Sparkle:

A PbO-based Multi-agent Problem-solving Platform

Holger H. Hoos

LIACS Universiteit Leiden The Netherlands CS Department University of British Columbia Canada

(joint work with Chuan Luo)

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Success!!

[This slide was not used during the presentation; it was added to make it easier to follow the slide deck.]

Q: How do we know (as a community) that we've succeeded?

A: By having the very best (and prominent) folks in the field endorse our methods.

In this case ...

"Parameter optimization for general broad-spectrum use is a daunting task [...]

How could then *any* set of defaults be recommended, without an enormous expense of time and money? Fortunately, there's a way out of this dilemma, thanks to advances in the theory of learning."

> Donald Knuth, The Art of Computer Programming, Vol. 4, Fascicle 6, p. 125



"The overall champion in 2007 was SATzilla, which was actually not a separate SAT solver but rather a program that knew how to choose intelligently between *other* solvers an any given instance. [...]

This 'portfolio' approach, which tunes itself nicely to the characteristics of vastly different sets of clauses, has continued to dominate the international competitions ever since.

Of course portfolio solvers rely on the existence of 'real' solvers, invented independently and bug-free, which shine with respect to particular classes of problems. And of course the winner of the competition may not be the best actual system for practical use."



Donald Knuth, The Art of Computer Programming, Vol. 4, Fascicle 6, p. 132*f*.

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- → PbO (everyone should use it)

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- ... typically don't provide effective incentive to improve state of the art

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 - marginal contribution (Xu, Hutter, HH, Leyton-Brown 2012)
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- full credit for contributions to selector performance goes to component solver authors

→ Sparkle (Luo & HH – planned for 2018)

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Standard competition (as in Olympic games): One participant (winner) gets all the attention.

(#2 and #3, though on the podium, don't get much glory compared to #1.)

Instead of giving one gold medal, using Sparkle, we cut it up and give every participant a chunk that corresponds to their contribution to the state of the art in solving a problem.







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Live demo of current prototype:

- add instances, solvers, feature extractor
- build selector
- assess solver contributions to VBS and selector

Note: this happens highly efficiently on our cluster in Leiden

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- better reflects and makes accessible state of the art
- better realises performance potential of individual solvers
- makes it easier to gain recognition for specialised techniques
- provides incentive to improve true state of the art

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- experimentation platform for algorithm configuration, selection, programming by optimisation
- support deep optimisation: high-level design choices, ..., compiler options (Fawcett, Kotthoff, HH – coming soon; Pérez Cáceres *et al.* 2016; Fawcett, Kotthoff, HH 2016)

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Also of interest:

PbO book (to appear in 2018)

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