

CS 420: Advanced Algorithm Design and Analysis

Spring 2015 – Lecture 20

Department of Computer Science
University of British Columbia



March 19, 2015

Announcements

Assignments...

- ▶ Asst6/7...(due today)

Midterm III...

- ▶ Q/A session...March 24; 5:30-7:00; **DMPT 110**
- ▶ Exam...March 25; 5:30-7:00; **DMPT 110**
- ▶ ...on *all* course material up to and including March 19 lecture

Announcements (cont.)

Readings...

- ▶ matchings and network flows [Kleinberg&Tardos, Chapt. 7], [Cormen et al., Chapt. 26], [Dasgupta et al., Chapter 7]
- ▶ reductions and NP-hardness [Kleinberg&Tardos, Chapt. 8, 11], [Cormen et al., Chapt. 34,35]

Last class...

Reductions and relative hardness of problems

- ▶ The Cook-Levin theorem: establishing the first NP-hard problem
- ▶ more examples of reductions establishing **NP**-hardness and **NP**-completeness

Last class...

Satisfiability

The language SAT is defined as the set of all satisfiable Boolean expressions. Its restriction k -SAT is the set of all satisfiable Boolean expressions in k -CNF.

Note:

- ▶ 2-SAT is in **P** , since $2\text{-SAT} \leq_P \text{digraph_connectivity}$
- ▶ $k\text{-SAT} \leq_P \text{SAT}$ and $\text{SAT} \leq_P 3\text{-SAT}$
- ▶ SAT is in **NP**

Last class...

Theorem: VERTEX-COVER is **NP**-complete.

Proof:

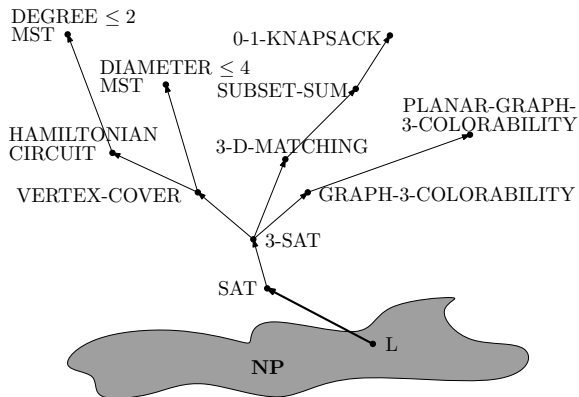
We show that 3-SAT \leq_P VERTEX-COVER

Last class.....

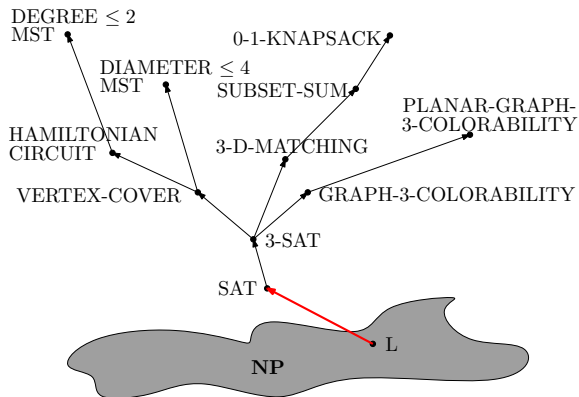
Building the **NP**-hardness reduction tree

- ▶ overview of reductions
- ▶ some selected examples

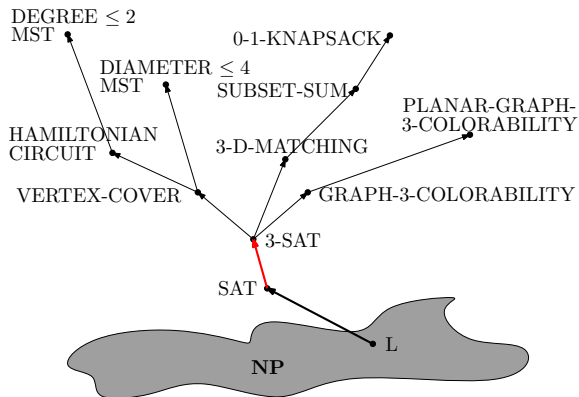
Overview of Reductions



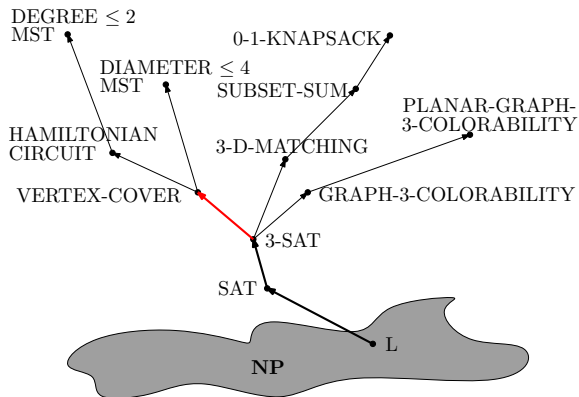
Overview of Reductions



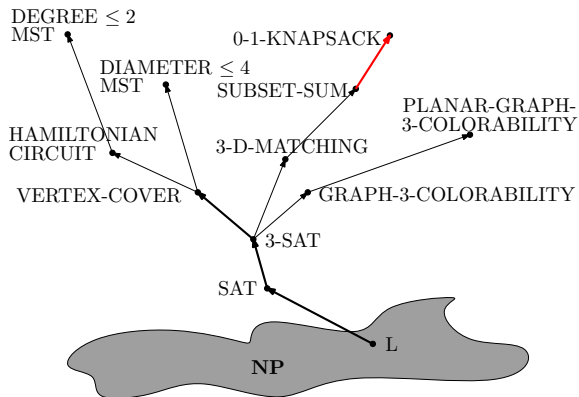
Overview of Reductions



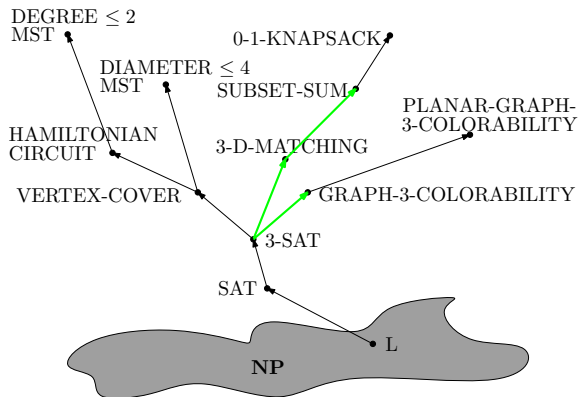
Overview of Reductions



Overview of Reductions



Overview of Reductions



Some more examples

- ▶ 3-SAT \leq_P 3-D-MATCHING
- ▶ 3-D-MATCHING \leq_P SUBSET-SUM

Today...

Coping with **NP**-hardness

- ▶ approximate solutions
- ▶ heuristics (empirically effective algorithms)
- ▶ restriction (exploiting structure of certain input classes)

Approximations?

- ▶ VERTEX-COVER
 - ▶ 2-approximation via maximal matching
 - ▶ best approx known
- ▶ KNAPSACK
 - ▶ $(1 + \epsilon)$ -approximation (via dynamic programming)
 - ▶ *polynomial-time approximation scheme*
- ▶ COLORING
 - ▶ approximation factor n^ϵ , for some fixed ϵ , cannot be achieved, unless **P=NP**