

Faster Algorithms for Deep Learning?

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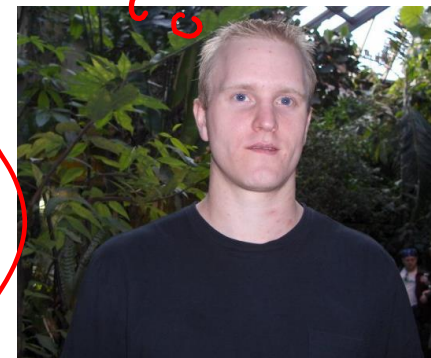
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Motivation: Faster Deep Learning?

- 2006: PhD student Mark goes to CIFAR “**deep learning**” workshop.



- People seem very excited about this.
 - But they are using the (slow) “**SGD**” algorithm from 1952.
 - “I will have a *huge impact* if I can develop a faster algorithm”.



Stochastic Gradient Descent (SGD)

- For most ML models, we fit parameters by **minimizing an expectation**:

$$\min_x \{ \mathbb{E} [f(x)] \}$$

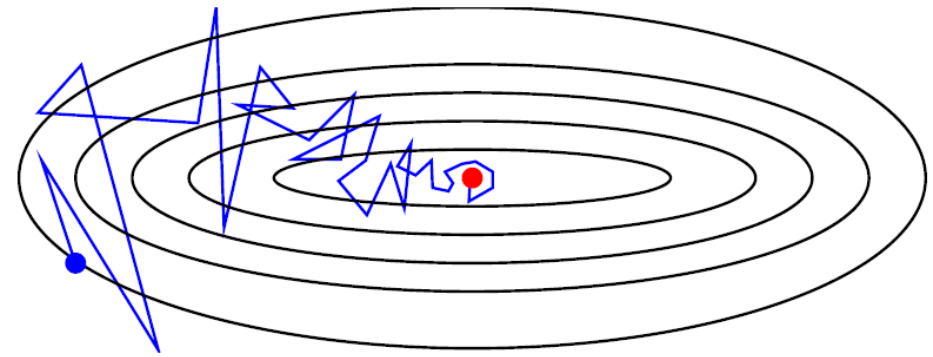
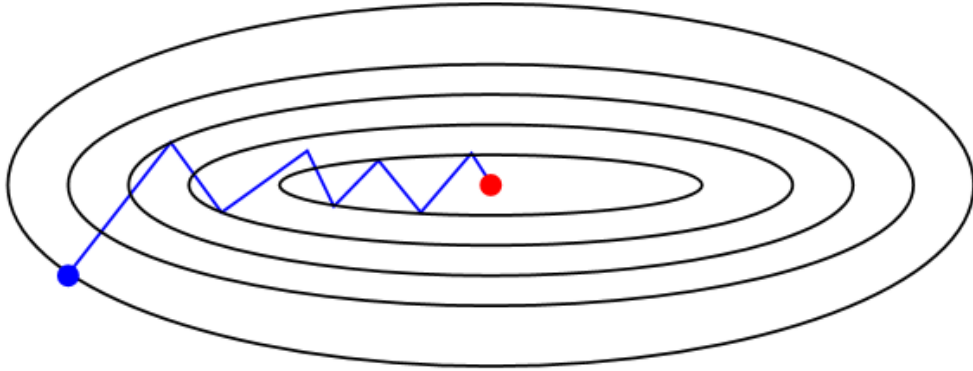
- Function ‘f’ measures how well we fit a training example.
- Fitting a least squares, logistic regression, neural networks, and so on.
- Among most common algorithms is **stochastic gradient descent (SGD)**:

$$x^{k+1} = x^k - \alpha_k g(x^k)$$

- The **iterate** x^k is our guess of the parameters on iteration ‘k’.
- The **step size** α_k is how far we move on iteration ‘k’.
- The **direction** $g(x_k)$ is an unbiased estimate of the gradient of the expectation.
 - Usually, you get this from taking the **gradient of a randomly-chosen example** or mini-batch.

Stochastic Gradient Descent (SGD)

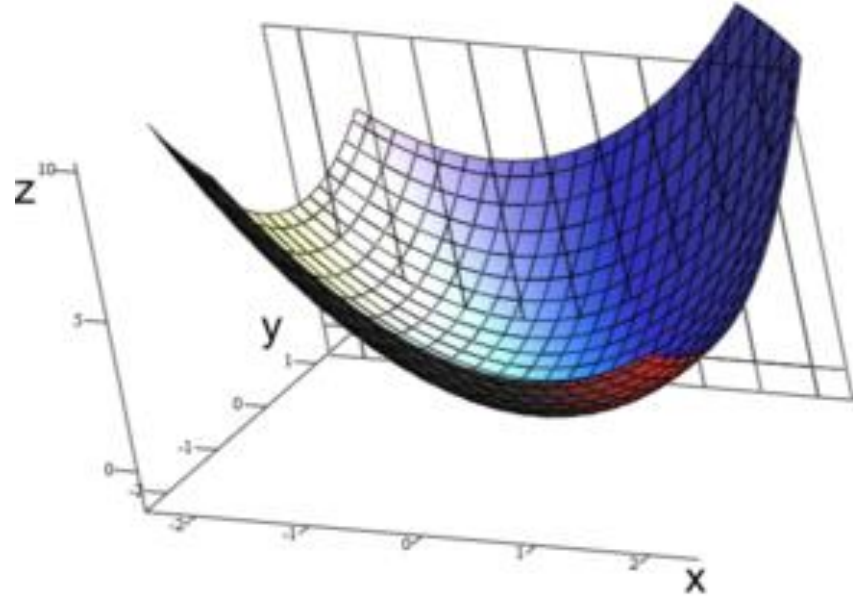
- Deterministic gradient descent vs. stochastic gradient descent:



- Advantage of SGD: **iteration cost of $O(1)$** in number of examples.
 - If you have one billion examples, it's 1 billion times faster than gradient descent.
 - Variations of it (often) work for training deep neural networks.
- Disadvantages due to the **variance in the gradient approximation**:
 - May need a huge number of iterations.
 - May be sensitive to the exact choice of step size.
 - Not obvious when to stop.

Digression: Convex Functions

- Classic work on this problem focuses on **convex functions**:
 - Where **local optima are global optima**.



- The (possibly-flawed) reasoning for focusing on convex objectives:
 - It's easier to prove things!
 - *"If it doesn't work for convex, it won't work for non-convex."*
 - **Deep learning objectives are convex** near solutions.
 - We did not have ways to analyze SGD for non-convex functions at the time.

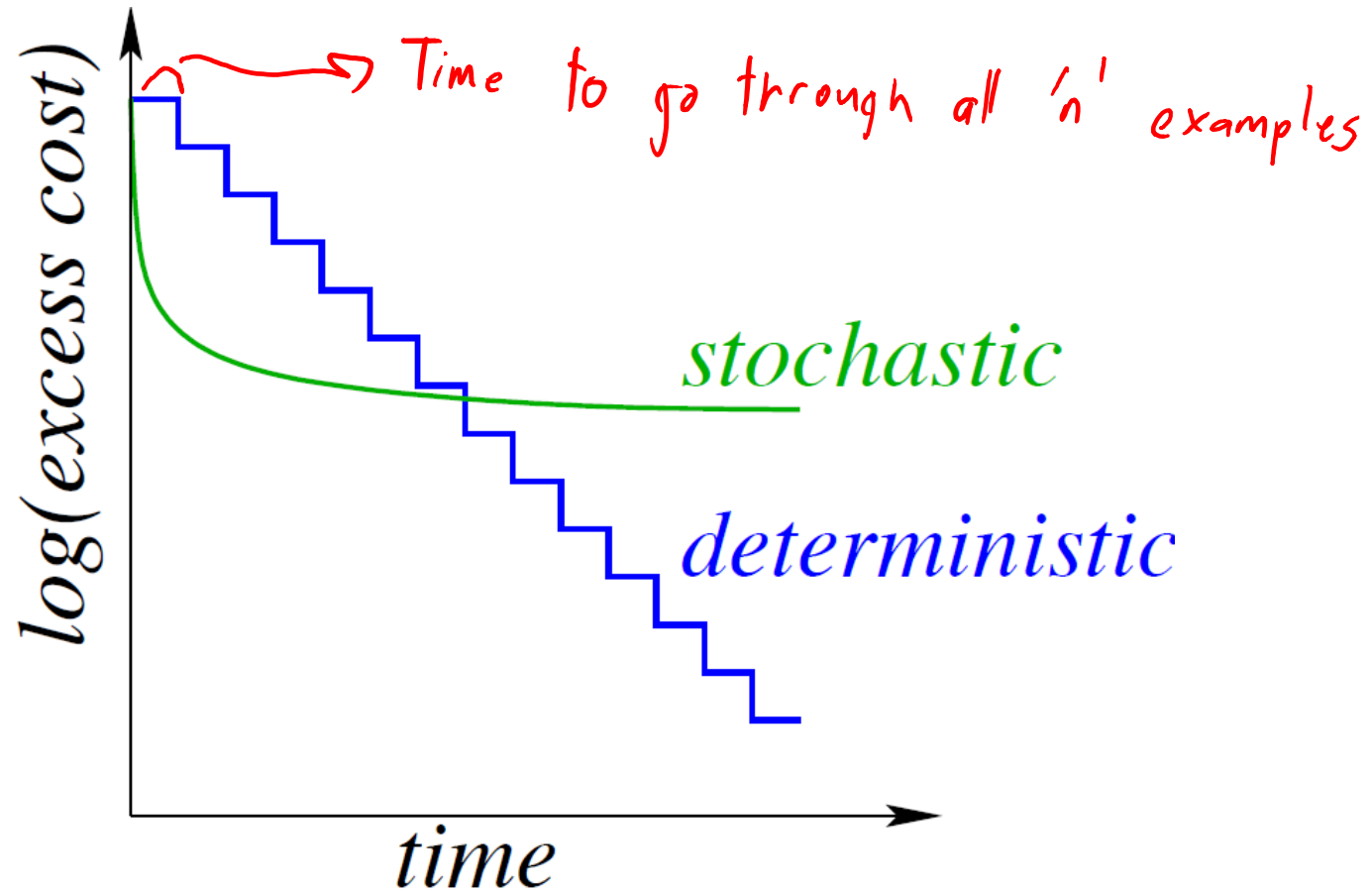
Impossibility of Faster Methods

- How many iterations of SGD do we need to minimize a convex function?
- Convergence rate result from (basically) the 1950s:
 - Assume function is “strongly-smooth and strongly-convex”.
 - Assume **variance of the gradient estimates is bounded**.
 - To reach an accuracy of ϵ , **SGD needs $O(1/\epsilon)$ iterations**.
- **Deterministic gradient descent only needs $O(\log(1/\epsilon))$** .
 - “Exponential” vs. “polynomial” number of iterations.
- **No method based on unbiased gradients can be faster than $O(1/\epsilon)$** .
 - Even if you have a one-dimensional problem (under the assumptions above).
 - **Second-derivatives or “acceleration” do not help** (no faster “stochastic Newton”).
 - The lower bound comes from the variance, not the “condition number”.

The Assumptions

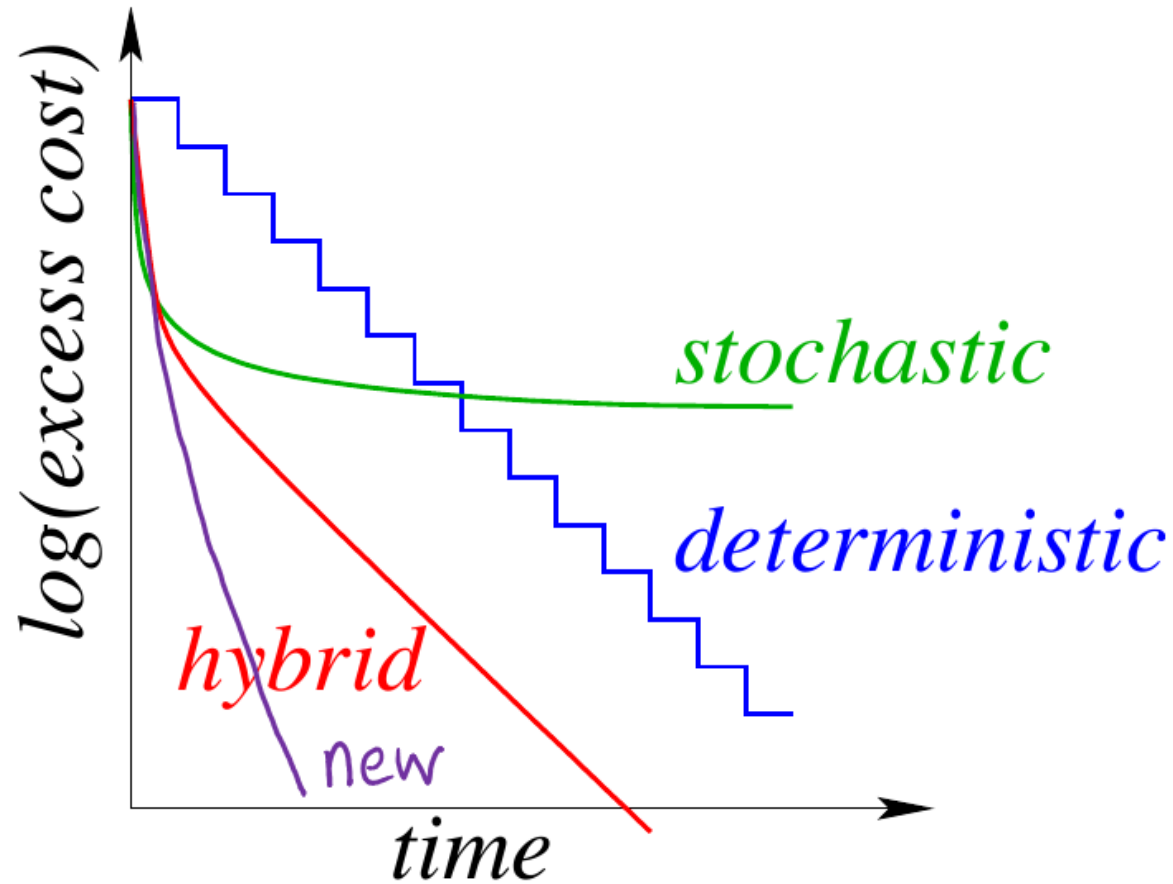
- In order to go faster than $O(1/\epsilon)$, we **need stronger assumptions**.
 - Otherwise, the lower bound says it's impossible.
- We explored two possible stronger assumptions to get $O(\log(1/\epsilon))$:
 1. Assume you only have a **finite training set**.
 - Usually **don't have infinite data**, so design an algorithm that exploits this.
 2. Cheat by **finding stronger assumptions** where plain SGD would go fast.
 - Could explain practical success, and might suggest new methods.

Finite Data Assumption: Deterministic vs. Stochastic



- Gradient descent makes **consistent progress** with **slow iterations**.
- Stochastic gradient has **fast iterations** but **decreasing progress**.

Finite Data Assumption: Deterministic vs. Stochastic



- You can design **hybrids** (initialize with SGD, or increase batch sizes).
- **Variance reduction** methods can be even faster than hybrids.

Variance-Reduction: SAG and SVRG

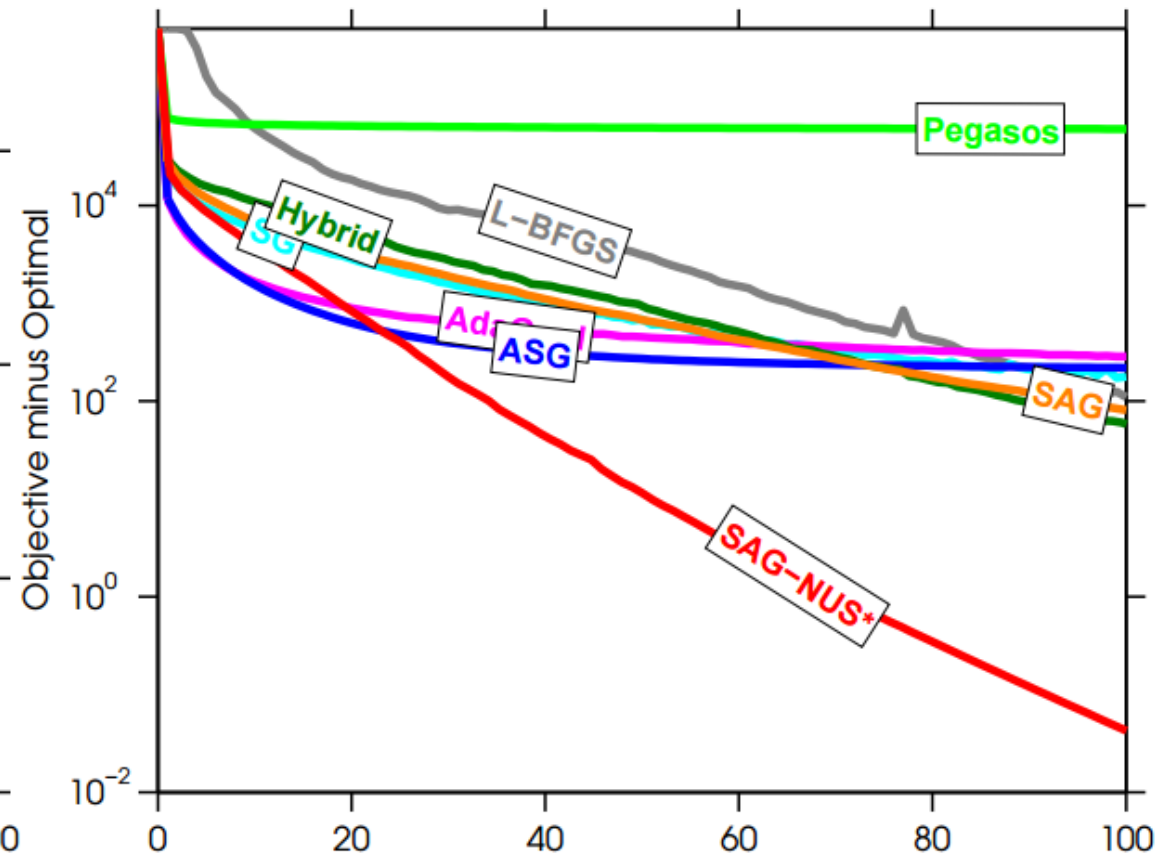
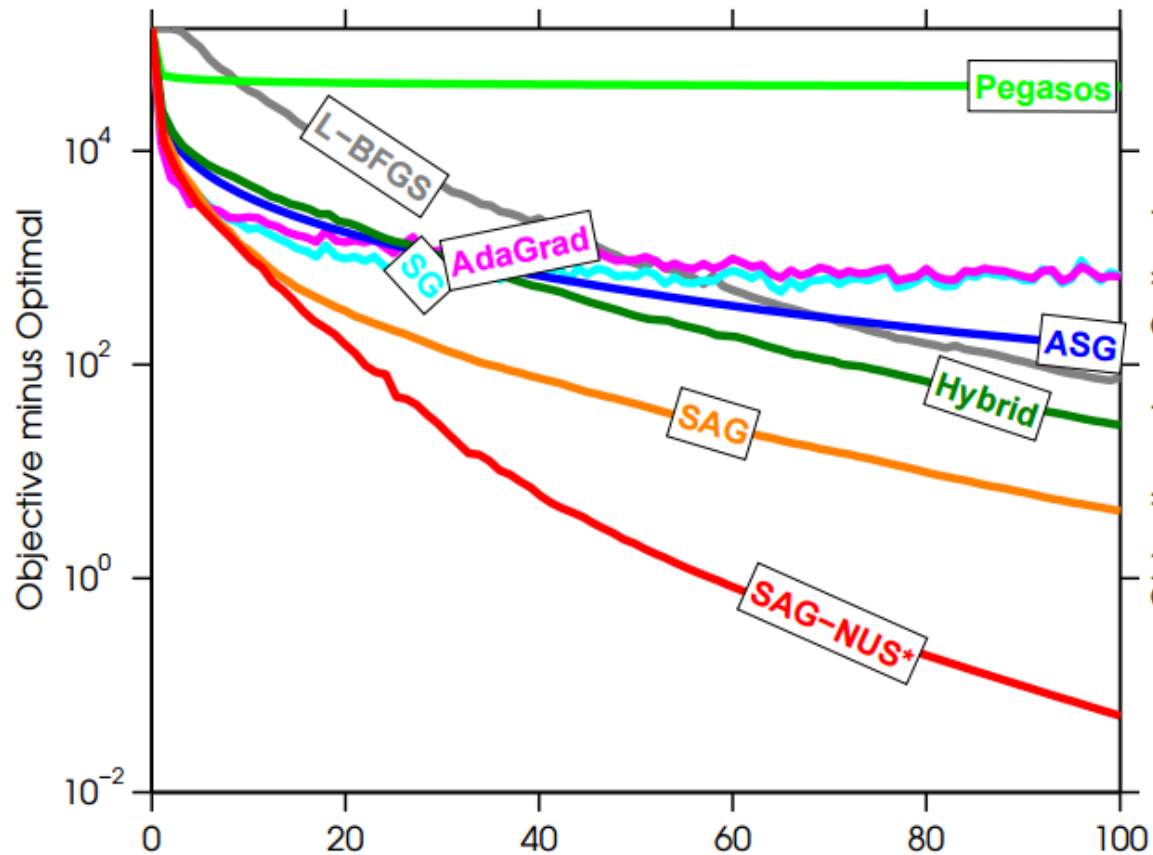
- Variance reduction methods for finite training sets:
 - Method with cost of stochastic gradient, progress of full gradient.
 - $O(\log(1/\epsilon))$ iterations to reach accuracy ϵ with $O(1)$ iteration cost.
 - Key idea: design an estimator of the gradient whose variance goes to zero.
- First general method in 2012: stochastic average gradient (SAG).
 - Keeps a memory of previous gradient value for each example.
- Memory-free method: stochastic variance-reduced gradient (SVRG):

$$x^{k+1} = x^k - \alpha_k \underbrace{(\nabla f_i(x^k))}_{\text{regular SGD}} - \underbrace{(\nabla f_i(\tilde{x}^k) + \nabla f(\tilde{x}^k))}_{\text{"control variate" (mean of 0)}}$$

- The reference point \tilde{x}_k is typically updated every $O(n)$ iterations.

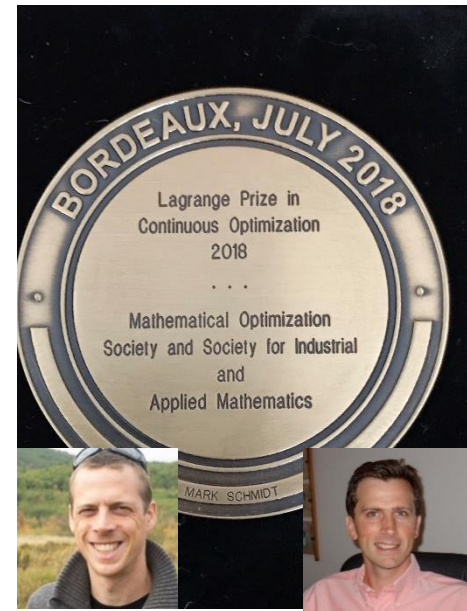
Variance-Reduction: Practical Performance

- Variance reduction has led to **faster methods in many settings**:
 - Least squares, logistic regression, PCA, cryo-EM, conditional random fields, and so on.



Variance Reduction: 8 Years Later.

- Variance reduction has been taken in a wide variety of directions:
 - **Memory-free SAG** in some settings (like linear and graphical models).
 - Variants giving faster algorithms for some **non-smooth** problems.
 - Variants giving faster algorithms for some **non-convex** problems.
 - Including PCA and problems satisfying the “PL inequality”.
 - Momentum-like variants that achieve **acceleration**.
 - **Improved test error** bounds compared to SGD.
 - **Parallel and distributed** versions.
 - SAG won 2018 “Lagrange Prize in Continuous Optimization”.
 - **Does not seem to help with deep learning.**



Back to the Assumptions

- In order to go faster than $O(1/\epsilon)$, we **need stronger assumptions**.
- We explored two possible stronger assumptions to go faster:
 1. Assume you only have a **finite training set** (SAG and SVRG).
 - Successful for a lot of problems, but **not for deep learning**.
 2. Cheat by **finding stronger assumptions** where plain SGD would go fast.
 - Could explain practical success, and might suggest new methods.

Strong Growth Condition (SGC)

- What conditions would we need for plain SGD to converge fast?
- Consider the **strong growth condition (SGC)**:

$$\mathbb{E} [\|g(x^k)\|^2] \leq \rho \|\nabla f(x^k)\|^2$$

- Used by Tseng and Solodov in the 90s to analyze SGD on neural networks.
 - Under SGC, they showed that **SGD converges with a constant step size**.
 - This is possible because it implies variance goes to zero at a solution.
- The SGC is a **very-strong assumption**:
 - Assumes that **gradient is zero at the solution for every training example**:

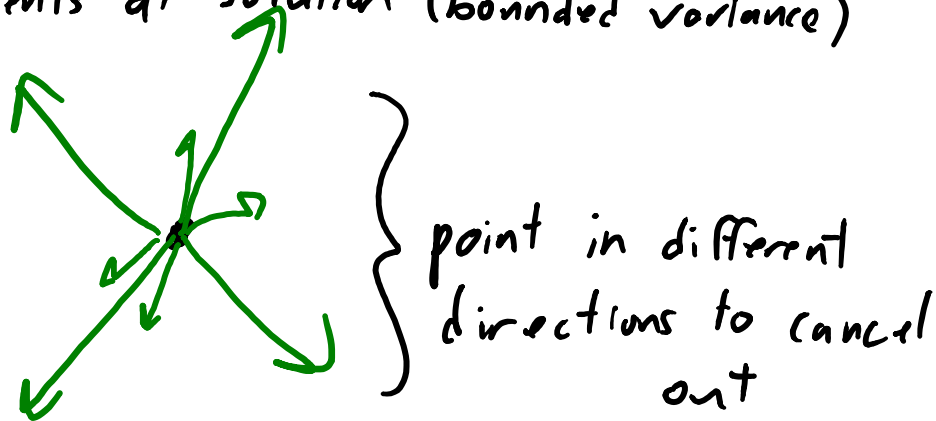
$$\nabla f(x^k) = 0 \Rightarrow \text{every } g(x^k) = 0$$

- Model is complicated enough to “**interpolate**” (fit exactly) the data.

Strong Growth Condition (SGC)

- Interpolation changes behaviour of gradients at solution:

Gradients at solution (bounded variance)



Gradient at solution (SGC)

• } all zero \rightarrow no variance

- Under SGC, don't need step size to go to zero to counter variance.

Strong Growth Condition (SGC)

- SGD with constant step-size **under SGC requires $O(\log(1/\epsilon))$ iterations.**
 - In this setting there is no need to use variance reduction (it would be slower).
 - 2013: we wrote a 5-page paper showing this in 1 day and put in on arXiv.



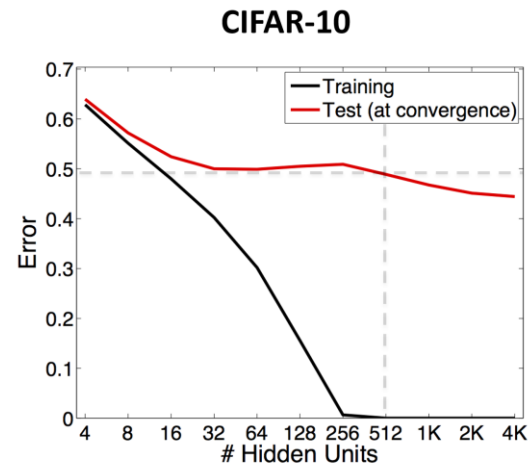
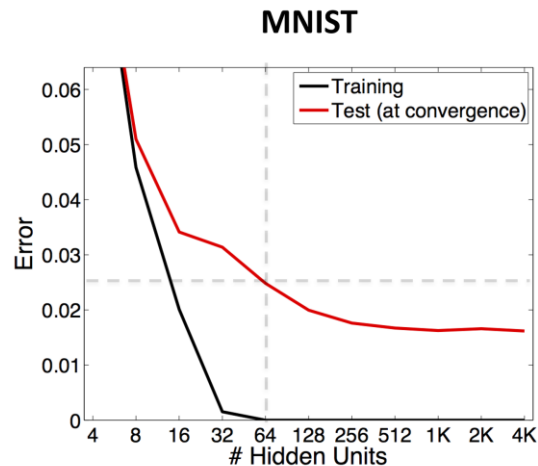
– Moved on with life, *“this assumption is clearly ridiculous”*.



– You would probably excessively overfit if this was true anyways?

Interpolation and Deep Learning?

- 2014: Adam optimizer.
 - Became wildly-popular for training deep models.
 - Poor performance for optimizing some convex functions.
 - ??????????!!!!????????????????????????????!!!!????????????????????
- Several groups observed that deep networks can drive error to 0.



- Without excessive overfitting.
- Maybe interpolation isn't such a ridiculous assumption?

Over-Parameterization and Interpolation

- Ma, Bassily, and Belkin [ICML, 2018]:
 - Show that **SGD under interpolation has linear convergence rate**.
 - Provided theoretical justification (and limits) for “linear scaling rule”.
 - Discussed connection between interpolation and over-parameterization.
- “**Over-parameterization**”:
 - You have so many parameters that you can drive the loss to 0.
 - True for many modern deep neural networks.
 - Also true for linear models with a sufficiently-expressive basis.
 - You can **make it true** by making model more complicated (more features = fast SGD).
 - Several groups explored **implicit regularization** of SGD (may not ridiculously overfit).

Back to the SGC?

- Connection to 2013: **assumptions of Ma et al. imply the SGC.**
 - Maybe the SGC assumption is relevant in applications?
- Does SGC/interpolation explain SGD behaviour for deep learning?
 - Would explain why variance reduction does not help.
 - Would explain success of Adam and constant step size regimes.
- Suggests opportunities to develop **better deep learning algorithms.**
 - We have “**fast**”, “**faster**”, “**painless**”, and “**furious**” algorithms under SGC.

“Fast” SGD under the SGC (AI/Stats 2019)

- Previous analyses under the SGC **assumed convexity**.
- We showed the following **non-convex result** for plain-old SGD:

Theorem 3 (Non-Convex). *Under L -smoothness, if f satisfies SGC with constant ρ , then SGD with a constant step-size $\eta = \frac{1}{\rho L}$ attains the following convergence rate:*

$$\min_{i=0,1,\dots,k-1} \mathbb{E} \left[\|\nabla f(w_i)\|^2 \right] \leq \left(\frac{2\rho L}{k} \right) [f(w_0) - f^*].$$

- We analyze norm of gradient due to non-convexity.
- This is **faster than all previous general non-convex stochastic** results.
 - Even for fancier methods.
 - Gives justification for things like constant step-size regimes and Adam.
 - Bassily et al. [2018] later gave a result under “PL inequality”.
 - Much faster but this assumption is much stronger (implies all minima are global minima).



“Faster” SGD under the SGC (AI/Stats 2019)

- Sutskever, Martens, Dahl, Hinton [2013]:
 - Nesterov acceleration improves practical performance in some settings.
 - Acceleration is closely-related to momentum, which also helps in practice.
- Existing stochastic analyses **only achieved partial acceleration.**

Method	Regular	Accelerated	Comment
Deterministic	$\tilde{O}(n\kappa)$	$\tilde{O}(n\sqrt{\kappa})$	Unconditional acceleration
SGD + (var < σ^2)	$O\left(\frac{\sigma^2}{\epsilon} + \frac{\kappa}{\epsilon}\right)$	$O\left(\frac{\sigma^2}{\epsilon} + \sqrt{\frac{\kappa}{\epsilon}}\right)$	Faster if $\kappa > \sigma^2$
Variance Reduction	$\tilde{O}(n + \kappa)$	$\tilde{O}(n + \sqrt{n\kappa})$	Faster if $\kappa > n$
SGC + SGC	$\tilde{O}(\kappa)$	$\tilde{O}(\sqrt{\kappa})$	Unconditional acceleration

- Under SGC we show **full acceleration** (convex, appropriate parameters).
 - Special cases also shown by Liu and Belkin [2018], Jain et al. [2018]



“Painless” SGD under the SGC (NeurIPS 2019)

- Previous SGC/interpolation results **relied on particular step-sizes**.
 - Depending on values we don’t know, like eigenvalues of Hessian.
- Existing methods to set step-size **don’t guarantee fast convergence**.
 - Meta-learning, heuristics, adaptive, online learning, prob line-search.
- Under SGC, we showed you can **set the step-size as you go**.
- Achieved (basically) optimal rate in a variety of settings:

Theorem 1 (Strongly-Convex). Assuming interpolation, L -smoothness and μ strong-convexity of f , and convexity of the f_i , SGD with Armijo line-search with $c = 1/2$ in Equation 1 achieves the rate:

$$\mathbb{E} [\|w_T - w^*\|^2] \leq \left(\max \left\{ \left(1 - \frac{\mu}{L}\right), (1 - \eta_{\max} \mu) \right\} \right)^T \|w_0 - w^*\|^2.$$

Theorem 2 (Convex). Assuming interpolation and under L_i -smoothness and convexity of f_i 's, SGD with Armijo line-search for all $c \geq 1/2$ in Equation 1 and iterate averaging achieves the rate:

$$\mathbb{E} [f(\bar{w}_T) - f(w^*)] \leq \frac{c \cdot \max \left\{ \frac{L_{\max}}{2(1-c)}, \frac{1}{\eta_{\max}} \right\}}{(2c - 1) T} \|w_0 - w^*\|^2.$$

Theorem 3 (Non-Convex). Assuming the SGC with constant ρ and under L_i -smoothness of f_i 's, SGD with Armijo line-search in Equation 1 with $c = \rho L_{\max}$ and setting $\eta_{\max} = 1$ achieves the rate:

$$\min_{k=0, \dots, T-1} \mathbb{E} \|\nabla f(w_k)\|^2 \leq \frac{\max \left\{ \frac{L_{\max}}{1 - \rho L_{\max}}, 2 \right\} + 1}{T} [f(w_0) - f^*].$$



“Painless” SGD under the SGC (NeurIPS 2019)

- Key idea: **Armijo line-search on the batch**.
 - “Backtrack if you don’t improve cost on the batch relative to the norm of the batch’s gradient.”

Algorithm 1 SGD+Armijo($f, w_0, \eta_{\max}, b, c, \beta, \gamma, \text{opt}$)

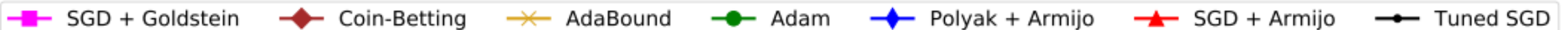
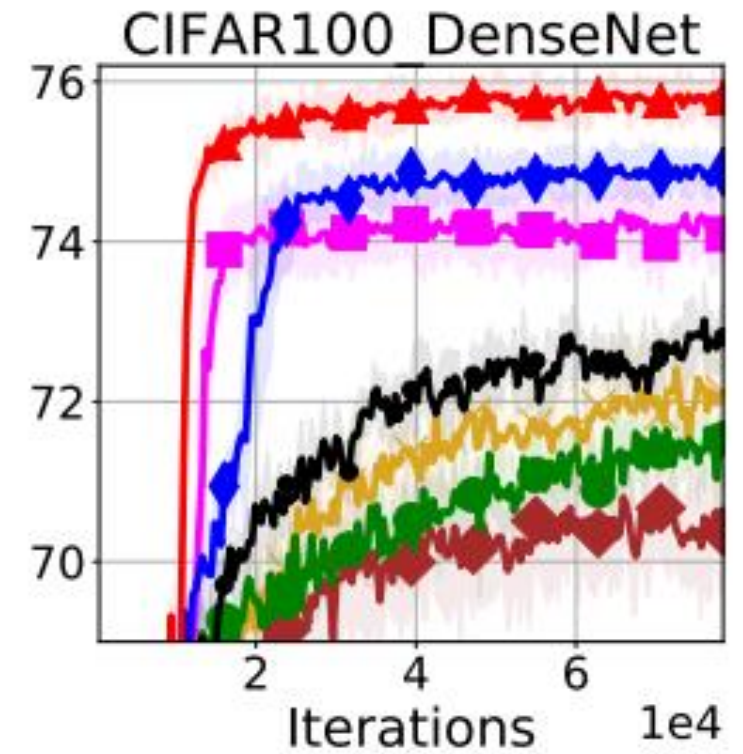
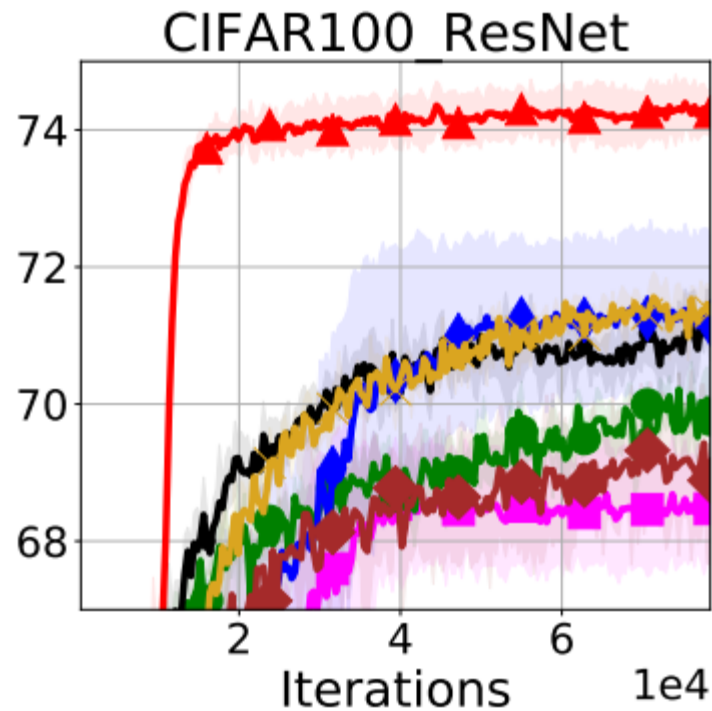
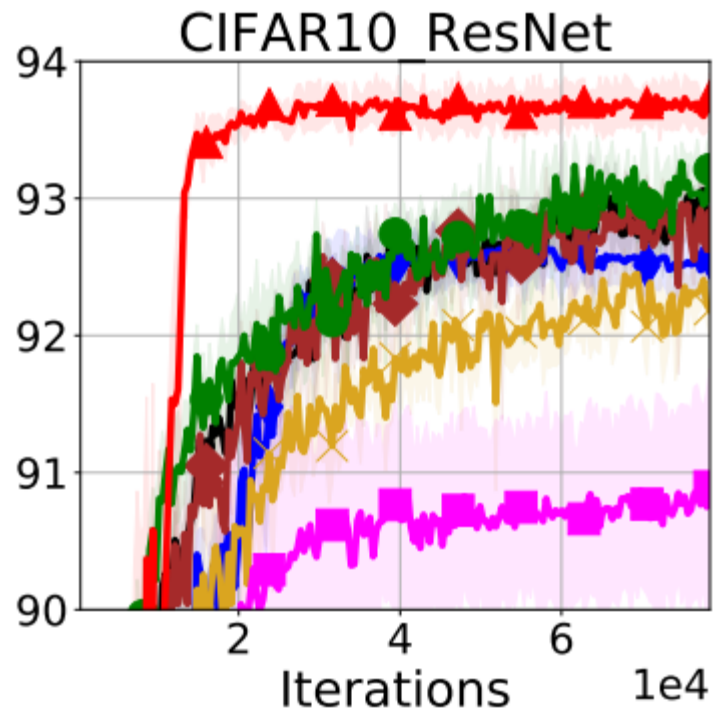
```
1: for  $k = 1, \dots, T$  do  
2:    $i_k \leftarrow$  sample mini-batch of size  $b$   
3:    $\eta \leftarrow \text{reset}(\eta, \eta_{\max}, \gamma, b, k, \text{opt})/\beta$   
4:   repeat  
5:      $\eta \leftarrow \beta \cdot \eta$   
6:      $w'_k \leftarrow w_k - \eta \nabla f_{i_k}(w_k)$   
7:     until  $f_{i_k}(w'_k) \leq f_{i_k}(w_k) - c \cdot \eta \|\nabla f_{i_k}(w_k)\|^2$   
8:      $w_{k+1} \leftarrow w'_k$   
9:   end for  
10: return  $w_{k+1}$ 
```

- Backtracking guarantees steps are “**not too big**”.
- With appropriate initialization, guarantees steps are “**not too small**”.
 - Theory says that it’s at least as good as the best constant step-size.
- Requires an **extra forward pass** per iteration, and **forward pass for each backtrack**.
- We proposed a procedure to propose trial step sizes that works well in practice:
 - Slowly increases the step size, but **median number of backtracking steps per iteration is 0**.



“Painless” SGD under the SGC (NeurIPS 2019)

- We did a variety of experiments, including training CNNs on standard problems.
 - Better in practice than any fixed step size, adaptive methods, alternative adaptive step sizes.



Discussion: Sensitivity to Assumptions

- To ease some of your anxiety/skepticism:
 - You **don't need to run it to the point of interpolating** the data, it just needs to be possible.
 - Results can be modified to **handle case of being "close" to interpolation**.
 - You get an extra term depending on your step-size and how "close" you are.
 - We ran synthetic experiments where we controlled the degree of over-parameterization:
 - If it's over-parameterized, the stochastic line search works great.
 - If it's close to being over-parameterized, **it still works** really well.
 - If it's far from being over-parameterized, **it catastrophically fails**.
 - Another group [Berrada, Zisserman, Pawan Kumar] proposed a similar method a few days later.
 - We've compared to a wide variety of existing methods to set the step size.
- To add some anxiety/skepticism:
 - My students said all the neural network experiments were done with batch norm.
 - They had more difficulty getting it to work for LSTMs ("first thing we tried" didn't work here).
 - Some of the line-search results have extra "sneaky" assumptions I would like to remove.



“Furious” SGD under the SGC (AI/Stats 2020)

- The reason “stochastic Newton” can’t improve rate is the variance.
- SGC gets rid of the variance, so stochastic Newton makes sense.
- Under SGC:
 - Stochastic Newton gets “linear” convergence with constant batch size.
 - Previous works required finite-sum assumption or exponentially-growing batch size.
 - Stochastic Newton gets “quadratic” with exponentially-growing batch.
 - Previous works required faster-than-exponential growing batch size for “superlinear”.
- The paper gives a variety of other results and experiments.
 - Self-concordant analysis, L-BFGS analysis, Hessian-free implementation.



Take-Home Messages

- For under-parameterized models, use variance reduction.
- For over-parameterized models, don't use variance reduction.
- New algorithms and/or analyses for over-parameterized models:
 - “Fast” non-convex convergence rates for plain SGD.
 - “Faster” SGD using acceleration.
 - “Painless” SGD using line-search.
 - “Furious” SGD using second-order information.
- Try out the line-search, we want to make it a black box code.
 - It will be helpful to know cases where it does and doesn't work.
- Variance-reduction might still be relevant for deep learning:
 - Reducing Noise in GAN Training with Variance Reduced Extragradient. T. Chavdarova, G. Gidel, F. Fleuret, S. Lacoste-Julien [NeurIPS, 2019].