

Point location + Range Query

L17

In 1-D



Find interval containing query point.

Preprocessing $O(n \log n)$

Space $O(n)$

query $O(\log n)$

} using binary search in sorted array
or balanced binary search tree
(to handle updates in $O(\log n)$)

In 2D

Find region of plane containing query point

Invent the slab method

Vertical lines through points
creates $n-1$ nontrivial slabs
 $\equiv n-1$ 1-D problems in y
(comparisons are functions of x)

preprocessing $O(n^2)$

space $O(n^2)$

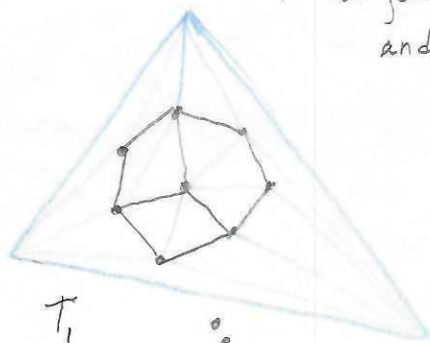
query $O(\log n + \log n)$
x search y



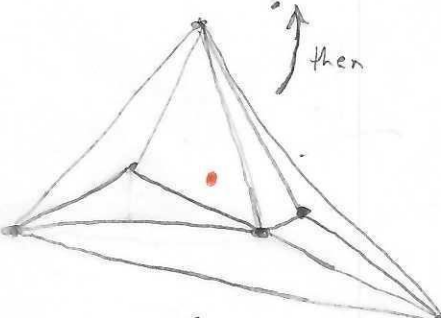
Kirkpatrick's triangulation refinement 1983

Triangulate planar subdivision $O(n \log n)$ or $O(n)$
and add a bounding Δ

Idea . Make a sequence of coarser triangulations by deleting vertices - and Δ ing holes
Find point in coarsest triangulation and then in next coarsest ... until located in original triangulation.

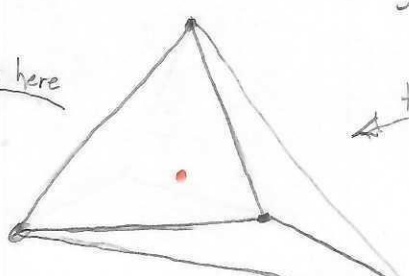


then



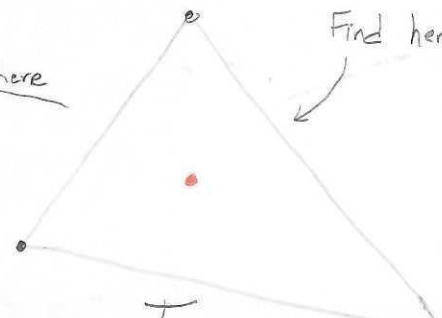
T_{h-2}

then here




T_{h-1}

then here





T_h

Find here

- Want
 remove many vertices (constant fraction) ←
- ① Small sequence of coarse Δ tions $T_1, T_2 \dots T_h$
 - ↳ remove many vertices in each step
 - ② Easy to find query point in T_{i-1} given its location in T_i
 - ↳ each Δ in T_i should intersect few Δ in T_{i-1}
- remove low degree vertices (constant deg.) ←
- ↳ choose vertices to remove that create holes with few vertices
- remove independent set of vertices ←
- ↳ don't remove two vertices that create one big hole
- 

good



bad
- 

find is quick

Lemma Every triangulated planar graph on $n \geq 4$ vertices has independent set of size $\geq n/18$ in which each vertex has degree ≤ 8 .

⇒ total Size of all Δ tions = $\sum_{i=1}^{h+1} n(1 - 1/18)^{i-1} = O(n)$

and # Δ tions $\equiv h \in O(\log n)$

and Query time is $h \times O(8) = O(\log n)$

Wow!

Proof $\sum_{v \in T} \deg(v) = 2(\#edges) = 2(3n-6) < 6n$

At least $n/2$ vertices have degree ≤ 8
 otherwise $\geq n/2$ verts have $\deg \geq 9$ and the others have $\deg \geq 3$
 So $\sum \deg(v) \geq 9 \cdot n/2 + 3 \cdot n/2 = 6n$

$O(n)$ time

Alg Mark all vertices w/ $\deg \geq 9$
 while \exists unmarked vertex v [add v to indep set, mark v and its nbrs]

Start with $n/2$ unmarked, mark ≤ 9 in each round $\Rightarrow n/18$ in indep set

Preprocessing time = $O(n \log n)$ Note: Re-triangulate holes to get from T_{i-1} to T_i takes $O(n)$