# Regression

- Idea: don't solve one subgoal by itself, but keep track of all subgoals that must be achieved.
- Given a set of goals:
  - If they all hold in the initial state, return the empty plan
  - Otherwise, choose an action *A* that achieves one of the subgoals. This will be the last action in the plan.
  - Determine what must be true immediately before *A* so that all of the goals will be true immediately after. Recursively solve these new goals.



## Regression as Path Finding

- The nodes are sets of goals. Arcs correspond to actions.
- A node labeled with goal set *G* has a neighbor for each action *A* that achieves one of the goals in *G*.
- The neighbor corresponding to action A is the node with the goals  $G_A$  that must be true immediately before the action A so that all of the goals in G are true immediately after A.  $G_A$  is the weakest precondition for action A and goal set G.
- Search can stop when you have a node where all the goals are true in the initial state.





## Weakest preconditions

wp(A, GL, WP) is true if WP is the weakest precondition that must occur immediately before action A so every element of goal list GL is true immediately after A.

For the STRIPS representation (with all predicates primitive):

- wp(A, GL, WP) is *false* if any element of GL is on delete list of action A.
- Otherwise *WP* is

 $preconds(A) \cup \{G \in GL : G \notin add\_list(A)\}.$ 

where preconds(A) is the list of preconditions of action A and  $add\_list(A)$  is the add list of action A.





## Weakest Precondition Example

The weakest precondition for

```
[sitting_at(rob, lab2), carrying(rob, parcel)]
```

to be true after move(rob, Pos, lab2) is that

```
[autonomous(rob),
```

adjacent(Pos, lab2),

 $sitting\_at(rob, Pos),$ 

carrying(rob, parcel)

is true immediately before the action.





#### A Regression Planner

% *solve*(*GL*, *W*) is true if every element of goal list *GL* is true % in world *W*.

```
solve(GoalSet, init) \leftarrow
    holdsall(GoalSet, init).
solve(GoalSet, do(Action, W)) \leftarrow
    consistent(GoalSet) \land
    choose_goal(Goal, GoalSet) ∧
    choose\_action(Action, Goal) \land
    wp(Action, GoalSet, NewGoalSet) \land
    solve(NewGoalSet, W).
```





#### Regression Search Space Example

[carrying(rob,parcel), sitting\_at(rob,lab2)]

pickup(rob,parcel)

move(rob, P, lab2)

[sitting\_at(parcel,lab2), sitting\_at(rob,lab2)]

[carrying(rob,parcel), sitting\_at(rob,P), adjacent(P,lab2)]

[carrying(rob,parcel), sitting\_at(rob,o103), unlocked(door1)]

unlock(rob,door1)

[carrying(rob,parcel), sitting\_at(rob,o103), carrying(rob,k1)]



