

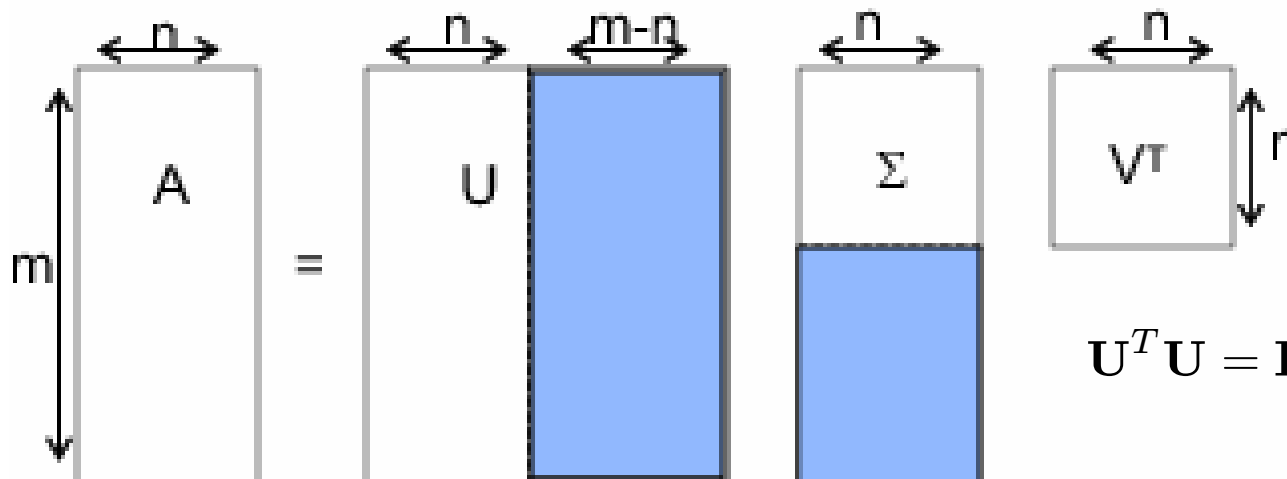
# SVD; PCA

# Singular Value Decomposition

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T = \lambda_1 \begin{pmatrix} | \\ \mathbf{u}_1 \\ | \end{pmatrix} \begin{pmatrix} - & \mathbf{v}_1^T & - \end{pmatrix} + \dots + \lambda_r \begin{pmatrix} | \\ \mathbf{u}_r \\ | \end{pmatrix} \begin{pmatrix} - & \mathbf{v}_r^T & - \end{pmatrix}$$



Gene Golub's plate



$$\mathbf{U}^T\mathbf{U} = \mathbf{I}, \mathbf{V}^T\mathbf{V} = \mathbf{V}\mathbf{V}^T = \mathbf{I}$$

# Right svectors are evecs of $A^T A$

- For any matrix  $A$

$$\begin{aligned} \mathbf{A}^T \mathbf{A} &= \mathbf{V} \boldsymbol{\Sigma}^T \mathbf{U}^T \mathbf{U} \boldsymbol{\Sigma} \mathbf{V}^T \\ &= \mathbf{V} (\boldsymbol{\Sigma}^T \boldsymbol{\Sigma}) \mathbf{V}^T \\ (\mathbf{A}^T \mathbf{A}) \mathbf{V} &= \mathbf{V} (\boldsymbol{\Sigma}^T \boldsymbol{\Sigma}) = \mathbf{V} \mathbf{D} \end{aligned}$$

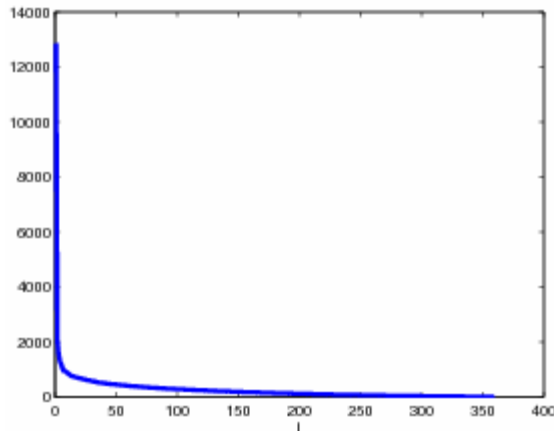
# Left svectors are evecs of $\mathbf{A}\mathbf{A}^T$

$$\begin{aligned}\mathbf{A}\mathbf{A}^T &= \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T \mathbf{V}\mathbf{\Sigma}^T \mathbf{U}^T \\ &= \mathbf{U}(\mathbf{\Sigma}\mathbf{\Sigma}^T)\mathbf{U}^T \\ (\mathbf{A}\mathbf{A}^T)\mathbf{U} &= \mathbf{U}(\mathbf{\Sigma}\mathbf{\Sigma}^T) = \mathbf{U}\mathbf{D}\end{aligned}$$

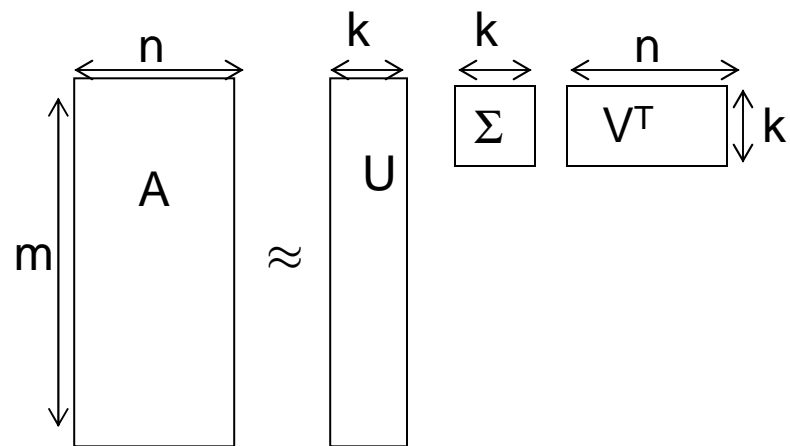
# Truncated SVD

$$\mathbf{A} = \mathbf{U}_{:,1:k} \mathbf{\Sigma}_{1:k,1:k} \mathbf{V}_{1:,1:k}^T = \lambda_1 \begin{pmatrix} | \\ \mathbf{u}_1 \\ | \end{pmatrix} \begin{pmatrix} - & \mathbf{v}_1^T & - \end{pmatrix} + \dots + \lambda_k \begin{pmatrix} | \\ \mathbf{u}_k \\ | \end{pmatrix} \begin{pmatrix} - & \mathbf{v}_k^T & - \end{pmatrix}$$

Spectrum of singular values



Rank k approximation to matrix



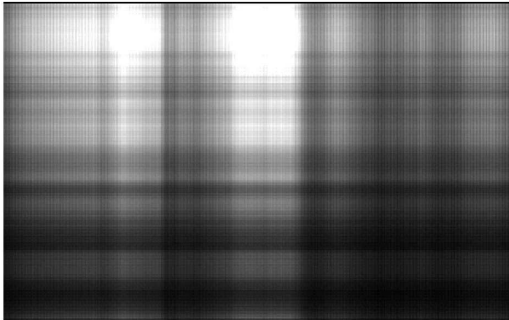
# SVD on images

- Run demo

```
load clown
[U,S,V] = svd(X,0);
ranks = [1 2 5 10 20 rank(X)];
for k=ranks(:)'
    Xhat = (U(:,1:k)*S(1:k,1:k)*V(:,1:k)');
    image(Xhat);
end
```

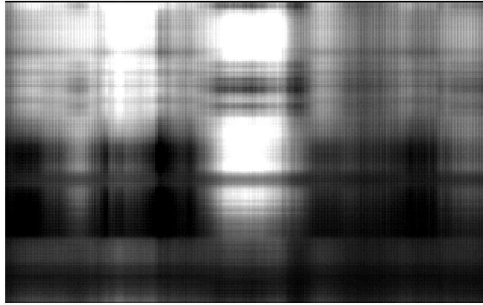
# Clown example

rank 1



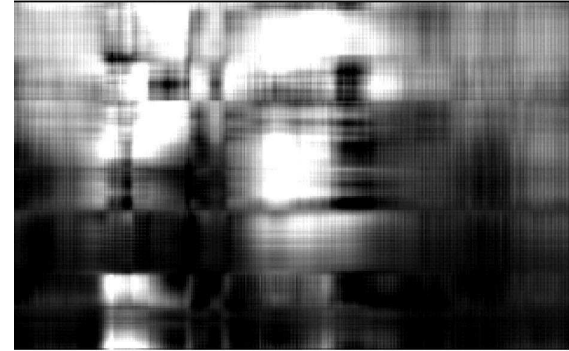
1

rank 2



2

rank 5



5

rank 10



10

rank 20



20

rank 200



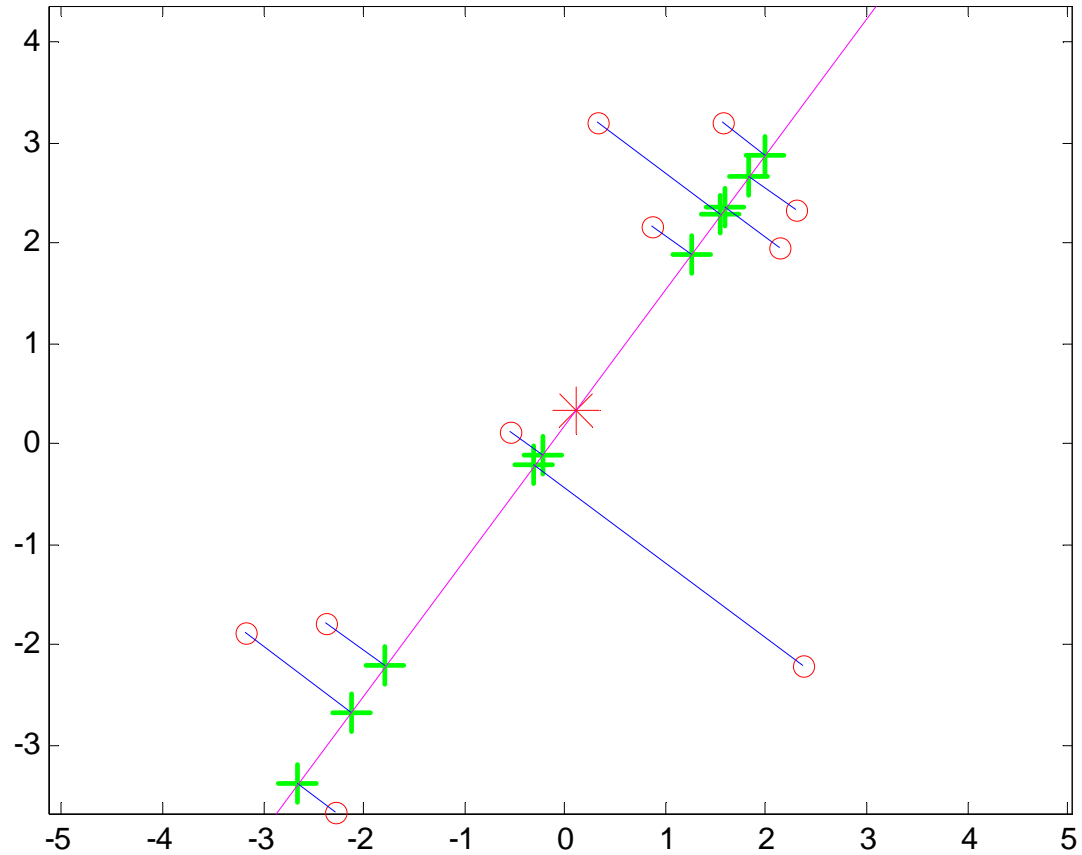
200

# Space savings

$$\begin{aligned} \mathbf{A} &\approx \mathbf{U}_{:,1:k} \boldsymbol{\Sigma}_{1:k,1:k} \mathbf{V}_{1:,1:k}^T \\ m \times n &\approx (m \times k) (k) (n \times k) = (m + n + 1)k \\ 200 \times 320 = 64,000 &\rightarrow (200 + 320 + 1)20 = 10,420 \end{aligned}$$



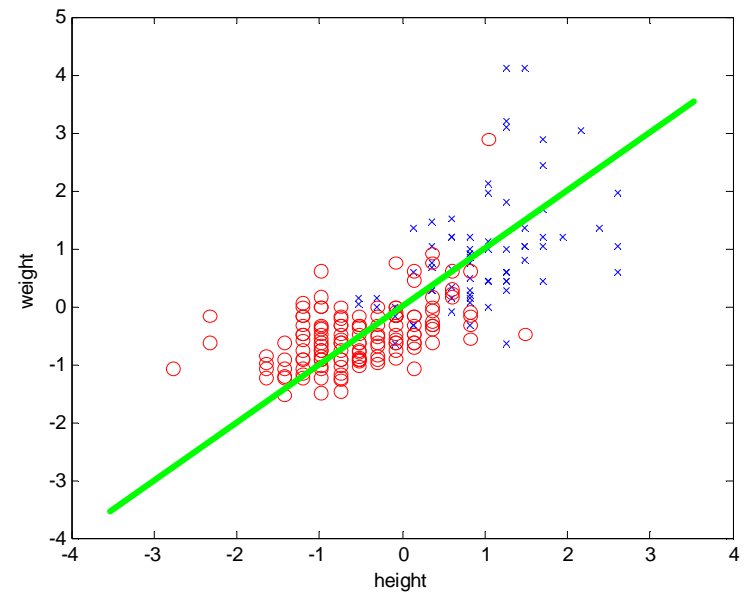
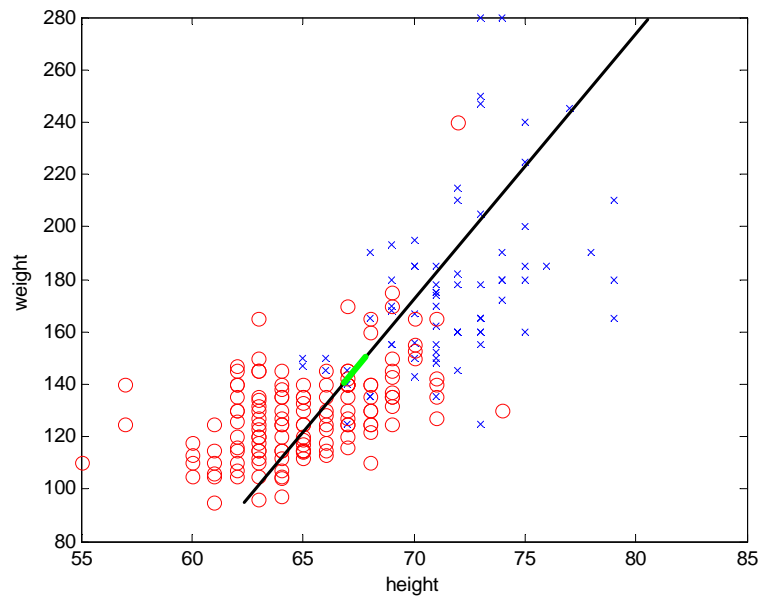
# Principal Components Analysis



$$\hat{\mathbf{x}}_i = \sum_{j=1}^k z_{ij} \mathbf{v}_j.$$

scores      Loadings (basis)

# PCA on height-weight data

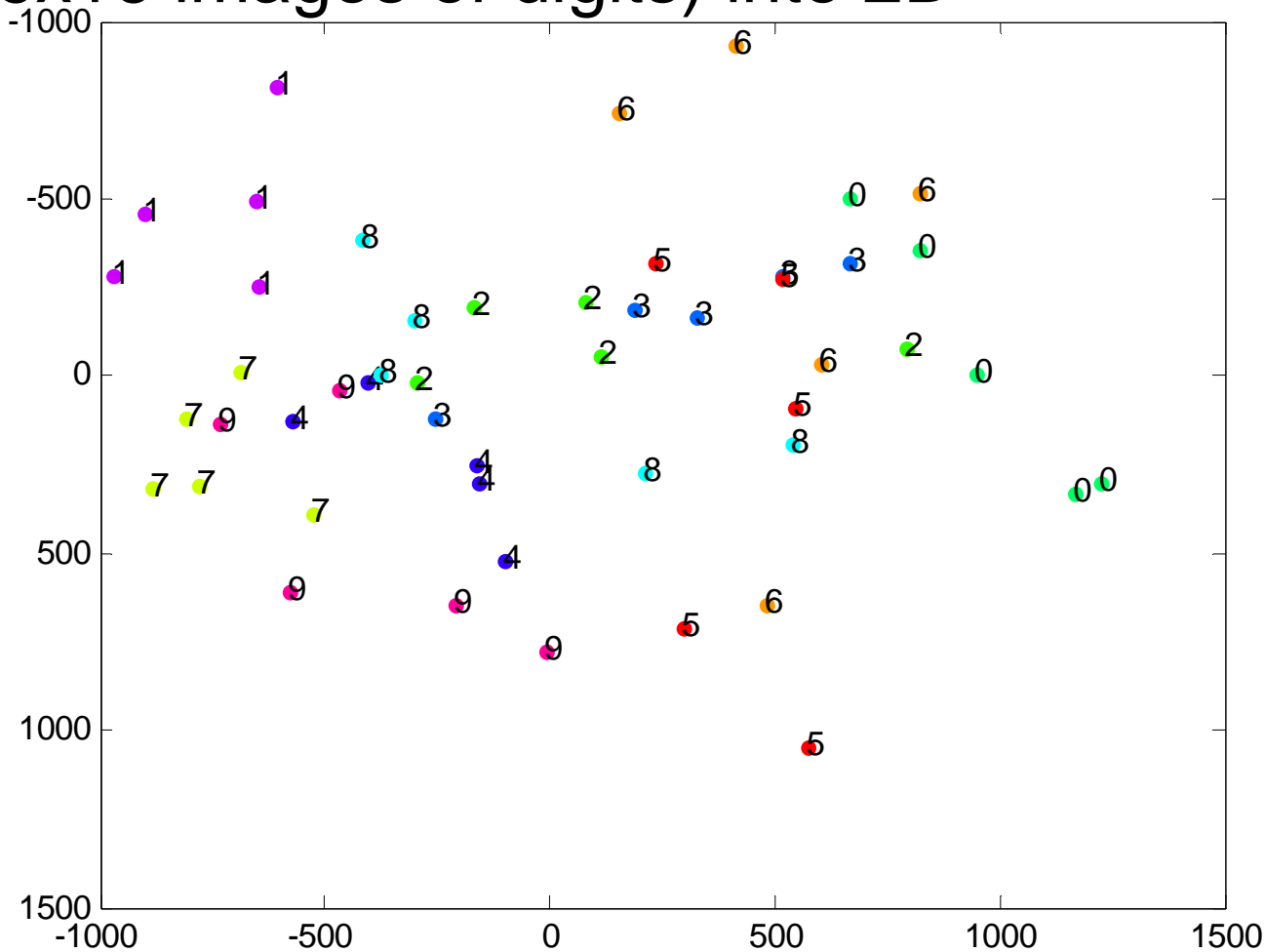


# Applications

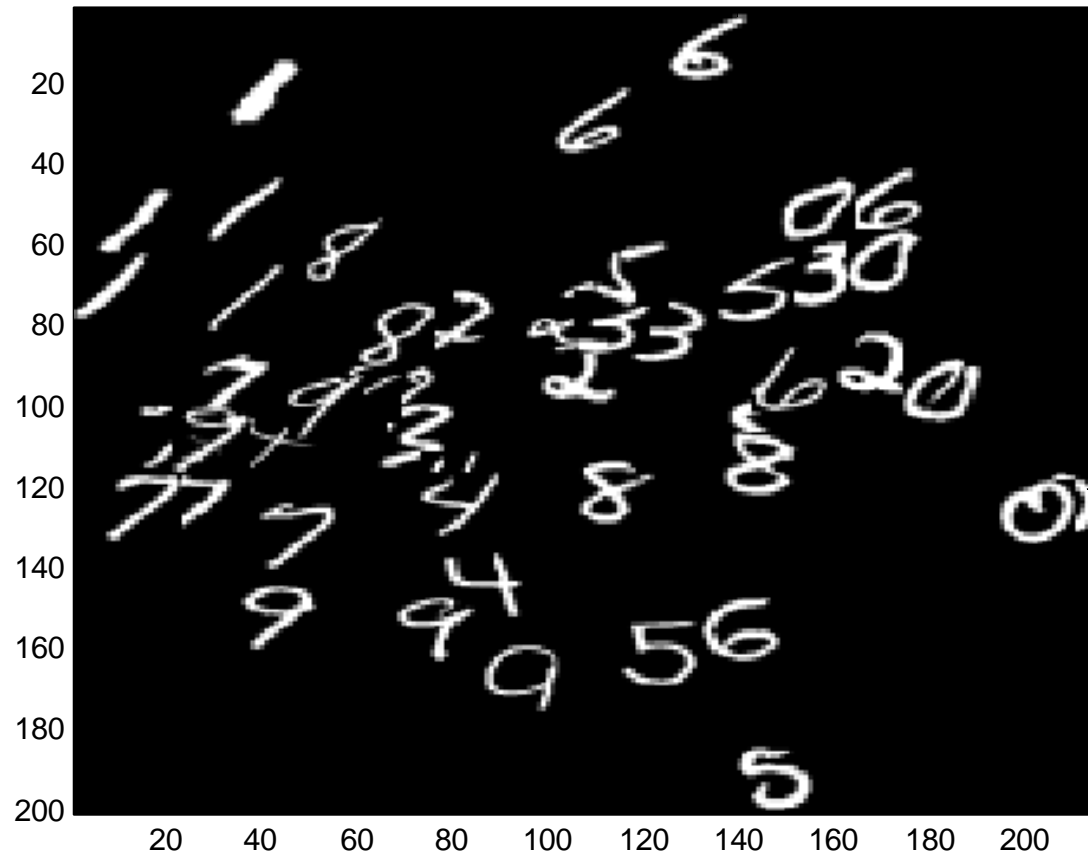
- Visualizing high dim data
- Reducing dim for nearest neighbor classifier

# Visualizing data

- Project 256 dimensional vectors (representing 16x16 images of digits) into 2D



# Embed vectors into their z1, z2 coords



# Nearest neighbor classifier

- Look up  $k$  nearest neighbors in training set.
- Return majority vote of their labels.
- For  $k=1$ , we have

$$\hat{y} = y(\arg \min_i D(\mathbf{x}_i, \mathbf{x}^*))$$

$D(x, x') =$  Euclidean distance

- Use PCA to embed in low dimensions, compute distances there

# Eigenfaces

K=4

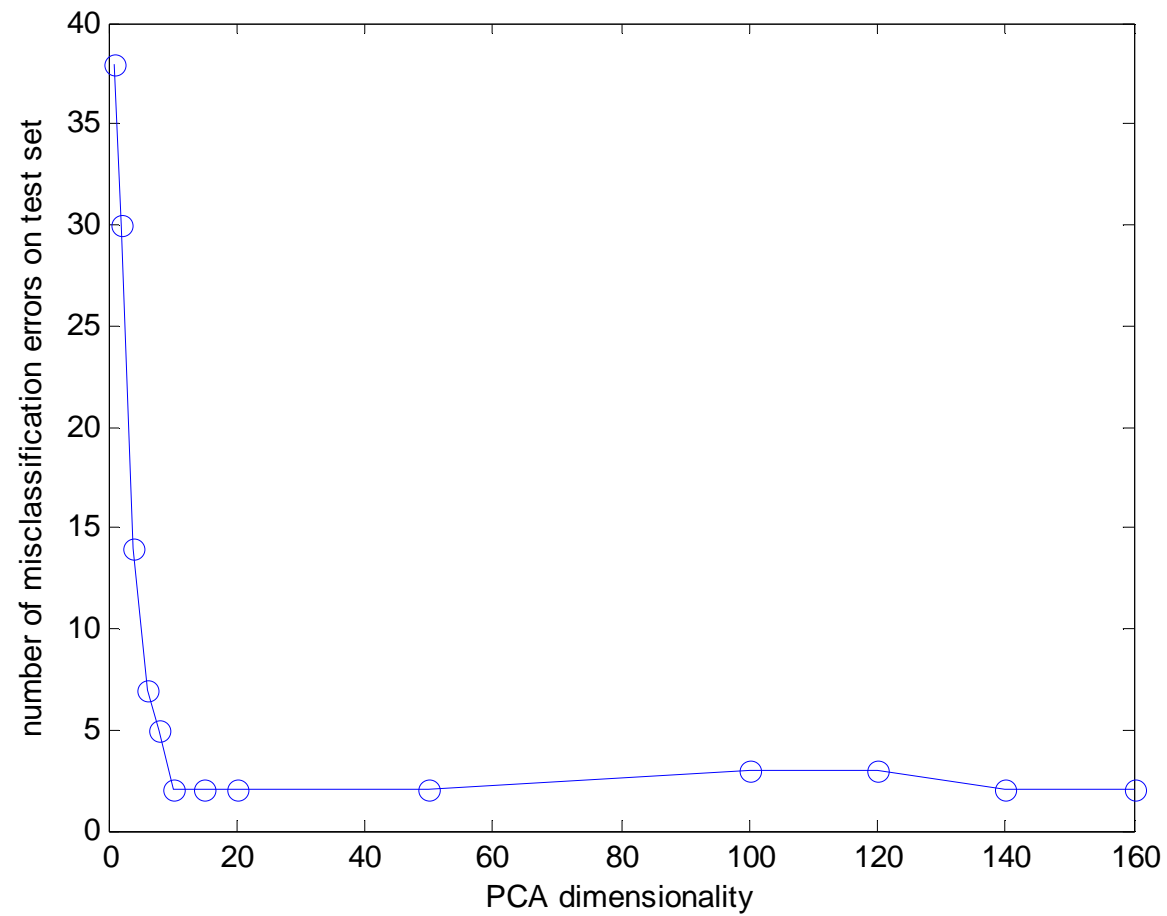
test images



closest match in training set using K=4



# Misclassification rate vs K





# Eigenfaces

K=10

test images



closest match in training set using K=10

