# Social Networks Visualization

Who's the popular kid?



# Sociologists are looking for:

- Social Groups collections of actors closely linked to one another
- Social Positions sets of *actors* who are linked to the social system in similar ways

(note: "actors" = nodes)

# Visualizations are a helpful tool when exploring social relationships in

- · business practices
- · social groups
- · tribal cultures
- · animal species
- · crime families



# Social Networks Visualization

#### Overview

Visualizing Social Networks (Linton C. Freeman)

### Graph Layout

Visualizing Social Groups (Linton C. Freeman)

- Multidimensional Scaling
- Factor Analysis (SVD)

### Your social network - an application

Social Network Fragments (Danah Boyd)

Spring Models

# **Five Phases**

- 1930's Hand drawn images
- 1950's Using computational procedures
- 1970's Machine drawn images
- 1980's Screen-oriented graphics
- 1990's The era of web browsers











# 1930's Hand Drawn Images

#### Jacob L. Moreno's foundational work

(1) Draw graphs

 nodes represent actors, lines represent relations between actors

# 1930's Hand Drawn Images

### Jacob L. Moreno's foundational work

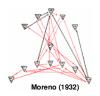
- (1) Draw graphs
- (2) Draw directed graphs



# 1930's Hand Drawn Images

### Jacob L. Moreno's foundational work

- (1) Draw graphs
- (2) Draw directed graphs
- (3) Use colours to draw "multigraphs"



# 1930's Hand Drawn Images

# Jacob L. Moreno's foundational work

- (1) Draw graphs
- (2) Draw directed graphs
- (3) Use colours
- (4) Vary shapes of nodes



Moreno (1932)

# 1930's Hand Drawn Images

#### Jacob L. Moreno's foundational work

- (1) Draw graphs
- (2) Draw directed graphs
- (3) Use colours
- (4) Vary shapes of nodes
- (5) Use location of nodes to stress different features of the data

# 1950's Computational Methods

### The burning question:

How do we lay out the points?

#### Solutions:

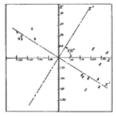
Factor analysis Multidimensional scaling

# 1950's Computational Methods

### **Factor analysis**

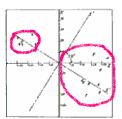
Reduce the number of points by mapping similar points into "factors". Each successive factor represents less and less of the variability of the data.

# 1950's Computational Methods



Bock & Husain (1952) Clusters of 9th grade school children

# 1950's Computational Methods



Bock & Husain (1952) Clusters of  $9^{th}$  grade school children

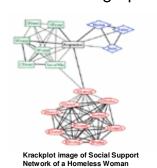
# 1950's Computational Methods

# **Multidimensional Scaling (MDS)**

Arrange points in 2D or 3D in such a way that distances between pairs of points on the display correspond to distances between individuals in the data

# 1980's Screen oriented graphics

Krackplot



# 1980's Screen oriented graphics

- Krackpot
- NetVis



Two-mode data on Women's Attendance at Social Events

# 1990's The era of web browsers

· Java Programs



# 1990's The era of web browsers

- Java Programs
- Virtual Reality Modeling Language (VRML)

# Visualizing Social Networks by Linton C. Freeman

#### **Strong Points:**

- A comprehensive overview
- visualizations with real data

#### Weak Points:

- Short description of each system
- ·Many examples of

# ·Figures!!!

# Visualizing Social Networks by Linton C. Freeman

#### **Strong Points:**

· A comprehensive overview

Many examples of visualizations with real data

### Weak Points:

- · Short description of each system
- •Figures!!!
- Examples arranged chronologically, not by contribution
- No evaluation

# Social Networks Visualization

#### Overview

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Social Network Fragments (Danah Boyd)

· Spring Embedder

# Visualizing Social Groups

#### We want to

- (1) uncover social groups
- (2) investigate roles/positions in the groups

#### Social connections are either

- (1) Binary individuals are either linked or not
- (2) Qualitative individuals are relatively more or relatively less strongly linked

# **Binary Connections**

Table 1. Game Playing at Western Electric om Roethlisberger and Dixon [23]).

# Laying out the Nodes

#### Two methods

- Multidimensional Scaling (MDS)
- Factor Analysis (SVD)

# Multidimensional Scaling (MDS)

Need proximity data; relative distance between two points.

Arrange points in 2D or 3D so that distances between pairs of points on the display correspond to distances between individuals in the data

Spring Model to lay them out so that the ideal distance between nodes is their proximity. Nodes are laid out in random then "let go".

# Multidimensional Scaling (MDS)

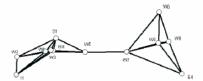


Figure 3. MDS of Game Playing at Western Electric (Graph Theoretic Distances).

# Multidimensional Scaling (MDS)

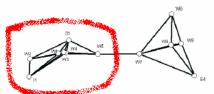


Figure 3. MDS of Game Playing at Western Electric (Graph Theoretic Distances).

# Multidimensional Scaling (MDS)

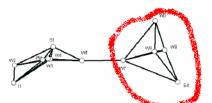


Figure 3. MDS of Game Playing at Western Electric (Graph Theoretic Distances).

# Principal Components Analysis

Another way to assign a location to the points

Maps each node in the matrix of associations to a new vector (factor). Some nodes will have been collapsed to a single point

Each new vector contains less and less of the variance of the original data.

# Principal Components Analysis

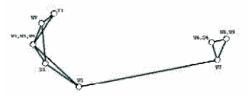


Figure 3. SVD of Game Playing at Western Electric.

# Evaluation

How do we decide which method is better?

### Two criteria:

- (1) Groups as specified in ethnographic reports
- (2) Groups based on formal specification of group properties

# Ethnographic report

### Observer reports:

- Workers are divided into two groups (W1, W2, W3, W4, S1, I1) (W6, W7, W8, W9, S4)
- · W5 was an outsider to both groups

# MDS WE WE WE WE WE BA

Figure 3. MDS of Game Playing at Western Electric (Graph Theoretic Distances).

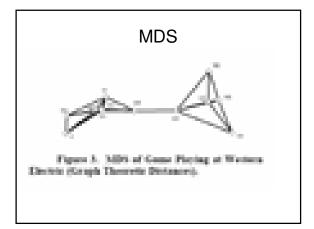
# SVD W<sub>5.54</sub> W<sub>5.54</sub> W<sub>5.58</sub> W<sub></sub>

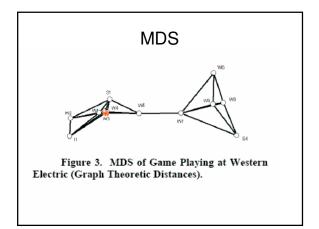
# Figure 3. SVD of Game Playing at Western Electric.

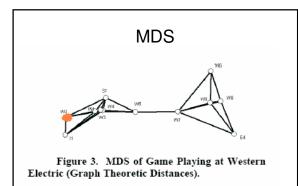
# Ethnographic report

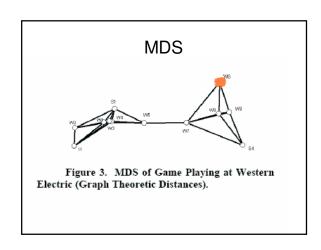
#### Observer reports:

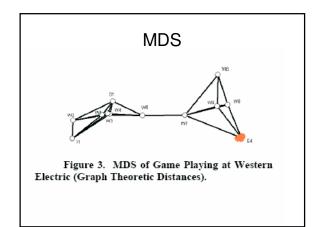
- Workers are divided into two groups (W1, W2, W3, W4, S1, I1)
   (W6, W7, W8, W9, S4)
- W5 was an outsider to both groups
- Groups had core and peripheral members W3 "leader", W2 "marginal"
   W6 "not entirely accepted", S4 "socially inferior"

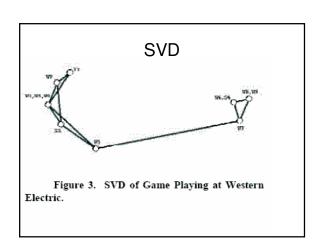


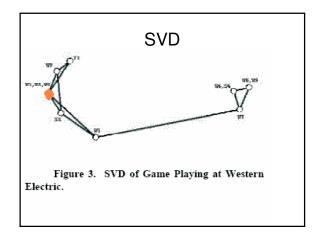


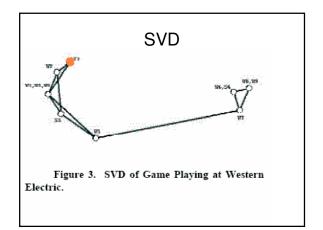


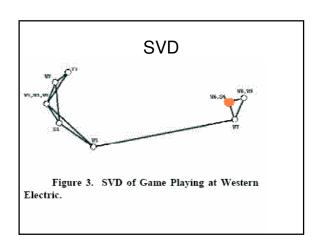






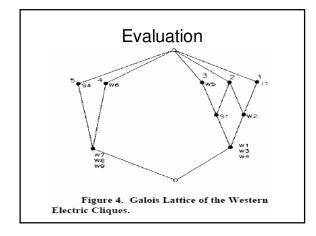


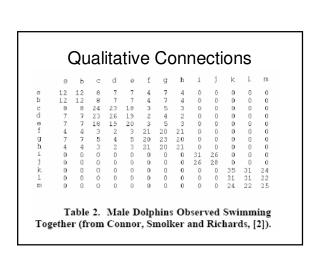


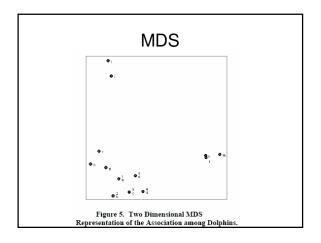


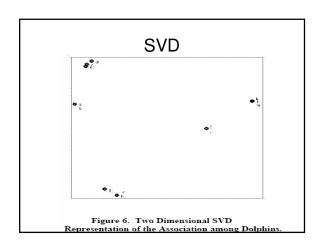
# Evaluation (1) Groups as specified in ethnographic reports Both do well, MDS captures more subtle detail (2) Groups based on formal specification of

group properties







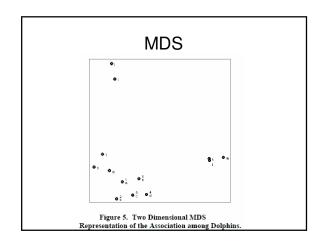


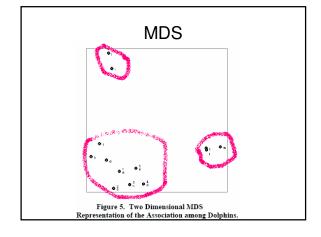
# Evaluation

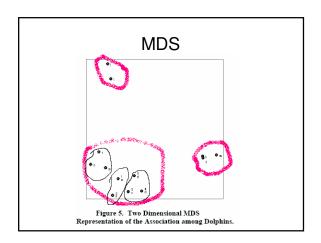
A is a member of a group A,B,C,... if A interacts more often with B,C,... than with others, and B interacts more with A,C,... than with others, and

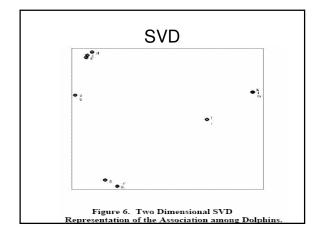
A simple genetic algorithm on the dolphin data shows that there are 3 groups: {a,b,c,d,e,f,g,h}, {i,j}, {k,l,m}

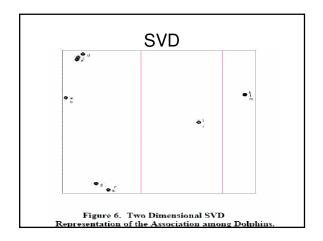
The first can be divided into {a,b}, {c,d,e}, {f,g,h} which overlap a bit

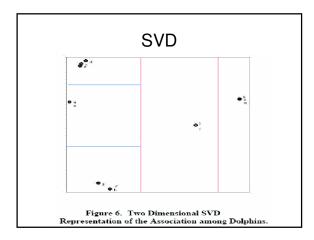












# Visualizing Social Networks by Linton C. Freeman

### **Strong Points:**

- Concrete examples using real data sets
- Criteria given for evaluation of each

#### Weak Points:

- No guidelines given
- Gloss over the details of MDS and SVD. How are the computations performed?

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#### Your social network – an application Social Network Fragments (Danah Boyd)

Spring Embedder

# Your Social Network

#### Context

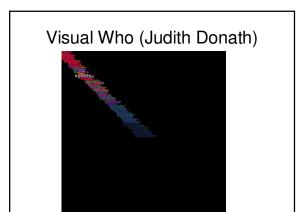
We all have a social network of connections which we use to obtain emotional, economical and functional support. The connections vary in strength.

The same concepts can be applied in the digital world. People manage and control their social networks using digital tools.

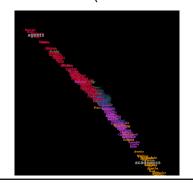
# Your Social Network

#### Goal

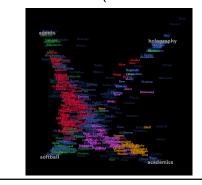
Create a system that reveals the structure of an individual's social network so that they can consider the impact of the network on their identity.



# Visual Who (Judith Donath)



# Visual Who (Judith Donath)



# Your Social Network

# **Proposed solution**

Spring system

- nodes start off in random positions
- all nodes repel one another
- there is an attraction force between nodes with a tie, relative to the strength of the tie

Use people as nodes and email messages to determine the ties between people

# **Determining Ties**

From: Drew To: Mike, Taylor BCC: Morgan, Kerry

Drew knows Mike Mike is aware of Drew Mike is loosely aware of Taylor Drew knows & trusts Morgan

Coloring Mike: College Morgan: Family

All others: Work (because Drew is writing from work address)



# Evaluation

Are the clusters meaningful?

#### Ask Drew

- colours
- groups

Weaknesses?

### **Evaluation**

#### Weak points

- Unrelated individuals can appear close
- Longer names stand out more
- The colouring scheme must be carefully chosen
- Ties are only as good as the rules used to make them

IS THIS REALLY USEFUL TO SOMEONE?

# **Evaluation**

#### Strong points

- Used real data
- Implementation fully described
- Evaluation attempted (although criteria for success not clearly explained)

# Take-away messages

- Social groups and positions in groups can be visualized by considering the strength of connections between individuals (proximity data)
- (2) Multidimensional scaling and Factor Analysis (aka. component analysis, SVD) are two ways displaying proximity data
- (3) Spring systems layout nodes using repulsion and attraction forces which depend on proximity data

### References

Visualizing Social Groups, Linton C. Freeman, American Statistical Association, 1999 Proceedings of the Section on Statistical Graphics, 2000, 47-54.

Visualizing Social Networks, Linton C. Freeman, Journal of Social Structure, 1, 2000, (1).

Social Network Fragments, Dana Boyd, MIT Master's Thesis: Faceted Id/entity: Managing Representation in a Digital World, Chapter 7.

Visual Who, Judith Donath, Proceedings of ACM Multimedia '95, Nov 5-9, San Francisco, CA.