

# CPSC 340: Machine Learning and Data Mining

Principal Component Analysis

Fall 2016

# Admin

- **A2/Midterm:**
  - Grades/solutions will be posted after class.
- **Assignment 4:**
  - Posted, due November 14.
- **Extra office hours:**
  - Thursdays from 4:30-5:30 in ICICS X836.

# Last Time: MAP Estimation

- MAP estimation maximizes posterior:

$$p(w | X, y) \propto p(y | X, w) p(w)$$

"posterior"                      "likelihood"                      "prior"

- Likelihood measures probability of labels 'y' given parameters 'w'.
- Prior measures probability of parameters 'w' before we see data.
- For IID training data and independent prior, equivalent to using:

$$f(w) = -\sum_{i=1}^n \log(p(y_i | x_i, w)) - \sum_{j=1}^d \log(p(w_j))$$

- So log-likelihood is an error function, and log-prior is a regularizer.
  - Squared error comes from Gaussian likelihood.
  - L2-regularization comes from Gaussian prior.

# Multi-Class Classification

- For **binary classification** with linear models we use:

$$y_i = \text{sign}(w^T x_i)$$

- For **multi-class classification** with linear models we use:

$$y_i = \underset{c}{\text{argmax}} \{ w_c^T x_i \}$$

– Where we have a vector  $w_c$  for each class 'c'.

$$W = \begin{bmatrix} | & | & \dots & | \\ w_1 & w_2 & \dots & w_K \\ | & | & \dots & | \end{bmatrix}$$

- To jointly estimate the  $w_c$ , we can use **softmax likelihood**:

$$p(y_i = c | x_i, W) = \frac{\exp(w_c^T x_i)}{\sum_{c'=1}^K \exp(w_{c'}^T x_i)}$$

# Multi-Class Classification

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$$y_i = \operatorname{argmax}_c \{w_c^T x_i\}$$

- To jointly estimate the  $w_c$ , we can use **softmax likelihood**:

$$p(y_i | x_i, w) = \frac{\exp(w_{y_i}^T x_i)}{\sum_{c=1}^k \exp(w_c^T x_i)}$$

- By taking the negative log and adding a **regularizer**, we get:

$$f(w) = \sum_{i=1}^n \left[ -w_{y_i}^T x_i + \log \left( \sum_{c=1}^k \exp(w_c^T x_i) \right) \right] + \frac{\lambda}{2} \sum_{c=1}^k \sum_{j=1}^d w_{cj}^2$$

Tries to make  $w_c^T x_i$  **big** for the correct label

Approximates  $\max_c \{w_c^T x_i\}$  so tries to make  $w_c^T x_i$  **small** for incorrect labels

Usual  $L_2$ -regularizer on elements of 'w'

# Digression: Frobenius Matrix Norm

We can write  $\sum_{i=1}^n \sum_{j=1}^d w_{ij}^2$  in matrix notation as  $\|W\|_F^2$

The notation  $\|W\|_F$  is the "Frobenius" norm of matrix  $W$ :

$$\|W\|_F = \sqrt{\sum_{i=1}^n \sum_{j=1}^d w_{ij}^2}$$

( $L_2$ -norm if we "stack" columns of 'W' into a big vector)

# End of Part 3: Key Concepts

- **Linear models** base predictions on linear combinations of features:

$$w^T x_i = w_1 x_{i1} + w_2 x_{i2} + \dots + w_d x_{id}$$

- We model non-linear effects using a **change of basis**:
  - Replace  $x_i$  with  $z_i$  and use  $w^T z_i$ .
  - Examples include **polynomial basis** and (non-parametric) **RBFs**.

- **Regression** is supervised learning with continuous labels.

- Logical error measure for regression is **squared error**:

$$f(w) = \frac{1}{2} \|Xw - y\|^2$$

- Can be solved as a **system of linear equations**.

# End of Part 3: Key Concepts

- We can reduce over-fitting by using **regularization**:

$$f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2$$

- Squared error is **not always right** measure:
  - **Absolute error** is less sensitive to outliers.
  - **Logistic loss** and **hinge loss** are better for binary  $y_i$ .
  - **Softmax loss** is better for multi-class  $y_i$ .
- **MLE/MAP** perspective:
  - We can view **loss as log-likelihood** and **regularizer as log-prior**.
  - Allows us to define **losses based on probabilities**.



# End of Part 3: Key Concepts

- **Gradient descent** finds local minimum of smooth objectives.
  - Converges to a global optimum for **convex functions**.
  - Can use smooth approximations (**Huber**, **log-sum-exp**)
- **Stochastic gradient** methods allow huge/infinite 'n'.
  - Though very **sensitive to the step-size**.
- **Kernels** let us use similarity between examples, instead of features.
  - Let us use some **exponential- or infinite-dimensional features**.
- **Feature selection** is a messy topic.
  - Classic methods are **hypothesis testing** and **search and score**.
  - **L1-regularization** simultaneously regularizes and selects features.

# The Story So Far...

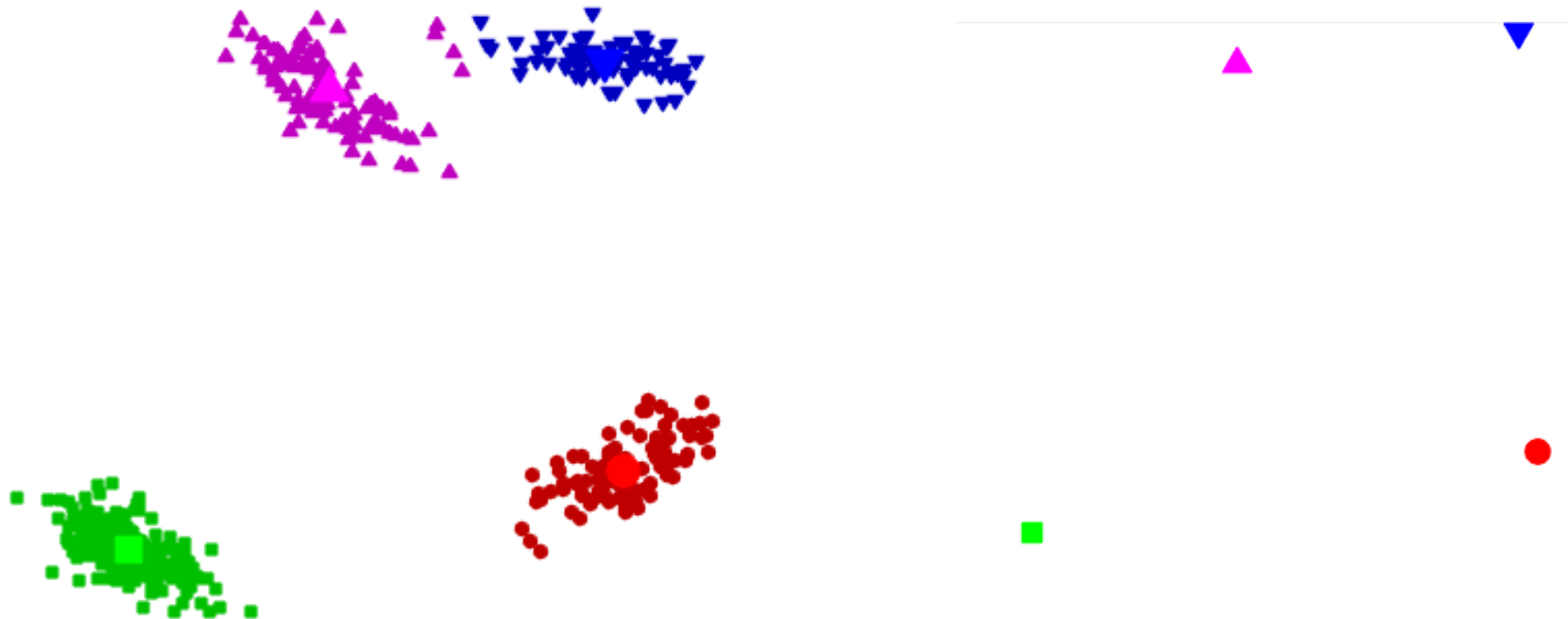
- Supervised Learning Part 1:
  - Methods based on [counting and distances](#).
- Unsupervised Learning Part 1:
  - Methods based on [counting and distances](#).
- Supervised Learning Part 2:
  - Methods based on [linear models and gradient descent](#).
- Unsupervised Learning Part 2:
  - Methods based on [linear models and gradient descent](#).

# Unsupervised Learning Part 2

- Unsupervised learning:
  - We **only have  $x_i$  values**, but no explicit target labels.
  - You want to do ‘something’ with them.
- Some unsupervised learning tasks:
  - Clustering: What types of  $x_i$  are there?
  - Outlier detection: Is this a ‘normal’  $x_i$ ?
  - Association rules: Which  $x_{ij}$  occur together?
  - Latent-factors: What ‘parts’ are the  $x_i$  made from?
  - Data visualization: What does the high-dimensional  $X$  look like?
  - Ranking: Which are the most important  $x_i$ ?

# Motivation: Vector Quantization

- Recall using **k-means for vector quantization**:
  - Run k-means to find a set of “means”  $w_c$ .
  - This gives a cluster  $c_i$  for each object ‘i’.
  - Replace features  $x_i$  by mean of cluster:  $x_i \approx w_{c_i}$



# Motivation: Vector Quantization

- We can write **vector quantization as a linear model**:
  - Define ' $z_i$ ' as a **binary vector** that is zero except in position  $c_i$ .

If  $k=4$  and  $c_i=3$  then  $z_i = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$

- Our weird notation for **mean matrix 'W'**:

$$W = \begin{matrix} k \times d \\ \left[ \begin{array}{c} \text{---} w_{c_i} \text{---} \\ \text{---} w_{c_i} \text{---} \\ \vdots \\ \text{---} w_{c_i} \text{---} \end{array} \right] = \left[ \begin{array}{c|c|c|c} | & | & \dots & | \\ w_1 & w_2 & & w_d \\ | & | & & | \end{array} \right] \end{matrix}$$

Each row is a mean. Each column is feature ' $j$ ' for each mean.

Weird notation alert:  
–  $w_{c_i}$  is row  $c_i$  of  $W$   
–  $w_j$  is column  $c_i$  of  $W$

So  $w_{c_i} = \begin{bmatrix} w_1^T z_i \\ w_2^T z_i \\ \vdots \\ w_d^T z_i \end{bmatrix} = W^T z_i$  So vector quantization uses  $x_{ij} \approx w_j^T z_i$  and  $x_i \approx W^T z_i$

# Regression View of K-Means

- Recall that we said **k-means minimizes the objective:**

$$f(W, c) = \sum_{i=1}^n \sum_{j=1}^d (w_{c_{ij}} - x_{ij})^2$$

- In our new notation, we can write k-means as minimizing:

$$f(W, Z) = \sum_{i=1}^n \sum_{j=1}^d (w_j^T z_i - x_{ij})^2 \quad \text{where } Z =$$

Each row has  
1 non-zero

$$\begin{bmatrix} - & z_1^T & - \\ - & z_2^T & - \\ & \vdots & \\ - & z_n^T & - \end{bmatrix}$$

- We can view this as **solving 'd' regression problems:**
  - Each  $w_j$  is trying to predict column 'j' of 'X' from the basis  $z_i$ .
  - But we're also trying to learn the basis  $z_i$ .

# Principal Component Analysis (PCA)

- Principal component analysis (PCA) minimizes the same objective:

$$f(W, z) = \sum_{i=1}^n \sum_{j=1}^d (w_j^T z_i - x_{ij})^2$$

- But instead of “1 of k” binary  $z_i$  we allow a continuous basis  $z_i$ .
- Called a latent-factor model:
  - Instead of means,  $w_{c_j}$  called “factors” or “principal components”.
  - The  $z_i$  are called “factor loadings” or “low-dimensional basis”.
    - The  $z_i$  say how to mix the means/factors to approximate example ‘i’.

We don't just approximate  $x_{ij}$  by element 'j' of cluster mean  $w_{c_i}$   
We approximate  $x_{ij}$  as linear combination of all means/factors/PCs at position 'j':  $x_{ij} \approx w_{j1} z_{i1} + w_{j2} z_{i2} + \dots + w_{jk} z_{ik}$

# Principal Component Analysis (PCA)

- Principal component analysis (PCA) in matrix notation:

$$\begin{aligned} f(W, Z) &= \sum_{i=1}^n \sum_{j=1}^d (w_j^T z_i - x_{ij})^2 \\ &= \sum_{i=1}^n \sum_{j=1}^d (w_{j1} z_{i1} + w_{j2} z_{i2} + \dots + w_{jk} z_{ik} - x_{ij})^2 \\ &= \sum_{i=1}^n \|W^T z_i - x_i\|^2 \\ &= \|ZW - X\|_F^2 \end{aligned}$$

- Also called a **matrix factorization** model:  $X \approx ZW$   
 $\begin{matrix} n \times d \\ X \end{matrix} \approx \begin{matrix} n \times k & k \times d \\ Z & W \end{matrix}$



# PCA Applications

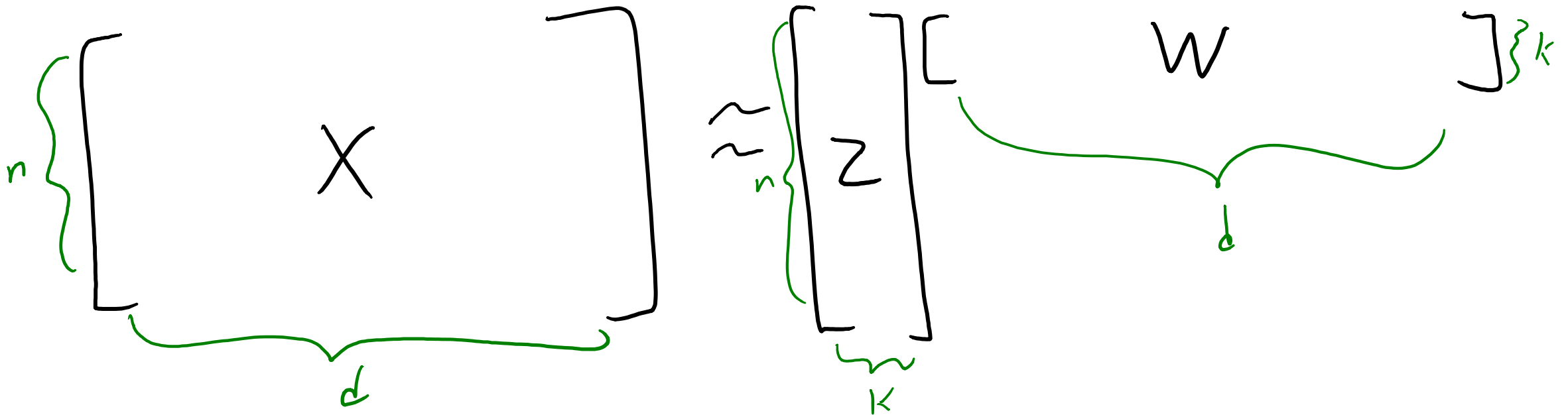
- PCA has been reinvented many times:

PCA was invented in 1901 by [Karl Pearson](#),<sup>[1]</sup> as an analogue of the [principal axis theorem](#) in mechanics; it was later independently developed (and named) by [Harold Hotelling](#) in the 1930s.<sup>[2]</sup> Depending on the field of application, it is also named the discrete [Kosambi–Karhunen–Loève](#) transform (KLT) in signal processing, the [Hotelling](#) transform in multivariate quality control, proper orthogonal decomposition (POD) in mechanical engineering, [singular value decomposition](#) (SVD) of  $\mathbf{X}$  (Golub and Van Loan, 1983), [eigenvalue decomposition](#) (EVD) of  $\mathbf{X}^T\mathbf{X}$  in linear algebra, [factor analysis](#) (for a discussion of the differences between PCA and factor analysis see Ch. 7 of <sup>[3]</sup>), [Eckart–Young theorem](#) (Harman, 1960), or [Schmidt–Mirsky theorem](#) in psychometrics, [empirical orthogonal functions](#) (EOF) in meteorological science, [empirical eigenfunction decomposition](#) (Sirovich, 1987), [empirical component analysis](#) (Lorenz, 1956), [quasiharmonic modes](#) (Brooks et al., 1988), [spectral decomposition](#) in noise and vibration, and [empirical modal analysis](#) in structural dynamics.

standard deviation of 3 in roughly the (0.878, 0.478) direction and of 1 in the orthogonal direction. The vectors shown are the eigenvectors of the [covariance matrix](#) scaled by the square root of the corresponding eigenvalue, and shifted so their tails are at the mean.

# PCA Applications

- Applications of PCA:
  - **Dimensionality reduction**: replace 'X' with lower-dimensional 'Z'.
    - If  $k \ll d$ , then compresses data.
    - Much better approximation than vector quantization.



# PCA Applications

- Applications of PCA:
  - **Dimensionality reduction**: replace 'X' with lower-dimensional 'Z'.
    - If  $k \ll d$ , then compresses data.
    - Much better approximation than vector quantization.
  - **Outlier detection**: if PCA gives poor approximation of  $x_i$ , could be 'outlier'.
    - Though due to squared error PCA is sensitive to outliers.
  - **Partial least squares**: uses **PCA features as basis** for linear model.

Compute approximation  $X \approx ZW$

Now Z as features in a linear model:

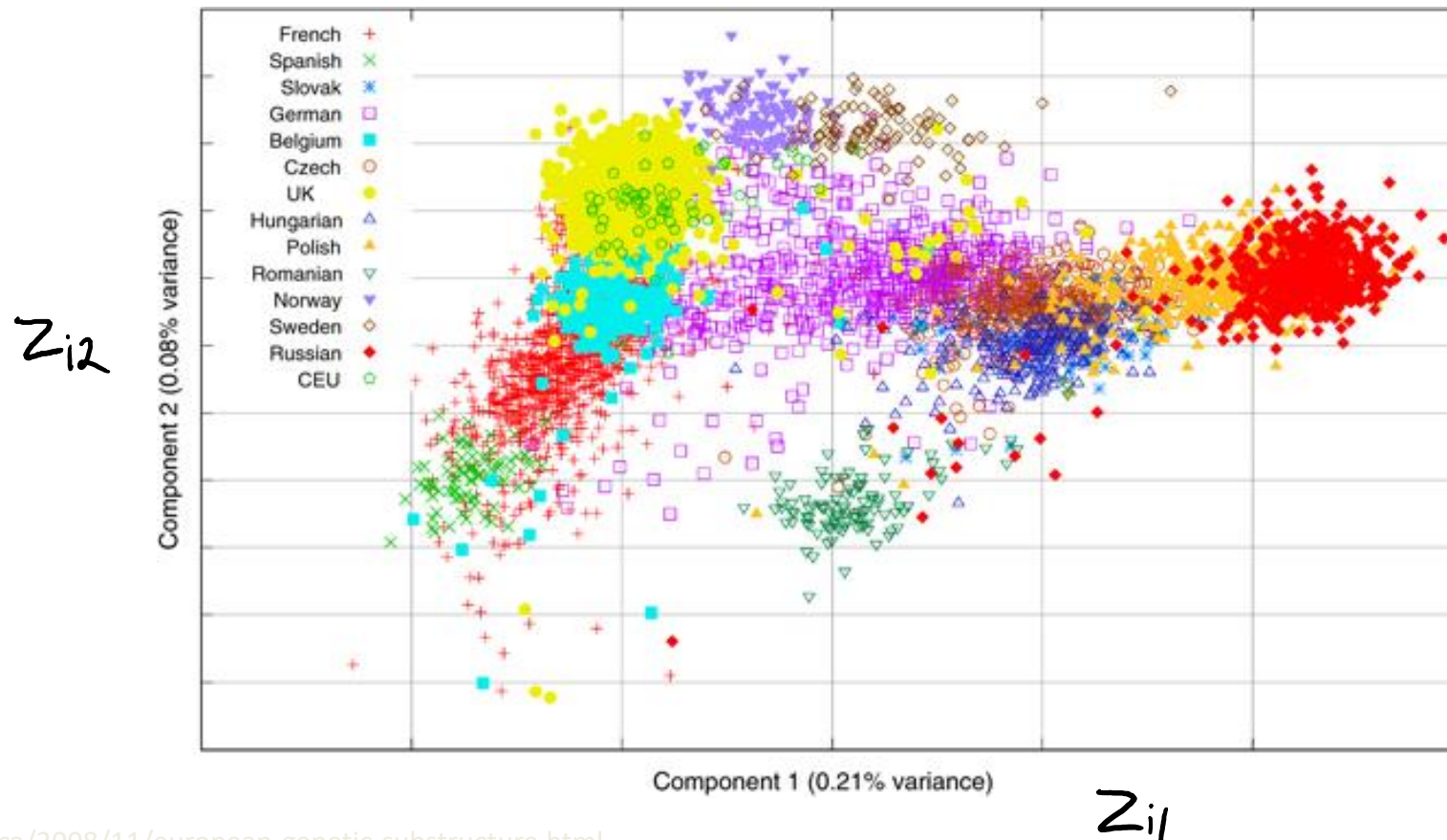
$$y_i = w^T z_i$$

a separate 'w'  
trained for regression

lower-dimensional than original features so less overfitting

# PCA Applications

- Applications of PCA:
  - **Data visualization**: plot  $z_i$  with  $k = 2$  to visualize high-dimensional objects.



# PCA Applications

- Applications of PCA:
  - **Data interpretation**: we can try to **assign meaning to latent factors**  $w_c$ .
    - Hidden “factors” that influence all the variables.

Trait	Description
<b>O</b> penness	Being curious, original, intellectual, creative, and open to new ideas.
<b>C</b> onscientiousness	Being organized, systematic, punctual, achievement-oriented, and dependable.
<b>E</b> xtraversion	Being outgoing, talkative, sociable, and enjoying social situations.
<b>A</b> greeableness	Being affable, tolerant, sensitive, trusting, kind, and warm.
<b>N</b> euroticism	Being anxious, irritable, temperamental, and moody.

# PCA with $d=1$

- Consider the case of PCA when  $d=1$ :

$$X = \begin{bmatrix} \phantom{x} \\ \phantom{x} \\ \phantom{x} \end{bmatrix}_{n \times 1}$$

$$Z = \begin{bmatrix} \phantom{z} \\ \phantom{z} \\ \phantom{z} \end{bmatrix}_{n \times 1}$$

$$W = \begin{bmatrix} \phantom{w} \end{bmatrix}_{1 \times 1}$$

PCA objective:

$$f(Z, W) = \sum_{i=1}^n (w z_i - x_i)^2$$

- There is an obvious solution:  $w = 1$  and  $z_i = x_i$ .
  - PCA is only interested when  $k < d$ , since otherwise we can set  $z_i = x_i$ .
- PCA is not unique:  $w = 1/\alpha$  and  $z_i = \alpha x_i$  for any ' $\alpha$ ' is a solution.
  - We can enforce  $|w| = 1$  to avoid this problem.

# PCA with $d=2$ and $k=1$

- So simplest interesting case is  $d=2$  and  $k=1$ :

$$X = \begin{bmatrix} \phantom{x} \\ \phantom{x} \\ \phantom{x} \end{bmatrix} \quad n \times 2$$

$$Z = \begin{bmatrix} \phantom{z} \\ \phantom{z} \\ \phantom{z} \end{bmatrix} \quad n \times 1$$

$$W = \begin{bmatrix} \phantom{w} \\ \phantom{w} \end{bmatrix} \quad 1 \times 2$$

*Principal component*  
*New "feature" for example 'i'*

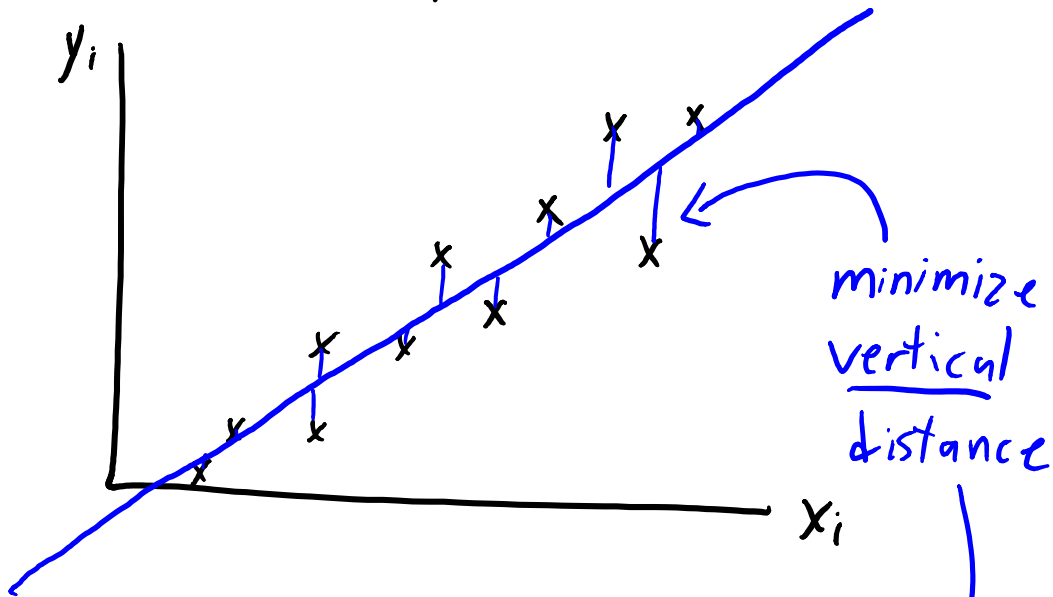
*PCA objective:*

$$f(z, w) = \sum_{i=1}^n \sum_{j=1}^2 (w_j z_i - x_{ij})^2$$
$$= \sum_{i=1}^n (w_1 z_i - x_{i1})^2 + \sum_{i=1}^n (w_2 z_i - x_{i2})^2$$

- Very similar to a least squares problem, but note that:
  - We have no  $'y_i'$ , we are trying to **predict each feature  $x_{ij}$**  from the single  $z_i$ .
  - But features  $'z_i'$  are also variables, we are **learning the features  $z_i$**  too.
- **Side note: in PCA we assume features have a mean of 0.**
  - You can subtract mean or add bias variable if this is not true.

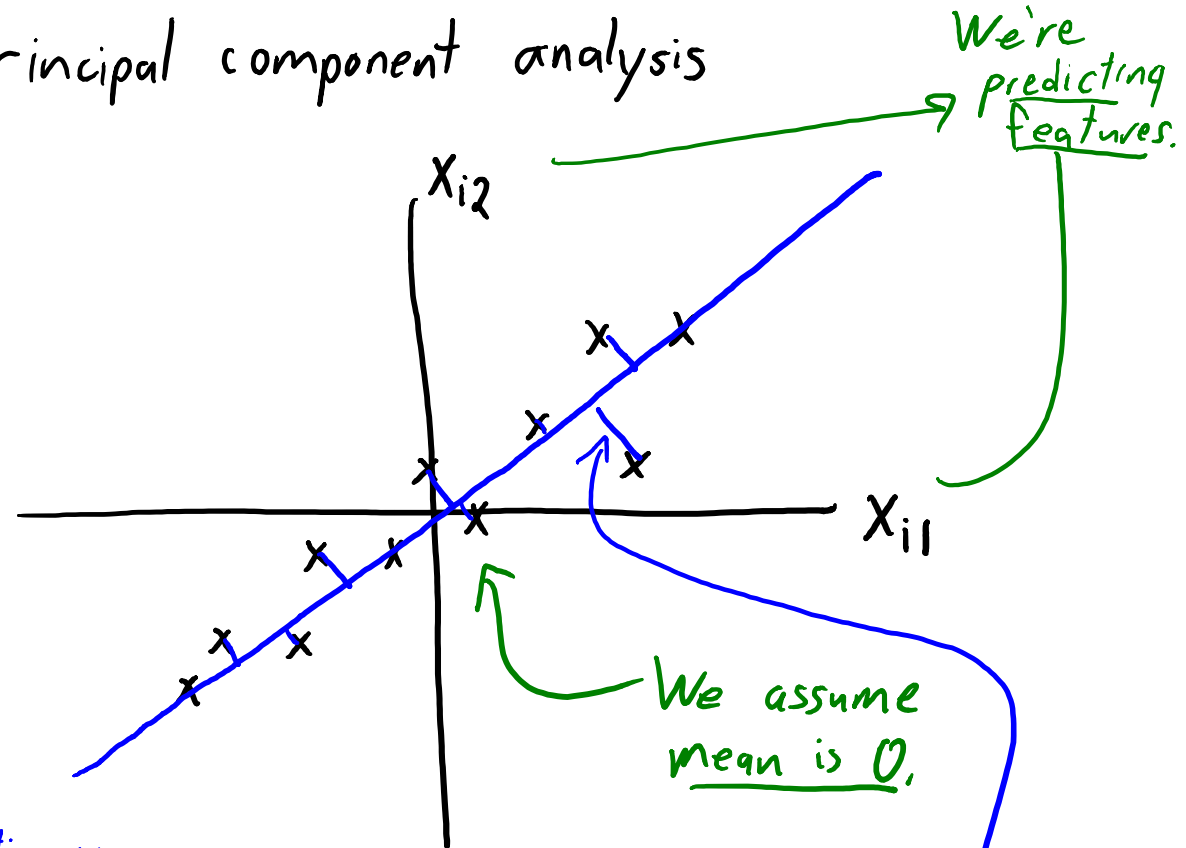
# PCA with $d=2$ and $k=1$

Least squares



We only care about predicting  $y_i$

Principal component analysis



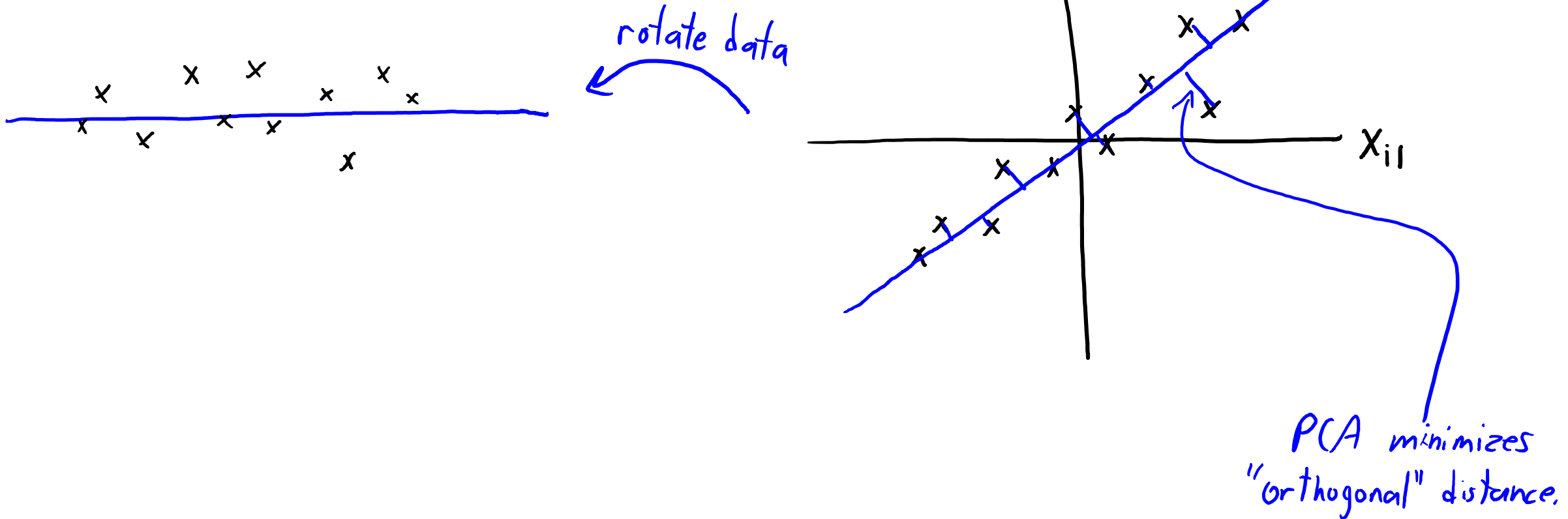
We care equally about predicting both features

PCA minimizes "orthogonal" distance.



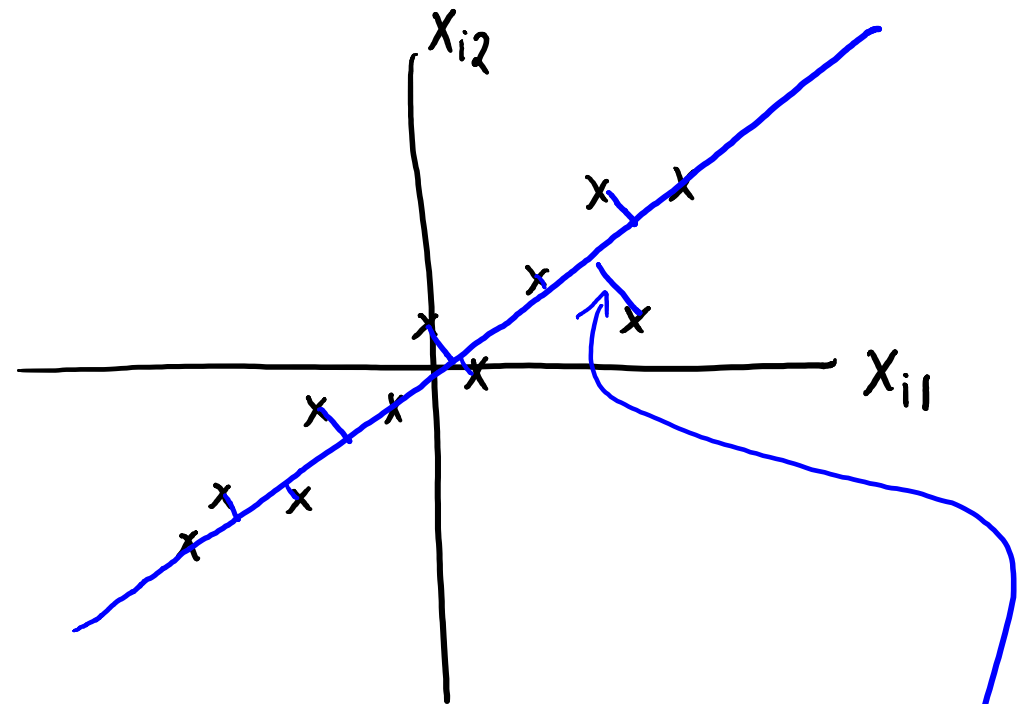
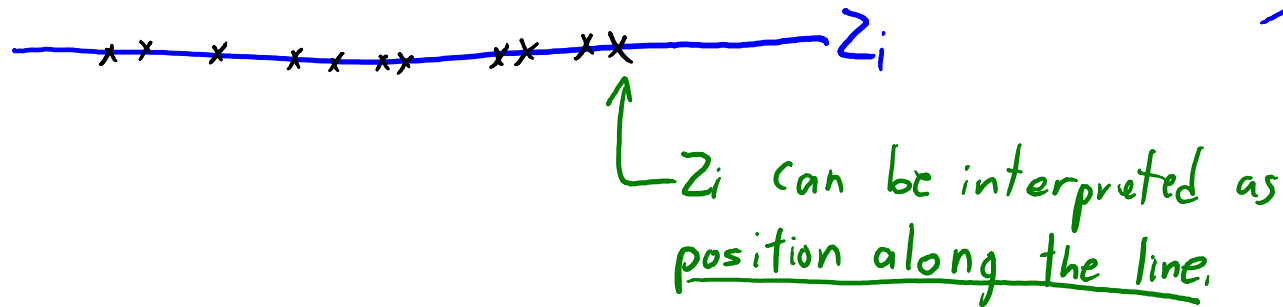
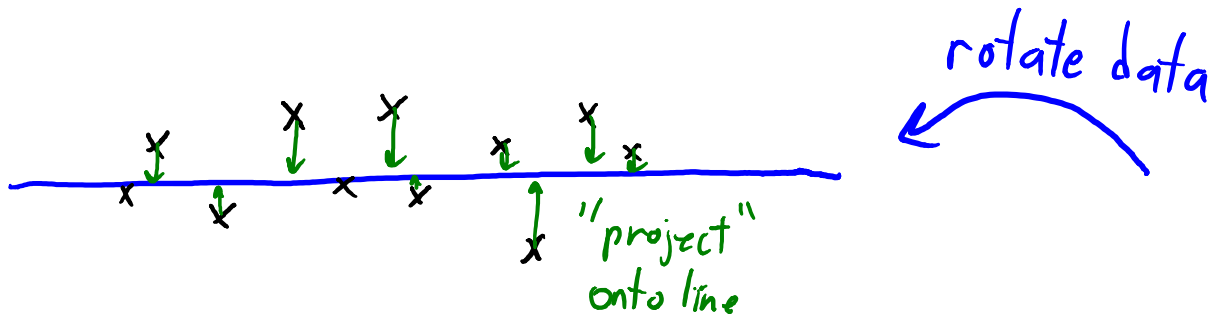
# PCA with $d=2$ and $k=1$

Principal component analysis



# PCA with $d=2$ and $k=1$

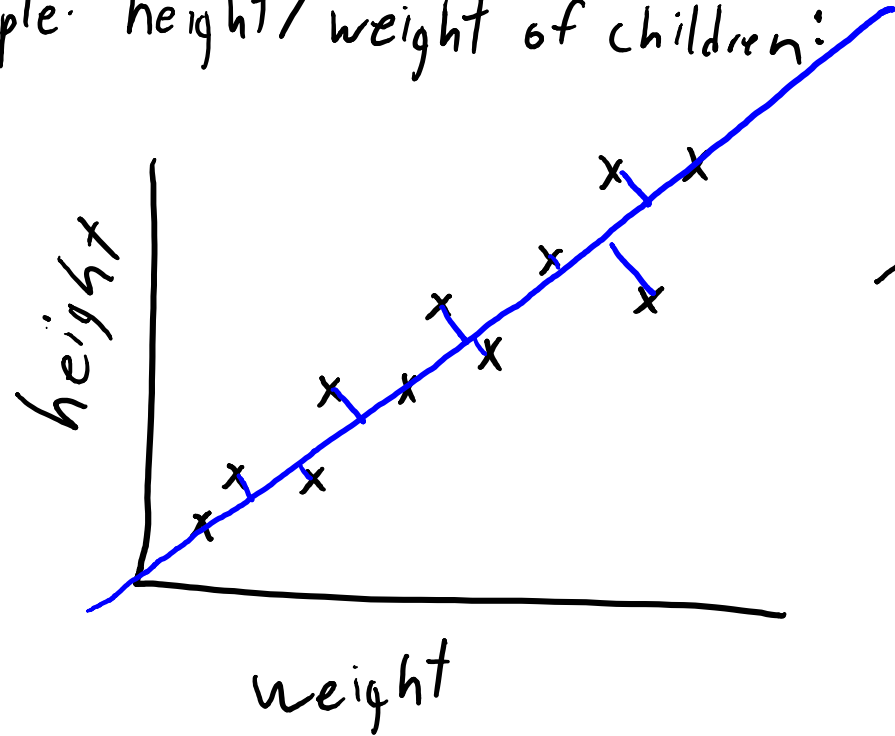
Principal component analysis



(turned a 2d problem into a 1d problem) PCA minimizes "orthogonal" distance.

# PCA with $d=2$ and $k=1$

Example: height/weight of children:



PCA with  $k=1$

A curved arrow points from the scatter plot to the right, indicating the transformation process.



Latent factor could be viewed as measure of size.

# PCA Computation

- The PCA objective with general 'd' and 'k':

$$f(W, Z) = \sum_{i=1}^n \sum_{j=1}^d (w_j^T z_i - x_{ij})^2$$

- 3 common ways to solve this problem:
  - **Singular value decomposition**: classic non-iterative approach (bonus slide).
  - **Alternating minimization**:
    1. Start with random initialization.
    2. Optimize 'W' with 'Z' fixed (solve gradient with respect to 'W' equals to 0).
    3. Optimize 'Z' with 'W' fixed (solve gradient with respect to 'Z' equals to 0).
    4. Go back to 2.
  - **Stochastic gradient**: gradient descent based on random 'i' and 'j'.

# PCA Non-Convexity

- The PCA objective with general 'd' and 'k':

$$f(W, Z) = \sum_{i=1}^n \sum_{j=1}^d (w_j^T z_i - x_{ij})^2$$

- This objective is **not jointly convex** in 'W' and 'Z'.
  - This is why **iterative methods need random initialization**.
    - If you initialize with  $z_1 = z_2$ , then they stay the same.
  - But it's possible to show that **all "stable" local optima are global optima**.
    - So **alternating minimization and stochastic gradient give global optima** in practice.

# Summary

- Latent-factor models:
  - Compress data as linear combination of ‘factors’.
- Principal component analysis:
  - Most common variant based on squared reconstruction error.
- Next time: modifying PCA so it splits faces into ‘eyes’, ‘mouths’, etc.

# Bonus Slide: PCA with Singular Value Decomposition

- Under constraints that  $w_c^T w_c = 1$  and  $w_c^T w_{c'} = 0$ , use:

$$U \Sigma V^T = \text{SVD}(X)$$
$$W = V(:, 1:k)^T \quad Z = XW^T$$

- You can also quickly get compressed version of new data:

$$\hat{Z} = \hat{X}W^T$$

- If  $W$  was not orthogonal, could get  $Z$  by least squares.