

Notes

- ◆ Notes for last part of Oct 11 and all of Oct 12 lecture online now
- ◆ Another extra class this Friday 1-2pm

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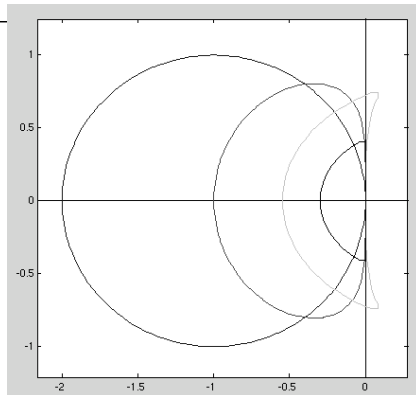
Adams-Bashforth

- ◆ Adams-Bashforth family are examples of **linear multistep methods**
 - Linear: the new y is a linear combination of y's and f's
 - Multistep: the new y depends on several old values
- ◆ Efficient
 - Can get high accuracy with just one evaluation of f per time step
 - Can even switch order/accuracy as you go
- ◆ Reasonably stable
 - AB3 and higher include some of the imaginary axis
- ◆ Rephrased as a “multistep method”, can easily accommodate variable time steps...

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Adams-Bashforth Stability

- ◆ AB1-4
- ◆ Note: gets smaller with increasing order...



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Starting Up

- ◆ Problem: how do you get a multistep method started?
 - Without sacrificing global accuracy
- ◆ Need an alternate approach to high order, **single-step methods**
- ◆ Classic example: Runge-Kutta (RK) methods
- ◆ Extra information comes from additional evaluations of f, not old values
 - Avoiding old (and thus distant) data helps for stability and magnitude of truncation error too...
 - RK is thus very popular on its own merits

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Example Runge-Kutta Methods

- ◆ Forward Euler
- ◆ Heun's method (predictor/corrector) RK2
 - Based on trapezoidal rule for integration...

$$y^{(1)} = y_n + \Delta t f(y_n, t_n)$$

$$y_{n+1} = y_n + \Delta t \frac{1}{2} (f(y_n, t_n) + f(y^{(1)}, t_{n+1}))$$

- ◆ Midpoint RK2
 - Based on midpoint rule for integration...

$$y_{n+\frac{1}{2}} = y_n + \frac{\Delta t}{2} f(y_n, t_n)$$

$$y_{n+1} = y_n + \Delta t f(y_{n+\frac{1}{2}}, t_{n+\frac{1}{2}})$$

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Finding RK methods

- ◆ Often described by how many evaluations (“stages”) and order of accuracy
 - Usually not uniquely determined though – many, many RK methods out there
- ◆ Generally finding “optimal” methods (minimum # stages for given accuracy) is an unsolved problem
- ◆ Several standard schemes exist out there

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Classic RK4

- ◆ Probably the most widely used higher order time integration scheme

$$k_1 = \Delta t f(y_n, t_n)$$

$$k_2 = \Delta t f\left(y_n + \frac{1}{2}k_1, t_{n+\frac{1}{2}}\right)$$

$$k_3 = \Delta t f\left(y_n + \frac{1}{2}k_2, t_{n+\frac{1}{2}}\right)$$

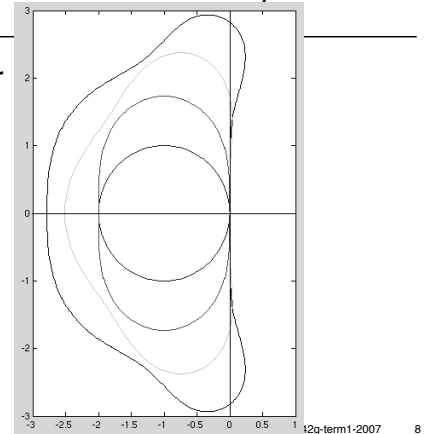
$$k_4 = \Delta t f(y_n + k_3, t_{n+1})$$

$$y_{n+1} = y_n + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)$$

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Runge-Kutta Stability

- ◆ Forward Euler
- ◆ 2-stage RK2
- ◆ 3-stage RK3
- ◆ 4-stage RK4
- ◆ Can trade accuracy for stability...



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Adaptive time steps

- ◆ General idea: take large time steps where solution is smooth
 - Truncation error is $O\left(\Delta t^p \frac{\partial^p y}{\partial t^p}\right)$
- ◆ Example approach:
 - Use p'th and p+1'st order integrators
 - Difference estimates error of p'th order scheme
 - Modify Δt for next time step to attempt to keep error per unit time constant
 - N.B.: use p+1'st order answer to go forward...
- ◆ Runge-Kutta-Fehlberg (RKF) pairs: can sometimes reuse much of computation of p'th method to get p+1'st method

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Looking at error

- ◆ Heuristic error control isn't guaranteed!
- ◆ Usual validation approaches:
 - Test your method on a known exact solution
 - Test your method against real experimental data (modeling error also included)
 - Run solver multiple times, with smaller and smaller time steps
 - Plot error against Δt
 - Look at ratio of error when Δt halved

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Stiffness

- ◆ Things may go wrong however!
- ◆ Simple example: $\frac{dy}{dt} = 1 - 1000(y - t)$, $y(0) = 1$
- ◆ Forward Euler stability restriction: always need $\Delta t < 0.002$
- ◆ First order accuracy: for $t > 0.05$, can use gigantic Δt
- ◆ Problem is **stiffness**: stability of method requires much smaller time step than accuracy demands
- ◆ So far we can't efficiently solve stiff problems

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Stiffness analyzed

- ◆ Usually results from hugely different time-scales in the problem
- ◆ Linear example: $\frac{dy}{dt} = \begin{bmatrix} -100 & \\ & -0.01 \end{bmatrix} y$
- ◆ The "fast" mode may be transient—quickly decays to zero—so the "slow" mode determines truncation error
- ◆ But the "fast" mode determines stability time step restriction

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Reversing time

- ◆ Consider λ with positive real part
- ◆ Unstable when going forwards in time (and FE etc. are similarly unstable, particularly for big time steps)
- ◆ Now, **reverse time**
 - Exponential growth, in reverse, is stable exponential decay
 - Reversed methods are stable!
- ◆ Equivalent to regular time, λ with negative real part

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Backwards Euler

- ◆ Backwards Euler: reverse version of FE

$$y_{n+1} = y_n + \Delta t f(y_{n+1}, t_{n+1})$$

- ◆ This is an **implicit** method: new y defined implicitly (appears on both sides)
- ◆ Methods from previous slides are all **explicit**: new y explicitly computed from known values
- ◆ Going implicit is the key to handling stiffness

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Other implicit methods

- ◆ Backwards Euler is over-stable:

$$|1 - \lambda \Delta t| > 1$$

- ◆ **A-stable**: region of stability includes left half-plane (stable when exact solution is)
- ◆ Implicit mid-point
- ◆ Trapezoidal rule

$$y_{n+1} = y_n + \Delta t f\left(\frac{1}{2}y_n + \frac{1}{2}y_{n+1}, t_{n+\frac{1}{2}}\right)$$

$$y_{n+1} = y_n + \Delta t \left[\frac{1}{2}f(y_n, t_n) + \frac{1}{2}f(y_{n+1}, t_{n+1}) \right]$$

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Even more

- ◆ Implicit multistep methods:

Adams(-Bashforth)-Moulton

Backwards Differentiation Formula (BDF)

- ◆ Implicit Runge-Kutta
 - Might need to solve for multiple intermediate values simultaneously...

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