## Semi-Markov/Graph Cuts

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#### A Quick Review

• For a general chain-structured UGM we have:

$$p(x_1, x_2, \dots, x_n) \propto \prod_{i=1}^n \phi_i(x_i) \prod_{i=2}^n \phi_{i,i-1}(x_i, x_{i-1}),$$

$$(\mathbf{X_1} - \mathbf{X_2} - \mathbf{X_3} - \mathbf{X_4} - \mathbf{X_5} - \mathbf{X_6} - \mathbf{X_7})$$

• In this case we only have local Markov property,

$$x_i \perp x_1, \dots, x_{i-2}, x_{i+2}, \dots, x_n | x_{i-1}, x_{i+1},$$

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#### Local Markov property in general UGMs:

given neighbours, conditional independence of other nodes.
 (Marginal independence corresponds to reachability.)

- For chain-structured UGMs we learned the Viterbi decoding algorithm.
  - Forward phase:

$$V_{1,s} = \phi_1(s), \quad V_{i,s} = \max_{s'} \{\phi_i(s)\phi_{i,i-1}(s,s')V_{i-1,s'}\},$$

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- Backward phase: backtrack through argmax values.
- Solves the decoding problem in  $O(ns^2)$  instead of  $O(s^n)$ .

• Forward phase (sums up paths from the beginning):

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  - Semi-Markov chain-structured UGMs.
  - Binary and attractive state UGMs.

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  - Given neighbours and their lengths, we have conditional independence of other nodes.
- A subsequence of nodes can have the same state.
  - You can encourage smoothness.
- Useful when you wish to keep track of how long you have been staying on the same state.

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  - The potential of making a transition from s' to s after l steps.
- You can encourage staying in certain states for a period of time.

• Let us look at the Viterbi decoding again:

$$V_{1,s} = \phi_1(s), \quad V_{i,s} = \phi_i(s) \cdot \max_{s'} \{\phi_{i,i-1}(s,s') \cdot V_{i-1,s'}\},\$$

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- Depending on the application we can bound the maximum possible value of *l* to be *L*.
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- Note that it is *different* from having an order-*L* Markov chain (why?).

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- The following material is borrowed from Simon Prince's (@UCL) slides. Available at computervisionmodels.com

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 The goal is to push as much 'flow' as possible through the directed graph from the source to the sink.

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- The goal is to push as much 'flow' as possible through the directed graph from the source to the sink.
- Cannot exceed the (non-negative) capacities  $C_{ij}$  associated with each edge.

- When we push the maximum flow from source to sink:
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  - The set of saturated edges hence separate the source and sink.
  - This set is simultaneously the min-cut and the max-flow.

#### An example



• Two numbers are: current flow/ total capacity

#### An example



 Chose any path from source to sink with spare capacity and push as much flow as possible.









#### An example



• No further 'augmenting path' exists.



• The saturated edges partition the graph into two subgraphs.

- In the simplest form, let us constrain the pairwise potentials for adjacent nodes *m*, *n* to be:
  - $\phi_{m,n}(0,0) = \phi_{m,n}(1,1) = 0.$
  - $\phi_{m,n}(1,0) = \theta_{10}$ .
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- Will make a graph such that each cut corresponds to a configuration.











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- Constraint  $\theta_{10} + \theta_{01} > \theta_{11} + \theta_{00}$  (attraction).
- If met, the problem is called "submodular" and we can solve it in polynomial time.

#### Other cases



#### Other cases



 $P_{ab}(\beta,\gamma) + P_{ab}(\alpha,\delta) - P_{a,b}(\beta,\delta) - P_{ab}(\alpha,\gamma) \ge 0,$ 

27/30

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$$P(\alpha, \beta) \leq P(\alpha, \gamma) + P(\gamma, \beta)$$

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 $P(\alpha, \beta) \leq P(\alpha, \gamma) + P(\gamma, \beta)$ 

• Alpha Expansion Algorithm (next week) uses the max-flow idea as a subroutine to do coordinate descent in the label space.

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  - Exact solution in binary case if submodular.
  - Exact solution in multi-label case if submodular.
  - Approximate solution in multi-label case if a metric.

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