

# Intelligent Systems (AI-2)

## Computer Science cpsc422, Lecture 33

**Nov, 30, 2016**

Slide source: from David Page (MIT) (which were from From Lise Getoor, Nir Friedman, Daphne Koller, and Avi Pfeffer) and from Lise Getoor

# Lecture Overview

- **Recap Motivation and Representation for Probabilistic Relational Models (PRMs)**
  - Full Relational Schema and its Instances
  - Relational Skeleton and its Completion Instances
- Probabilistic Model of PRMs
  - Dependency Structure
  - Parameters

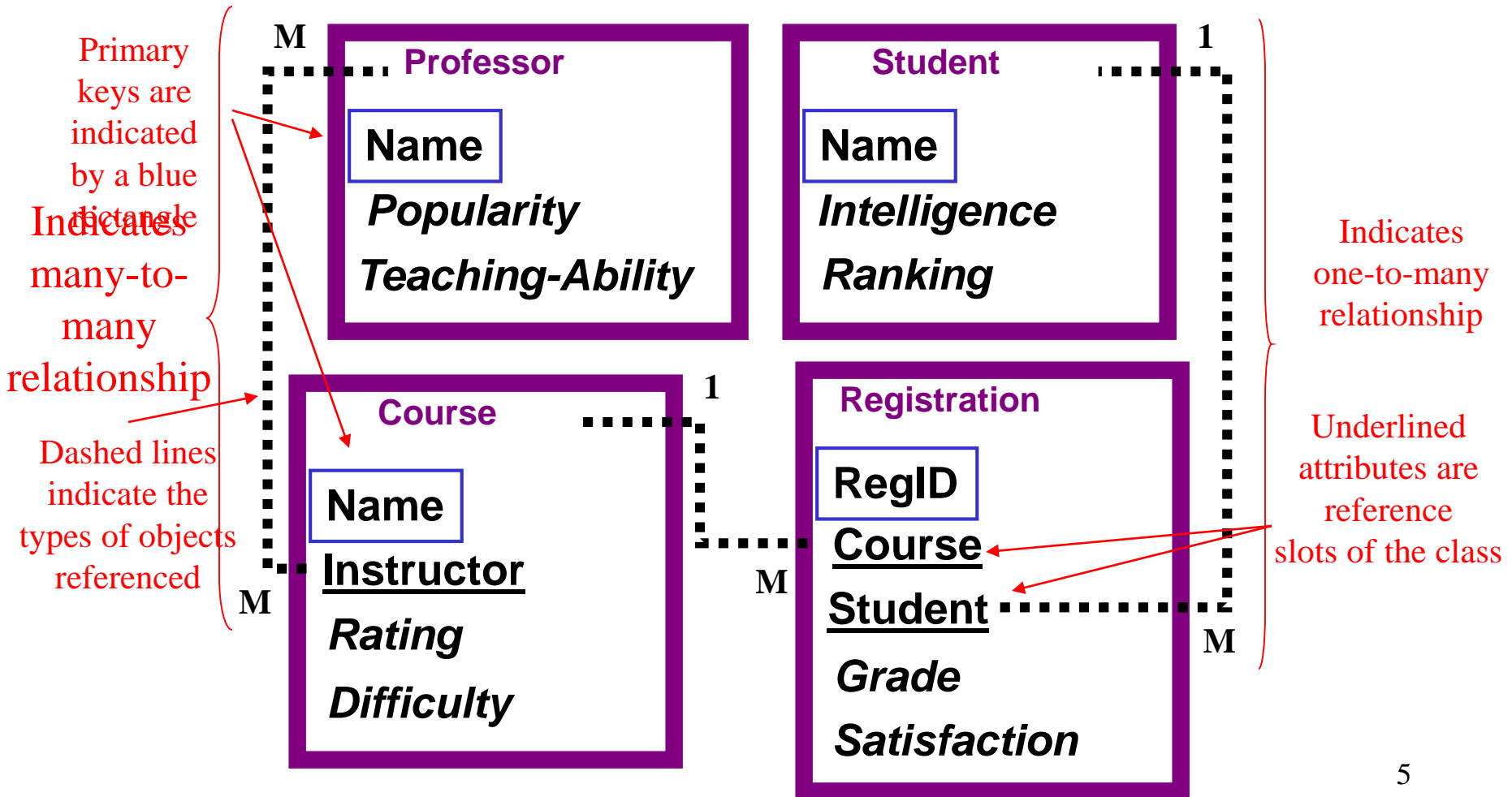
# How PRMs extend BNs?

1. PRMs conceptually extend BNs to allow the specification of a probability model for *classes of objects* rather than a fixed set of simple attributes
2. PRMs also allow *properties of an entity to depend probabilistically on properties of other related entities*

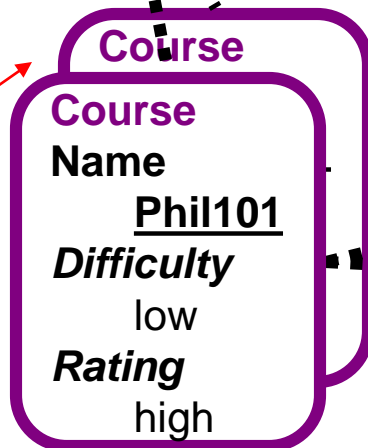
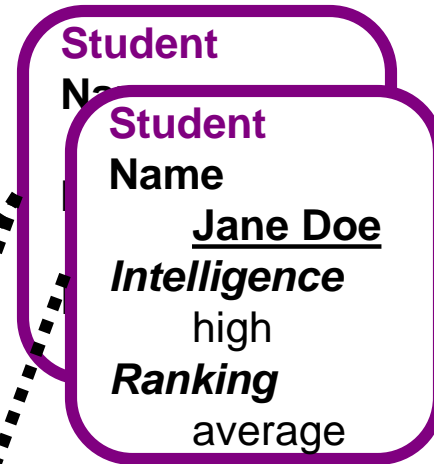
# Mapping PRMs from Relational Models

- The representation of PRMs is a direct mapping from that of relational databases
- A **relational model** consists of a set of *classes*  $X_1, \dots, X_n$  and a set of *relations*  $R_1, \dots, R_m$ , where each relation  $R_i$  is typed

# University Domain Example - Full Relational Schema



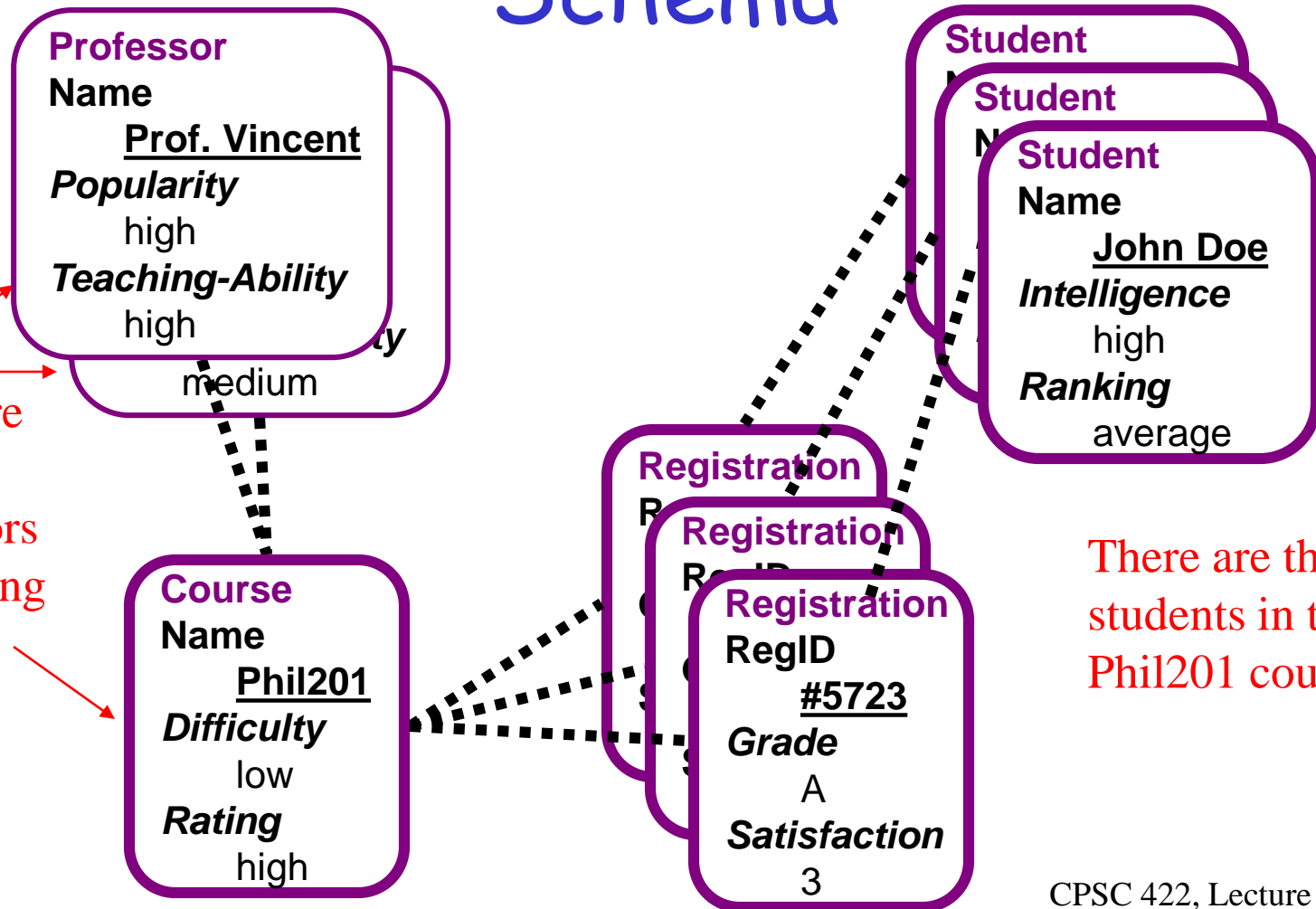
# University Domain Example - An Instance of the Schema



One professor is the instructor for both courses

Jane Doe is registered for only one course, Phil101, while the other student is registered for both courses

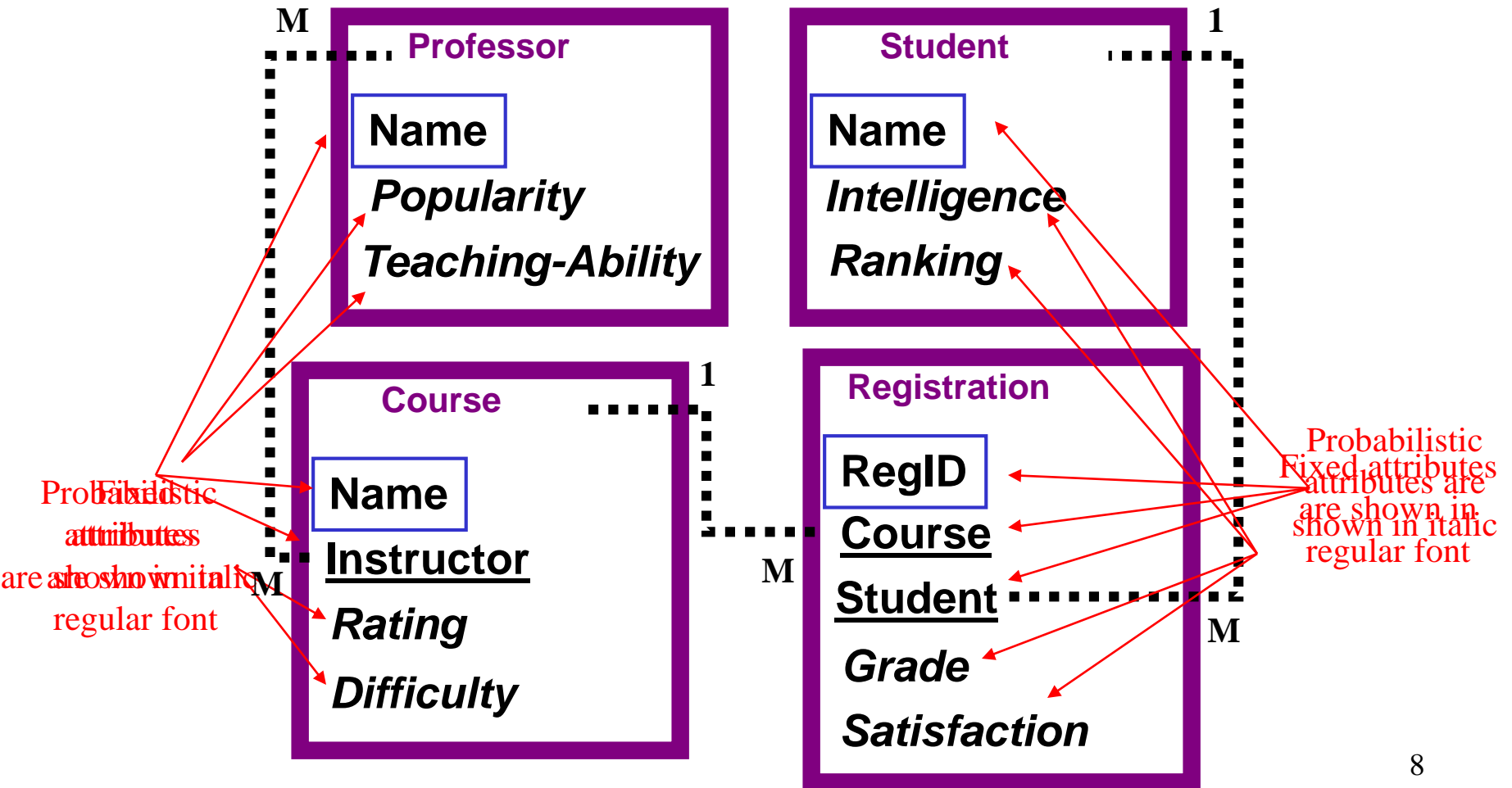
# University Domain Example - Another Instance of the Schema



There are two professors instructing a course

There are three students in the Phil201 course

# University Domain Example - fixed vs. probabilistic attributes

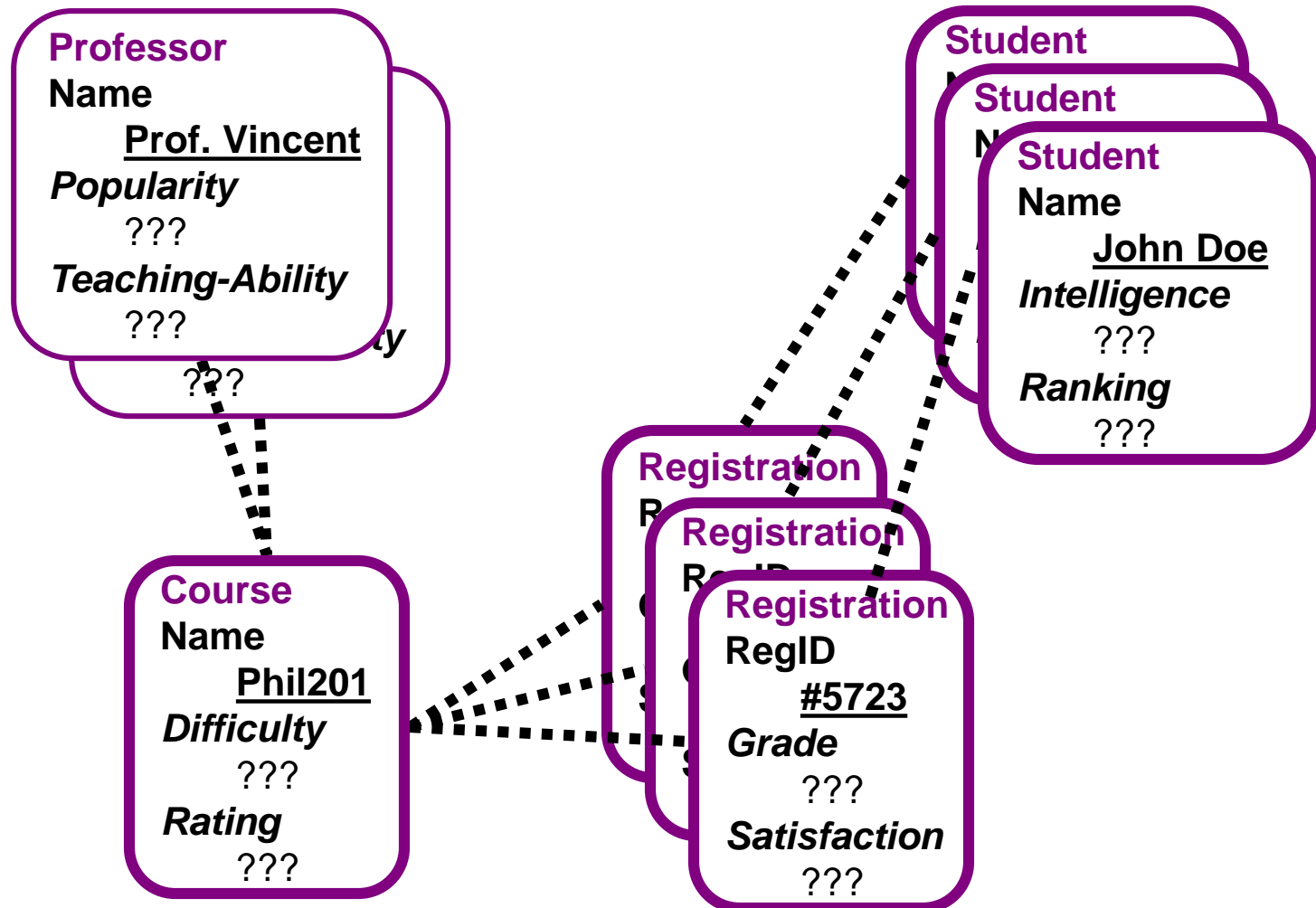




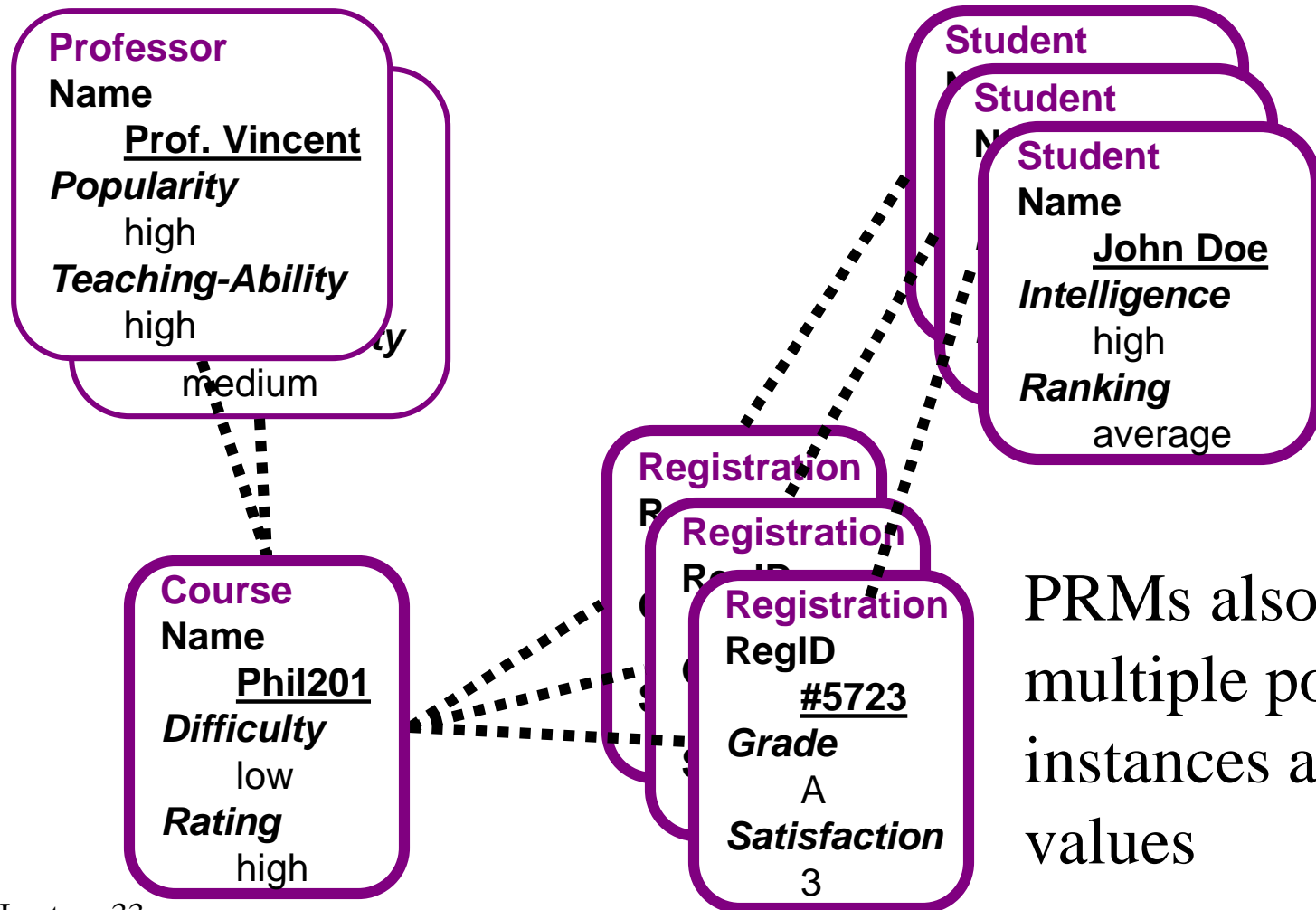
# PRM Semantics: Skeleton Structure

- A **skeleton structure**  $\sigma$  of a relational schema is a partial specification of an instance of the schema. It specifies
  - set of objects for each class,
  - values of the fixed attributes of these objects,
  - relations that hold between the objects
- The values of probabilistic attributes are left unspecified
- A **completion**  $I$  of the skeleton structure  $\sigma$  extends the skeleton by also specifying the values of the probabilistic attributes

# University Domain Example - Relational Skeleton



# University Domain Example - The Completion Instance I



PRMs also allow multiple possible instances and values

# Lecture Overview

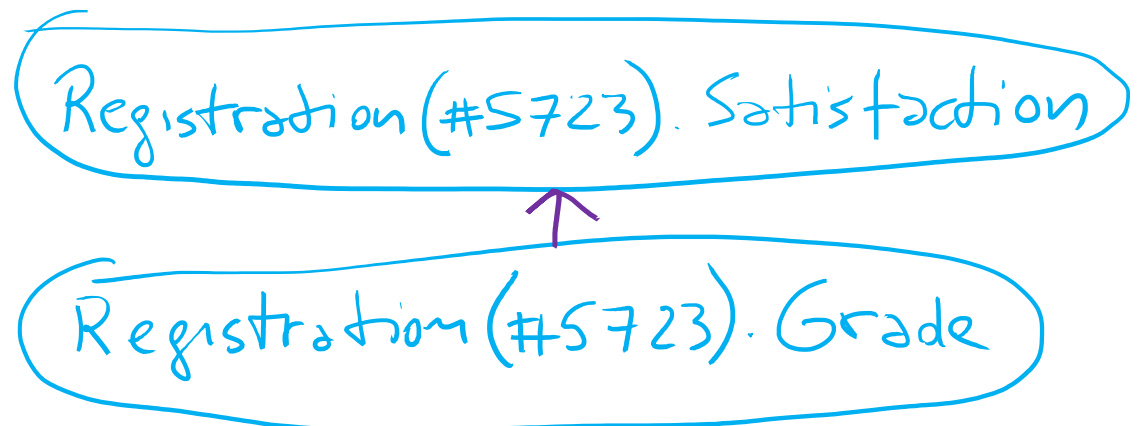
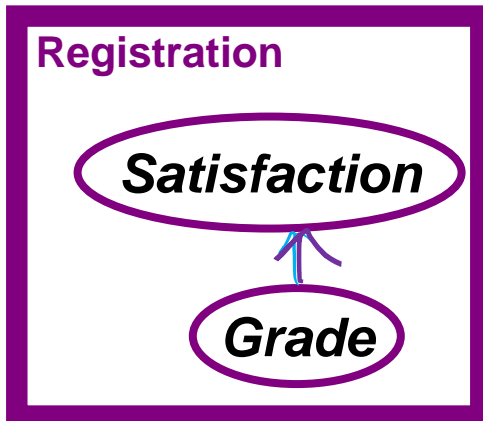
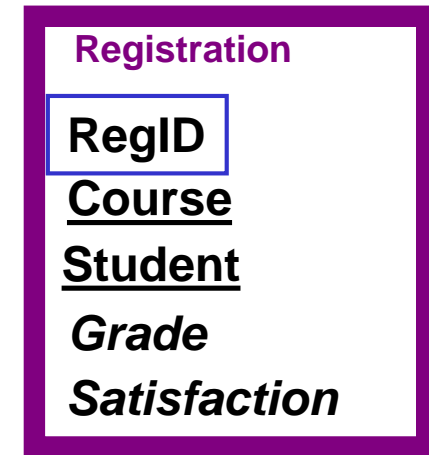
- Recap Motivation and Representation for Probabilistic Relational Models (PRMs)
  - Full Relational Schema and its Instances
  - Relational Skeleton and its Completion Instances
- **Probabilistic Model of PRMs**
  - Dependency Structure
  - Parameters

# PRMs: Probabilistic Model

- The probabilistic model consists of two components:
  - the **qualitative dependency structure**,  $S$
  - the **parameters** associated with it,  $\theta_S$
- The dependency structure is defined by associating with each attribute  $X.A$  a set of *parents*  $Pa(X.A)$ ; parents are attributes that are “direct influences” on  $X.A$ . This dependency holds for any object of class  $X$

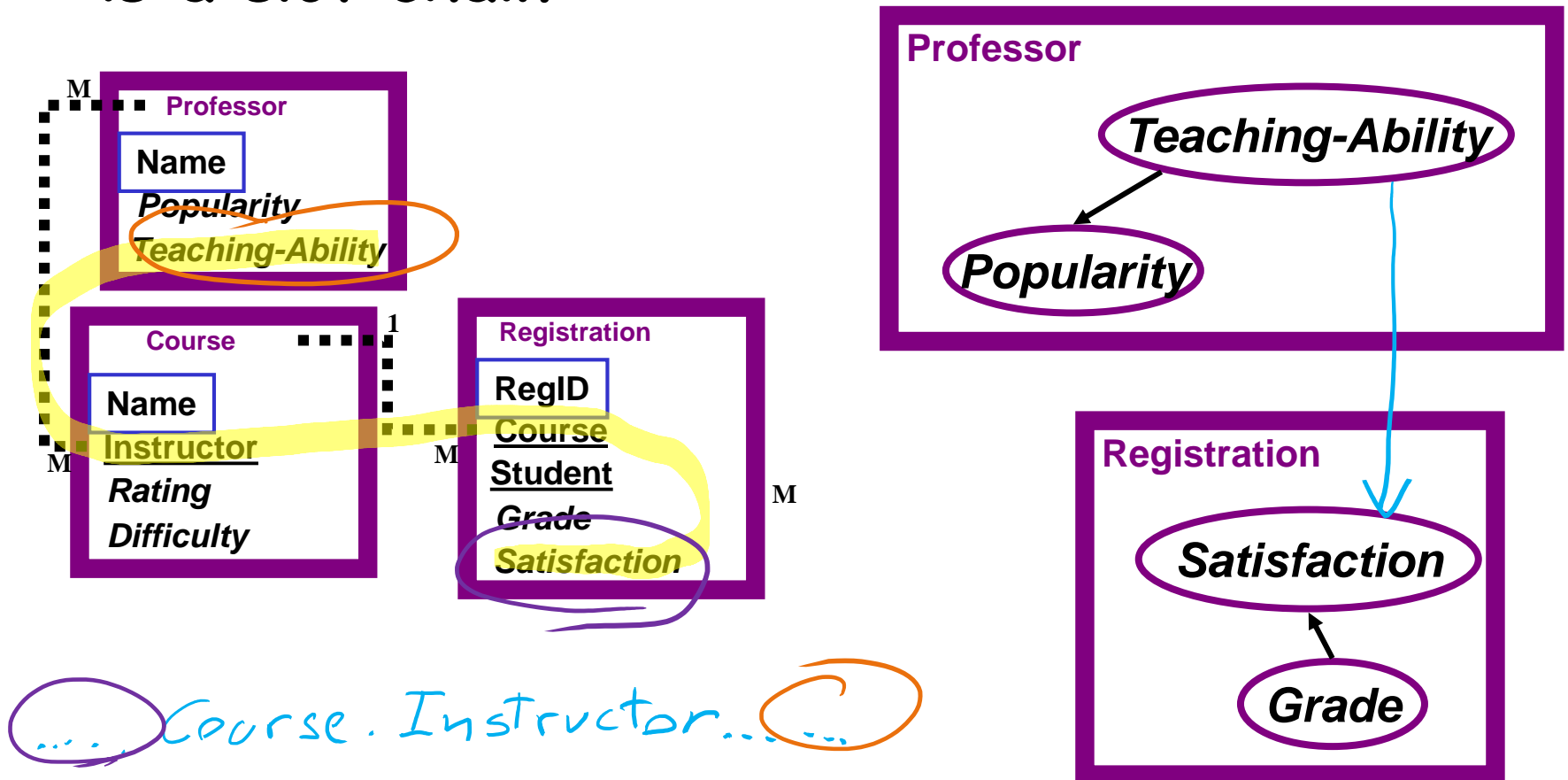
# Dependencies within a class

The prob. attribute  $X.A$  can depend on another probabilistic attribute  $B$  of  $X$ . This induces a corresponding dependency for individual objects

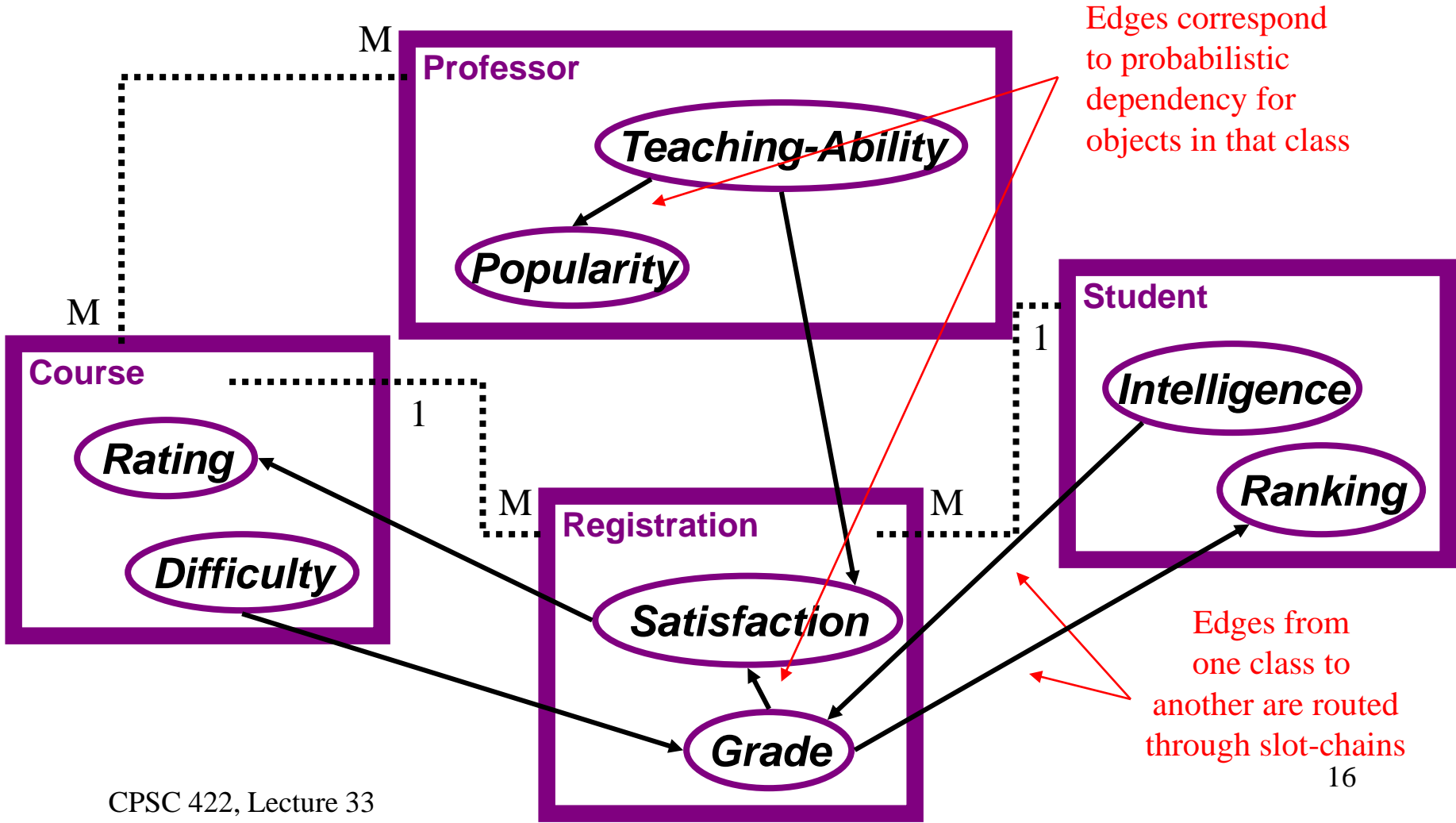


# Dependencies across classes

- The attribute  $X.A$  can also depend on attributes of related objects  $X.\tau.B$ , where  $\tau$  is a slot chain

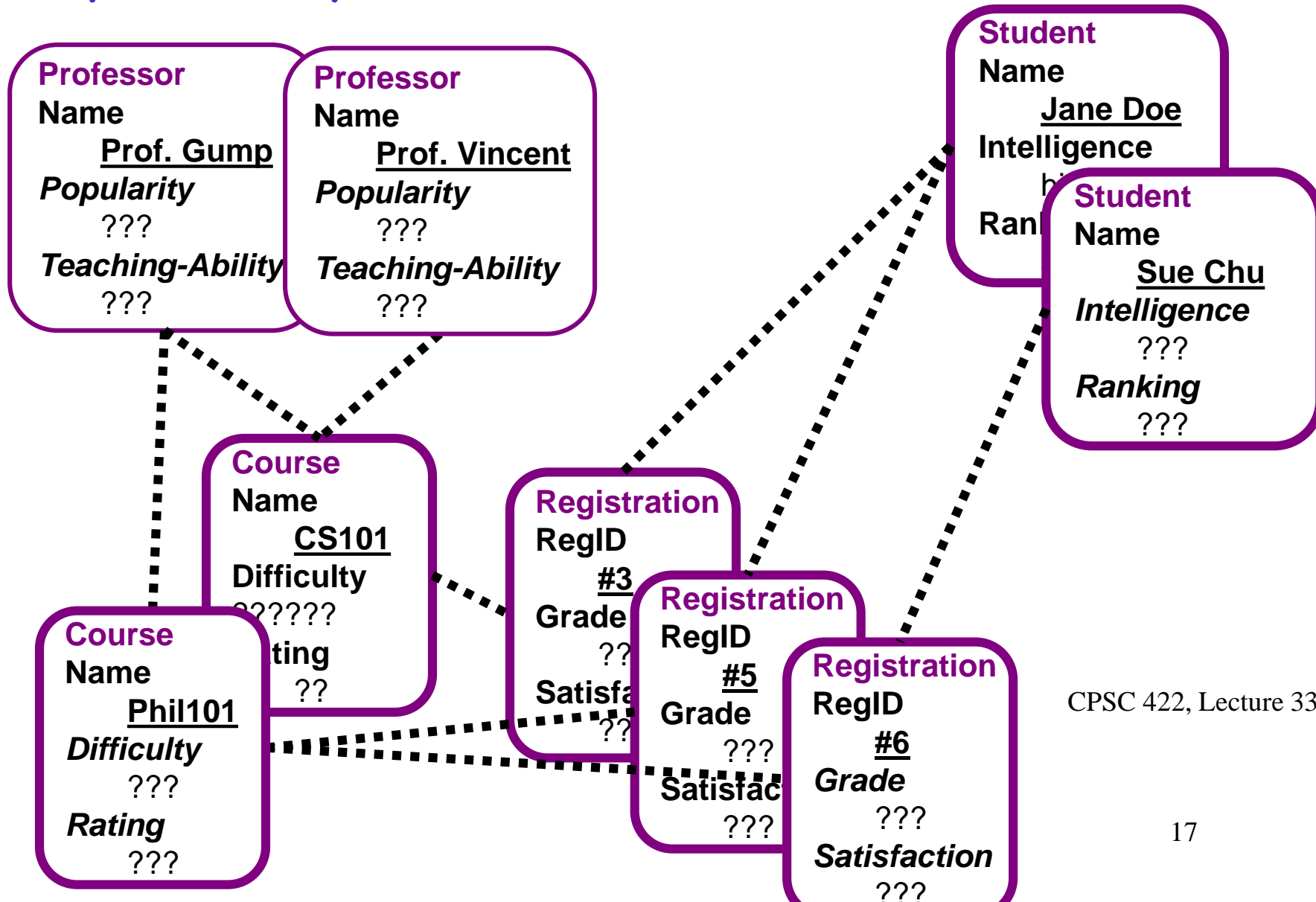


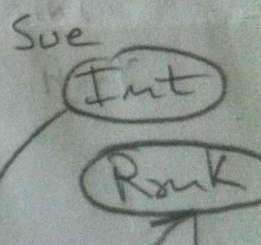
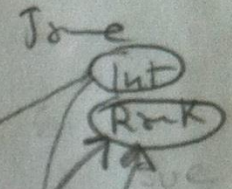
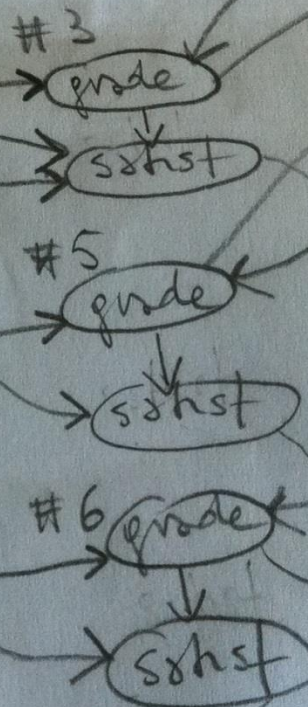
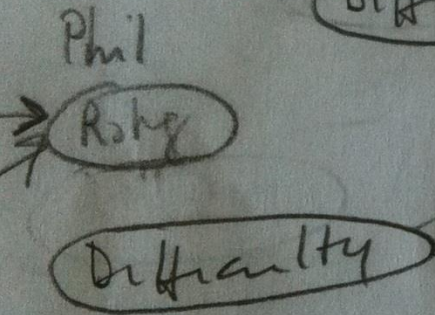
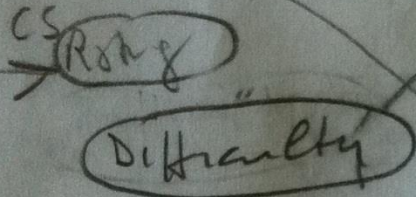
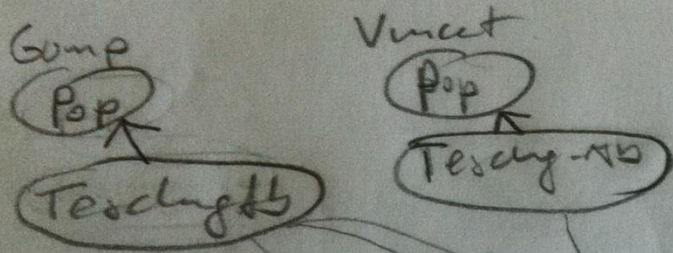
# Possible PRM Dependency Structure for the University Domain





# Let's derive the Corresponding "grounded" Dependency Structure for this Skeleton





P

Loop AB

# Parameters of PRMs

- A PRM contains a *conditional probability distribution (CPD)*  $P(X.A | Pa(X.A))$  for each attribute  $X.A$  of each class e.g.,

$P(\text{Registration.Grade} | \text{Course.Difficulty}, \text{Student.Intelligence})$

- More precisely, let  $U$  be the set of parents of  $X.A$ . For each tuple of values  $u \in V(U)$  the CPD specifies a distribution  $P(X.A | u)$  over  $V(X.A)$ .

Course.Difficulty = {high, low}

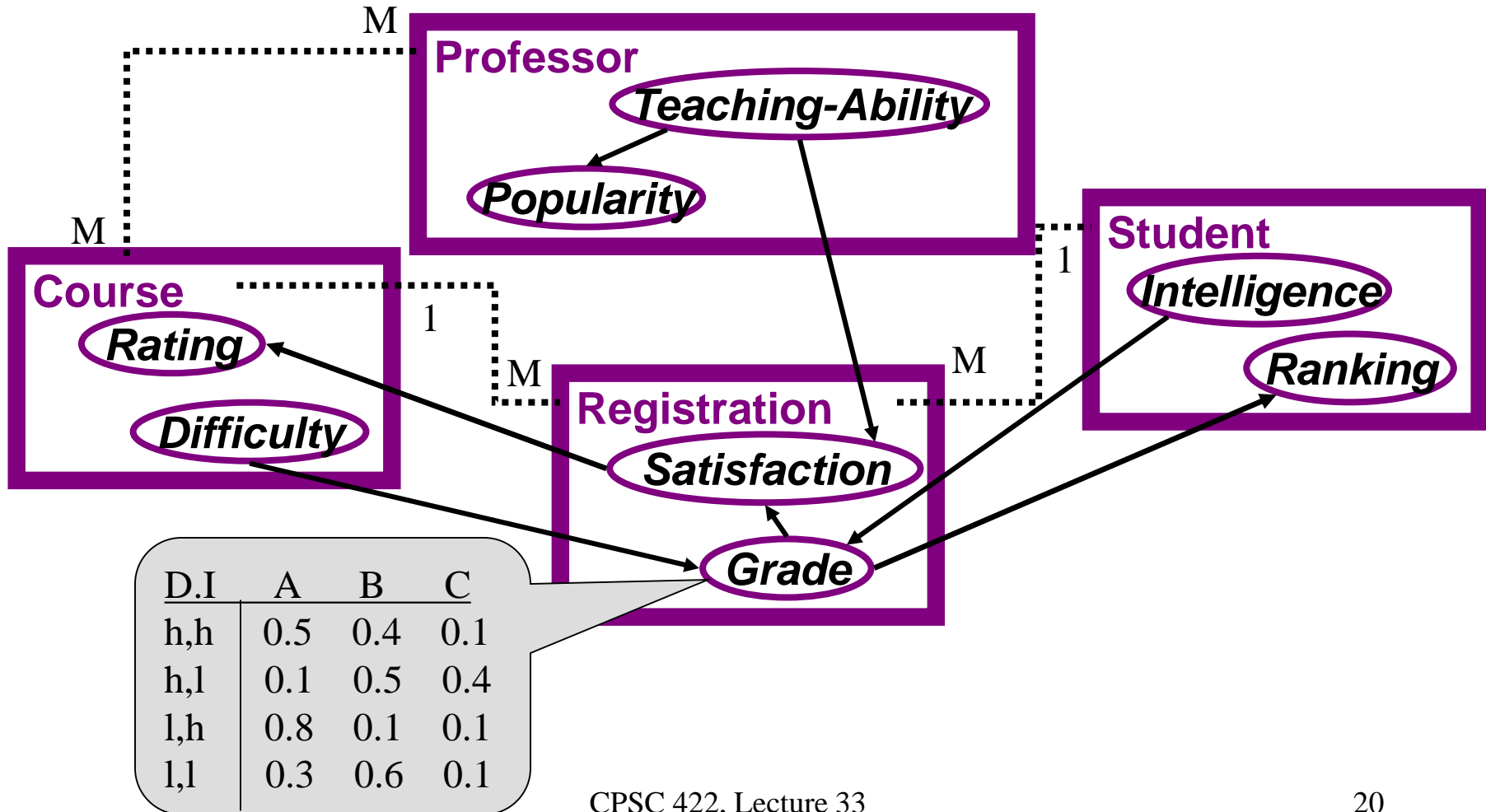
Student.Intelligence = {high, low}

Registration.Grade = {A, B, C}

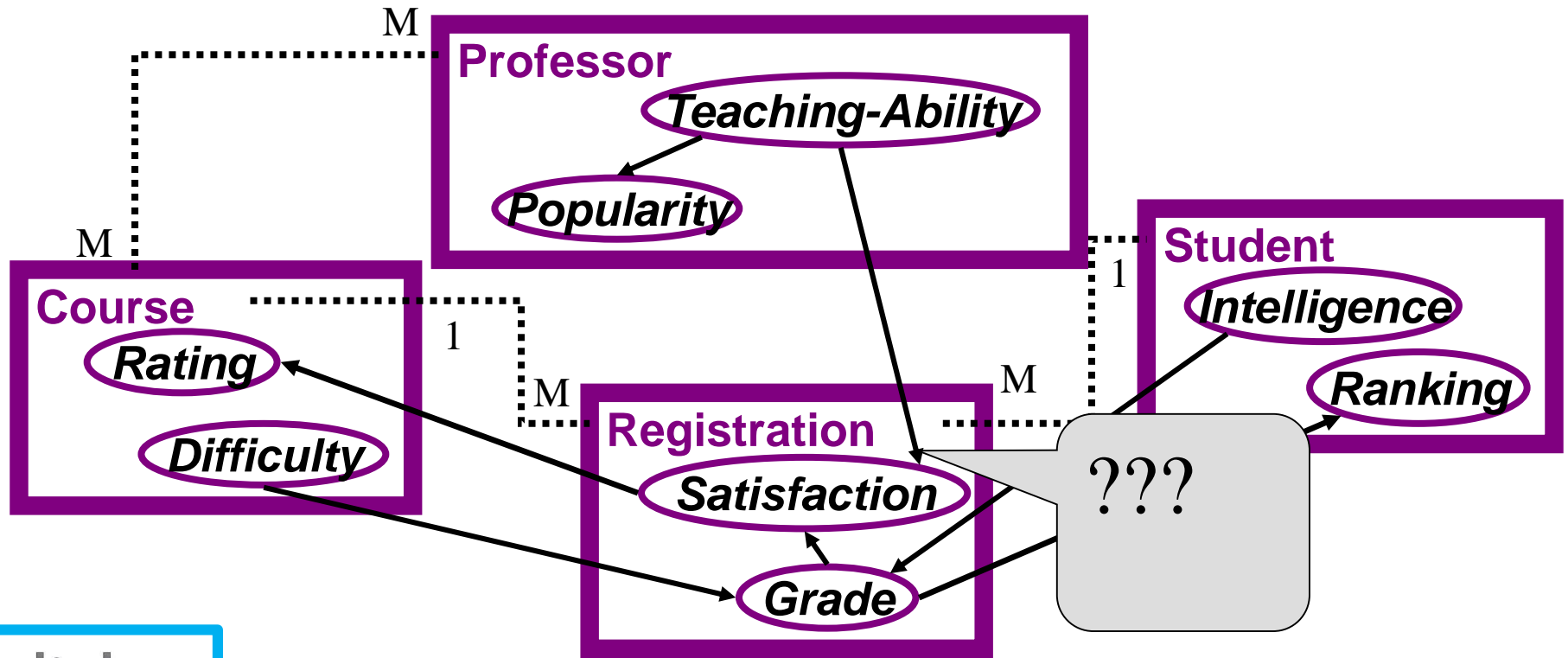
D.I	A	B	C
h,h	0.5	0.4	0.1
h,l	0.1	0.5	0.4
l,h	0.8	0.1	0.1
l,l	0.3	0.6	0.1

The parameters in all of these CPDs comprise  $\theta_s$

# Now, what are the parameters $\theta_s$



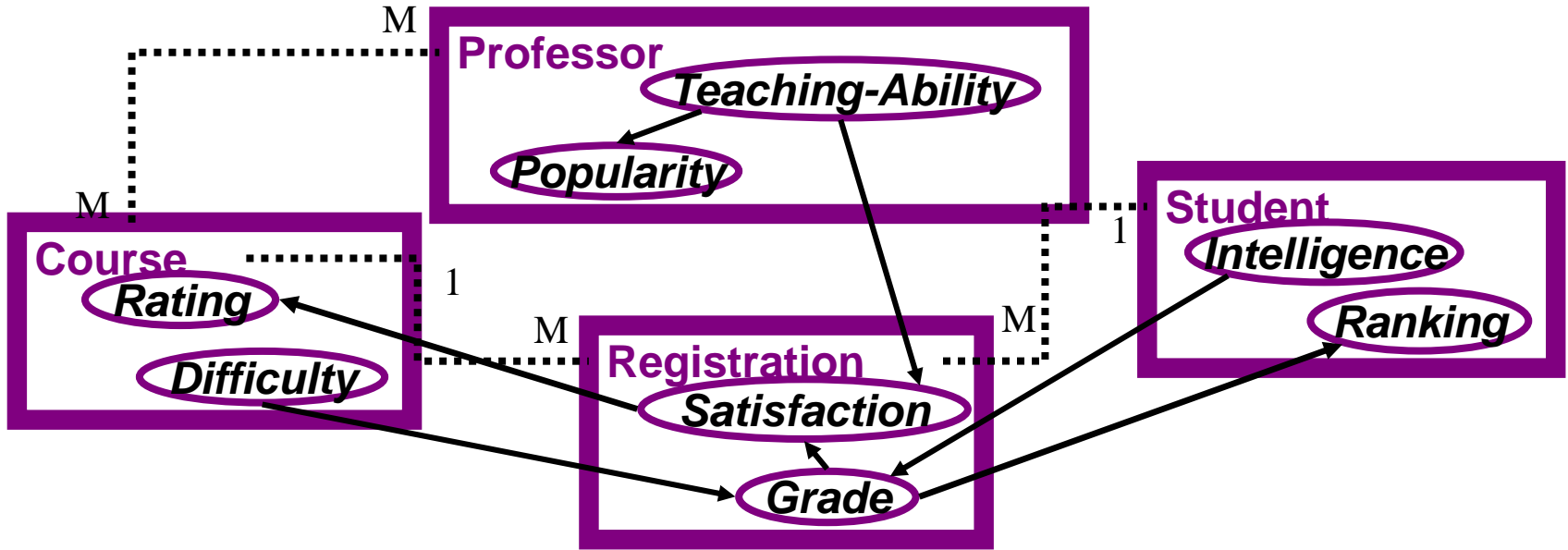
# Problem with some parameters $\theta_s$



iclicker.

- A. too many parents
- B. variable # of parents
- C. too few parents
- D. another problem

# Problem with some parameters $\theta_s$



When the slot chain  $\tau$  (e.g. *Course.Instructor*) is not guaranteed to be single-valued, we must specify the probabilistic dependence of

- $x.A$  *Registration.Satisfaction*

- on the set  $\{y.B : y \in x.\tau\}$

The Teaching-Ability of all the profs

who are instructors of the Course

# How to specify cond. Prob. When # of parents can vary?

- The notion of *aggregation* from database theory gives us the tool to address this issue; i.e.,  $x.a$  will depend probabilistically on some aggregate property of this set

# Aggregation in PRMs

Examples of aggregation are:

- the **mode** of the set (most frequently occurring value);
- **mean** value of the set (if values are numerical);
- **median, maximum, or minimum** (if values are ordered);
- **cardinality** of the set; etc.

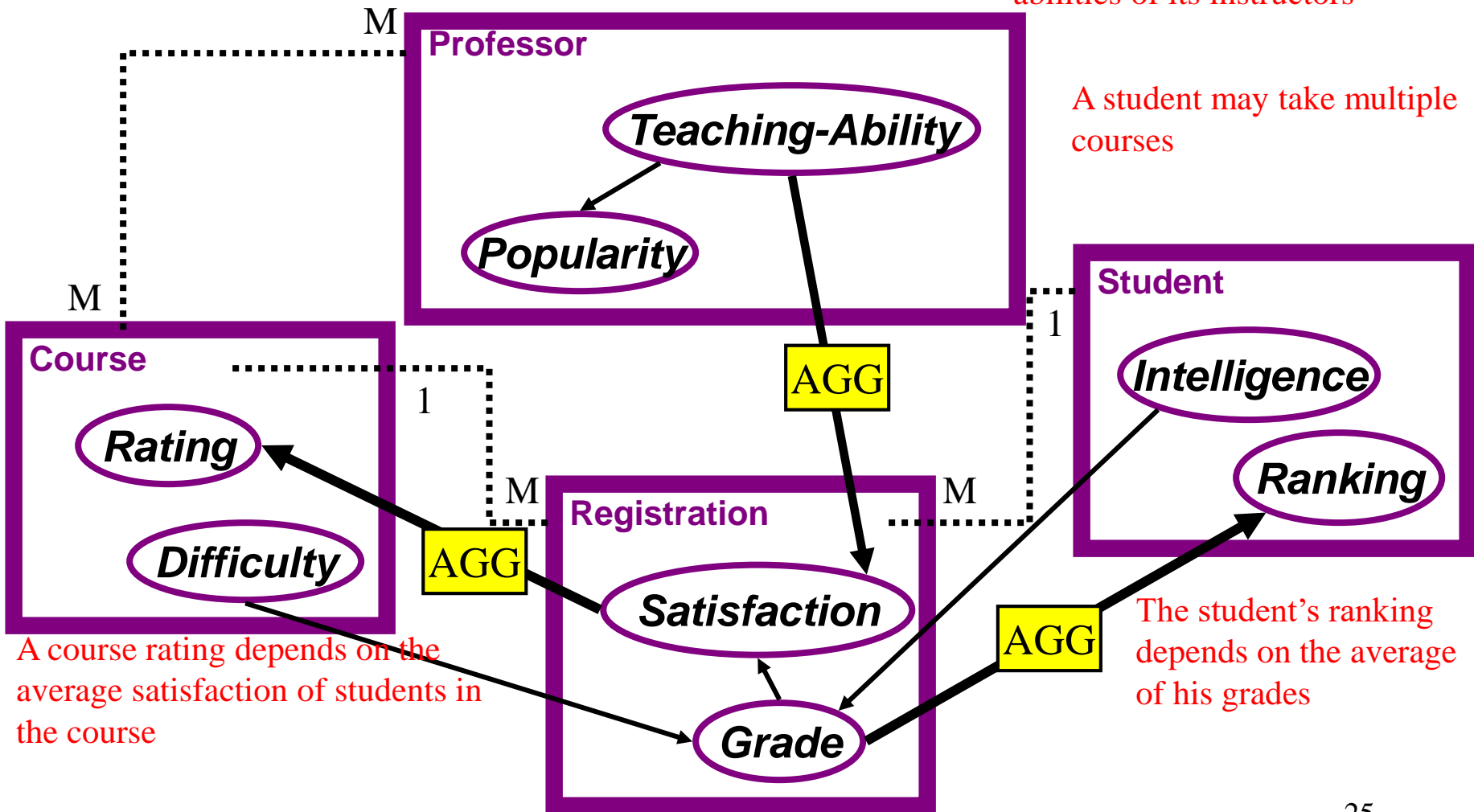


# PRM Dependency Structure with aggregations

The same course can be taught by multiple profs

A course satisfaction depends on the teaching abilities of its instructors

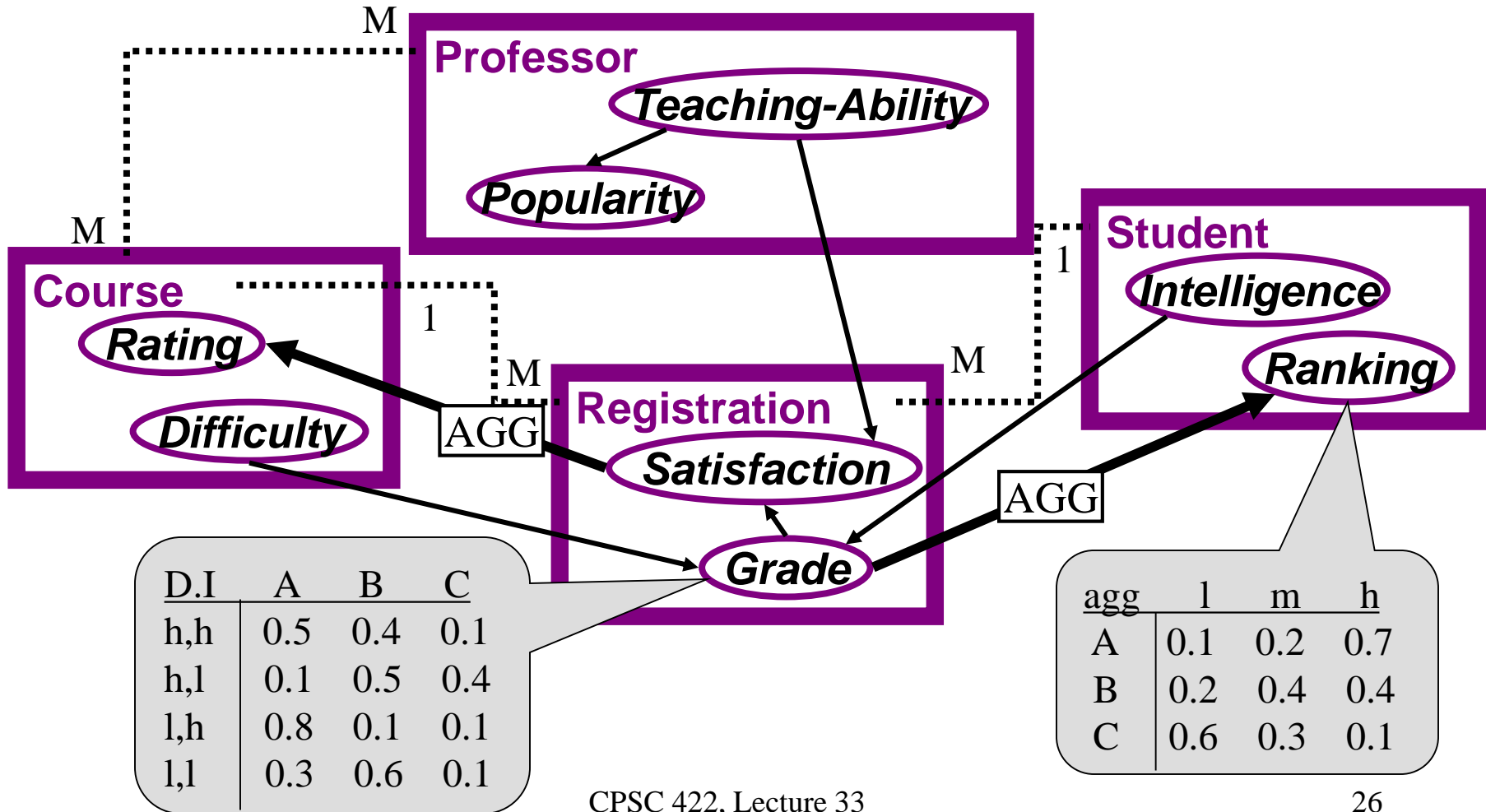
A student may take multiple courses



A course rating depends on the average satisfaction of students in the course

The student's ranking depends on the average of his grades

# CPDs in PRMs



# JPD in PRMs

- Given a skeleton structure  $\sigma$  for our schema, we can apply these local conditional probabilities to define a JPD (joint probability distribution) over all completions of the skeleton
- Note that the objects and relations between objects in a skeleton are always specified by  $\sigma$ , hence we are disallowing uncertainty over the relational structure of the model

# Parameter Sharing / CPTs reuse, where else?

- **Temporal Models**
- **Because of the stationary assumption!**

# Final Issue....

- To define a coherent probabilistic model as a Bayesian network, we must ensure that our probabilistic dependencies are....

A. Polynomial

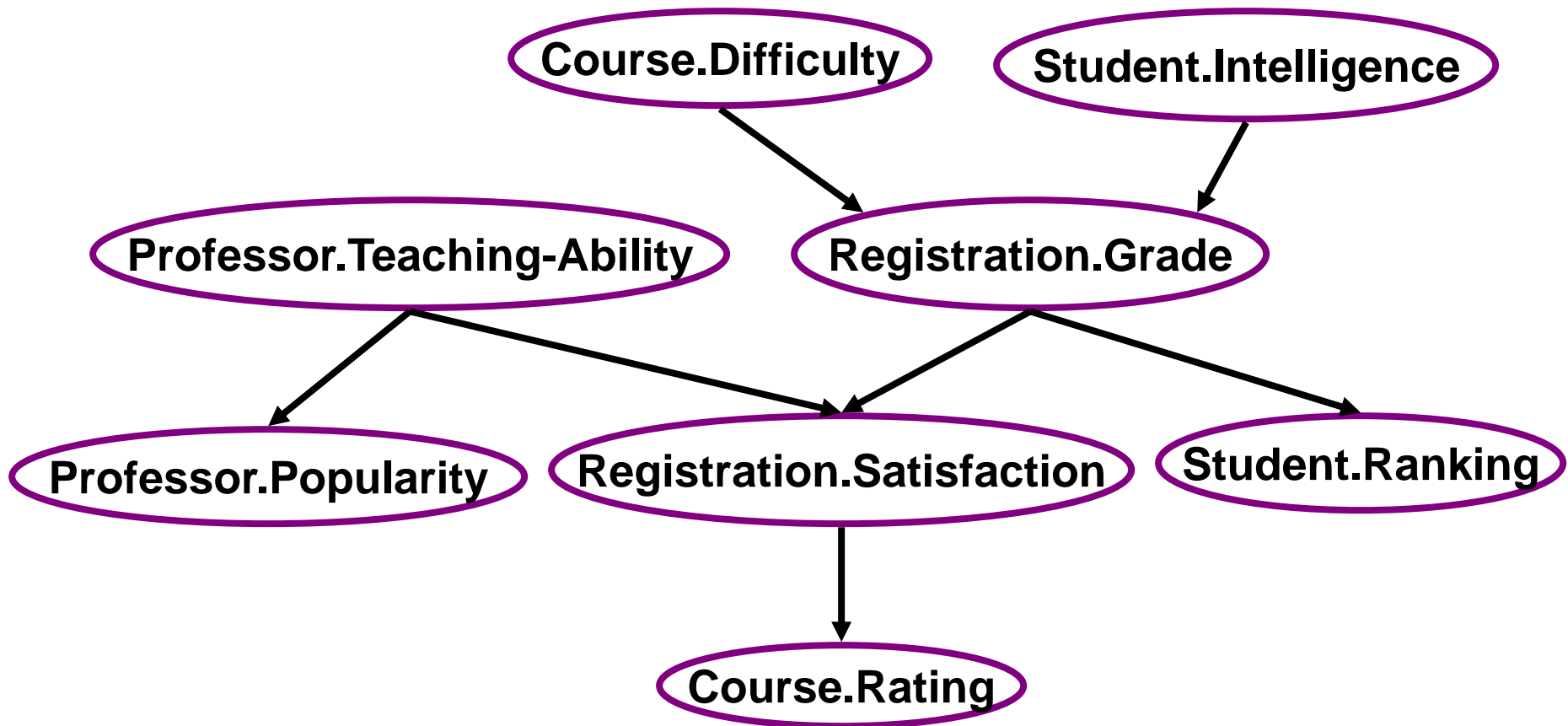
B. Acyclic

C. Cyclic

D. Recursive



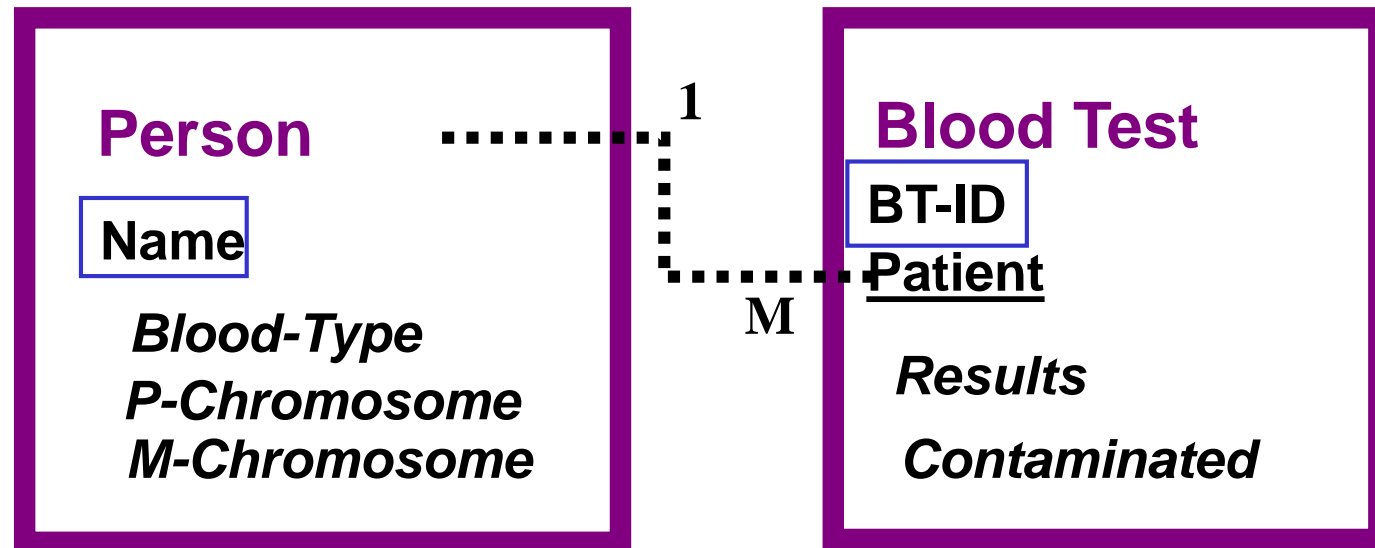
# Class Dependency Graph for the University Domain



# Ensuring Acyclic Dependencies

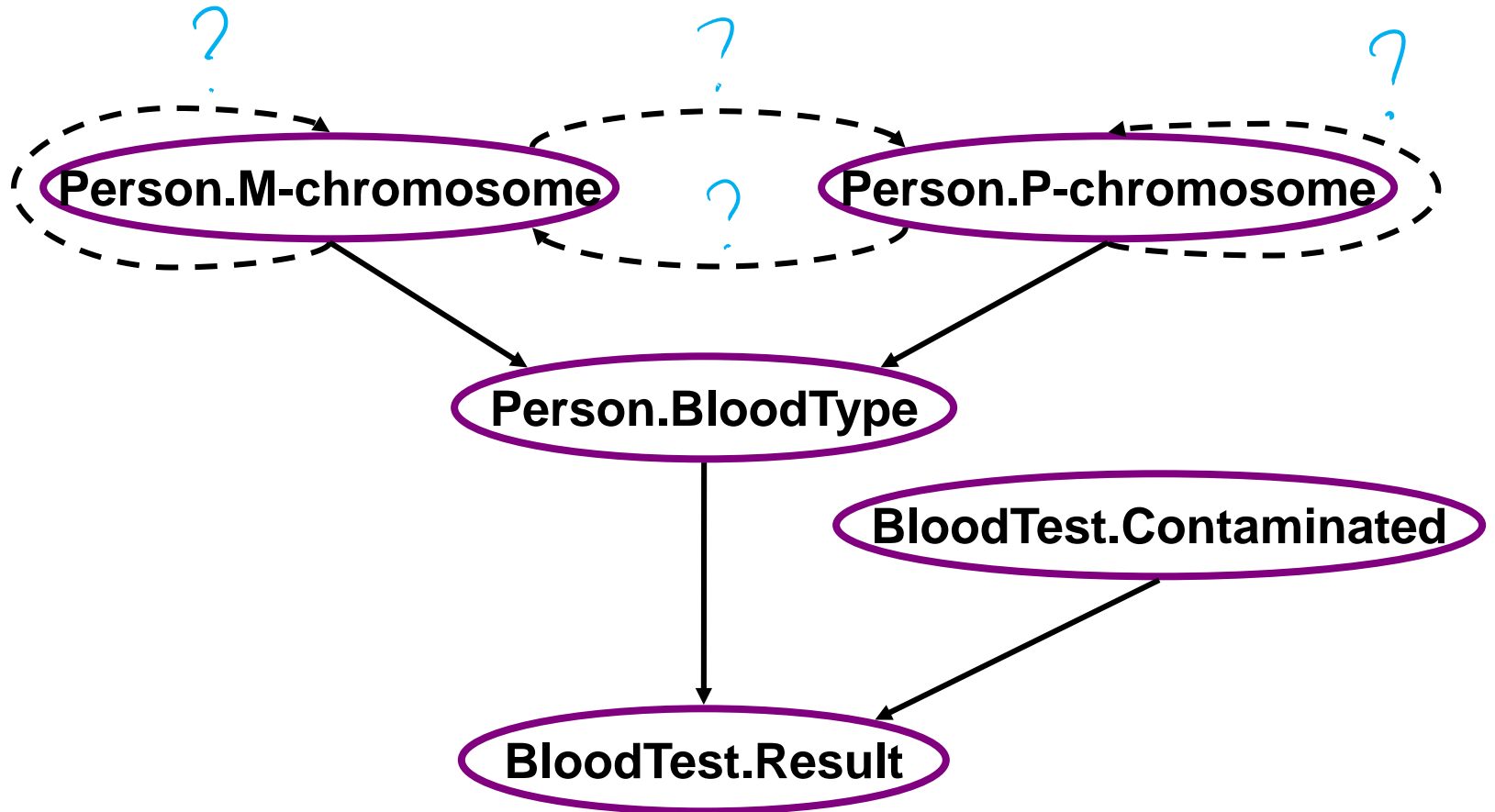
- In general, however, a cycle in the class dependency graph does not imply that all skeletons induce cyclic dependencies
- A model may appear to be cyclic at the class level, however, this cyclicity is always resolved at the level of individual objects
- The ability to guarantee that the cyclicity is resolved relies on **some prior knowledge about the domain**. The user can specify that certain slots are *guaranteed acyclic*

# Relational Schema for the Genetics Domain

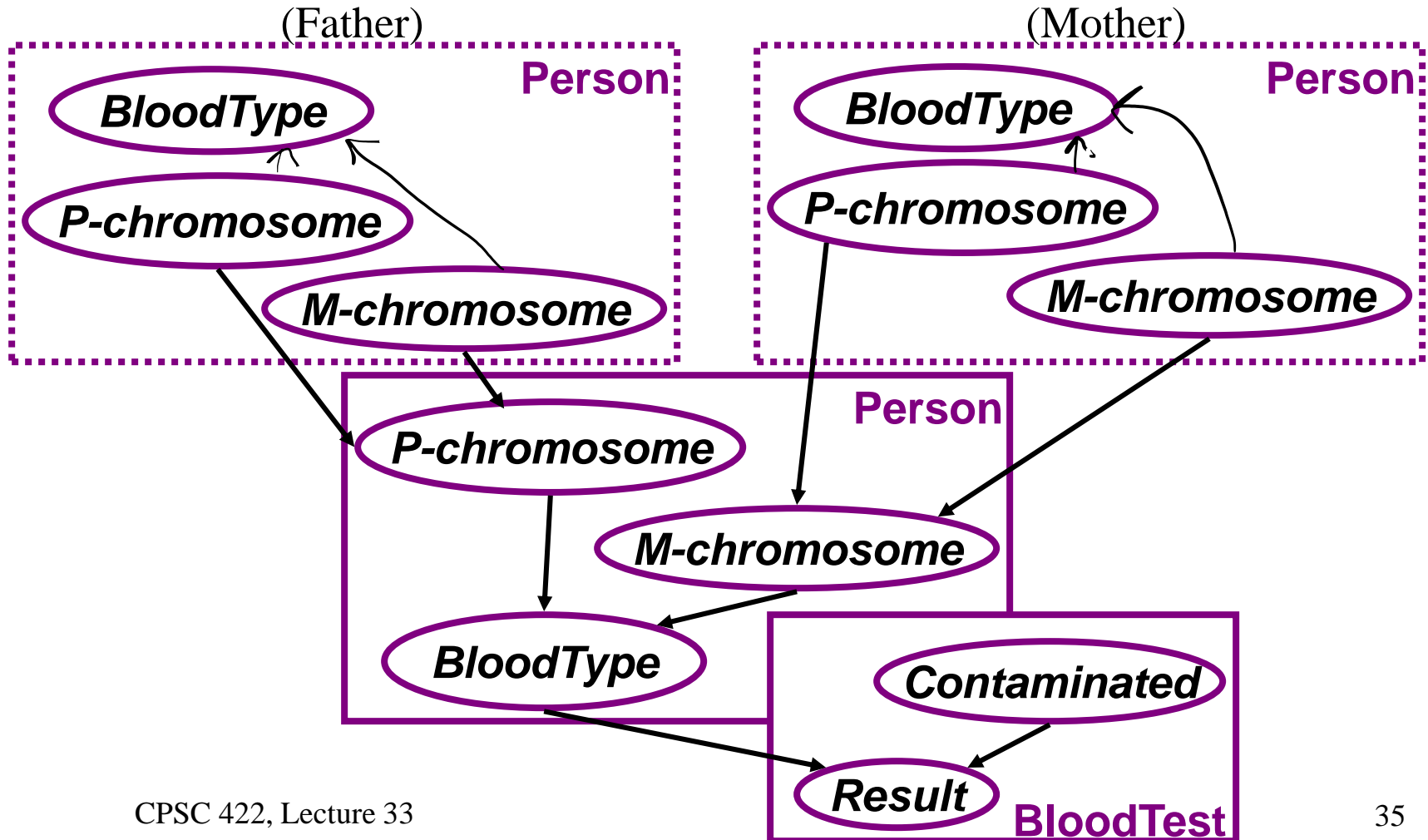




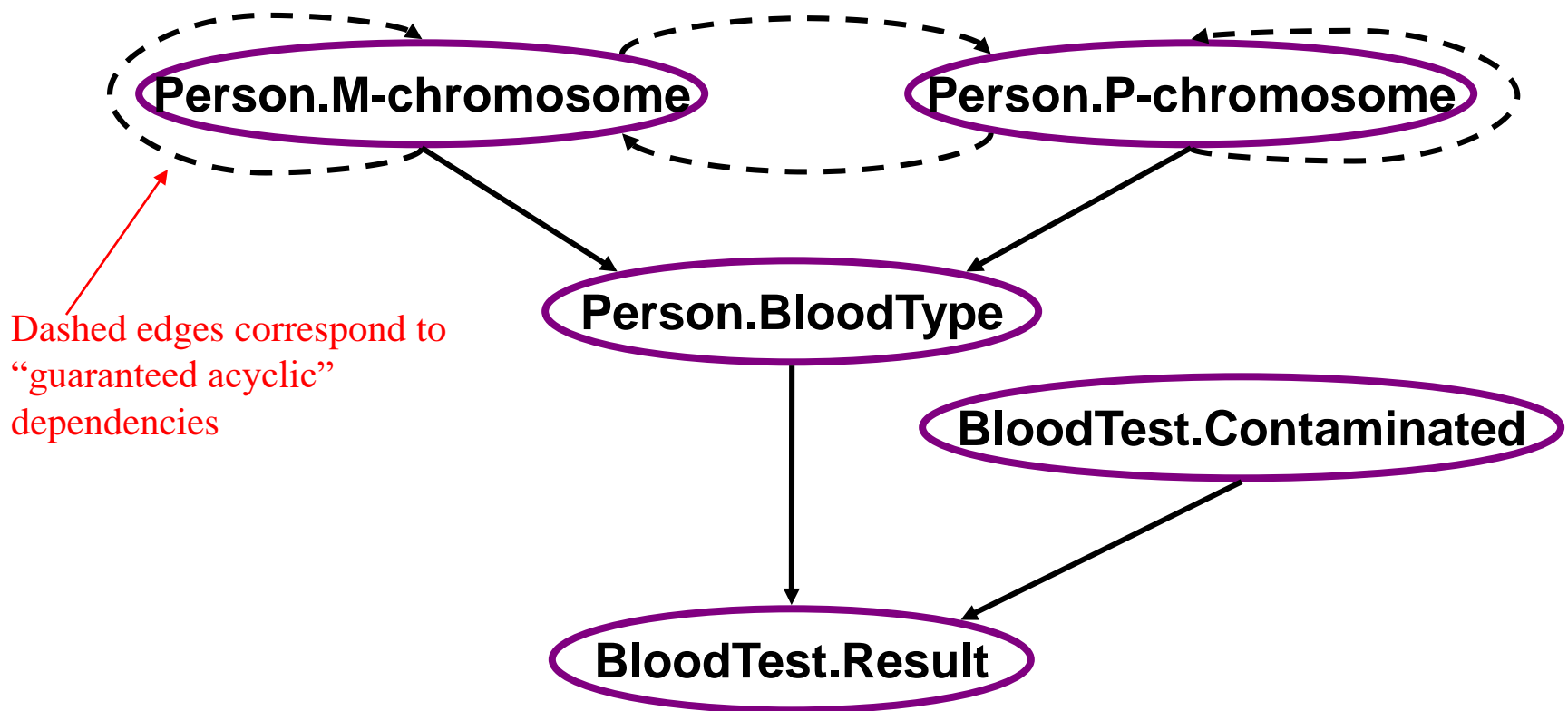
# Dependency Graph for Genetics Domain



# PRM for the Genetics Domain



# Dependency Graph for Genetics Domain



# Learning Goals for today's class

## You can:

- **Build the grounded Bnet, given a Relational Skeleton, a dependency structure, and the corresponding parameters**
- **Define and apply guaranteed acyclicity**

# 422 big picture: Where are we?

StarAI (statistical relational AI)

Hybrid: Det +Sto

*Prob CFG*

*Prob Relational Models*

*Markov Logics*

Deterministic

Stochastic

Query	<p><i>Logics</i> <i>First Order Logics</i></p> <p><i>Ontologies</i></p> <ul style="list-style-type: none"> <li>• Full Resolution</li> <li>• SAT</li> </ul>	<p><i>Belief Nets</i></p> <p>Approx. : Gibbs</p> <p><i>Markov Chains and HMMs</i></p> <p>Forward, Viterbi...</p> <p>Approx. : Particle Filtering</p> <p><i>Undirected Graphical Models</i> <i>Markov Networks</i> <i>Conditional Random Fields</i></p>
	Planning	<p><i>Markov Decision Processes and Partially Observable MDP</i></p> <ul style="list-style-type: none"> <li>• Value Iteration</li> <li>• Approx. Inference</li> </ul> <p><i>Reinforcement Learning</i></p>

*Applications of AI*

*Representation*

Reasoning  
Technique

# Last class on Fri

- **Beyond 322/422 (ML + grad courses)**
- **Watson...**
- **Final Exam**

Fill out on-line Teaching Evaluation