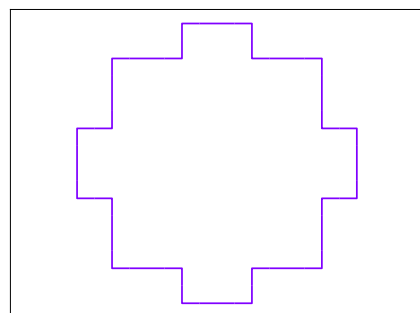
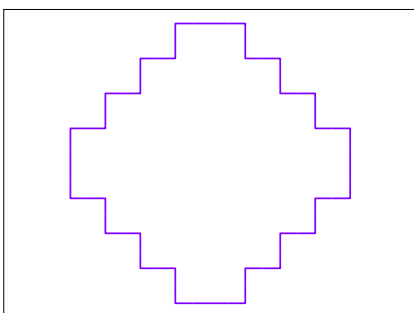
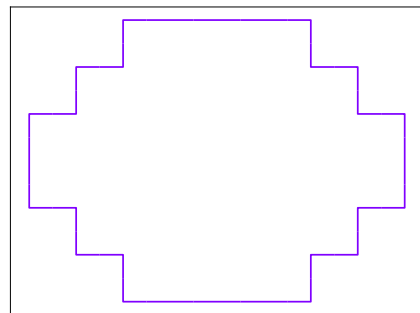
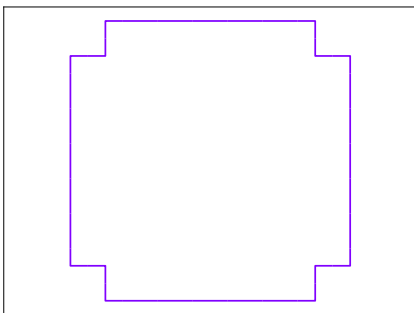
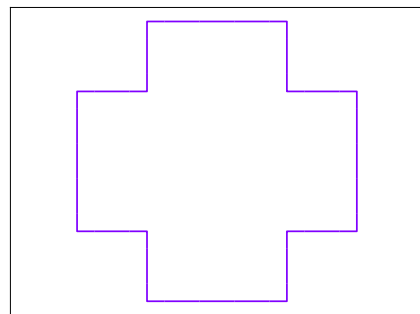
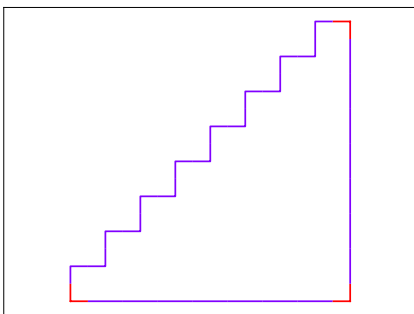
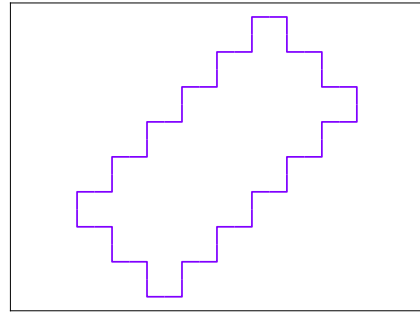
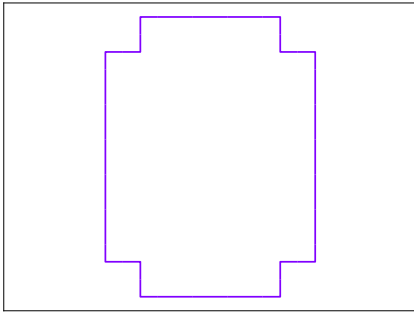
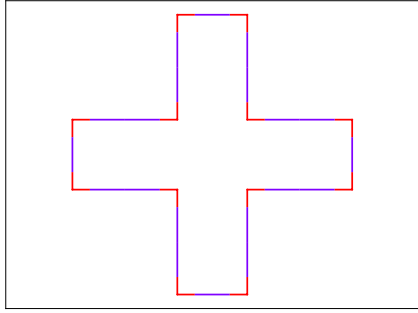


Training set across all resolutions

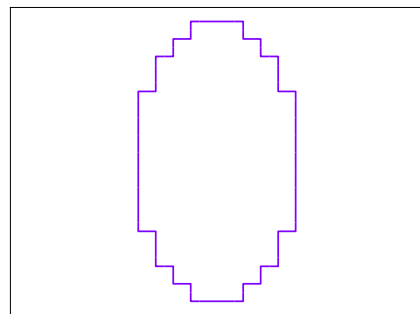
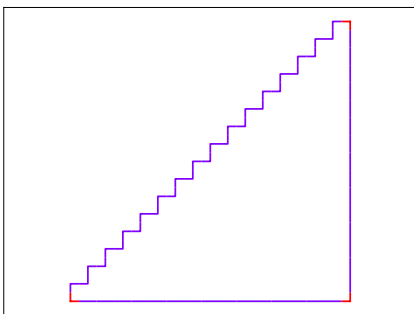
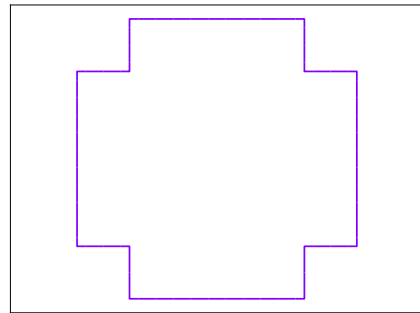
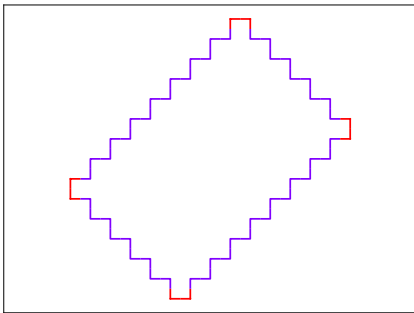
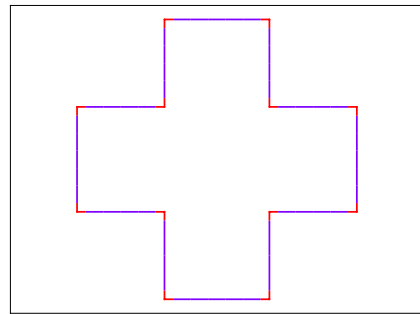
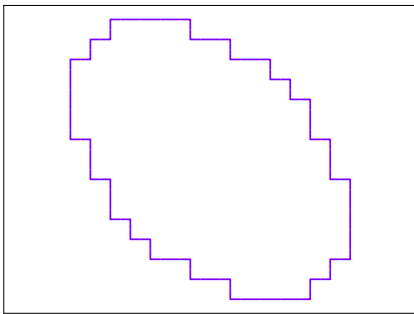
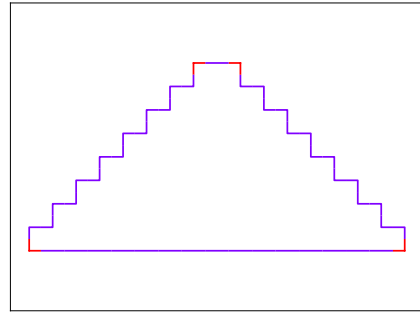
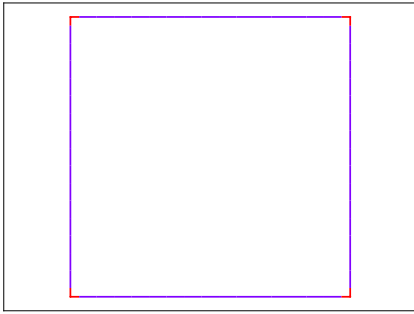
Contained in this document are the models used for training at each resolution (8x8, 16x16, 32x32, 64x64, 128x128 and 256x256) with corner markings in red.

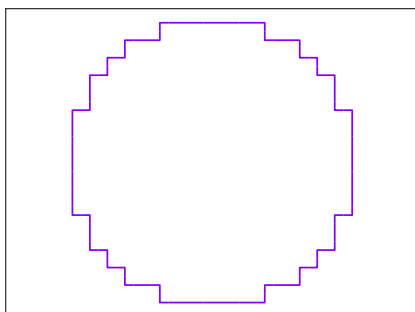
8x8 shapes and corners



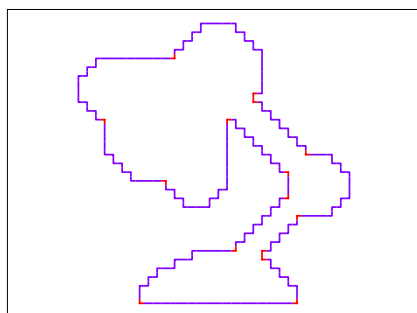
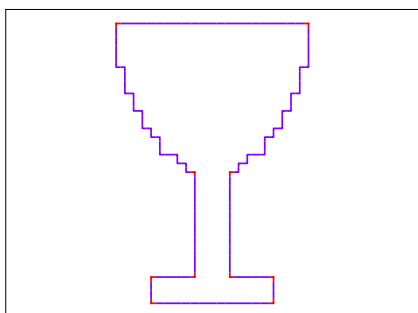
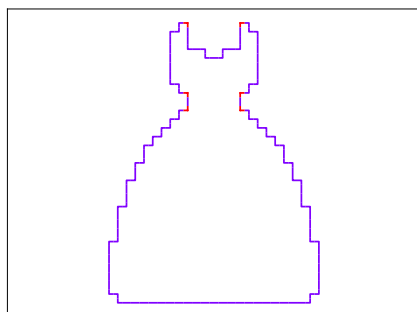
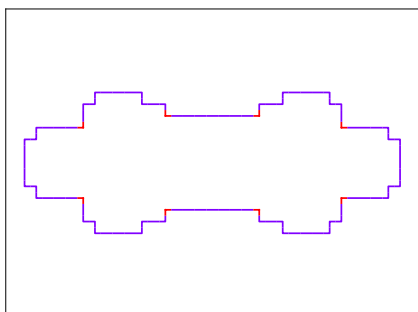
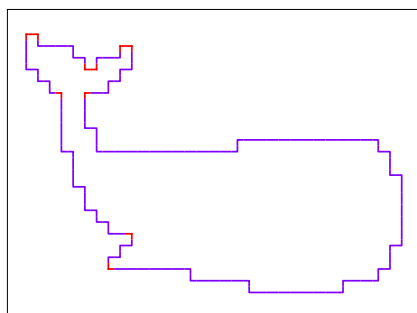
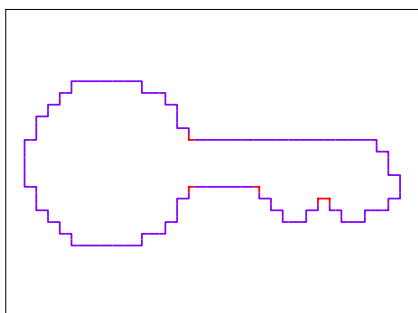
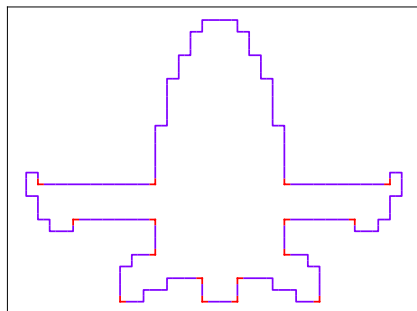
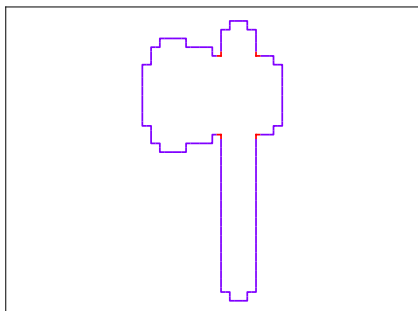


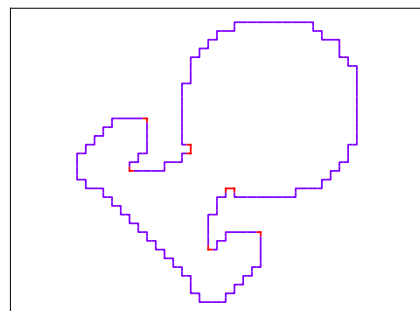
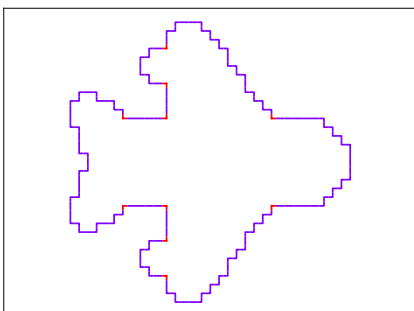
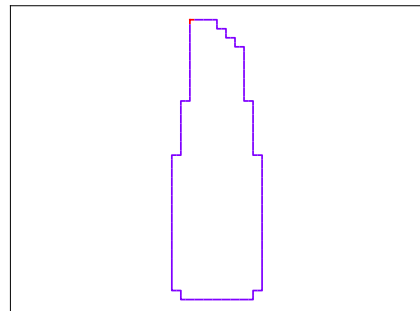
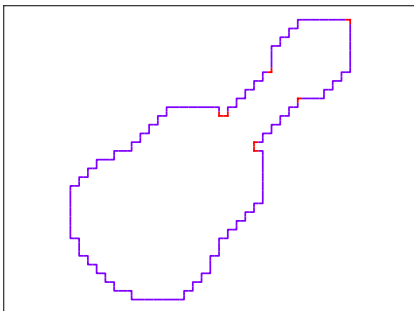
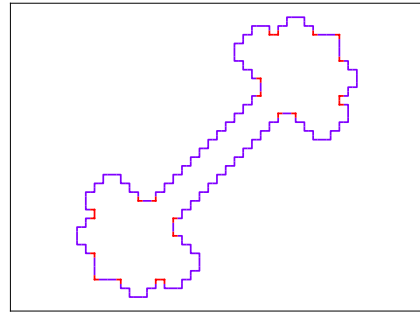
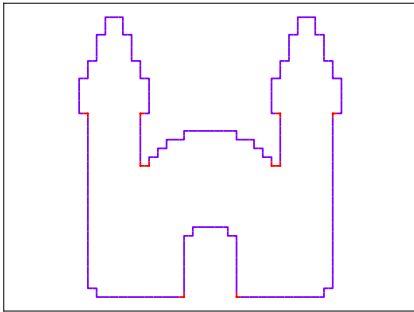
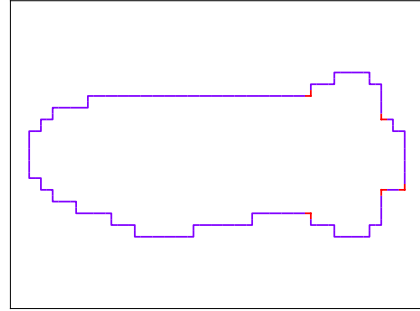
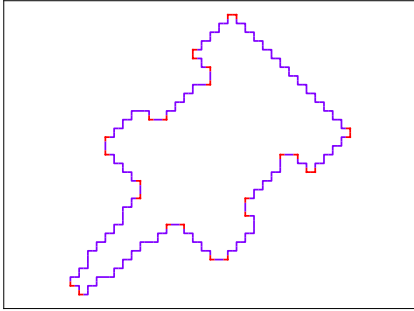
16x16 shapes and corners

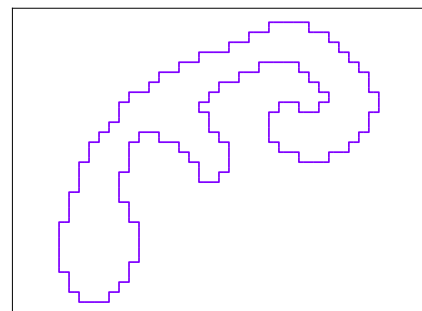
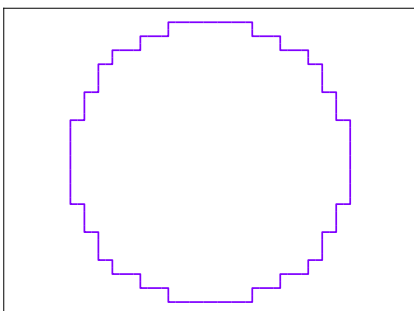
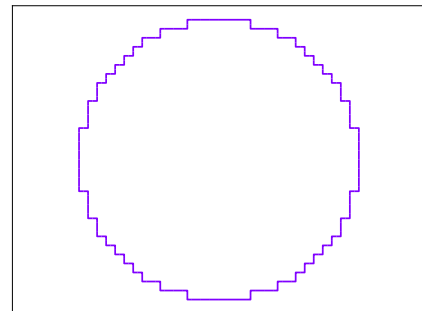
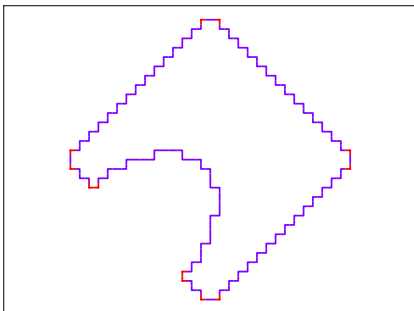
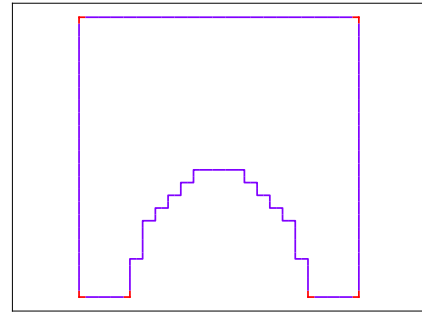
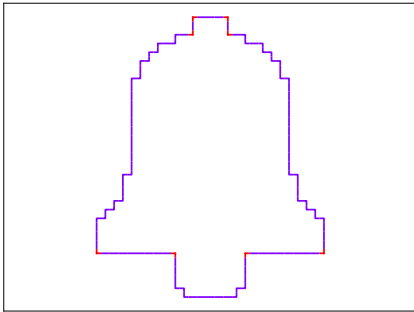
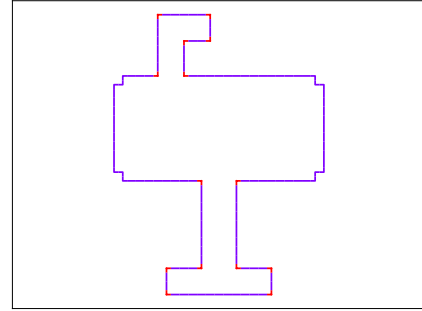
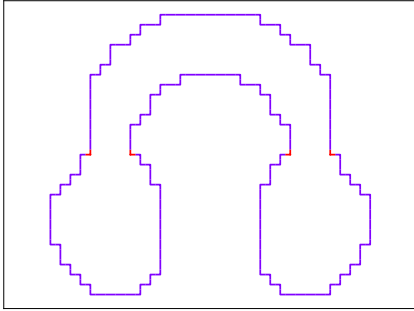


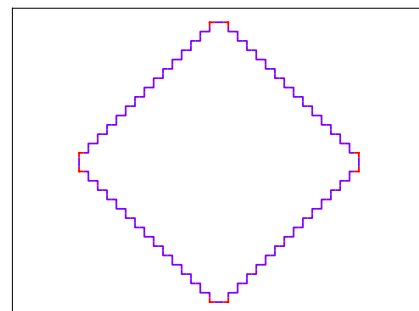
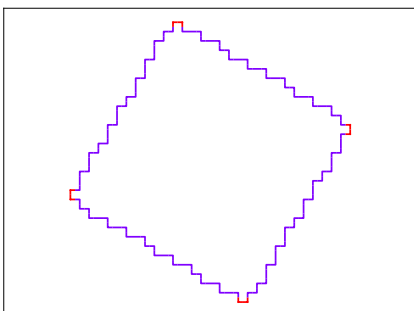
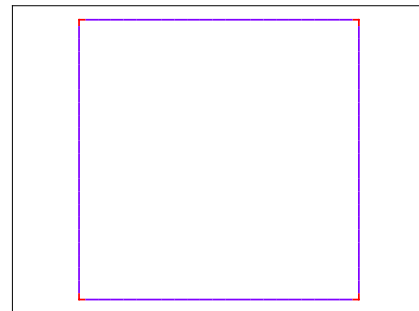
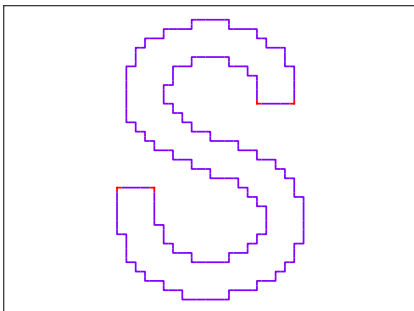
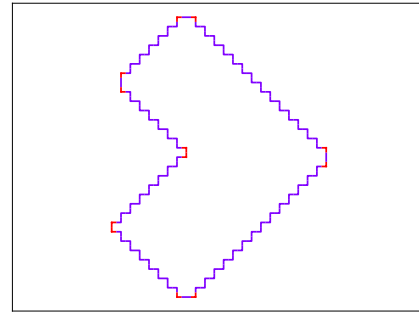
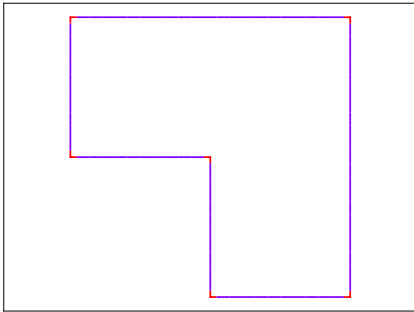
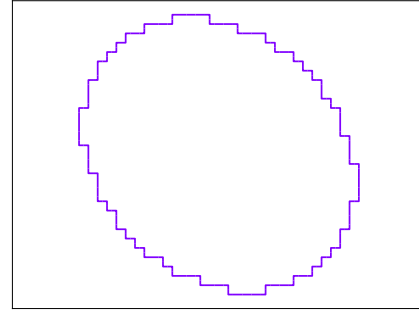
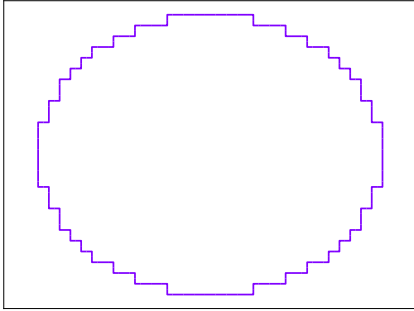


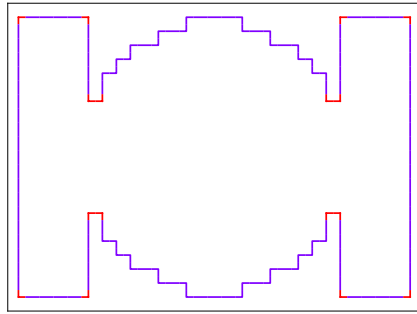
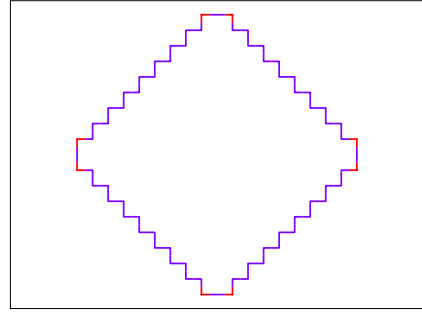
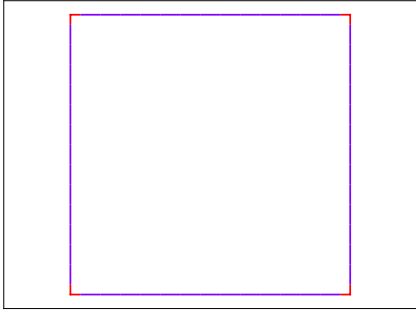
32x32 shapes and corners



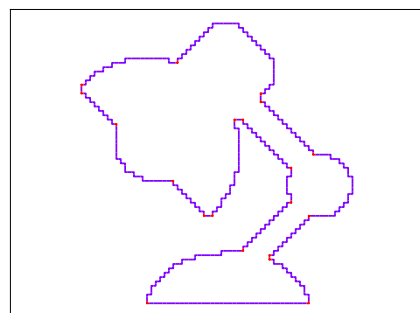
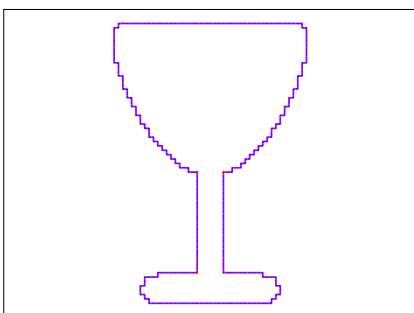
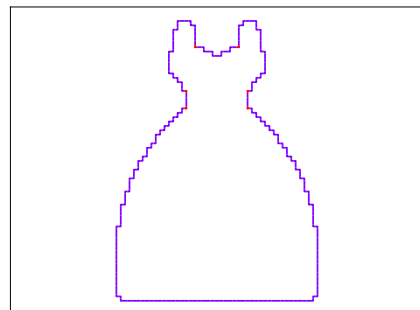
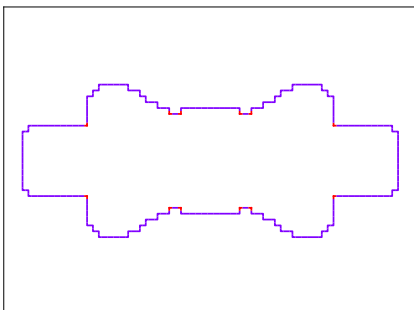
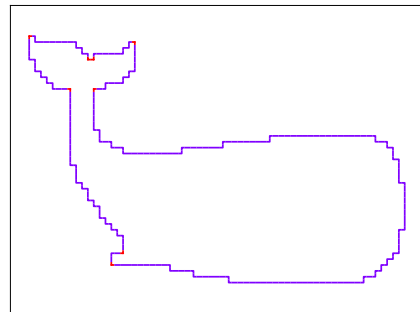
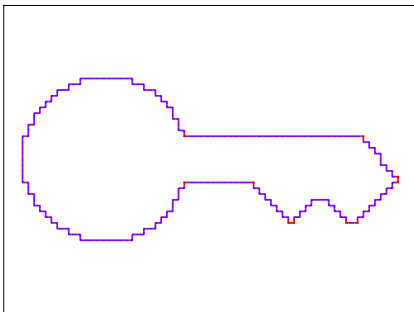
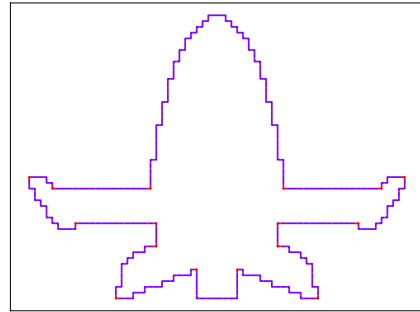
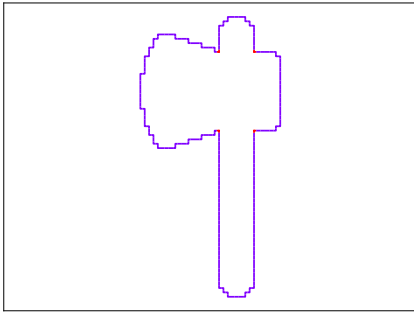


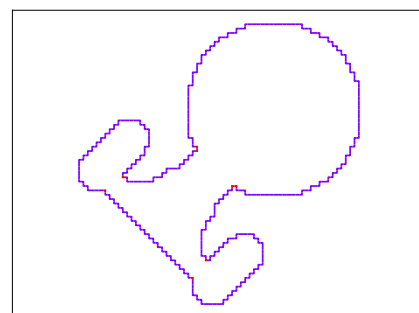
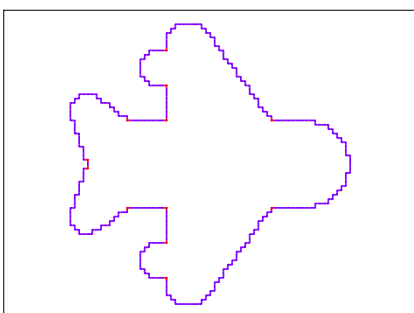
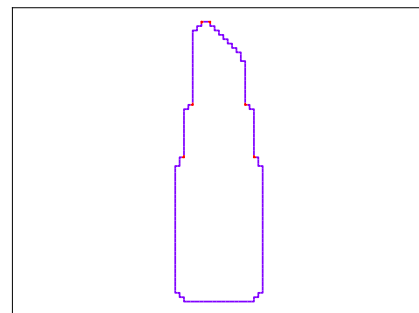
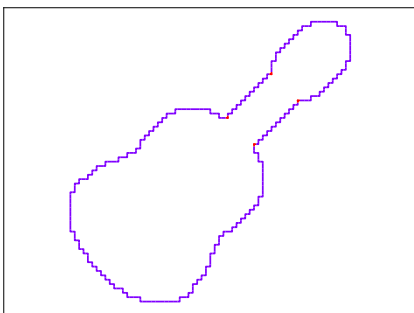
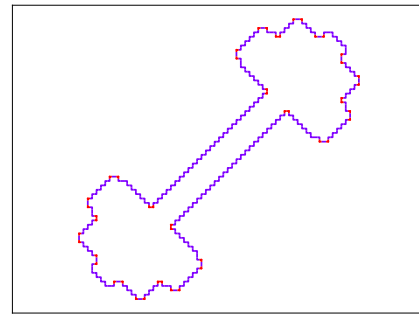
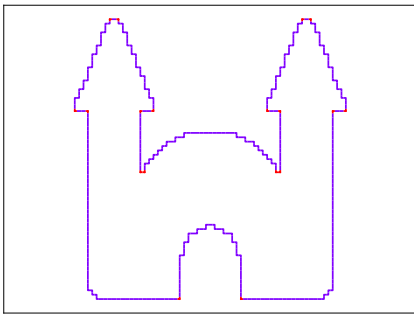
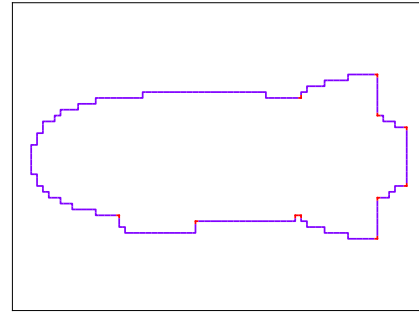
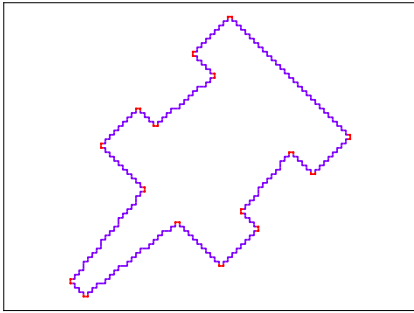


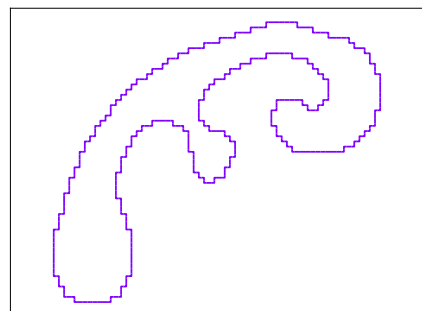
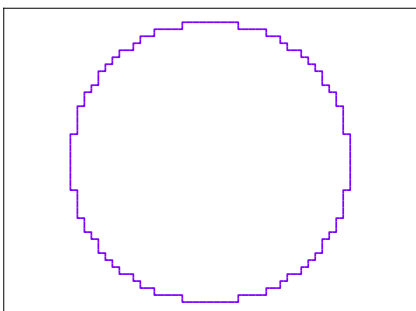
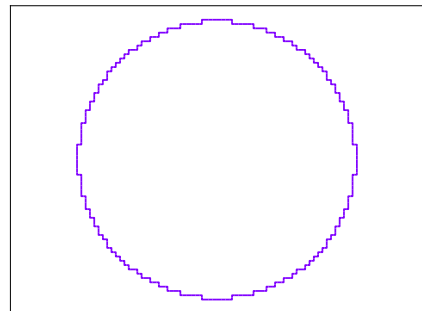
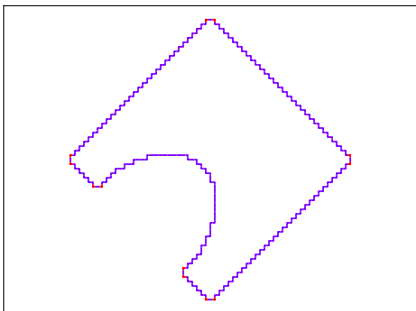
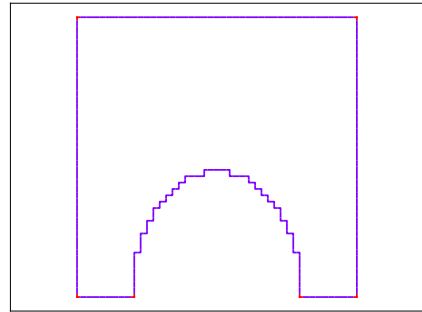
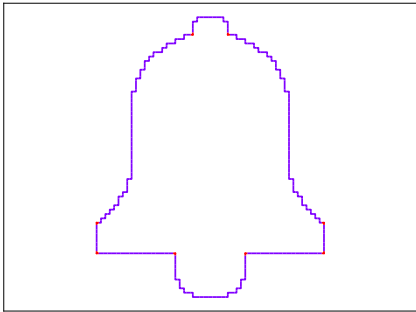
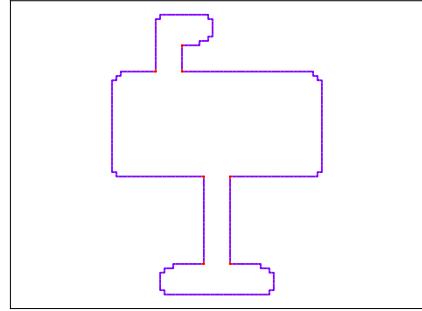
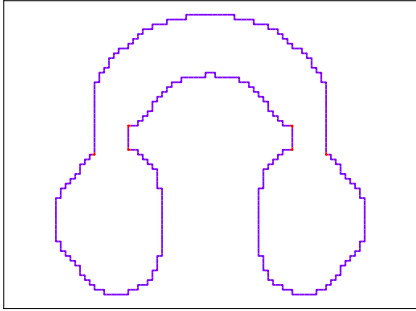


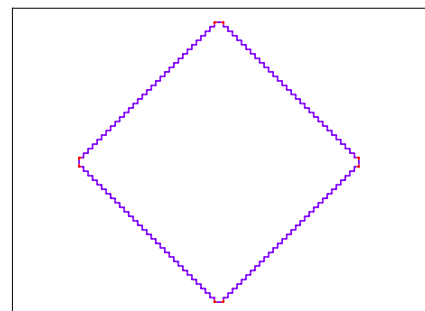
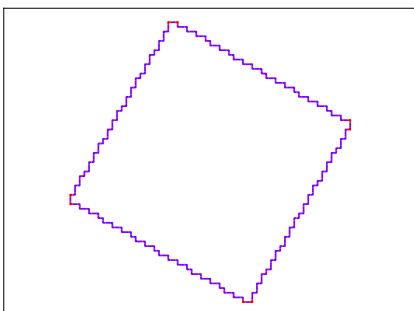
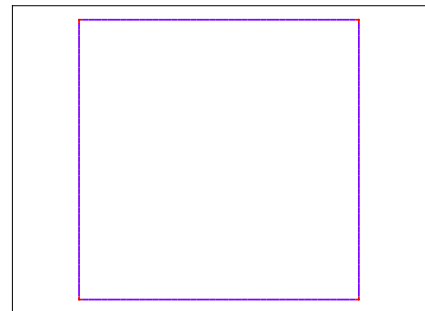
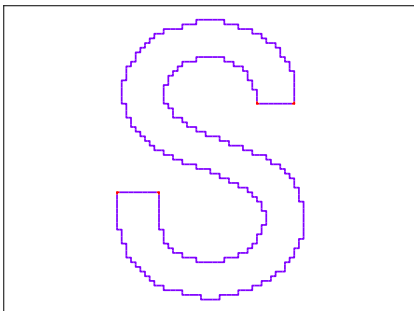
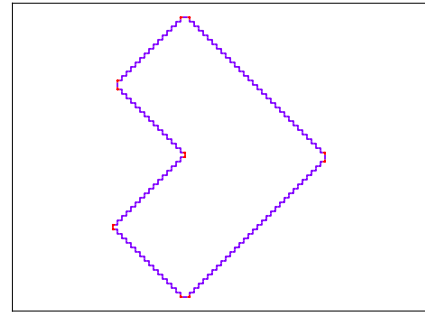
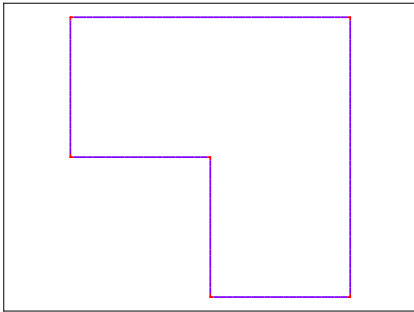
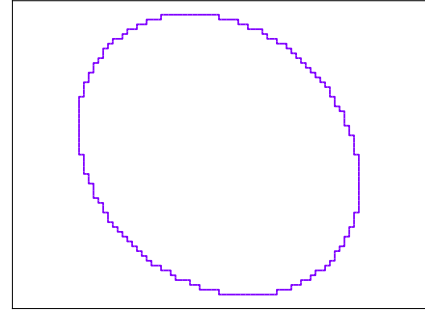
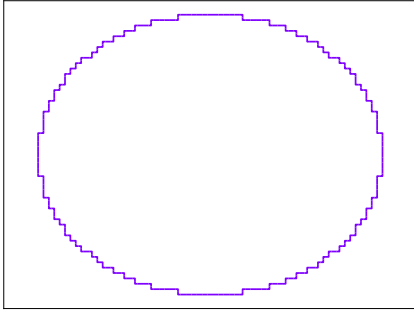


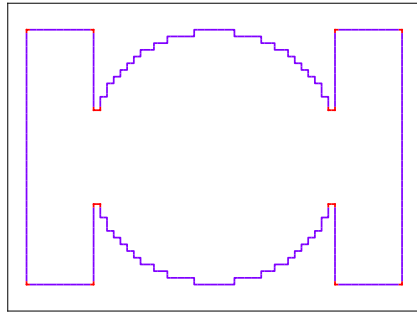
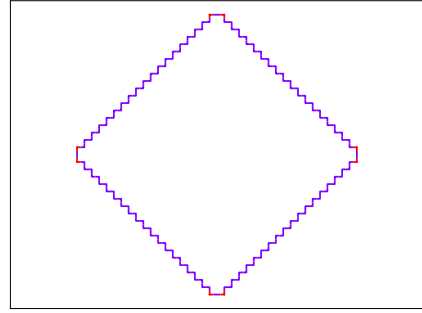
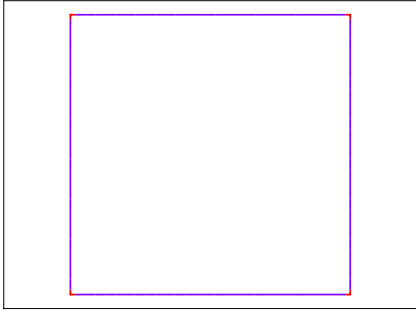
64x64 shapes and corners



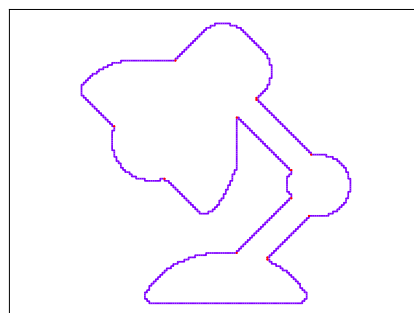
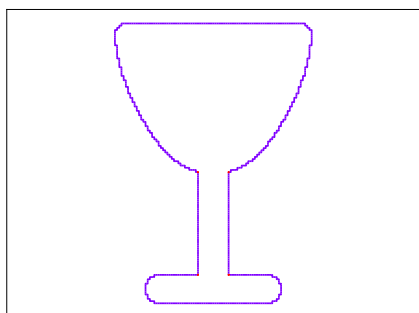
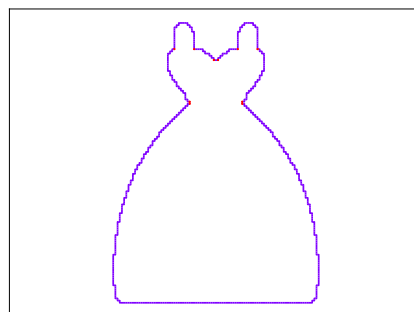
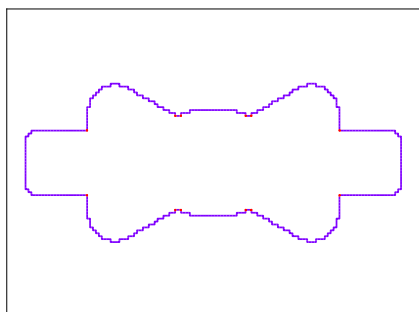
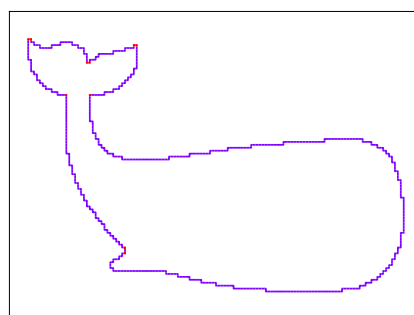
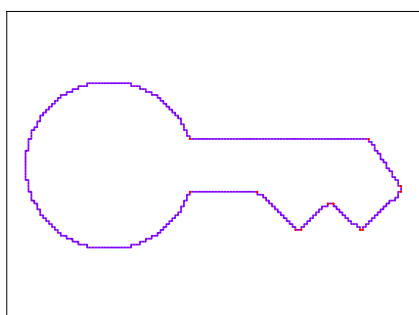
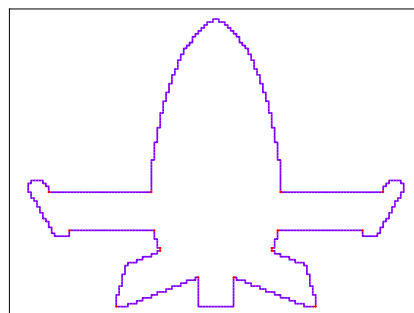
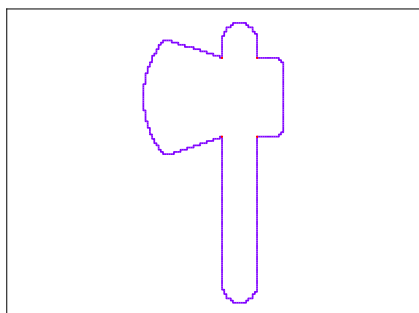


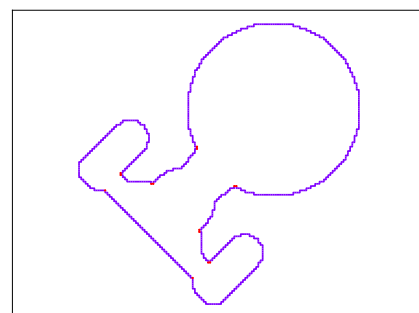
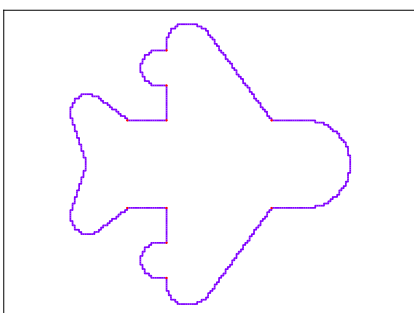
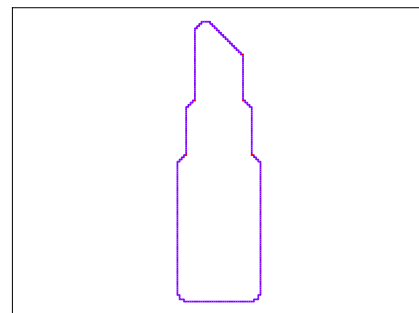
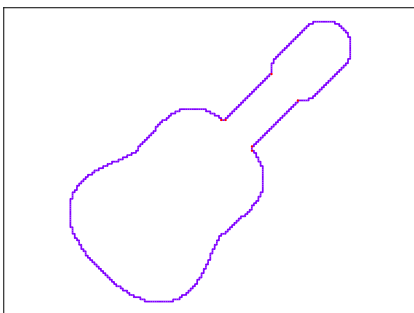
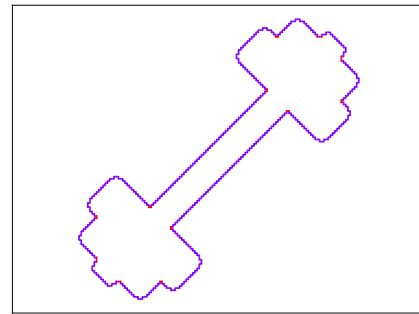
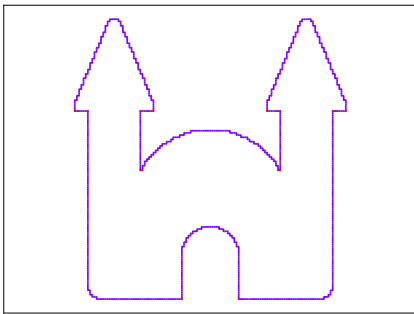
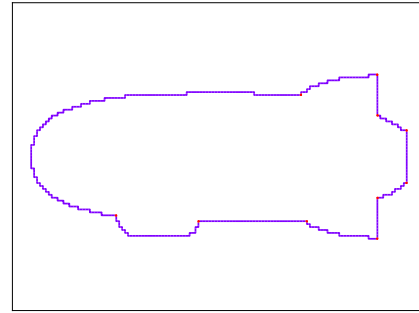
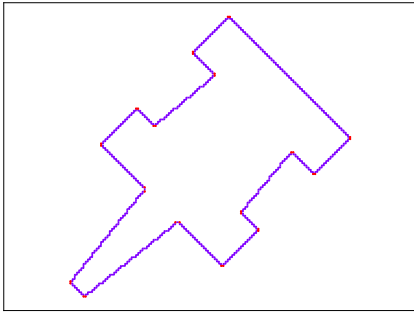


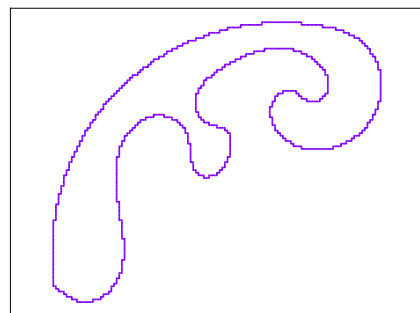
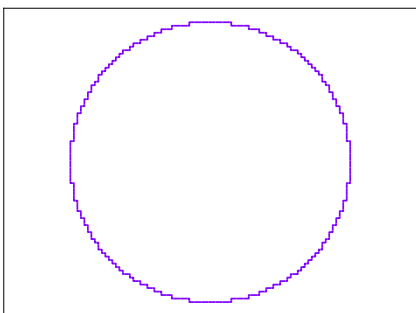
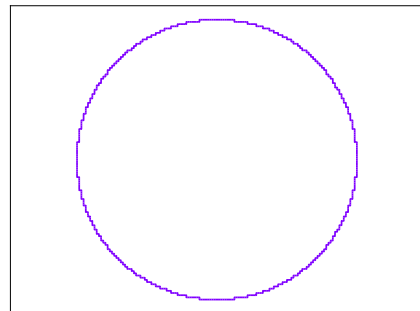
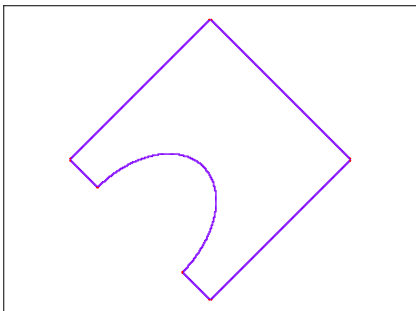
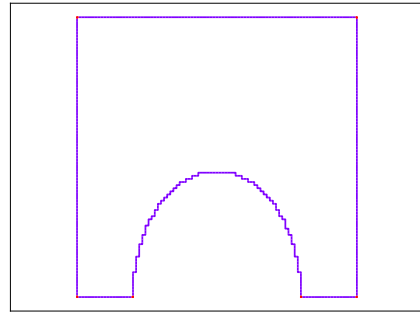
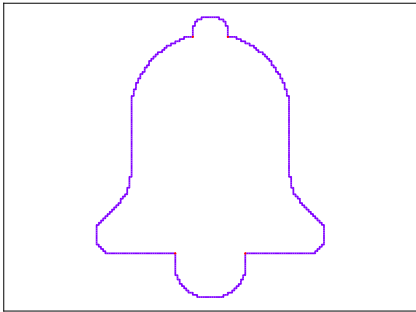
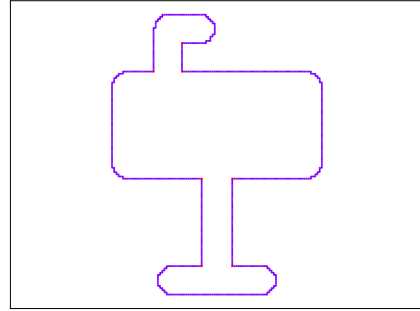
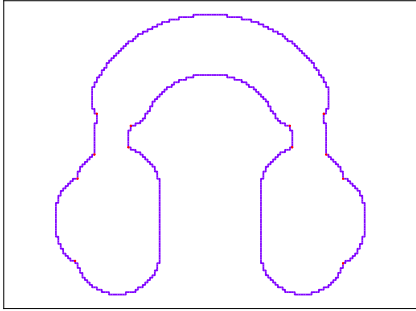


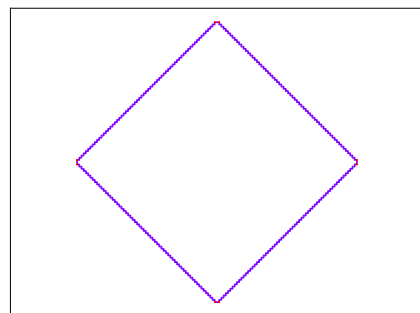
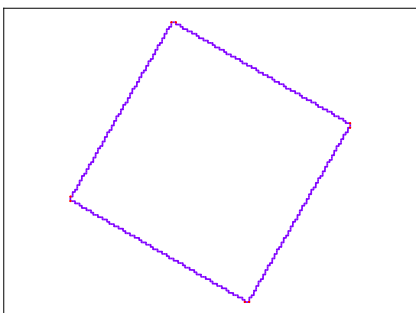
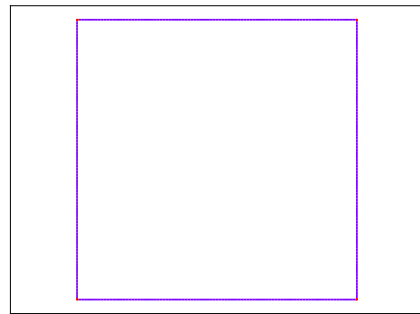
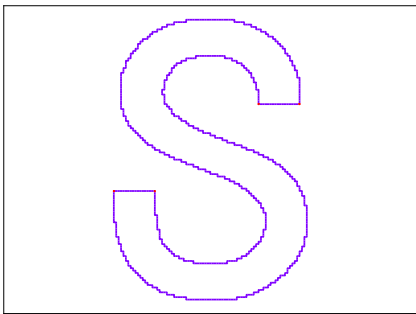
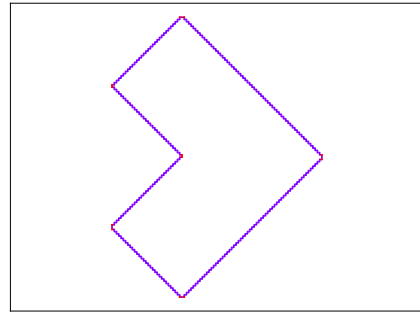
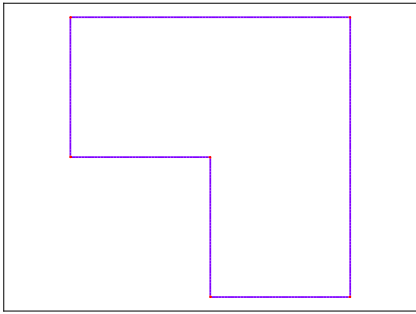
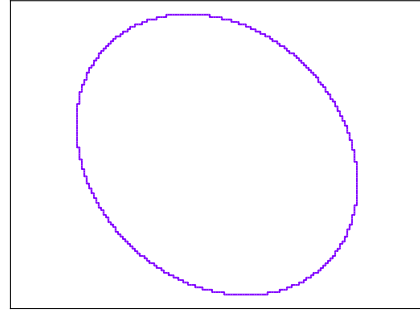
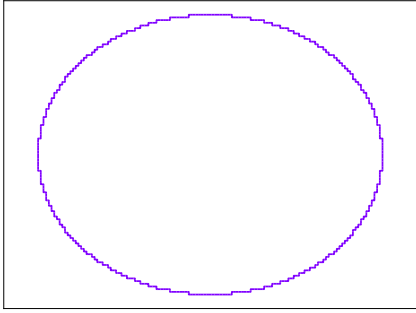


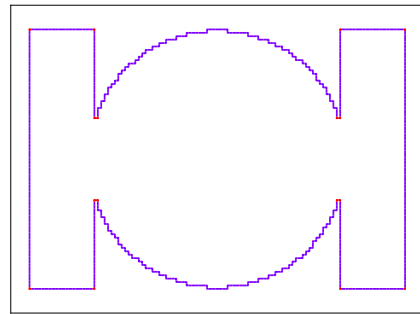
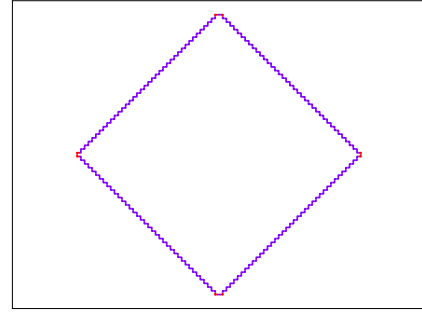
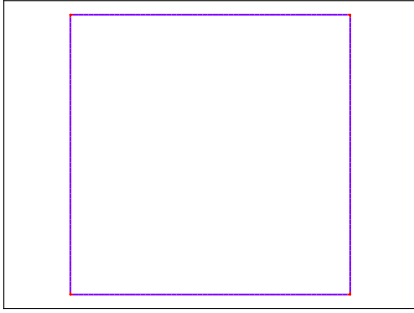
128x128 shapes and corners











256x256 shapes and corners

