## Access Path Selection in a Relational DBMS

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# Why bother to optimize?

Queries must be executed and execution takes time

• There are multiple execution plans for most queries

• Some plans cost less than others

# Simple Example

- SELECT \* FROM A,B,C WHERE A.n = B.n AND B.m = C.m
- A = 100 tuples
- B = 50 tuples
- C = 2 tuples
- Which plan is cheaper?
  Join( C, Join( A, B ) )
  Join( A, Join( B, C ) )

# How did we find the right one?

- 1. Measure the <u>cost</u> of each query
- 2. Enumerate possibilities
- 3. Pick the least expensive one

• Is that all?

### But the search space is too big

• Just for this simple join example, we have a factorial search space (n!)

- Just to remind you,
  -20! = 2,432,902,008,176,640,000
- So now what do we do?

### **Use Statistics**

- For each relation keep track of
  - Cardinality of tuples
  - Cardinality of pages
  - Etc.

Use these statistics in conjunction with

 Predicates
 Interesting Orders

#### Predicates

 Predicates like =, >, NOT, etc. reduce the number of tuples

• THUS: Evaluate predicates as early as possible

## Interesting Orders

- GROUP BY and ORDER BY or sortmerge joins generate <u>interesting orders</u>
- We must consider WHEN we generate the interesting order into the cost of a plan
- Ordering it first may be cheaper than sorting later even though it is initially cheaper to leave it unsorted

#### But...

- Statistics alone cannot save us
  - Expensive to compute
  - Can't keep track of all joint statistics
- Compromise on statistics

   Periodically update stats for each relation
- Compromise on search
   Dynamic programming approach

### Dynamic programming (Wikipedia)

- Optimal substructure means that optimal solutions of <u>subproblems</u> can be used to find the optimal solutions of the overall problem.
- 1. Break the problem into smaller subproblems.
- 2. Solve these problems optimally using this three-step process recursively.
- 3. Use these optimal solutions to construct an optimal solution for the original problem.

## **Optimal Substructure in Joins**

- An N-Join is really just a sequence of 2-Joins
   2-join becomes a single composite relation
- Important fact: The method to join to composite is independent of the ordering of the composite
- Find the cheapest join of a subset of the N tables and store (memoization)
- This costs 2<sup>n</sup>, which is << n!

# From the Top

- Enumerate access paths to each relation
  - Sequential scans
  - Interesting orders
- Enumerate access paths to join a second relation to these results (if there is a predicate to do so)
  - Nested loop (unordered)
  - Merge (interesting order)
- Compare with equivalent solutions found so far but only keep the cheapest

## Example Schema

EMP	NAME	DNO	JOB	SAL
	SMITH	50	12	8500
	JONES	50	5	15000
	DOE	51	5	9500

DEPT	DNO	DNAME	LOC
	50	MFG	DENVER
	51	BILLING	BOULDER
	52	SHIPPING	DENVER

JOB

JOB	TITLE
5	CLERK
6	TYPIST
9	SALES
12	MECHANIC

## **Example Query**

SELECT NAME, TITLE, SAL, DNAME FROM EMP, DEPT, JOB WHERE TITLE='CLERK' AND LOC='DENVER' AND EMP.DNO=DEPT.DNO AND EMP.JOB=JOB.JOB

## **Example Initial Access Paths**



### **Example Search Tree**



#### 2 Relations Nested Loop



#### 2 Relations Merge Join



#### Prune and 3 Relations



# Major Contributions of Paper

- Cost based optimization
  - Statistics
  - CPU utilization (for sorts, etc.)
- Dynamic programming approach
- Interesting Orders

## Discussion

- The authors mention that one of the key contributions of their path selector is the inclusion of CPU utilization into the cost formulas. With the current advancements in technology concerning processors, storage and storage systems, would this concern be changed now and how would this affect the cost function?
- How does understanding access path selection affect how we think about interpreting/understanding databses, data management or how we interact with data? What do you think is the value of understanding this beyond a precursory understanding?