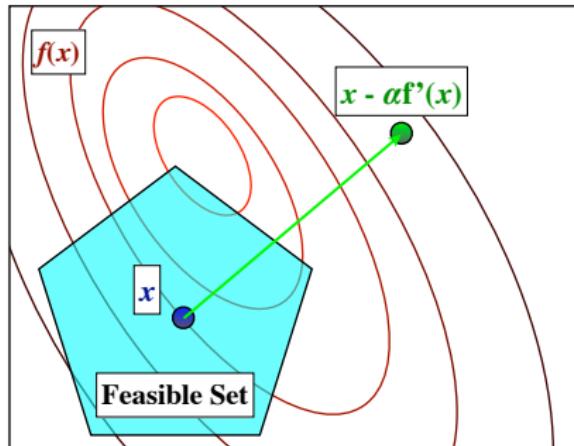
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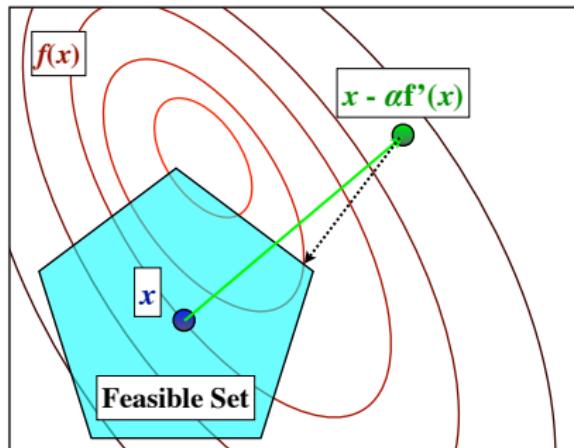
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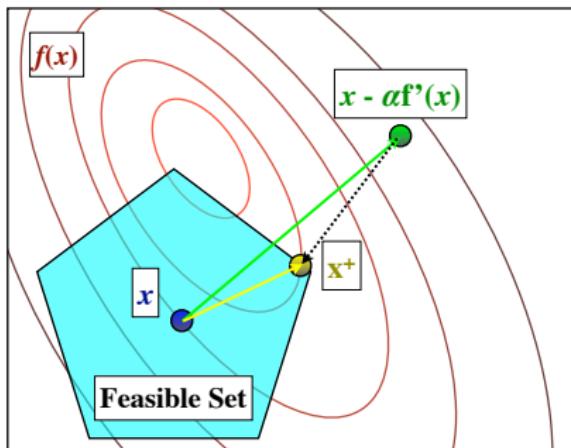
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- For many problems we **can not efficiently compute this operator**.

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- Do inexact methods have the $O(\kappa \log(1/\epsilon))$ rate?
 - Yes, if the errors are appropriately controlled. [Schmidt et al., 2011]

Convergence Rate of Inexact Proximal-Gradient

Proposition [Schmidt et al., 2011] If the sequences of gradient errors $\{||e_t||\}$ and proximal errors $\{\sqrt{\varepsilon_t}\}$ are in $\{O((1 - \kappa^{-1})^t)\}$, then the inexact proximal-gradient method requires $O(\kappa \log(1/\epsilon))$ iterations.

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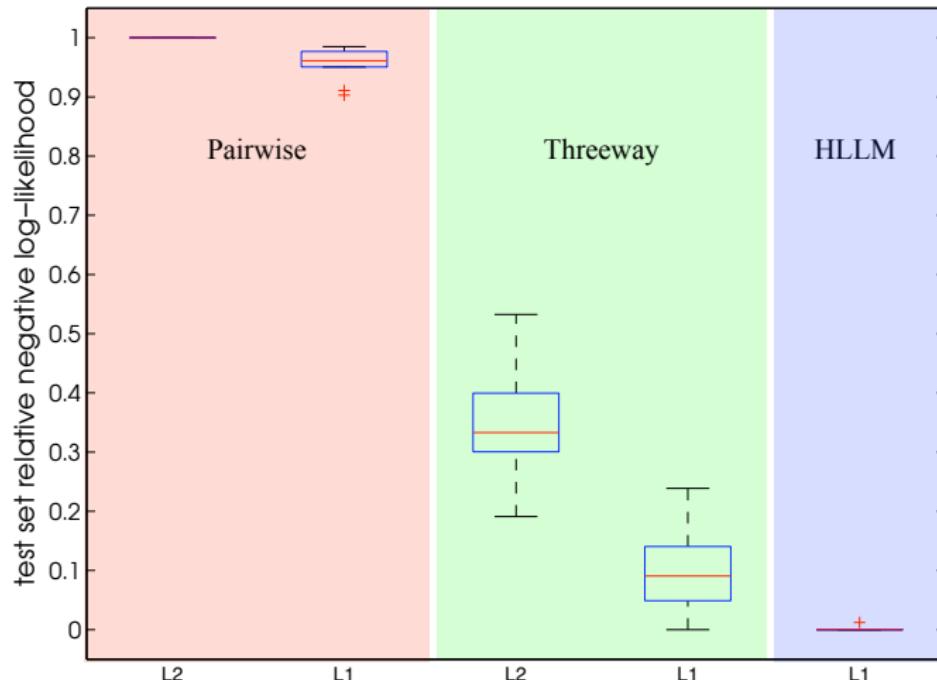
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- Classic result as a special case (constants are good).
- The rates degrades gracefully if the errors are larger.
- We also showed the $O(\sqrt{\kappa} \log(1/\epsilon))$ accelerated method rate.
- We also considered weaker convexity assumptions on f .
- Huge improvement in practice over black-box methods.

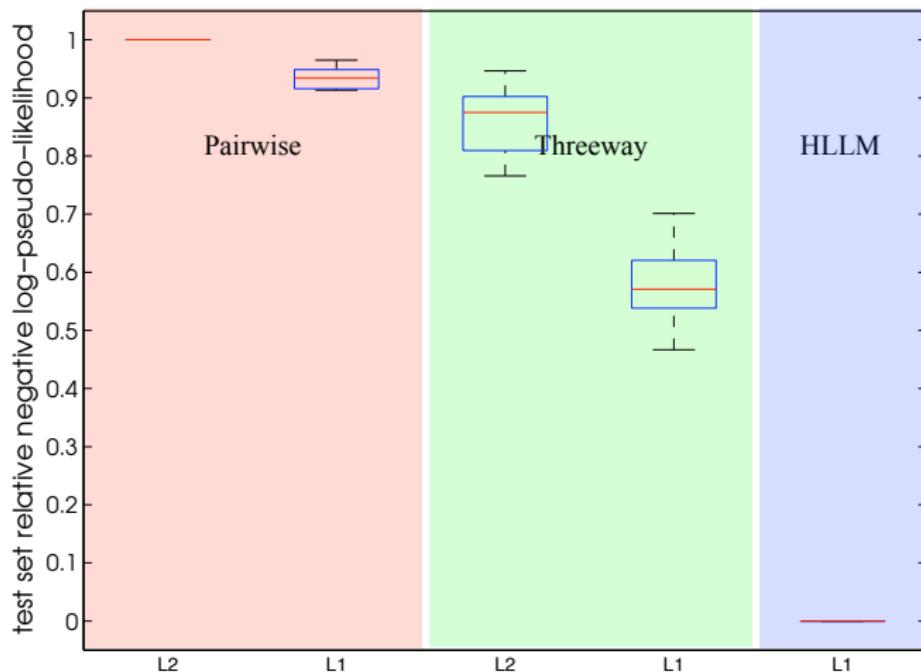
Flow Cytometry Data

Using structured sparsity to fit a hierarchical log-linear model (HLLM):



Traffic Flow Data

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Discussion

- Theoretical justification for what works in practice.
- Significantly extends class of tractable problems.
- Many subsequent applications with inexact proximal operators:
 - Genomic expression, model predictive control, neuroimaging, satellite image fusion, simulating flow fields.

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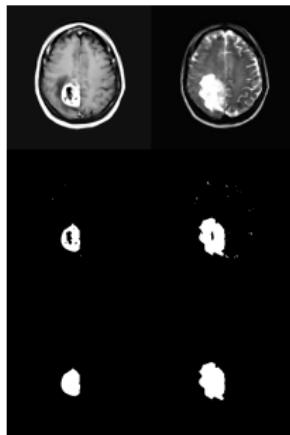
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- Many subsequent applications with inexact proximal operators:
 - Genomic expression, model predictive control, neuroimaging, satellite image fusion, simulating flow fields.
- But, it assumes computing $f'(x)$ and $\text{prox}_r[x]$ have similar cost.
- Often $f'(x)$ is much more expensive:
 - We may have a large dataset.
 - Data-fitting term might be complex.
- Particularly true for structured output prediction:
 - Text, biological sequences, speech, images, matchings, graphs.

Motivation: Automatic Brain Tumor Segmentation

- Independent pixel classifier **ignores correlations**.
- Conditional random fields (CRFs) generalize logistic regression to multiple labels.



- Data-fitting term is solution of 8-million node graph-cut problem.

Outline

- 1 Structured sparsity (inexact proximal-gradient method)
- 2 Learning dependencies (costly models with simple constraints)
- 3 Fitting a huge dataset (stochastic average gradient)

Motivation: Graphical Model Structure Learning

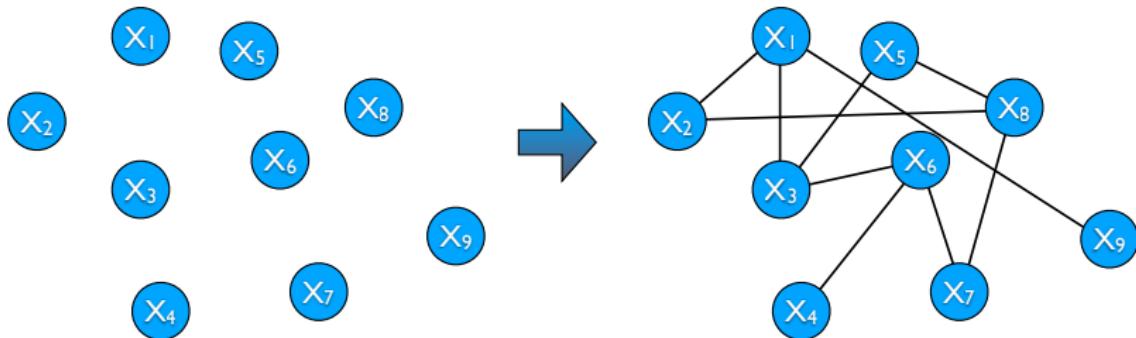
Discovering the dependencies between variables:

car	drive	files	hockey	mac	league	pc	win
0	0	1	0	1	0	1	0
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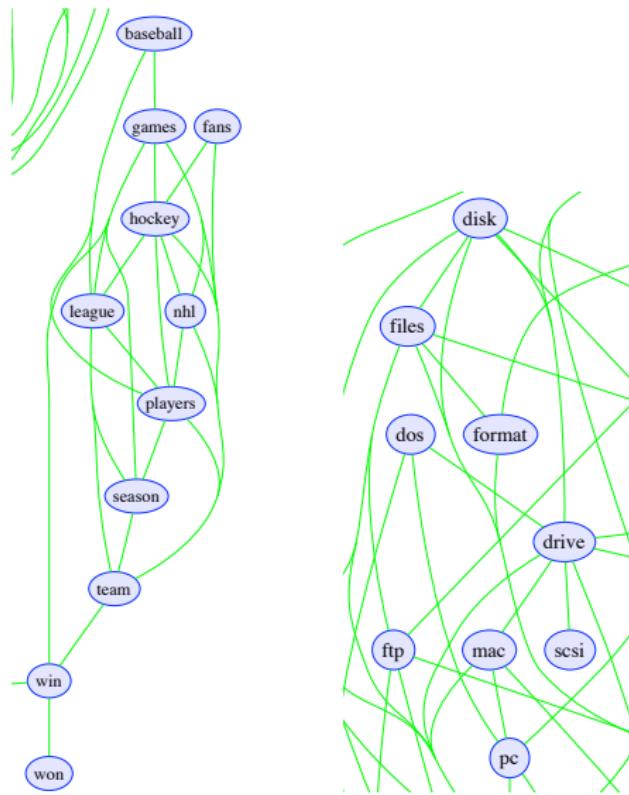
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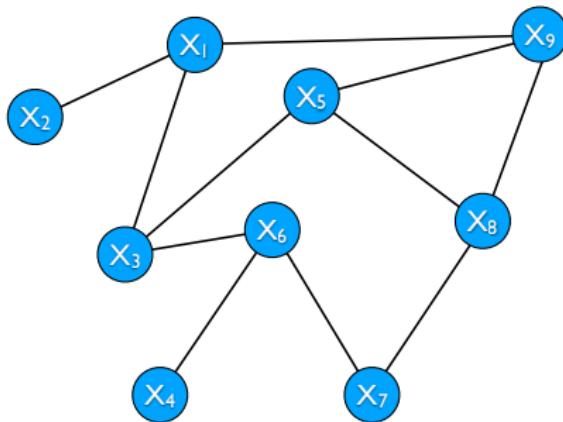
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Example: Graphical Model Structure Learning

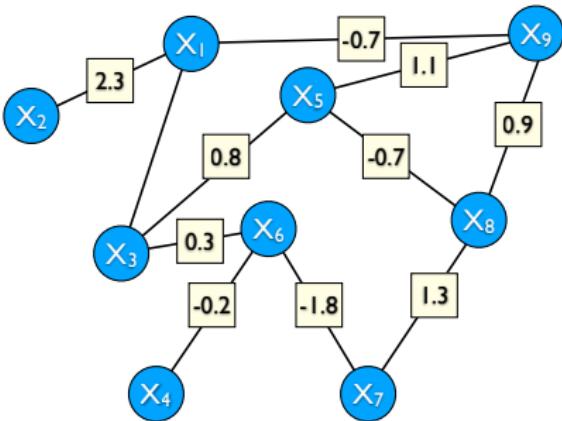


Structure Learning with ℓ_1 -Regularization



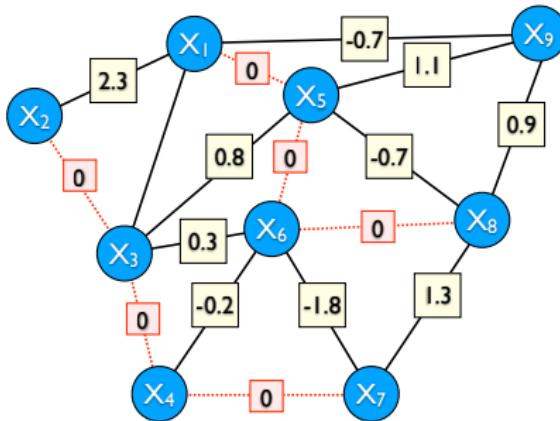
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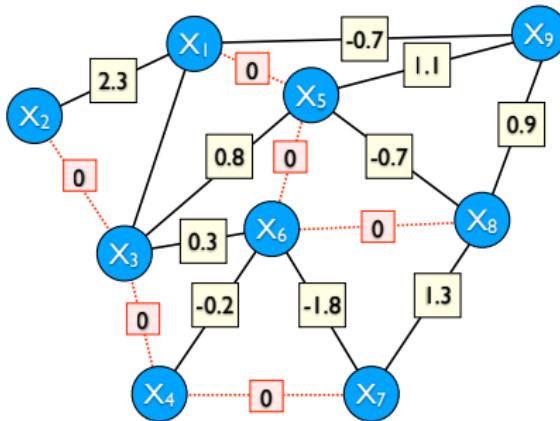
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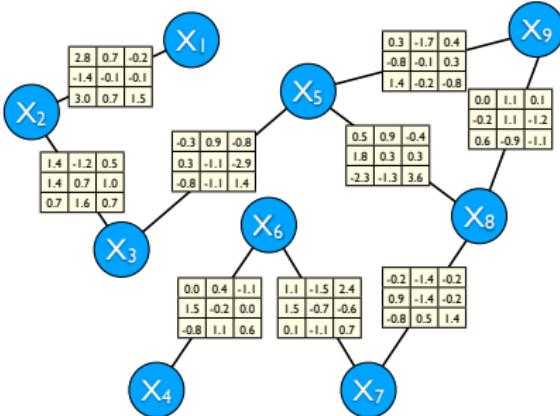
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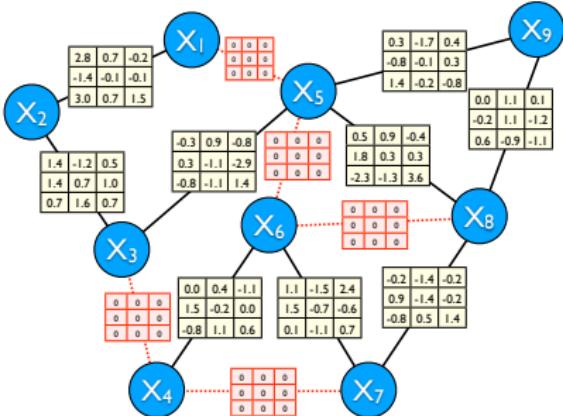
- We want to fit a **Markov random field** with unknown structure.
- Learn a sparse structure by ℓ_1 -regularization of edge weights.

Structure Learning with Group ℓ_1 -Regularization



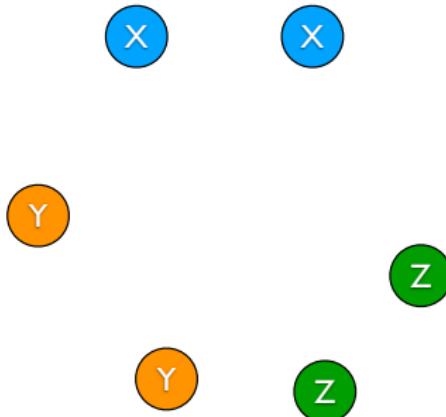
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 - ➊ Multi-class variables [Lee et al., 2006].

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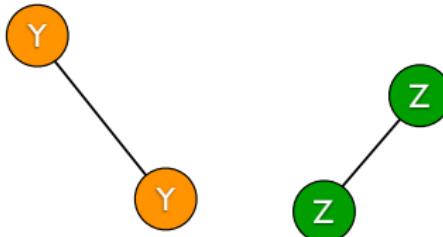
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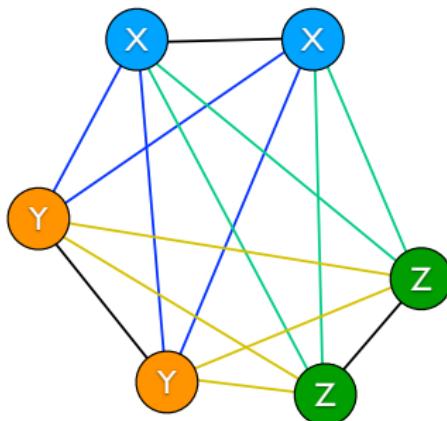
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Structure Learning with Group ℓ_1 -Regularization



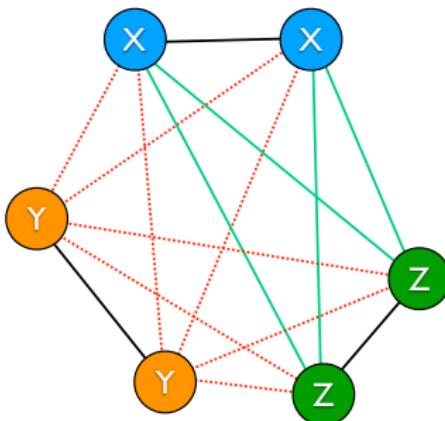
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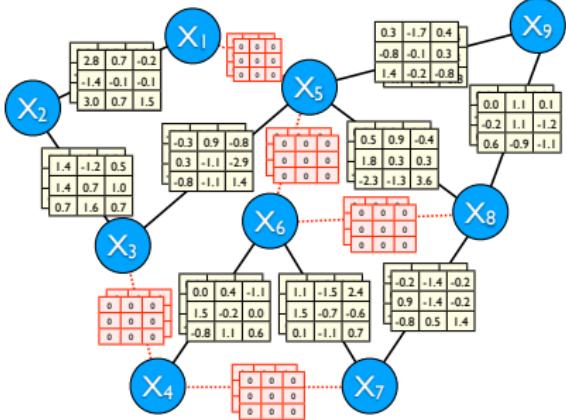
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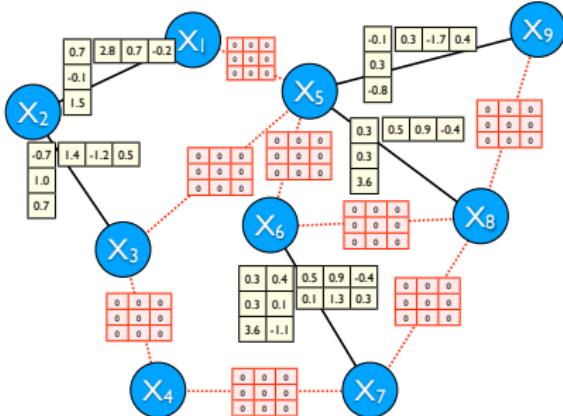
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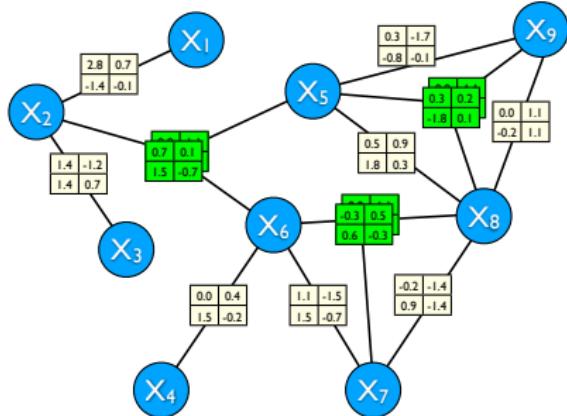
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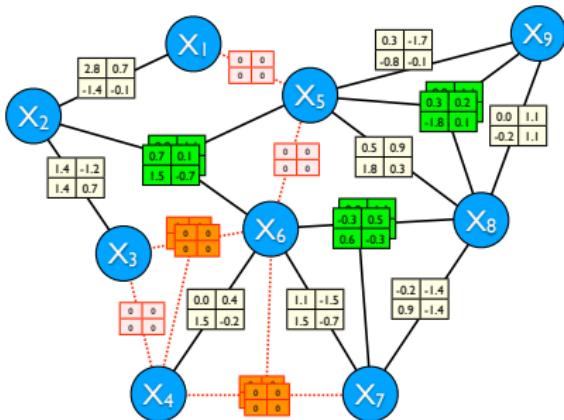
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Costly Data-Fitting Term, Simple Regularizer

- These problems and many others have the form:

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(cheap smooth plus complex non-smooth)
- Inspiration from the smooth case:
 - For smooth high-dimensional problems, L-BFGS outperform accelerated/spectral gradient methods.

Quasi-Newton Methods

- Gradient method for optimizing a smooth f :

$$x^+ = x - \alpha f'(x).$$

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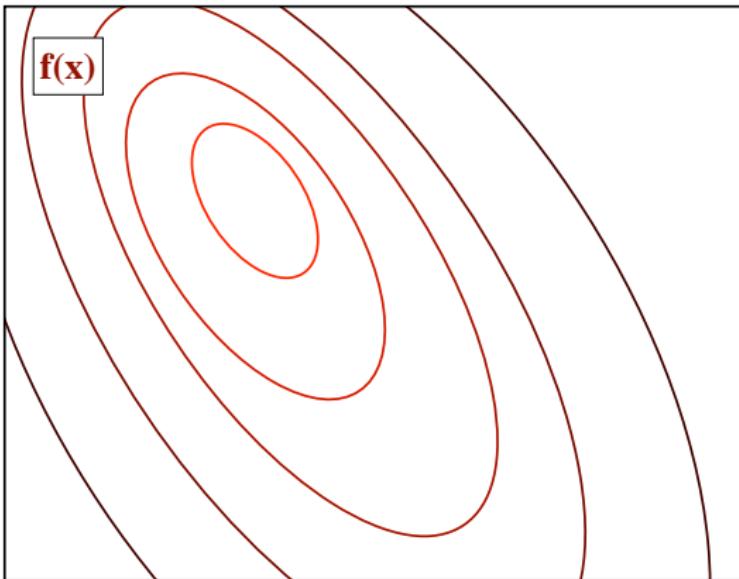
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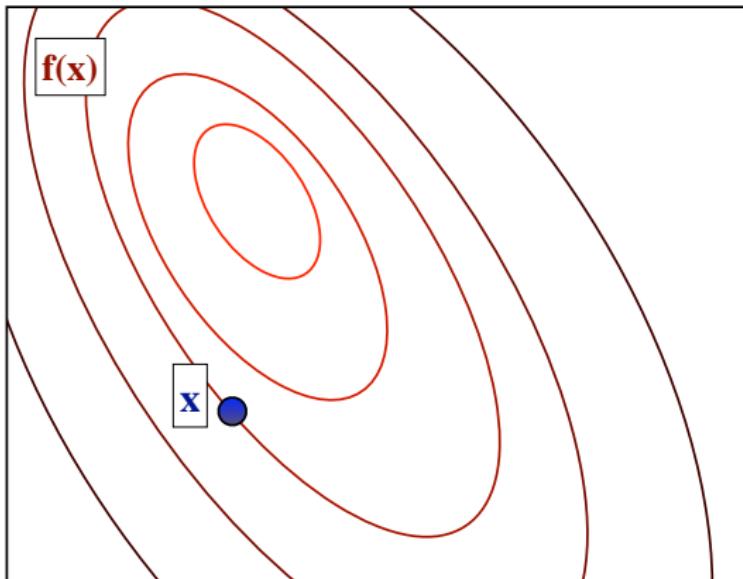
- H approximates the second-derivative matrix.
- L-BFGS is a particular strategy to choose the H values:
 - Based on gradient differences.
 - Linear storage and linear time.

<http://www.di.ens.fr/~mschmidt/Software/minFunc.html>

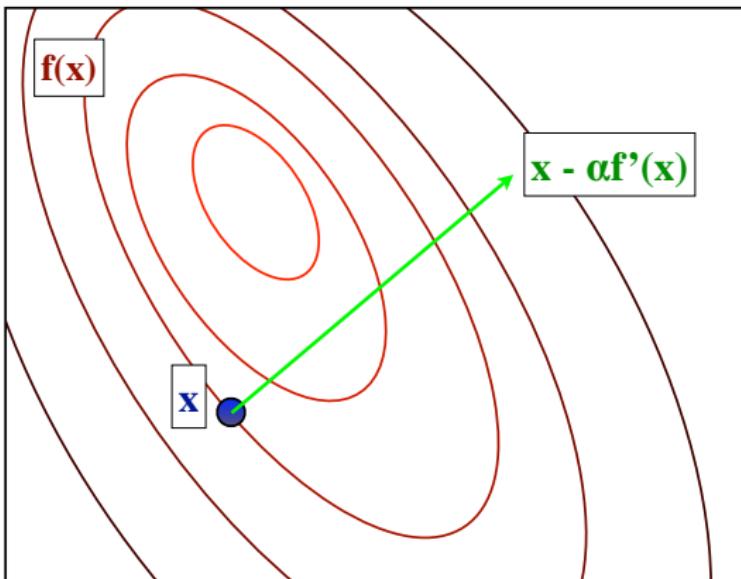
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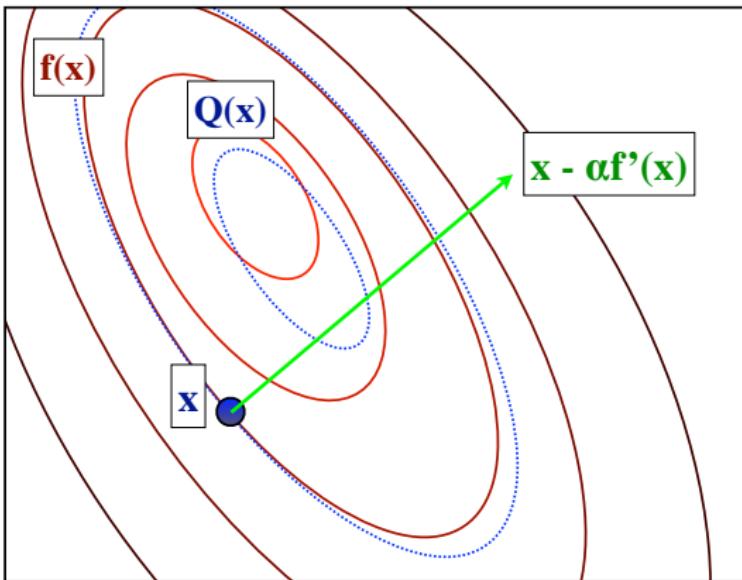
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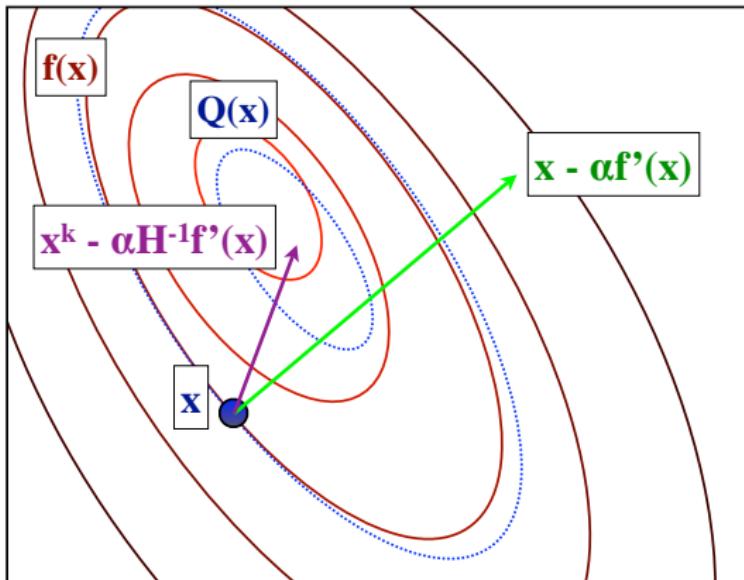
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Naive Proximal Quasi-Newton Method

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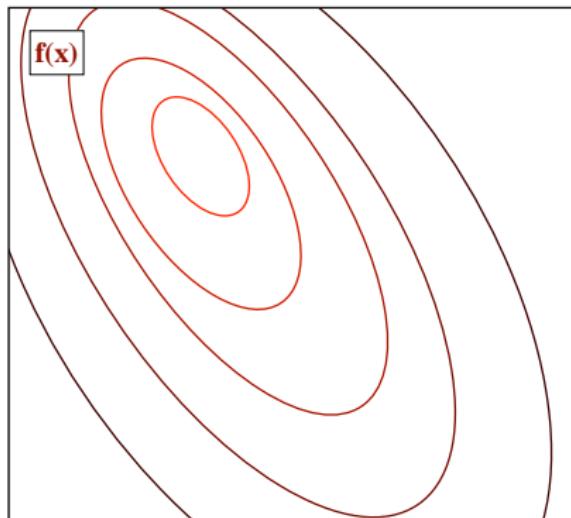
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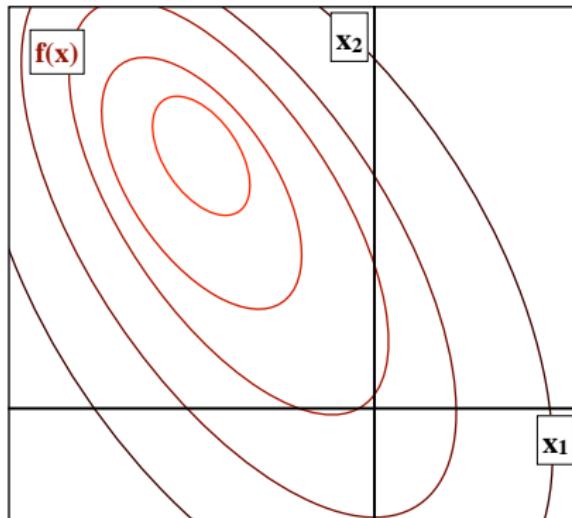
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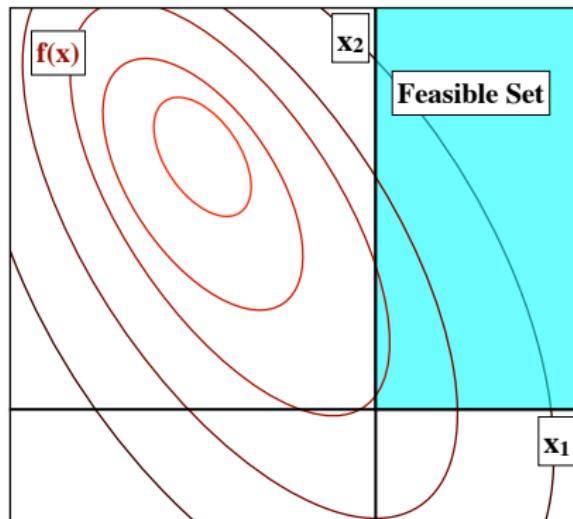
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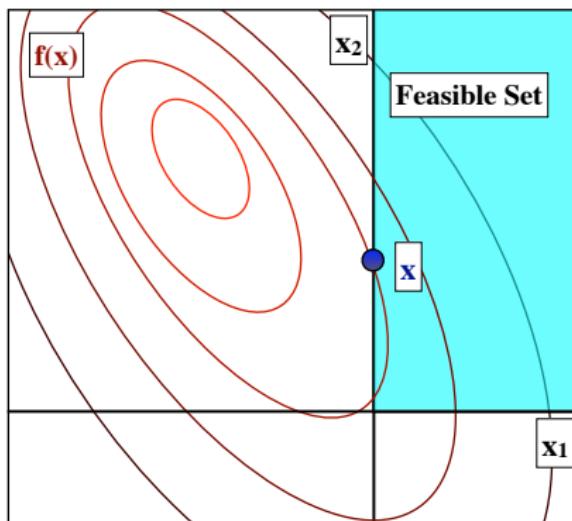
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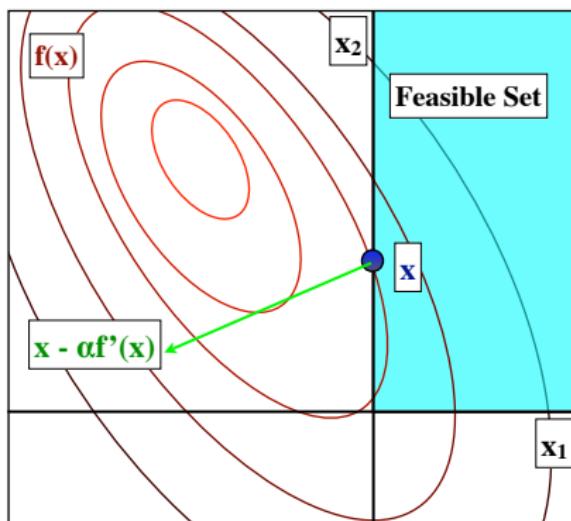
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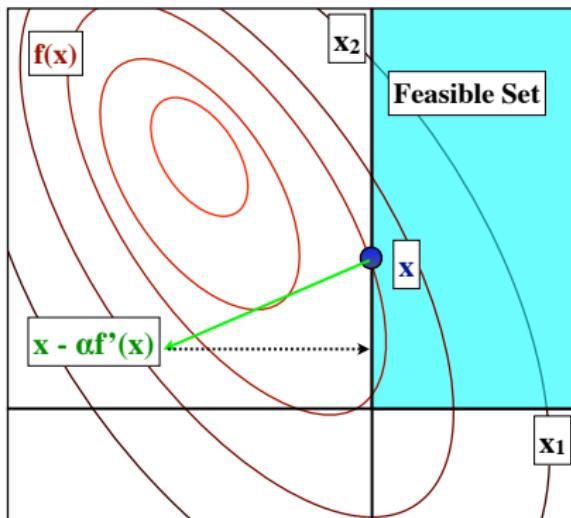
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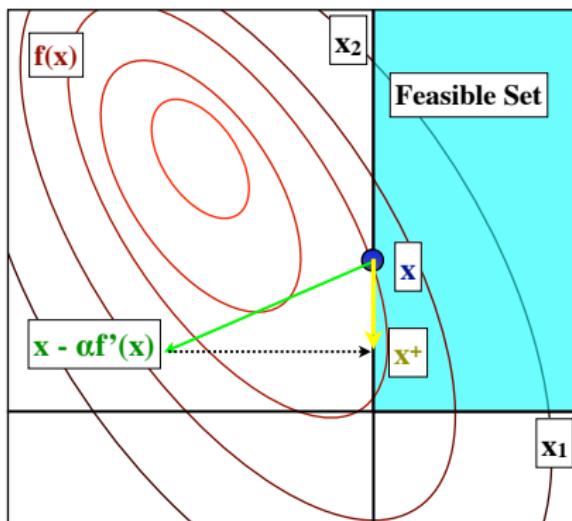
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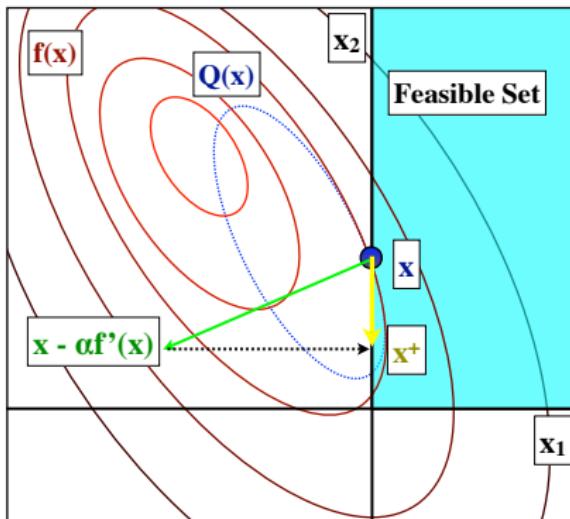
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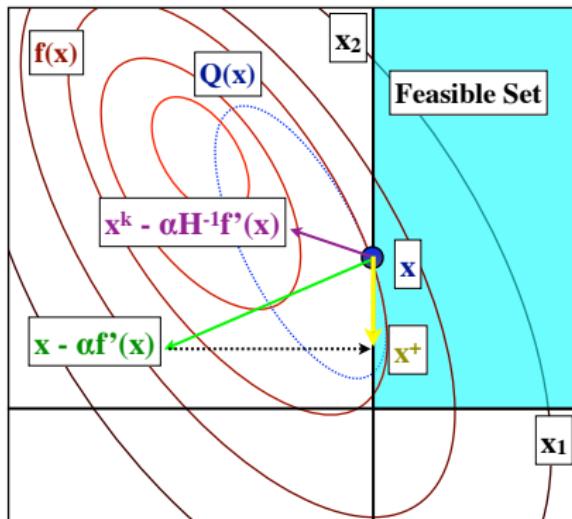
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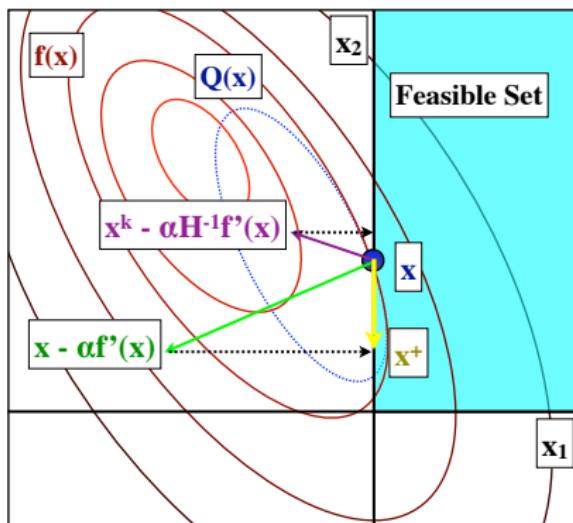
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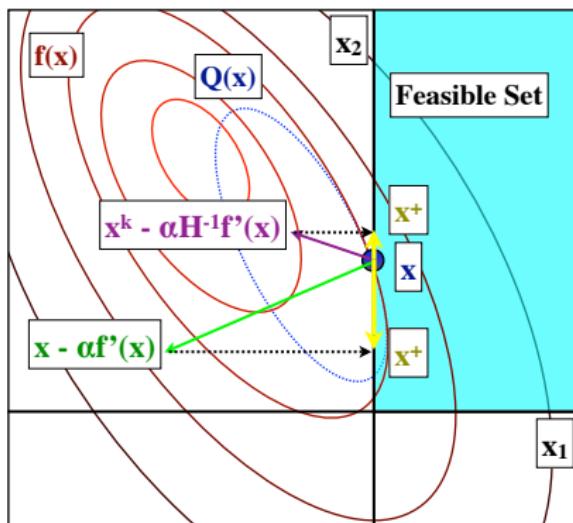
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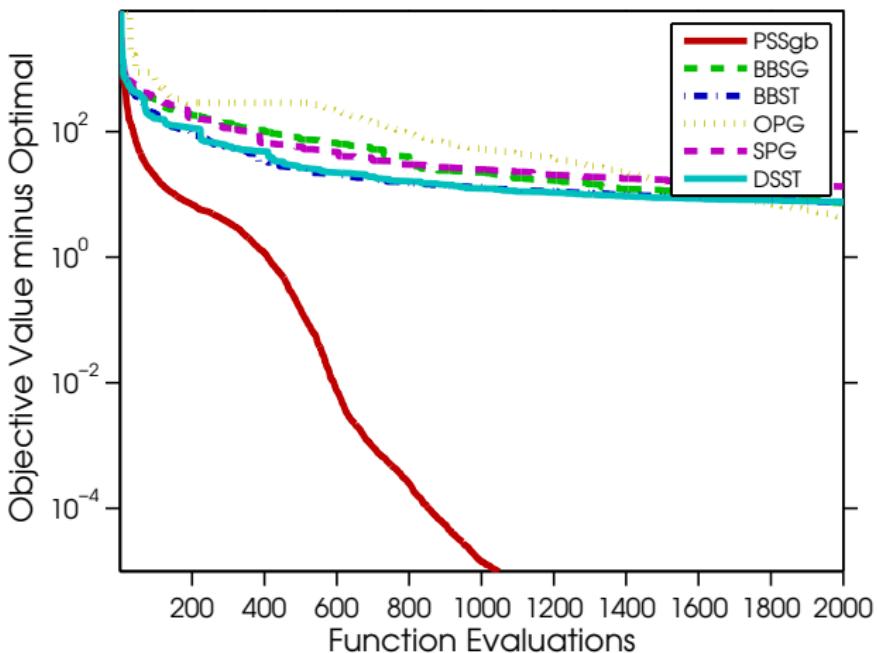
Two-Metric (Sub)Gradient Projection

- In some cases, we can modify H to make this work:
 - Bound constraints.
 - Probability constraints.
 - L1-regularization.
- Two-metric (sub)gradient projection.

[Gafni & Bertsekas, 1984, Schmidt, 2010].

Comparing to accelerated/spectral/diagonal gradient

Comparing to methods that do not use L-BFGS (sido data):



Inexact Proximal-Newton

- The **broken** proximal-Newton method:

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with the Euclidean proximal operator:

$$\text{prox}_r[y] = \arg \min_{x \in \mathbb{R}^P} r(x) + \frac{1}{2} \|x - y\|^2,$$

Inexact Proximal-Newton

- The **fixed** proximal-Newton method:

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where $\|x\|_H^2 = x^T H x$.

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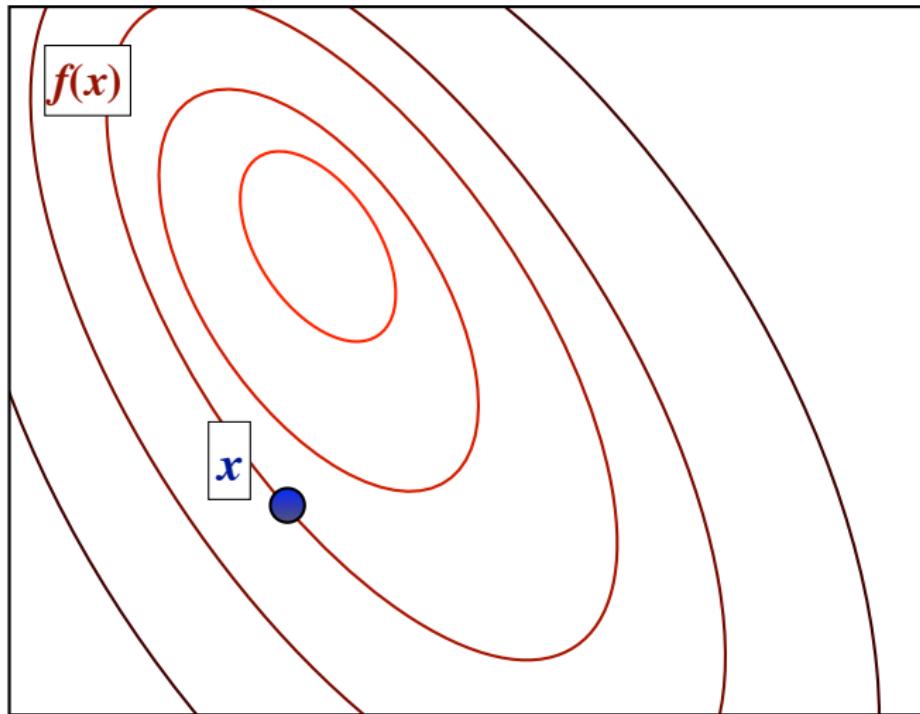
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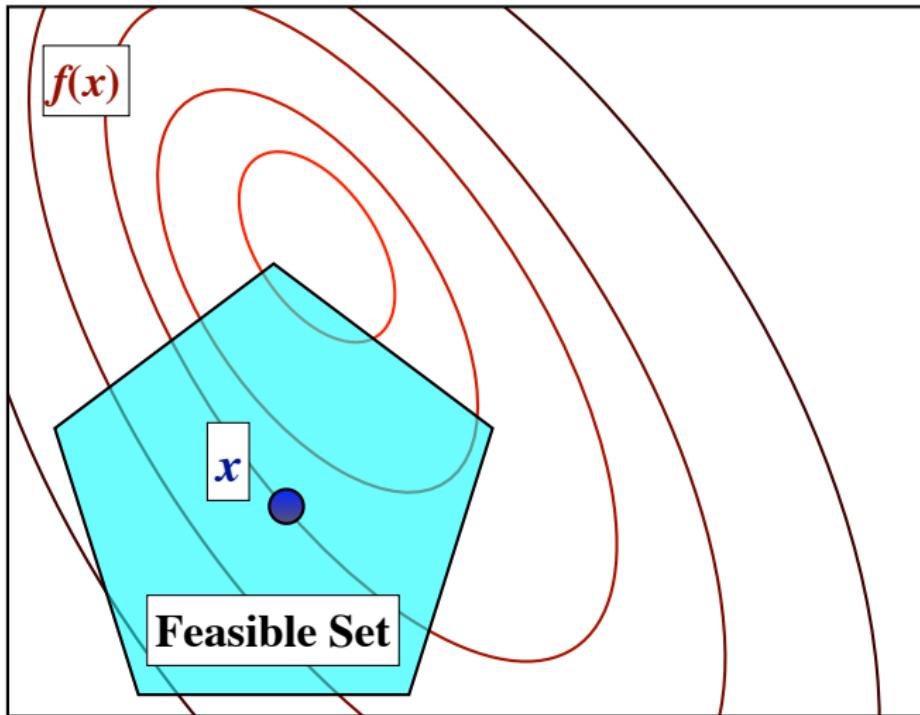
- Non-smooth Newton-like method**
- Same convergence properties as smooth case.**
- But, **the prox is expensive** even with a simple regularizer.
- Solution: use a cheap approximate solution.**

(e.g., spectral proximal-gradient)

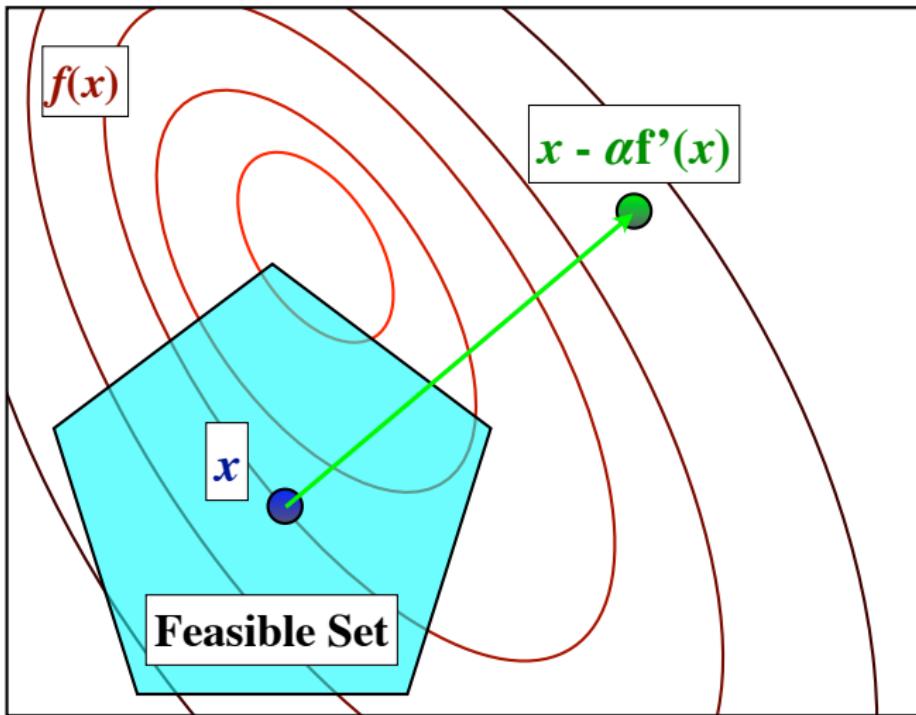
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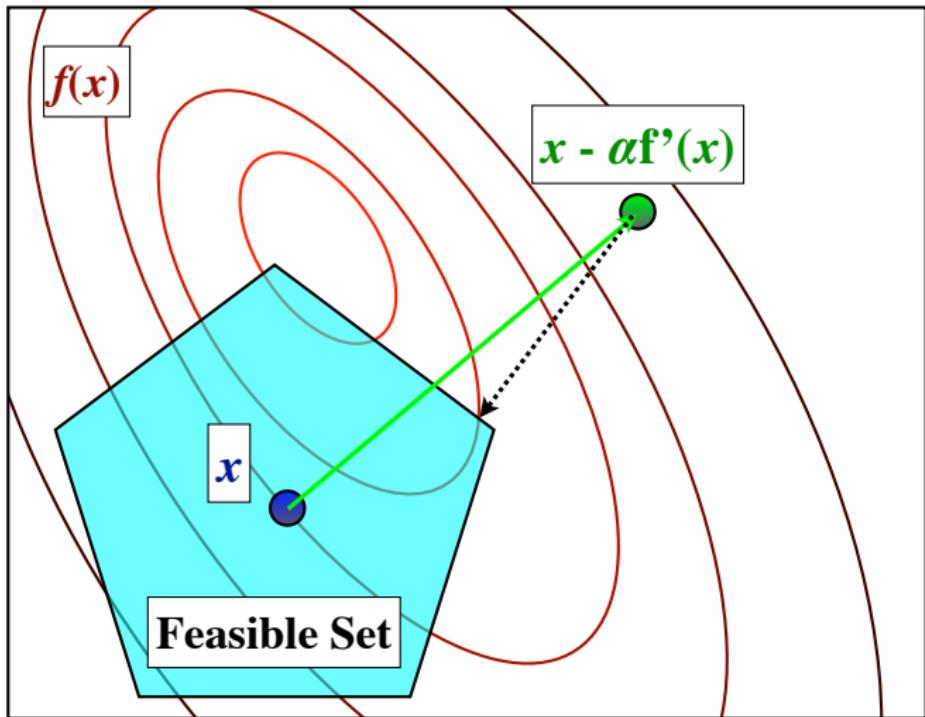
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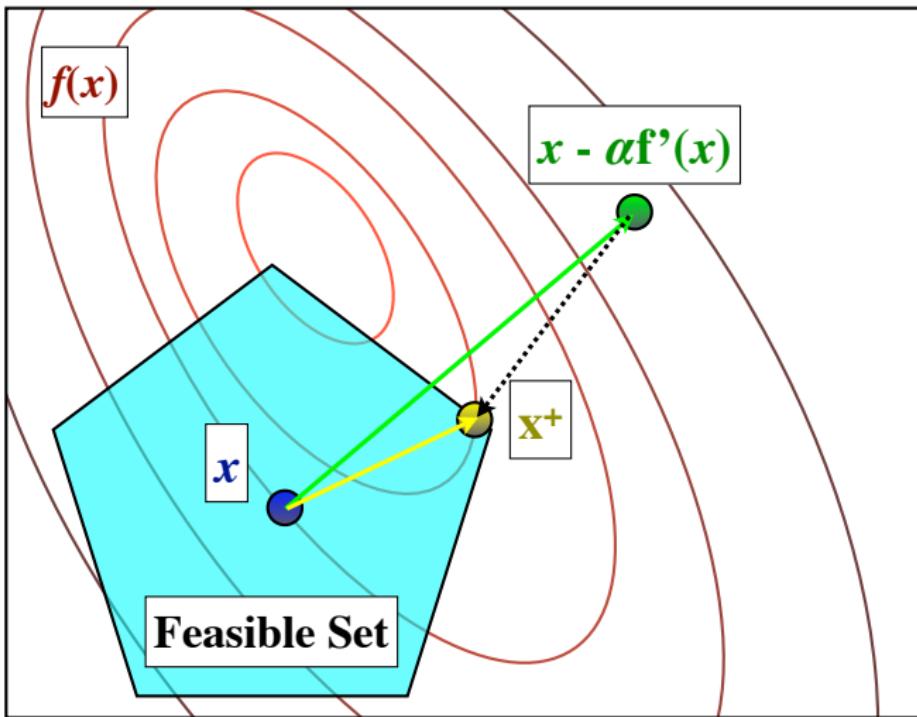
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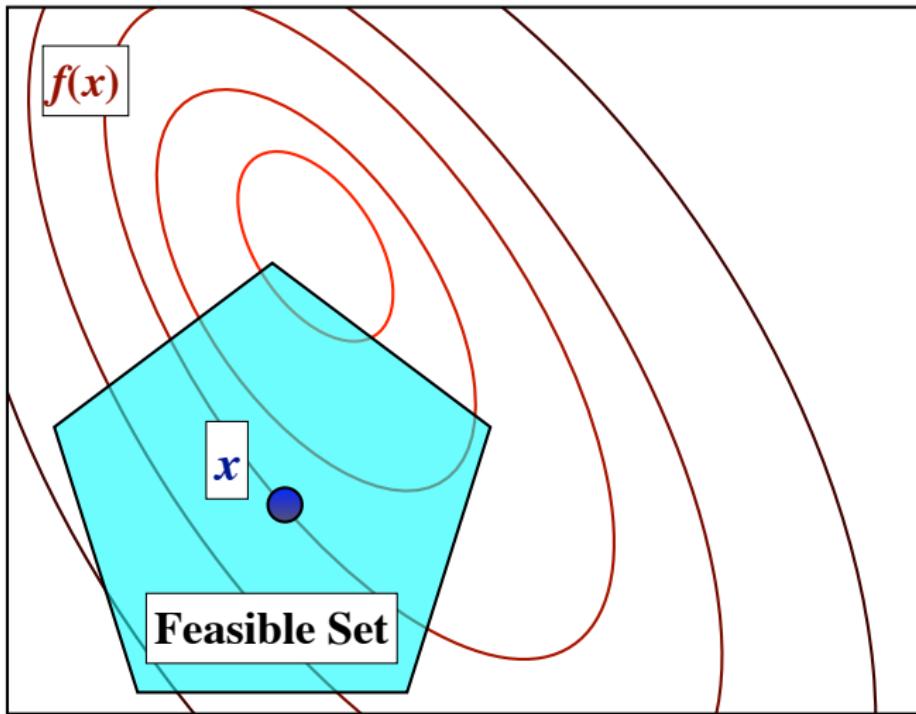
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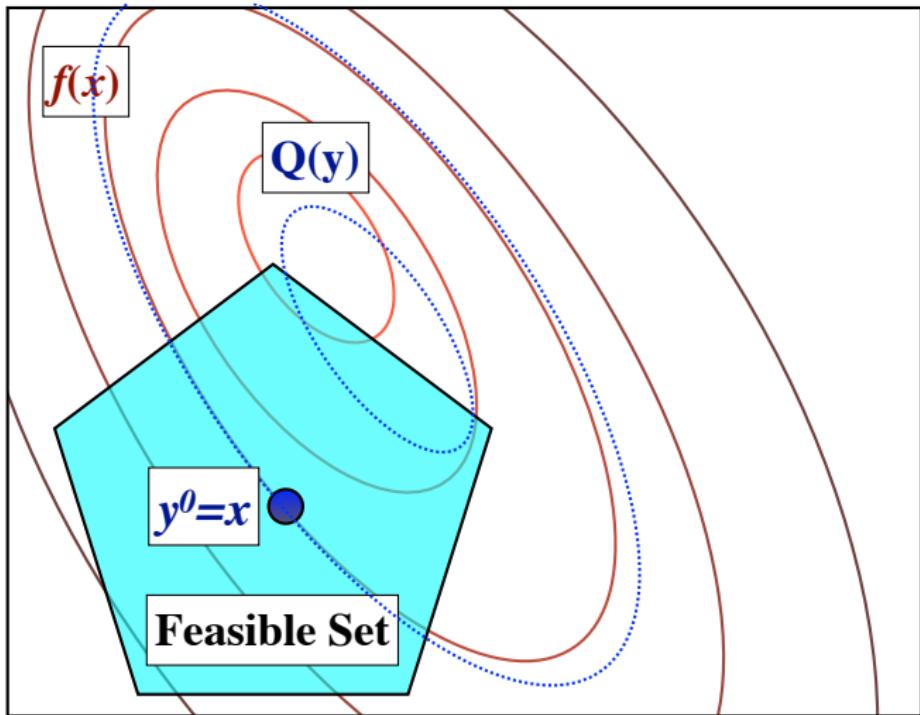
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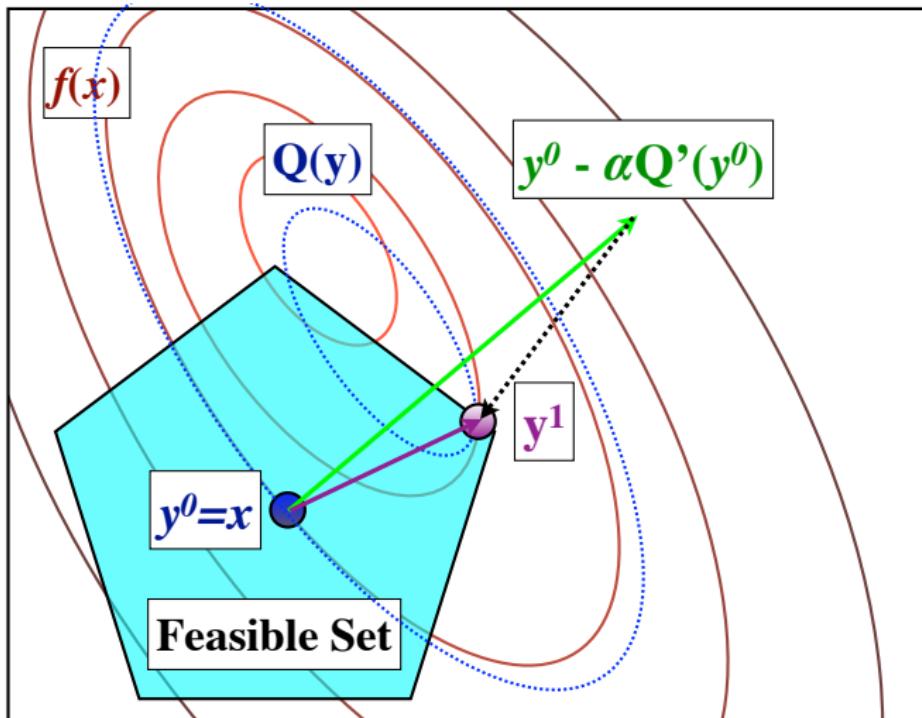
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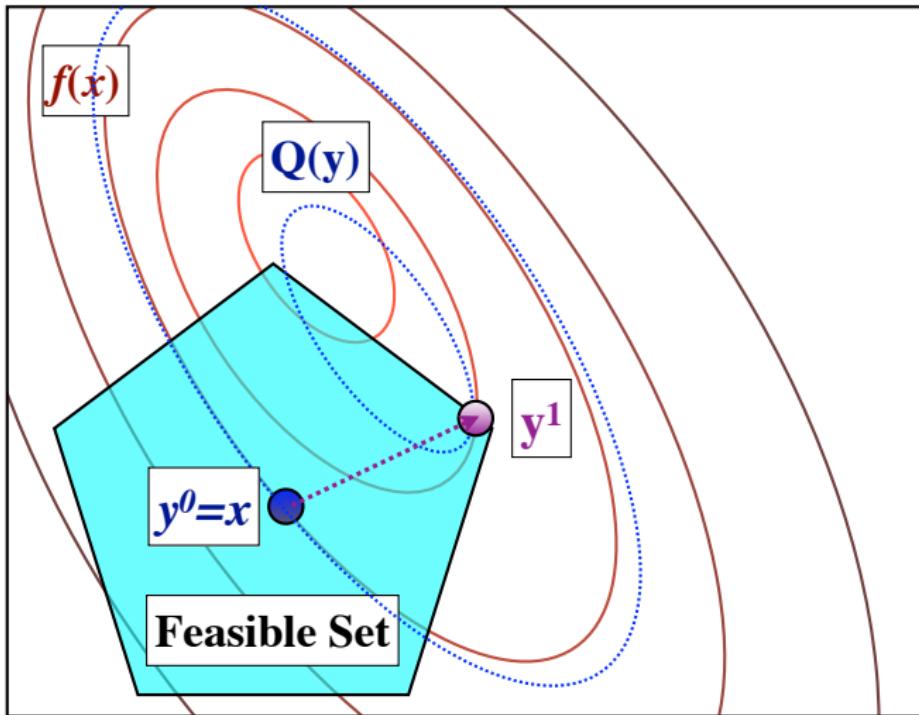
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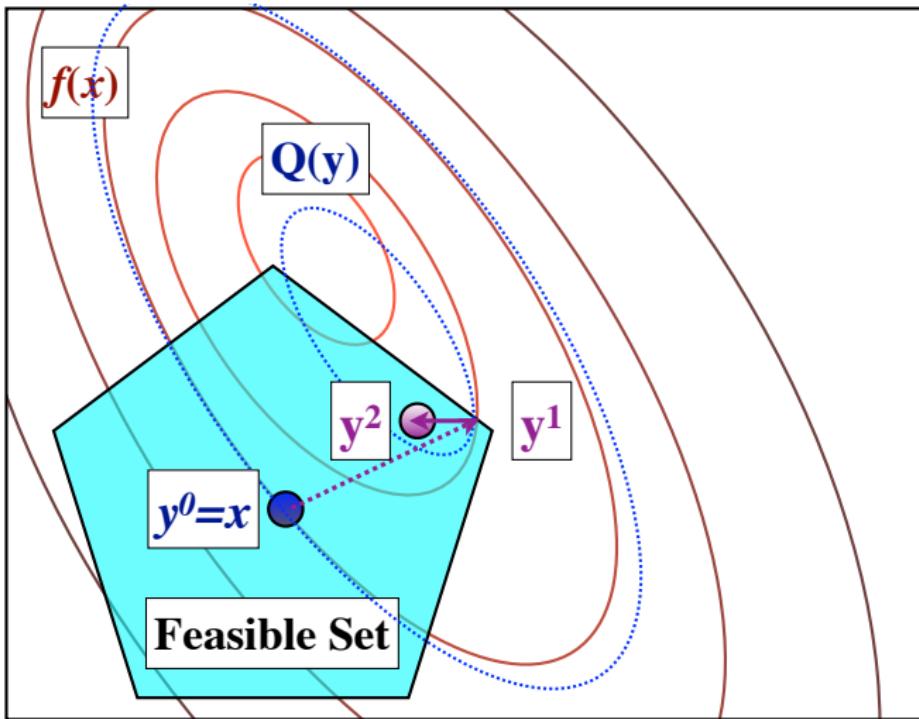
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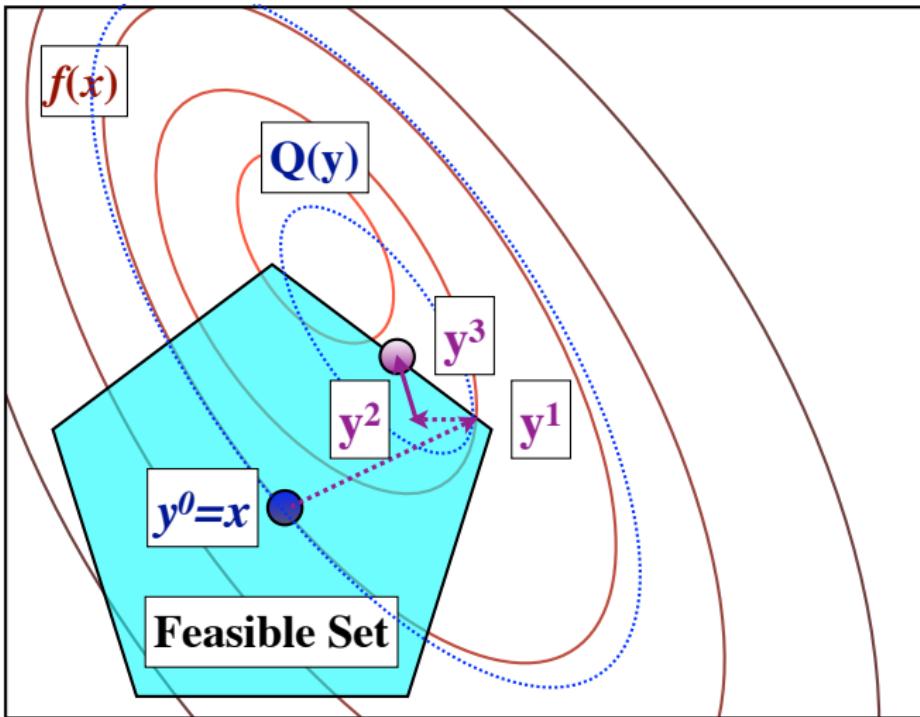
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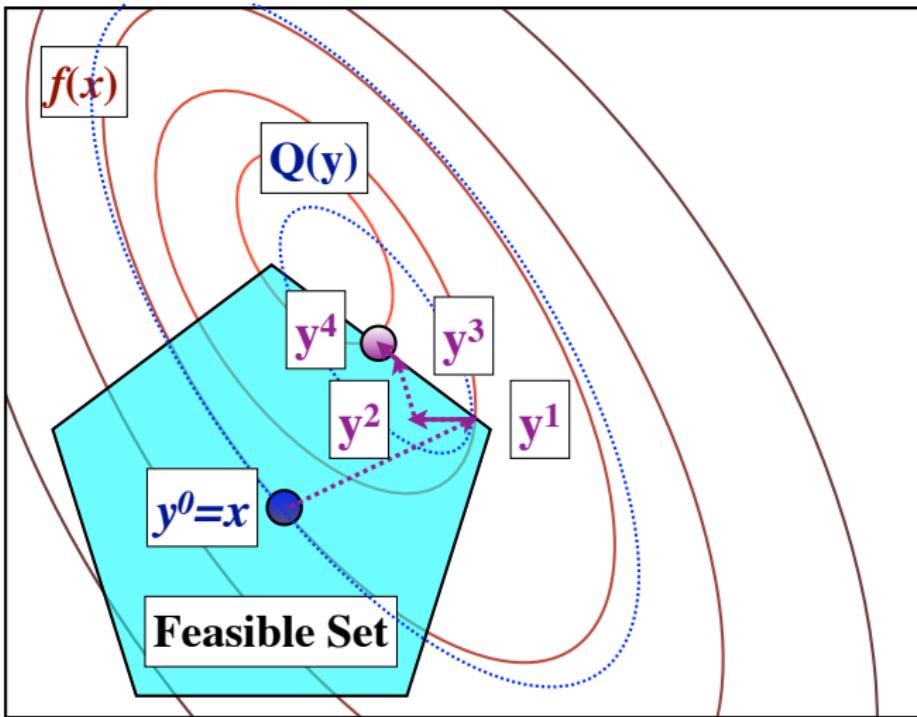
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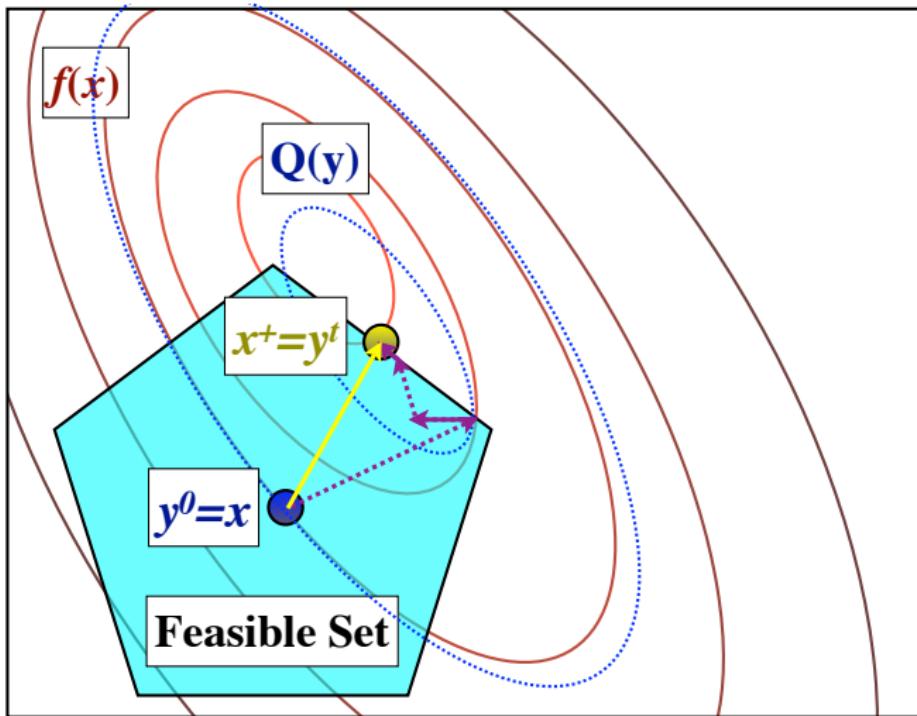
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Projected Quasi-Newton (PQN) Algorithm

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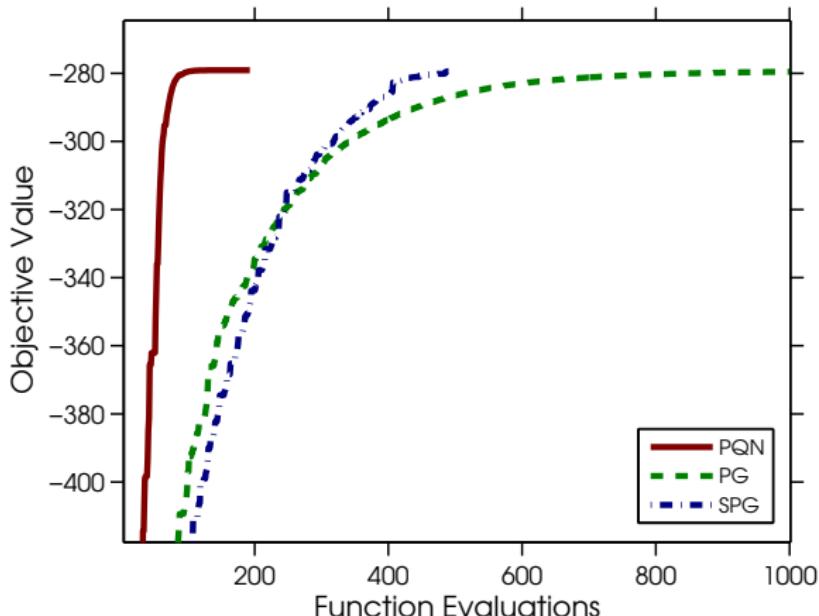
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Graphical Model Structure Learning with Groups

Comparing PQN to first-order methods on a graphical model structure learning problem. [Gasch et al., 2000, Duchi et al., 2008].



Inexact Proximal Newton

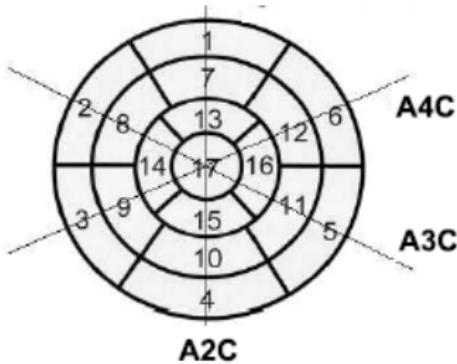
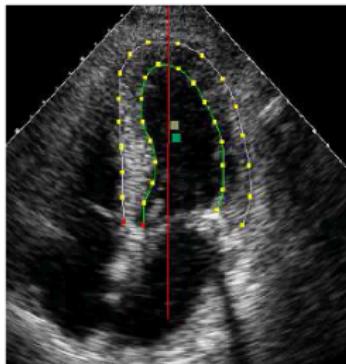
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 - **Proximal-Newton methods are becoming optimization workhorse**, e.g. NIPS 2012:
 - Becker & Fadili, Hsieh et al., Lee et al., Olsen et al., Pacheco & Sudderth.
 - <http://www.di.ens.fr/~mschmidt/Software/PQN.html>

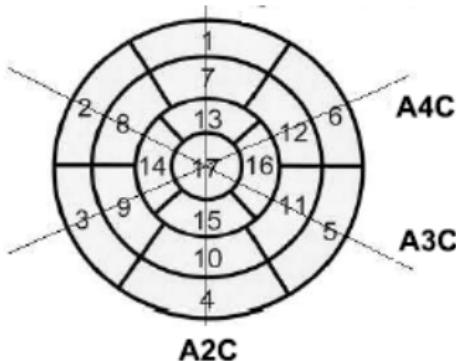
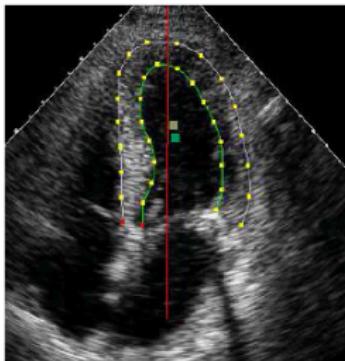
Motivation: Structure Learning in CRFs

- Task: early detection of coronary heart disease.



Motivation: Structure Learning in CRFs

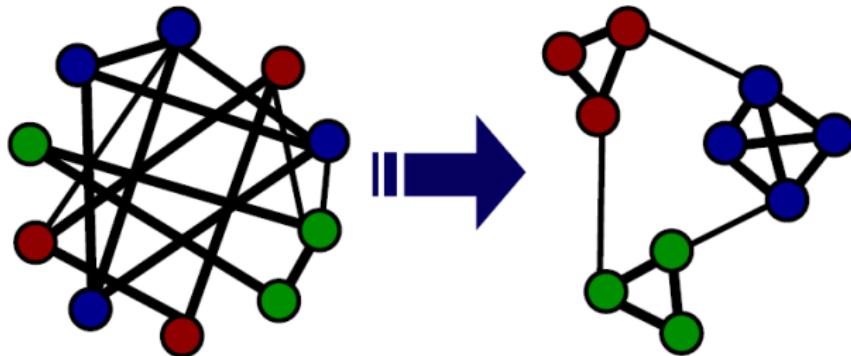
- Task: early detection of coronary heart disease.



- Assess motion of heart segments using structured prediction.
- Data-fitting function is dynamic program.

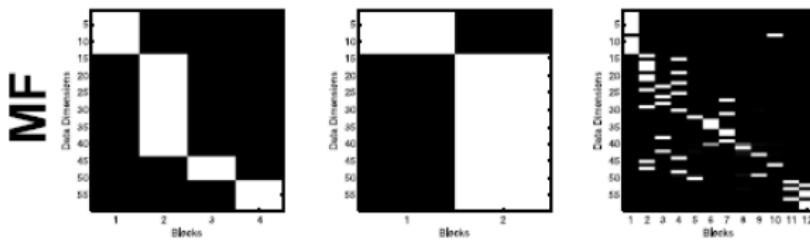
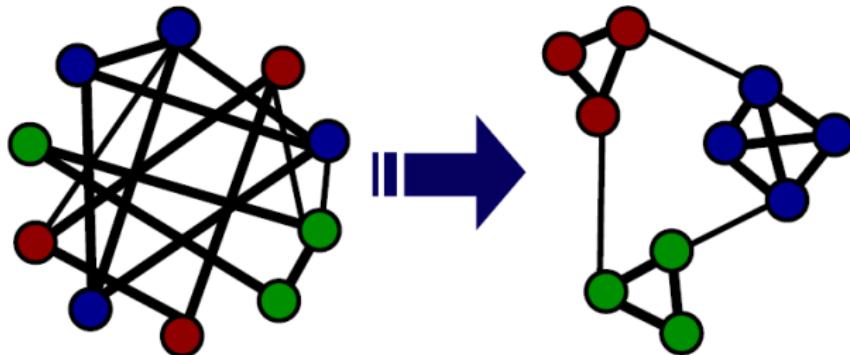
Example: Learning Variable Groupings

Discovering variable groupings:



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Known

GL12

GL1

Example: Modeling Interventional Data

Conditioning by observation vs. conditioning by intervention:

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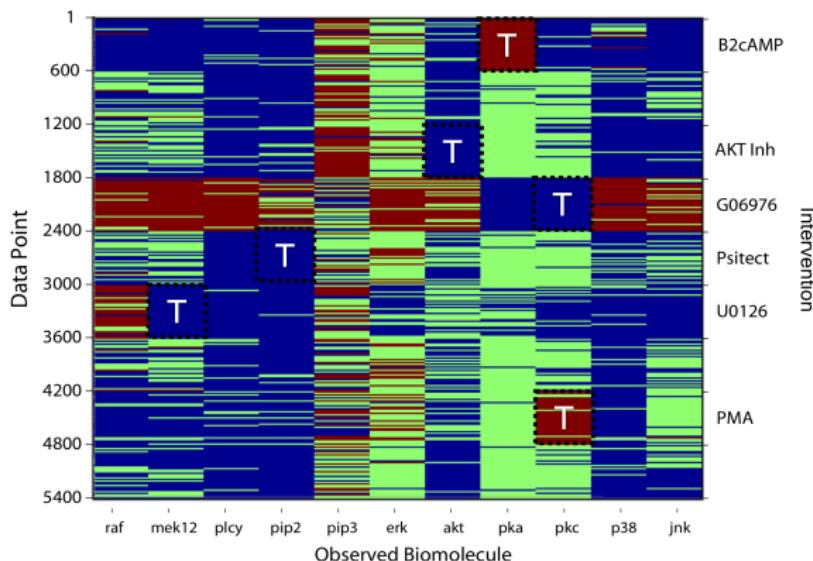
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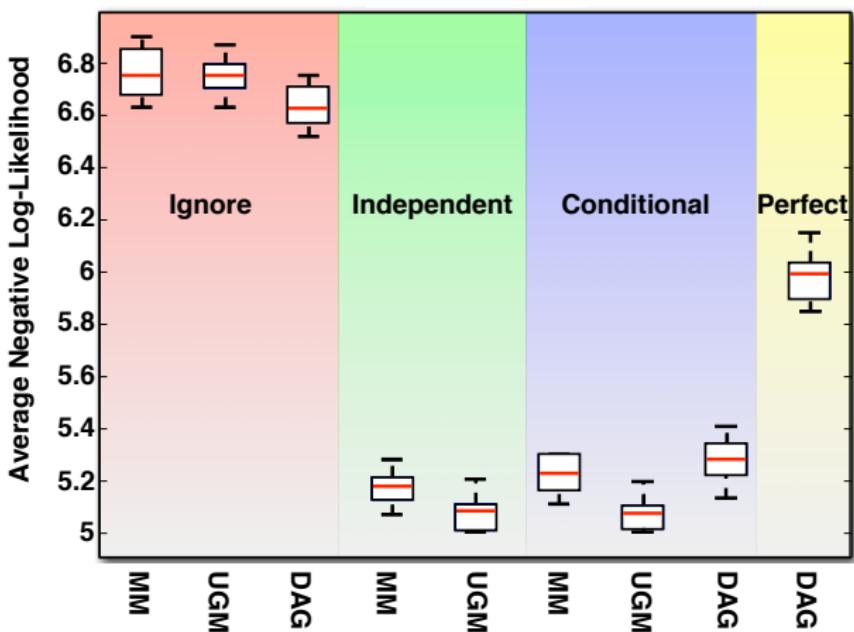
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Example: Modeling Interventional Data

Using structured prediction to model interventions:



Outline

- 1 Structured sparsity (inexact proximal-gradient method)
- 2 Learning dependencies (costly models with simple constraints)
- 3 Fitting a huge dataset (stochastic average gradient)

Big-N Problems

- We want to minimize the sum of a **finite** set of smooth functions:

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- Simple example is least-squares,

$$f_i(x) := (a_i^T x - b_i)^2.$$

- Other examples:
 - logistic regression, Huber regression, smooth SVMs, CRFs, etc.

Stochastic vs. Deterministic Gradient Methods

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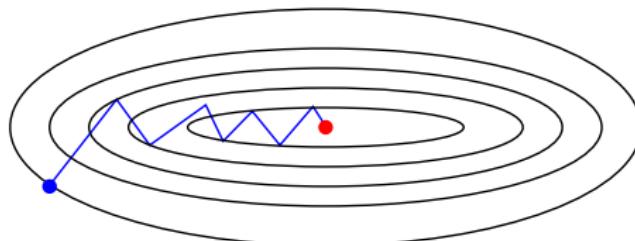
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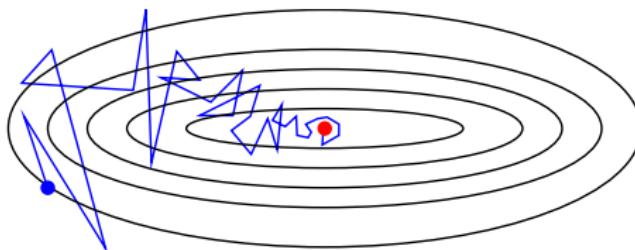
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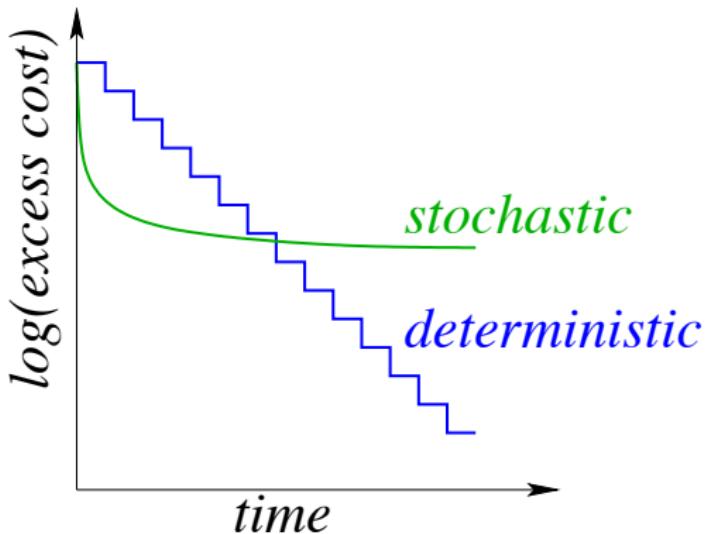


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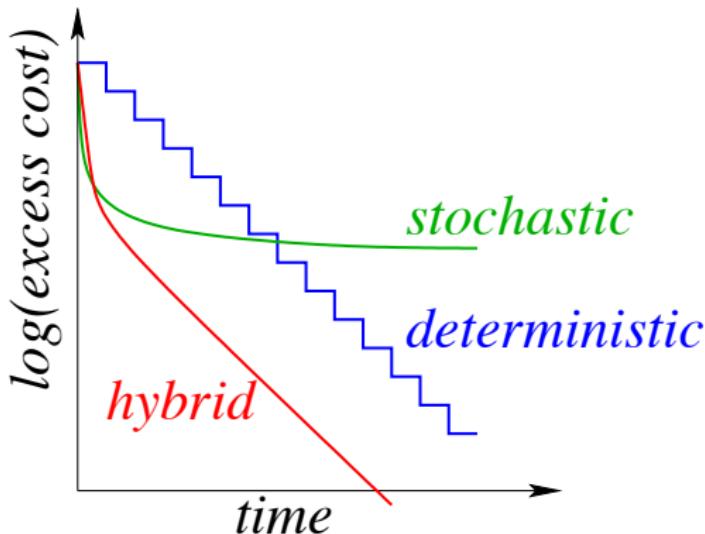
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- Goal is requiring $O(\log(1/\epsilon))$ iterations with $O(1)$ cost.

Prior Work on Speeding up SG Methods

A variety of methods have been proposed to speed up SG methods:

- **Step-size strategies, momentum, gradient/iterate averaging**
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- **Hybrid methods, incremental average gradient**
 - Bertsekas (1997), Blatt et al. (2007), Friedlander and Schmidt (2012)
 - $O(\log(1/\epsilon))$ iterations but eventually requires **full passes**.

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 - [Blatt et al., 2007]
 - Assumes gradients of non-selected examples don't change.
 - Assumption becomes accurate as $||x^{t+1} - x^t|| \rightarrow 0$.
 - Memory requirements reduced to $O(N)$ for many problems.

Convergence Rate of SAG

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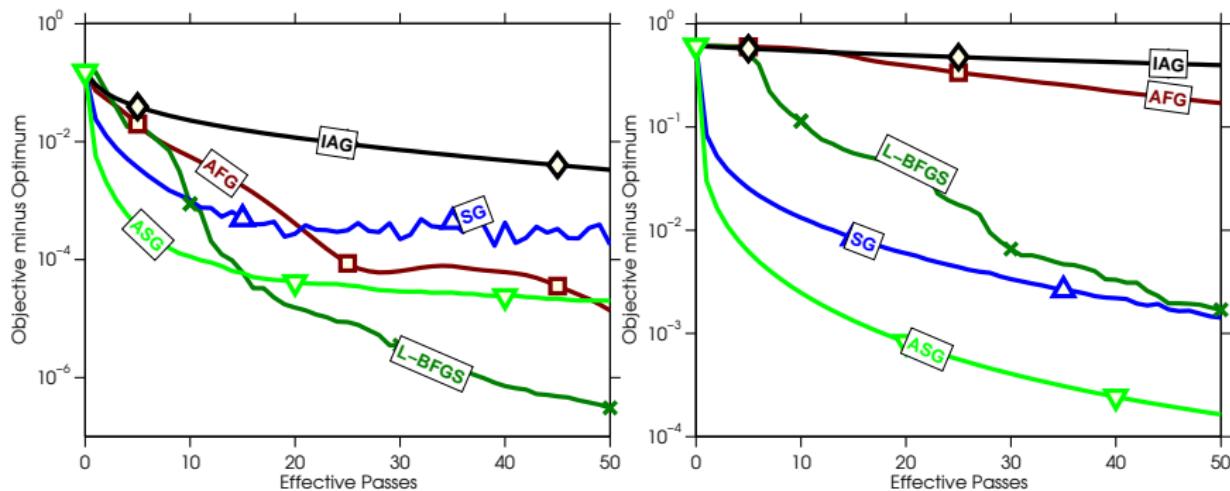
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 - **SAG: $O(\max\{N, \kappa\} \log(1/\epsilon))$.**
- **SAG beats two lower bounds:**
 - Stochastic gradient bound of $O(1/\epsilon)$.
 - Deterministic gradient bound of $O(N\sqrt{\kappa} \log(1/\epsilon))$ (large N and κ).

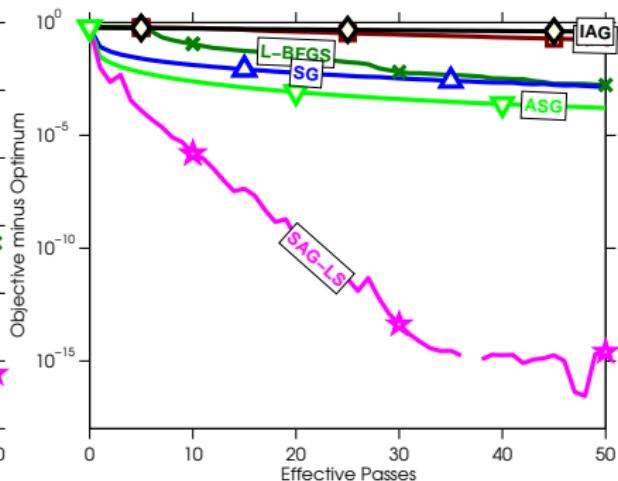
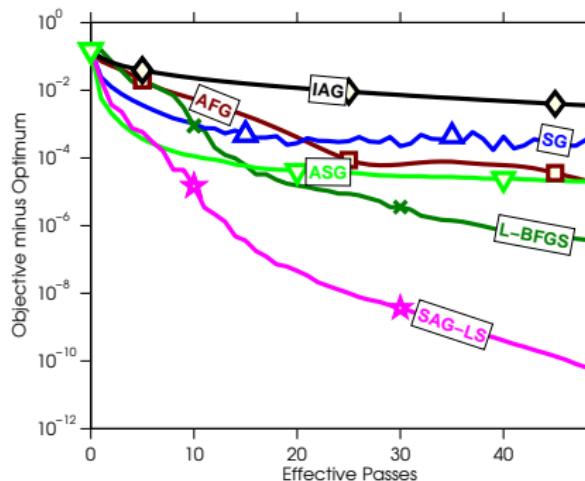
Comparing FG and SG Methods

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SAG Compared to FG and SG Methods

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- Various extensions:
 - Non-uniform sampling.
[Schmidt et al., 2013]
 - Non-smooth problems.
[Mairal, 2013, Wong et al., 2013, Mairal, 2014, Xiao and Zhang, 2014, Defazio et al., 2014]
 - Memory-free methods.
[Mahdavi et al., 2013, Johnson and Zhang, 2013, Zhang et al., 2013, Konecny and Richtarik, 2013, Xiao and Zhang, 2014]
 - Quasi-Newton methods.
[Sohl-Dickstein et al., 2014]