

## The Viola/Jones Face Detector (2001)

- A widely used method for real-time object detection.
- Training is slow, but detection is very fast.

(Most slides from Paul Viola)

## Classifier is Learned from Labeled Data

- Training Data
  - 5000 faces
    - All frontal
  - 300 million non faces
    - 9400 non-face images
  - Faces are normalized
    - Scale, translation
- Many variations
  - Across individuals
  - Illumination
  - Pose (rotation both in plane and out)



## Key Properties of Face Detection

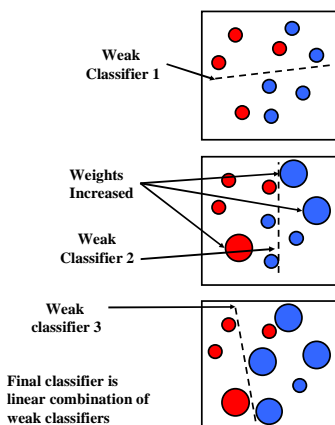
- Each image contains 10 - 50 thousand locs/scales
- Faces are rare 0 - 50 per image
  - 1000 times as many non-faces as faces
- Extremely small # of false positives:  $10^{-6}$

## AdaBoost

- Given a set of weak classifiers originally:  $h_j(\mathbf{x}) \in \{+1, -1\}$ 
  - None much better than random
- Iteratively combine classifiers
  - Form a linear combination
 
$$C(x) = \theta \left( \sum_i h_i(x) + b \right)$$
  - Training error converges to 0 quickly
  - Test error is related to training margin

## AdaBoost

Freund & Shapire



## AdaBoost: Super Efficient Feature Selector

- Features = Weak Classifiers
- Each round selects the optimal feature given:
  - Previous selected features
  - Exponential Loss

## Boosted Face Detection: Image Features

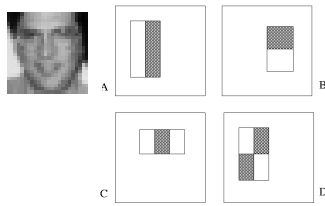
“Rectangle filters”

Similar to Haar wavelets  
Papageorgiou, et al.

$$h_i(x) = \begin{cases} \alpha_i & \text{if } f_i(x) > \theta_i \\ \beta_i & \text{otherwise} \end{cases}$$

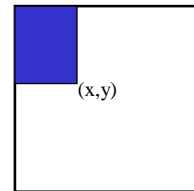
$$C(x) = \theta \left( \sum_i h_i(x) + b \right)$$

60,000 features to choose from



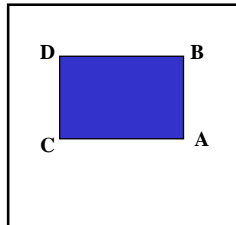
## The Integral Image

- The *integral image* computes a value at each pixel  $(x,y)$  that is the sum of the pixel values above and to the left of  $(x,y)$ , inclusive.
- This can quickly be computed in one pass through the image



## Computing Sum within a Rectangle

- Let A,B,C,D be the values of the integral image at the corners of a rectangle
- Then the sum of original image values within the rectangle can be computed:  
sum = A - B - C + D
- Only 3 additions are required for any size of rectangle!
  - This is now used in many areas of computer vision



## Feature Selection

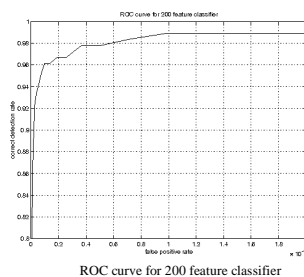
- For each round of boosting:
  - Evaluate each rectangle filter on each example
  - Sort examples by filter values
  - Select best threshold for each filter (min Z)
  - Select best filter/threshold (= Feature)
  - Reweight examples
- $M$  filters,  $T$  thresholds,  $N$  examples,  $L$  learning time
  - $O(MTL(MTN))$  Naïve Wrapper Method
  - $O(MN)$  Adaboost feature selector

## Example Classifier for Face Detection

A classifier with 200 rectangle features was learned using AdaBoost

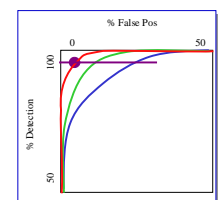
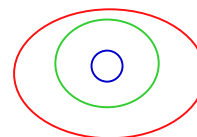
95% correct detection on test set with 1 in 14084 false positives.

Not quite competitive...



## Building Fast Classifiers

- Given a nested set of classifier hypothesis classes



- Computational Risk Minimization

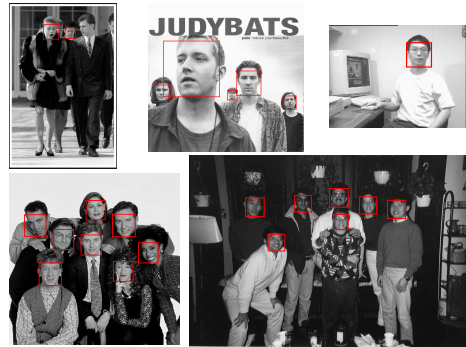


## Cascaded Classifier

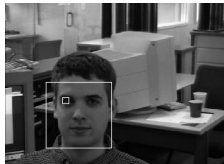


- A 1 feature classifier achieves 100% detection rate and about 50% false positive rate.
- A 5 feature classifier achieves 100% detection rate and 40% false positive rate (20% cumulative)
  - using data from previous stage.
- A 20 feature classifier achieve 100% detection rate with 10% false positive rate (2% cumulative)

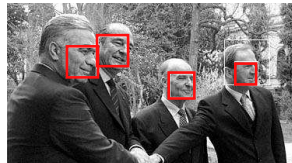
## Output of Face Detector on Test Images



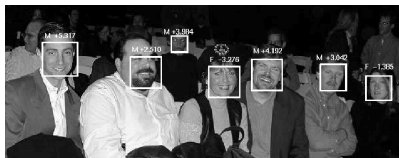
## Solving other "Face" Tasks



Facial Feature Localization



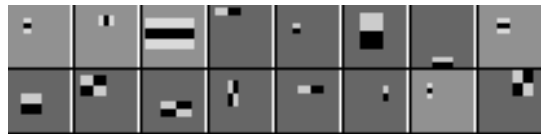
Profile Detection



Demographic Analysis

## Feature Localization Features

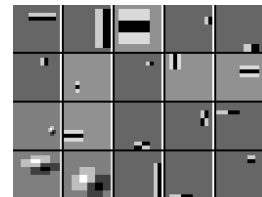
- Learned features reflect the task



## Profile Detection



## Profile Features



## Review: Colour

- Spectrum of illuminant and surface
- Human colour perception (trichromacy)
- Metameric lights, Grassman's laws
- RGB and CIE colour spaces
- Uniform colour spaces
- Detection of specularities
- Colour constancy

## Review: Invariant features

- Scale invariance, using image pyramid
- Orientation selection
- Local region descriptor (vector formation)
- Matching with nearest and 2<sup>nd</sup> nearest neighbours
- Object recognition
- Panorama stitching

## Review: Classifiers

- Bayes risk, loss functions
- Histogram-based classifiers
- Kernel density estimation
- Nearest-neighbor classifiers
- Neural networks

### Viola/Jones face detector

- Integral image
- Cascaded classifier