

# Finish Logics...

## Reasoning under Uncertainty: Intro to Probability

Computer Science cpsc322, Lecture 24

*(Textbook Chpt 6.1, 6.1.1)*

Nov, 4, 2013

# Tracing Datalog proofs in AIspace

- You can trace the example from the last slide in the AIspace Deduction Applet at <http://aispace.org/deduction/> using file *ex-Datalog* available in course schedule



- Question 4 of assignment 3 asks you to use this applet

# Datalog: queries with variables

```
in(alan, r123).  
part_of(r123,cs_building).  
in(X,Y) ← part_of(Z,Y) & in(X,Z).
```

**Query:** in(alan, X1).

yes(X1) ← in(alan, X1).

What would the answer(s) be?

# Datalog: queries with variables

```
in(alan, r123).  
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in(X,Y) ← part_of(Z,Y) & in(X,Z).
```

**Query:** in(alan, X1).  
yes(X1) ← in(alan, X1).

What would the answer(s) be?


yes(r123).  
yes(cs\_building).

Again, you can trace the SLD derivation for this query  
in the AIspace Deduction Applet




# To complete your Learning about Logics

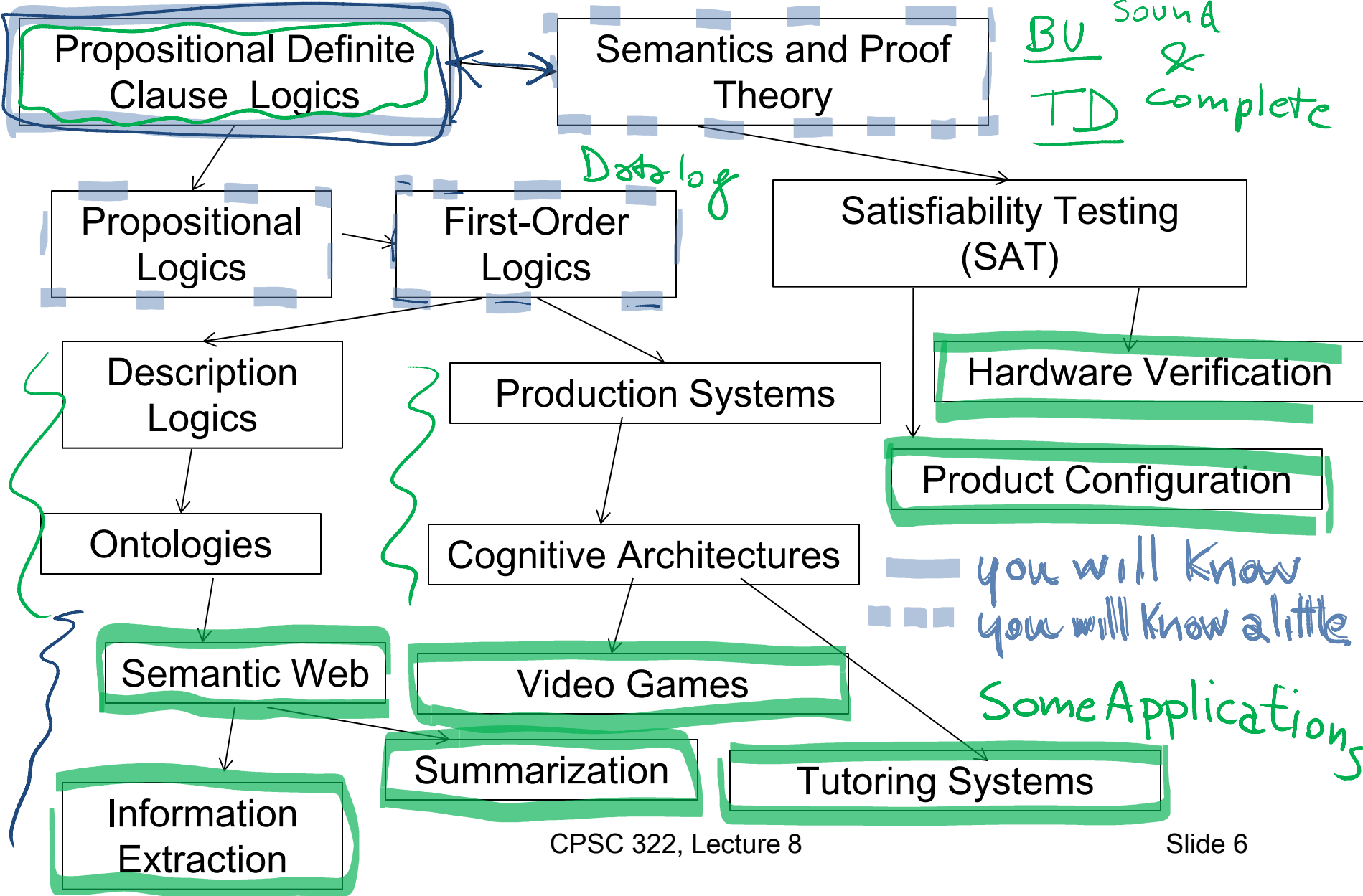
Review textbook and inked slides 

Practice Exercises : 5.A, 12.A, 12.B, 12.C 

## Assignment 3

- It will be out on Wed. It is due on the 20<sup>th</sup>. Make sure you start working on it soon.
- One question requires you to use Datalog (with TopDown proof) in the AIspace.
- To become familiar with this applet download and play with the simple examples we saw in class (available at course webPage) and work on the Practice Exercises 

# Logics in AI: Similar slide to the one for planning



# Paper just published in AI journal from Oxford

## Towards more expressive ontology languages: The query answering problem ☆

Andrea Cali<sup>c, b, ,</sup> , Georg Gottlob<sup>a, b, ,</sup> , Andreas Pieris<sup>a, ,</sup>

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### Abstract

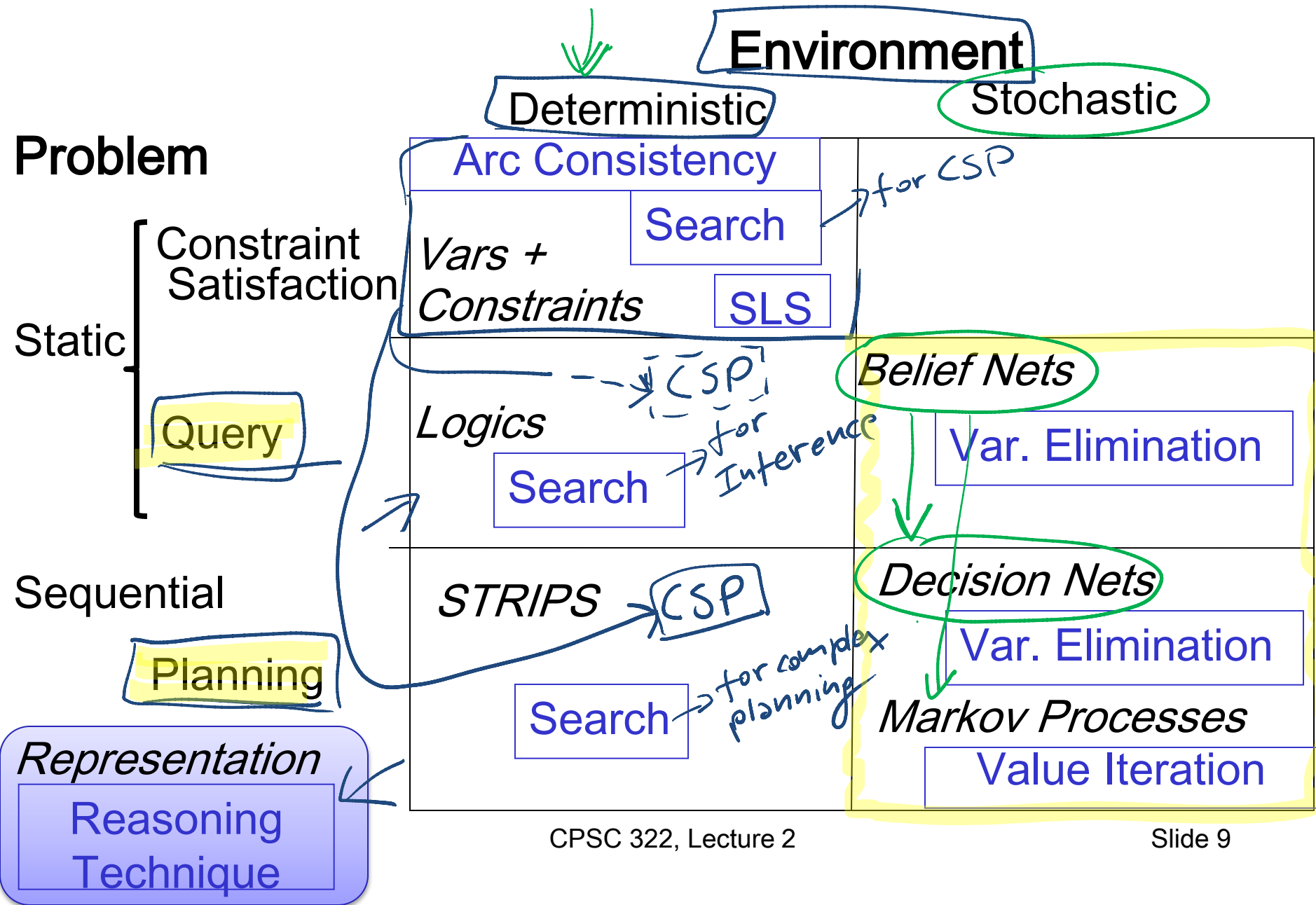
..... query answering amounts to computing the answers to the query that are **entailed by the extensional database EDB and the ontology**. ..... In particular, our new classes belong to the recently introduced family of **Datalog-based languages**, called Datalog<sup>±</sup>. The basic Datalog<sup>±</sup> rules are (function-free) **Horn rules** extended with existential quantification in the head, known as *tuple-generating dependencies* (TGDs). ..... We establish complexity results for answering **conjunctive queries** under sticky sets of TGDs, showing, in particular, that queries can be compiled into domain independent first-order (and thus translatable into SQL) queries over the given EDB.

# Lecture Overview

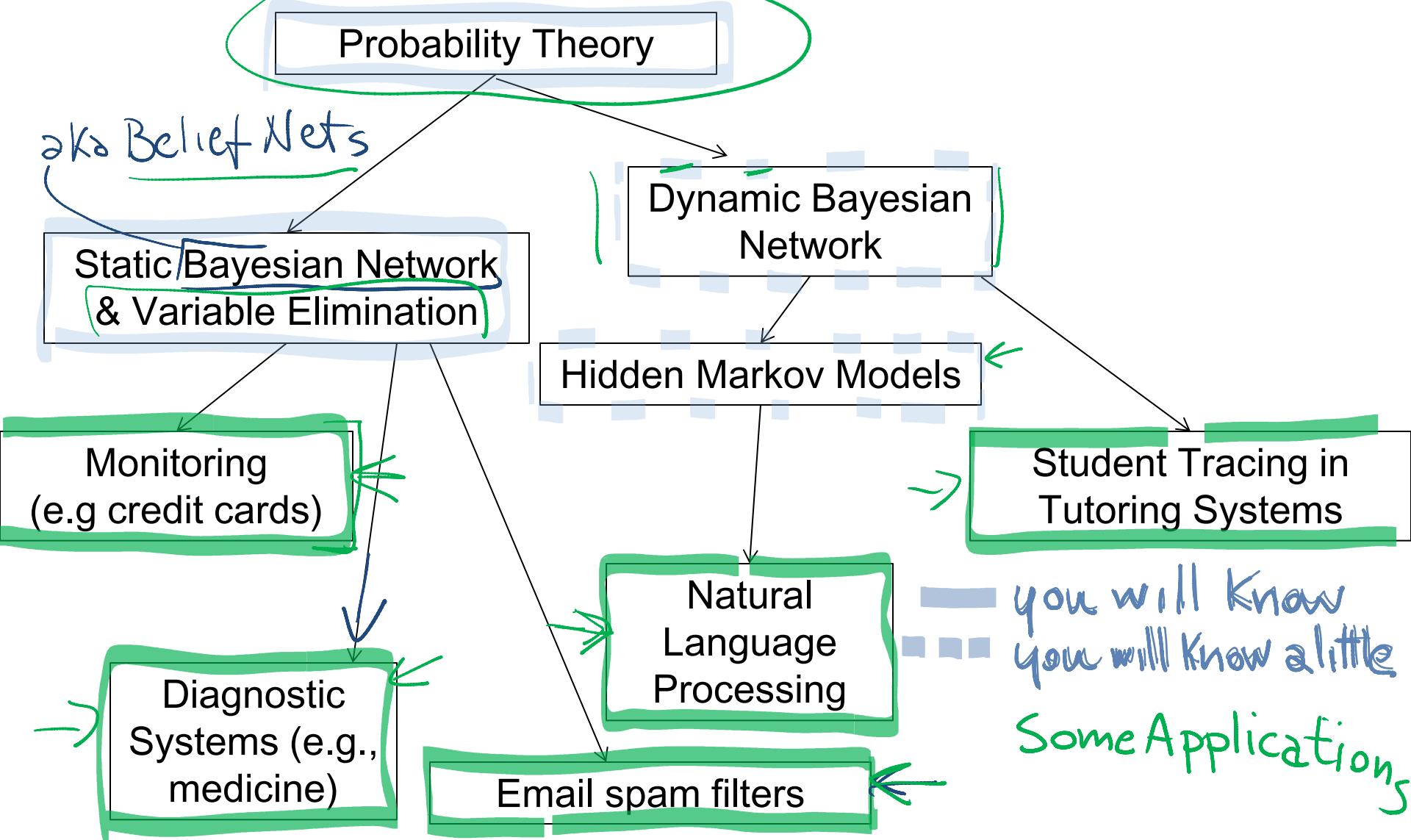
- Big Transition
- Intro to Probability
- ....



# Big Picture: R&R systems



# Answering Query under Uncertainty



# Intro to Probability (Motivation)

- *Will it rain in 10 days? Was it raining 198 days ago?*
- *Right now, how many people are in this room? in this building (DMP)? At UBC? .... Yesterday?*
- AI agents (and humans ☹️) are not omniscient (*Know everything*)  
*they are ignorant*
- And the problem is not only predicting the future or “remembering” the past  
*also current state*

# Intro to Probability (Key points)

- Are agents all ignorant/uncertain to the same degree? <sup>NO</sup>  
it is subjective
- Should an agent act only when it is certain about relevant knowledge?
- (not acting usually has implications) ←
- So agents need to represent and reason about their ignorance/ uncertainty

# Probability as a formal measure of uncertainty/ignorance

- Belief in a proposition  $f$  (e.g., *it is raining outside, there are 31 people in this room*) can be measured in terms of a number between 0 and 1 – this is the probability of  $f$ 
  - The probability  $f$  is 0 means that  $f$  is believed to be *definitely false*
  - The probability  $f$  is 1 means that  $f$  is believed to be *definitely true*
  - Using 0 and 1 is purely a convention.

# Random Variables

- A **random variable** is a **variable** like the ones we have seen in CSP and Planning, but the agent can be **uncertain about its value**.
- As usual
  - The domain of a random variable  $X$ , written  $dom(X)$ , is the set of values  $X$  can take
  - values are mutually exclusive and exhaustive

Examples (Boolean and discrete)

outside Raining  
T F

#-of-people-rm  
[0,10<sup>3</sup>]

# Random Variables (cont')

- A tuple of random variables  $\langle X_1, \dots, X_n \rangle$  is a **complex random variable** with domain..

$$\text{dom}(X_1) \times \dots \times \text{dom}(X_n)$$

- **Assignment**  $X=x$  means  $X$  has value  $x$

$$\text{outside Raining} = T$$

- A **proposition** is a **Boolean formula** made from assignments of values to variables

Examples

$$\text{outside Raining} = T \quad \overset{\text{OR}}{\vee} \quad \# \text{people-rm} = 47$$

AND

# Possible Worlds

- A possible world specifies an assignment to each random variable

E.g., if we model only two Boolean variables Cavity and Toothache, then there are 4 distinct possible worlds:

- $w_1$  Cavity = T  $\wedge$  Toothache = T
- $w_2$  Cavity = T  $\wedge$  Toothache = F
- $w_3$  Cavity = F  $\wedge$  Toothache = T
- $w_4$  Cavity = F  $\wedge$  Toothache = F

cavity	toothache
T	T
T	F
F	T
F	F

As usual, possible worlds are mutually exclusive and exhaustive

$w \models X=x$  means variable  $X$  is assigned value  $x$  in world  $w$

$w_3 \models \text{Cavity} = F$

$w_4 \models \text{Toothache} = F$



# Semantics of Probability

- The belief of being in each possible world  $w$  can be expressed as a probability  $\mu(w)$
- For sure, I must be in one of them.....so

set of all possible worlds  $w \in W$

$$\sum \mu(w) = 1$$

$\mu(w)$  for possible worlds generated by three Boolean variables:  
*cavity, toothache, catch* (the probe catches in the tooth)

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

# Probability of proposition

equivalent,  
only differ  
notation

- What is the probability of a proposition  $f$ ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

$$P(\text{toothache} = F) = .8$$

For any  $f$  sum the prob. of the worlds where it is true:

$$P(f) = \sum_{w \models f} \mu(w)$$

$$\text{Ex: } P(\text{toothache} = T) = .2$$

# Probability of proposition

- What is the probability of a proposition  $f$ ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

For any  $f$ , sum the prob. of the worlds where it is true:

$$P(f) = \sum_{w \models f} \mu(w)$$

$$P(\text{cavity=T and toothache=F}) = .08$$

# Probability of proposition

- What is the probability of a proposition  $f$ ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
<del>F</del>	<del>F</del>	<del>T</del>	<del>.144</del>
<del>F</del>	<del>F</del>	<del>F</del>	<del>.576</del>

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	<b>.108</b>	<b>.012</b>	<b>.072</b>	<b>.008</b>
$\neg$ <i>cavity</i>	<b>.016</b>	<b>.064</b>	<b>.144</b>	<b>.576</b>

For any  $f$ , sum the prob. of the worlds where it is true:

$$P(f) = \sum_{w \models f} \mu(w)$$

$$P(\text{cavity} \text{ or } \text{toothache}) = 0.108 + 0.012 + 0.016 + 0.064 + 0.072 + 0.008 = 0.28$$

= 1 - (.144 + .576)

# One more example

- *Weather*, with domain {sunny, cloudy}
- *Temperature*, with domain {hot, mild, cold}
- There are now 6 possible worlds:
- What's the probability of it being cloudy or cold?

<i>Weather</i>	<i>Temperature</i>	$\mu(w)$
sunny	hot	0.10
sunny	mild	0.20
sunny	cold	0.10
cloudy	hot	0.05
cloudy	mild	0.35
cloudy	cold	0.20

i>clicker.

- A. 1      B. 0.3  
C. 0.6      D. 0.7

## • Remember

- The **probability of proposition  $f$**  is defined by:  $P(f) = \sum_{w \models f} \mu(w)$
- sum of the probabilities of the worlds  $w$  in which  $f$  is true

# One more example

- Weather, with domain {sunny, cloudy}
- Temperature, with domain {hot, mild, cold}
  - There are now 6 possible worlds:
  - **What's the probability of it being cloudy or cold?**
  - $\mu(w3) + \mu(w4) + \mu(w5) + \mu(w6) = 0.7$

	<i>Weather</i>	<i>Temperature</i>	$\mu(w)$
w1	sunny	hot	0.10
w2	sunny	mild	0.20
w3	sunny	cold	0.10
w4	cloudy	hot	0.05
w5	cloudy	mild	0.35
w6	cloudy	cold	0.20

- **Remember**

- The **probability of proposition  $f$**  is defined by:  $P(f) = \sum_{w \models f} \mu(w)$
- sum of the probabilities of the worlds  $w$  in which  $f$  is true

# Probability Distributions

- A probability distribution  $P$  on a random variable  $X$  is a function  $dom(X) \rightarrow [0,1]$  such that

$$x \rightarrow P(X=x) \quad dom(cavity) = [T, F]$$

$$\begin{array}{l} \text{cavity?} \\ X \end{array} \begin{array}{l} T \rightarrow .2 \quad P(\text{cavity}=T) \\ F \rightarrow .8 \quad P(\text{cavity}=F) \end{array}$$



	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	<b>.108</b>	<b>.012</b>	<b>.072</b>	<b>.008</b>
$\neg$ <i>cavity</i>	<b>.016</b>	<b>.064</b>	<b>.144</b>	<b>.576</b>

.2

.8

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
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T	F	F	.008
<del>F</del>	<del>T</del>	<del>T</del>	<del>.016</del>
<del>F</del>	<del>T</del>	<del>F</del>	<del>.064</del>
<del>F</del>	<del>F</del>	<del>T</del>	<del>.144</del>
<del>F</del>	<del>F</del>	<del>F</del>	<del>.576</del>

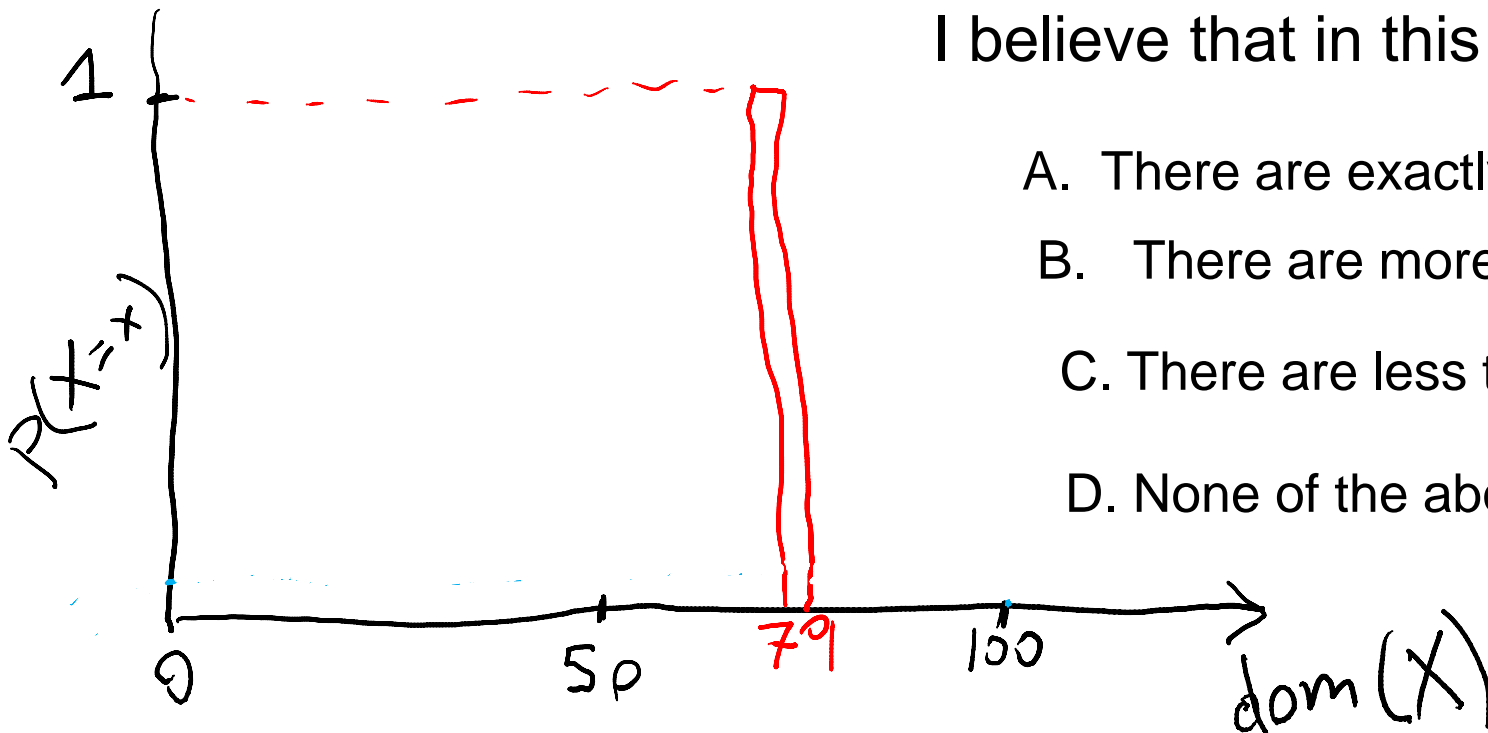
# Probability distribution (non binary)

- A probability distribution  $P$  on a random variable  $X$  is a function  $dom(X) \rightarrow [0,1]$  such that

$$x \rightarrow P(X=x)$$



- Number of people in this room at this time



I believe that in this room....

- A. There are exactly 79 people
- B. There are more than 79 people
- C. There are less than 79 people
- D. None of the above



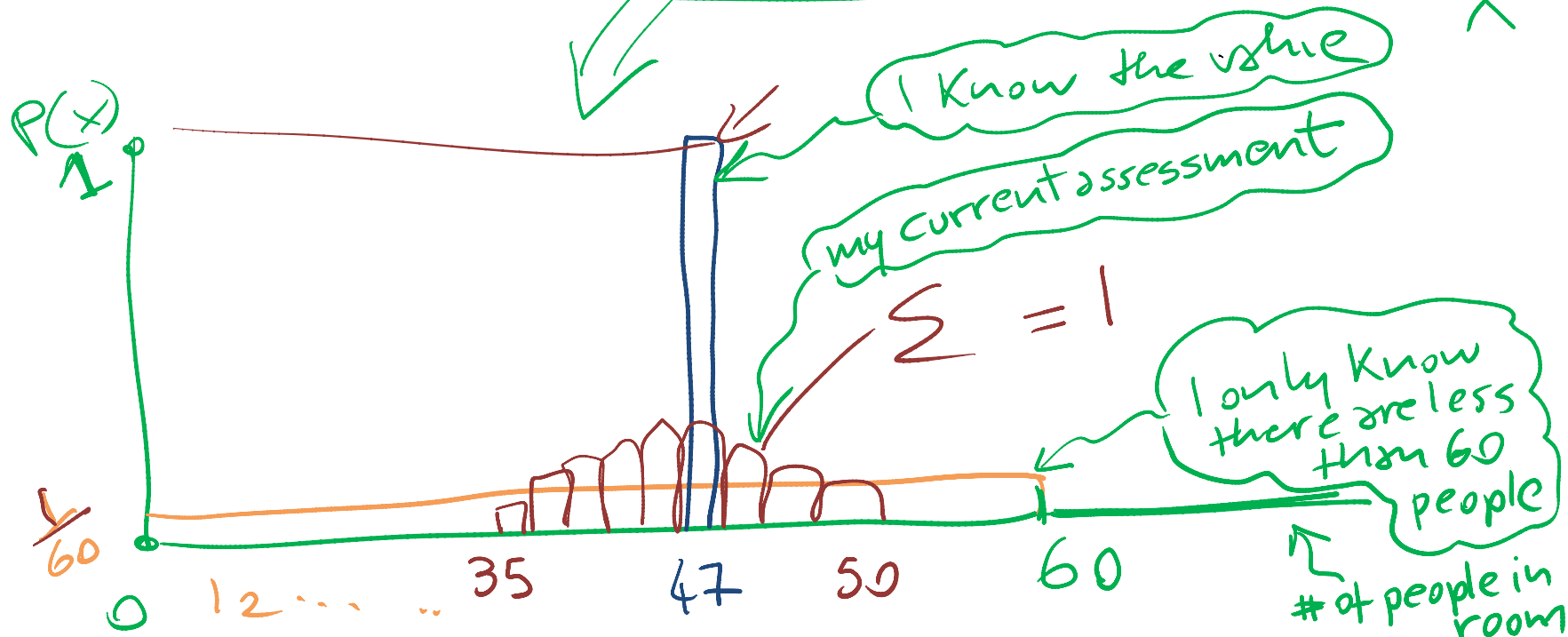
# Probability distribution (non binary)

- A probability distribution  $P$  on a random variable  $X$  is a function  $dom(X) \rightarrow [0,1]$  such that

$$x \rightarrow P(X=x)$$

3 different distributions expressing 3 very different beliefs about  $X$

- Number of people in this room at this time



# Joint Probability Distributions

- When we have multiple random variables, their **joint distribution** is a probability distribution over the variable Cartesian product

for  $n$  Boolean vars

- E.g.,  $P(\langle X_1, \dots, X_n \rangle)$
- Think of a joint distribution over  $n$  variables as an  $n$ -dimensional table
- Each entry, indexed by  $X_1 = x_1, \dots, X_n = x_n$  corresponds to  $P(X_1 = x_1 \wedge \dots \wedge X_n = x_n)$
- The sum of entries across the whole table is 1

24

entries

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	<b>.108</b>	<b>.012</b>	<b>.072</b>	<b>.008</b>
$\neg$ <i>cavity</i>	<b>.016</b>	<b>.064</b>	<b>.144</b>	<b>.576</b>

# Question

- If you have the joint of  $n$  variables. Can you compute the probability distribution for each variable?

yes you can compute the  
prob. of any proposition in  
 $X_1 \dots X_n$

# Learning Goals for today's class

You can:

- Define and give examples of random variables, their domains and probability distributions.
- Calculate the probability of a proposition f given  $\mu(w)$  for the set of possible worlds.
- Define a joint probability distribution

# Next Class

## More probability theory

- Marginalization
- Conditional Probability
- Chain Rule
- Bayes' Rule
- Independence

**Assignment-3: Logics – out on Wed**