

CPSC540



Linear Predictive Models



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Outline

Linear regression and prediction are simple supervised learning tasks. But,

- Many real processes can be approximated with linear models.
- Linear regression often appears as a module of larger systems.
- Linear problems can be solved analytically.

• Linear prediction provides an introduction to many of the core concepts of machine learning, while still allowing for analytical tractability.

We are given a training dataset of n instances of input-ouput pairs $\{\mathbf{x}_{1:n}, \mathbf{y}_{1:n}\}$. Each input $\mathbf{x}_i \in \mathbb{R}^{1 \times d}$ is a vector with d attributes. The inputs are also known as predictors or covariates. The output, often referred to as the target, will be assumed to be univariate, $\mathbf{y}_i \in \mathbb{R}$, for now.



A typical dataset with n = 4 instances and 2 attributes would look like the following table:

Wind speed	People inside building	Energy requirement
100	2	5
50	42	25
45	31	22
60	35	18

Given the training set $\{\mathbf{x}_{1:n}, \mathbf{y}_{1:n}\}\)$, we would like to learn a model of how the inputs affect the outputs. Given this model and a new value of the input \mathbf{x}_{n+1} , we can use the model to make a prediction $\hat{y}(\mathbf{x}_{n+1})$.

Prostate cancer example





Goal: Predict a prostate-specific antigen (log of lpsa) from a number of clinical measures in men who are about to receive a radical prostatectomy.

The inputs are:

- Log cancer volume (lcavol)
- Log prostate weight (lweight)
- Age
- Log of the amount of benign prostatic hyperplasia (lbph)
- Seminal vesicle invasion (svi) binary
- Log of capsular penetration (lcp)
- Gleason score (gleason) ordered categorical
- Percent of Gleason scores 4 or 5 (pgg45)

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Linear regression in 1D



Linear prediction

In general, the linear model is expressed as follows:

$$\widehat{y}_i = \sum_{j=1}^d x_{ij} \theta_j,$$

where we have assumed that $x_{i1} = 1$ so that θ_1 corresponds to the intercept of the line with the vertical axis. θ_1 is known as the bias or offset.

In matrix form, the expression for the linear model is:

 $\widehat{\mathbf{y}} = \mathbf{X}\boldsymbol{\theta},$

with $\hat{\mathbf{y}} \in \mathbb{R}^{n \times 1}$, $\mathbf{X} \in \mathbb{R}^{n \times d}$ and $\boldsymbol{\theta} \in \mathbb{R}^{d \times 1}$. That is,

$$\begin{bmatrix} \widehat{y}_1 \\ \vdots \\ \widehat{y}_n \end{bmatrix} = \begin{bmatrix} x_{11} & \cdots & x_{1d} \\ \vdots & \vdots & \vdots \\ x_{n1} & \cdots & x_{nd} \end{bmatrix} \begin{bmatrix} \theta_1 \\ \vdots \\ \theta_d \end{bmatrix}$$

Linear prediction

Wind speed	People inside building	Energy requirement
100	2	5
50	42	25
45	31	22
60	35	18

For our energy prediction example, we would form the following matrices with n = 4 and d = 3:

$$\mathbf{y} = \begin{bmatrix} 5\\25\\22\\18 \end{bmatrix}, \quad \mathbf{X} = \begin{bmatrix} 1 & 100 & 2\\1 & 50 & 42\\1 & 45 & 31\\1 & 60 & 35 \end{bmatrix}, \quad \boldsymbol{\theta} = \begin{bmatrix} \theta_1\\\theta_2\\\theta_3 \end{bmatrix}.$$

Suppose that $\boldsymbol{\theta} = \begin{bmatrix} 1 & 0 & 0.5 \end{bmatrix}^T$. Then, by multiplying **X** times $\boldsymbol{\theta}$, we would get the following predictions on the training set:

$$\widehat{\mathbf{y}} = \begin{bmatrix} 2\\22\\16.5\\18.5 \end{bmatrix} = \begin{bmatrix} 1 & 100 & 2\\1 & 50 & 42\\1 & 45 & 31\\1 & 60 & 35 \end{bmatrix} \begin{bmatrix} 1\\0\\0.5 \end{bmatrix}.$$

Multiple outputs

If we have several outputs $\mathbf{y}_i \in \mathbb{R}^c$, our linear regression expression becomes:





Optimization approach

Our aim is to minimise the quadratic cost between the output labels and the model predictions



Optimization approach

We will need the following results from matrix differentiation: $\frac{\partial \mathbf{A}\theta}{\partial \theta} = \mathbf{A}^T$ and $\frac{\partial \theta^T \mathbf{A}\theta}{\partial \theta} = 2\mathbf{A}^T \boldsymbol{\theta}$





Probability approach: Univariate Gaussian distribution

The probability density function (pdf) of a Gaussian distribution is given by

$$p(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(x-\mu)^2}$$

where μ is the mean or center of mass and σ^2 is the variance.



Multivariate Gaussian distribution

Let $\mathbf{y} \in \mathbb{R}^{n \times 1}$, then pdf of an n-dimensional Gaussian is given by

$$p(x) = |2\pi \mathbf{\Sigma}|^{-1/2} e^{-\frac{1}{2}(\mathbf{y}-\boldsymbol{\mu})^T \mathbf{\Sigma}^{-1}(\mathbf{y}-\boldsymbol{\mu})},$$

where

$$\boldsymbol{\mu} = \begin{pmatrix} \mu_1 \\ \vdots \\ \mu_n \end{pmatrix} = \begin{pmatrix} \mathbb{E}(y_1) \\ \vdots \\ \mathbb{E}(y_n) \end{pmatrix}$$

and

$$\boldsymbol{\Sigma} = \begin{pmatrix} \sigma_{11} \cdots \sigma_{1n} \\ \cdots \\ \sigma_{n1} \cdots \sigma_{nn} \end{pmatrix} = \mathbb{E}[(\mathbf{y} - \boldsymbol{\mu})(\mathbf{y} - \boldsymbol{\mu})^T]$$

Energy ("distance") and probability d(y)

The exponent $\frac{1}{2}(\mathbf{y} - \boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1}(\mathbf{y} - \boldsymbol{\mu})$ is called the Mahalanobis distance. Conceptually, it measures the weighted Euclidean distance between \mathbf{y} and $\boldsymbol{\mu}$.

$$P(y) = |2\pi z|^{-v_2} e^{-\frac{1}{2} d(y)} \qquad d=E$$

$$P(y) = 2 e^{-E(y)}$$

$$-\log p(y) = E(y) - \log 2$$

Maximum likelihood

We will assume that our errors in the target predictions are Gaussian distributed as follows:

$$\mathbf{y} = \mathbf{X}\boldsymbol{\theta} + \mathcal{N}(0, \sigma^{2}I_{n}) \qquad \mathbf{j}_{n} \geq \begin{bmatrix} \mathbf{i} & \mathbf{i} \\ \mathbf{i} & \mathbf{j} \end{bmatrix}$$

$$p(\mathbf{y}|\mathbf{X}, \boldsymbol{\theta}, \sigma) = (2\pi\sigma^{2})^{-n/2} e^{-\frac{1}{2\sigma^{2}}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta})^{T}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta})}$$

$$= (2\pi\sigma^{2})^{-n/2} e^{-\frac{1}{2\sigma^{2}}\sum_{i=1}^{n}(y_{i} - \mathbf{x}_{i}^{T}\boldsymbol{\theta})^{2}}$$

$$= \prod_{i=1}^{n} (2\pi\sigma^{2})^{-1/2} e^{-\frac{1}{2\sigma^{2}}(y_{i} - \mathbf{x}_{i}^{T}\boldsymbol{\theta})^{2}}$$

$$= \prod_{i=1}^{n} p(y_{i}|\mathbf{x}_{i}, \boldsymbol{\theta}, \sigma).$$

Maximum likelihood



Maximum likelihood

The maximum likelihood estimate (MLE) of $\boldsymbol{\theta}$ is obtained by taking the derivative of the log-likelihood, $\log p(\mathbf{y}|\mathbf{X}, \boldsymbol{\theta}, \sigma)$. The goal is to maximize the likelihood of seeing the training data \mathbf{y} by modifying the parameters $(\boldsymbol{\theta}, \sigma)$.

$$P[Y|X,\Theta,G^{2}] = (2iTG^{2})^{-N/2} C^{-1} C^{-1} (Y-X\Theta)^{T} (Y-X\Theta)$$
$$+ \log P(Y|X,\Theta,G^{2}) = -n \log (2iTG^{2})$$
$$-\frac{1}{2} \log (2iTG^{2})$$
$$-\frac{1}{2G^{2}} (Y-X\Theta)^{T} (Y-X\Theta)$$

Maximum likelihood

The ML estimate of
$$\boldsymbol{\theta}$$
 is:

$$\begin{array}{c}
\Im_{105} P(\boldsymbol{y} | \boldsymbol{x}_{,\boldsymbol{\theta}_{,5}} \boldsymbol{\varepsilon}^{2}) = O_{-\frac{1}{2}\boldsymbol{\varepsilon}^{2}} \frac{\partial}{\partial \boldsymbol{\varepsilon}} \left(\boldsymbol{y}_{-\boldsymbol{x}\boldsymbol{\varepsilon}}\right)^{T} \left(\boldsymbol{y}_{-\boldsymbol{x}\boldsymbol{\theta}}\right) \\
= -\frac{1}{2\boldsymbol{\varepsilon}^{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{x}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{x} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{z} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{y}\right) \rightarrow O_{-\frac{1}{2}} \left(\boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{z} \boldsymbol{\theta} - \boldsymbol{z} \boldsymbol{z}^{T} \boldsymbol{z}\right)$$

Maximum likelihood





Why the MLE: Hallucination!

The MLE assumes that the data has been generated by a distribution $p(\mathbf{Y}|\mathbf{X}, \boldsymbol{\theta}_0)$ for some true parameter $\boldsymbol{\theta}_0$.

$$\begin{aligned} \hat{\boldsymbol{\theta}} &= \arg \max_{\boldsymbol{\theta}} \prod_{i=1}^{n} p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta}) \\ &= \arg \max_{\boldsymbol{\theta}} \sum_{i=1}^{n} \log p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta}) \int_{\boldsymbol{\theta}}^{\boldsymbol{\theta}} \mathbf{e}^{\mathbf{x}_{i}, \mathbf{\theta}_{i}} \\ &= \arg \max_{\boldsymbol{\theta}} \frac{1}{n} \sum_{i=1}^{n} \log p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta}) - \frac{1}{n} \sum_{i=1}^{n} \log p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta}_{0}) \\ &= \arg \max_{\boldsymbol{\theta}} \frac{1}{n} \sum_{i=1}^{n} \log \frac{p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta})}{p(y_{i} | \mathbf{x}_{i}, \boldsymbol{\theta}_{0})} \\ &\longrightarrow \arg \min_{\boldsymbol{\theta}} \int \log \frac{p(y_{\boldsymbol{\theta}} | \mathbf{x}_{\boldsymbol{\theta}}, \boldsymbol{\theta}_{0})}{p(y_{\boldsymbol{\theta}} | \mathbf{x}_{\boldsymbol{\theta}}, \boldsymbol{\theta})} p(y | \mathbf{x}, \boldsymbol{\theta}_{0}) dy \int \log p(y | \mathbf{x}, \boldsymbol{\theta}_{0}) dy \\ &= \arg \min_{\boldsymbol{\theta}} \int \log p(y | \mathbf{x}, \boldsymbol{\theta}_{0}) p(y | \mathbf{x}, \boldsymbol{\theta}_{0}) dy - \int \log p(y | \mathbf{x}, \boldsymbol{\theta}_{0}) dy \end{aligned}$$

Why the MLE (frequentist view)

Under smoothness and identifiability assumptions, the MLE is consistent:

$$\hat{\boldsymbol{\theta}} \stackrel{p}{\rightarrow} \boldsymbol{\theta}_0$$

or equivalently,

$$\lim_{N \to \infty} P(|\hat{\boldsymbol{\theta}} - \boldsymbol{\theta}_0| > \alpha) \to 0$$

The MLE is asymptotically normal. That is, as $N \to \infty$, we have:

$$\hat{\boldsymbol{\theta}} - \boldsymbol{\theta}_0 \Longrightarrow N(0, I^{-1})$$

where I is the Fisher Information matrix. It is asymptotically optimal or *efficient*.

Regularization

All the answers so far are of the form

$$\widehat{\boldsymbol{\theta}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

They require the inversion of $\mathbf{X}^T \mathbf{X}$. This can lead to problems if the system of equations is poorly conditioned. A solution is to add a small element to the diagonal:

$$\widehat{\boldsymbol{ heta}} = (\mathbf{X}^T \mathbf{X} + \delta^2 I_d)^{-1} \mathbf{X}^T \mathbf{y}$$

This is the ridge regression estimate. It is the solution to the following **regularised quadratic cost function**

$$J(\boldsymbol{\theta}) = (\mathbf{y} - \mathbf{X}\boldsymbol{\theta})^T (\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) + \delta^2 \boldsymbol{\theta}^T \boldsymbol{\theta}$$





Ridge, feature selection, shrinkage and weight decay

Large values of θ are penalised. We are *shrinking* θ towards zero. This can be used to carry out *feature weighting*. An input $x_{i,d}$ weighted by a small θ_d will have less influence on the ouptut y_i . This penalization with a regularizer is also known as weight decay in the neural networks literature.

Note that shrinking the bias term θ_1 is undesirable. To keep the notation simple, we will assume that the mean of **y** has been subtracted from **y**. This mean is indeed our estimate $\widehat{\theta_1}$.



Spectral view of ridge regression

$$\begin{aligned}
\mathbf{x} = \underbrace{(\mathbf{U} \Sigma \mathbf{V})}_{\mathbf{n}_{cd}} = \sum_{i=1}^{d} \mathbf{u}_{i} \sigma_{i} \mathbf{v}_{i}^{T} \qquad \begin{vmatrix} \hat{\mathbf{y}} = UU^{T} \mathbf{y} \\ \hat{\mathbf{y}} = \sum_{u, u_{c}} \mathbf{v}_{i}^{T} \mathbf{y} \\ \hat{\mathbf{y}} = \sum_{u, u_{c}} \mathbf{v}_{i}^{T} \mathbf{y} \\ \hat{\mathbf{y}} = \mathbf{v}_{i}^{T} \mathbf{v}_{i}^{$$

Regularization and noise filtering

The filter factor

$$f_i = \frac{\sigma_i^2}{\sigma_i^2 + \delta^2}$$

penalises small values of σ^2 (they go to zero at a faster rate).



Least Angle Regression

Algorithm 3.2 Least Angle Regression.

- 1. Standardize the predictors to have mean zero and unit norm. Start with the residual $\mathbf{r} = \mathbf{y} \bar{\mathbf{y}}, \beta_1, \beta_2, \dots, \beta_p = 0.$
- 2. Find the predictor \mathbf{x}_j most correlated with \mathbf{r} .
- 3. Move β_j from 0 towards its least-squares coefficient $\langle \mathbf{x}_j, \mathbf{r} \rangle$, until some other competitor \mathbf{x}_k has as much correlation with the current residual as does \mathbf{x}_j .
- 4. Move β_j and β_k in the direction defined by their joint least squares coefficient of the current residual on $(\mathbf{x}_j, \mathbf{x}_k)$, until some other competitor \mathbf{x}_l has as much correlation with the current residual.
- 5. Continue in this way until all p predictors have been entered. After $\min(N-1, p)$ steps, we arrive at the full least-squares solution.

Ϋ́=XB nxl nxp Px1

 $\beta_{\mathcal{A}_k}(\alpha) = \beta_{\mathcal{A}_k} + \alpha \cdot \delta_k$ $\delta_k = (\mathbf{X}_{\mathcal{A}_k}^T \mathbf{X}_{\mathcal{A}_k})^{-1} \mathbf{X}_{\mathcal{A}_k}^T \mathbf{r}_k$

$$X = \left[x_1 \cdots x_j \cdots x_p\right]$$

Suppose \mathcal{A}_k is the active set of variables $\mathbf{r}_k = \mathbf{y} - \mathbf{X}_{\mathcal{A}_k} \beta_{\mathcal{A}_k}$ is the current residual



The Lasso & LAR

Least Angle Regression



Algorithm 3.2 Least Angle Regression.

- 1. Standardize the predictors to have mean zero and unit norm. Start with the residual $\mathbf{r} = \mathbf{y} \bar{\mathbf{y}}, \beta_1, \beta_2, \dots, \beta_p = 0.$
- 2. Find the predictor \mathbf{x}_j most correlated with \mathbf{r} .
- 3. Move β_j from 0 towards its least-squares coefficient $\langle \mathbf{x}_j, \mathbf{r} \rangle$, until some other competitor \mathbf{x}_k has as much correlation with the current residual as does \mathbf{x}_j .
- 4. Move β_j and β_k in the direction defined by their joint least squares coefficient of the current residual on $(\mathbf{x}_j, \mathbf{x}_k)$, until some other competitor \mathbf{x}_l has as much correlation with the current residual.
- 5. Continue in this way until all p predictors have been entered. After $\min(N-1,p)$ steps, we arrive at the full least-squares solution.

Algorithm 3.2a Least Angle Regression: Lasso Modification.

4a. If a non-zero coefficient hits zero, drop its variable from the active set of variables and recompute the current joint least squares direction.

[Hastie, Tibshirani & Friedman book]

The Lasso as LAR intuition

When the active attributes are tied, in the sense that the absolute value of their inner-product with the residuals is the same (having standardized the inputs so that instead of using correlations, we are now using inner-products), we have:

$$\mathbf{x}_{j}^{T}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) = \gamma \operatorname{sign}(\mathbf{x}_{j}^{T}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta})), \quad \forall j \in \mathcal{A}$$

where $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_d]$, with $\mathbf{x}_j \in \mathbb{R}^{n \times 1}$, γ is the common absolute value and the sign function $\operatorname{sign}(\mathbf{x}_j^T(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}))$ is in $\{-1, 1\}$. The set \mathcal{A} is the active set.

⁶Differentiating⁸ the Lasso's Lagrangian

$$J(\boldsymbol{\theta}) = (\mathbf{y} - \mathbf{X}\boldsymbol{\theta})^T (\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) + \delta^2 \sum_{j=1}^d |\theta_j|$$

with respect to θ_i and equating to zero, we get

$$-\mathbf{x}_{j}^{T}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) + \delta^{2}\operatorname{sign}(\theta_{j}) = 0$$
$$\mathbf{x}_{j}^{T}(\mathbf{y} - \mathbf{X}\boldsymbol{\theta}) = \delta^{2}\operatorname{sign}(\theta_{j}), \quad \forall j \in \mathcal{B}$$

Lasso using optimization

$$\frac{\partial}{\partial \theta_j} J(\boldsymbol{\theta}) = a_j \theta_j - c_j + \delta^2 \frac{\partial}{\partial \theta_j} |\theta_j|$$
$$a_j = 2 \sum_{i=1}^n x_{ij}^2$$
$$c_j = 2 \sum_{i=1}^n x_{ij} (y_i - \boldsymbol{\theta}_{-j}^T \mathbf{x}_{i,-j})$$

where $\theta_{-j} = \theta$ without component j and likewise for $\mathbf{x}_{i,-j}$. We see that c_j is (proportional to) the correlation between the j'th feature \mathbf{x}_j and the residual due to the other features, $\mathbf{r}_{-j} = \mathbf{y} - \mathbf{X}_{-j}\theta_{-j}$.



[Wikipedia]

Lasso using optimization







[Kevin Murphy's book]

Coordinate descent for lasso

Algorithm 11.1: Coordinate descent for lasso (aka shooting algorithm) 1 Initialize $\mathbf{w} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y};$ $W = \Theta$ 2 repeat for j = 1, ..., D do $\begin{vmatrix} a_j = 2 \sum_{i=1}^n x_{ij}^2; & \lambda = S^2 \\ c_j = 2 \sum_{i=1}^n x_{ij}(y_i - \mathbf{w}^T \mathbf{x}_i + w_j x_{ij}); \\ \text{if } c_j < -\lambda \text{ then} \\ | w_j = \frac{c_j + \lambda}{a_j} \\ \text{else if } c_j > \lambda \text{ then} \\ | w_j = \frac{c_j - \lambda}{a_j} \\ \end{vmatrix}$ $\begin{pmatrix} \chi \in \mathbb{R}^{n \times p} \\ \chi \to \mathbb{R}^{n \times$ 3 4 5 6 7 8 9 else 10 $w_i = 0$ 11 12 13 **until** converged;