

Math 340 Nov 30

A : folds or bets \$1
 B : folds or calls \$1

If both in then red wins for A
 black ... B

		Calls	Folds	
Alice	Bet R, Bet B	0	1/2	← Betty ← expected or average payout to Alize
	Bet R, F, B	1	0	
	F R, B B	/ / / /		
	F B, F B	/ / / /		

isn't so important:

Bet R - B ≥ Folds R, . . B
 Alice
 Dominance

Today finish up

2⁵² × 2 Poker game

- dominance
- convexity / concavity

= Linear programming

Old poker:

Alice & Betty put \$1 in middle
 A draws red/black } Alice looks at card
 50% / 50%

Claim: If Alize bets on b cards:

① Alice bets on b highest cards
 i.e. Alice bets on any ace, any 5, folds on rest

better: Alize bet on any ace or king, fold on rest

So if Alice bets on b cards, folds on 52-b cards she bets b highest

More sophisticated

Same except:

Alice draws

High Card, 2nd Card, . . . , 52 Highest Card
 Lowest

Old Game:

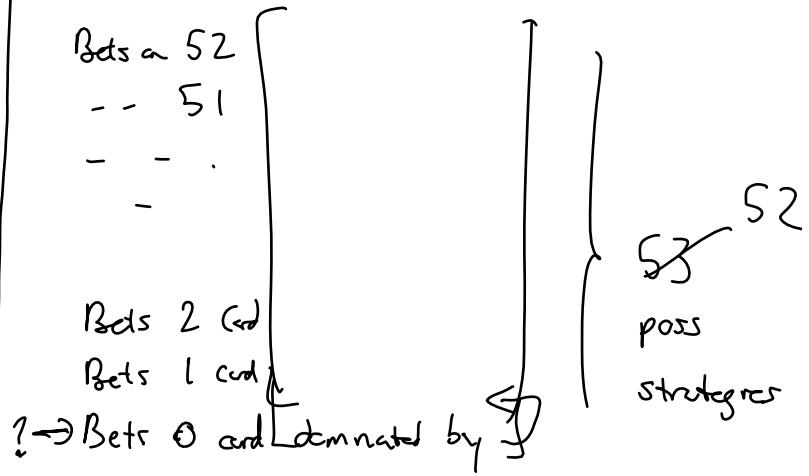
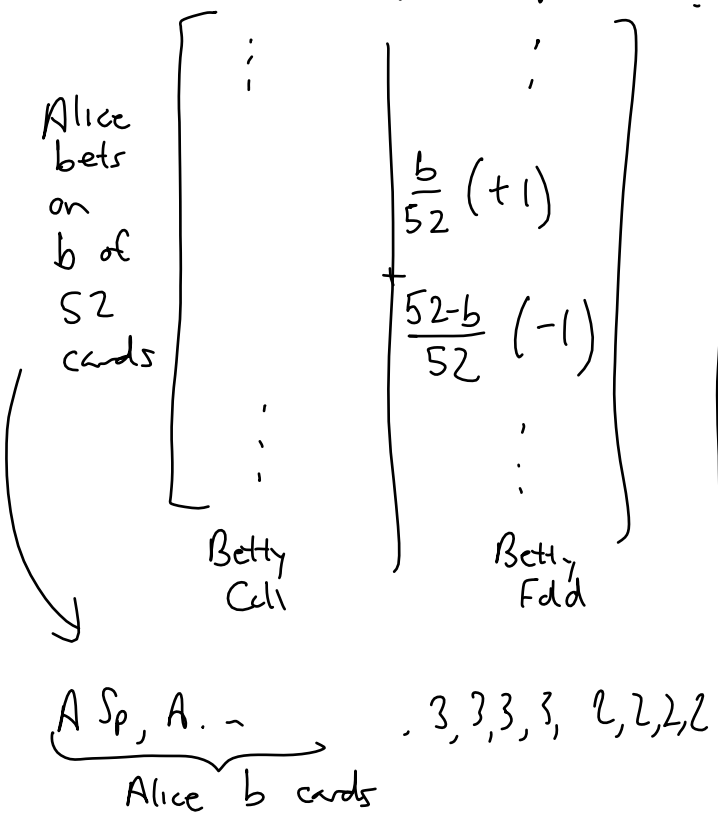
Alice Red → Alice wins 100%
 " Black → " loses 100%

New Game

Alice Highest Card (Ace Spades) wins $\frac{51}{51}$
 --- 2nd Highest " --- $\frac{50}{51}$
 Alice Lowest --- wins $\frac{0}{51}$

Call Fold

What does a row look like?



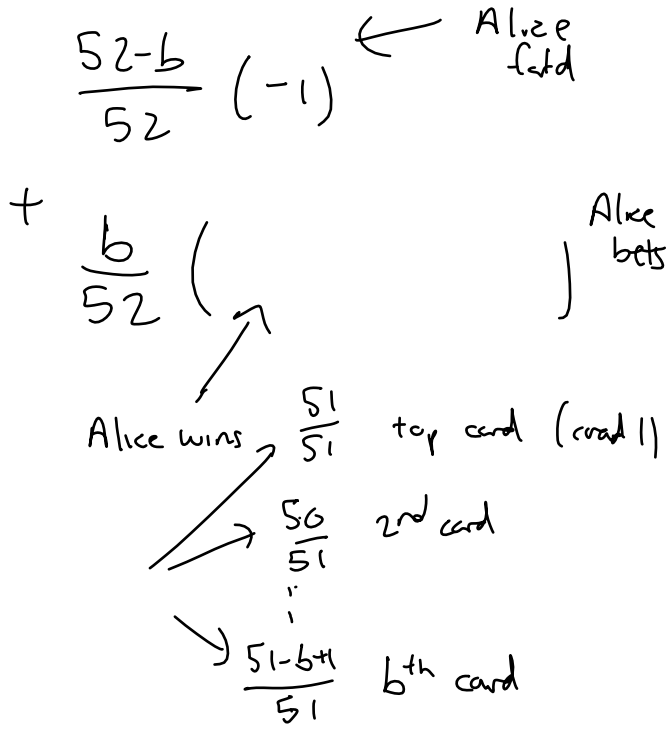
Choose all pairs of 2 elements (rows) in 53_{52} and find the value...

Call Fold

A { Bets 47 [] } doable with computer

{ Bets 3 [] }

Alice bets top b cards,
Betty Calls:



Alice bets top b cards,
Betty folds (if Alice bets)

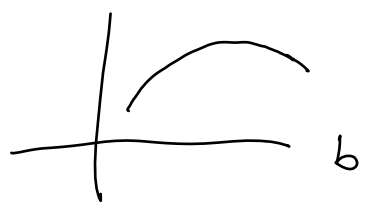
average payout is

$$\frac{b}{52} \cdot 1 + \frac{52-b}{52} (-1)$$

$$= \frac{2b-52}{52}$$

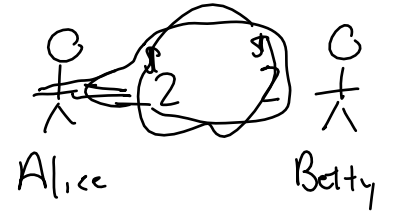
(nice function of b , linear function of b)

$$\begin{aligned} & \frac{b-52}{52} + \frac{b}{52} (4f(b) - 2) \\ &= \frac{b-52}{52} + \frac{b}{52} \left(\frac{4}{2} \left(\frac{102(b+1)}{51} \right) - 2 \right) \\ &= \text{linear}(b) + (-b^2) \frac{1}{52} \cdot \frac{4}{2} \cdot \frac{1}{51} \\ &= \text{linear}(b) + (c - b^2) \\ & c < 0. \end{aligned}$$

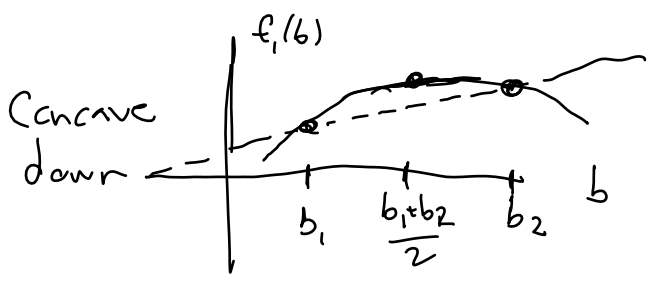


$$\begin{aligned} & \frac{52-b}{52} (-1) + \\ & \frac{b}{52} (\quad) \\ & \text{avg chance } f(b) = \frac{1}{2} \left(\frac{51}{51} + \frac{51-b+1}{51} \right) \\ & \text{Alice wins} \end{aligned}$$

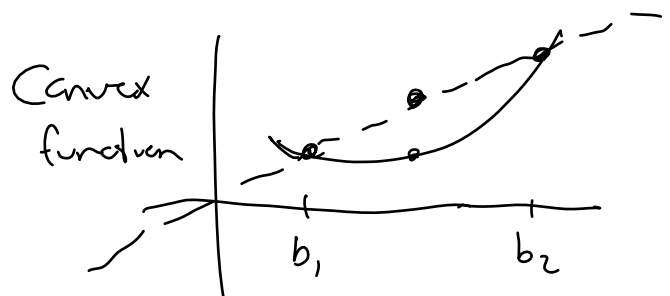
Betty calls:



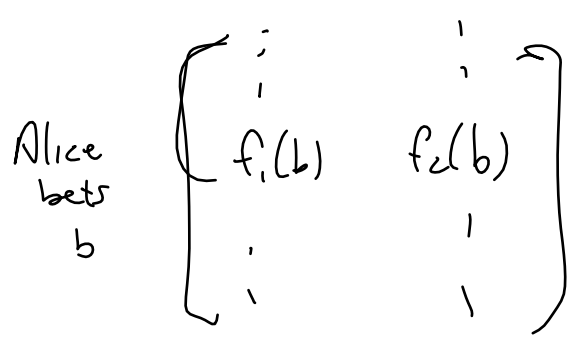
$$\frac{b}{52} \left(\underbrace{f(b)(2) + (1-f(b))(-2)}_{4f(b) - 2} \right)$$



$$f_1 \left(\frac{b_1 + b_2}{2} \right) \geq \frac{f(b_1) + f(b_2)}{2}$$



$$f \left(\frac{b_1 + b_2}{2} \right) \leq \frac{f(b_1) + f(b_2)}{2}$$



$$f_2(b) = \text{linear}(b)$$

$$f_1(b) = \text{quadratic with } (-1/b^2) \text{ term}$$

We won't play

$$\rightarrow \begin{bmatrix} f_1(1) & f_2(1) \\ f_1(3) & f_2(3) \\ f_1(5) & f_2(5) \end{bmatrix}$$

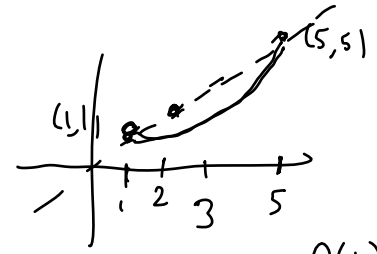
if $f_1(3) \leq \frac{f_1(1) + f_1(5)}{2}$

$f_2(3) \leq \frac{f_2(1) + f_2(5)}{2}$

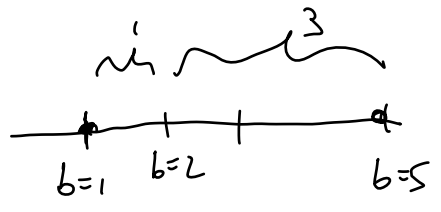
eg. $\begin{bmatrix} 5 & 1 \\ \cdot & 2 \\ \cdot & 3 \\ \cdot & 4 \\ \cdot & 5 \end{bmatrix}$ $b=1$ $b=5$

\leftarrow \leftarrow \leftarrow \leftarrow \leftarrow

$f_1(b)$ $f_2(b)$



$$f(3) \leq \frac{f(1) + f(5)}{2}$$



$$f_i(2) \leq \frac{3}{4} f_i(1) + \frac{1}{4} f_i(5)$$

Similarly

b^{th} row \rightarrow

$$\begin{bmatrix} f_1(1) & f_2(1) \\ f_1(b) & f_2(b) \\ \cdot & \cdot \\ f_1(5) & f_2(5) \end{bmatrix}$$

Concave up \Rightarrow play extremes \Rightarrow Concave down play "middle"

$$\begin{bmatrix} f_1(3) & f_2(3) \end{bmatrix} \leq \frac{1}{2} \begin{bmatrix} f_1(1) & f_2(1) \end{bmatrix} + \frac{1}{2} \begin{bmatrix} f_1(5) & f_2(5) \end{bmatrix}$$