

# Quantum Circuits

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Based on John Watrous's notes and also

Scott Aaronson: [www.scottaaronson.com/democritus/](http://www.scottaaronson.com/democritus/)

John Preskill: [www.theory.caltech.edu/people/preskill/ph229](http://www.theory.caltech.edu/people/preskill/ph229)

# Outline

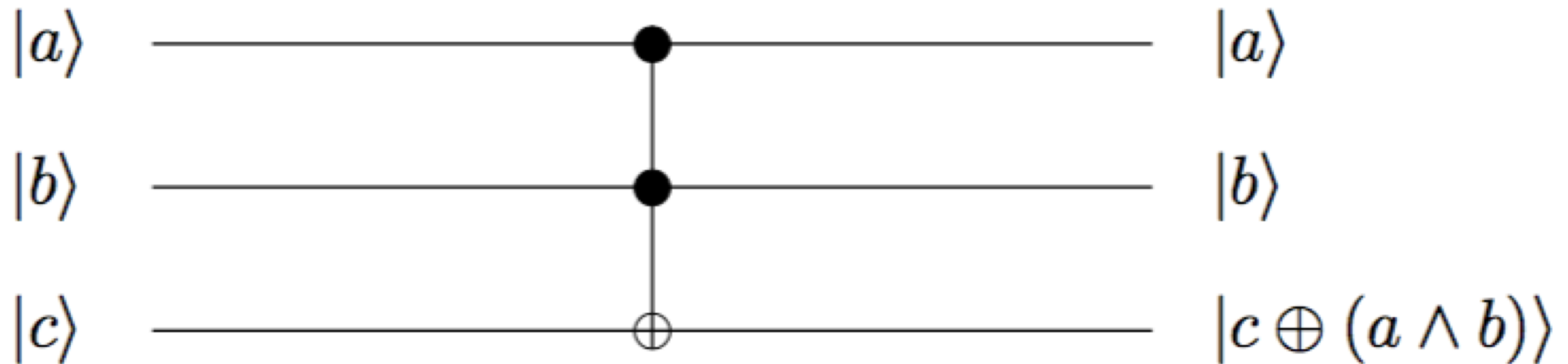
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## Simulating classical circuits with quantum circuits

- The complexity class Reversible-P
  - Universal gate set for reversible circuits
  - $P = \text{Reversible-P}$
- The complexity class QBP
  - Universal gate set for quantum circuits
  - $BPP \subseteq QBP \subseteq PSPACE$

# Review: Toffoli gates

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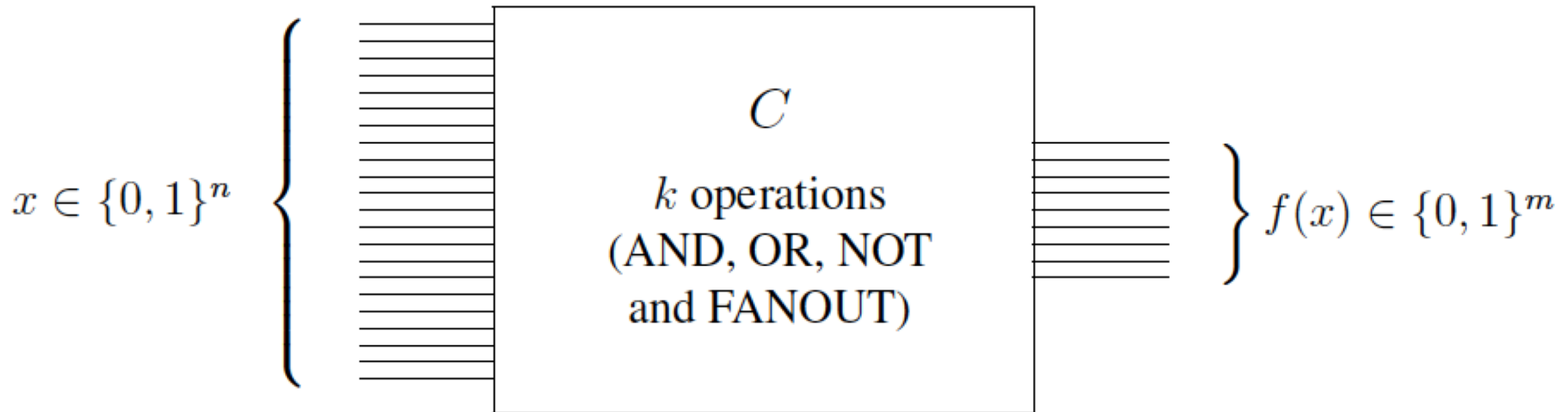


$|c \oplus (a \wedge b)\rangle$

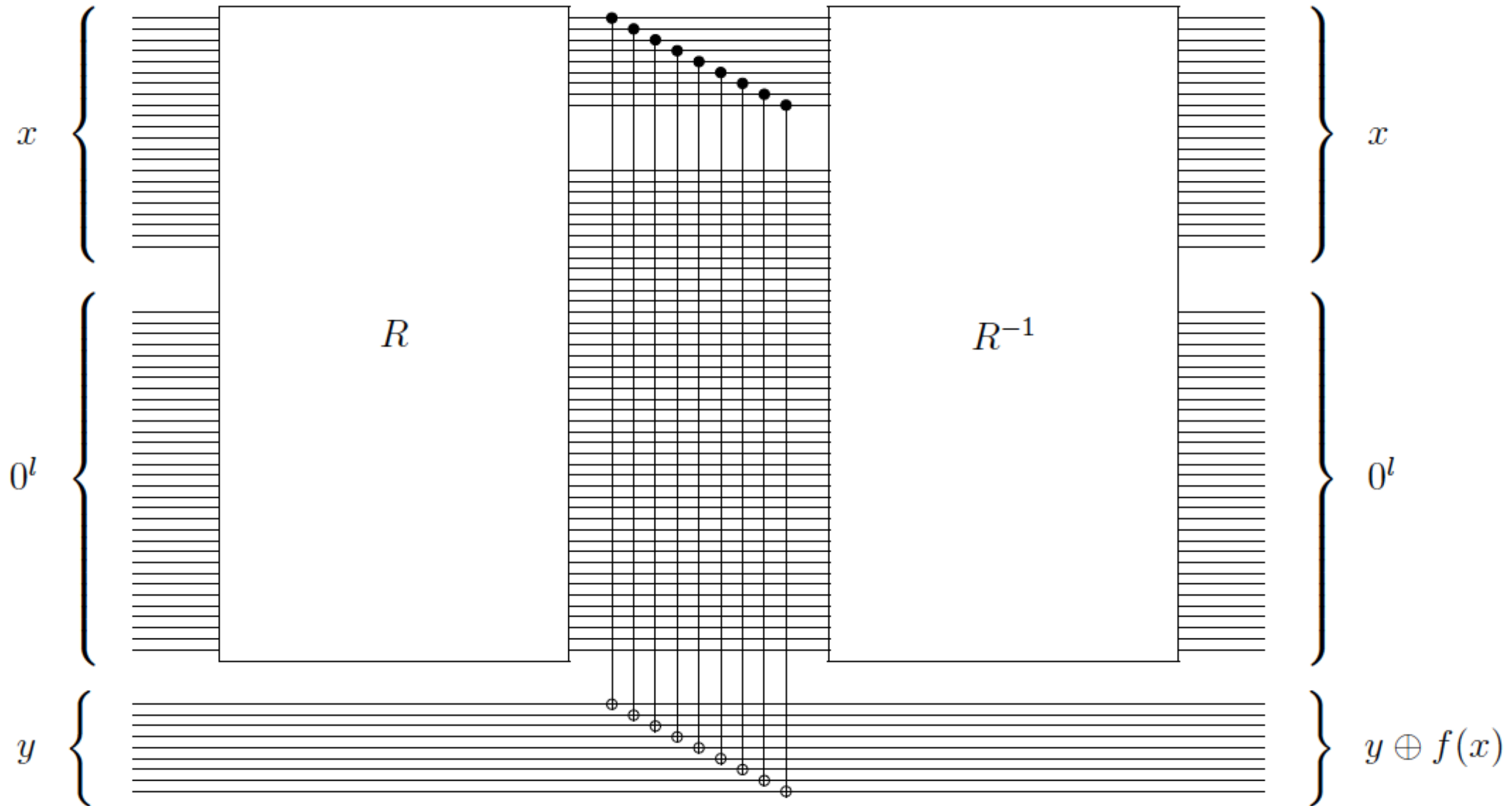
- If  $a = 1$  and  $b = 1$ , NOT  $c$
- Otherwise  $c$

# Classical Circuits $\rightarrow$ Reversible Circuits

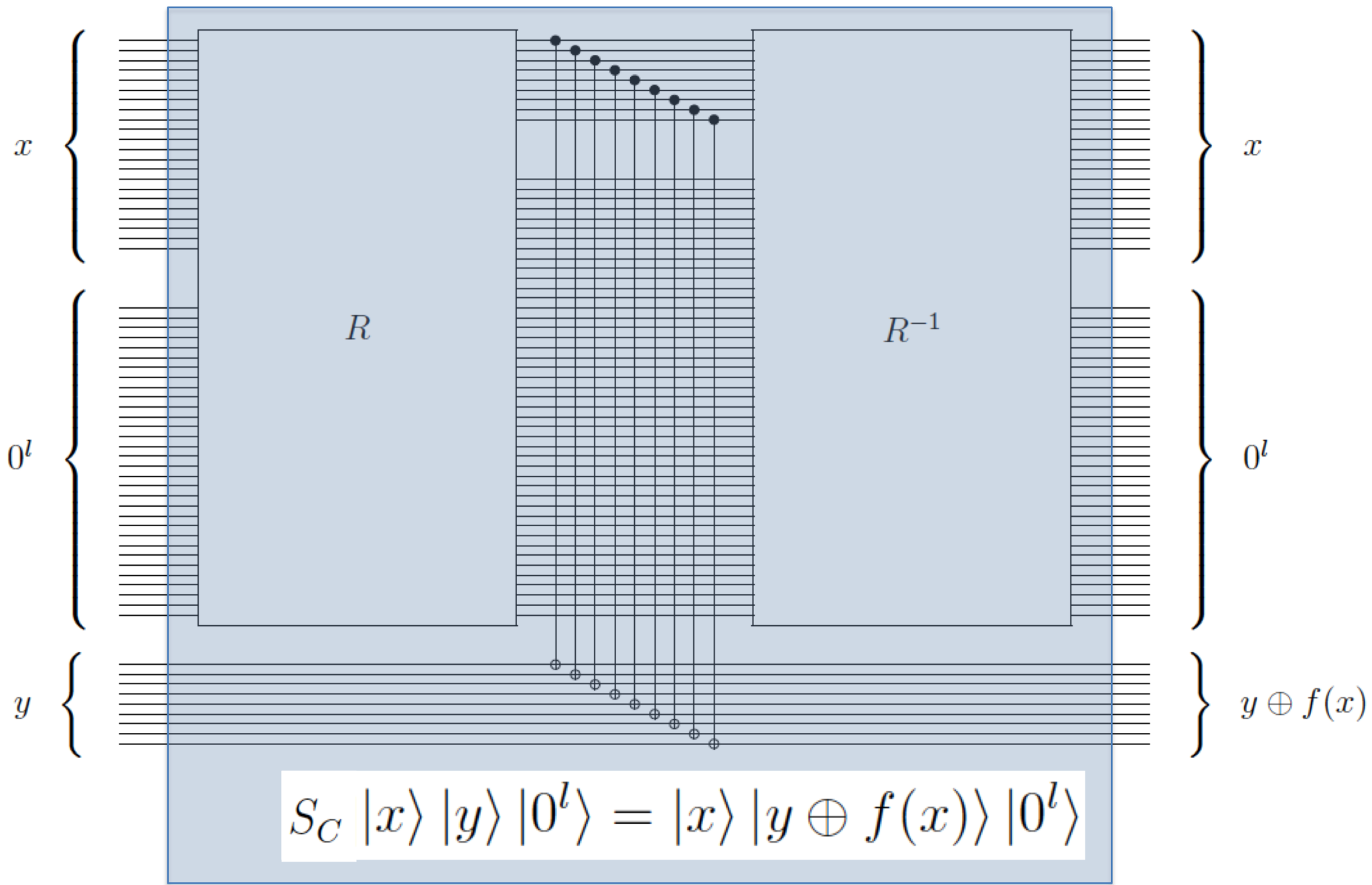
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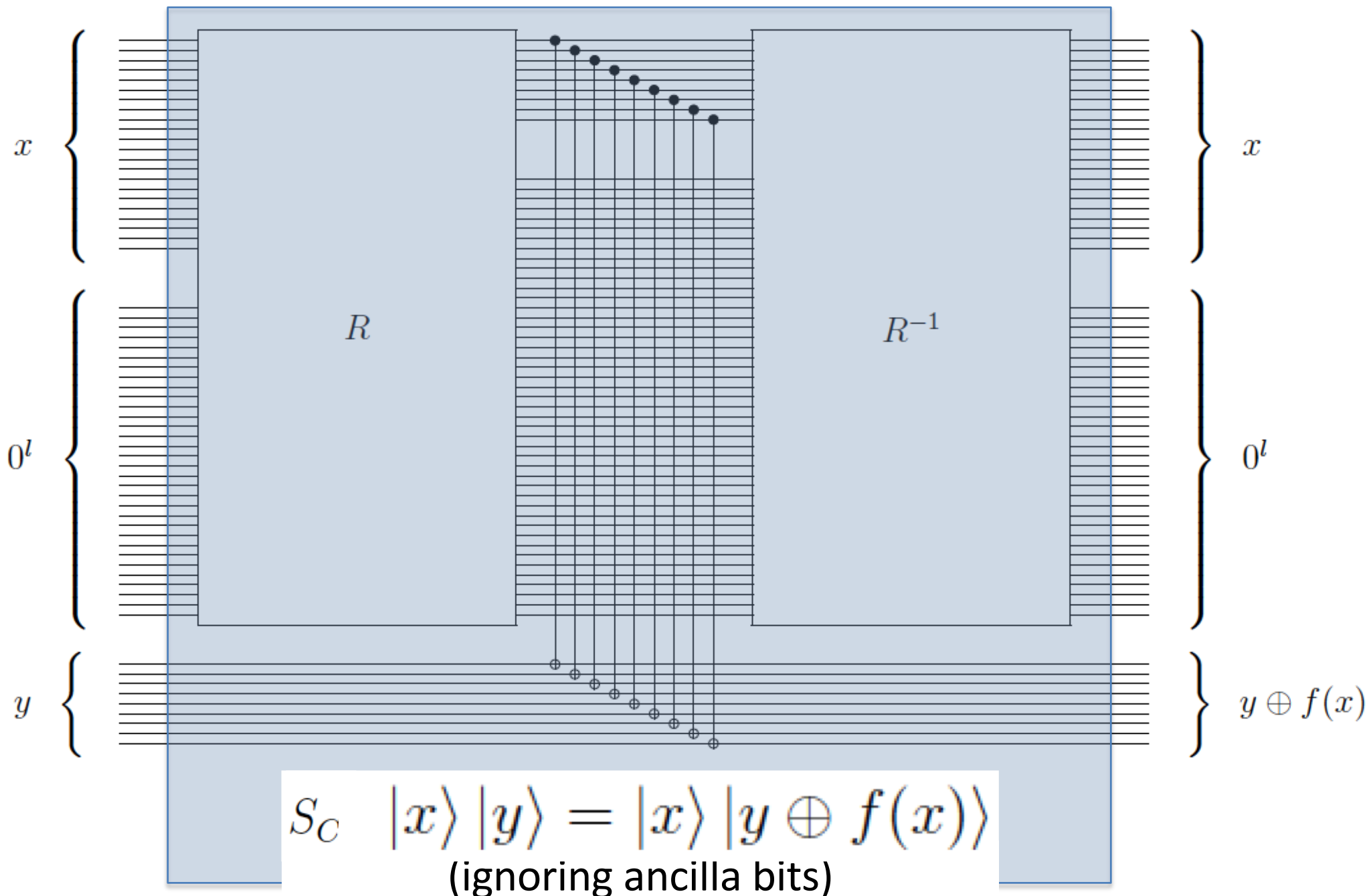
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# Classical Circuits $\rightarrow$ Reversible Circuits



# Simulating Classical Circuits: summary

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- If  $f: \{0,1\}^n \rightarrow \{0,1\}^m$  can be computed by a classical circuit  $C$ , then our simulation procedure generates a *reversible* circuit  $S_C$  that satisfies

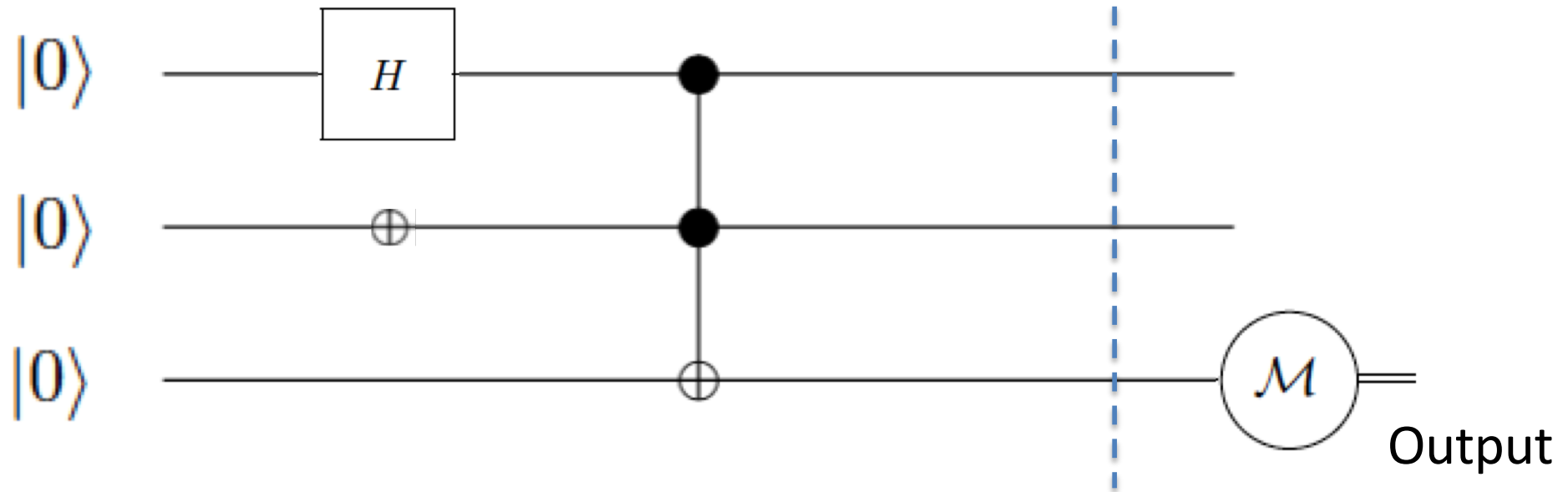
$$S_C |x\rangle |y\rangle |0^l\rangle = |x\rangle |y \oplus f(x)\rangle |0^l\rangle$$

- The size of  $S_C$  is polynomial in the size of  $C$



# Exercise

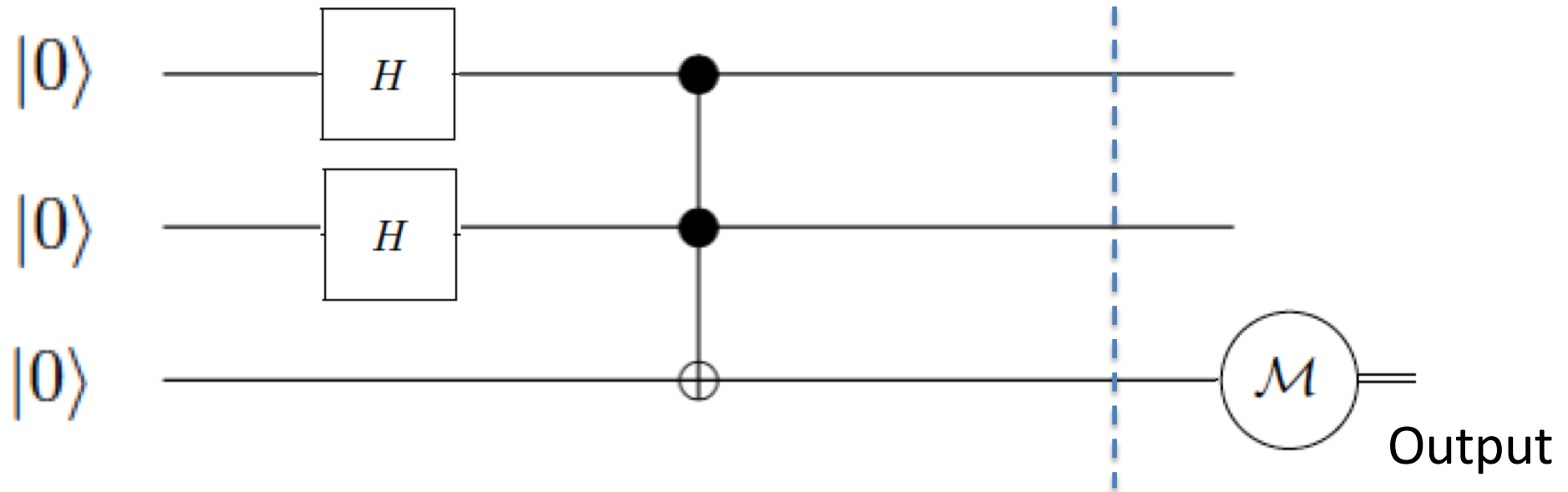
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- What is the superposition at the blue dotted line?
- What is the probability of measuring 1?

# Exercise

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# Recall: Circuit Complexity Classes

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- *Input*: binary string  $x$
- *Universal gate sets (bases)*: NOT, AND gates
- *Uniformity*
- *Acceptance*

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  - $\{C_n \mid n \geq 0\}$  is a *uniform family of poly-size Boolean circuits* if
    - $C_n$  has  $n$  input bits and one designated output bit
    - there is a polynomial time algorithm that can produce  $C_n$ , given  $1^n$  as input

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A language is in P iff there is a uniform family  $\{C_n\}$  of poly-size circuits such that

- If  $x \in L$  then  $C_n$  accepts input  $x$
- If  $x \notin L$  then  $C_n$  does not accept input  $x$

# BPP as a Circuit Complexity Class

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A language is in BPP iff there is a uniform family  $\{C_n\}$  of poly-size circuits such that

- If  $x \in L$  then  $C_n$  accepts input  $x$  with probability  $\geq 2/3$
- If  $x \notin L$  then  $C_n$  accepts input  $x$  with probability  $\leq 1/3$

# Reversible Circuit Complexity Classes

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- *Initial state*
- *Universal gate sets (bases)*
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# Reversible Circuit Complexity Classes

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- *Initial state:*  $|x\rangle|0\dots 0\rangle$  (actual input plus ancilla bits)
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A language is in Reversible-P iff there is a uniform family  $\{C_n\}$  of poly-size reversible circuits such that

- If  $x \in L$  then  $C_n$  accepts input  $x$
- If  $x \notin L$  then  $C_n$  does not accept input  $x$

# Reversible-P = P

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- $\text{Reversible-P} \subseteq \text{P}$ : follows since any gates (including Toffoli gates) can be simulated by NOT and AND gates
- $\text{P} \subseteq \text{Reversible-P}$ : follows from our simulation of classical circuits by reversible circuits

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For quantum computation, we can work with *real-valued* sets of quantum gates/unitary operators

Such a basis set is universal for quantum computation if any real unitary operator can be approximated with arbitrary precision by a circuit involving only the basis gates

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- *Universal gate sets (bases)*

Yaoyun Shi (2002) showed that Toffoli, NOT, and Hadamard gates form a universal set

Solovay-Kitaev: Any universal set of gates can simulate any other universal set with at most a polynomial increase in the number of gates

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*In quantum circuits, the measurement is probabilistic*

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A language is in BQP iff there is a uniform family  $\{C_n\}$  of poly-size quantum circuits such that

- If  $x \in L$  then  $C_n$  accepts input  $x$  with probability  $\geq 2/3$
- If  $x \notin L$  then  $C_n$  accepts input  $x$  with probability  $\leq 1/3$

# BQP versus Traditional Classes

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# BPP is contained in BQP

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Let  $C$  be a “BPP” circuit:

- Input: binary string  $x$  plus coin flips
- Gate set: NOT and AND
- Accept: if output bit is 1

# BPP is contained in BQP

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Obtain an equivalent quantum circuit as follows:

- Apply the classical  $\rightarrow$  reversible gate conversion, (adding the needed ancilla bits)
- Replace each coin flip input by a qubit that is initialized to  $|0\rangle$
- Add a Hadamard gate as the first operation that is applied to each coin flip qubit

Why does this work?



# Evidence that $BPP \not\subseteq BQP$

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- Factoring: given a positive integer  $N$ , output a prime factorization of  $N$
- The best classical algorithms take time exponential in  $\log N$
- *Shor's algorithm* takes time  $O((\log N)^3)$
- Prior to Shor's algorithm, *Simon's algorithm* was an interesting example of the power of quantum computation

# BQP is in EXP

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- Evaluate a “BQP” circuit using matrix calculations, where the matrices are exponentially large in the number of input and ancilla bits.
- Or use Dirac notation, keeping track after every operation of the current superposition, using a sum that is exponential in the number of input and ancilla bits.

# BQP is in PSPACE

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- Adapt the argument that BPP is in PSPACE
- Let  $L$  be in BQP,  $x$  an instance of  $L$ , and  $Q_x$  a circuit that with high probability outputs 1 if  $x$  is in  $L$  and 0 if  $x$  is not in  $L$

# BQP is in PSPACE

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Consider the *state tree* of circuit  $Q_x$ :

- Nodes are classical superpositions, with initial node  $|x\rangle|0^l\rangle|0\rangle$  (and rightmost bit being output bit)
- Each level  $i$  corresponds to application of either a Hadamard or Toffoli operation
  - If Toffoli, one edge from each node at level  $i$  to node at level  $i+1$
  - If Hadamard, two edges
- Each edge has an associated *+/- sign*
  - sign is “-” iff the edge corresponds to a Hadamard operation in which a 1-valued bit remains 1

# BQP is in PSPACE

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- We can write the final superposition of the qubits of  $Q_x$  as a sum over all paths in the tree:

$$\begin{aligned} |final\rangle &= \sum_p amp(p) |p\rangle. \\ &= \left(\frac{1}{\sqrt{2}}\right)^h \sum_p sign(p) |p\rangle \end{aligned}$$

where  $sign(p)$  is the product of signs along path  $p$  and  $h$  is the number of Hadamard matrices

# BQP is in PSPACE

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- The amplitude of some fixed superposition  $|s\rangle$  is

$$\left(\frac{1}{\sqrt{2}}\right)^h \sum_{p:|p\rangle=|s\rangle} \text{sign}(p)$$

- The probability of measuring output  $|s\rangle$  is

$$\text{Pr}(s) = 2^{-h} \sum_{p,p'} \text{sign}(p)\text{sign}(p')$$

where the sum is over all  $p, p'$  with  $|p\rangle = |p'\rangle = |s\rangle$

- The probability of measuring output bit 1 is the sum of  $\text{Pr}(s)$ , for all  $|s\rangle$  having rightmost bit 1.

# Summary

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- $BPP \subseteq QBP \subseteq PSPACE$
- It's conjectured that  $BPP \subsetneq BQP$ : the fact that Factoring is in BQP is strong evidence



# Next class

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- Overview of Simon's algorithm