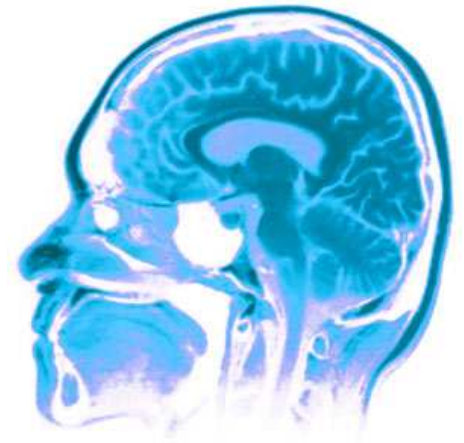




CPS C340



Hidden Markov Models



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University of British Columbia

Outline of the lecture

This lecture is devoted to the problem of inference in probabilistic graphical models (aka Bayesian nets). The goal is for you to:

- ☐ Practice marginalization and conditioning.
- ☐ Practice Bayes rule.
- ☐ Learn the HMM representation (model).
- ☐ Learn how to do **prediction** and **filtering** using HMMs

Assistive technology

Assume you have a little robot that is trying to **estimate** the **posterior** probability that you are **happy** or **sad**, given that the robot has observed whether you are **watching Game of Thrones (w)**, **sleeping (s)**, **crying (c)** or **face booking (f)**.

Let the **unknown state** be **$X=h$** if you're happy and **$X=s$** if you're sad.

Let **Y** denote the **observation**, which can be **w**, **s**, **c** or **f**.

We want to answer queries, such as:

$$P(X=h|Y=f) ?$$

$$P(X=s|Y=c) ?$$



Assistive technology

Assume that an expert has compiled the following **prior** and **likelihood** models:



$P(x|y)$?

$$P(x) =$$

x	
s	H
<u>0.2</u>	<u>0.8</u>

$$P(x=s) = 0.2$$

$$P(y|x) =$$

	y			
	w	s	c	f
x s	0.1	0.3	0.5	0.1
x H	0.4	0.4	0.2	0

$$\frac{.32}{.32 + .02} = 0.94$$

$$P(x=H|y=w) = \frac{P(y=w|x=H) P(x=H)}{P(y=w|x=H) P(x=H) + P(y=w|x=s) P(x=s)}$$

Assistive technology

But what if instead of an absolute prior, what we have instead is a temporal (**transition prior**). That is, we assume a **dynamical system**

		X_2	
		S	H
X_1	S	0.99	0.01
	H	0.1	0.9

$$P(X_2 = S | \cancel{X_1} = S) \approx 0.99$$

init $P(X_0) = \boxed{0.8 \mid 0.2}$

Given a history of observations, say $\underline{Y_1=w}$, $\underline{Y_2=f}$, $\underline{Y_3=c}$, we want to compute the posterior distribution that you are happy at step 3. That is, we want to estimate:

$$P(X_3=h \mid Y_1=w, Y_2=f, Y_3=c)$$

Clearly, to know if you're happy when crying it helps to know if the sequence of observations is wcw or $\overset{Y_1}{w}\overset{Y_2}{f}\overset{Y_3}{c}$.

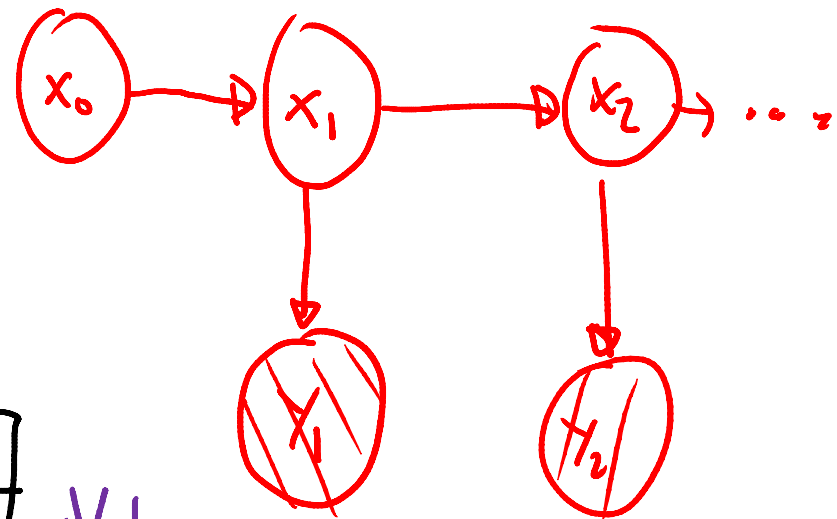
Dynamic model

In general, we assume we have an **initial** distribution $P(X_0)$, a **transition** model $P(X_t | X_{t-1})$, and an **observation** model $P(Y_t | X_t)$.

$$\checkmark P(x_0) = \begin{array}{c|c} S & H \\ \hline .2 & .8 \end{array}$$

$$P(x_t | x_{t-1}) = \begin{array}{c|cc} & S & H \\ \hline S & .9 & .1 \\ H & 0 & 1 \end{array}$$

$$\checkmark P(y_t | x_t) = \begin{array}{c|cccc} & W & S & C & F \\ \hline S & 0.3 & 0.3 & 0.2 & 0.2 \\ H & 1 & 0 & 0 & 0 \end{array} \quad \forall t$$



$$P(y_1 | x_1) = P(y_2 | x_2)$$

for 2 time steps

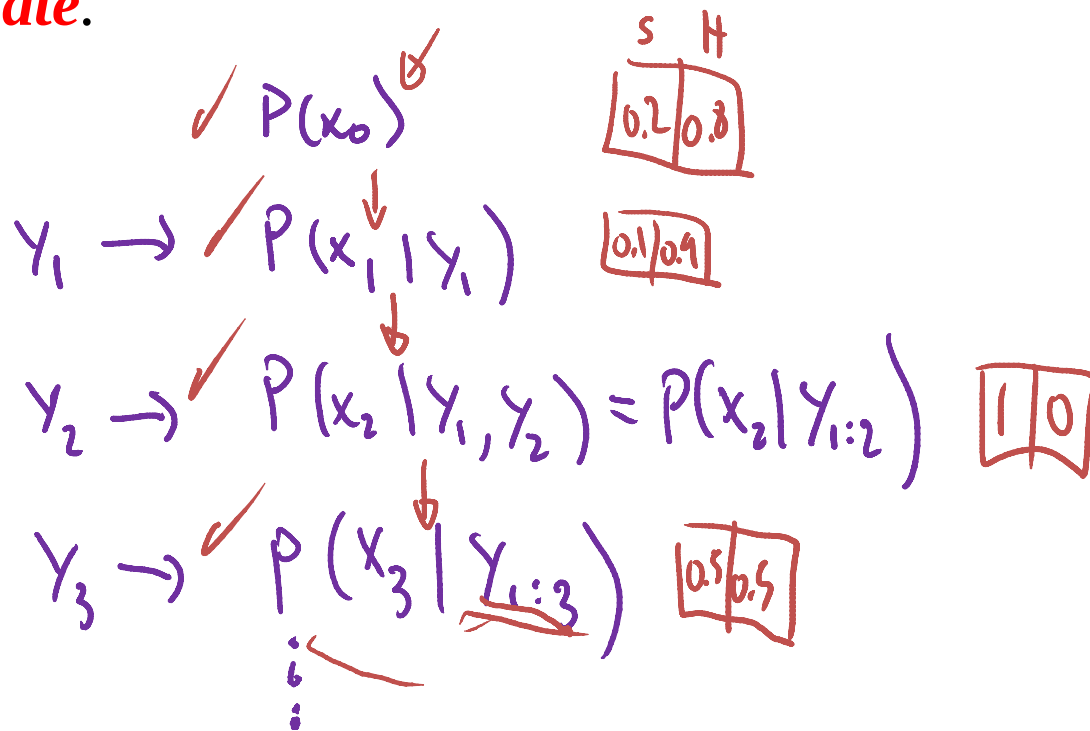
$$\underline{P(x_0, x_1, x_2, y_1, y_2)} = P(x_0) P(y_1 | x_1) P(y_2 | x_2) P(x_1 | x_0) P(x_2 | x_1)$$

Optimal Filtering $X_{1:t} = \{x_1, x_2, \dots, x_t\}$

Our goal is to compute, **for all t** , the posterior (aka **filtering**) distribution:

$$P(X_t | Y_{1:t}) = P(X_t | Y_1, Y_2, \dots, Y_t)$$

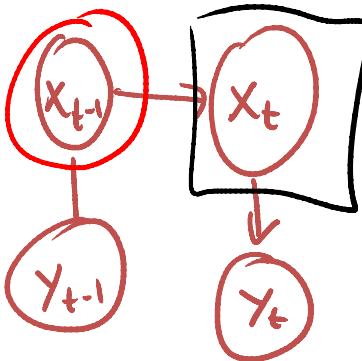
We derive a **recursion** to compute $P(X_t | Y_{1:t})$ assuming that we have as input $P(X_{t-1} | Y_{1:t-1})$. The recursion has two steps: **prediction** and **Bayesian update**.



Prediction

$$P(A|c) = \sum_B P(AB|c)$$

First, we compute the state prediction: $P(X_t | Y_{1:t-1})$ $P(AB|c) = P(A|Bc)P(B|c)$

$$P(x_t | y_{1:t-1}) = \sum_{x_{t-1} \in \{H, S\}} P(x_t, x_{t-1} | y_{1:t-1})$$


$$= \sum_{x_{t-1}} P(x_t | x_{t-1}, y_{t-1}) P(x_{t-1} | y_{1:t-1})$$

$$= \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1} | y_{1:t-1})$$

Bayes rule revision

$$P(A|BC) = P(A|CB)$$

$$= \frac{P(ABC)}{P(BC)} = \frac{P(B|Ac)P(A|c)P(c)}{P(B|c)P(c)}$$

$$= \frac{P(B|Ac)P(A|c)}{P(B|c)}$$

Bayes update

Second, we use Bayes rule to obtain $P(X_t | Y_{1:t})$

$$P(\overset{A}{x_t} | \overset{B}{y_{1:t}}) = P(\overset{C}{x_t} | y_t, y_{1:t-1})$$

$$= \frac{P(y_t | x_t, y_{1:t-1}) P(x_t | y_{1:t-1})}{\sum_{x_t} P(y_t | x_t, y_{1:t-1}) P(x_t | y_{1:t-1})}$$

$$= \frac{P(y_t | \overset{A}{x_t}) P(\overset{B}{x_t} | y_{1:t-1})}{\sum_{x_t} P(y_t | x_t) P(x_t | y_{1:t-1})}$$

HMM algorithm

Example.

Assume $P(x_{t-1} | y_{1:t-1}) =$

	s	h
x_{t-1}	.2	.8

$P(x_t | x_{t-1}) =$

	s	h
x_{t-1}	1	0
x_{t-1}	0.1	0.9

$P(y_t | x_t) =$

	w	s	c	F
x_t	.1	.2	.3	.4
x_t	0.9	0	0	0.1

Then, we can predict the state x_t (at time t) given the observations $y_1, y_2, \dots, y_{t-1}$. Specifically

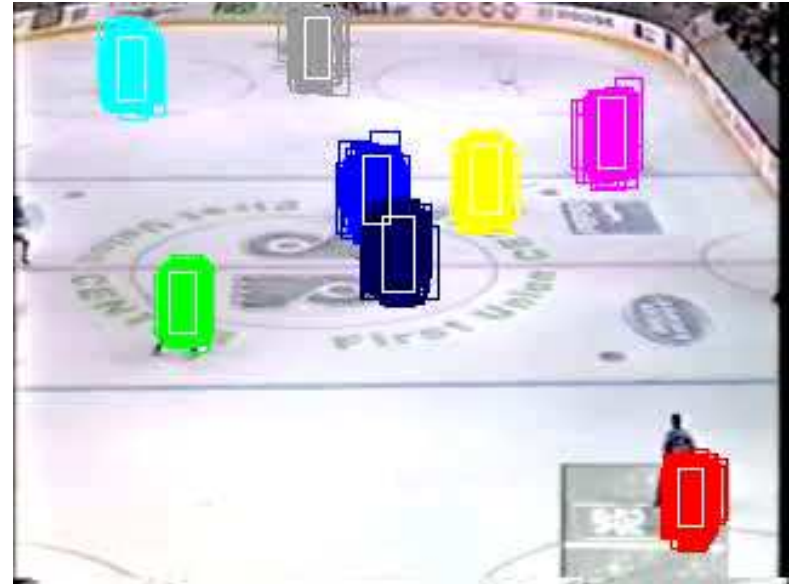
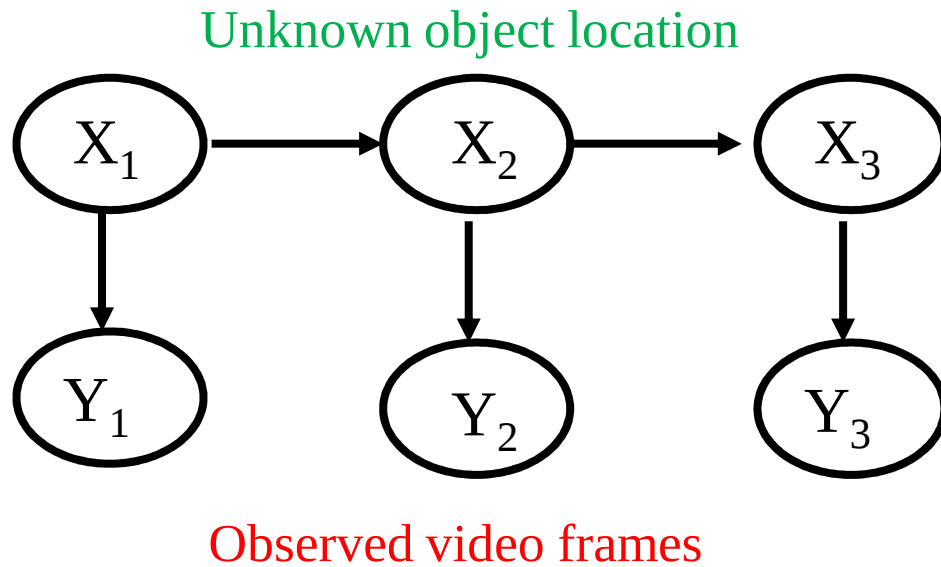
$$\begin{aligned}
 P(x_t = h | y_{1:t-1}) &= \sum_{x_{t-1}} P(x_t = h | x_{t-1}) P(x_{t-1} | y_{1:t-1}) \\
 &= P(x_t = h | x_{t-1} = s) P(x_{t-1} = s | y_{1:t-1}) + P(x_t = h | x_{t-1} = h) P(x_{t-1} = h | y_{1:t-1}) \\
 &= (0)(0.2) + (0.9)(0.8) = 0.72
 \end{aligned}$$

$$P(x_t = s | y_{1:t-1}) = 1 - P(x_t = h | y_{1:t-1}) = 0.28$$

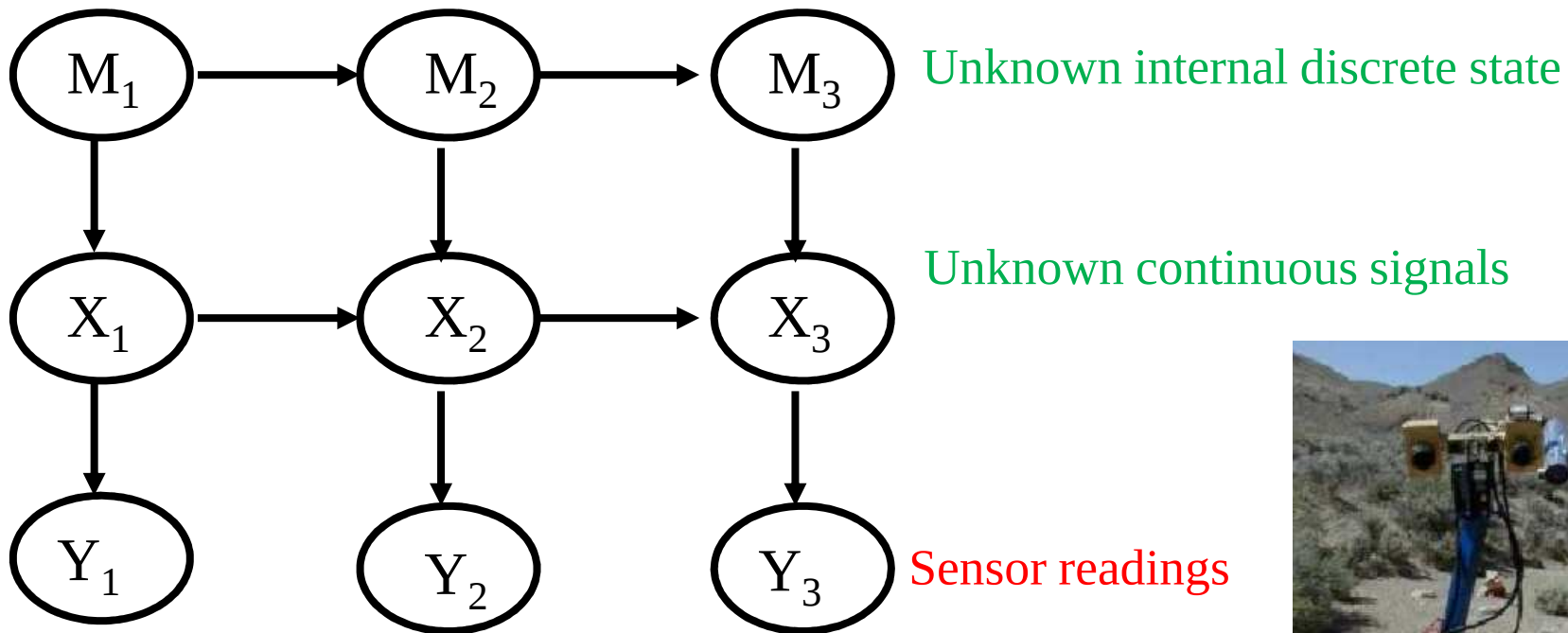
If we observe $y_t = w$, The Bayes update yields:

$$\begin{aligned}
 P(x_t = h | y_{1:t-1}, y_t = w) &= \frac{P(y_t = w | x_t = h) P(x_t = h | y_{1:t-1})}{P(y_t = w | x_t = h) P(x_t = h | y_{1:t-1}) + P(y_t = w | x_t = s) P(x_t = s | y_{1:t-1})} \\
 &= (0.9)(0.72) / [(0.9)(0.72) + (0.1)(0.28)]
 \end{aligned}$$

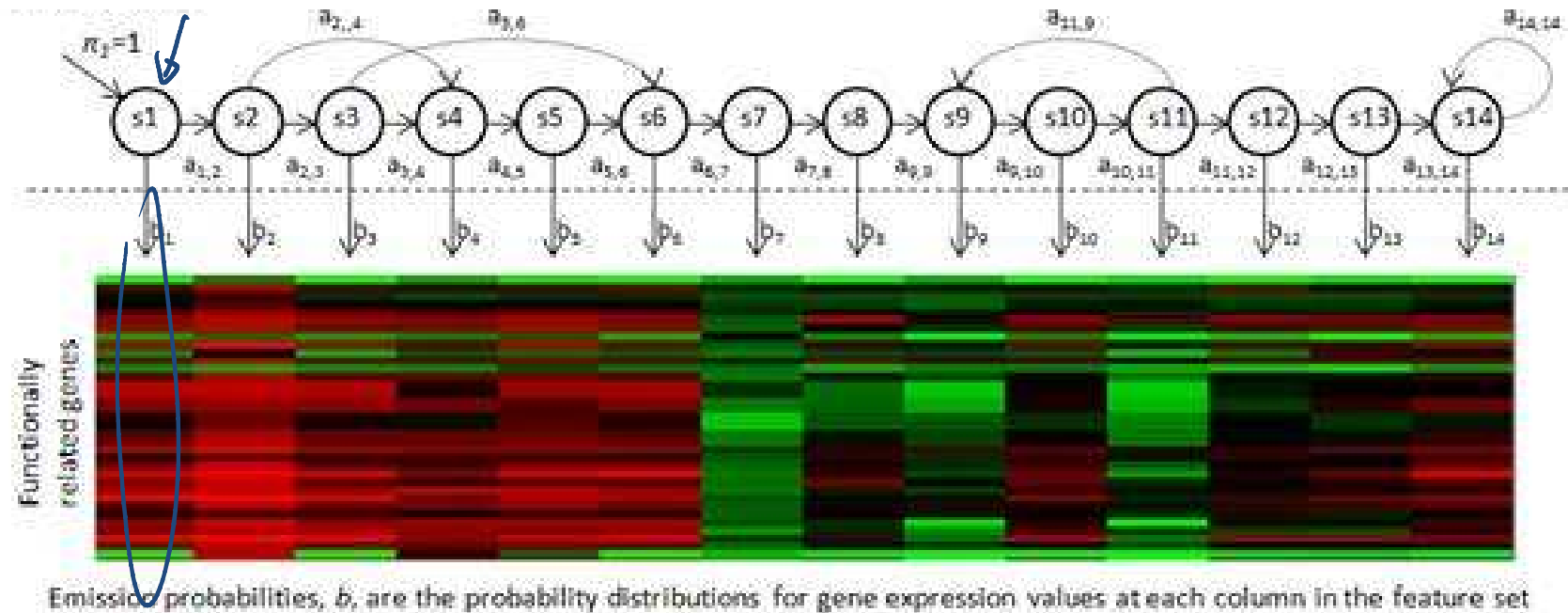
Example 1: Image tracking



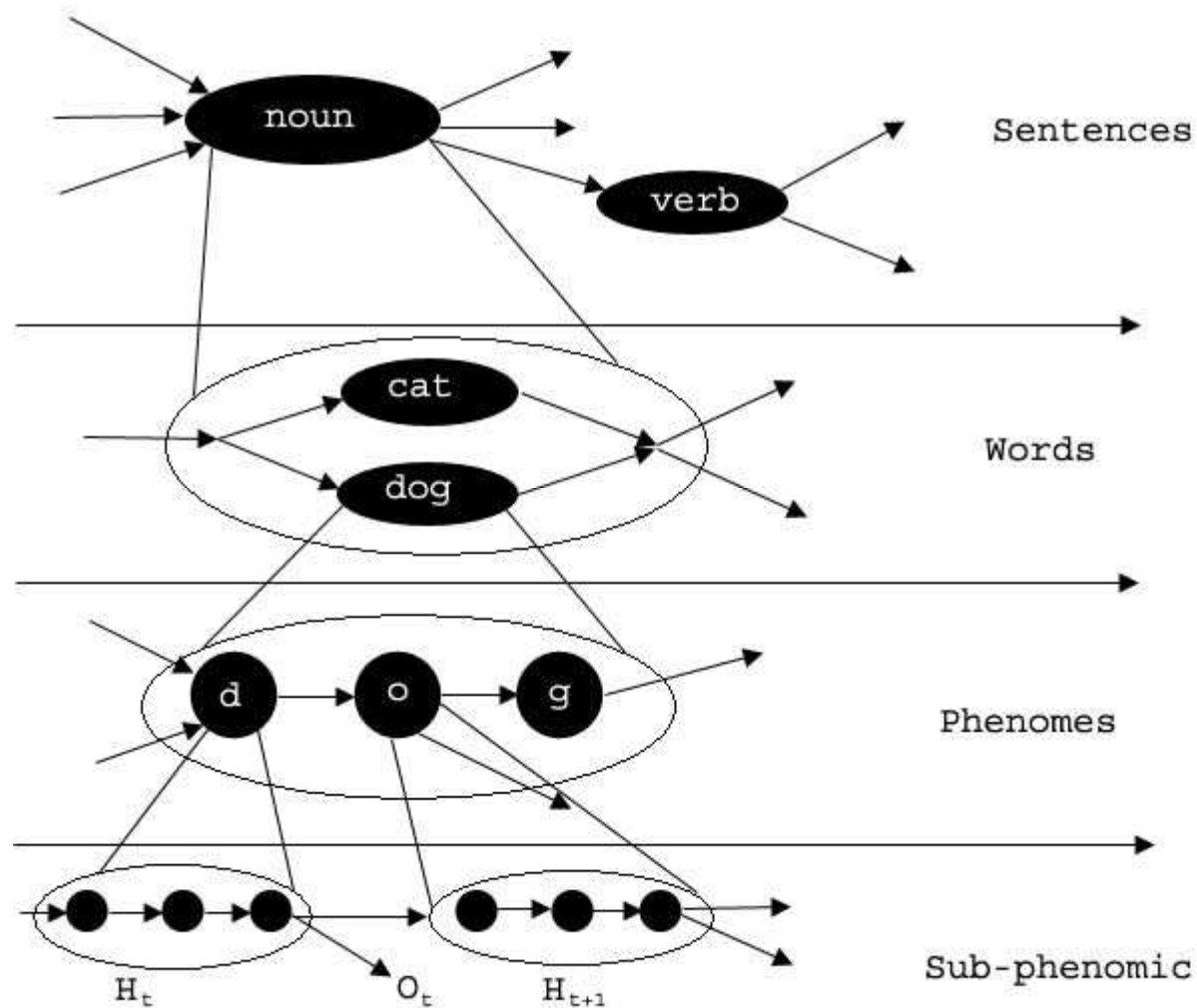
Example 2: Diagnosis



Example 3: bioinformatics



Example 4: speech recognition



Next lecture

In the next lecture, we revise material needed to attack the problem of learning graphical models from data.