

Intelligent Systems (AI-2)

Computer Science cpsc422, Lecture 16

Feb, 22, 2021



Lecture Overview

Probabilistic temporal Inferences

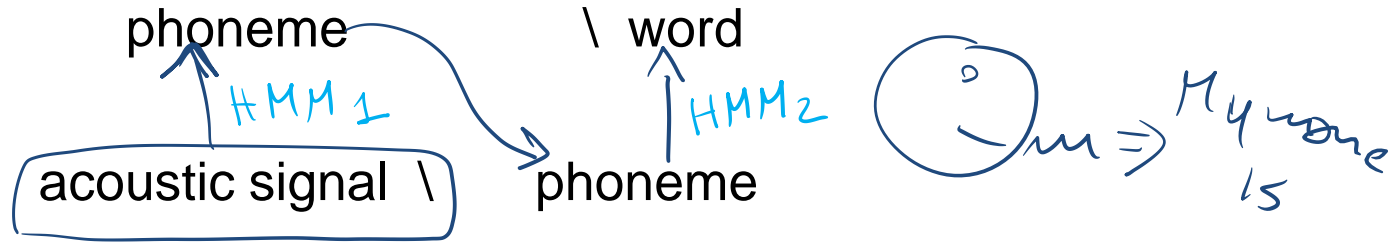
- Filtering
- Prediction
- Smoothing (forward-backward)
- **Most Likely Sequence of States (Viterbi)**
- **Approx. Inference (Particle Filtering)**

HMMs : most likely sequence

Natural Language Processing: e.g., ~~Speech Recognition~~

- *States:*

- *Observations:*



Bioinformatics: Gene Finding

- *States:* coding / non-coding region

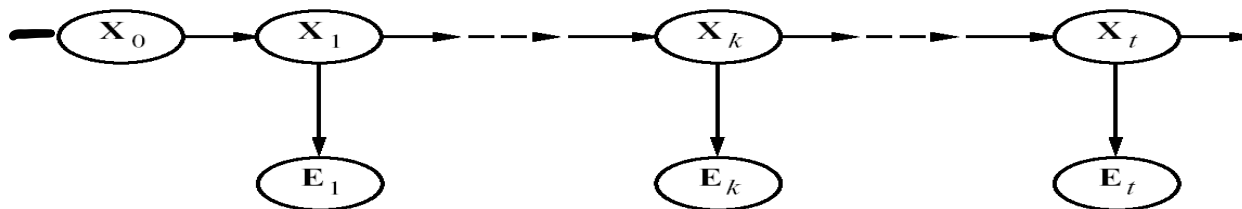
- *Observations:* DNA Sequences



For these problems the critical inference is: *Viterbi Algo*

find the most likely sequence of states given a sequence of observations

➤ *Most Likely Sequence:* $\operatorname{argmax}_{x_{1:T}} P(X_{1:T} | e_{1:T})$



Part-of-Speech (PoS) Tagging

- Given a text in natural language, label (*tag*) each word with its syntactic category

- E.g, Noun, verb, pronoun, preposition, adjective, adverb, article, conjunction

- **Input**

- Brainpower, not physical plant, is now a firm's chief asset.

- **Output**



- Brainpower_**NN** ,__, not_**RB** physical_**JJ** plant_**NN** ,__, is_**VBZ**
now_**RB** a_**DT** firm_**NN** 's_**POS** chief_**JJ** asset_**NN** .__.

Tag meanings

- **NNP** (Proper Noun singular), **RB** (Adverb), **JJ** (Adjective), **NN** (Noun sing. or mass), **VBZ** (Verb, 3 person singular present), **DT** (Determiner), **POS** (Possessive ending), **.** (sentence-final punctuation)

Most Likely Sequence (Explanation)

➤ **Most Likely Sequence:** $\operatorname{argmax}_{x_{1:T}} P(X_{1:T} | e_{1:T})$

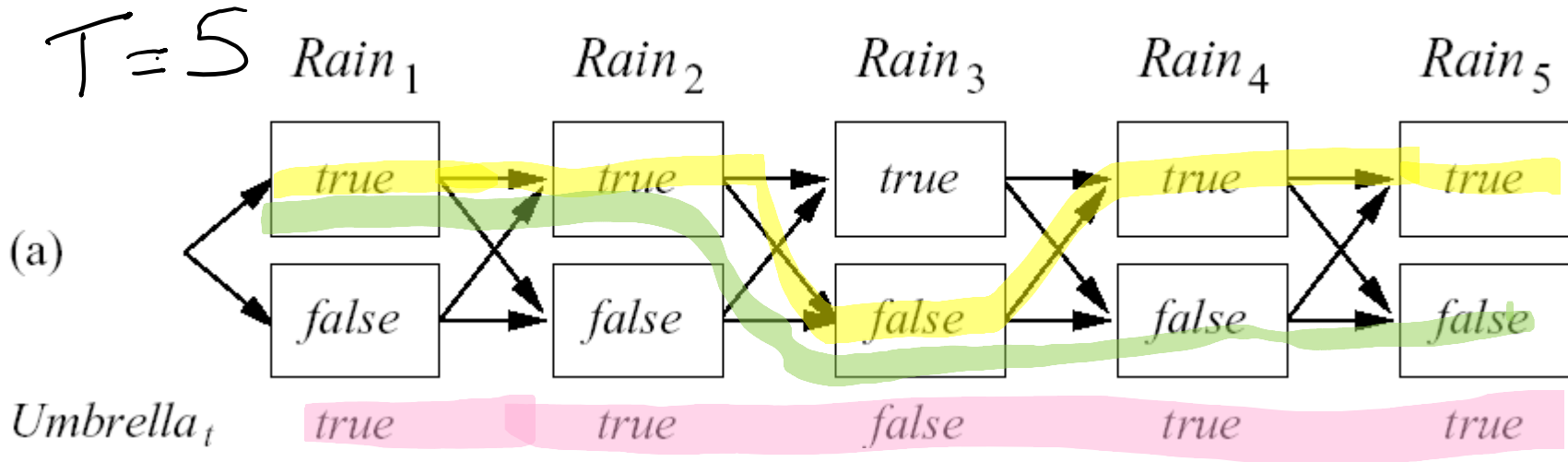
➤ Idea

- find the most likely path to each state in X_T
- Then pick the one with highest probability

Rain₅ = true

Rain₅ = false

(As for filtering etc. let's try to develop a recursive solution)



Joint vs. Conditional Prob

➤ You have two binary random variables X and Y

$\operatorname{argmax}_x P(X | Y=t)$? $\operatorname{argmax}_x P(X, Y=t)$



A. Different x

B. Same x

C. It depends

X	Y	$P(X, Y)$
t	t	.4
f	t	.2
t	f	.1
f	f	.3

$x=t$
for both

High level rationale

1. The sequence that is **maximizing the conditional prob** is the same that is **maximizing the joint** (see previous clicker question)
2. We will **compute the max for the joint**, and by doing that we can then reconstruct the sequence that is maximizing the joint
3. Which is the same that is maximizing the conditional prob

Most Likely Sequence: Formal Derivation (step 2: compute the max for the joint)

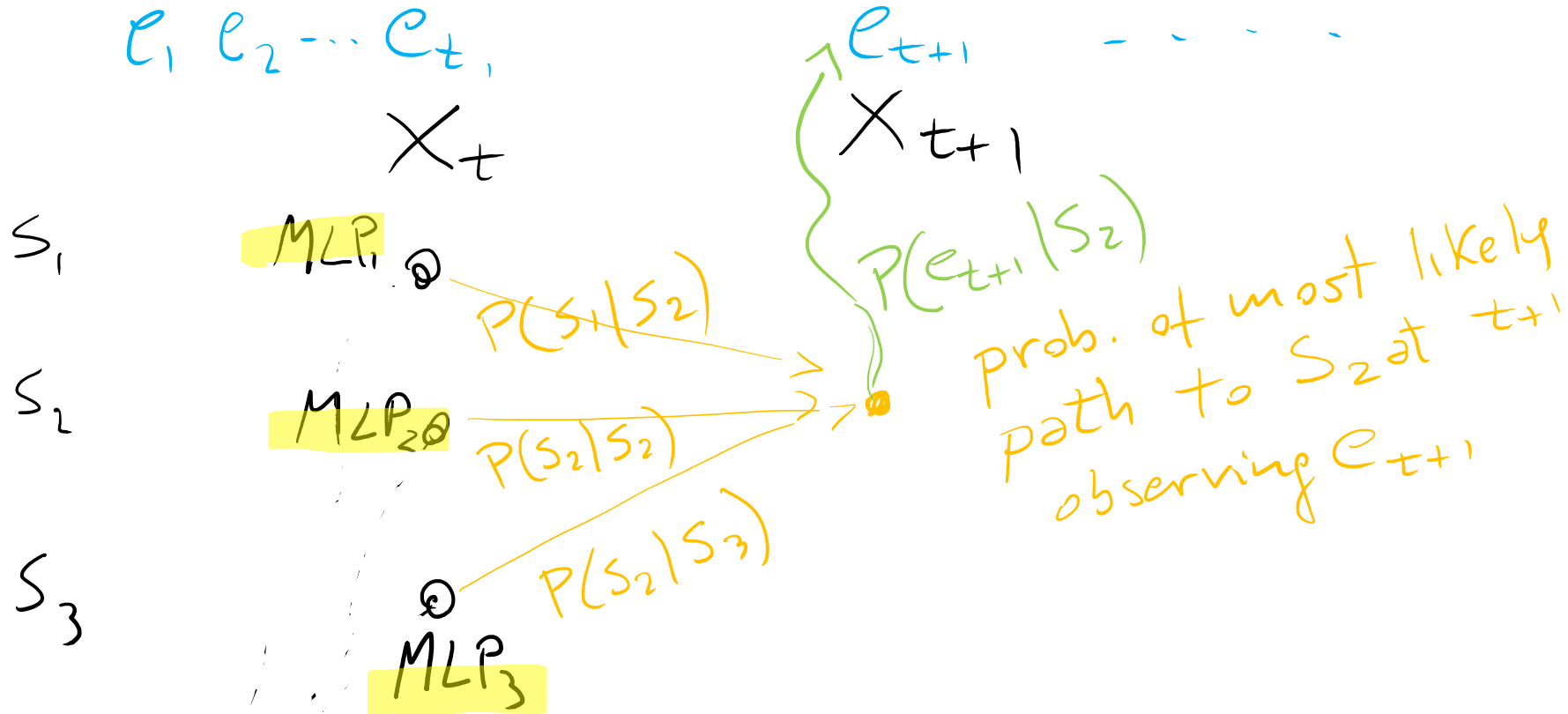
$$\begin{aligned}
 & \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t+1}) = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}, \mathbf{e}_{t+1}) = && \text{Cond. Prob} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{e}_{1:t}, \mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}) = && \text{Markov Assumption} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}) = && \text{Cond. Prob} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{e}_{1:t}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{e}_{1:t}) = && \text{Markov Assumption} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_t) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}) = && \text{Move outside the max} \\
 & \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \max_{\mathbf{x}_t} (\mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_t) \max_{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}))
 \end{aligned}$$

Most Likely Sequence: Formal Derivation (step 2 compute the max for the joint)

$$\begin{aligned}
 & \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t+1}) = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}, \mathbf{e}_{t+1}) = && \text{Cond. Prob} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{e}_{1:t}, \mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}) = && \text{Markov Assumption} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{x}_{t+1}, \mathbf{e}_{1:t}) = && \text{Cond. Prob} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{e}_{1:t}) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{e}_{1:t}) = && \text{Markov Assumption} \\
 & = \max_{\mathbf{x}_1, \dots, \mathbf{x}_t} \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_t) \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}) = && \text{Move outside the max} \\
 & \mathbf{P}(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \max_{\mathbf{x}_t} (\mathbf{P}(\mathbf{x}_{t+1} | \mathbf{x}_t) \max_{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}} \mathbf{P}(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}))
 \end{aligned}$$

Intuition behind solution

$$\underbrace{P(e_{t+1} | \mathbf{x}_{t+1})}_{\text{green}} \max_{\mathbf{x}_t} \underbrace{(P(\mathbf{x}_{t+1} | \mathbf{x}_t))}_{\text{orange}} \max_{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}} \underbrace{P(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, e_{1:t})}_{\text{yellow}}$$

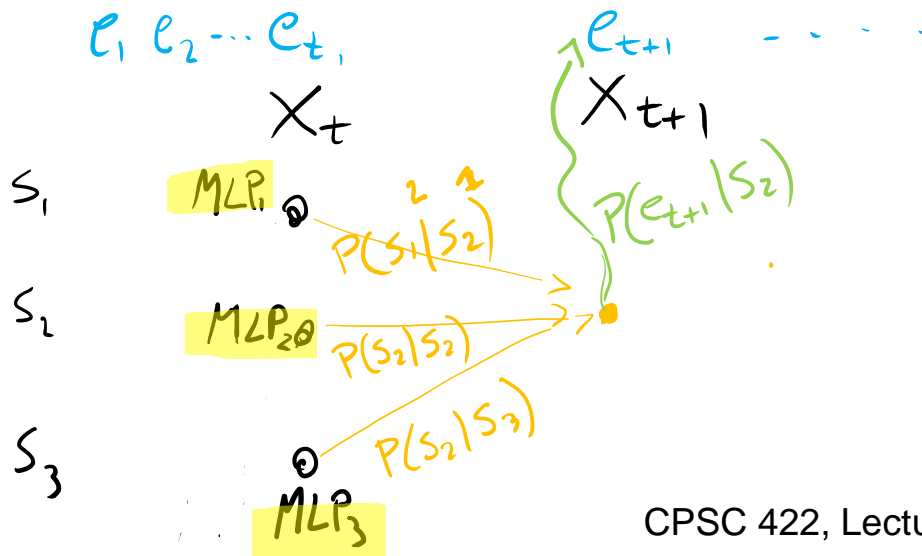


prob. of the most likely path to state S_i after obs $e_{1:t}$

$$P(\mathbf{e}_{t+1} | \mathbf{x}_{t+1}) \max_{\mathbf{x}_t} (P(\mathbf{x}_{t+1} | \mathbf{x}_t) \max_{\mathbf{x}_1, \dots, \mathbf{x}_{t-1}} P(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}))$$

The probability of the most likely path to S_2 at time $t+1$ is:

$$P(\mathbf{e}_{t+1} | S_2) * \max \left\{ \begin{array}{l} P(S_2 | S_1) * MLP_1 \\ P(S_2 | S_2) * MLP_2 \\ P(S_2 | S_3) * MLP_3 \end{array} \right\}$$



Most Likely Sequence

- Identical to filtering (notation warning: this is expressed for \mathbf{X}_{t+1} instead of \mathbf{X}_t , it does not make any difference!)

$$\begin{aligned}
 P(\mathbf{X}_{t+1} / \mathbf{e}_{1:t+1}) &= \alpha P(\mathbf{e}_{t+1} | \mathbf{X}_{t+1}) \sum_{x_t} P(\mathbf{X}_{t+1} | x_t) P(x_t / \mathbf{e}_{1:t}) \\
 \max_{x_1, \dots, x_t} P(\mathbf{x}_1, \dots, \mathbf{x}_t, \mathbf{X}_{t+1}, \mathbf{e}_{1:t+1}) &= P(\mathbf{e}_{t+1} | \mathbf{X}_{t+1}) \max_{x_t} (P(\mathbf{X}_{t+1} | x_t) \max_{x_1, \dots, x_{t-1}} P(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t, \mathbf{e}_{1:t}))
 \end{aligned}$$

Recursive call

- $f_{1:t} = P(\mathbf{X}_t | \mathbf{e}_{1:t})$ is replaced by

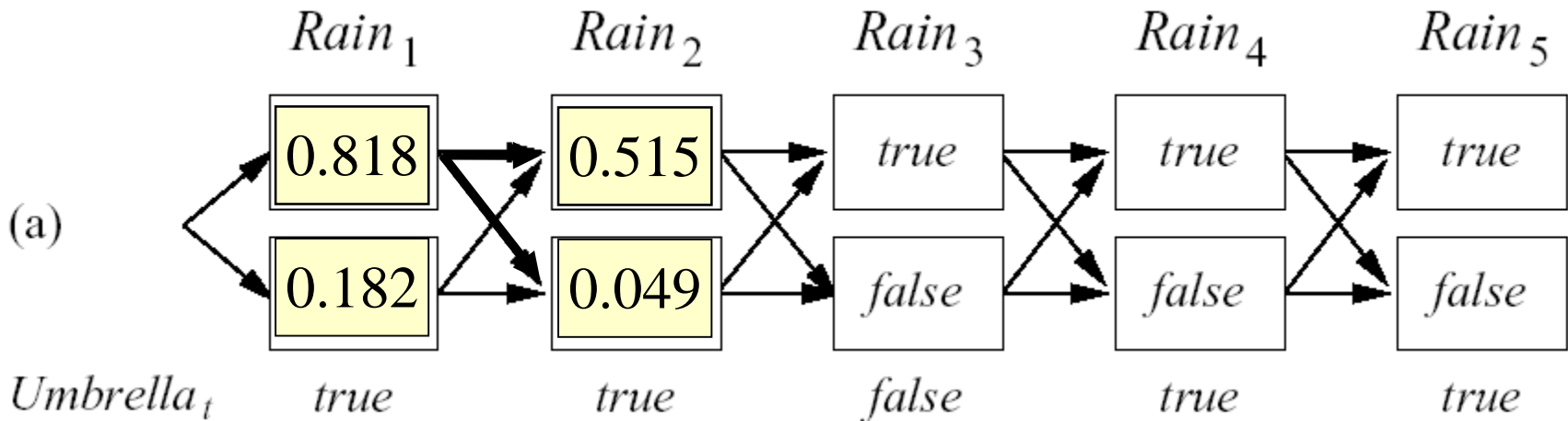
- $m_{1:t} = \max_{x_1, \dots, x_{t-1}} P(\mathbf{x}_1, \dots, \mathbf{x}_{t-1}, \mathbf{X}_t, \mathbf{e}_{1:t})$ (*)

- the **summation** in the **filtering** equations is replaced by **maximization** in the **most likely sequence** equations

Rain Example

- $\max_{x_1, \dots, x_t} \mathbf{P}(x_1, \dots, x_t, \mathbf{X}_{t+1}, e_{1:t+1}) = \mathbf{P}(e_{t+1} | \mathbf{X}_{t+1}) \max_{x_t} [(\mathbf{P}(\mathbf{X}_{t+1} | x_t) m_{1:t})]$

$$m_{1:t} = \max_{x_1, \dots, x_{t-1}} \mathbf{P}(x_1, \dots, x_{t-1}, \mathbf{X}_t, e_{1:t})$$



- $m_{1:1}$ is just $\mathbf{P}(R_1 | u) = \langle 0.818, 0.182 \rangle$

- $m_{1:2} =$

$\mathbf{P}(u_2 | R_2) \langle \max [P(r_2 | r_1) * 0.818, P(r_2 | \neg r_1) 0.182], \max [P(\neg r_2 | r_1) * 0.818, P(\neg r_2 | \neg r_1) 0.182] \rangle =$

$= \langle 0.9, 0.2 \rangle \langle \max(0.7 * 0.818, 0.3 * 0.182), \max(0.3 * 0.818, 0.7 * 0.182) \rangle =$

$= \langle 0.9, 0.2 \rangle * \langle 0.573, 0.245 \rangle = \langle 0.515, 0.049 \rangle$

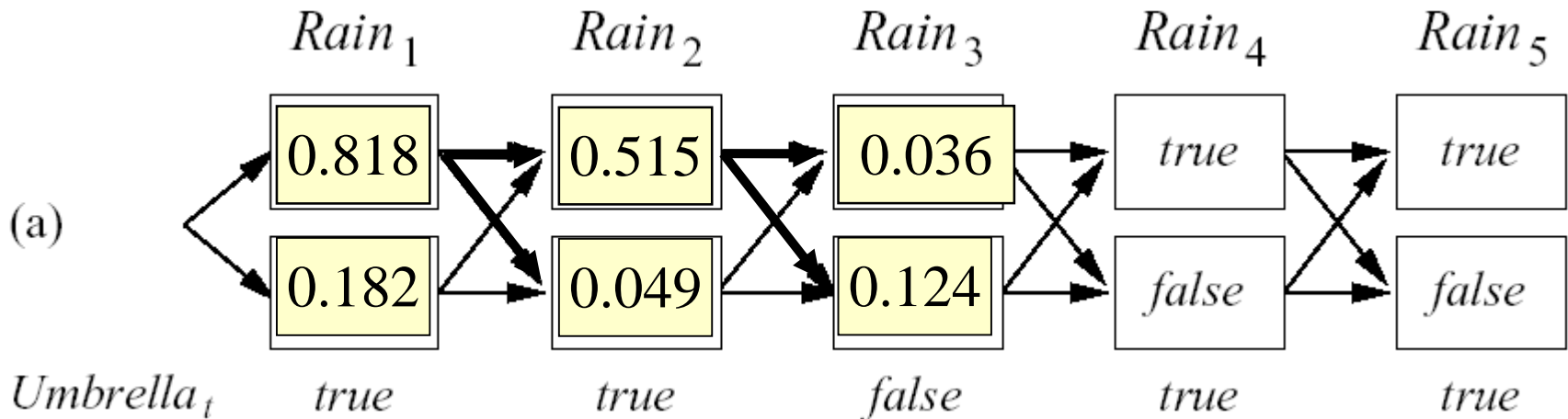
what is the most likely way to end up in Rain=T from Rain=T or from Rain=F?

➤ Updating this with evidence from for $t=1$ (umbrella appeared) gives

- $\mathbf{P}(R_1 | u_1) = \alpha \mathbf{P}(u_1 | R_1) \mathbf{P}(R_1) =$

- $\alpha \langle 0.9, 0.2 \rangle \langle 0.5, 0.5 \rangle = \alpha \langle 0.45, 0.1 \rangle \sim \langle 0.818, 0.182 \rangle$

Rain Example

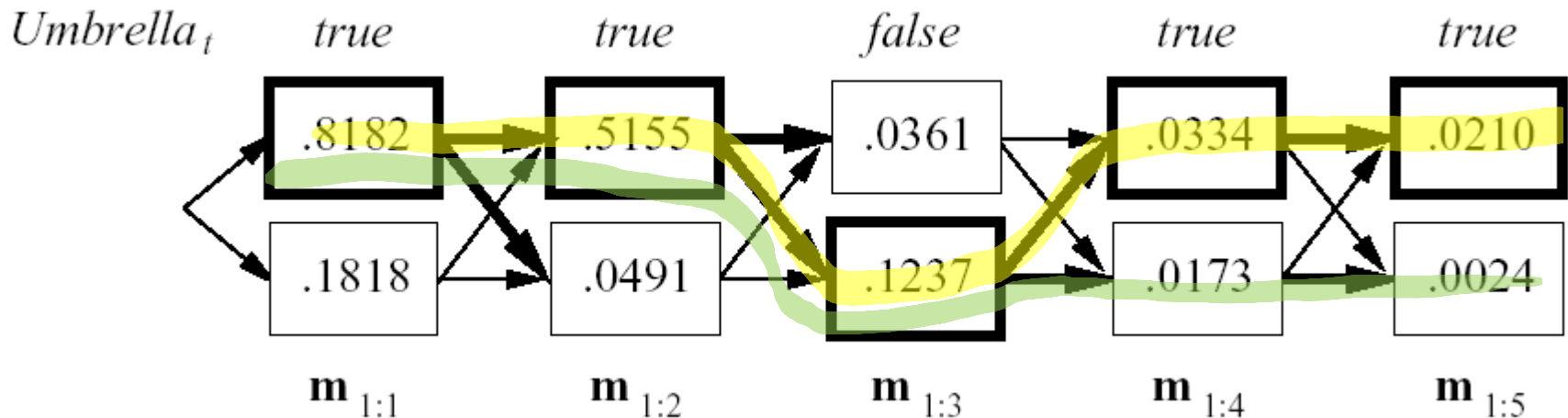


$m_{1:3} =$

$$\begin{aligned}
 \mathbf{P}(\neg u_3 | R_3) &< \max [P(r_3 | r_2) * 0.515, P(r_3 | \neg r_2) * 0.049], \max [P(\neg r_3 | r_2) * 0.515, P(\neg r_3 | \neg r_2) * 0.049] = \\
 &= \langle 0.1, 0.8 \rangle \langle \max(0.7 * 0.515, 0.3 * 0.049), \max(0.3 * 0.515, 0.7 * 0.049) \rangle = \\
 &= \langle 0.1, 0.8 \rangle * \langle 0.36, 0.155 \rangle = \langle 0.036, 0.124 \rangle
 \end{aligned}$$

Viterbi Algorithm

- Computes the most likely sequence to \mathbf{X}_{t+1} by
 - running forward along the sequence
 - computing the m message at each time step
 - Keep back pointers to states that maximize the function
 - in the end the message has the prob. Of the most likely sequence to each of the final states
 - we can pick the most likely one and build the path by retracing the back pointers



Viterbi Algorithm: Complexity

T = number of time slices

S = number of states



➤ Time complexity?

A. $O(T^2 S)$

B. $O(T S^2)$

C. $O(T^2 S^2)$

➤ Space complexity

A. $O(T S)$

B. $O(T^2 S)$

C. $O(T^2 S^2)$

Lecture Overview

Probabilistic temporal Inferences

- Filtering
- Prediction
- Smoothing (forward-backward)
- Most Likely Sequence of States (Viterbi)
- **Approx. Inference In Temporal Models (Particle Filtering)**

Limitations of Exact Algorithms

- HMM has very large number of states
- Our temporal model is a Dynamic Belief Network with several “state” variables

Exact algorithms do not scale up ☹️

What to do?

Approximate Inference

Basic idea:

- Draw N samples from known prob. distributions
- Use those samples to estimate unknown prob. distributions

Why sample?

- Inference: getting N samples is faster than computing the right answer (e.g. with Filtering)

Simple but Powerful Approach: Particle Filtering

Idea from Exact Filtering: should be able to compute $P(\mathbf{X}_{t+1} / \mathbf{e}_{1:t+1})$ from $P(\mathbf{X}_t / \mathbf{e}_{1:t})$
“.. One slice from the previous slice...”

Idea from Likelihood Weighting

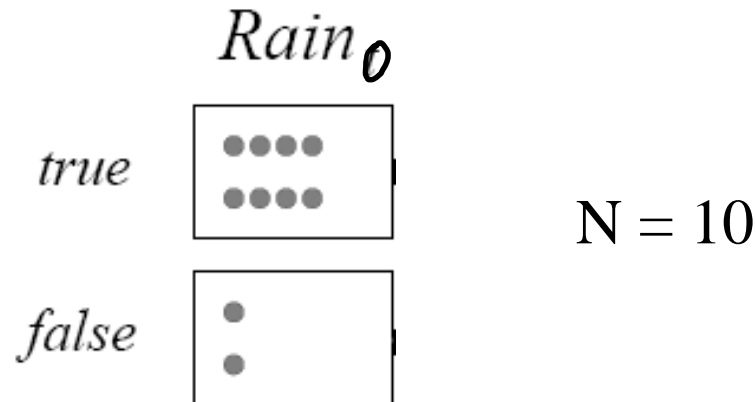
- Samples should be weighted by the probability of evidence given parents

New Idea: run multiple samples simultaneously through the network

Particle Filtering

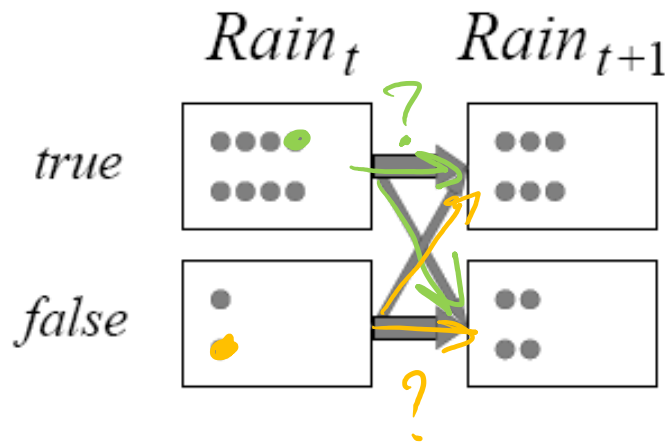
- Run all **N samples together** through the network, one slice at a time

STEP 0: Generate a population on N initial-state samples by sampling from initial state distribution $P(\mathbf{X}_0)$



Particle Filtering

STEP 1: Propagate each sample for \mathbf{x}_t forward by sampling the next state value \mathbf{x}_{t+1} based on $P(\mathbf{X}_{t+1} | \mathbf{X}_t)$



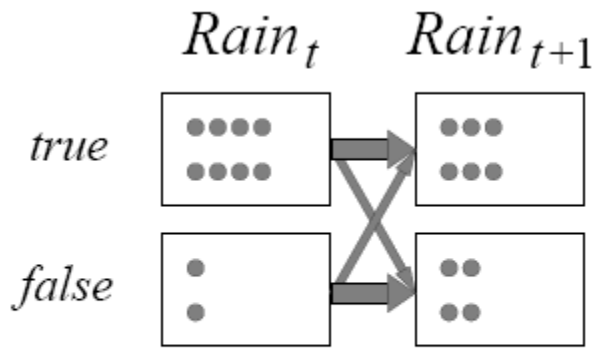
(a) Propagate

R_t	$P(R_{t+1}=t)$
t	0.7
f	0.3

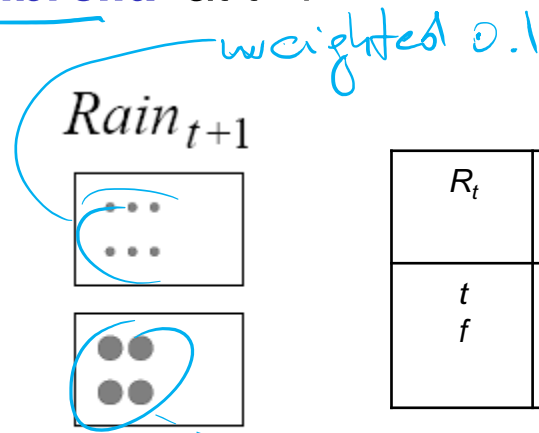
Particle Filtering

STEP 2: Weight each sample by the likelihood it assigns to the evidence

- E.g. assume we observe not umbrella at $t+1$



(a) Propagate



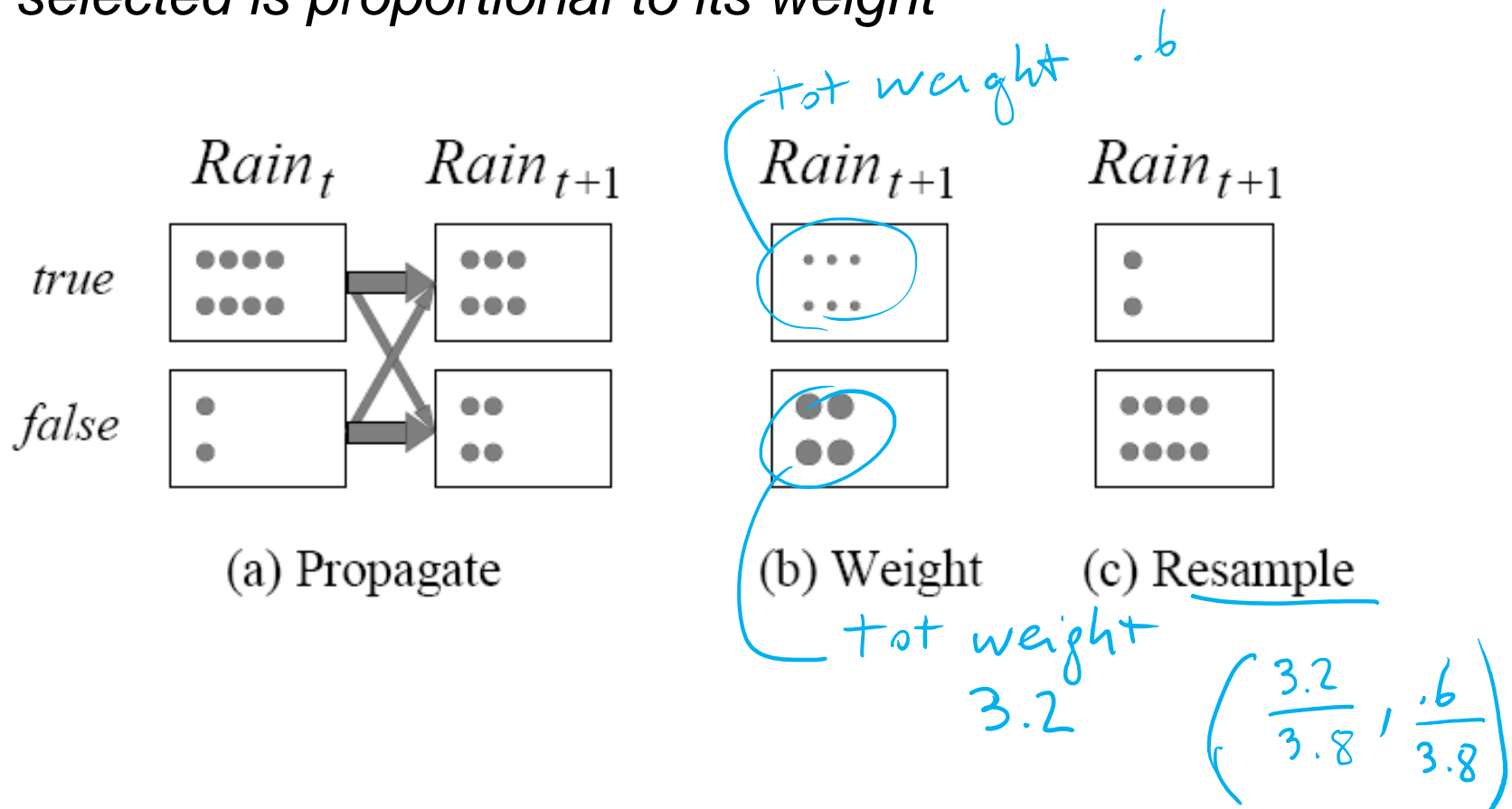
(b) Weight

R_t	$P(u_t)$	$P(\neg u_t)$
t	0.9	0.1
f	0.2	0.8

weighted 0.8

Particle Filtering

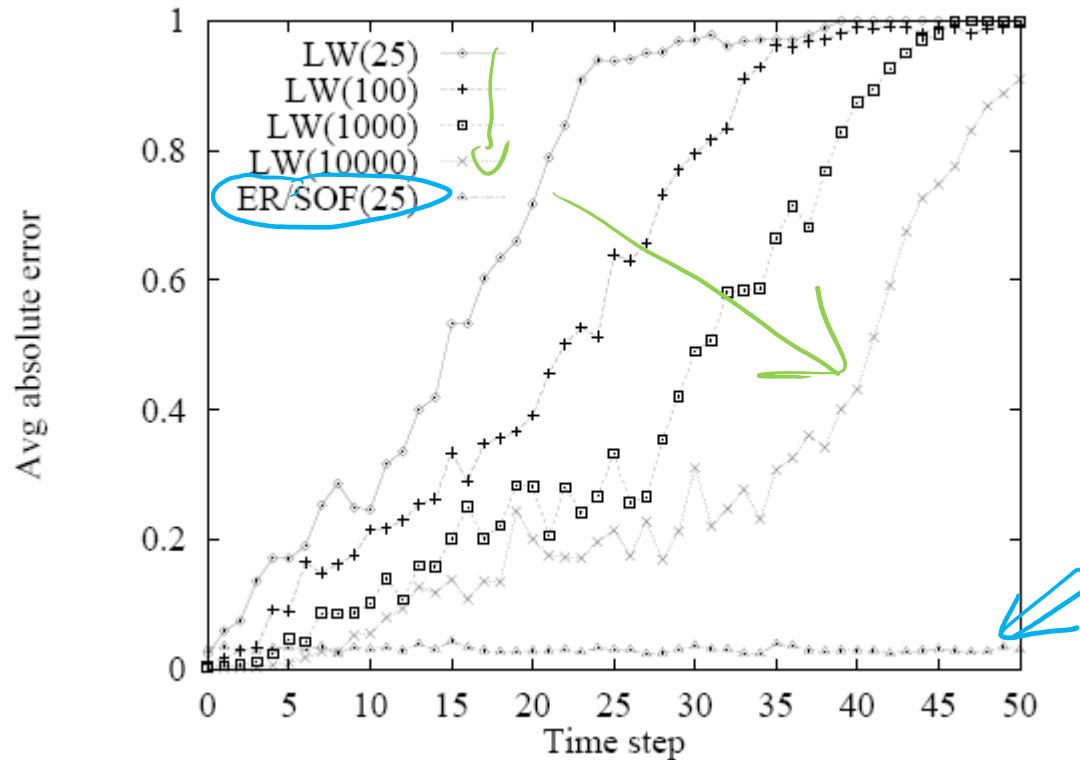
STEP 3: Create a new population from the population at \mathbf{X}_{t+1} , i.e. resample the population so that the probability that each sample is selected is proportional to its weight



➤ Start the Particle Filtering cycle again from the new sample

Is PF Efficient?

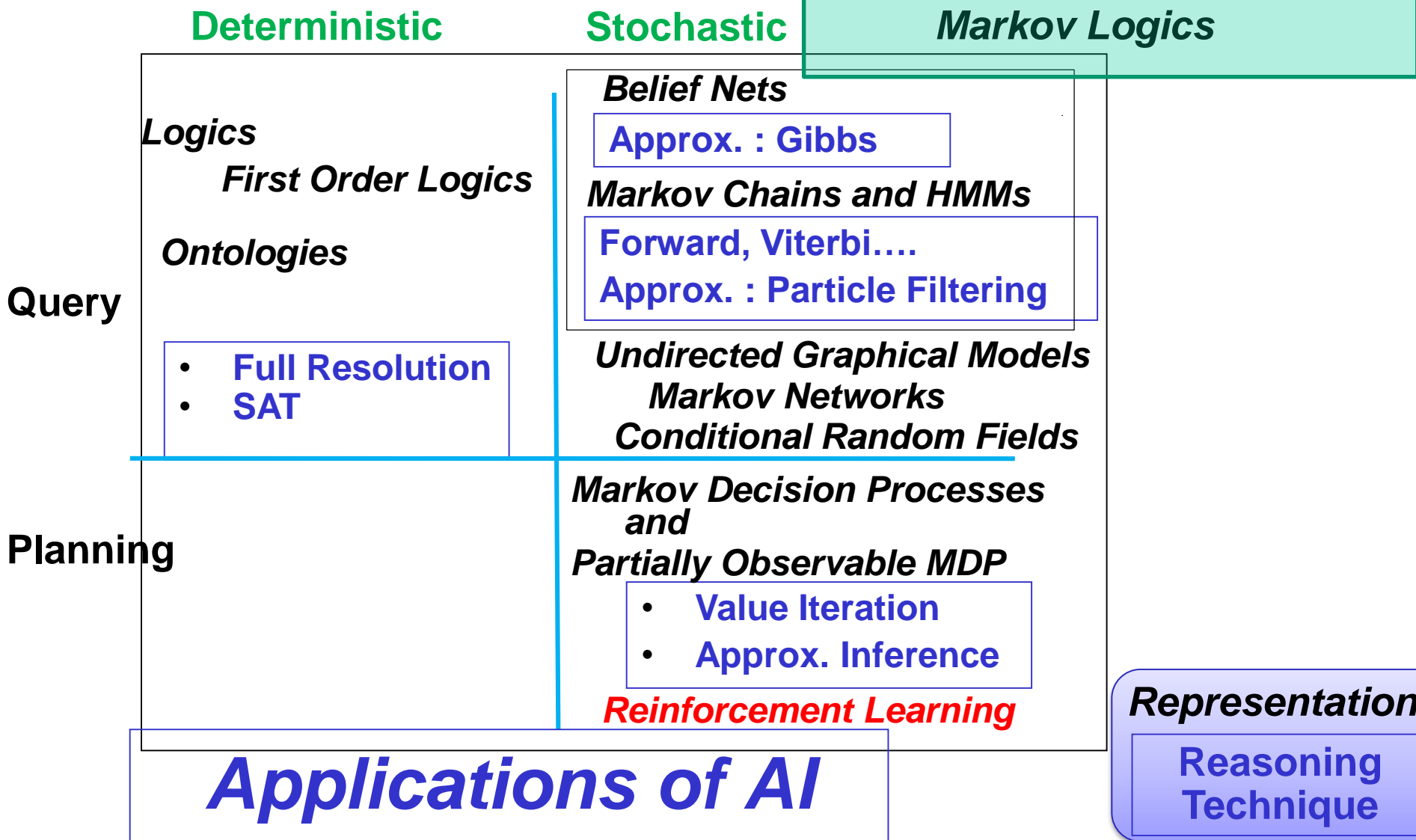
In practice, approximation error of particle filtering remains bounded overtime



It is also possible to prove that the approximation maintains bounded error with high probability

(with specific assumption: probs in transition and sensor models >0 and <1)

422 big picture



Learning Goals for today's class

➤ You can:

- Describe the problem of finding the most likely sequence of states (given a sequence of observations), derive its solution (Viterbi algorithm) by manipulating probabilities and applying it to a temporal model
- Describe and apply Particle Filtering for approx. inference in temporal models.

TODO for Wed

- **Keep working on Assignment-2: due Mon March 1**
- **Midterm : Mon March 8**

TODO for Fri

- **Keep working on Assignment-2: due Fri Oct 18**
- **Midterm : October 25**