

Music classification using lyrics

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Problem Description

- ▶ Music classification: label songs with genres
- ▶ Framed as automatic classification of text (lyrics)
- ▶ Supervised learning
- ▶ Applications in other systems: recommendation, summarization, information retrieval
- ▶ Related work: [Baumann and Hummel, 2003] (TF-IDF vector cosine), [Logan et al., 2004] (PLSA) and [Brochu and Freitas, 2003]

Lyrics Database

- ▶ Automatically pulled lyrics from AZlyrics
- ▶ Downloaded and parsed 2163 out of 8764 songs in uspop2002 (24.7%)
- ▶ Distribution of songs by genre:
 - 208 Others (6 lowest occurring genres combined)
 - 209 Rap
 - 270 R&B
 - 1478 Rock

Multinomial Naive Bayes (MNB)

- ▶ Find the posterior probability of a category c (i.e. a genre) given the document d

$$P(c|d) = P(c|w_{1:n}) = \frac{P(c)}{P(w_{1:n})} \prod_{i=1}^n P(w_i|c)$$

- ▶ Classify according to:

$$\operatorname{argmax}_j P(c_j) \prod_{i=1}^n P(w_i|c_j)$$

- ▶ Also used: Transformed Weight-normalized Complement Naive Bayes (TWCNB) [Rennie et al., 2003]

Probabilistic Latent Semantic Analysis

- ▶ Views joint on words and documents as marginalized over a hidden latent variable (a topic z) [Hofmann, 1999]

$$P(wd) = \sum_z P(z)P(d|z)P(w|z)$$

- ▶ Expectation-maximization used to find $P(z)$, $P(d|z)$ and $P(w|z)$
- ▶ Relation to latent semantic analysis

$$U_{i,j} = P(d_j|z_i) \quad \Sigma_{i,i} = P(z_i) \quad V_{i,j} = P(w_i|z_j)$$
$$P(w_i d_j) = [U \Sigma V]_{i,j}$$

Probabilistic Latent Semantic Analysis

- ▶ Idea: truncate Σ to reduce topics
→ reduce semantic associations to most likely topics
- ▶ Perform MNB classification using joint

$$P(c|w_{1:n}) \propto P(c) \sum_i P(w_{1:n}d_i|c)$$

Empirical N-gram cross-entropy

- ▶ Empirically constructed n-gram models

$$P(w_i | w_{i-n-1:i}) = \frac{c(w_{i-n-1:i}) + \alpha}{(1 + \alpha) \sum_j c(w_{i-n-1:i})}$$

- ▶ One for each genre q_c , one for each document to classify (p)

$$\begin{aligned} H(p, q_c) &= - \sum_x p(x) \log q_c(x) \\ &= H(p) + D_{KL}(p || q) \end{aligned}$$

- ▶ Classify according to:

$$\operatorname{argmin}_c - \sum_x p(x) \log q_c(x)$$

TWCNB

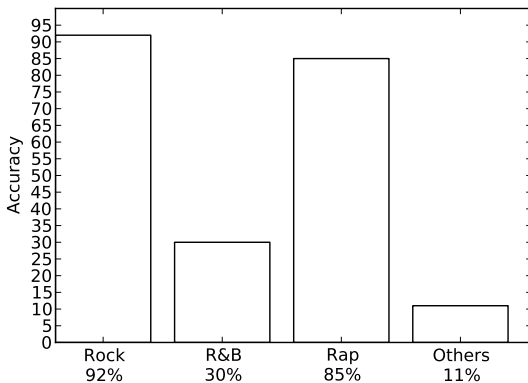


Figure: TWCNB classifier accuracy by genre.

Bigram Cross-entropy (BGCE)

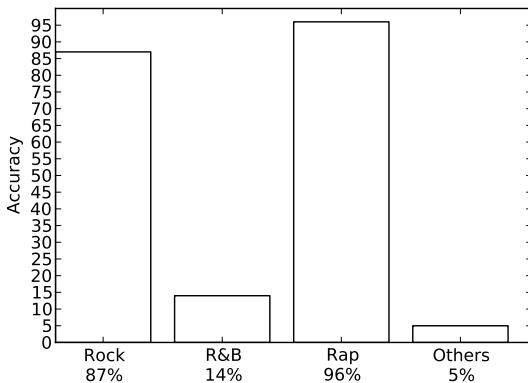


Figure: Bigram cross-entropy classifier accuracy by genre.

4-gram cross-entropy with backoff (4GCE)

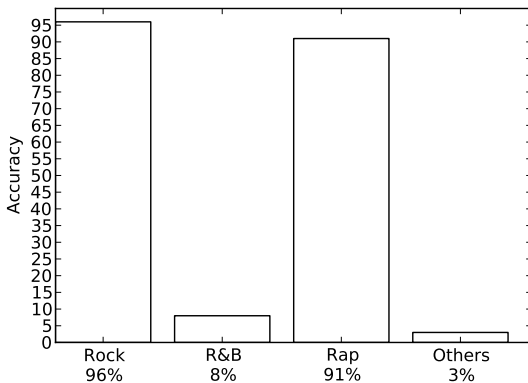


Figure: 4-gram with back-off cross-entropy classifier accuracy by genre.

Cumulative Classification Results

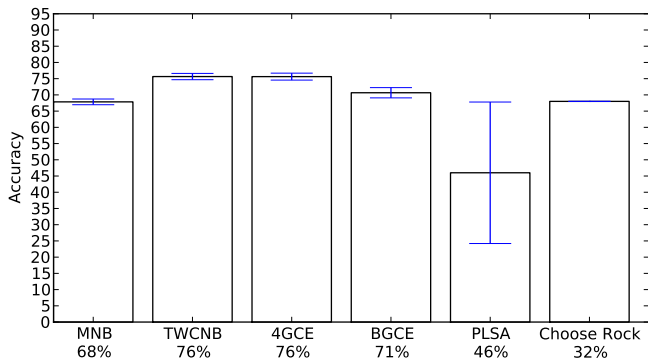


Figure: Accuracy of several classifiers.

PLSA problems

- ▶ Early convergence to relatively uniform distribution over topics (z)
- ▶ Slow to train:
 - ▶ hard to cross-validate parameters
 - ▶ used a significantly reduced number of features (100 vs 2000+)
- ▶ Doubts about application as presented to classification

Language Noise





- ▶ Noise from transcription errors, lack of transcriber consistency, and free-style nature of song writing
 - ▶ Slang: gimmie, gimme
 - ▶ Incorrect spelling: partna, pardner
 - ▶ False contractions: carseat
 - ▶ Lyrical emphasis: liaaaaar
- ▶ Phoneme transform (e.g. SOUNDEX) could be used to deal with this.

Most Relevant Words by Genre

Rock	R&B	Rap	Other
na	baby	n***as	world
oh	love	n***a	baby
love	na	s**t	love
gon	whoa	n***az	girl
know	girl	yo	oh
baby	ooh	yall	let
got	wan	ya	na
ll	doo	f**k	way
want	yeah	got	night
yeah	oh	em	heart

Table: Most relevant words per genre according to the tf-idf measure.

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