Probabilistic Partial Evaluation: Exploiting rule structure in probabilistic inference

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- Belief Networks
- Variable Elimination Algorithm
- Parent Contexts & Structured Representations
- Structure-preserving inference
- Conclusion

#### Belief (Bayesian) Networks

$$P(x_1, ..., x_n) = \prod_{i=1}^n P(x_i | x_{i-1} ... x_1)$$
  
= 
$$\prod_{i=1}^n P(x_i | \pi_{x_i})$$

 $\pi_{x_i}$  are parents of  $x_i$ : set of variables such that the predecessors are independent of  $x_i$  given its parents.

#### Variable Elimination Algorithm

Given: Bayesian Network,

Query variable,

Observations,

Elimination ordering on remaining variables

- 1. set observed variables
- 2. sum out variables according to elimination ordering
- 3. renormalize

# Summing Out a Variable



Sum out *e*:

$$\left.\begin{array}{l}
P(a|c,d,e)\\
P(b|e,f,g)\\
P(e|h)
\end{array}\right\}P(a,b|c,d,f,g,h)$$



#### Eliminating e, preserving structure

• We only need to consider *a* & *b* together when

$$d = true \wedge f = true.$$

In this context c & g are irrelevant.

- In all other contexts we can consider *a* & *b* separately.
- When d = false ∧ f = false, e is irrelevant. In this context the probabilities shouldn't be affected by eliminating e.

#### Contextual Independence

Given a set of variables *C*, a **context on** *C* is an assignment of one value to each variable in *C*. Suppose *X*, *Y* and *C* are disjoint sets of variables. *X* and *Y* are **contextually independent given context**  $c \in val(C)$  if

$$P(X|Y=y_1 \land C=c) = P(X|Y=y_2 \land C=c)$$

for all  $y_1, y_2 \in val(Y)$  such that  $P(y_1 \wedge c) > 0$  and  $P(y_2 \wedge c) > 0$ .

#### Parent Contexts

A parent context for variable  $x_i$  is a context c for a subset of the predecessors for  $x_i$  such that  $x_i$  is contextually independent of the other predecessors given c.

For variable  $x_i$  & assignment  $x_{i-1}=v_{i-1}, \ldots, x_1=v_1$  of values to its preceding variables, there is a parent context  $\pi_{x_i}^{v_{i-1}\ldots v_1}$ .

$$P(x_1 = v_1, \dots, x_n = v_n)$$
  
=  $\prod_{i=1}^n P(x_i = v_n | x_{i-1} = v_{i-1}, \dots, x_1 = v_1)$   
=  $\prod_{i=1}^n P(x_i = v_i | \pi_{x_i}^{v_{i-1} \dots v_1})$ 

#### Idea behind probabilistic partial evaluation

- Maintain "rules" that are statements of probabilities in contexts.
- When eliminating a variable, you can ignore all *rules* that don't involve that variable.
- This wins when a variable is only in few parent contexts.
- Eliminating a variable looks like resolution!

#### Rule-based representation of our example

 $a \leftarrow d \wedge e : p_{1} \qquad b \leftarrow f \wedge e : p_{5}$   $a \leftarrow d \wedge \overline{e} : p_{2} \qquad b \leftarrow f \wedge \overline{e} : p_{6}$   $a \leftarrow \overline{d} \wedge c : p_{3} \qquad b \leftarrow \overline{f} \wedge g : p_{7}$   $a \leftarrow \overline{b} \wedge \overline{c} : p_{4} \qquad b \leftarrow \overline{f} \wedge \overline{g} : p_{8}$   $e \leftarrow h : p_{9}$   $e \leftarrow \overline{h} : p_{10}$ 

## Eliminating e



unaffected by eliminating e

#### Variable partial evaluation

If we are eliminating *e*, and have rules:

 $x \leftarrow y \land e : p_1$  $x \leftarrow y \land \overline{e} : p_2$  $e \leftarrow z : p_3$ 

- no other rules compatible with *y* contain *e* in the body
- *y* & *z* are compatible contexts,

we create the rule:

$$x \leftarrow y \land z : p_1 p_3 + p_2 (1 - p_3)$$



A rule

$$a \leftarrow b : p_1$$

can be split on variable *d*, forming rules:

$$a \leftarrow b \land d : p_1$$
$$a \leftarrow b \land \overline{d} : p_1$$



If there are different contexts for *a* given *e* and for *a* given  $\overline{e}$ , you need to split the contexts to make them directly comparable:

$$a \leftarrow b \land e : p_1 \qquad \begin{pmatrix} a \leftarrow b \land c \land e : p_1 \\ a \leftarrow b \land \overline{c} \land e : p_1 \\ a \leftarrow b \land \overline{c} \land \overline{e} : p_2 \\ a \leftarrow b \land \overline{c} \land \overline{e} : p_3 \end{pmatrix}$$



#### Rules

$$a \leftarrow c : p_1$$
$$b \leftarrow c : p_2$$

where *a* and *b* refer to different variables, can be combined producing:

 $a \wedge b \leftarrow c : p_1 p_2$ 

Thus in the context with *a*, *b*, and *c* all true, the latter rule can be used instead of the first two.

#### Splitting Compatible Bodies

$$a \leftarrow d \land e : p_{1}$$

$$a \leftarrow d \land f \land e : p_{1}$$

$$a \leftarrow d \land \overline{f} \land e : p_{1}$$

$$a \leftarrow d \land \overline{f} \land e : p_{1}$$

$$a \leftarrow d \land \overline{f} \land \overline{e} : p_{2}$$

$$a \leftarrow d \land f \land \overline{e} : p_{2}$$

$$a \leftarrow d \land \overline{f} \land \overline{e} : p_{2}$$

 $b \leftarrow f \wedge e : p_5$   $b \leftarrow d \wedge f \wedge e : p_5$   $b \leftarrow \overline{d} \wedge f \wedge e : p_5$   $b \leftarrow f \wedge \overline{e} : p_6$   $b \leftarrow d \wedge f \wedge \overline{e} : p_6$  $b \leftarrow \overline{d} \wedge f \wedge \overline{e} : p_6$ 

 $e \leftarrow h : p_9$  $e \leftarrow \overline{h} : p_{10}$ 

#### **Combining Rules**



## Result of eliminating *e*

The resultant rules encode the probabilities of  $\{a, b\}$  in the contexts:

- $d \wedge f \wedge h, \ d \wedge f \wedge \overline{h}$

For all other contexts we consider a and b separately.

The resulting number of rules is 24.

Tree structured probability for P(a, b|c, d, f, g, h, i) has 72 leaves. (Same as number of rules if a and b are combined in all contexts).

VE has a table of size 256.

## Evidence

We can set the values of all evidence variables before summing out the remaining non-query variables.

Suppose  $e_1 = o_1 \land \ldots \land e_s = o_s$  is observed:

• Remove any rule that contains  $e_i = o'_i$ , where  $o_i \neq o'_i$  in the body.

- Remove any term  $e_i = o_i$  in the body of a rule.
- Replace any  $e_i = o'_i$ , where  $o_i \neq o'_i$ , in the head of a rule *false*.
- Replace any  $e_i = o_i$  in the head of a rule by *true*.

In rule heads, use *true*  $\land a \equiv a$ , and *false*  $\land a \equiv false$ .

#### Conclusions

- New notion of parent context  $\implies$  rule-based representation for Bayesian networks.
- New algorithm for probabilistic inference that preserves rule-structure.
- Exploits more structure than tree-based representations of conditional probability.
- Allows for finer-grained approximation than in a Bayesian network.