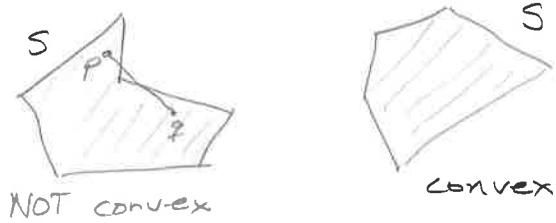


Convex Hulls

A set S of points is convex if for every p and q in S , the points on the line segment \overline{pq} are in S



The Convex Hull of a set Q is the intersection of all convex sets that contain Q .

or its the "smallest" convex set that contains Q

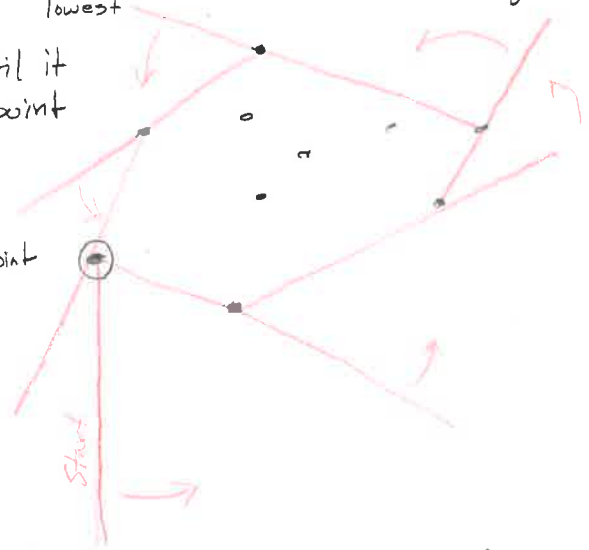


Given n points in \mathbb{R}^2 , find the convex hull.

Gift wrapping [Jarvis 73]

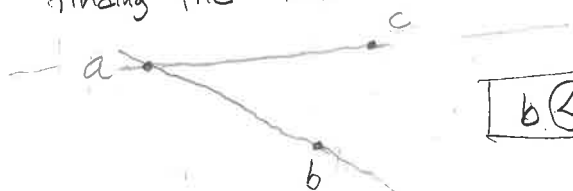
Tie a string to leftmost point (and let it hang down)

- Swing the string ccw until it first touches another point
- Tie it to that point
- Repeat until back to first point



We can't really "swing the string"

But we can find the next tie point by finding the "min"



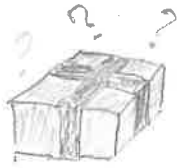
$b \prec c$ because c is "left" of the line ab

$$\text{Area2}(a, b, c) = a_x b_y - a_y b_x + a_y c_x - a_x c_y + b_x c_y - c_x b_y > 0$$



\Leftrightarrow
a to b to c is Left turn

Gift Wrapping running time: $O(n \cdot h)$ $h = \#$ hull vertices



So if you think the hull is small, this is a good alg. to try.

But h might be $\Omega(n) \Rightarrow$ worst case (as function of n) $\Omega(n^2)$

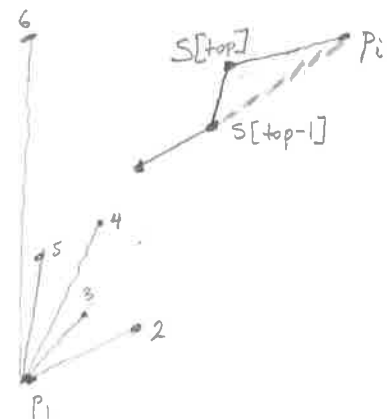
Graham's Scan 1972 (before Jarvis - the only reference in Jarvis)

- ① Find point P_1 in Q with smallest y -coord (break ties by smallest x -coord)
- ② Sort remaining points in Q ccw around P_1
Let $P_2 P_3 \dots P_n$ be these points in order of increasing slope from P_1
- ③ Start with $P_1 P_2 P_3$ as CH of first 3 points and put them on stack S



- ④ For $i = 4$ to n
 - while no left turn from $S[\text{top}-1]$ to $S[\text{top}]$ to P_i
pop S
 - push P_i onto S

Is P_2 ever popped?



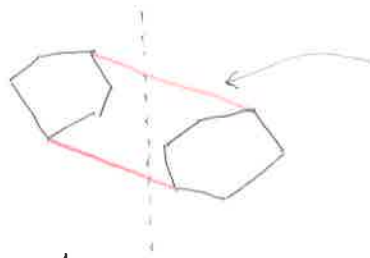
Running time $\Theta(n \log n)$

Pushing and Popping take linear time
Sort takes $\Theta(n \log n)$

Other $\Theta(n \log n)$ algorithms

- ▣ Incremental (add points to hull in order of x-coord)
- ▣ Divide and Conquer (• split point set in half using a vertical line

- recursively solve both halves
- add upper and lower "bridges")



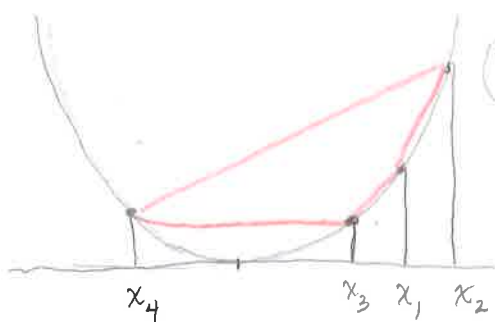
Lower bound

▣ How to Sort using Convex Hull algorithm

① Given x_1, x_2, \dots, x_n (numbers to sort)

$O(n)$ time ② Project them onto a parabola

$(x_1, x_1^2), (x_2, x_2^2), \dots, (x_n, x_n^2)$



$T_A(n)$ ③

Give these points as input to any CH algorithm A

$O(n)$ time ④

Starting at the leftmost point, walk CCW around the hull and output the x-coord of each hull vertex.

Total time: $= T_A(n) + O(n)$

Since all sorting algs take time $\Omega(n \log n)$

$T_A(n) + O(n) \in \Omega(n \log n) \Rightarrow T_A(n) \in \Omega(n \log n)$

But we know 'this' for comparison-based models of computation

Our model of computation for CH must be stronger to even hope to solve CH.