A Vision for Management of Complex Models

Presentation by Ali

Discussion by Monir

March 9, 2009

0

Basic Terminology

Models

- SQL schema
- OO interface
- UML model
- XML DTD

Mappings

- DTD-to-DTD
- SQL schema-to-SQL schema
- ER-to-SQL Schema

Applications of Mapping

0

0

0

- **DB design** by mapping ER model to SQL schema
- Web site design via models that map DB to page layout
 - **Program design** by generating templates or code from a UML model
 - **Generate data warehouse loading programs** from mappings of data sources to DW schema



Need for:

- Transformation of data from one model to another
- Managing change in models
- Aim:
 - Reduce programming work

Discussion question

 Assume you just have a little background about database, now do you think, if having a Model Management System is feasible? Why or why not? For example think about finding an algorithm to find the best possible matching between two schemas?? Talk about the problems in designing.



Proposal

- Models and mappings are objects
- Define generic high-level operations on models and mappings





Challenge

 Developing a mechanism for representing models

Some Operations

- Match(M_1, M_2, \cong, map)
- Compose(map₁, map₂)
- Merge(*M*₁, *M*₂, *map*)
- Enumerate(M)

Mapping between models



- Best mapping
- Best mapping consistent with prior knowledge
- Extend the partial mapping
- Challenge:
 - Developing an algorithm for finding extended mappings

Match

Match(M_1 , M_2 , \cong) returns the best mapping between M_1 and M_2 , w.r.t. to \cong



Composition

- Notation map3 = "map1 map2"
 - Map1: M1 \rightarrow M2
 - Map2: M2 \rightarrow M3
 - ∘ Map3: M1 → M3
- Easy for single-valued functions
 just use ordinary function composition

$Merge(M_1, M_2, map)$

- Move content of M₂ into M₁ model
 Use map to guide the Merge
- If it's a union, just add children of M₂'s root under M₁'s root





Merge (cont'd)

• To avoid copying target object m_2 that's already in M_1 , connect m_2 to m_1 in map



- Challenge:
 - Proposing a semantic For Merge

Example dtd2 dtd1 1. map₂ ω 2.10203 map, map₄ rdb1 rdb2

- 1. map_2 = Match(dtd1, dtd2)
- 2. $map_3 = map_1 \bullet map_2$
- 3. $< map_4$, rdb2 > = Copy (map_3^{-1})



Final Challenges

Designing an algebra of useful operations



- Thinking about the operators used in the MMS, which operators do you think can be performed easier and which do you think are more difficult. Please rank them and say your reasons.
 - I)Enumerate 2)Match 3) Merge 4)Compose

Model Management 2.0: Manipulating Richer Mappings



Why is mapping hard?

- Heterogeneity
- Impedance mismatch



And it is getting harder

More data models
 XSD, RDF, OWL

More programming languages

Two Types of Mappings

• Engineered Mapping:

- precisely specified.
- tested for applications.
- Approximate Mapping:
 - imprecision is tolerable
 - there is no well defined notion of correct answer.

Discussion

• This paper talks about two kinds of mapping: engineered mapping and approximate mapping, and after that it focus on engineered mapping. Now can you think about the applications of approximate mapping?? Which applications do you think that just need approximate mapping instead of engineered mapping??

Model Management 1.0

- Research focus on more powerful operations
- Hence better tools
- Good News
 - Lots of progress on operations
 - Some practical applications

Bad News

 Still waiting for the first reasonably-complete practical implementation

Version 1.0: Mapping is a structure



Version 2.0: Just use the expression





Scenarios

- Create mappings (Given two schemas, generate a mapping)
 - Correspondences (schema matching)
 - Mapping constraints (ConstraintGen)
 - Transformations (TransGen)
- Evolve mappings

Create Mappings

- Three steps:
 - Element <u>correspondences</u>
 - Exploit lexical analysis of element names, data types, previous matching, etc.
 - <u>Mapping constraints</u> relate instances of schemas
 - E.g., equality of relational expressions
 - <u>Transformation</u> is an executable mapping constraint
 - Constructs target instances from source instances
 - E.g., SQL query

Code generation Scenarios



Correspondences Constraints

- Directly interpret correspondences as mapping constraints
- If it's a tree schema and keys correspond







Source: ER target: SQL



Constraints Fransformations



T THEOR
ASE
WHEN (T5from2 AND NOT(T5from1)) THEN Person(T5.Person_Id,
rson_Name)
WHEN (TSfrom1 AND TSfrom2)
THEN Employee(T5.Person_Id, T5.Person_Name, T5.Employee_Dept)
ELSE Customer(T5.Person_Id, T5.Person_Name, T5.Customer_CreditScore,
T5.Customer_BillingAddr)
ND
M ((SELECT T1.Person_Id, T1.Person_Name, T2.Employee_Dept,
CAST(NULL AS SqlServer.int) AS Customer_CreditScore,
CAST(NULL AS SqlServer.nvarchar) AS Customer_BillingAddr, False A
(T2_from1_AND_T2_from1_IS_NOT_NULL) AS_from1_T1_from2
FROM (SELECT T.Id AS Person Id. T.Name AS Person Name, True AS
from2
FROM HR AS T) AS T1
LEFT OUTER JOIN (
SELECT T Id AS Person Id. T Dept AS Employee Dept True AS
from1
FROM dbo.Empl AS T) AS T2
ON T1.Person Id = T2.Person Id)
UNION ALL (
SELECT T Id AS Person Id T Name AS Person Name
CAST(NULL AS SolServer systematics) AS Employee Dest
T.Score AS Customer CreditScore, T.Addr AS
mer BillingAddr.
True AS from0, False AS from1, False AS from2
FROM Client AS T)
) AS T5



Data Migration



Create mapping: *schema \irred evolved schema* Generate a transformation

View Migration



Compose Map_{SV} and Map_{ES} to connect *view* to *evolved schema*



 This paper gives a revised vision of MMS compared to the original one. Now which one do you prefer, the first vision or the second one?? Do you think that we need such a complex system or do you still think the original MMS can be useful and applicable??

Thanks