

# Variables

- Variables are **universally quantified** in the scope of a clause.
- A **variable assignment** is a function from variables into the domain.
- Given an interpretation and a variable assignment, each term denotes an individual and each clause is either true or false.
- A clause containing variables is true in an interpretation if it is true **for all** variable assignments.

# Queries and Answers

A **query** is a way to ask if a body is a logical consequence of the knowledge base:

$$?b_1 \wedge \dots \wedge b_m.$$

An **answer** is either

- an instance of the query that is a logical consequence of the knowledge base  $KB$ , or
- **no** if no instance is a logical consequence of  $KB$ .

# Example Queries

$$KB = \begin{cases} in(alan, r123). \\ part\_of(r123, cs\_building). \\ in(X, Y) \leftarrow part\_of(Z, Y) \wedge in(X, Z). \end{cases}$$

Query	Answer
? <i>part_of</i> ( <i>r123</i> , <i>B</i> ).	<i>part_of</i> ( <i>r123</i> , <i>cs_building</i> )
? <i>part_of</i> ( <i>r023</i> , <i>cs_building</i> ).	<i>no</i>
? <i>in</i> ( <i>alan</i> , <i>r023</i> ).	<i>no</i>
? <i>in</i> ( <i>alan</i> , <i>B</i> ).	<i>in</i> ( <i>alan</i> , <i>r123</i> ) <i>in</i> ( <i>alan</i> , <i>cs_building</i> )



# Logical Consequence

Atom  $g$  is a logical consequence of  $KB$  if and only if:

➤  $g$  is a fact in  $KB$ , or

➤ there is a rule

$$g \leftarrow b_1 \wedge \dots \wedge b_k$$

in  $KB$  such that each  $b_i$  is a logical consequence of  $KB$ .

# Debugging false conclusions

To debug answer  $g$  that is false in the intended interpretation:

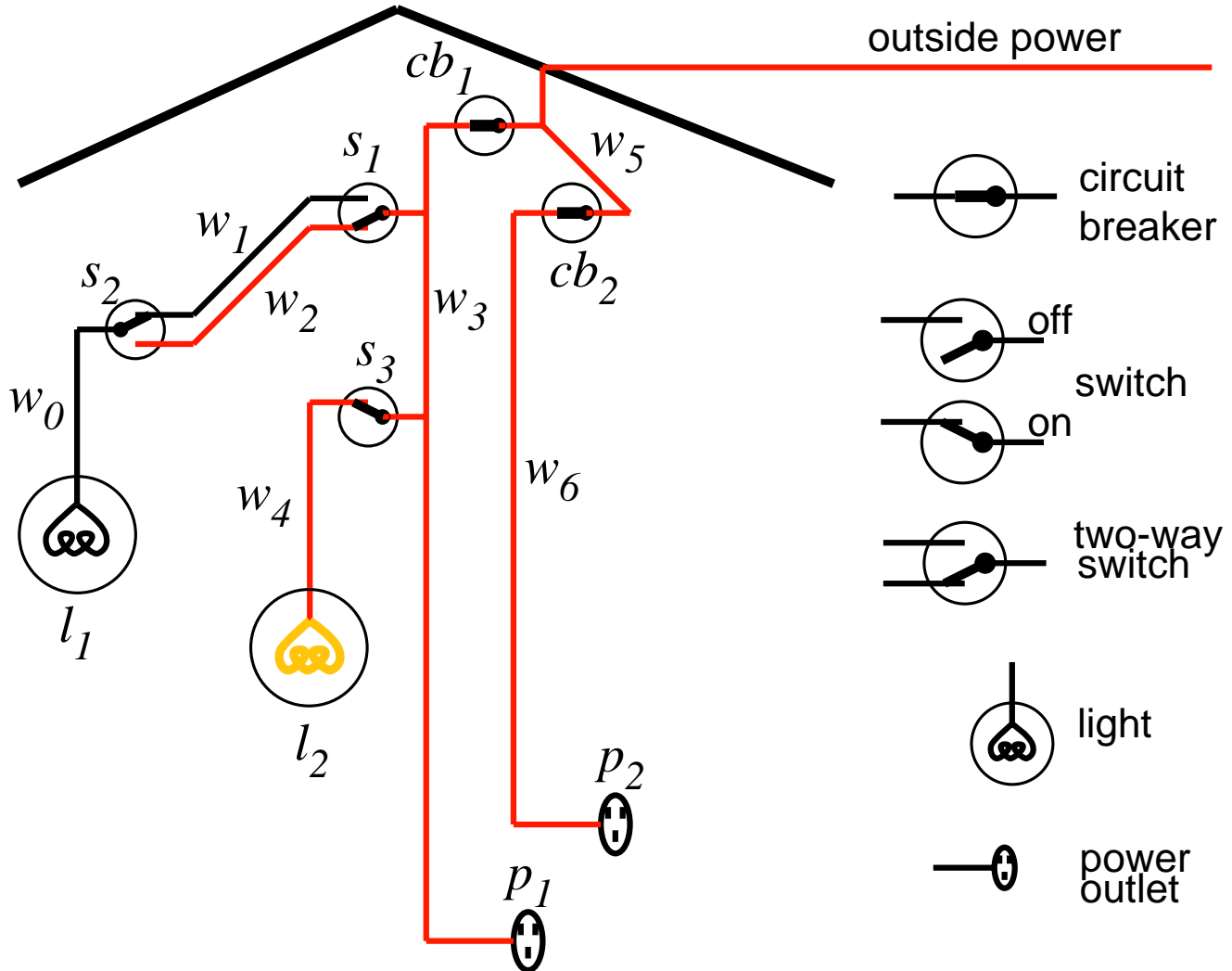
- If  $g$  is a fact in  $KB$ , this fact is wrong.
- Otherwise, suppose  $g$  was proved using the rule:

$$g \leftarrow b_1 \wedge \dots \wedge b_k$$

where each  $b_i$  is a logical consequence of  $KB$ .

- If each  $b_i$  is true in the intended interpretation, this clause is false in the intended interpretation.
- If some  $b_i$  is false in the intended interpretation, debug  $b_i$ .

# Electrical Environment



# Axiomatizing the Electrical Environment

% *light(L)* is true if *L* is a light

*light(l<sub>1</sub>)*.    *light(l<sub>2</sub>)*.

% *down(S)* is true if switch *S* is down

*down(s<sub>1</sub>)*.    *up(s<sub>2</sub>)*.    *up(s<sub>3</sub>)*.

% *ok(D)* is true if *D* is not broken

*ok(l<sub>1</sub>)*.    *ok(l<sub>2</sub>)*.    *ok(cb<sub>1</sub>)*.    *ok(cb<sub>2</sub>)*.

?*light(l<sub>1</sub>)*.     $\implies$     *yes*

?*light(l<sub>6</sub>)*.     $\implies$     *no*

?*up(X)*.     $\implies$     *up(s<sub>2</sub>)*, *up(s<sub>3</sub>)*



$connected\_to(X, Y)$  is true if component  $X$  is connected to  $Y$

$connected\_to(w_0, w_1) \leftarrow up(s_2).$

$connected\_to(w_0, w_2) \leftarrow down(s_2).$

$connected\_to(w_1, w_3) \leftarrow up(s_1).$

$connected\_to(w_2, w_3) \leftarrow down(s_1).$

$connected\_to(w_4, w_3) \leftarrow up(s_3).$

$connected\_to(p_1, w_3).$

? $connected\_to(w_0, W).$   $\implies$   $W = w_1$

? $connected\_to(w_1, W).$   $\implies$   $no$

? $connected\_to(Y, w_3).$   $\implies$   $Y = w_2, Y = w_4, Y = p_1$

? $connected\_to(X, W).$   $\implies$   $X = w_0, W = w_1, \dots$





%  $lit(L)$  is true if the light  $L$  is lit

$$lit(L) \leftarrow light(L) \wedge ok(L) \wedge live(L).$$

%  $live(C)$  is true if there is power coming into  $C$

$$live(Y) \leftarrow \\ connected\_to(Y, Z) \wedge \\ live(Z). \\ live(outside).$$

This is a **recursive definition** of  $live$ .



# Recursion and Mathematical Induction

$$\textit{above}(X, Y) \leftarrow \textit{on}(X, Y).$$

$$\textit{above}(X, Y) \leftarrow \textit{on}(X, Z) \wedge \textit{above}(Z, Y).$$

This can be seen as:

- Recursive definition of *above*: prove *above* in terms of a base case (*on*) or a simpler instance of itself; or
- Way to prove *above* by mathematical induction: the base case is when there are no blocks between *X* and *Y*, and if you can prove *above* when there are  $n$  blocks between them, you can prove it when there are  $n + 1$  blocks.



# Limitations

Suppose you had a database using the relation:

*enrolled*( $S$ ,  $C$ )

which is true when student  $S$  is enrolled in course  $C$ .

You can't define the relation:

*empty\_course*( $C$ )

which is true when course  $C$  has no students enrolled in it.

This is because *empty\_course*( $C$ ) doesn't logically follow from a set of *enrolled* relations. There are always models where someone is enrolled in a course!

