# CSPs: Arc Consistency

CPSC 322 - CSPs 3

Textbook §4.5

### Lecture Overview

Recap

2 Arc Consistency

### CSPs as Search Problems

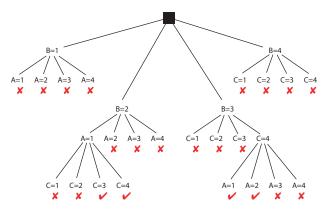
We map CSPs into search problems:

- nodes: assignments of values to a subset of the variables
- neighbours of a node: nodes in which values are assigned to one additional variable
- start node: the empty assignment (no variables assigned values)
- goal node: a node which assigns a value to each variable, and satisfies all of the constraints

Note: the path to a goal node is not important

### Example

An example of solving a CSP using depth-first search, with pruning whenever a partial assignment violates a constraint



### Constraint Networks

- A constraint network:
  - Two kinds of nodes in the graph
    - one node for every variable
    - one node for every constraint
  - Edges run between variable nodes and constraint nodes: they indicate that a given variable is involved in a given constraint



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## Arc Consistency

#### Definition

An arc  $\left\langle X, r(X, \bar{Y}) \right\rangle$  is arc consistent if for each value of X in dom(X) there is some value  $\bar{Y}$  in  $dom(\bar{Y})$  such that  $r(X, \bar{Y})$  is satisfied.

- In symbols,  $\forall X \in dom(X), \ \exists \bar{Y} \in dom(\bar{Y}) \ \text{such that} \ r(X,\bar{Y})$  is satisfied.
- A network is arc consistent if all its arcs are arc consistent.
- If an arc  $\left\langle X, \bar{Y} \right\rangle$  is *not* arc consistent, all values of X in dom(X) for which there is no corresponding value in  $dom(\bar{Y})$  may be deleted from dom(X) to make the arc  $\left\langle X, \bar{Y} \right\rangle$  consistent.
  - This removal can never rule out any models (do you see why?)

# Arc Consistency Algorithm

- Consider the arcs in turn making each arc consistent.
  - Arcs may need to be revisited whenever the domains of other variables are reduced.
- Regardless of the order in which arcs are considered, we will terminate with the same result: an arc consistent network.
- Worst-case complexity of this procedure:
  - ullet let the max size of a variable domain be d
  - ullet let the number of constraints be e
  - complexity is  $O(ed^3)$
- Some special cases are faster
  - ullet e.g., if the constraint graph is a tree, arc consistency is O(ed)

# Arc Consistency Outcomes

- Three possible outcomes (when all arcs are arc consistent):
  - One domain is empty ⇒ no solution
  - Each domain has a single value ⇒ unique solution
  - $\bullet$  Some domains have more than one value  $\Rightarrow$  may or may not be a solution
    - in this case, arc consistency isn't enough to solve the problem: we need to perform search

## Arc Consistency Algorithm

```
procedure AC(V, dom, R)
       Inputs
                V: a set of variables
               dom: a function such that dom(X) is the domain of variable X
               R: set of relations to be satisfied
       Output
               arc consistent domains for each variable
       Local
               D_X is a set of values for each variable X
        for each variable X do
                D_X \leftarrow dom(X)
        end for each
        TDA \leftarrow \{\langle X, r \rangle \mid r \in R \text{ is a constraint that involves } X\}
        while TDA \neq \{\} do
                select (X, r) \in TDA;
                TDA \leftarrow TDA - \{\langle X, r \rangle\}:
                ND_X \leftarrow \{x | x \in D_X \text{ and there is } \overline{y} \in D_{\overline{y}} \text{ such that } r(x, \overline{y})\};
                if ND_Y \neq D_Y then
                       TDA \leftarrow TDA \cup \{\langle Z, r' \rangle | r' \neq r \text{ and } r' \text{ involves } X \text{ and } Z \neq X\};
                       Dv \leftarrow NDv:
                end if
        end while
        return \{D_X : X \text{ is a variable}\}
end procedure
```

### Revisiting Edges

- When we change the domain of a variable X in the course of making an arc  $\langle X,r\rangle$  arc consistent, we add every arc  $\langle Z,r'\rangle$  where r' involves X and:
  - $r \neq r'$
  - $Z \neq X$

- Thus we don't add back the same arc:
  - This makes sense—it's definitely arc consistent.

### Revisiting Edges

- When we change the domain of a variable X in the course of making an arc  $\langle X,r\rangle$  arc consistent, we add every arc  $\langle Z,r'\rangle$  where r' involves X and:
  - $r \neq r'$
  - $Z \neq X$

- We don't add back other arcs involving the same variable X
  - ullet We've just *reduced* the domain of X
  - If an arc  $\langle X,r \rangle$  was arc consistent before, it will still be arc consistent
    - in the "for all" we'll just check fewer values

### Revisiting Edges

• When we change the domain of a variable X in the course of making an arc  $\langle X,r\rangle$  arc consistent, we add every arc  $\langle Z,r'\rangle$  where r' involves X and:

- $r \neq r'$
- $Z \neq X$

- We don't add back other arcs involving the same constraint and a different variable:
  - Imagine that such an arc—involving variable Y—had been arc consistent before, but was no longer arc consistent after X's domain was reduced.
  - ullet This means that some value in Y's domain could satisfy r only when X took one of the dropped values
  - But we dropped these values precisely because there were no values of Y that allowed r to be satisfied when X takes these values—contradiction!